

MNCKW

MNCKW DIAGNOSTIC
MD-11-DVMNC-A

EP-DVMNC-A-DL-A

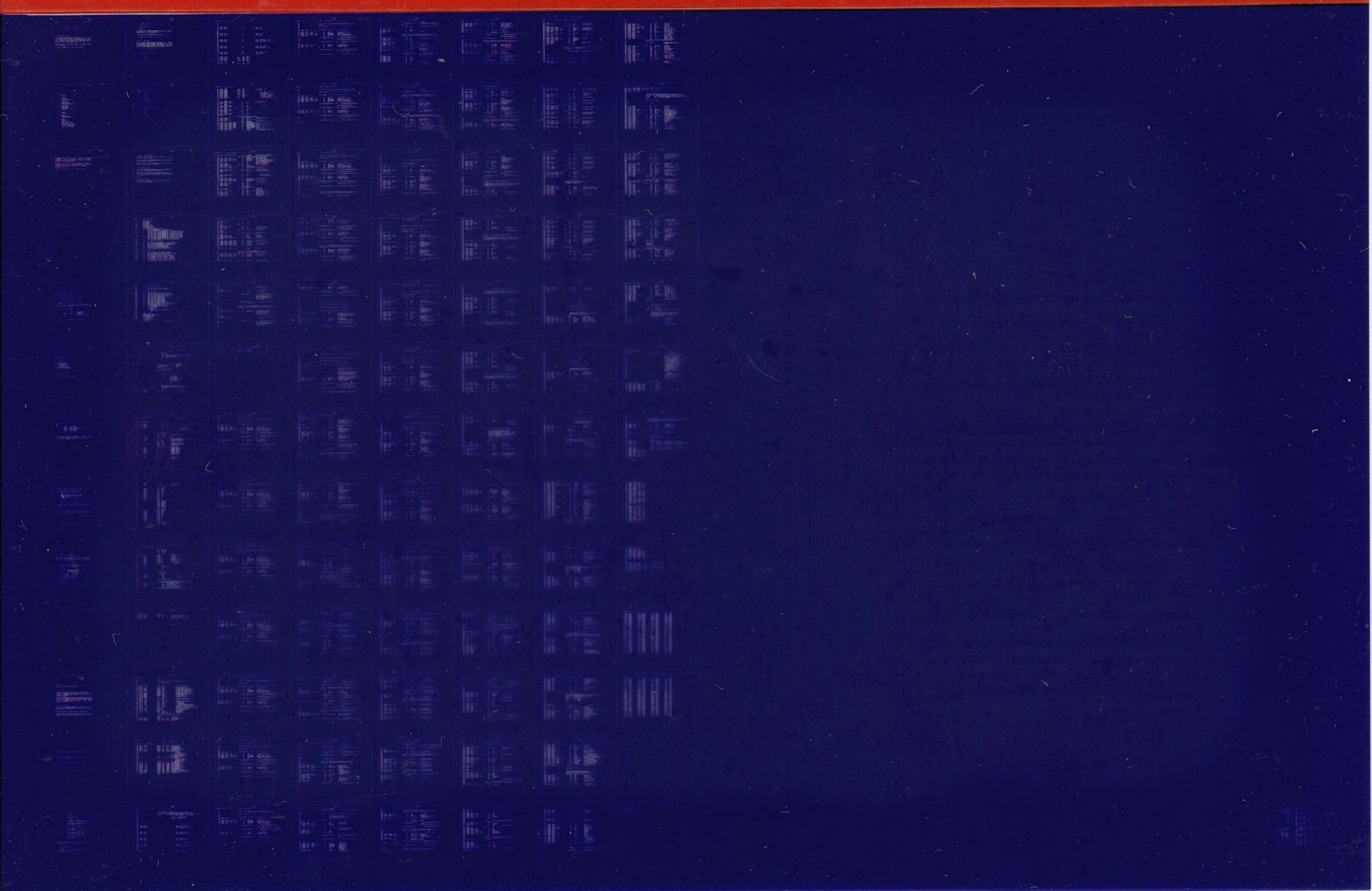
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IDENTIFICATION

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PRODUCT CODE: MAINDEC-11-DVMNC-A-D
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TABLE OF CONTENTS

- 1.0 ABSTRACT
- 2.0 REQUIREMENTS
 - 2.1 EQUIPMENT
 - 2.2 STORAGE
- 3.0 LOADING PROCEDURE
 - 3.1 METHOD
 - 3.2 NON-STANDARD ADDRESS, VECTOR, OR USE OF SOFTWARE SWITCH REGISTER
- 4.0 STARTING PROCEDURE
 - 4.1 CONTROL SWITCH SETTINGS
 - 4.2 STARTING ADDRESS
 - 4.3 PROGRAM AND/OR OPERATOR ACTION
- 5.0 OPERATING PROCEDURE
 - 5.1 SWITCH REGISTER FUNCTION
 - 5.2 SCOPE LOOPS
 - 5.3 PROGRAM AND/OR OPERATOR ACTION
 - 5.3.1 LOGIC TEST
 - 5.4 INHIBITING AUTO-SIZE FEATURE
- 6.0 ERRORS
 - 6.1 ERROR PRINTOUT
 - 6.1.1 EXAMPLE
 - 6.2 NON-STANDARD ERROR HALTS
- 7.0 RESTRICTIONS
 - 7.1 EXTERNAL INPUTS
 - 7.2 STARTING RESTRICTION
 - 7.3 POSSIBLE PROGRAM "BOMBS"
- 8.0 MISCELLANEOUS
 - 8.1 POWER FAIL
 - 8.2 XXDP, ACT, APT
 - 8.3 EXECUTION TIME
 - 8.4 LSI-11 "ODT" COMMANDS
 - 8.5 ENTERING LSI-11 "ODT"
 - 8.6 USE OF PROGRAM SOFTWARE SWR
 - 8.7 SPECIAL I/O SIGNAL TESTS
 - 8.8 PRODUCTION STARTING ADDRESS
 - 8.9 TESTOR STARTING ADDRESS
 - 8.10 DWArF STARTING ADDRESS

1.0 ABSTRACT

THIS PROGRAM ALLOWS THE USER TO CHECK-OUT OR DEBUG THE MNCKW PROGRAMMABLE REAL-TIME CLOCK. THE LOGIC TEST IS SELF CONTAINED AND NEEDS TO EXTERNAL MAINTENANCE HARDWARE OR OPERATOR INTERVENTION WITH ONLY ONE EXCEPTION: IF THE CUSTOMER HARDWARE CONNECTED TO THE MNCKW COULD INJECT SIGNALS ON ST2, ST1, OR SLAVE IN INPUTS, IT MUST BE DISCONNECTED.

EVEN THOUGH THE MNCKW IS A Q BUS OPTION, THIS PROGRAM WAS DESIGNED TO RUN ON ANY PDP-11 FAMILY COMPUTER. IF THE USER IS UNFAMILIAR WITH AN LSI-11 HE SHOULD REVIEW SECTIONS 8.4 AND 8.5. A SOFTWARE SWITCH REGISTER IS INCLUDED WITH THIS PROGRAM. IT CAN BE USED ON AN LSI-11 OR BY CPU'S THAT HAVE HARDWARE SWITCH REGISTERS, SEE SECTION 8.6.

EVERY EFFORT WAS MADE TO MAKE THIS PROGRAM CONFORM TO LSI-11 PROGRAMMING RESTRICTIONS, HOWEVER; THE USER SHOULD READ SECTIONS 7.2 AND 7.3.

2.0 REQUIREMENTS

2.1 EQUIPMENT

1. PDP-11 FAMILY COMPUTER WITH 8K OF MEMORY (OR MORE) AND I/O FACILITIES (A SWITCH REGISTER OR TTY).
2. MNCKW UNDER TEST.

2.2 STORAGE

THIS PROGRAM OCCUPIES AND USES ONLY THE LOWER 8K OF MEMORY.

3.0 LOADING PROCEDURE

3.1 METHOD

STANDARD PROCEDURE FOR NORMAL BINARY TAPES SHOULD BE FOLLOWED.

1. ABSOLUTE LOADER MUST BE IN MEMORY.
2. PLACE BINARY TAPE IN READER.
3. TYPE ADDRESS *7500 (5* DETERMINE BY LOCATION OF LOADER).
4. TYPE "G" (PROGRAM WILL BE LOADED INTO MEMORY).

THE PROGRAM CAN ALSO BE LOADED BY XXDP, ACT, OR APT.

3.2 NON-STANDARD ADDRESS, VECTOR, OR USE OF SOFTWARE SWITCH REGISTER

THIS PROGRAM IS SET TO TEST A MNCKW WITH A STANDARD ADDRESS AND VECTOR. IF ANY OF THESE ARE DIFFERENT ON THE MNCKW YOU ARE TESTING, CHANGE THE CORRESPONDING LOCATION IN MEMORY BEFORE STARTING THIS TEST.

<u>LOCATION</u>	<u>TAG</u>	<u>CURRENT CONTENTS</u>	<u>COMMENTS</u>
1250	\$BASE:	170420	:: BASE ADDRESS OF EQUIPMENT :: UNDER TEST
1244	\$VEcT1:	000440	:: INTERRUPT VECTOR #1
176	\$SWREG:	000000	:: MANUAL SWR.
1157	\$TPFLG:	.BYTE 0	:: "TERMINAL AVAILABLE" :: FLAG (BIT<0:7>=0=YES)

NOTE

SINCE NO HARDWARE SWITCH REGISTER EXISTS, YOU MAY SET ANY BIT IN "\$SWREG" AS YOU WOULD HAVE SET IT IN THE SWR.

4.0 STARTING PROCEDURE

4.1 CONTROL SWITCH SETTING

BEFORE STARTING THE DIAGNOSTIC, SET ALL SWITCH REGISTER BITS AS DESIRED. SEE SECTION 5.1.

4.2 STARTING ADDRESSES

200 START OF LOGIC TESTS
204 RESTART ADDRESS FOR LOGIC TEST
210 I/O SIGNAL TEST #1
214 I/O SIGNAL TEST #2
220 I/O SIGNAL TEST #3
230 PRODUCTION STARTING ADDRESS
240 TESTOR STARTING ADDRESS
250 DWARF STARTING ADDRESS

4.3 PROGRAM AND/OR OPERATOR ACTION

1. LOAD PROGRAM INTO MEMORY.
2. ENTER KEYBOARD "ODT".
3. ALTER LOCATION "SWREG" TO REFLECT DESIRED OPTIONS OF A SWITCH REGISTER - SEE SECTION 5.1.
4. TYPE STARTING ADDRESS, FOLLOWED BY "G" TO START PROGRAM.

5.0 OPERATING PROCEDURE

5.1 SWITCH REGISTER FUNCTION

SWR BIT	OCTAL	FUNCTION WHEN SET
15	100000	HALT ON ERROR
14	040000	LOOP ON TEST
13	020000	INHIBIT ERROR TYPEOUT
12	010000	ENABLE LINE FREQ. RATE TESTING
11	004000	INHIBIT ITERATIONS (SHORT PASS)
10	002000	BELL ON ERROR
09	001000	LOOP ON ERROR
08	000400	LOOP ON TEST IN SWR <7:0>

5.2 SCOPE LOOPS

IF AN ERROR OCCURS AND THE USER WISHES TO SCOPE THE ERROR, "\$SWREG" SHOULD BE ALTERED TO "100000" AT THE START OF THE TEST TO HALT ON ERROR. THEN WHEN THE PROGRAM HALTS ON ERROR AND THE CPU ENTERS "ODT", "\$SWREG" SHOULD BE ALTERED TO "060000" TO LOOP ON CURRENT TEST AND INHIBIT ERROR TYPEOUT. THEN TYPE "P" TO CONTINUE PROGRAM EXECUTION.

5.3 PROGRAM AND/OR OPERATOR ACTION

5.3.1 LOGIC TEST

THE FIRST PASS THROUGH THE PROGRAM WILL BE MADE WITH ITERATIONS INHIBITED. SUCCESSIVE PASSES WILL ENABLE ITERATIONS IF SWR11=0.

IF NOT INHIBITED BY APT, THE PROGRAM WILL LOOK FOR MORE KVV11'S TO EXERCISE, ONE PASS WILL EXERCISE ALL MNCKW'S.

IF FOUR UNITS ARE DETECTED, THE FOLLOWING WILL BE TYPED:

UNIT #000001 COMPLETED TESTING UNIT #000002
UNIT #000002 COMPLETED TESTING UNIT #000003
UNIT #000003 COMPLETED TESTING UNIT #000004
UNIT #000004 COMPLETED

AT END OF PASS WHEN ALL UNITS HAVE BEEN TESTED, THE FOLLOWING TYPEOUT WILL OCCUR:

"ENDPASS 12 - TOTAL ERRORS 4 ;THERE ARE 4 (OCTAL) UNITS.

THE GOOD UNITS ARE (L TO R) 0000000000001011

THIS INDICATES THAT THE PROGRAM HAS COMPLETED 12 OCTAL (10 DECIMAL) PASSES. DURING THAT TIME 4(OCTAL) ERRORS WERE DETECTED. ALSO WE TESTED 4 UNITS AND THE THIRD UNIT WAS THE ONLY UNIT TO FAIL.

5.4 INHIBITING AUTO-SIZE FEATURE

THIS PROGRAM WILL AUTOMATICALLY AUTO-SIZE AND TEST EACH MNCKW IT DETECTS ON THE SYSTEM. TO INHIBIT THIS FEATURE, SET BIT 15 OF LOCATION "SENVM". ALSO, TO TEST AN INDIVIDUAL MNCKW IN A GROUP, SET THIS BIT AND REFER TO SECTION 3.2 FOR CHANGING THE BASE ADDRESS OF THE MNCKW UNDER TEST.

6.0 ERRORS

6.1 ERROR PRINTOUT

PRINTOUT VARIES WITH THE ERROR DETECTED. THE ERROR PC TYPED OUT IS THE ACTUAL LOCATION OF THE ERROR CALL.

A HALT AT LOCATION "\$TYPE"+10 WHEN RUNNING WITH NO TERMINAL INDICATES AN ERROR HAS OCCURRED. TO FIND OUT THE NUMBER OF THE ERROR, EXAMINE LOCATION "\$STNM". THIS IS THE ITEM NUMBER OF THE ERROR. TO FIND OUT WHAT THE ERROR TYPEOUT WOULD HAVE BEEN GOTO TO THE ERROR POINTER TABLE BEGINNING AT LOCATION "ERRTB".

6.1.1 EXAMPLE

IF WE EXAMINED LOCATION "\$STNM" AND FOUND A 5(101) WE GO TO LOCATION "\$ERRTB" AND LOOK THROUGH THE ERROR POINTER TABLE UNTIL WE FOUND ITEM 5. THE INFORMATION WOULD LOOK LIKE:

;ITEM 5

```

EMS      ;CLOCK SR DATA ERROR
DHS      ;ERRPC ASR WAS 5/B
DTS      ;SERRPC,ASR,$BDDAT,$GDDAT
DFO      ;ALL NUMBERS ARE IN OCTAL FORM
    
```

TO FIND OUT THE INFORMATION SPECIFIED BY DTS (\$ERRPC,\$SR,\$BDDADR,\$GDDADR) FOLLOW THESE STEPS:

1. LOOK UP THE ADDRESS OF THE LABEL (I.E., \$ERRPC) IN THE SYMBOL TABLE WHICH FOLLOWS THE LISTING.
2. *PUT THIS ADDRESS IN THE SWITCH REGISTER AND DEPRESS THE LOAD ADDRESS SWITCH ON THE PROCESSOR'S CONSOLE.
3. *NOW DEPRESS THE EXAMINE SWITCH.
4. *THE DATA DISPLAYED IN THE DATA LIGHTS IS THE INFORMATION THAT WOULD HAVE BEEN PRINTED FOR HIS LABEL IF YOU HAD A INPUT/OUTPUT TERMINAL.

* SEE SECTION B.4 FOR LSI-11 ODT COMMANDS.

6.2 NON-STANDARD ERROR HALTS

ANY HALT IN THE TRAP CATCHER AREA LOCATIONS 000000-001000,
INDICATES:

1. THE MNCKW INTERRUPTED TO A WRONG VECTOR ADDRESS, OR
2. TIME-OUT OR ILLEGAL INSTRUCTION HARDWARE TRAP.

7.0 RESTRICTIONS

7.1 EXTERNAL INPUTS

EXTERNAL INPUTS SUCH AS "SLAVE IN", "ST1" AND "ST2" MUST NOT BE CONNECTED TO ANY CUSTOMER HARDWARE THAT MIGHT GENERATE THESE SIGNALS WHILE THE DIAGNOSTIC IS RUNNING.

7.2 STARTING RESTRICTION

IF A FREE-RUNNING CLOCK, SUCH AS 60HZ FROM THE POWER SUPPLY, IS ATTACHED TO THE "BEVNT" BUS LINE ON BOTH REV LEVEL C/D AND E SYSTEMS, AN INTERRUPT TO LOCATION 100 WILL OCCUR WHEN USING THE "G" AND "L" COMMANDS PRIOR TO EXECUTING THE FIRST INSTRUCTION. THEREFORE, THIS PROGRAM CANNOT DISABLE THE BEVNT BUS LINE BY INHIBITING INTERRUPTS.

USER SYSTEMS REQUIRING A FREE-RUNNING CLOCK ATTACHED TO THE BEVNT BUS LINE CAN TEMPORARILY AVOID THIS SITUATION BY SETTING THE PSW(PS) TO 200, LOADING THE PC WITH THE STARTING ADDRESS INSTEAD OF USING THE "G" COMMAND, AND THEN USING THE "P" COMMAND. BEFORE USING THE "I" COMMAND, THE PSW(PS) CAN BE SET TO 200, THEREBY INHIBITING INTERRUPTS, TO AVOID RECEIVING THE EVENT INTERRUPT AFTER LOADING THE ABS LOADER.

7.3 POSSIBLE PROGRAM "BOMBS"

THE FIRST TWO TESTS OF THIS PROGRAM CHECK TO SEE IF THE MNCKW RESPONDS TO THE ADDRESS THE PROGRAM THINKS ITS AT. IF THE MNCKW DOES NOT RESPOND, A BUS ERROR OCCURS. ALSO BUS ERRORS CAN OCCUR DURING THE TIME THE PROGRAM SIZES TO SEE HOW MANY KVV11'S ARE ON YOUR SYSTEM.

FOR MORE INFORMATION ON THE NEXT SUBJECT, SEE JAN. 1976 LSI-11 ENGINEERING BULLETIN ISSUED BY THE DIGITAL COMPONENTS GROUP.

BUS ERRORS MAY ALTER THE PRESET CONTENTS OF LOCATION 4 BEFORE THE TRAP IS EXECUTED, THEREBY TRANSFERRING PROGRAM CONTROL TO AREA IN THE PROGRAM THAT WAS NOT SET UP TO HANDLE THE TRAP. IF THIS HAPPENS, THE PROGRAM WILL "BOMB" AND POSSIBLY REWRITE PARTS OF ITSELF.

8.0 MISCELLANEOUS

8.1 POWER FAIL

AFTER A POWER FAILURE OCCURS, THE PROGRAM EXECUTION WILL CONTINUE AT THE POINT WHERE THE POWER OCCURRED. THE PROGRAM WILL TYPE "POWER".

8.2 XXDP, ACT, APT

THE PROGRAM IS CHAINABLE UNDER XXDP, ACT, OR APT. ALTHOUGH "APT HOOKS" HAVE BEEN INSTALLED, THEY HAVE NOT BEEN TESTED.

8.3 EXECUTION TIME

0.5 MINUTES (30 SEC) ITERATION INHIBITED - NO ERRORS
2.5 MINUTES (150 SEC) WITH ITERATIONS - NO ERRORS

8.4 LSI-11 "ODT" COMMANDS

FORMAT	DESCRIPTION
<CR> RETURN	CLOSE OPENED LOCATION AND ACCEPT NEXT COMMAND.
<LF> LINE FEED	CLOSE CURRENT LOCATION; OPEN NEXT SEQUENTIAL LOCATION.
↑ (UPARROW)	OPEN PREVIOUS LOCATION.
← (LEFT ARROW)	TAKE CONTENTS OF OPENED LOCATION, INDEXED BY CONTENTS OF PC, AND OPEN THAT LOCATION.
Ⓜ	TAKE CONTENTS OF OPENED LOCATION AS ABSOLUTE ADDRESS AND OPEN THAT LOCATION.
R/	OPEN THE WORD AT LOCATION R.
/	REOPEN THE LAST LOCATION.
\$N/ OR RN/	OPEN GENERAL REGISTER N(0-7) OR S(PS REGISTER).
R;G OR RG	GOTO LOCATION R AND START PROGRAM.
NL	EXECUTE BOOTSTRAP LOADER USING N AS DEVICE CSR. CONSOLE DEVICE IS 177560.
;P OR P	PROCEED WITH PROGRAM EXECUTION.
RUBOUT	ERASES PREVIOUS NUMERIC CHARACTER. RESPONSE IS A BACKSLASH (\).

8.5 ENTERING LSI-11 "ODT"

THE HALT OR ODT MICROCODE STATE OF THE KD11F (LSI-11 MODULE) CAN BE ENTERED IN FIVE DIFFERENT WAYS (OTHERS ARE A SUBSET OF THESE) FROM THE RUN STATE:

1. EXECUTION OF A LSI-11 HALT INSTRUCTION,
2. A DOUBLE BUS ERROR,
3. AS A POWER UP OPTION,
4. ASCII BREAK WITH DLV11 FRAMING ERROR ASSERTING THE B HALT LINE (ENABLED BY JUMPER OF DLV11).

UPON ENTERING THE HALT STATE, THE KD11F RESPONDS THROUGH THE SET OF COMMANDS LISTED IN SECTION 8.4.

8.6 USE OF PROGRAM SOFTWARE SWR

THE PROGRAM SOFTWARE SWITCH REGISTER IS ENABLED IF

1. NO HARDWARE SWR EXISTS;
2. IF YOU START WITH ALL ONES (SWR=177777) IN THE SWITCH REGISTER.

THE SOFTWARE SWITCH REGISTER MAY BE CHANGED BY TYPING ↑G (CONTROL AND LETTER G KEYS TYPED SIMULTANEOUSLY). WHEN ↑G IS TYPED, THE PROGRAM RESPONDS BY TYPING "SWR=XXXXXX" WHERE XXXXXX EQUALS THE FORMER CONTENTS OF THE SWITCH REGISTER.

IF YOU WISH TO KEEP THE CURRENT VALUE, TYPE <CR>. IF YOU WISH TO CHANGE THE VALUE, TYPE THE NEW VALUE FOLLOWED BY A <CR>.

IT IS IMPORTANT TO NOTE THAT THE DIAGNOSTIC IS NOT RUNNING AFTER THE ↑G UNTIL A <CR> IS TYPED.

8.7 SPECIAL I/O SIGNAL TESTS

THREE TESTS WERE INCLUDED TO ENABLE CHECKOUT OF I/O SIGNALS: ST1, ST2, AND CLOCK OVERFLOW. THESE TESTS HAVE A SPECIAL STARTING ADDRESS. SINCE END-PASSES ARE IMMEDIATE, NO "END OF PASS" MESSAGE IS REPORTED. ERRORS ARE REPORTED BY TYPING OUT THE PC WHERE THE ERROR WAS DETECTED. WHEN STARTED, THE PROGRAM REMAINS IN A LOOP GENERATING AND DETECTING THE SPECIFIED SIGNALS. HALT ON ERROR AND INHIBIT ERROR TYPEOUT OPTIONS MAY BE USED.

LOGIC TESTS: MUST HAVE ALREADY BEEN RUN ON THE MNCKW.

8.7.1 I/O SIGNAL TEST #1 ST1 IN, ST2 OUT

SWITCH PACK S2 MUST BE SET UP AS FOLLOWS:

SWITCH	STATE
1	OFF
2	ON
3	OFF
4	OFF
5	ON
6	ON
7	NOT USED

THE FOLLOWING JUMPER MUST BE INSTALLED.

J1-SS (ST2 OUT) TO J1-VV (ST1 IN)

LOAD AND START THE PROGRAM AT 210.

B.7.2 I/O SIGNAL TEST #2 CLOCK OVERFLOW TEST

SWITCH PACK S2 MUST BE SET UP AS FOLLOWS:

SWITCH	STATE
1	OFF
2	OFF
3	OFF
4	ON
5	ON
6	OFF
7	NOT USED

THE FOLLOWING JUMPER MUST BE INSTALLED.

J1-RR (CLOCK OVERFLOW) TO J1-TT (ST2 IN)

LOAD AND START AT LOCATION 214.

B.7.3 I/O SIGNAL TEST #3 ST1 OUT AND ST2 IN

SWITCH PACK S2 MUST BE SET UP AS FOLLOWS:

SWITCH	STATE
1	OFF
2	OFF
3	OFF
4	ON
5	ON
6	ON
7	NOT USED

THE FOLLOWING JUMPER MUST BE INSTALLED:

J1-UU (ST1 OUT) TO J1-TT (ST2 IN)

LOAD AND START AT LOCATION 220.

8.8 PRODUCTION STARTING ADDRESS

A SPECIAL STARTING ADDRESS HAS BEEN PROVIDED FOR IN-HOUSE PRODUCTION TO USE TO START THE LOGIC DIAGNOSTIC AND INFORM THE TEST THAT PRODUCTION IS USING IT.

IN THE FIELD ONLY ENOUGH ADDRESSES WERE ALLOTTED FOR 4 SEQUENTIAL MNCKW'S. WHEN THE LOGIC TESTS ARE STARTED AT LOCATION 200, WE ONLY AUTO-SIZE UP TO 4 MNCKW'S.

IN HOUSE TESTING MAY WISH TO EXERCISE UP TO 16 MNCKW'S AT ONE TIME. THE LOGIC TESTS MAY BE STARTED AT LOCATION 230 AND THE PROGRAM WILL AUTO SIZE UP TO 16 MNCKW'S.

8.9 TESTOR STARTING ADDRESS

A SPECIAL STARTING ADDRESS HAS BEEN PROVIDED FOR MANUFACTURING TO USE TO START THE LOGIC DIAGNOSTIC AND INFORM THE PROGRAM THAT THE CLOCK MODULE IS CABLED TO AN IN-HOUSE TESTOR.

MANUAL INTERVENTION IS NEEDED IN THIS SEQUENCE OF TESTING. THE PROGRAM WILL TYPE OUT ALL INSTRUCTIONS. A CABLE SHOULD CONNECT J1 ON THE CLOCK MODULE TO J10 ON THE TESTOR. SWITCHES 1 AND 3 OF S2 (ON THE CLOCK MODULE) SHOULD BE ON, ALL OTHER SWITCHES ON S2 SHOULD BE OFF.

8.10 DWARF STARTING ADDRESS

MORE COMPLETE TESTING OF THE CLOCKS I/O SIGNALS CAN BE MADE IF A DWARF MODULE IS CONNECTED TO THE CLOCK. IF YOU DO THIS, START THE DWARF'S STARTING ADDRESS. A SERIES OF INSTRUCTIONS WILL BE TYPED OUT FOR YOU TO FOLLOW.

27	OPERATIONAL SWITCH SETTINGS
39	TRAP CATCHER
71	BASIC DEFINITIONS
189	ACT11 HOOKS
200	APT PARAMETER BLOCK
222	COMMON TAGS
266	APT MAILBOX-ETABLE
315	ERROR POINTER TABLE
458	INITIALIZE THE COMMON TAGS
518	TYPE PROGRAM NAME
523	GET VALUE FOR SOFTWARE SWITCH REGISTER
570	T1 *TEST THE ADDRESSABILITY OF CLOCK CSR
611	T2 *TEST THE ADDRESSABILITY OF CLOCK BUFFER REG.
649	T3 *TEST THAT CLOCK A STATUS REGISTER BIT 14 CAN BE SET AND CLEARED
695	T4 *TEST THAT CLOCK A STATUS REGISTER BIT 13 CAN BE SET AND CLEARED
741	T5 *TEST THAT CLOCK A STATUS REGISTER BIT 11 CAN BE SET AND CLEARED
787	T6 *TEST THAT CLOCK A STATUS REGISTER BIT 6 CAN BE SET AND CLEARED
833	T7 *TEST THAT CLOCK A STATUS REGISTER BIT 5 CAN BE SET AND CLEARED
879	T10 *TEST THAT CLOCK A STATUS REGISTER BIT 4 CAN BE SET AND CLEARED
925	T11 *TEST THAT CLOCK A STATUS REGISTER BIT 3 CAN BE SET AND CLEARED
971	T12 *TEST THAT CLOCK A STATUS REGISTER BIT 2 CAN BE SET AND CLEARED
1017	T13 *TEST THAT CLOCK A STATUS REGISTER BIT 1 CAN BE SET AND CLEARED
1063	T14 *TEST THAT CLOCK A STATUS REGISTER BIT 0 CAN BE SET AND CLEARED
1110	T15 *TEST THAT PATERN 125252 WILL SET AND CLEAR IN BUFFER REG.
1150	T16 *TEST THAT PATERN 052525 WILL SET AND CLEAR IN BUFFER REG.
1191	*
1192	* PHASE 2 ADVANCED BASIC LOGIC TESTS
1193	*
1196	T17 *TEST THE LOW BYTE OPERATION OF CLOCK'S STATUS REGISTER
1236	T20 *TEST THE HIGH BYTE OPERATION OF A'S STATUS REGISTER
1280	T21 *TEST CLOCK'S COUNT REGISTER WITH 125252 PATTERN
1329	T22 *TEST CLOCKS COUNTER REGISTER WITH 052525 PATTERN
1379	T23 *TEST THAT INIT CLEARS STATUS REGISTER
1427	T24 *TEST THAT INIT CLEARS BUFFER REGISTER
1464	T25 *TEST THE SETTING OF MAINTENANCE ST2 IN CLOCK BIT 15 TO SET
1514	T26 *TEST THAT ST1 FLAG SETS ON MAINTENANCE ST1
1544	T27 *TEST THAT BIT00 IN CLOCK STATUS REG. WILL SET WHEN BIT13 AND MAIN. ST2
1577	*
1578	*PHASE 3 COUNT TESTS
1579	*
1581	T30 *TEST TO SEE IF THE COUNTER WILL INCREMENT
1619	T31 *SEE IF CLOCK WILL COUNT UP FROM A ZERO BASE, RATE:ST1
1685	T32 *TEST THAT OVERFLOW (CSR BIT07) WILL SET ON OVERFLOW
1733	T33 *TEST THAT OVERFLOW WILL CLEAR THE GO BIT
1760	T34 *TEST THAT GO BIT DOES NOT CLEAR ON OVERFLOW, IF MODE 1
1788	T35 *TEST THE ABILITY OF CLOCK TO COUNT AT 1MHZ RATE
1843	T36 *TEST THE ABILITY OF CLOCK TO COUNT AT 100KHZ RATE
1898	T37 *TEST THE ABILITY OF CLOCK TO COUNT AT 10KHZ RATE
1953	T40 *TEST THE ABILITY OF CLOCK TO COUNT AT 1KHZ RATE
2008	T41 *TEST THE ABILITY OF CLOCK TO COUNT AT 100HZ RATE
2063	T42 *TEST THE ABILITY OF CLOCK TO COUNT AT LINEFREQ RATE
2122	T43 *TEST THAT COUNTER DOESN'T COUNT WHEN "SLAVE IN" RATE IS SELECTED
2172	T44 *TEST THAT THE CLOCK WILL COUNT IN MODE 1
2199	*

2200	*PHASE 4 CLOCK INTERRUPT TEST.
2201	*
2204	T45 *TEST THAT THE CLOCK WILL INTERRUPT ON OVERFLOW
2208	T46 *TEST THAT ST2 WILL CAUSE AN INTERRUPT
2209	T47 *TEST THAT ST1 WILL CAUSE AN INTERRUPT
2210	*
2305	*PHASE 5 ADVANCED TESTING
2306	*
2308	T50 *TEST THAT THE "FOR" BIT WILL SET ON 2 ST2'S
2309	T51 *TEST THAT THE "FOR" BIT WILL SET ON 2 ST1'S
2310	T52 *TEST THAT FOR BIT WILL SET ON TWO OVERFLOWS
2311	T53 *TEST THAT FOR BIT WILL CLEAR IF GO BIT IS SET
2312	T54 *TEST THAT WE CAN DISABLE THE INTERNAL OSC
2313	T55 *TEST THAT CLOCK CAN BE COUNTED USING MAINTENANCE OSC
2314	T56 *TEST THE CLOCK'S 1MHZ DIVIDER
2315	T57 *TEST THE CLOCK'S 100KHZ DIVIDER
2316	T60 *TEST THE CLOCK'S 10KHZ DIVIDER
2317	T61 *TEST THE CLOCK'S 1KHZ DIVIDER
2318	T62 *TEST THE CLOCK'S 100HZ DIVIDER
2319	T63 *TEST THE CLOCK'S MODE 2 OPERATION
2320	T64 *TEST THE CLOCK'S MODE 3 OPERATION
2321	T65 *DWARF TEST OF OVERFLOW OUT, ST2 IN AND OUT, AND ST1 IN
2322	T66 *DWARF TEST OF OVERFLOW OUT, ST1 IN AND OUT, AND ST2 IN.
2323	T67 *IF ENABLED, CHECK THRESHOLD ST1 FROM TESTOR
2324	T70 *ST1, ST2 THRESHOLD TEST #2, POTS CW
2325	T71 *ST1, ST2 THRESHOLD TEST #3, MID RANGE
2326	T72 *TEST CLOCK REPEATABILITY IF ON TESTOR
2327	T73 END OF TESTS
2328	END OF PASS ROUTINE
2329	: I/O SIGNAL TEST #1 ST1 IN AND ST2 OUT IN AND OUT
2330	: I/O SIGNAL TEST #2 CLOCK OVERFLOW OUT TEST.
2331	: I/O SIGNAL TEST #3 ST1 OUT AND ST2 IN
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```

55 000100 000104 000200 000002 .WORD 104,200,2 ;IF "B EVENT"ON Q-BUS IS
56 ;CONNECTED,WE NEED A WAY OF
57 ;IGNORING ITS INTERRUPTS.
58
59 000200 000137 001534 .=200
60 JMP @#START
61 000204 000137 002162 JMP @#RSTART
62
63 000230 000137 001514 .=230
64 JMP @#WSTART ;WESTFIELD STARTING ADDRESS
65 000240 000137 001474 .=240
66 JMP @#TSTSTR ;ALL TESTER TESTS
67 000250 000137 001454 .=250
68 JMP @#DWARFT ;TEST MNCKW WITH DWARF MODULE.
69 ;IF STARTED HERE.
70 ;ALLOWS PRODUCTIC.I TO EXERCISE
71 ;UP TO 16 CLOCKS.NORMAL=4.

```

.SBTTL BASIC DEFINITIONS

```

75 001100 ;*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
76 STACK= 1100
77 .EQUIV EMT,ERROR ;:BASIC DEFINITION OF ERROR CALL
78 .EQUIV IOT,SCOPE ;:BASIC DEFINITION OF SCOPE CALL

```

;*MISCELLANEOUS DEFINITIONS

```

80
81 000011 HT= 11 ;:CODE FOR HORIZONTAL TAB
82 000012 LF= 12 ;:CODE FOR LINE FEED
83 000015 CR= 15 ;:CODE FOR CARRIAGE RETURN
84 000200 CRLF= 200 ;:CODE FOR CARRIAGE RETURN-LINE FEED
85 177776 PS= 177776 ;:PROCESSOR STATUS WORD
86 .EQUIV PS,PSW
87 177774 STKLMT= 177774 ;:STACK LIMIT REGISTER
88 177772 PIRQ= 177772 ;:PROGRAM INTERRUPT REQUEST REGISTER
89 177570 DSWR= 177570 ;:HARDWARE SWITCH REGISTER
90 177570 DDISP= 177570 ;:HARDWARE DISPLAY REGISTER

```

;*GENERAL PURPOSE REGISTER DEFINITIONS

```

91 000000 R0= %0 ;:GENERAL REGISTER
92 000001 R1= %1 ;:GENERAL REGISTER
93 000002 R2= %2 ;:GENERAL REGISTER
94 000003 R3= %3 ;:GENERAL REGISTER
95 000004 R4= %4 ;:GENERAL REGISTER
96 000005 R5= %5 ;:GENERAL REGISTER
97 000006 R6= %6 ;:GENERAL REGISTER
98 000007 R7= %7 ;:GENERAL REGISTER
99 000006 SP= %6 ;:STACK POINTER
100 000007 PC= %7 ;:PROGRAM COUNTER

```

;*PRIORITY LEVEL DEFINITIONS

```

101 000000 PRO= 0 ;:PRIORITY LEVEL 0
102 000040 PR1= 40 ;:PRIORITY LEVEL 1
103 000100 PR2= 100 ;:PRIORITY LEVEL 2
104 000140 PR3= 140 ;:PRIORITY LEVEL 3

```


109 000200
110 000240
111 000300
112 000340

PR4= 200 :: PRIORITY LEVEL 4
PR5= 240 :: PRIORITY LEVEL 5
PR6= 300 :: PRIORITY LEVEL 6
PR7= 340 :: PRIORITY LEVEL 7

:"SWITCH REGISTER" SWITCH DEFINITIONS

113 100000
114 040000
115 020000
116 010000
117 004000
118 002000
119 001000
120 000400
121 000200
122 000100
123 000040
124 000020
125 000010
126 000004
127 000002
128 000001

SW15= 100000
SW14= 40000
SW13= 20000
SW12= 10000
SW11= 4000
SW10= 2000
SW09= 1000
SW08= 400
SW07= 200
SW06= 100
SW05= 40
SW04= 20
SW03= 10
SW02= 4
SW01= 2
SW00= 1

.EQUIV SW09,SW9
.EQUIV SW08,SW8
.EQUIV SW07,SW7
.EQUIV SW06,SW6
.EQUIV SW05,SW5
.EQUIV SW04,SW4
.EQUIV SW03,SW3
.EQUIV SW02,SW2
.EQUIV SW01,SW1
.EQUIV SW00,SW0

:"DATA BIT DEFINITIONS (BIT00 TO BIT15)

129 100000
130 040000
131 020000
132 010000
133 004000
134 002000
135 001000
136 000400
137 000200
138 000100
139 000040
140 000020
141 000010
142 000004
143 000002
144 000001

BIT15= 100000
BIT14= 40000
BIT13= 20000
BIT12= 10000
BIT11= 4000
BIT10= 2000
BIT09= 1000
BIT08= 400
BIT07= 200
BIT06= 100
BIT05= 40
BIT04= 20
BIT03= 10
BIT02= 4
BIT01= 2
BIT00= 1

.EQUIV BIT09,BIT9
.EQUIV BIT08,BIT8
.EQUIV BIT07,BIT7
.EQUIV BIT06,BIT6

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.EQUIV BIT05,BIT5
.EQUIV BIT04,BIT4
.EQUIV BIT03,BIT3
.EQUIV BIT02,BIT2
.EQUIV BIT01,BIT1
.EQUIV BIT00,BIT0

;*BASIC "CFU" TRAP VECTOR ADDRESSES
ERRVEC= 4          ;; TIME OUT AND OTHER ERRORS
RESVEC= 10         ;; RESERVED AND ILLEGAL INSTRUCTIONS
TBITVEC=14        ;; "T" BIT
TRTVEC= 14        ;; TRACE TRAP
BPTVEC= 14        ;; BREAKPOINT TRAP (BPT)
IOTVEC= 20        ;; INPUT/OUTPUT TRAP (IOT) **SCOPE**
PWRVEC= 24        ;; POWER FAIL
EMTVEC= 30        ;; EMULATOR TRAP (EMT) **ERROR**
TRAPVEC=34        ;; "TRAP" TRAP
TKVEC= 60         ;; TTY KEYBOARD VECTOR
TPVEC= 64         ;; TTY PRINTER VECTOR
PIRQVEC=240       ;; PROGRAM INTERRUPT REQUEST VECTOR

```

```

ABASE= 170420
AVECT1= 440
APRIOR= 200

$SWR= 167400
$TN= 1

```

.SBTTL ACT11 HOOKS

```

;*****
;HOOKS REQUIRED BY ACT11
$SVPC=.          ;SAVE PC
.=46             ;;1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEQp
$ENDAD          ;;
.=52             ;;2)SET LOC.52 TO ZERO
$WORD 0         ;;
.$SVPC          ;; RESTORE PC
.=1000

```

.SBTTL APT PARAMETER BLOCK

```

;*****
;SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
;*****
.$X=.           ;;SAVE CURRENT LOCATION
.=24           ;;SET POWER FAIL TO POINT TO START OF PROGRAM
200            ;;FOR APT START UP
.=44           ;;POINT TO APT INDIRECT ADDRESS PNTR.
$APTHDR       ;;POINT TO APT HEADER BLOCK
.=.$X         ;;RESET LOCATION COUNTER
;*****
;SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-PDP11 DIAGNOSTIC
;INTERFACE SPEC.

```

```

000046
000052
000024
000044

```

```

000004
000010
000014
000014
000014
000020
000024
000030
000034
000060
000064
000240

170420
000440
000200

167400
000001

000254
000046
014664
000052
000000
000254
001000

001000
000024
000200
000044
001000
001000

```


217	001000	
218	001000	000000
219	001002	001174
220	001004	000002
221	001006	000170
222	001010	000170
223	001012	000031

\$APTHD:				
\$HIBTS:	.WORD	0	::	TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
\$MBADR:	.WORD	\$MAIL	:::	ADDRESS OF APT MAILBOX (BITS 0-15)
\$STSM:	.WORD	2	:::	RUN TIM OF LONGEST TEST
\$PASTM:	.WORD	120.	:::	RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
\$UNITM:	.WORD	120.	:::	ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
\$ETEND-		\$MAIL/2	:::	LENGTH MAILBOX-ETABLE (WORDS)

224
225
226
227
228
229
230
231 001100
232 001100 000000
233 001102 000
234 001103 000
235 001104 000000
236 001106 000000
237 001110 000000
238 001112 000000
239 001114 000
240 001115 001
241 001116 000000
242 001120 000000
243 001122 000000
244 001124 000000
245 001126 000000
246 001130 000000
247 001132 000000
248 001134 000
249 001135 000
250 001136 000000
251 001140 177570
252 001142 177570
253 001144 177560
254 001146 177562
255 001150 177564
256 001152 177566
257 001154 000
258 001155 002
259 001156 012
260 001157 000
261 001160 000000
262 001162 000000
263 001164 177607 000377
264 001170 077
265 001171 015
266 001172 000012
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268
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272 001174
273 001174 000000
274 001176 000000
275 001200 000000
276 001202 000000
277 001204 000000

.SBTTL COMMON TAGS

: THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
: USED IN THE PROGRAM.

SCMTAG: =1100
 .WORD 0
 STSNM: .BYTE 00
 SERFLG: .BYTE 00
 SICNT: .WORD 00
 SLPADR: .WORD 00
 SLPERR: .WORD 00
 SERTTL: .WORD 00
 SITEMB: .BYTE 0
 SERMAX: .BYTE 1
 SERRPC: .WORD 00
 SGDADR: .WORD 00
 SBDADR: .WORD 00
 SGDDAT: .WORD 00
 SBDDAT: .WORD 00
 .WORD 00
 .WORD 00
 SAUTOB: .BYTE 0
 SINTAG: .BYTE 0
 .WORD 0
 SWR: .WORD DSWR
 DISPLAY: .WORD DDI:P
 STKS: 177560
 STKB: 177562
 STPS: 177564
 STPB: 177566
 SNULL: .BYTE 0
 SFILLS: .BYTE 2
 SFILLC: .BYTE 12
 STPFLG: .BYTE 0
 STIMES: 0
 SESCAPE: 0
 SBELL: .ASCIZ <207><377><377>
 SQUES: .ASCII /?/
 SCRLF: .ASCII <15>
 SLF: .ASCIZ <12>

:: START OF COMMON TAGS
 :: CONTAINS THE TEST NUMBER
 :: CONTAINS ERROR FLAG
 :: CONTAINS SUBTEST ITERATION COUNT
 :: CONTAINS SCOPE LOOP ADDRESS
 :: CONTAINS SCOPE RETURN FOR ERRORS
 :: CONTAINS TOTAL ERRORS DETECTED
 :: CONTAINS ITEM CONTROL E.TE
 :: CONTAINS MAX. ERRORS PER TEST
 :: CONTAINS PC OF LAST ERROR INSTRUCTION
 :: CONTAINS ADDRESS OF 'GOOD' DATA
 :: CONTAINS ADDRESS OF 'BAD' DATA
 :: CONTAINS 'GOOD' DATA
 :: CONTAINS 'BAD' DATA
 :: RESERVED--NOT TO BE USED
 :: AUTOMATIC MODE INDICATOR
 :: INTERRUPT MODE INDICATOR
 :: ADDRESS OF SWITCH REGISTER
 :: ADDRESS OF DISPLAY REGISTER
 :: TTY KBD STATUS
 :: TTY KBD BUFFER
 :: TTY PRINTER STATUS REG. ADDRESS
 :: TTY PRINTER BUFFER REG. ADDRESS
 :: CONTAINS NULL CHARACTER FOR FILLS
 :: CONTAINS # OF FILLER CHARACTERS REQUIRED
 :: INSERT FILL CHARS. AFTER A "LINE FEED"
 :: "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
 :: MAX. NUMBER OF ITERATIONS
 :: ESCAPE ON ERROR ADDRESS
 :: CODE FOR BELL
 :: QUESTION MARK
 :: CARRIAGE RETURN
 :: LINE FEED

.SBTTL APT MAILBOX-ETABLE

 .EVEN
 \$MAIL: .WORD
 \$MSGTY: .WORD AMSGTY
 \$FATAL: .WORD AFATAL
 \$TESTN: .WORD ATESTN
 \$PASS: .WORD APASS
 \$DEVCT: .WORD ADEVCT

:: APT MAILBOX
 :: MESSAGE TYPE CODE
 :: FATAL ERROR NUMBER
 :: TEST NUMBER
 :: PASS COUNT
 :: DEVICE COUNT

278	001206	000000	\$UNIT: .WORD	AUNIT	:: I/O UNIT NUMBER
279	001210	000000	\$MSGAD: .WORD	AMSGAD	:: MESSAGE ADDRESS
280	001212	000000	\$MSGLG: .WORD	AMSGLG	:: MESSAGE LENGTH
281	001214		\$ETABLE:		:: APT ENVIRONMENT TABLE
282	001214	000	\$ENV: .BYTE	AENV	:: ENVIRONMENT BYTE
283	001215	000	\$ENVM: .BYTE	AENVM	:: ENVIRONMENT MODE BITS
284	001216	000000	\$SWREG: .WORD	ASWREG	:: APT SWITCH REGISTER
285	001220	000000	\$USWR: .WORD	AUSWR	:: USER SWITCHES
286	001222	000000	\$CPUOP: .WORD	ACPUOP	:: CPU TYPE, OPTIONS
287			::*		BITS 15-11=CPU TYPE
288			::*		11/04=01, 11/05=02, 11/20=03, 11/40=04, 11/45=05
289			::*		11/70=06, PDQ=07, Q=10
290			::*		BIT 10=REAL TIME CLOCK
291			::*		BIT 9=FLOATING POINT PROCESSOR
292			::*		BIT 8=MEMORY MANAGEMENT
293	001224	000	\$MAMS1: .BYTE	AMAMS1	:: HIGH ADDRESS, M.S. BYTE
294	001225	000	\$MTYP1: .BYTE	AMTYP1	:: MEM. TYPE, BLK#1
295			::*		MEM. TYPE BYTE -- (HIGH BYTE)
296			::*		900 NSEC CORE=001
297			::*		300 NSEC BIPOLAR=002
298			::*		500 NSEC MOS=003
299	001226	000000	\$MADR1: .WORD	AMADR1	:: HIGH ADDRESS, BLK#1
300			::*		MEM. LAST ADDR.=3 BYTES, THIS WORD AND LOW OF "TYPE" ABOVE
301	001230	000	\$MAMS2: .BYTE	AMAMS2	:: HIGH ADDRESS, M.S. BYTE
302	001231	000	\$MTYP2: .BYTE	AMTYP2	:: MEM. TYPE, BLK#2
303	001232	000000	\$MADR2: .WORD	AMADR2	:: MEM. LAST ADDRESS, BLK#2
304	001234	000	\$MAMS3: .BYTE	AMAMS3	:: HIGH ADDRESS, M.S. BYTE
305	001235	000	\$MTYP3: .BYTE	AMTYP3	:: MEM. TYPE, BLK#3
306	001236	000000	\$MADR3: .WORD	AMADR3	:: MEM. LAST ADDRESS, BLK#3
307	001240	000	\$MAMS4: .BYTE	AMAMS4	:: HIGH ADDRESS, M.S. BYTE
308	001241	000	\$MTYP4: .BYTE	AMTYP4	:: MEM. TYPE, BLK#4
309	001242	000000	\$MADR4: .WORD	AMADR4	:: MEM. LAST ADDRESS, BLK#4
310	001244	000440	\$VECT1: .WORD	AVECT1	:: INTERRUPT VECTOR#1, BUS PRIORITY#1
311	001246	000000	\$VECT2: .WORD	AVECT2	:: INTERRUPT VECTOR#2, BUS PRIORITY#2
312	001250	170420	\$BASE: .WORD	ABASE	:: BASE ADDRESS OF EQUIPMENT UNDER TEST
313	001252	000000	\$DEVM: .WORD	ADEVN	:: DEVICE MAP
314	001254	000000	\$CDW1: .WORD	ACDW1	:: CONTROLLER DESCRIPTION WORD#1
315	001256		\$ETEND:		
316			.MEXIT		

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.SBTTL ERROR POINTER TABLE

;*THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
 ;*THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
 ;*LOCATION \$ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
 ;*NOTE1: IF \$ITEMB IS 0 THE ONLY PERTINENT DATA IS (\$ERRPC).
 ;*NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

```

;*      EM      ;;POINTS TO THE ERROR MESSAGE
;*      DH      ;;POINTS TO THE DATA HEADER
;*      DT      ;;POINTS TO THE DATA
;*      DF      ;;POINTS TO THE DATA FORMAT
    
```

001256

\$ERRTB:

; ITEM 1

001256 020272
 001260 020615
 001262 021142
 001264 021236

EM1
 DH1
 DT1
 DF0

;CLOCK SR FUNCTION ERROR
 ;ERRPC ASR WAS S/B
 ;\$ERRPC,ASR,\$BDDAT,\$GDDAT
 ;ALL NUMBERS ARE IN OCTAL FORM

; ITEM 2

001266 020324
 001270 020615
 001272 021142
 001274 021236

EM2
 DH1
 DT1
 DF0

;CLOCK SR DATA ERROR
 ;ERRPC ASR WAS S/B
 ;\$ERRPC,ASR,\$BDDAT,\$GDDAT
 ;ALL NUMBERS ARE IN OCTAL FORM

; ITEM 3

001276 020352
 001300 020641
 001302 021154
 001304 021236

EM3
 DH3
 DT3
 DF0

;CLOCK BR DATA ERROR
 ;ERRPC ABR WAS
 ;\$ERRPC,ABR,\$BDDAT,\$GDDAT
 ;ALL NUMBERS ARE IN OCTAL FORM

; ITEM 4

001306 020400
 001310 020665
 001312 021166
 001314 021236

EM4
 DH4A
 DT4
 DF0

; INTERRUPT ERROR.
 ;ERRPC TO ROM ADDR.
 ;\$ERRPC, TRTO,TRFRO
 ;ALL NUMBERS ARE IN OCTAL FORM

; ITEM 5

001316 020421
 001320 020615
 001322 021142

EM5
 DH1
 DT1

;CLOCK COUNT REG ERROR
 ;ERRPC ASR WAS S/B
 ;\$ERRPC,ACR,\$BDDAT,\$GDDAT

371	001324	021236	DF0		: ALL NUMBERS ARE IN OCTAL FORM
372					
373					
374				: ITEM 6	
375					
376	001326	020463	EM12		: CLOCK COUNT FUNCTION ERROR
377	001330	020721	DH12		: ERRPC ASR
378	001332	021176	DT12		: ERRPC, ASR
379	001334	021236	DF0		: ALL NUMBERS ARE IN OCTAL FORM
380					
381					
382				: ITEM 7	
383					
384	001336	020512	EM16		: CLOCK INTERRUPT ERROR
385	001340	020721	DH12		: ERRPC ASR
386	001342	021176	DT12		: SERRPC, ASR
387	001344	021236	DF0		: ALL NUMBERS ARE IN OCTAL FORM
388					
389					
390				: ITEM 10	
391					
392	001346	020543	EM20		: CLOCK REPEATABILITY ERROR
393	001350	020736	DH20		: ERROR ASR 2ND CNT 1ST CNT 3RD CNT
394	001352	021204	DT20		: SERRPC, ASR, SBDDAT, SGDDAT, STMPO
395	001354	021236	DF0		: ALL NUMBERS ARE IN OCTAL FORM
396					
397					
398				: ITEM 11	
399					
400	001356	020444	EM11		: CLOCK COUNT ERROR
401	001360	020615	DH1		: ERRPC ASR WAS S/B
402	001362	021216	DT22		: SERRPC, ASR, SBDDAT, STMPO
403	001364	021236	DF0		: ALL NUMBERS ARE IN OCTAL FORM
404					
405					
406				: ITEM 12	
407					
408	001366	020572	EM26		: CLOCK ADDRESSING ERROR
409	001370	020771	DH26		: ERRPC CLOCK ADDR.
410	001372	021230	DT26		: SERRPC, STMPO
411	001374	021236	DF0		: ALL NUMBERS ARE IN OCTAL FORM
412					
413					
414	001376	170420	ASR:	.WORD	ABASE
415	001400	170422	ABR:	.WORD	ABASE+2
416	001402	000440	VECT1:	.WORD	AVECT1
417	001404	000442	VECTP:	.WORD	AVECT1+2
418	001406	000444	VECT2:	.WORD	AVECT1+4
419	001410	000446	VECT2P:	.WORD	AVECT1+6
420	001412	000200	PRIOR:	.WORD	APRIOR
421					
422	001414	167774	DR:	.WORD	167774
423	001416	167772	DR2:	.WORD	167772
424	001420	170430	TSCLC:	.WORD	170430
					: VECTOR ADDR. OF ST2 INTRS.
					: ADR. OF TESTOR CLOCK

```

425 001422 170432 TSCLD: .WORD 170432 ;BUFFER PRESET REG.
426 001424 000000 $TMP0: .WORD 0 ;TEMP STORAGE.
427 001426 000000 $TMP1: .WORD 0 ;TMP STORAGE.
428 001430 000000 $TMP3: .WORD 0
429 001432 000000 ROTATE: .WORD 0 ;POINT TO DEVICE UNDER TEST.
430 001434 000000 UTEST: .WORD 0 ;KEEPS TRACK OF GOOD UNITS.
431 001436 000000 ERCNT: .WORD 0 ;COUNTS ERRORS.
432 001440 000000 MDEVCT: .WORD 0 ;COUNTS DEVICES TESTED.
433 001442 000000 TSTCNT: .WORD 0 ;MAX DEVICES TO BE TESTED.
434 001444 000000 EXS: .WORD 0 ;=0, NORMAL: =1 SPECIAL TESTOR START, BY L+S @ 2
435 001446 000000 LCNT: .WORD 0 ;TOTAL UNITS TESTED.
436 001450 000000 DWARF: .WORD 0 ;INDICATE IF DWARF MODULE PRESENT (=1,YES)
437 001452 000000 ASK: .WORD 0 ;=1 WHEN QUESTION ASKED IN RUN.
438
439
440
441 001454 001454 DWARFT=. INC DWARF ;INDICATE DWARF TESTS.
442 001460 005237 001450 INC EXS ;PLUS REST OF TESTS.
443 001464 012737 000004 001442 MOV #4,TSTCNT ;MAX TO BE TESTED.
444 001472 000427 BR 1$
445 001474 TSTSTR=. INC EXS ;SET FOR TESTOR.
446 001474 005237 001444 CLR DWARF ;ALLOW 16 UNITS
447 001500 005037 001450 MOV #16.,TSTCNT
448 001504 012737 000020 001442 BR 1$
449 001512 000417 WSTART=. MOV #16.,TSTCNT ;TEST UP TO 16 UNITS.
450 001514 001514 CLR DWARF
451 001514 012737 000020 001442 CLR EXS
452 001522 005037 001450 BR 1$
453 001526 005037 001444 START=. MOV #4,TSTCNT ;TEST UP TO FOUR UNITS.
454 001532 000407 CLR DWARF
455 001534 001534 CLR EXS
456 001534 012737 000004 001442 MOV #4,TSTCNT
457 001542 005037 001450 CLR DWARF
458 001546 005037 001444 CLR EXS
459 001552 1$:
460 .SBTTL INITIALIZE THE COMMON TAGS
461 ;;CLEAR THE COMMON TAGS ($CMTAG) AREA
462 001552 012706 001100 MOV #CMTAG,R6 ;;FIRST LOCATION TO BE CLEARED
463 001556 005026 CLR (R6)+ ;;CLEAR MEMORY LOCATION
464 001560 022706 001140 CMP #SWR,R6 ;;DONE?
465 001564 001374 BNE -6 ;;LOOP BACK IF NO
466 001566 012706 001100 MOV #STACK,SP ;;SETUP THE STACK POINTER
467 ;;INITIALIZE A FEW VECTORS
468 001572 012737 016066 000020 MOV #SCOPE,@IOTVEC ;;IOT VECTOR FOR SCOPE ROUTINE
469 001600 012737 000340 000022 MOV #340,@IOTVEC+2 ;;LEVEL 7
470 001606 012737 015524 000030 MOV #ERROR,@EMTVEC ;;EMT VECTOR FOR ERROR ROUTINE
471 001614 012737 000340 000032 MOV #340,@EMTVEC+2 ;;LEVEL 7
472 001622 012737 020212 000034 MOV #STRAP,@TRAPVEC ;;TRAP VECTOR FOR TRAP CALLS
473 001630 012737 000340 000036 MOV #340,@TRAPVEC+2;LEVEL 7
474 001636 012737 017654 000024 MOV #SPWRDN,@PWRVEC ;;POWER FAILURE VECTOR
475 001644 012737 000340 000026 MOV #340,@PWRVEC+2 ;;LEVEL 7
476 001652 005037 001160 CLR $TIMES ;;INITIALIZE NUMBER OF ITERATIONS
477 001656 005037 001162 CLR $ESCAPE ;;CLEAR THE ESCAPE ON ERROR ADDRESS
478 001662 112737 000001 001115 MOVB #1,$ERMAX ;;ALLOW ONE ERROR PER TEST

```



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479 001670 012737 001670 001106      MOV      #.,$LPADR      ;; INITIALIZE THE LOOP ADDRESS FOR SCOPE
480 001676 012737 001676 001110      MOV      #.,$LPERR      ;; SETUP THE ERROR LOOP ADDRESS
481                                     ;; SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
482                                     ;; EQUAL TO A "-1" SETUP FOR A SOFTWARE SWITCH REGISTER.
483 001704 013746 000004                 MOV      @#ERRVEC, -(SP) ;; SAVE ERROR VECTOR
484 001710 012737 001744 000004      MOV      #64$, @#ERRVEC ;; SET UP ERROR VECTOR
485 001716 012737 177570 001140      MOV      #DSWR, SWR      ;; SETUP FOR A HARDWARE SWICH REGISTER
486 001724 012737 177570 001142      MOV      #DDISP, DISPLAY ;; AND A HARDWARE DISPLAY REGISTER
487 001732 022777 177777 177200      CMP      #-1, @SWR      ;; TRY TO REFERENCE HARDWARE SWR
488 001740 001012                       BNE      66$            ;; BRANCH IF NO TIMEOUT TRAP OCCURRED
489                                     ;; AND THE HARDWARE SWR IS NOT = -1
490 001742 000403                       BR        65$          ;; BRANCH IF NO TIMEOUT
491 001744 012716 001752                 64$:    MOV      #65$, (SP)   ;; SET UP FOR TRAP RETURN
492 001750 000002                       RTI
493 001752 012737 000176 001140      65$:    MOV      #SWREG, SWR   ;; POINT TO SOFTWARE SWR
494 001760 012737 000174 001142      MOV      #DISPREG, DISPLAY
495 001766 012637 000004                 66$:    MOV      (SP)+, @#ERRVEC ;; RESTORE ERROR VECTOR
496
497 001772 005037 001202                 CLR      $PASS          ;; CLEAR PASS COUNT
498 001776 132737 000200 001215      BITB    #APTSIZE, $ENVM ;; TEST USER SIZE UNDER APT
499 002004 001403                       BEQ      67$            ;; YES, USE NON-APT SWITCH
500 002006 012737 001216 001140      MOV      #SSWREG, SWR   ;; NO, USE APT SWITCH REGISTER
501 002014                                     67$:
502
503
504 002014 012746 000340                 MOV      #340, -(SP)    ;; SET CPU PRIORITY ON RETURN.
505 002020 012746 002026                 MOV      #68$, -(SP)    ;; SHOW RETURN ADDRESS.
506 002024 000002                       RTI                      ;; CAUSE A RETURN(PUTS STATUS IN STATUS REG.).
507 002026                                     68$:
508
509 002026 005037 001204                 CLR      $DEVCT         ;; ZERO DEVICE COUNT.
510 002032 012737 020032 000004      MOV      #IOTRD, @#ERRVEC ;; FIX TRAP CATCHER.
511 002040 012737 000340 000006      MOV      #340, @#ERRVEC+2
512 002046 013737 001244 001402      MOV      $VECT1, VECT1  ;; NOW FIX VECTOR ADDR.
513 002054 013737 001250 001376      MOV      $BASE, ASR     ;; FIX ADDRESS OF CSR.
514
515 002062 005737 000042                 TST      @#42           ;; RUNNIGN UNDER APT, XXDP?
516 002066 001035                       BNE      RSTART
517 002070 005227 177777                 INC      #-1           ;; ONLY TYPE ON 1ST START UP
518 002074 001032                       BNE      RSTART
519 002076 104401 021015                 TYPE,    WRNM1
520
521 .SBTTL TYPE, PROGRAM NAME
522 002102 005227 177777                 ;; TYPE THE NAME OF THE PROGRAM IF FIRST PASS
523 002106 001025                       INC      #-1           ;; FIRST TIME?
524 002110 104401 002156                       BNE      69$           ;; BRANCH IF NO
525                                     TYPE,    70$           ;; TYPE ASCIZ STRING
526 .SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
527 002114 005737 000042                 TST      @#42           ;; ARE WE RUNNING UNDER XXDP/ACT?
528 002120 001012                       BNE      71$           ;; BRANCH IF YES
529 002122 123727 001214 000001      CMPB    $ENV, #1       ;; ARE WE RUNNING UNDER APT?
530 002130 001406                       BEQ      71$           ;; BRANCH IF YES
531 002132 023727 001140 000176      CMP      SWR, #SWREG    ;; SOFTWARE SWITCH REG SELECTED?
532 002142 104406                       BNE      72$           ;; BRANCH IF NO
533                                     GTSWR                ;; GET SOFT-SWR SETTINGS

```

E03

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533 002144 000403          BR      72$
534 002146 112737 000001 001134 71$:  MOVB  #1,$AUTOB      ;;SET AUTO-MODE INDICATOR
535 002154          72$:
536 002154 000402          BR      69$          ;;GET OVER THE ASCIZ
537          ;;70$: .ASCIZ <CRLF>##<CRLF>
538 002162          69$:
539 002162          RSTART:
540 002162 005037 001452          CLR     ASK
541 002166 005737 001444          TST     EXS          ;;TESTOR MODE ENABLED??
542 002172 001417          BEQ     1$          ;;NO DON'T TYPE NEXT MESSAGE.
543 002174 104401 002202          TYPE   65$          ;;TYPE ASCIZ STRING
544 002200 000414          BR      64$          ;;GET OVER THE ASCIZ
545          ;;65$: .ASCIZ <15><12>#TESTOR MODE ENABLED--#
546 002232          64$:
547 002232          1$:
548 002232 104401 002240          TYPE   67$          ;;TYPE ASCIZ STRING
549 002236 000411          BR      66$          ;;GET OVER THE ASCIZ
550          ;;67$: .ASCIZ <15><12>#TEST RUNNING...#
551 002262          66$:
552 002262 005037 001440          CLR     MDEVCT      ;;TESTING FIRST UNIT.
553 002266 005037 001436          CLR     ERCNT       ;;NO ERRORS.
554 002272 005037 001202          CLR     $PASS       ;;NO PASSES.
555 002276 012737 000001 001432          MOV     #1,ROTATE   ;;POINT TO FIRST UNIT.
556 002304 013737 001432 001434          MOV     ROTATE,UTEST
557 002312          LOOP:
558          ;;COME HERE FOR NEXT UNIT,OR END PASS.
559 002312 042737 170000 001402          BIC     #170000,VECT1 ;;CLEAR OUT PRIORITY BITS.
560 002320 013737 001402 001404          MOV     VECT1,VECTP ;;NOW FIX VECTOR +2 ADDR.
561 002326 062737 000002 001404          ADD     #2,VECTP
562 002334 013737 001402 001406          MOV     VECT1,VECT2 ;;LETS FIX ST2 VECTOR ADDR.
563 002342 062737 000004 001406          ADD     #4,VECT2    ;;ITS 4 GREATER THEN THE 1ST.
564 002350 013737 001406 001410          MOV     VECT2,VECT2P ;;VECTOR +2 ADDR.
565 002356 062737 000002 001410          ADD     #2,VECT2P
566
567
568 002364 013737 001376 001400          MOV     ASR,ABR     ;;FIX ADDR OF PRESET REG=
569 002372 062737 000002 001400          ADD     #2,ABR     ;;CSR + 2
570
571
572          ;;*****
573          ;;*TEST 1 *TEST THE ADDRESSABILITY OF CLOCK CSR
574          ;;*****
575          ;ST1:
576 002400 000240          NOP
577 002402 012737 000050 001160          MOV     #50,$TIMES  ;;DO 50 ITERATIONS
578 002410 012737 002440 001106          MOV     #1,$SLPADR  ;;SET SCOPE LOOP ADDRESS
579 002416 112737 000001 001102          MOVB   #1,$STSTNM  ;;SET TEST #1.
580 002424 112737 000001 001200          MOVB   #1,$TESTN   ;;DON'T FORGET APT!
581 002432 012737 002440 001110          MOV     #1,$SLPERR
582
583
584 002440 013746 000004          1$:  MOV     @#ERRVEC, -(SP) ;;SAVE CONTENTS OF ADDRS 6.
585 002444 012737 002460 000004          MOV     #25,@#ERRVEC ;;SET TIME-OUT TRAP VECTOR TO HANDLER IN CASE.
586          ;;WE TIME-OUT WHEN ADDRESSING THE KW11.

```


G03

MAINDEC-11-DVMNC-A
DVMnCA.P11 T2

MACY11 27(654) 27-DEC-77 09:32 PAGE 14
*TEST THE ADDRESSABILITY OF CLOCK BUFFER REG.

SEQ 0032

::: \$>>> ERROR <<< \$

643
TTTTT
00004

002536 012637 000004

33: MOV (SP)+,J*ERRVEC

K03

MAINDEC-11-DVMNC-A
DVMnCA.P11 TS

MACY11 27(654) 27-DEC-77 09:32 PAGE 18
*TEST THAT CLOCK A STATUS REGISTER BIT 11 CAN BE SET AND CLEARED

SEQ 0036

```

783 ;/
784 :*****
785 :*TEST 6 *TEST THAT CLOCK A STATUS REGISTER BIT 6 CAN BE SET AND CLEARED
786 :*
787 :*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
788 :*F/FS OR GATES
789 :*
790 :*****
791 :
792 003034 000004
793 003036 012737 000100 001160
794
795 003044 005077 176326
796 003050 052777 000100 176320
797 003056 012737 000100 001124
798 003064 017737 176306 001126
799 003072 023737 001124 001126
800 003100 001402
801
      ;*****
      †ST6: SCOPE
            MOV #100,$TIMES ;;DO 100 ITERATIONS
            CLR JASR ;/CLEAR THE STATUS REGISTER.
            BIS #BIT6,JASR ;/SET BIT 6.
            MOV #BIT6,$GDDAT ;/SET FOR ERROR TIMEOUT S/B.
            MOV JASR,$BDDAT ;/READ THE STATUS REGISTER.
            CMP $GDDAT,$BDDAT ;/DID BIT 6 AND ONLY BIT 6 SET?
            BEQ IS ;/IF SO-LETS TRY CLEARING IT.

      ;;*****
      ERROR <<<*****
      ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
              ;/BIT 6 FAILED TO BIT SET.
      ;;*****
      ERROR <<<*****
      BR 2$ ;/BR TO END SUBTEST.
      1$: BIC #BIT6,JASR ;/TRY CLEARING BIT 6.
          CLR $GDDAT ;/CLEAR S/B FOR TIMEOUT IF ANY.
          MOV JASR,$BDDAT ;/NOW READ IT BACK.
          BEQ 2$ ;/IF ZERO - NO ERROR!
      ;;*****
      ERROR <<<*****
      ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
              ;/BIT 6 FAILED TO CLEAR.
      ;;*****
      ERROR <<<*****
      2$:

```


L03

MAINDEC-11-DVMNC-A
DVMNCA.P11 T6

MACY11 27(654) 27-DEC-77 09:32 PAGE 19
*TEST THAT CLOCK A STATUS REGISTER BIT 6 CAN BE SET AND CLEARED

SEQ 0037

```

828 ;/
829 ;*****
830 *TEST 7 *TEST THAT CLOCK A STATUS REGISTER BIT 5 CAN BE SET AND CLEARED
831 ;
832 *CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
833 *F/FS OR GATES
834 ;
835 ;*****
836
837 003132 000004 †ST7: SCOPE
838 003134 012737 000100 001160 MOV #100,$TIMES ;;DO 100 ITERATIONS
839
840 003142 005077 CLR JASR ;/CLEAR THE STATUS REGISTER.
841 003146 052777 176230 176222 BIS #BITS,JASR ;/SET BIT 5.
842 003154 012737 000040 001124 MOV #BITS,$GDDAT ;/SET FOR ERROR TIMEOUT S/B.
843 003162 017737 176210 001126 MOV JASR,$BDDAT ;/READ THE STATUS REGISTER.
844 003170 023737 001124 001126 CMP $GDDAT,$BDDAT ;/DID BIT 5 AND ONLY BIT 5 SET?
845 003176 001402 BEQ IS ;/IF SO-LETS TRY CLEARING IT.
846
;;*****
ERROR <<<*****
849 003200 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
850 ;/BIT 5 FAILED TO BIT SET.
851
;;*****
ERROR <<<*****
854 003202 000412 BR 2S ;/BR TO END SUBTEST.
855
856 003204 042777 000040 176164 1S: BIC #BITS,JASR ;/TRY CLEARING BIT 5.
857 003212 005037 001124 176154 CLR $GDDAT ;/CLEAR S/B FOR TIMEOUT IF ANY.
858 003216 017737 176154 001126 MOV JASR,$BDDAT ;/NOW READ IT BACK.
859 003224 001401 BEQ 2S ;/IF ZERO - NO ERROR!
860
;;*****
ERROR <<<*****
864 003226 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
865 ;/BIT 5 FAILED TO CLEAR.
866
;;*****
ERROR <<<*****
870 003230 2S:
871
872

```



```

963 ;/
964 ;*****
965 ;:TEST 12 *TEST THAT CLOCK A STATUS REGISTER BIT 2 CAN BE SET AND CLEARED
966 ;*
967 ;:CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
968 ;:F/FS OR GATES
969 ;*
970 ;*****
971 ;:ST12: SCOPE
972 003424 000004 MOV #100,$TIMES ;;DO 100 ITERATIONS
973 003426 012737 000100 001160 CLR @ASR ;/CLEAR THE STATUS REGISTER.
974 ;/SET BIT 2.
975 003434 005077 175736 BIS #BIT2,@ASR ;/SET FOR ERROR TYPEOUT S/B.
976 003440 052777 000004 175730 MOV #BIT2,$GDDAT ;/READ THE STATUS REGISTER.
977 003446 012737 000004 001124 MOV @ASR,$BDDAT ;/DID BIT 2 AND ONLY BIT 2 SET?
978 003454 017737 175716 001126 CMP $GDDAT,$BDDAT ;/IF SO-LETS TRY CLEARING IT.
979 003462 023737 001124 001126 BEQ 1$
980 003470 001402
981 ;:*****
982 ;:*****
983 ;:*****
984 003472 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
985 ;/BIT 2 FAILED TO BIT SET.
986 ;:*****
987 ;:*****
988 ;:*****
989 003474 000412 BR 2$ ;/BR TO END SUBTEST.
990 ;:*****
991 003476 042777 000004 175672 1$: BIC #BIT2,@ASR ;/TRY CLEARING BIT 2.
992 003504 005037 001124 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
993 003510 017737 175662 001126 MOV @ASR,$BDDAT ;/NOW READ IT BACK.
994 003516 001401 BEQ 2$ ;/IF ZERO - NO ERROR!
995 ;:*****
996 ;:*****
997 ;:*****
998 ;:*****
999 003520 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
1000 ;/BIT 2 FAILED TO CLEAR.
1001 ;:*****
1002 ;:*****
1003 ;:*****
1004 ;:*****
1005 003522 2$:
1006
1007

```



```

1008 ;/0
1009 ;:*****
1010 ;*TEST 13 *TEST THAT CLOCK A STATUS REGISTER BIT 1 CAN BE SET AND CLEARED
1011 ;*
1012 ;*CLOCK STATUS REGISTER BIT EXERCISE. ON FAILURE-SUSPECT INDIVIDUAL
1013 ;*F/FS OR GATES
1014 ;*
1015 ;:*****
1016 ;
1017 003522 000004 ;TST13: SCOPE
1018 003524 012737 000100 001160 MOV #100,$TIMES ;:DO 100 ITERATIONS
1019 ;
1020 003532 005077 175640 CLR JASR ;/CLEAR THE STATUS REGISTER.
1021 003536 052777 000002 175632 BIS #BIT1,JASR ;/SET BIT 1.
1022 003544 012737 000002 001124 MOV #BIT1,$GDDAT ;/SET FOR ERROR TYPEOUT S/B.
1023 003552 017737 175620 001126 MOV JASR,$BDDAT ;/READ THE STATUS REGISTER.
1024 003560 023737 001124 001126 CMP $GDDAT,$BDDAT ;/DID BIT 1 AND ONLY BIT 1 SET?
1025 003566 001402 BEQ 1$ ;/IF SO-LETS TRY CLEARING IT.
1026 ;:*****
1029 003570 104002 ERROR 2 ;/ERROR CLOCK AS STATUS REGISTER
1030 ;/BIT 1 FAILED TO BIT SET.
1031 ;:*****
1034 003572 000412 BR 2$ ;/BR TO END SUBTEST.
1035 ;
1036 003574 042777 000002 175574 1$: BIC #BIT1,JASR ;/TRY CLEARING BIT 1.
1037 003602 005037 001124 CLR $GDDAT ;/CLEAR S/B FOR TYPEOUT IF ANY.
1038 003606 017737 175564 001126 MOV JASR,$BDDAT ;/NOW READ IT BACK.
1039 003614 001401 BEQ 2$ ;/IF ZERO - NO ERROR!
1040 ;
1041 ;:*****
1044 003616 104002 ERROR 2 ;/ERROR - CLOCK A STATUS REGISTER.
1045 ;/BIT 1 FAILED TO CLEAR.
1046 ;
1047 ;:*****
1050 003620 2$:
1051 ;
1052 ;

```


:: \$>> ERROR << \$

1595 005212

1596
1597
1598
1599
1600
1601
1602
1603
1604
1605

1\$:

: *TEST 31 *SEE IF CLOCK WILL COUNT UP FROM A ZERO BASE, RATE:ST1
: *
: * NOTE: IN THIS TEST, LOOP ON ERROR WILL CAUSE A LOOP
: * ON THE FAILING COUT PATTERN;
: * WHILE LOOP ON TEST WILL START THE TEST
: * AND THE CLOCK FROM ZERO TO THE FAILING COUNT.
: *

1606 005212 000004
1607 005214 012737 000010 001160
1608
1609 005222 005077 174150
1610 005226 005077 174146
1611 005232 012737 000000 001124
1612 005240 012737 005404 001110
1613
1614 005246 012777 000061 174122
1615
1616 005254 052777 000400 174114
1617
1618 005262 005737 001444
1619 005266 001411
1620 005270 005737 001450
1621 005274 001053
1622 005276 032777 000002 174110
1623 005304 001002
1624

TST31: SCOPE
MOV #10,\$TIMES ;;DO 10 ITERATIONS
CLR JASR ;CLEAR THE CSR.
CLR JABR ;CLEAR THE BUFFER REG
MOV #0,\$GDDAT ;CLEAR EXPECTED.
MOV #2,\$SLPERR
1\$: MOV #BITS!BIT4!BIT0,JASR ;START CLOCK, RATE:ST1.
BIS #BIT8,JASR ;GENERATE A MAINTENANCE ST1
;CLOCK SHOULD COUNT ONCE.
TST EXS ;TEST EXTERNAL SIGNALS?
BEQ 10\$;NO
TST DWARF
BNE TST32 ;;
BIT #BIT1,JDR ;YES - DID ST1 GET SET?
BNE 10\$;YES

:: \$>> ERROR << \$

1627 005306 104006
1628
1629

ERROR 6 ;ST1 OUT NOT DETECTED
;BY TESTOR

:: \$>> ERROR << \$

1632 005310 000445
1633 005312
1634
1635 005312 017746 174060
1636 005316 052777 000005 174052
1637 005324 042777 100000 174044
1638 005332 052777 001000 174036
1639 005340 017737 174034 001126
1640 005346 052677 174024
1641 005352 005737 001126
1642
1643 005356 005237 001124
1644 005362 013737 001124 001424
1645 005370 023737 001124 001126
1646 005376 001402

10\$: BR TST32 ;;
MOV JASR, -(SP) ;/-RDCLK1-
BIS #5,JASR ;/SAVE CSR CONTENTS.
BIC #BIT15,JASR ;/SET TO MODE 2,GO
BIS #BIT9,JASR ;/CLR ST FLAG.
MOV JABR,\$BDDAT ;/GENERATE ST2 PULSE.
BIS (SP)+,JASR ;/READ COUNT REG.
TST \$BDDAT ;/RESTORE CSR.
;/PREVIOUS CONTENTS OF COUNT REG
;/IN \$BDDAT.
INC \$GDDAT ;COUNT=OLD COUNT+1
MOV \$GDDAT,\$TMPO ;FOR ERROR TYPEOUT.
CMP \$GDDAT,\$BDDAT ;COUNT READ=COUNT EXP'ED?
BEQ 2\$;YES - SEE IF WE'RE THROUGH.

1702 005544 104006
1703
1704

ERROR 6 ;OVERFLOW OUT NOT DETECTED
;BY TESTOR

:: \$>>> ERROR <<< \$

1707
1708
1709
1710
1711
1712 005546 000004
1713
1714 005550 005077 173622
1715
1716 005554 012777 177777 173616
1717
1718 005562 052777 000061 173606
1719
1720 005570 052777 000400 173600
1721
1722
1723
1724 005576 032777 000001 173572
1725 005604 001401
1726
1727

:: *****
: *TEST 33 *TEST THAT OVERFLOW WILL CLEAR THE GO BIT
: *****
↑ST33: SCOPE

CLR QASR ;CLEAR THE CSR.
MOV #-1,QABR ;PRESET CLOCK TO -1.
BIS #BITS!BIT4!BIT0,QASR ;START CLOCK, RATE:ST1
BIS #BIT8,QASR ;COUNT ONCE, OVERFLOW
;SHOULD OCCUR CLEARING
;ENABLE (CSR BIT00)
BIT #BIT0,QASR ;DID THE ENABLE CLEAR?
BEQ IS ;YES - NEXT TEST.

:: \$>>> ERROR <<< \$

1730 005606 104006
1731
1732
1733 005610
1734
1735
1736
1737
1738 005610 000004
1739
1740 005612 005077 173560
1741 005616 012777 177777 173554
1742 005624 052777 000063 173544
1743
1744 005632 052777 000400 173536
1745
1746 005640 032777 000001 173530
1747 005646 001001
1748

ERROR 6 ;ERROR - OVERFLOW FAILED
;TO CLEAR ENABLE (CSR BIT0C)

1\$:
: *****
: *TEST 34 *TEST THAT GO BIT DOES NOT CLEAR ON OVERFLOW, IF MODE 1
: *****
↑ST34: SCOPE

CLR QASR ;CLEAR THE CSR.
MOV #-1,QABR ;PRESET BUFFER=ONE COUNT FROM OVERFLOW.
BIS #63,QASR ;MODE 1, RATE:ST1, GO.
BIS #BIT8,QASR ;GENERATE MAINTENANCE ST1.
BIT #BIT0,QASR ;DID ENABLE (GO BIT) CLEAR?
BNE IS ;NO (GOOD) NEXT TEST.

:: \$>>> ERROR <<< \$

1751 005650 104006
1752
1753

ERROR 6 ;GO BIT CLEARED ON OVERFLOW
;WHEN MODE 1 WAS SELECTED

:: \$>>> ERROR <<< \$

E05

MAINDEC-11-DVMNC-A
DVMNCA.P11 T35

MACY11 27(654) 27-DEC-77 09:32 PAGE 38
*TEST THE ABILITY OF CLOCK TO COUNT AT 1MHZ RATE

SEQ 0056

:: \$>>> ERROR <<< \$

1811
1812 006002 005077 173370 2\$: CLR @ASR ;/CLEAR THE CLOCK.

1813
1814
1815
1816
1817 : *****
1818 : *TEST 36 *TEST THE ABILITY OF CLOCK TO COUNT AT 100KHZ RATE

1819
1820 : *
1821 : *THIS TEST IS DESIGNED TO TEST THE CLOCK'S ABILITY
1822 : *TO COUNT AT 100KHZ RATE.
1823 : *

1824 006006 000004
1825 006010 012737 000005 001160 †ST36: SCOPE ; *****
1826
1827 MOV #5,\$TIMES ;;DO 5 ITERATIONS

1828 006016 005077 173354 CLR @ASR ;/CLEAR CLOCK
1829 006022 005077 173352 CLR @ABR ;/CLEAR PRESET BUFFER
1830 006026 012777 000021 173342 MOV #BIT0!20,@ASR ;/START CLOCK, MODE0, RATE:100KHZ
1831 006034 005000 CLR RO ;/NOW WE'LL DO A LITTLE DELAY. THIS DELAY

1832
1833 006036 005200 1\$: INC RO ;/WILL AMOUNT TO APPROXIMATELY
1834 006040 001376 BNE 1\$;/369 MS.

1835
1836
1837 006042 017746 173330 MOV @ASR,-(6) ;/-RDCLK-
1838 006046 052777 004007 173322 BIS #4007,@ASR ;/SAVE CSR
1839 ;/SET MODE 3,DIS INTR OSC NO RATE
1840 ;/THIS MUST BE DONE IN
1841 ;/ORDER TO XFERR COUNTER
1842 ;/TO BUFFER ON ST2.
1843 006054 052777 001000 173314 BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
1844 006062 012746 000010 MOV #8,-(SP) ;/NOW GENERATE

1845 006066 052777 000400 173302 64\$: BIS #BIT8,@ASR ;/EIGHT ST1 PULSES
1846 006074 005316 DEC (SP)
1847 006076 001373 BNE 64\$
1848 006100 005726 TST (SP)+ ;/RESET STACK

1849 006102 017737 173272 001126 MOV @ABR,\$BDDAT ;/READ THE PRESET BUFFER,
1850 ;/PREVIOUS COUNTER
1851 006110 012677 173262 MOV (6)+,@ASR ;/CONTENTS ARE IN \$BDDAT.
1852 006114 005737 001126 TST \$BDDAT ;/RESTORE CSR
1853 006120 001004 BNE 2\$;/YES - NEXT TEST.
1854 006122 105766 177776 TSTB -2(6) ;/AT HIGH RATE MAY HAVE HAD OVERFLOW
1855 006126 100401 BMI 2\$;/NOTE: CSR HAD BEEN PUT ON STACK.
1856 ;/NEXT TEST IF OVERFLOW.
1857

:: \$>>> ERROR <<< \$

1860 006130 104006 ERROR 6 ;/CLOCK FAILED TO COUNT AT
1861 ;/RATE:100KHZ
1862


```

                ;; $$$$$$$$$$$$$$$$$$$$$$$$$$$$ >>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$
2243 007326 104007      ERROR 7 ;CLOCK FAILED TO INTERRUPT ON ST2.
2244

```

```

                ;; $$$$$$$$$$$$$$$$$$$$$$$$$$$$ >>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$
2247 007330 000402      BR 25
2248 007332
2249 007332 062706 000004      1$: ADD #4,SP ;/ADD #4 TO STACK POINTER.
2250 007336 005077 172034      2$: CLR @ASR ;CLEAR CLOCK'S CSR.
2251 007342 013777 001410 172036      MOV VECT2P,@VECT2 ;2 RESTORE VECTOR.

```

```

                ;; *****
                ;; *TEST 47 *TEST THAT ST1 WILL CAUSE AN INTERRUPT
                ;; *****
2256 007350 000004      †ST47: SCOPE

```

```

2259 007352 012746 000340      MOV #340,-(SP) ;PUT PRIORITY ON STACK.
2260 007356 012746 007364      MOV #64$,-(SP) ;PUT RETURN ADDRESS ON STACK
2261 007362 000002      RTI ;DO AN RTI, PUTS PRIORITY IN CPU.

```

```

2262 007364      64$:
2263 007364 005077 172006      CLR @ASR ;2 CLEAR CSR
2264 007370 012777 007436 172010      MOV #1$,@VECT2 ;2 SET UP INTR. VECTOR.
2265 007376 052777 040400 171772      BIS #BIT14!BIT8,@ASR ;2 INTR ENABLE AND ST1.

```

```

2267 007404 012746 000000      MOV #0,-(SP) ;PUT PRIORITY ON STACK.
2268 007410 012746 007416      MOV #65$,-(SP) ;PUT RETURN ADDRESS ON STACK
2269 007414 000002      RTI ;DO AN RTI, PUTS PRIORITY IN CPU.

```

```

2270 007416      65$:
2271 007416 000240      NOP ;2 INTR. FROM HERE.
2272
2273 007420 012746 000340      MOV #340,-(SP) ;PUT PRIORITY ON STACK.
2274 007424 012746 007432      MOV #66$,-(SP) ;PUT RETURN ADDRESS ON STACK
2275 007430 000002      RTI ;DO AN RTI, PUTS PRIORITY IN CPU.

```

```

                ;; $$$$$$$$$$$$$$$$$$$$$$$$$$$$ >>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$
2280 007432 104007      ERROR 7 ;2 CLOCK FAILED TO INTR. ON ST1.
2281 007434 000402      BR 25

```

```

2282 007436      1$:
2283 007436 062706 000004      ADD #4,SP ;/ADD #4 TO STACK POINTER.
2284 007442 005077 171730      2$: CLR @ASR ;2 CLEAR CSR.
2285 007446 013777 001410 171732      MOV VECT2P,@VECT2 ;2 RESTORE INTR. VECTOR.

```

```

2286
2287      .SBTTL *
2288      .SBTTL *PHASE 5 ADVANCED TESTING
2289      .SBTTL *
2290

```



```

2291
2292
2293
2294 007454 000004
2295
2296 007456 005077 171714
2297 007462 005277 171710
2298 007466 052777 001000 171702
2299 007474 052777 001000 171674
2300
2301 007502 032777 010000 171666
2302 007510 001007
2303
2304 007512 017737 171660 001126
2305 007520 012737 110001 001124
2306
;*****
;*TEST 50 *TEST THAT THE "FOR" BIT WILL SET ON 2 ST2'S
;*****
TST50: SCOPE
CLR @ASR ;START WITH CSR CLEAR.
INC @ASR ;SET GO BIT.
BIS #BIT9,@ASR ;GENERATE THE 1ST ST2 PULSE.
BIS #BIT9,@ASR ;GENERATE 2ND ST2 PULSE.
BIT #BIT12,@ASR ;THIS SHOULD CAUSE FOR BIT TO SET.
BNE IS ;DID FOR BIT SET?
;YES-THEN NEXT TEST.
MOV @ASR,$DDAT ;RECORD CSR.
MOV #BIT15!BIT12!BIT0,$GDDAT ;RECORD S/B.
;*****
;*****
2309 007526 104001
2310
2311
ERROR 1 ;ERROR-"FOR" BIT FAILED TO SET ON
;ON TWO SUCCESSIVE ST2 PULSES.
;*****
;*****
2314 007530
2315
2316
2317
2318 007530 000004
2319
2320
2321 007532 005077 171640
2322 007536 005277 171634
2323 007542 052777 000400 171626
2324 007550 052777 000400 171620
2325
2326 007556 032777 010000 171612
2327 007564 001007
2328 007566 017737 171604 001126
2329 007574 012737 012001 001124
2330
IS:
;*****
;*TEST 51 *TEST THAT THE "FOR" BIT WILL SET ON 2 ST1'S
;*****
TST51: SCOPE
CLR @ASR ;START WITH THE CSR CLEAR.
INC @ASR ;SET GO BIT.
BIS #BIT08,@ASR ;GENERATE AN ST1.
BIS #BIT08,@ASR ;GENERATE ANOTHER ST1.
BIT #BIT12,@ASR ;AT THIS POINT THE "FOR" BIT SHOULD HAVE SET
BNE TST52 ;DID THE FOR BIT SET?
MOV @ASR,$DDAT ;RECORD CSR.
MOV #BIT10!BIT12!BIT0,$GDDAT ;RECORD S/B.
;*****
;*****
2333 007602 104001
2334
2335
ERROR 1 ;ERROR-"FOR" BIT FAILED TO SET ON
;TWO SUCCESSIVE ST1 PULSES.
;*****
;*****
2338
2339
2340
2341
2342
2343 007604 000004
2344 007606 012737 000002 001160
TST52: SCOPE
MOV #2,$TIMES ;DO 2 ITERATIONS

```



```

2473 010156 005200 INC RO ;DO 20 MAINTENANCE OSC.
2474 010160 001373 BNE 1$
2475
2476 010162 017746 171210 MOV @ASR,-(6) ;/-RDCLK-
2477 010166 052777 004007 171202 BIS #4007,@ASR ;/SAVE CSR
2478 ;/SET MODE 3,DIS INTR OSC NO RATE
2479 ;/THIS MUST BE DONE IN
2480 ;/ORDER TO XFERR COUNTER
2481 ;/TO BUFFER ON ST2.
2482
2483 010174 052777 001000 171174 BIS #BIT9,@ASR ;/GENERATE ON ST2 PULSE
2484 010202 012746 000010 MOV #8,-(SP) ;/NOW GENERATE
2485 010206 052777 000400 171162 64$: BIS #BIT8,@ASR
2486 010214 005316 DEC (SP) ;/EIGHT ST1 PULSES
2487 010216 001373 BNE 64$
2488 010220 005726 TST (SP)+
2489 010222 017737 171152 001126 MOV @ABR,$BDDAT ;/RESET STACK
2490 ;/READ THE PRESET BUFFER,
2491 ;/PREVIOUS COUNTER
2492 ;/CONTENTS ARE IN $BDDAT.
2493 010230 012677 171142 MOV (6)+@ASR
2494 010234 005737 001126 TST $BDDAT ;/RESTORE CSR
2495 010240 001001 BNE 2$ ;YES - NEXT TEST.
2496
2497 ;: $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
2498
2499 010242 104011 ERROR 11 ;ERROR COULD NOT COUNT USING
2500 ;MAINTENANCE OSC.
2501
2502 ;: $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$>>> ERROR <<< $$$$$$$$$$$$$$$$$$$$$$$$$$$$$$
2503
2504 010244 005077 171126 2$: CLR @ASR ;CLEAR THE CSR.
2505
2506 ;:*****
2507 ;*TEST 56 *TEST THE CLOCK'S 1MHZ DIVIDER
2508 ;*
2509 ;*IN THIS TEST WE WILL CHECK OUT PART OF THE DIVIDER CHAIN LOGIC.
2510 ;*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS,THIS TEST CHECKS
2511 ;*THAT 100,000 MAIN OSC PULSES GIVES US 10000. COUNTS AT 1MHZ RATE.
2512 ;:*****
2513 †ST56: SCOPE
2514 010250 000004 MOV #5,$TIMES ;:DO 5 ITERATIONS
2515 010252 012737 000005 001160 ;/-DIVCH-
2516
2517 010260 012700 000012 MOV #10.,RO
2518 010264 005077 171106 CLR @ASR
2519 010270 005077 171104 CLR @ABR
2520 010274 052777 004000 171074 BIS #BIT11,@ASR ;/DISABLE INTERNAL OSC.
2521 010302 052777 000017 171066 BIS #7!10,@ASR ;/SET GO,RATE: 1MHZ.,MODE 3.
2522
2523 010310 012701 023420 1$: MOV #10000.,R1 ;/DO THAT MANY TIMES.
2524 010314 052777 000400 171054 2$: BIS #BIT8,@ASR ;/GENERATE AN OSC PULSE.
2525 010322 005301 DEC R1

```



```

2507 010324 001373      BNE      2$
2508 010326 005300      DEC      RO
2509 010330 001367      BNE      1$
2510 010332 052777 001000 171036      BIS      #BIT9,ASR      ;/ST2
2511 010340 012700 000010      MOV      #8,RO
2512 010344 052777 000400 171024 3$:      BIS      #BIT8,ASR
2513 010352 005300      DEC      RO
2514 010354 001373      BNE      3$
2515
2516 010356 017737 171016 001126      MOV      JABR,$BDDAT      ;/READ COUNT.
2517 010364 012737 023420 001424      MOV      #1000,$TMPO      ;/EXPECT THESE MANY COUNTS.
2518 010372 023737 001424 001126      CMP      $TMPO,$BDDAT      ;/DID WE GET THEM??
2519 010400 001401      BEQ
2520 010402 104011      TST57      ;;
2521      ERROR      11      ;/ERROR 100,000 OSC PULSES
2522      ;/DID NOT GENERATE 1000.
2523      ;/COUNTS AT RATE .MHZ
2524
2525
2526
2527
2528
2529
2530
2531
2532
2533
2534
2535
2536
2537
2538
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2546
2547
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2549
2550
2551
2552
2553
2554
2555
2556
2557
2558
2559
2560

```

```

*****
*TEST 57      *TEST THE CLOCK'S 100KHZ DIVIDER
*
*IN THIS TEST WE WILL CHECK OUT PART OF THE DIVIDER CHAIN LOGIC.
*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS, THIS TEST CHECKS
*THAT 100,000 MAIN OSC PULSES GIVES US 1000. COUNTS AT 100KHZ RATE.
*****

```

```

2533 010404 000004      †ST57: SCOPE
2534 010406 012737 000005 001160      MOV      #5,$TIMES      ;;DO 5 ITERATIONS
2535
2536      ;/--DIVCH-
2537 010414 012700 000012      MOV      #10.,RO
2538 010420 005077 170752      CLR      ASR
2539 010424 005077 170750      CLR      JABR
2540 010430 052777 004000 170740      BIS      #BIT11,ASR      ;/DISABLE INTERNAL OSC.
2541 010436 052777 000027 170732      BIS      #7!20,ASR      ;/SET GO,RATE: 100KHZ.,MODE 3.
2542
2543 010444 012701 023420 170720 1$:      MOV      #10000,R1      ;/DO THAT MANY TIMES.
2544 010450 052777 000400 170720 2$:      BIS      #BIT8,ASR      ;/GENERATE AN OSC PULSE.
2545 010456 005301      DEC      R1
2546 010460 001373      BNE      2$
2547 010462 005300      DEC      RO
2548 010464 001367      BNE      1$
2549 010466 052777 001000 170702      BIS      #BIT9,ASR      ;/ST2
2550 010474 012700 000010      MOV      #8,RO
2551 010500 052777 000400 170670 3$:      BIS      #BIT8,ASR
2552 010506 005300      DEC      RO
2553 010510 001373      BNE      3$
2554
2555 010512 017737 170662 001126      MOV      JABR,$BDDAT      ;/READ COUNT.
2556 010520 012737 001750 001424      MOV      #1000,$TMPO      ;/EXPECT THESE MANY COUNTS.
2557 010526 023737 001424 001126      CMP      $TMPO,$BDDAT      ;/DID WE GET THEM??
2558 010534 001401      BEQ
2559 010536 104011      TST60      ;;
2560      ERROR      11      ;/ERROR 100,000 OSC PULSES
      ;/DID NOT GENERATE 1000.

```

:/COUNTS AT RATE 100KHZ

2561
2562
2563
2564
2565
2566
2567
2568
2569
2570
2571
2572
2573
2574
2575
2576
2577
2578
2579
2580
2581
2582
2583
2584
2585
2586
2587
2588
2589
2590
2591
2592
2593
2594
2595
2596
2597
2598
2599
2600
2601
2602
2603
2604
2605
2606
2607
2608
2609
2610
2611
2612
2613
2614

010540 000004
010542 012737 000005 001160

010550 012700 000012
010554 005077 170616
010560 005077 170614
010564 052777 004000 170604
010572 052777 000037 170576

010600 012701 023420 170564 1\$:
010604 052777 000400 2\$:
010612 005301
010614 001373
010616 005300
010620 001367
010622 052777 001000 170546
010630 012700 000010
010634 052777 000400 170534 3\$:
010642 005300
010644 001373

010646 017737 170526 001126
010654 012737 000144 001424
010662 023737 001424 001126
010670 001401
010672 104011

```
*****  
*TEST 60 *TEST THE CLOCK'S 10KHZ DIVIDER  
*  
*IN THIS TEST WE WILL CHECK OUT PART OF THE DIVIDER CHAIN LOGIC.  
*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS, THIS TEST CHECKS  
*THAT 100,000 MAIN OSC PULSES GIVES US 100. COUNTS AT 10KHZ RATE.  
*****  
TST60: SCOPE  
MOV #5,$TIMES ;;DO 5 ITERATIONS  
;--DIVCH-  
MOV #10.,R0  
CLR @ASR  
CLR @ABR  
BIS #BIT11,@ASR ;/DISABLE INTERNAL OSC.  
BIS #7!30,@ASR ;/SET GO,RATE: 10KHZ.,MODE 3.  
MOV #10000.,R1 ;/DO THAT MANY TIMES.  
BIS #BIT8,@ASR ;/GENERATE AN OSC PULSE.  
DEC R1  
BNE 2$  
DEC R0  
BNE 1$  
BIS #BIT9,@ASR ;/ST2  
MOV #8.,R0  
BIS #9!8,@ASR  
DEC R0  
BNE 3$  
MOV @ABR,$BDDAT ;/READ COUNT.  
MOV #100.,$TMPD ;/EXPECT THESE MANY COUNTS.  
CMP $TMPD,$BDDAT ;/DID WE GET THEM??  
BEQ TST61 ;;  
ERROR 11 ;/ERROR 100,000. OSC PULSES  
;/DID NOT GENERATE 100.  
;/COUNTS AT RATE 10KHZ
```

```
*****  
*TEST 61 *TEST THE CLOCK'S 1KHZ DIVIDER  
*  
*IN THIS TEST WE WILL CHECK OUT PART OF THE DIVIDER CHAIN LOGIC.  
*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS, THIS TEST CHECKS  
*THAT 100,000 MAIN OSC PULSES GIVES US 10. COUNTS AT 1KHZ RATE.  
*****  
TST61: SCOPE  
MOV #5,$TIMES ;;DO 5 ITERATIONS
```



```

2615                                     :/-DIVCH-
2616 010704 012700 000012          MOV    #10.,R0
2617 010710 005077 170462          CLR    @ASR
2618 010714 005077 170460          CLR    @ABR
2619 010720 052777 004000 170450  BIS    #BIT11,@ASR          :/DISABLE INTERNAL OSC.
2620 010726 052777 000047 170442  BIS    #7!40,@ASR          :/SET GO,RATE: 1KHZ.,MODE 3.
2621
2622 010734 012701 023420           1$:  MOV    #10000.,R1          :/DO THAT MANY TIMES.
2623 010740 052777 000400 170430  2$:  BIS    #BIT8,@ASR          :/GENERATE AN OSC PULSE.
2624 010746 005301
2625 010750 001373
2626 010752 005300
2627 010754 001367
2628 010756 052777 001000 170412  BIS    #BIT9,@ASR          :/ST2
2629 010764 012700 000010
2630 010770 052777 000400 170400  3$:  MOV    #8.,R0
2631 010776 005300
2632 011000 001373
2633
2634 011002 017737 170372 001126  MOV    @ABR,@BDDAT          :/READ COUNT.
2635 011010 012737 000012 001424  MOV    #10.,@TMP0          :/EXPECT THESE MANY COUNTS.
2636 011016 023737 001424 001126  CMP    @TMP0,@BDDAT        :/DID WE GET THEM??
2637 011024 001401
2638 011026 104011
2639
2640
2641
2642
2643
2644
2645
2646
2647
2648
2649
2650
2651 011030 000004
2652 011032 012737 000005 001160  ST62: SCOPE
2653
2654
2655 011040 012700 000012          MOV    #10.,R0
2656 011044 005077 170326          CLR    @ASR
2657 011050 005077 170324          CLR    @ABR
2658 011054 052777 004000 170314  BIS    #BIT11,@ASR          :/DISABLE INTERNAL OSC.
2659 011062 052777 000057 170306  BIS    #7!50,@ASR          :/SET GO,RATE: 100HZ.,MODE 3.
2660
2661 011070 012701 023420           1$:  MOV    #10000.,R1          :/DO THAT MANY TIMES.
2662 011074 052777 000400 170274  2$:  BIS    #BIT8,@ASR          :/GENERATE AN OSC PULSE.
2663 011102 005301
2664 011104 001373
2665 011106 005300
2666 011110 001367
2667 011112 052777 001000 170256  BIS    #BIT9,@ASR          :/ST2
2668 011120 012700 000010          MOV    #8.,R0

```

```

:*****
:*TEST 62      *TEST THE CLOCK'S 100HZ DIVIDER
:*
:*IN THIS TEST WE WILL CHECK OUT PART OF THE DIVIDER CHAIN LOGIC.
:*THERE ARE SEVERAL TESTS THAT ARE USED TO DO THIS THIS TEST CHECKS
:*THAT 100,000 MAIN OSC PULSES GIVES US 1 COUNTS AT 100HZ RATE.
:*****

```



```

2939          ::*****
2940 012426 000004 †ST67: SCOPE
2941
2942 012430 012737 000002 001160      MOV      #2,$TIMES      ;;DO 2 ITERATIONS
2943 012436 005737 001444      TST      EX$          ;;OPERATING IN TESTOR MODE?
2944 012442 001002      BNE      4$          ;;YES DO THIS TEST.
2945 012444 000137 013644      JMP      ENDF        ;;NO-END PASS
2946 012450      4$:
2947 012450 005737 001450      TST      DWARF       ;;DWARF MODE??
2948 012454 001452      BEQ      40$
2949 012456 005737 001452      TST      ASK         ;;QUESTION      ALLREADY BEEN ASKED?
2950 012462 001032      BNE      35$
2951 012464 104401 012472      TYPE     ,65$        ;;TYPE ASCIZ STRING
2952 012470 000421      BR       64$        ;;GET OVER THE ASCIZ
2953
2954 012534      65$: .ASCIZ <200>#15 VOLT SUPPLY TO DWARF?(Y OR N)#
2955 012534 104410      64$: RDCHR
2956 012536 012637 001452      MOV      (SP)+,ASK   (SP)+,ASK
2957 012542 042737 000240 001452      BIC      #240,ASK    ;;STRIP PARITY AND LOWER CASE.
2958 012550 123727 001452 000131 35$: CMPB    ASK,#'Y     ;;DID HE ANSWER YES?
2959 012556 001411      BEQ      40$
2960 012560 123727 001452 000116      CMPB    ASK,#'N
2961 012566 001403      BEQ      39$
2962 012570 005037 001452      CLR     ASK
2963 012574 000725      BR      4$
2964
2965 012576 000137 013644      39$: JMP      ENDF
2966 012602      40$:
2967 012602 104401 012610      TYPE     ,67$        ;;TYPE ASCIZ STRING
2968 012606 000421      BR       66$        ;;GET OVER THE ASCIZ
2969
2970 012652      67$: .ASCIZ <200>#PANEL: ST1 +ST2 POTS OUT AND CCW#
2971 012652 104401 012660      66$: TYPE     ,69$        ;;TYPE ASCIZ STRING
2972 012656 000424      BR       68$        ;;GET OVER THE ASCIZ
2973
2974 012730      69$: .ASCIZ <200>#DWARF: S2-7 AND S2-8 ON,ALL OTHERS OFF#
2975 012730 005077 166442      68$: CLR     @ASR      ;;CLEAR CSR
2976 012734 004737 014744      JSR     PC,ANY2
2977 012740 005077 166432      CLR     @ASR
2978 012744 004737 014704      JSR     PC,ANYKEY
2979 012750 017737 166422 001126      MOV     @ASR,$BDDAT  ;;READ CSR
2980 012756 012737 000000 001124      MOV     #0,$GDDAT
2981 012764 032737 102000 001126      BIT     #BIT15:BIT10,$BDDAT ;;DID ANY FLAG SET?
2982 012772 001401      BEQ     TST70
2983 012774 104002      ERROR 2            ;;ST1 OR ST2 THRESHOLD LEVEL ERROR
2984                                     ;;FLAGS SHOULD NOT HAVE SET!
2985
2986      ::*****
2987      ;;TEST 70      *ST1,ST2 THRESHOLD TEST #2,POTS CW
2988      ::*****
2989 †ST70: SCOPE
2990 013000 012737 013050 001110      MOV     #1,$LPERR
2991 013006 012737 013050 001106      MOV     #1,$LPADR
2992

```

```

2993 013014 104401 013022
2994 013020 000413
2995
2996 013050
2997 013050 005077 166322
2998 013054 004737 014744
2999 013060 005077 166312
3000 013064 004737 014704
3001 013070 017737 166302 001126
3002 013076 032737 102000 001126
3003 013104 001401
3004 013106 104002
3005
3006
3007
3008
3009 013110 000004
3010 013112 012737 013200 001110
3011 013120 012737 013200 001106
3012 013126 104401 013134
3013 013132 000422
3014
3015 013200
3016 013200 005077 166172
3017 013204 004737 014744
3018 013210 005077 166162
3019 013214 004737 014704
3020 013220 017737 166152 001126
3021 013226 012737 102000 001124
3022 013234 042737 075777 001126
3023 013242 023737 001124 001126
3024 013250 001401
3025 013252 104002
3026
3027
3028
3029
3030 013254 000004
3031 013256 012737 000010 001160
3032
3033
3034 013264 005737 001444
3035 013270 001002
3036 013272 000137 013644
3037 013276 005737 001450
3038 013302 001373
3039 013304 012737 013514 001110
3040 013312 012737 013514 001106
3041 013320 104401 013326
3042 013324 000416
3043
3044 013362
3045 013362 104401 013370
3046 013366 000423

```

```

TYPE 65$ ::TYPE ASCIZ STRING
BR 64$ ::GET OVER THE ASCIZ
::65$: .ASCIZ <200>#PANEL: TURN POTS CW#
64$:
1$: CLR 2ASR
JSR PC,ANY2
CLR 2ASH
JSR PC,ANYKEY
MOV 2ASR,$BDDAT ;DID ANY FLAG SET?
BIT #BIT15:BIT10,$BDDAT
BEQ TST71 ;;
ERROR 2 ;ST1 OR ST2 THRESHOLD ERROR.

*****
;*TEST 71 *ST1,ST2 THRESHOLD TEST #3 MID RANGE
*****
†ST71: SCOPE
MOV #1$,$LPERR
MOV #1$,$LPADR
TYPE 65$ ::TYPE ASCIZ STRING
BR 64$ ::GET OVER THE ASCIZ
::65$: .ASCIZ <200>#PANEL: SET ST1,ST2 POTS MID-RANGE.#
64$:
1$: CLR 2ASR
JSR PC,ANY2
CLR 2ASR
JSR PC,ANYKEY
MOV 2ASR,$BDDAT
MOV #BIT15:BIT10,$GDDAT
BIC #075777,$BDDAT ;AT MID RANGE THEY BOTH SHOLD SET.
CMP $GDDAT,$BDDAT
BEQ TST72 ;;
ERROR 2 ;ST1 OR ST2 FAILED TO SET.

*****
;*TEST 72 *TEST CLOCK REPEATABILITY IF ON TESTOR
*****
†ST72: SCOPE
MOV #10,$TIMES ;;DO 10 ITERATIONS

TST EXS ;TESTOR MODE EXABLED??
BNE 10$
JMP ENDP ;NO REPORT END PASS.
10$: TST DWARF
BNE 9$
MOV #1$,$LPERR
MOV #1$,$LPADR
TYPE 65$ ::TYPE ASCIZ STRING
BR 64$ ::GET OVER THE ASCIZ
::65$: .ASCIZ <200>#PANEL: ST1 POT OUT AND CW#
64$:
TYPE 67$ ::TYPE ASCIZ STRING
BR 66$ ::GET OVER THE ASCIZ

```



```

3047      ;:67$: .ASCIZ <200>#          ST2 POT  IN AND SLOPE OUT (-)#
3048      66$:
3049      013436 104401 013444          TYPE      69$          ;;TYPE ASCIZ STRING
3050      013442 000422                BR        68$          ;;GET OVER THE ASCIZ
3051      ;:69$: .ASCIZ <200>#DWARF: S2 ALL SWITCHES OFF,S2-6 ON#
3052      68$:
3053      013510 004737 014744          JSR PC,ANY2
3054      013514 012777 020016 165654 1$:  MOV      #BIT13!16,2ASR ;SET 1MHZ,MODE 3,ST2 GO ENABLE. TEST CLOCK
3055      013522 005077 165672                CLR      2TSCLC ;CLEAR STATUS REG.
3056      013526 012777 100000 165666  MOV      #100000,2TSCLD ;PRESET COUNT REG.
3057      013534 012777 000013 165656  MOV      #13,2TSCLC ;SET 1MHZ,MODE 1,GO
3058      013542 105777 165652                TSTB    2TSCLC ;WAIT FOR CLOCK OVERFLOW.
3059      013546 100375                BPL      2$
3060      013550 042777 100000 165620  BIC      #BIT15,2ASR
3061
3062      013556 042777 000200 165634 3$:  BIC      #200,2TSCLC ;CLEAR OVERFLOW FLAG.
3063      013564 105777 165630                TSTB    2TSCLC ;WAIT FOR NEXT OVERFLOW.
3064      013570 100375                BPL      3$
3065
3066      013572 005077 165600                CLR      2ASR ;STOP CLOCK.
3067      013576 005077 165616                CLR      2TSCLC
3068      013602 017737 165572 001126  MOV      2ABR,$BDDAT ;READ RESULTS
3069      013610 012737 100000 001124  MOV      #100000,$GDDAT ;S/B COUNT
3070      013616 013700 001124                MOV      $GDDAT,R0
3071      013622 163700 001126                SUB      $BDDAT,R0
3072      013626 100001                BPL      4$ ;+DIF.
3073      013630 005100                COM      R0 ;OTHERWISE MAKE IT
3074      013632 020027 000007 4$:  CMP      R0,#7 ;SHOULD NOT VARY MORE THAN 7 COUNTS.
3075      013636 003401                BLE      TST73 ;:
3076
3077      013640 104010                ERROR   10 ;CLOCK REPEATABILITY ERROR.
3078
3079      ;:*****
3080      ;:TEST 73          END OF TESTS
3081      ;:*****
3082      013642 000004  TST73: SCOPE
3083
3084      ;:NOW WE'LL DETERMINE IF WE ARE ALLOWED TO AUTO-SIZE.
3085      ;:IF SO, WE'LL FIND OUT IF THERE ARE OTHER CLOCKS OUT THERE
3086      ;:TO TEST.
3087      ;:
3088
3089      ENDP:
3090      013644 000005                RESET
3091
3092
3093      013646 105737 001215                TSTB    $ENVM ;SEE IF APT WILL LET UP AUTO-SIZE.
3094      013652 100547                BMI     4$ ;NO - EXIT.
3095
3096
3097      013654 023737 001440 001442  CMP      MDEVCT,TSTCNT ;TESTED MAX. UNITS?
3098      013662 001543                BEQ     4$ ;YES EXIT.
3099      013664 006337 001432                ASL     ROTATE ;POINT NEXT UNIT.
3100      013670 005237 001440                INC     MDEVCT

```

```

3101
3102 013674 062737 000004 001376      ADD    #4,ASR          :YES, ADD TO BASE ADDR.
3103 013702 013746 000004          MOV    ERRVEC, -(6)   :SAVE CONTENTS OF LOC 4.
3104 013706 012737 014154 000004      MOV    #1$,ERRVEC    :SET UP IN CASE NO MORE CLOCKS.
3105
3106 013714 005777 165456          TST    QASR          :TIME OUT HERE IF NO MORE CLOCKS.
3107
3108
3109 013720 005737 001202          TST    $PASS        :IF HERE, ANOTHER CLOCK FOUND.
3110 013724 001003          BNE    3$          :IS THIS 1ST PASS?
3111 013726 053737 001432 001434      BIS    ROTATE,UTEST  :NO-GET OUT.
3112 013734          3$:
3113 013734 104401 013742          TYPE   65$         :TYPE ASCIZ STRING
3114 013740 000405          BR     64$         :GET OVER THE ASCIZ
3115
3116 013754          ;;65$: .ASCIZ <15><12>"UNIT #"
3117 013754 013746 001204          MOV    $DEVCT, -(SP) :SAVE $DEVCT FOR TYPEOUT
3118 013760 104402          TYPOC :GO TYPE--OCTAL ASCII(ALL DIGITS)
3119
3120 013762 104401 013770          TYPE   67$         :TYPE ASCIZ STRING
3121 013766 000405          BR     66$         :GET OVER THE ASCIZ
3122
3123 014002          ;;67$: .ASCIZ # ADDR= #
3124 014002 162737 000004 001376      SUB    #4,ASR
3125 014010 013746 001376          MOV    ASR, -(SP)   :SAVE ASR FOR TYPEOUT
3126 014014 104402          TYPOC :GO TYPE--OCTAL ASCII(ALL DIGITS)
3127 014016 062737 000004 001376      ADD    #4,ASR
3128 014024 104401 014032          TYPE   69$         :TYPE ASCIZ STRING
3129 014030 000406          BR     68$         :GET OVER THE ASCIZ
3130
3131 014046          ;;69$: .ASCIZ # VECTOR= #
3132 014046 013746 001402          MOV    VECT1, -(SP) :SAVE VECT1 FOR TYPEOUT
3133 014052 104402          TYPOC :GO TYPE--OCTAL ASCII(ALL DIGITS)
3134 014054 104401 014062          TYPE   71$         :TYPE ASCIZ STRING
3135 014060 000406          BR     70$         :GET OVER THE ASCIZ
3136
3137 014076          ;;71$: .ASCIZ " COMPLETED "
3138 014076 005237 001204          INC    $DEVCT
3139 014102 104401 014110          TYPE   73$         :TYPE ASCIZ STRING
3140 014106 000410          BR     72$         :GET OVER THE ASCIZ
3141
3142 014130          ;;73$: .ASCIZ " TESTING UNIT #"
3143 014130 013746 001204          MOV    $DEVCT, -(SP) :SAVE $DEVCT FOR TYPEOUT
3144 014134 104402          TYPOC :GO TYPE--OCTAL ASCII(ALL DIGITS)
3145 014136 012637 000004          MOV    (6)+,ERRVEC  :RESETORE LOC 4.
3146 014142 062737 000010 001402      ADD    #10,VECT1    :UPDATE VECTOR ADDR.
3147 014150 000137 002312          JMP    LOOP        :TEST NEW UNIT.
3148
3149 014154          1$:
3150 014154 062706 000004          ADD    #4,SP
3151 014160 012637 000004          MOV    (6)+,ERRVEC  :RESTORE LOC 4
3152 014164 162737 000004 001376      SUB    #4,ASR
3153
3154 014172          4$:

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3155 014172 104401 014200      TYPE      75$      ::TYPE ASCIZ STRING
3156 014176 000405      BR        74$      ::GET OVER THE ASCIZ
3157      ::75$: .ASCIZ <15><12>"UNIT #"
3158 014212      MOV        $DEVCT,-(SP)  ::SAVE $DEVCT FOR TYPEOUT
3159 014212 013746 001204      TYPC      ::GO TYPE--OCTAL ASCII(ALL DIGITS)
3160 014216 104402      TYPE      77$      ::TYPE ASCIZ STRING
3161 014220 104401 014226      BR        76$      ::GET OVER THE ASCIZ
3162 014224 000405      ::77$: .ASCIZ # ADDR= #
3163      76$:
3164 014240      MOV        ASR,-(SP)    ::SAVE ASR FOR TYPEOUT
3165 014240 013746 001376      TYPC      ::GO TYPE--OCTAL ASCII(ALL DIGITS)
3166 014244 104402      TYPE      79$      ::TYPE ASCIZ STRING
3167 014246 104401 014254      BR        78$      ::GET OVER THE ASCIZ
3168 014252 000406      ::79$: .ASCIZ #; VECTOR= #
3169      78$:
3170 014270      MOV        VECT1,-(SP)  ::SAVE VECT1 FOR TYPEOUT
3171 014270 013746 001402      TYPC      ::GO TYPE--OCTAL ASCII(ALL DIGITS)
3172 014274 104402      TYPE      81$      ::TYPE ASCIZ STRING
3173 014276 104401 014304      BR        80$      ::GET OVER THE ASCIZ
3174 014302 000412      ::81$: .ASCIZ "; TEST COMPLETED"
3175      80$:
3176 014330
3177
3178 014330 013737 001250 001376 2$: MOV $BASE,ASR
3179 014336 013737 001244 001402      MOV $VECT1,VECT1
3180 014344 013737 001204 001446      MOV $DEVCT,LCNT
3181 014352 005237 001446      INC LCNT
3182 014356 012737 000000 001204      MOV #0,$DEVCT
3183
3184 014364 005037 001440      CLR MDEVCT      ;BEGIN TESTING 1ST UNIT.
3185 014370 012737 000001 001432      MOV #1,ROTATE  ;POINT TO IT.
3186
3187
3188      .SBTTL END OF PASS ROUTINE
3189
3190      ;*****
3191      ;*INCREMENT THE PASS NUMBER ($PASS)
3192      ;*IF THERES A MONITOR GO TO IT
3193      ;*IF THERE ISN'T JUMP TO LOOP
3194
3195      $EOP:
3196 014376 000240      NOP
3197 014400 005037 001102      CLR $STNM      ::ZERO THE TEST NUMBER
3198 014404 005037 001160      CLR $TIMES     ::ZERO THE NUMBER OF ITERATIONS
3199 014410 005237 001202      INC $PASS      ::INCREMENT THE PASS NUMBER
3200 014414 042737 100000 001202      BIC #100000,$PASS  ::DON'T ALLOW A NEG. NUMBER
3201 014422 005327      DEC (PC)+      ::LOOP?
3202 014424 000001      $EOPCT: .WORD 1
3203 014426 003122      BGT $DOAGN     ::YES
3204 014430 012737      MOV (PC)+,2(PC)+  ::RESTORE COUNTER
3205 014432 000001      $ENDCT: .WORD 1
3206 014434 014424      $EOPCT
3207 014436 104401 014444      TYPE      65$      ::TYPE ASCIZ STRING
3208 014442 000406      BR        64$      ::GET OVER THE ASCIZ

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3209      .ASCIZ  <15><12>#ENDPASS  #
3210      014460      64$:
3211      014460      013746      001202      MOV      $PASS,-(SP)      ;;SAVE $PASS FOR TYPEOUT
3212      014464      104402      TYPOC      ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
3213      014466      104401      014474      TYPE      67$      ;;TYPE ASCIZ STRING
3214      014472      000411      BR      66$      ;;GET OVER THE ASCIZ
3215      .ASCIZ  # TOTAL ERRORS  #
3216      014516      66$:
3217      014516      013746      001436      MOV      ERCNT,-(SP)      ;;SAVE ERCNT FOR TYPEOUT
3218      014522      104402      TYPOC      ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
3219      014524      104401      014532      TYPE      69$      ;;TYPE ASCIZ STRING
3220      014530      000407      BR      68$      ;;GET OVER THE ASCIZ
3221      .ASCIZ  #; THERE ARE  #
3222      014550      68$:
3223      014550      013746      001446      MOV      LCNT,-(SP)      ;;SAVE LCNT FOR TYPEOUT
3224      014554      104402      TYPOC      ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
3225      014556      104401      014564      TYPE      71$      ;;TYPE ASCIZ STRING
3226      014562      000411      BR      70$      ;;GET OVER THE ASCIZ
3227      .ASCIZ  # (OCTAL) UNITS. #
3228      014606      70$:
3229      014606      104401      014614      TYPE      73$      ;;TYPE ASCIZ STRING
3230      014612      000415      BR      72$      ;;GET OVER THE ASCIZ
3231      .ASCIZ  <200>#THE GOOD UNITS (L TO R) #
3232      014646      72$:
3233      014646      013746      001434      MOV      UTEST,-(SP)      ;;SAVE UTEST FOR TYPEOUT
3234      014652      104405      TYPBN      ;;GO TYPE--BINARY ASCII
3235      014654      013700      000042      $GET42: MOV      @#42,R0      ;;GET MONITOR ADDRESS
3236      014660      001405      BEQ      $DOAgN      ;;BRANCH IF NO MONITOR
3237      014662      000005      RESET      ;;CLEAR THE WORLD
3238      014664      004710      $ENDAD: JSR      PC,(R0)      ;;GO TO MONITOR
3239      014666      000240      NOP      ;;SAVE ROOM
3240      014670      000240      NOP      ;;FOR
3241      014672      000240      NOP      ;;ACT11
3242      014674      $DOAgN:
3243      014674      000137      JMP      @PC+      ;;RETURN
3244      014676      002312      $RTNAD: .WORD      LOOP
3245      014700      377      377      000 $ENULL: .BYTE      -1,-1,0      ;;NULL CHARACTER STRING
3246      014704      .EVEN
3247
3248
3249      ;; THIS ROUTINE TYPES LAST MESSAGE AND WAITS FOR AN OPERATOR
3250      ;; RESPONSE.
3251
3252
3253      014704      105777      164236      ANYKEY: TSTB      @STKB      ;;CLEAR TTY READY FLAG.
3254      014710      104401      014716      TYPE      65$      ;;TYPE ASCIZ STRING
3255      014714      000413      BR      64$      ;;GET OVER THE ASCIZ
3256      .ASCIZ  <200><7>#SWITCH ST1 3 TIMES#
3257      014744      64$:
3258      014744      ANY2:
3259      014744      104401      014752      TYPE      65$      ;;TYPE ASCIZ STRING
3260      014750      000417      BR      64$      ;;GET OVER THE ASCIZ
3261      .ASCIZ  <200><7>#TYPE ANY KEY WHEN DONE...#<7>
3262      015010      64$:

```



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3263
3264
3265 015010 105777 164130
3266 015014 100375
3267 015016 105777 164124
3268 015022 104401 015030
3269 015026 000401
3270
3271 015032
3272 015032 000207
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3303 015034 104407
3304 015036 005077 164334
3305 015042 005077 164332
3306 015046 012777 000061 164322
3307 015054 052777 001000 164314
3308 015062 012777 000005 164306
3309 015070 052777 001000 164300
3310 015076 027727 164276 000001
3311 015104 001753
3312 015106 104000
3313 015110 000751
3314
3315
3316

```

```

1$: TSTB @STKS ;WAIT FOR OPERATOR.
BPL 1$
TSTB @STKB ;CLEAR TTY READY FLAG.
TYPE 67$ ;:TYPE ASCIZ STRING
BR 66$ ;:GET OVER THE ASCIZ
;;67$: .ASCIZ <200>##
66$: RTS PC

.SBTTL ;:I/O SIGNAL TEST #1 ST1 IN AND ST2 OUT IN AND OUT

;:SWITCH PACK S2 MUST BE SET UP AS FOLLOWS:
SWITCH 1 - OFF
        2 - ON
        3 - OFF
        4 - OFF
        5 - ON
        6 - ON
        7 - NOT USED

;:THIS SELECTS TTL THRESHOLDS AND POSITIVE SLOPE FOR
;:SCHMITT TRIGGER 1.
;:PLEASE REMOVE ANY PREVIOUS JUMPER.
;:JUMPER THE FOLLOWING PINS TOGETHER:
        J1 - SS (ST2 OUT) TO J1 - VV (ST1-IN)

;:LOAD AND START AT LOCATION 210
;:END PASSES OCCUR IMMEDIATELY AND ARE NOT REPORTED
;:ERRORS ARE REPORTED AS IN THE REGULAR LOGIC TEST AND
;:THEIR PRINTOUT MAY BE INHIBITED

IOTST1: CKSWR ;:CHECK THE SWR
1$: CLR @ASR ;:CLEAR THE CSR
CLR @ABR ;:CLEAR THE BUFFER REG.
MOV #61,@ASR ;:RATE ST1, MODE 0, GO.
BIS #BIT9,@ASR ;:GENERATE A MAINTENANCE ST2.
MOV #5,@ASR ;:NOW SET TO READ COUNT REG
BIS #BIT9,@ASR ;:FORCE COUNT -> BUFFER REG.
CMP @ABR,#1 ;:DID COUNT REG ADVANCE ONCE?
BEQ IOTST1 ;:YES - LOOP.
ERROR ;:ST2 OUT TO ST1 IN FAILED.
BR IOTST1

.SBTTL ;:I/O SIGNAL TEST #2 CLOCK OVFLOW OUT TEST.

```



```

3425 015234 112637 015447      MOVB      (SP)+,$OMODE+1  ;;NUMBER OF DIGITS TO TYPE
3426 015240 062716 000002      ADD       #2,(SP)      ;;ADJUST RETURN ADDRESS
3427 015244 000406      BR        $TYPON      ;;
3428 015246 112737 000001 015445 $TYPOC: MOVB      #1,$OFILL      ;;SET THE ZERO FILL SWITCH
3429 015254 112737 000006 015447      MOVB      #6,$OMODE+1  ;;SET FOR SIX(6) DIGITS
3430 015262 112737 000005 015444 $TYPON: MOVB      #5,$OCNT      ;;SET THE ITERATION COUNT
3431 015270 010346      MOV       R3,-(SP)     ;;SAVE R3
3432 015272 010446      MOV       R4,-(SP)     ;;SAVE R4
3433 015274 010546      MOV       R5,-(SP)     ;;SAVE R5
3434 015276 113704 015447      MOVB      $OMODE+1,R4  ;;GET THE NUMBER OF DIGITS TO TYPE
3435 015302 005404      NEG       R4          ;;
3436 015304 062704 000006      ADD       #6,R4        ;;SUBTRACT IT FOR MAX. ALLOWED
3437 015310 110437 015446      MOVB      R4,$OMODE    ;;SAVE IT FOR USE
3438 015314 113704 015445      MOVB      $OFILL,R4    ;;GET THE ZERO FILL SWITCH
3439 015320 016605 000012      MOV       12(SP),R5   ;;PICKUP THE INPUT NUMBER
3440 015324 005003      CLR       R3          ;;CLEAR THE OUTPUT WORD
3441 015326 006105      1$:      ROL       R5      ;;ROTATE MSB INTO "C"
3442 015330 000404      BR        3$         ;;GO DO MSB
3443 015332 006105      2$:      ROL       R5      ;;FORM THIS DIGIT
3444 015334 006105      ROL       R5
3445 015336 006105      ROL       R5
3446 015340 010503      MOV       R5,R3
3447 015342 006103      3$:      ROL       R3          ;;GET LSB OF THIS DIGIT
3448 015344 105337 015446      DECB     $OMODE      ;;TYPE THIS DIGIT?
3449 015350 100016      BPL      7$         ;;BR IF NO
3450 015352 042703 177770      BIC      #177770,R3  ;;GET RID OF JUNK
3451 015356 001002      BNE      4$         ;;TEST FOR 0
3452 015360 005704      TST     R4          ;;SUPPRESS THIS 0?
3453 015362 001403      BEQ     5$         ;;BR IF YES
3454 015364 005204      4$:      INC       R4        ;;DON'T SUPPRESS ANYMORE 0'S
3455 015366 052703 000060      BIS      #'0,R3     ;;MAKE THIS DIGIT ASCII
3456 015372 052703 000040      5$:      BIS      #' ,R3     ;;MAKE ASCII IF NOT ALREADY
3457 015376 110337 015442      MOVB     R3,$S      ;;SAVE FOR TYPING
3458 015402 104401 015442      TYPE     8$         ;;GO TYPE THIS DIGIT
3459 015406 105337 015444      7$:      DECB     $OCNT     ;;COUNT BY 1
3460 015412 003347      BGT     2$         ;;BR IF MORE TO DO
3461 015414 002402      BLT     6$         ;;BR IF DONE
3462 015416 005204      INC     R4          ;;INSURE LAST DIGIT ISN'T A BLANK
3463 015420 000744      BR      2$         ;;GO DO THE LAST DIGIT
3464 015422 012605      6$:      MOV      (SP)+,R5    ;;RESTORE R5
3465 015424 012604      MOV      (SP)+,R4    ;;RESTORE R4
3466 015426 012603      MOV      (SP)+,R3    ;;RESTORE R3
3467 015430 016666 000002 000004      MOV      2(SP),4(SP) ;;SET THE STACK FOR RETURNING
3468 015436 012616      MOV      (SP)+,(SP)
3469 015440 000002      RTI          ;;RETURN
3470 015442      8$:      .BYTE   0          ;;STORAGE FOR ASCII DIGIT
3471 015443      .BYTE   0          ;;TERMINATOR FOR TYPE ROUTINE
3472 015444      .BYTE   0          ;;OCTAL DIGIT COUNTER
3473 015445      .BYTE   0          ;;ZERO FILL SWITCH
3474 015446 000000      .WORD   0          ;;NUMBER OF DIGITS TO TYPE
3475      .SBTTL BINARY TO ASCII AND TYPE ROUTINE
3476
3477
3478

```

*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 16-BIT


```

35000 015450 010146          : *BINARY-ASCII NUMBER AND TYPE IT.
35001 015452 016601 000006  : *CALL:
35002 015456 000261          : *   MOV   NUMBER,-(SP)   ::NUMBER TO BE TYPED
35003 015460 112737 000060 015522 1$: *   TYPBN          ::TYPE IT
35004 015466 006101          $TYPBN: MOV   R1,-(SP)   ::SAVE R1 ON THE STACK
35005 015470 001406          MOV   6(SP),R1      ::GET THE INPUT NUMBER
35006 015472 105537 015522 1$: SEC          ::SET "C" SO CAN KEEP TRACK OF THE NUMBER OF BITS
35007 015476 104401 015522 1$: MOVVB  #'0,$BIN     ::SET CHARACTER TO AN ASCII "0".
35008 015502 000241          ROL   R1           ::GET THIS BIT
35009 015504 000765          BEQ   2$          ::DONE?
35010 015506 012601          ADCB  $BIN        ::NO--SET THE CHARACTER EQUAL TO THIS BIT
35011 015510 016666 000002 000004 2$: CLC          ::GO TYPE THIS BIT
35012 015516 012616          BR    1$         ::CLEAR "C" SO CAN KEEP TRACK OF BITS
35013 015520 000002          MOV   (SP)+,R1    ::GO DO THE NEXT BIT
35014 015522 000          MOV   2(SP),4(SP) ::POP THE STACK INTO R1
35015          MOV   (SP)+,(SP) ::ADJUST THE STACK
35016          RTI          ::RETURN TO USER
35017          $BIN: .BYTE 0,0 ::STORAGE FOR ASCII CHAR. AND TERMINATOR

```

.SBTTL ERROR HANDLER ROUTINE

```

35018 *****
35019 *THIS ROUTINE WILL INCREMENT THE ERROR FLAG AND THE ERROR COUNT.
35020 *SAVE THE ERROR ITEM NUMBER AND THE ADDRESS OF THE ERROR CALL
35021 *AND GO TO $ERRTYP ON ERROR
35022 *THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
35023 *SW15=1 HALT ON ERROR
35024 *SW13=1 INHIBIT ERROR TYPEOUTS
35025 *SW10=1 BELL ON ERROR
35026 *SW09=1 LOOP ON ERROR
35027 *CALL
35028 *   ERROR   N           ::ERROR=EMT AND N=ERROR ITEM NUMBER
35029 $ERROR:
35030 015524 104407          7$: CKSWR          ::TEST FOR CHANGE IN SOFT-SWR
35031 015526 105237 001103  INCB  $ERFLG      ::SET THE ERROR FLAG
35032 015532 001775          BEQ   7$         ::DON'T LET THE FLAG GO TO ZERO
35033 015534 013777 001102 163400  MOV   $STNM,$DISPLAY ::DISPLAY TEST NUMBER AND ERROR FLAG
35034 015542 032777 002000 163370  BIT   #BIT10,$SWR   ::BELL ON ERROR?
35035 015550 001402          BEQ   1$         ::NO - SKIP
35036 015552 104401 001164  TYPE  $BELL       ::RING BELL
35037 015556 005237 001112 1$: INC   $ERRTL    ::COUNT THE NUMBER OF ERRORS
35038 015562 011637 001116  MOV   (SP),$ERRPC  ::GET ADDRESS OF ERROR INSTRUCTION
35039 015566 162737 000002 001116  SUB   #2,$ERRPC
35040 015574 117737 163316 001114  MOVB  2,$ERRPC,$ITEMB ::STRIP AND SAVE THE ERROR ITEM CODE
35041 015602 032777 020000 163330  BIT   #BIT13,$SWR  ::SKIP TYPEOUT IF SET
35042 015610 001004          BNE  20$        ::SKIP TYPEOUTS
35043 015612 004737 015732  JSR  PC,$ERRTYP   ::GO TO USER ERROR ROUTINE
35044 015616 104401 001171  TYPE  , $CALF
35045 015622 122737 000001 001214 20$: CMPB  #APTENV,$ENV ::RUNNING IN APT MODE

```

```

3533 015630 001007          BNE      2$          ;;NO SKIP APT ERROR REPORT
3534 015632 113737 001114 015644  MOVB    $ITEMB,21$  ;;SET ITEM NUMBER AS ERROR NUMBER
3535 015640 004737 017424          JSR     PC,$ATY4    ;;REPORT FATAL ERROR TO APT
3536 015644          000          21$:  .BYTE   0
3537 015645          000          .BYTE   0
3538 015646 000777          BR      22$          ;; APT ERROR LOOP
3539 015650 005777 163264          22$:  TST     @SWR      ;; HALT ON ERROR
3540 015654 100002          23$:  BPL     3$          ;; SKIP IF CONTINUE
3541 015656 000000          HALT                    ;; HALT ON ERROR!
3542 015660 104407          CKSWR                    ;; TEST FOR CHANGE IN SOFT-SWR
3543 015662 032777 001000 163250  3$:  BIT     @BIT09,@SWR  ;; LOOP ON ERROR SWITCH SET?
3544 015670 001402          BEQ    4$          ;; BR IF NO
3545 015672 013716 001110          MOV    $LPERR,(SP)    ;; FUDGE RETURN FOR LOOPING
3546 015676 005737 001162          4$:  TST     $ESCAPE     ;; CHECK FOR AN ESCAPE ADDRESS
3547 015702 001402          BEQ    5$          ;; BR IF NONE
3548 015704 013716 001162          MOV    $ESCAPE,(SP)  ;; FUDGE RETURN ADDRESS FOR ESCAPE
3549 015710          5$:
3551 015710 005237 001436          INC    ERCNT          ;/UPDATE ERROR COUNT.
3552 015714 001002          BNE    10$          ;/BUT DON'T LET IT OVERFLOW.
3553 015716 005337 001436          DEC    ERCNT          ;/KEEP AT 177777 IF OVERFLOW.
3554 015722          10$:
3555 015722 043737 001432 001434          BIC    ROTATE,UTEST  ;/REMOVE UNIT FROM LIST OF GOOD ONES.
3556 015730 000002          RTI                    ;/EXIT.

```

.SBTTL ERROR MESSAGE TYPEOUT ROUTINE

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```

\$ERRTYP:

```

TYPE      $CRLF          ;; "CARRIAGE RETURN" & "LINE FEED"
MOV       RO,-(SP)       ;; SAVE RO
CLR       RO             ;; PICKUP THE ITEM INDEX
BISB     @,$ITEMB,RO    ;; IF ITEM NUMBER IS ZERO, JUST
BNE      1$             ;; TYPE THE PC OF THE ERROR
MOV       $ERRPC,-(SP)  ;; SAVE $ERRPC FOR TYPEOUT
TYPOC                    ;; ERROR ADDRESS
BR        6$            ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
DEC      RO             ;; GET OUT
ASL     RO             ;; ADJUST THE INDEX SO THAT IT WILL
ASL     RO             ;; WORK FOR THE ERROR TABLE
ASL     RO
ADD     @,$ERRTB,RO    ;; FORM TABLE POINTER
MOV     (RO)+,2$       ;; PICKUP "ERROR MESSAGE" POINTER
BEQ     3$             ;; SKIP TYPEOUT IF NO POINTER
TYPE                    ;; TYPE THE "ERROR MESSAGE"
WORD    0              ;; "ERROR MESSAGE" POINTER GOES HERE
TYPE    $CRLF          ;; "CARRIAGE RETURN" & "LINE FEED"
MOV     (RO)+,4$       ;; PICKUP "DATA HEADER" POINTER

```



```

3587 016016 001404      BEQ      $$          ;; SKIP TIMEOUT IF 0
3588 016020 104401      TYPE          ;; TYPE THE "DATA HEADER"
3589 016022 000000      4$: .WORD      0          ;; "DATA HEADER" POINTER GOES HERE
3590 016024 104401 001171    TYPE      $SCRLF      ;; "CARRIAGE RETURN" & "LINE FEED"
3591 016030 011000      5$: MOV      (RO),RO      ;; PICKUP "DATA TABLE" POINTER
3592 016032 001004      BNE      7$          ;; GO TYPE THE DATA
3593 016034 012600      6$: MOV      (SP)+,RO      ;; RESTORE RO
3594 016036 104401 001171    TYPE      $SCRLF      ;; "CARRIAGE RETURN" & "LINE FEED"
3595 016042 000207      RTS      PC          ;; RETURN
3596 016044
3597 016044 013046      MOV      2(RO)+,-(SP)  ;; SAVE 2(RO)+ FOR TYPEOUT
3598 016046 104402      TYPOC          ;; GO TYPE--OCTAL ASCII(ALL DIGITS)
3599 016050 005710      TST      (RO)        ;; IS THERE ANOTHER NUMBER?
3600 016052 001770      BEQ      6$          ;; BR IF NO
3601 016054 104401 016062    TYPE      8$          ;; TYPE TWO(2) SPACES
3602 016060 000771      BR       7$          ;; LOOP
3603 016062 020040 000      8$: .ASCIZ  / /          ;; TWO(2) SPACES
3604 016066 016066
3605      .SBTTL SCOPE HANDLER ROUTINE
3606
3607      ;*****
3608      ;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
3609      ;AND LOAD THE TEST NUMBER($STSINM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
3610      ;AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
3611      ;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
3612      ;*SW14=1 LOOP ON TEST
3613      ;*SW11=1 INHIBIT ITERATIONS
3614      ;*SW09=1 LOOP ON ERROR
3615      ;*SW08=1 LOOP ON TEST IN SWR<7:0>
3616      ;*CALL
3617      ;* SCOPE          ;;SCOPE=IOT
3618
3619      $SCOPE:
3620 016066 104407      CKSWR          ;; TEST FOR CHANGE IN SOFT-SWR
3621 016070 104407      CKSWR
3622 016072 032777 040000 163040 1$: BIT      #BIT14,2SWR      ;; LOOP ON PRESENT TEST?
3623 016100 001114      BNE      $OVER      ;; YES IF SW14=1
3624      ;*****START OF CODE FOR THE XOR TESTER*****
3625 016102 000416      $XTSTR: BR      6$          ;; IF RUNNING ON THE "XOR" TESTER CHANGE
3626      ;THIS INSTRUCTION TO A "NOP" (NOP=240)
3627 016104 013746 000004      MOV      2#ERRVEC,-(SP) ;; SAVE THE CONTENTS OF THE ERROR VECTOR
3628 016110 012737 016130 000004      MOV      #55,2#ERRVEC  ;; SET FOR TIMEOUT
3629 016116 005737 177060      TST      2#177060      ;; TIME OUT ON XOR?
3630 016122 012637 000004      MOV      (SP)+,2#ERRVEC ;; RESTORE THE ERROR VECTOR
3631 016126 000463      BR      $$VLAD        ;; GO TO THE NEXT TEST
3632 016130 022626      5$: CMP      (SP)+,(SP)+  ;; CLEAR THE STACK AFTER A TIME OUT
3633 016132 012637 000004      MOV      (SP)+,2#ERRVEC ;; RESTORE THE ERROR VECTOR
3634 016136 000423      BR      7$          ;; LOOP ON THE PRESENT TEST
3635 016140
3636 016140 032777 000400 162772 6$: ;*****END OF CODE FOR THE XOR TESTER*****
3637 016146 001404      BIT      #BIT08,2SWR  ;; LOOP ON SPEC. TEST?
3638 016150 127737 162764 001102      BEQ      2$          ;; BR IF NO
3639 016156 001465      CMPB    2SWR,$STNM    ;; ON THE RIGHT TEST? SWR<7:0>
3640 016160 105737 001103      BEQ      $OVER      ;; BR IF YES
3640      TSTB    $ERFLG    ;; HAS AN ERROR OCCURRED?

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3641 016164 001421      BEQ      3$          ;; BR IF NO
3642 016166 123737 001115 001103  CMPB    $ERMAX,$ERFLG ;; MAX. ERRORS FOR THIS TEST OCCURRED?
3643 016174 101015      BHI     3$          ;; BR IF NO
3644 016176 032777 001000 162734  BIT     #BIT09,$SWR   ;; LOOP ON ERROR?
3645 016204 001404      BEQ     4$          ;; BR IF NO
3646 016206 013737 001110 001106 7$:    MOV     $LPERR,$LPADR ;; SET LOOP ADDRESS TO LAST SCOPE
3647 016214 000446      BR      $OVER
3648 016216 105037 001103      4$:    CLRB   $ERFLG      ;; ZERO THE ERROR FLAG
3649 016222 005037 001160      CLR    $TIMES      ;; CLEAR THE NUMBER OF ITERATIONS TO MAKE
3650 016226 000415      BR     1$          ;; ESCAPE TO THE NEXT TEST
3651 016230 032777 004000 162702 3$:    BIT     #BIT11,$SWR   ;; INHIBIT ITERATIONS?
3652 016236 001011      BNE    1$          ;; BR IF YES
3653 016240 005737 001202      TST   $PASS        ;; IF FIRST PASS OF PROGRAM
3654 016244 001406      BEQ    1$          ;; INHIBIT ITERATIONS
3655 016246 005237 001104      INC   $ICNT        ;; INCREMENT ITERATION COUNT
3656 016252 023737 001160 001104  CMP    $TIMES,$ICNT  ;; CHECK THE NUMBER OF ITERATIONS MADE
3657 016260 002024      BGE   $OVER        ;; BR IF MORE ITERATION REQUIRED
3658 016262 012737 000001 001104 1$:    MOV     #1,$ICNT    ;; REINITIALIZE THE ITERATION COUNTER
3659 016270 013737 016346 001160  MOV    $MXCNT,$TIMES ;; SET NUMBER OF ITERATIONS TO DO
3660 016276 105237 001102      $SVLAD: INCB   $STNM      ;; COUNT TEST NUMBERS
3661 016302 113737 001102 001200  MOVB   $STNM,$TESTN ;; SET TEST NUMBER IN APT MAILBOX
3662 016310 011637 001106      MOV   (SP),$LPADR   ;; SAVE SCOPE LOOP ADDRESS
3663 016314 011637 001110      MOV   (SP),$LPERR   ;; SAVE ERROR LOOP ADDRESS
3664 016320 005037 001162      CLR   $ESCAPE      ;; CLEAR THE ESCAPE FROM ERROR ADDRESS
3665 016324 112737 000001 001115  MOVB   #1,$ERMAX    ;; ONLY ALLOW ONE(1) ERROR ON NEXT TEST
3666 016332 013777 001102 162602 $OVER:  MOV    $STNM,$DISPLAY ;; DISPLAY TEST NUMBER
3667 016340 013716 001106      MOV   $LPADR,(SP)  ;; FUDGE RETURN ADDRESS
3668 016344 000002      RTI
3669 016346 003720      $MXCNT: 2000.
3670      .SBTTL TTY INPUT ROUTINE
3671
3672      ;*****
3673      .ENABL  LSB
3674
3675      ;*****
3676      ;*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
3677      ;*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
3678      ;*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP CALL
3679      ;*WHEN OPERATING IN TTY FLAG MODE.
3680 016350 022737 000176 001140 $CKSWR: CMP     #SWREG,$SWR   ;; IS THE SOFT-SWR SELECTED?
3681 016356 001074      BNE    15$         ;; BRANCH IF NO
3682 016360 105777 162560      TSTB   $STKS      ;; CHAR THERE?
3683 016364 100071      BPL    15$         ;; IF NO, DON'T WAIT AROUND
3684 016366 117746 162554      MOVB   $STKB,-(SP) ;; SAVE THE CHAR
3685 016372 042716 177600      BIC    #177,(SP)  ;; STRIP-OFF THE ASCII
3686 016376 022726 000007      CMP    #7,(SP)+   ;; IS IT A CONTROL G?
3687 016402 001062      BNE    15$         ;; NO, RETURN TO USER
3688 016404 123727 001134 000001  CMPB   $AUTOB,#1  ;; ARE WE RUNNING IN AUTO-MODE?
3689 016412 001456      BEQ    15$         ;; BRANCH IF YES
3690
3691 016414 104401 017075      $GTSWR: TYPE   , $CNTLG ;; ECHO THE CONTROL-G (!G)
3692 016420 104401 017102      TYPE   $MSWR      ;; TYPE CURRENT CONTENTS
3693 016424 013746 000176      MOV    $SWREG,-(SP) ;; SAVE SWREG FOR TYPEOUT
3694 016430 104402      TYPOC ;; GO TYPE--OCTAL ASCII(ALL DIGITS)

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3695 016432 104401 017113          TYPE      , $MNEW          :: PROMPT FOR NEW SWR
3696 016436 005046                   19$: CLR      -(SP)          :: CLEAR COUNTER
3697 016440 005046                   CLR      -(SP)          :: THE NEW SWR
3698 016442 105777 162476          7$: TSTB   @STKS          :: CHAR THERE?
3699 016446 100375                   BPL      7$            :: IF NOT TRY AGAIN
3700
3701 016450 117746 162472          MOVB    @STKB, -(SP)     :: PICK UP CHAR
3702 016454 042716 177600          BIC     @1C17, (SP)     :: MAKE IT 7-BIT ASCII
3703
3704
3705
3706 016460 021627 000025          9$: CMP     (SP), #25     :: IS IT A CONTROL-U?
3707 016464 001005                   BNE     10$            :: BRANCH IF NOT
3708 016466 104401 017070          TYPE    $CNTLU          :: YES, ECHO CONTROL-U (↑)
3709 016472 062706 000006          20$: ADD    @6, SP        :: IGNORE PREVIOUS INPUT
3710 016476 000757                   BR      19$            :: LET'S TRY IT AGAIN
3711
3712
3713 016500 021627 000015          10$: CMP    (SP), #15     :: IS IT A <CR>?
3714 016504 001022                   BNE    16$            :: BRANCH IF NO
3715 016506 005766 000004          TST     4(SP)          :: YES, IS IT THE FIRST CHAR?
3716 016512 001403                   BEQ    11$            :: BRANCH IF YES
3717 016514 016677 000002 162416  MOV     2(SP), @SWR      :: SAVE NEW SWR
3718 016522 062706 000006          11$: ADD    @6, SP        :: CLEAR UP STACK
3719 016526 104401 001171          14$: TYPE    $CRLF        :: ECHO <CR> AND <LF>
3720 016532 123727 001135 000001  CMPB   $INTAG, #1      :: RE-ENABLE TTY KBD INTERRUPTS?
3721 016540 001003                   BNE    15$            :: BRANCH IF NOT
3722 016542 012777 000100 162374  MOV     #100, @STKS     :: RE-ENABLE TTY KBD INTERRUPTS
3723 016550 000002                   RTI                                :: RETURN
3724 016552 004737 017336          15$: JSR     PC, $TYPEC     :: ECHO CHAR
3725 016556 021627 000060          16$: CMP     (SP), #60     :: CHAR < 0?
3726 016562 002420                   BLT    18$            :: BRANCH IF YES
3727 016564 021627 000067          CMP     (SP), #67     :: CHAR > 7?
3728 016570 003015                   BGT    18$            :: BRANCH IF YES
3729 016572 042726 000060          BIC     #60, (SP)+     :: STRIP-OFF ASCII
3730 016576 005766 000002          TST     2(SP)          :: IS THIS THE FIRST CHAR
3731 016602 001403                   BEQ    17$            :: BRANCH IF YES
3732 016604 006316                   ASL    (SP)            :: NO, SHIFT PRESENT
3733 016606 006316                   ASL    (SP)            :: CHAR OVER TO MAKE
3734 016610 006316                   ASL    (SP)            :: ROOM FOR NEW ONE.
3735 016612 005266 000002          17$: INC     2(SP)          :: KEEP COUNT OF CHAR
3736 016616 056616 177776          BIS     -2(SP), (SP)   :: SET IN NEW CHAR
3737 016622 000707                   BR      7$            :: GET THE NEXT ONE
3738 016624 104401 001170          18$: TYPE    $QUES        :: TYPE ?<CR><LF>
3739 016630 000720                   BR      20$            :: SIMULATE CONTROL-U
3740
3741
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3744
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3746
3747
3748

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```

:: *****
:: THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
:: CALL:
::      RDCHR          :: INPUT A SINGLE CHARACTER FROM THE TTY
::      RETURN HERE   :: CHARACTER IS ON THE STACK
::                   :: WITH PARITY BIT STRIPPED OFF

```

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3749 :
3750 :
3751 016632 011646 :SRDCHR: MOV (SP), -(SP) :: PUSH DOWN THE PC
3752 016634 016666 000004 000002 : MOV 4(SP), 2(SP) :: SAVE THE PS
3753 016642 105777 162276 1S: TSTB @STKS :: WAIT FOR
3754 016646 100375 : BPL 1S :: A CHARACTER
3755 016650 117766 162272 000004 : MOV 4(SP), 4(SP) :: READ THE TTY
3756 016656 042766 177600 000004 : BIC #C(177), 4(SP) :: GET RID OF JUNK IF ANY
3757 016664 026627 000004 000023 : CMP 4(SP), #23 :: IS IT A CONTROL-S?
3758 016672 001013 : BNE 3S :: BRANCH IF NO
3759 016674 105777 162244 2S: TSTB @STKS :: WAIT FOR A CHARACTER
3760 016700 100375 : BPL 2S :: LOOP UNTIL ITS THERE
3761 016702 117746 162240 : MOV 4(SP), -(SP) :: GET CHARACTER
3762 016706 042716 177600 : BIC #C177, (SP) :: MAKE IT 7-BIT ASCII
3763 016712 022627 000021 : CMP (SP)+, #21 :: IS IT A CONTROL-Q?
3764 016716 001366 : BNE 2S :: IF NOT DISCARD IT
3765 016720 000750 : BR 1S :: YES, RESUME
3766 016722 026627 000004 000140 3S: CMP 4(SP), #140 :: IS IT UPPER CASE?
3767 016730 002407 : BLT 4S :: BRANCH IF YES
3768 016732 026627 000004 000175 : CMP 4(SP), #175 :: IS IT A SPECIAL CHAR?
3769 016740 003003 : BGT 4S :: BRANCH IF YES
3770 016742 042766 000040 000004 : BIC #40, 4(SP) :: MAKE IT UPPER CASE
3771 016750 000002 4S: RTI :: GO BACK TO USER
3772 : *****
3773 : *THIS ROUTINE WILL INPUT A STRING FROM THE TTY
3774 : *CALL:
3775 : * RDLIN :: INPUT A STRING FROM THE TTY
3776 : * RETURN HERE :: ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
3777 : * :: TERMINATOR WILL BE A BYTE OF ALL 0'S
3778 :
3779 016752 010346 :SRDLIN: MOV R3, -(SP) :: SAVE R3
3780 016754 012703 017060 1S: MOV #TTYIN, R3 :: GET ADDRESS
3781 016760 022703 017070 2S: CMP #TTYIN+8., R3 :: BUFFER FULL?
3782 016764 101405 : BLOS 4S :: BR IF YES
3783 016766 104410 : RDCHR :: GO READ ONE CHARACTER FROM THE TTY
3784 016770 112613 : MOV (SP)+, (R3) :: GET CHARACTER
3785 016772 122713 000177 10S: CMPB #177, (R3) :: IS IT A RUBOUT
3786 016776 001003 : BNE 3S :: SKIP IF NOT
3787 017000 104401 001170 4S: TYPE $QUES :: TYPE A '?'
3788 017004 000763 : BR 1S :: CLEAR THE BUFFER AND LOOP
3789 017006 111337 017056 3S: MOV (R3), 9S :: ECHO THE CHARACTER
3790 017012 104401 017056 : TYPE 9S
3791 017016 122723 000015 : CMPB #15, (R3)+ :: CHECK FOR RETURN
3792 017022 001356 : BNE 2S :: LOOP IF NOT RETURN
3793 017024 105063 177777 : CLRB -1(R3) :: CLEAR RETURN (THE 15)
3794 017030 104401 001172 : TYPE $LF :: TYPE A LINE FEED
3795 017034 012603 : MOV (SP)+, R3 :: RESTORE R3
3796 017036 011646 : MOV (SP), -(SP) :: ADJUST THE STACK AND PUT ADDRESS OF THE
3797 017040 016666 000004 000002 : MOV 4(SP), 2(SP) :: FIRST ASCII CHARACTER ON IT
3798 017046 012766 017060 000004 : MOV #TTYIN, 4(SP)
3799 017054 000002 : RTI :: RETURN
3800 017056 000 : 9S: .BYTE 0 :: STORAGE FOR ASCII CHAR. TO TYPE
3801 017057 000 : .BYTE 0 :: TERMINATOR
3802 017060 000010 : $TTYIN: .BLKB 8. :: RESERVE 8 BYTES FOR TTY INPUT

```



```

3803 017070 052536 005015 000 $CNTLU: .ASCIZ /?U<15><12> ::CONTROL "U"
3804 017075 136 006507 000012 $CNTLG: .ASCIZ /?G<15><12> ::CONTROL "G"
3805 017102 005015 053523 020122 $MSWR: .ASCIZ <15><12>/SWR = /
3806 017110 020075 000
3807 017113 040 047040 053505 $MNEW: .ASCIZ / NEW = /
3808 017120 036440 000040
3809 .SBTTL TYPE ROUTINE
3810
3811 ::*****
3812 ::*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
3813 ::*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
3814 ::*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
3815 ::*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
3816 ::*NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
3817 ::*
3818 ::*CALL:
3819 ::*1) USING A TRAP INSTRUCTION
3820 ::* TYPE ,MESADR ;;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
3821 ::*OR
3822 ::* TYPE
3823 ::* MESADR
3824 ::*
3825
3826 017124 105737 001157 $TYPE: TSTB $TFPLG :: IS THERE A TERMINAL?
3827 017130 100002 BPL 1$ :: BR IF YES
3828 017132 000000 HALT :: HALT HERE IF NO TERMINAL
3829 017134 000430 BR 3$ :: LEAVE
3830 017136 010046 1$: MOV RO, -(SP) :: SAVE RO
3831 017140 017600 000002 MOV 22(SP), RO :: GET ADDRESS OF ASCIZ STRING
3832 017144 122737 000001 001214 CMPB #APTENV, $ENV :: RUNNING IN APT MODE
3833 017152 001011 BNE 62$ :: NO, GO CHECK FOR APT CONSOLE
3834 017154 132737 000100 001215 BITB #APTSPool, $ENVM :: SPOOL MESSAGE TO APT
3835 017162 001405 BEQ 62$ :: NO, GO CHECK FOR CONSOLE
3836 017164 010037 017174 MOV RO, 61$ :: SETUP MESSAGE ADDRESS FOR APT
3837 017170 004737 017414 JSR PC, $ATY3 :: SPOOL MESSAGE TO APT
3838 017174 000000 61$: .WORD 0 :: MESSAGE ADDRESS
3839 017176 132737 000040 001215 62$: BITB #APTCsup, $ENVM :: APT CONSOLE SUPPRESSED
3840 017204 001003 BNE 60$ :: YES, SKIP TYPE OUT
3841 017206 112046 2$: MOV (RO)+, -(SP) :: PUSH CHARACTER TO BE TYPED ONTO STACK
3842 017210 001005 BNE 4$ :: BR IF IT ISN'T THE TERMINATOR
3843 017212 005726 TST (SP)+ :: IF TERMINATOR POP IT OFF THE STACK
3844 017214 012600 60$: MOV (SP)+, RO :: RESTORE RO
3845 017216 062716 000002 3$: ADD #2, (SP) :: ADJUST RETURN PC
3846 017222 000002 RTI :: RETURN
3847 017224 122716 000011 4$: CMPB #HT, (SP) :: BRANCH IF <HT>
3848 017230 001430 BEQ 8$
3849 017232 122716 000200 CMPB #CRLF, (SP) ;; BRANCH IF NOT <CRLF>
3850 017236 001006 BNE 5$
3851 017240 005726 TST (SP)+ ;; POP <CR><LF> EQUIV
3852 017242 104401 TYPE ;; TYPE A CR AND LF
3853 017244 001171 $CRLF
3854 017246 105037 017402 CLRB $CHARCNT ;; CLEAR CHARACTER COUNT
3855 017252 000755 BR 2$ ;; GET NEXT CHARACTER
3856 017254 004737 017336 5$: JSR PC, $TYPEC ;; GO TYPE THIS CHARACTER

```

```

3857 017260 123726 001156      6$:  CMPB  $FILLC,(SP)+  :: IS IT TIME FOR FILLER CHARS.?
3858 017264 001350              BNE    2$              :: IF NO GO GET NEXT CHAR.
3859 017266 013746 001154      MOV    $NULL,-(SP)    :: GET # OF FILLER CHARS. NEEDED
3860                                AND THE NULL CHAR.
3861 017272 105366 000001      7$:  DECB  1(SP)        :: DOES A NULL NEED TO BE TYPED?
3862 017276 002770              BLT    6$              :: BR IF NO--GO POP THE NULL OFF OF STACK
3863 017300 004737 017336      JSR    PC,$TYPEC     :: GO TYPE A NULL
3864 017304 105337 017402      DECB  $CHARCNT       :: DO NOT COUNT AS A COUNT
3865 017310 000770              BR     7$              :: LOOP

```

;HORIZONTAL TAB PROCESSOR

```

3869 017312 112716 000040      8$:  MOVB  #' (SP)        :: REPLACE TAB WITH SPACE
3870 017316 004737 017336      9$:  JSR    PC,$TYPEC     :: TYPE A SPACE
3871 017322 132737 000007 017402  BITB  #',$CHARCNT    :: BRANCH IF NOT AT
3872 017330 001372              BNE    9$              :: TAB STOP
3873 017332 005726              TST   (SP)+           :: POP SPACE OFF STACK
3874 017334 000724              BR     2$              :: GET NEXT CHARACTER
3875 017336 105777 161606      $TYPEC: TSTB  $STPS        :: WAIT UNTIL PRINTER IS READY
3876 017342 100375              BPL   $TYPEC
3877 017344 116677 000002 161600  MOVB  2(SP),2$TPB    :: LOAD CHAR TO BE TYPED INTO DATA REG.
3878 017352 122766 000015 000002  CMPB  $CR,2(SP)      :: IS CHARACTER A CARRIAGE RETURN?
3879 017360 001003              BNE   1$              :: BRANCH IF NO
3880 017362 105037 017402      CLRB  $CHARCNT       :: YES--CLEAR CHARACTER COUNT
3881 017366 000406              BR    $TYPEX          :: EXIT
3882 017370 122766 000012 000002  1$:  CMPB  $LF,2(SP)     :: IS CHARACTER A LINE FEED?
3883 017376 001402              BEQ   $TYPEX          :: BRANCH IF YES
3884 017400 105227              INCB  (PC)+           :: COUNT THE CHARACTER
3885 017402 000000              $CHARCNT: .WORD 0    :: CHARACTER COUNT STORAGE
3886 017404 000207              $TYPEX: RTS          PC

```

.SBTTL APT COMMUNICATIONS ROUTINE

```

3887
3888
3889
3890
3891 017406 112737 000001 017652  $SATY1: MOVB  #1,$FFLG    :: TO REPORT FATAL ERROR
3892 017414 112737 000001 017650  $SATY3: MOVB  #1,$MFLG    :: TO TYPE A MESSAGE
3893 017422 000403              BR    $ATYC
3894 017424 112737 000001 017652  $SATY4: MOVB  #1,$FFLG    :: TO ONLY REPORT FATAL ERROR
3895 017432
3896 017432 010046              $ATYC: MOV    R0,-(SP)    :: PUSH R0 ON STACK
3897 017434 010146              MOV    R1,-(SP)    :: PUSH R1 ON STACK
3898 017436 105737 017650              TSTB  $MFLG        :: SHOULD TYPE A MESSAGE?
3899 017442 001450              BEQ   5$            :: IF NOT: BR
3900 017444 122737 000001 001214  CMPB  #APTENV,$ENV  :: OPERATING UNDER APT?
3901 017452 001031              BNE   3$            :: IF NOT: BR
3902 017454 132737 000100 001215  BITB  #APTPOOL,$ENVM :: SHOULD SPOOL MESSAGES?
3903 017462 001425              BEQ   3$            :: IF NOT: BR
3904 017464 017600 000004              MOV    24(SP),R0   :: GET MESSAGE ADDR.
3905 017470 062766 000002 000004  ADD   #2,4(SP)     :: BUMP RETURN ADDR.
3906 017476 005737 001174              1$:  TST   $MSGTYPE    :: SEE IF DONE W/ LAST XMISSION?
3907 017502 001375              BNE   1$            :: IF NOT: WAIT
3908 017504 010037 001210              MOV    R0,$MSGAD   :: PUT ADDR IN MAILBOX
3909 017510 105720              2$:  TSTB  (R0)+       :: FIND END OF MESSAGE
3910 017512 001376              BNE   2$

```



```

3911 017514 163700 001210 SUB $MSGAD,RO ::SUB START OF MESSAGE
3912 017520 006200 ASR RO ::GET MESSAGE LNGLH IN WORDS
3913 017522 010037 001212 MOV RO,$MSGLGT ::PUT LENGTH IN MAILBOX
3914 017526 012737 000004 001174 MOV #4,$MSGTYPE ::TELL APT TO TAKE MSG.
3915 017534 000413 BR SS
3916 017536 017637 000004 017562 3$: MOV @4(SP),4$ ::PUT MSG ADDR IN JSR LINKAGE
3917 017544 062766 000002 000004 ADD #2,4(SP) ::BUMP RETURN ADDRESS
3918 017552 013746 177776 MOV 177776,-(SP) ::PUSH 177776 ON STACK
3919 017556 004737 017124 JSR PC,$TYPE ::CALL TYPE MACRO
3920 017562 000000 4$: .WORD 0
3921 017564 5$:
3922 017564 105737 017652 10$: TSTB $FFLG ::SHOULD REPORT FATAL ERROR?
3923 017570 001416 BEQ 12$ ::IF NOT: BR
3924 017572 005737 001214 TST $ENV ::RUNNING UNDER APT?
3925 017576 001413 BEQ 12$ ::IF NOT: BR
3926 017600 005737 001174 11$: TST $MSGTYPE ::FINISHED LAST MESSAGE?
3927 017604 001375 BNE 11$ ::IF NOT: WAIT
3928 017606 017637 000004 001176 MOV @4(SP),$FATAL ::GET ERROR #
3929 017614 062766 000002 000004 ADD #2,4(SP) ::BUMP RETURN ADDR.
3930 017622 005237 001174 INC $MSGTYPE ::TELL APT TO TAKE ERROR
3931 017626 105037 017652 12$: CLRB $FFLG ::CLEAR FATAL FLAG
3932 017632 105037 017651 CLRB $LFLG ::CLEAR LOG FLAG
3933 017636 105037 017650 CLRB $MFLG ::CLEAR MESSAGE FLAG
3934 017642 012601 MOV (SP)+,R1 ::POP STACK INTO R1
3935 017644 012600 MOV (SP)+,RO ::POP STACK INTO RO
3936 017646 000207 RTS PC ::RETURN
3937 017650 000 $MFLG: .BYTE 0 ::MESSG. FLAG
3938 017651 000 $LFLG: .BYTE 0 ::LOG FLAG
3939 017652 000 $FFLG: .BYTE 0 ::FATAL FLAG
3940 017654 .EVEN
3941 000200 APTSIZE=200
3942 000001 APTENV=001
3943 000100 APTSPOOL=100
3944 000040 APTCSUP=040
3945 .SBTTL POWER DOWN AND UP ROUTINES
3946
3947 ::*****
3948 ::POWER DOWN ROUTINE
3949 017654 012737 020014 000024 $PWRDN: MOV #SILLUP,@#PWRVEC ::SET FOR FAST UP
3950 017662 012737 000340 000026 MOV #340,@#PWRVEC+2 ::PRIO:7
3951 017670 010046 MOV RO,-(SP) ::PUSH RO ON STACK
3952 017672 010146 MOV R1,-(SP) ::PUSH R1 ON STACK
3953 017674 010246 MOV R2,-(SP) ::PUSH R2 ON STACK
3954 017676 010346 MOV R3,-(SP) ::PUSH R3 ON STACK
3955 017700 010446 MOV R4,-(SP) ::PUSH R4 ON STACK
3956 017702 010546 MOV R5,-(SP) ::PUSH R5 ON STACK
3957 017704 017746 161230 MOV @SWR,-(SP) ::PUSH @SWR ON STACK
3958 017710 010637 020020 MOV SP,$SAVR6 ::SAVE SP
3959 017714 012737 017726 000024 MOV #SPWRUP,@#PWRVEC ::SET UP VECTOR
3960 017722 000000 HALT
3961 017724 000776 BR .-2 ::HANG UP
3962
3963 ::*****
3964 ::POWER UP ROUTINE

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```

3965 017726 012737 020014 000024 $PWRUP: MOV    $SILLUP, @PWRVEC    ;; SET FOR FAST DOWN
3966 017734 013706 020020          MOV    $SAVR6, SP      ;; GET SP
3967 017740 005037 020020          CLR    $SAVR6         ;; WAIT LOOP FOR THE TTY
3968 017744 005237 020020          1$:   INC    $SAVR6         ;; WAIT FOR THE INC
3969 017750 001375          BNE    1$            ;; OF WORD
3970 017752 012677 161162          MOV    (SP)+, @JSWR   ;; POP STACK INTO @JSWR
3971 017756 012605          MOV    (SP)+, R5     ;; POP STACK INTO R5
3972 017760 012604          MOV    (SP)+, R4     ;; POP STACK INTO R4
3973 017762 012603          MOV    (SP)+, R3     ;; POP STACK INTO R3
3974 017764 012602          MOV    (SP)+, R2     ;; POP STACK INTO R2
3975 017766 012601          MOV    (SP)+, R1     ;; POP STACK INTO R1
3976 017770 012600          MOV    (SP)+, R0     ;; POP STACK INTO R0
3977 017772 012737 017654 000024  MOV    $PWRDN, @PWRVEC ;; SET UP THE POWER DOWN VECTOR
3978 020000 012737 000340 000026  MOV    #340, @PWRVEC+2 ;; PRIO:7
3979 020006 104401          TYPE                    ;; REPORT THE POWER FAILURE
3980 020010 020022          $PWRMG: .WORD    $POWER ;; POWER FAIL MESSAGE POINTER
3981 020012 000002          RTI                    ;;
3982 020014 000000          $SILLUP: HALT          ;; THE POWER UP SEQUENCE WAS STARTED
3983 020016 000776          BR    .-2             ;; BEFORE THE POWER DOWN WAS COMPLETE
3984 020020 000000          $SAVR6: 0             ;; PUT THE SP HERE
3985 020022 005015 047520 042527  $POWER: .ASCIZ  <15><12>"POWER"
3986 020030 000122          .EVEN
3987          ;;
3988          ;;
3989          ;; *THIS ROUTINE WILL PROTECT THE PROGRAM
3990          ;; *FROM INTERRUPTS (BAD ONES).
3991          ;;
3992          ;; *THE TRAP CATCHER IS SET UP FOR
3993          ;; *
3994          ;; *      WORD    +2
3995          ;; *      JSR PC, R0
3996          ;;
3997          ;; *ILLEGAL INTERRUPTS OR INTERRUPTS TO THE WRONG VECTOR
3998          ;; *GOTO THE VECTOR AND PCITK UP THE ".+2" AS AN ADDRESS
3999          ;;
4000          ;; *AND "4700" AS NEW STATUS.
4001          ;; *THE .+2 AS A PC WILL CAUSE EXECUTION OF THE "JSR PC, R0" (AN ILLEGAL INSTR.).
4002          ;; *AND TRAP TO LOCATION "4". IN LOCATION 4 WE HAVE A
4003          ;; *POINTER HERE. IF THIS CONDITION CAUSES A TRAP TO LOC. 4.
4004          ;; *WE WILL REPORT IT IN THE SAME MANNER THAT WER WOULD
4005          ;; *REPORT ANY OTHER ERROR.
4006          ;; *IF A BUSS ERROR TRAP DID OCCUT AND CAUSE A TRAP TO 4.
4007          ;; *WE WILL HALT.
4008 020032 011637 020206          IOTRD: MOV    (6), TRTO    ;; GET WHERE WE CAME TO.
4009 020036 162737 000004 020206  SUB    #4, TRTO      ;; FORM READ ADDR.
4010          ;;
4011 020044 023727 020206 001000  CMP    TRTO, #1000   ;; DID TRAP FROM LESS THAN ADDR. 1000?
4012 020052 003402          BLE    2$           ;; NO-CONTINUE.
4013          ;;
4014 020054 000000          1$:   HALT          ;; A BUSS ERROR TIME OUT TRAP BROUGHT US HERE.
4015          ;; ADDRESS CONTAINED IN TRTO.
4016          ;;
4017 020056 000776          BR    1$           ;; DON'T ALLOW CONTINUE.
4018          ;;

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4073 020210 000000 TRFRO: WORD 0 ;CONTAINS ADDR. WE TRAPPED OR INTR. FROM.
4074 .SBTTL TRAP DECODER
4075
4076 *****
4077 *THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
4078 *AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
4079 *OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
4080 *GO TO THAT ROUTINE.
4081
4082 020212 010046 $TRAP: MOV RO, -(SP) ;:SAVE RO
4083 020214 016600 000002 MOV 2(SP),RO ;:GET TRAP ADDRESS
4084 020220 005740 TST -(RO) ;:BACKUP BY 2
4085 020222 111000 MOVB (RO),RO ;:GET RIGHT BYTE OF TRAP
4086 020224 006300 ASL RO ;:POSITION FOR INDEXING
4087 020226 016000 020246 MOV $TRPAD(RO),RO ;:INDEX TO TABLE
4088 020232 000200 RTS RO ;:GO TO ROUTINE
4089
4090
4091 ;:THIS IS USE TO HANDLE THE "GETPRI" MACRO
4092
4093 020234 011646 $TRAP2: MOV (SP), -(SP) ;:MOVE THE PC DOWN
4094 020236 016666 000004 000002 MOV 4(SP), 2(SP) ;:MOVE THE PSW DOWN
4095 020244 000002 RTI ;:RESTORE THE PSW
4096
4097 .SBTTL TRAP TABLE
4098
4099 ;*THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
4100 ;*BY THE "TRAP" INSTRUCTION.
4101
4102 ; ROUTINE
4103 ;-----
4104 $TRPAD: .WORD $TRAP2 ;:CALL=TYPE TRAP+1(104401) TTY TYPEOUT ROUTINE
4105 020250 017124 $TYPE ;:CALL=TYPOC TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
4106 020252 015246 $TYPOC ;:CALL=TYPOS TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
4107 020254 015222 $TYPOS ;:CALL=TYPON TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
4108 020256 015262 $TYPON ;:CALL=TYPBN TRAP+5(104405) TYPE BINARY (ASCII) NUMBER
4109 020260 015450 $TYPBN
4110
4111 020262 016420 $GTSWR ;:CALL=GTSWR TRAP+6(104406) GET SOFT-SWR SETTING
4112
4113 020264 016350 $CKSWR ;:CALL=CKSWR TRAP+7(104407) TEST FOR CHANGE IN SOFT-SWR
4114 020266 016632 $RDCHR ;:CALL=RDCHR TRAP+10(104410) TTY TYPEIN CHARACTER ROUTINE
4115 020270 016752 $RDLIN ;:CALL=RDLIN TRAP+11(104411) TTY TYPEIN STRING ROUTINE
4116 020272 005015 046103 041517 EM1: .ASCIZ <15><12>/CLOCK SR FUNCTION ERROR/
4117 020300 020113 051123 043040
4118 020306 047125 052103 047511
4119 020314 020116 051105 047522
4120 020322 000122
4121 020324 005015 046103 041517 EM2: .ASCIZ <15><12>/CLOCK SR DATA ERROR/
4122 020332 020113 051123 042040
4123 020340 052101 020101 051105
4124 020346 047522 000122
4125 020352 005015 046103 041517 EM3: .ASCIZ <15><12>/CLOCK BR DATA ERROR/
4126 020360 020113 051102 042040

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4127	020366	051101	020101	051105					
4128	020374	047522	000122						
4129	020400	044600	052116	051105	EM4:	.ASCIZ	<200>	/INTERRUPT ERROR/	
4130	020406	052522	052120	042440					
4131	020414	051122	051117	000					
4132	020421	015	041412	052517	EM5:	.ASCIZ	<15><12>	/COUNT REG. ERROR/	
4133	020426	052116	051040	043505					
4134	020434	020056	051105	047522					
4135	020442	000122							
4136	020444	005015	047503	047125	EM11:	.ASCIZ	<15><12>	#COUNT ERROR #	
4137	020452	020124	051105	047522					
4138	020460	020122	000						
4139	020463	015	041412	052517	EM12:	.ASCIZ	<15><12>	#COUNT FUNCTION ERROR#	
4140	020470	052116	043040	047125					
4141	020476	052103	047511	020116					
4142	020504	051105	047522	000122					
4143	020512	005015	046103	041517	EM16:	.ASCIZ	<15><12>	#CLOCK INTERRUPT ERROR #	
4144	020520	020113	047111	042524					
4145	020526	051122	050125	020124					
4146	020534	051105	047522	020122					
4147	020542	000							
4148	020543	015	051012	050105	EM20:	.ASCIZ	<15><12>	#REPEATABILITY ERROR #	
4149	020550	040505	040524	044502					
4150	020556	044514	054524	042440					
4151	020564	051122	051117	000040					
4152	020572	005015	042101	051104	EM26:	.ASCIZ	<15><12>	#ADDRESSING ERROR#	
4153	020600	051505	044523	043516					
4154	020606	042440	051122	051117					
4155	020614	000							
4156									
4157	020615	015	042412	051122	DH1:	.ASCIZ	<15><12>	#ERRPC ASR WAS S/B#	
4158	020622	041520	040411	051123					
4159	020630	053411	051501	051411					
4160	020636	041057	000						
4161	020641	015	042412	051122	DH3:	.ASCIZ	<15><12>	#ERRPC ABR WAS S/B#	
4162	020646	041520	040411	051102					
4163	020654	053411	051501	051411					
4164	020662	041057	000						
4165	020665	200	051105	050122	DH4A:	.ASCIZ	<200>	#ERRPC TO FROM ADDR.#	
4166	020672	020103	020040	047524					
4167	020700	020040	020040	020040					
4168	020706	051106	046517	040440					
4169	020714	042104	027122	000					
4170	020721	015	042412	051122	DH12:	.ASCIZ	<15><12>	#ERRPC ASR #	
4171	020726	041520	040411	051123					
4172	020734	000011							
4173	020736	005015	051105	050122	DH20:	.ASCIZ	<15><12>	#ERRPC ASR 2NDCNT 1STNCT #	
4174	020744	004503	051501	004522					
4175	020752	047062	041504	052116					
4176	020760	030411	052123	041516					
4177	020766	004524	000						
4178	020771	015	042412	051122	DH26:	.ASCIZ	<15><12>	#ERRPC CLOCK ADDR.#	
4179	020776	041520	041411	047514					
4180	021004	045503	040440	042104					

1181	021012	027122	000				
1182	021015	200	042115	030461	WRM1:	.ASCII	<200>"MD11-DVMNC-A"
1183	021022	042055	046526	041516			
1184	021030	040455					
1185	021032	050200	042514	051501		.ASCII	<200>"PLEASE PULL OUT ST SWITCHES AND THEN TURN"
1186	021040	020105	052520	046114			
1187	021046	047440	052125	051440			
1188	021054	020124	053523	052111			
1189	021062	044103	051505	040440			
1190	021070	042116	052040	042510			
1191	021076	020116	052524	047122			
1192	021104	052200	042510	020115		.ASCIIZ	<200>"THEM COMPLETELY CW OR CCW"<200><7>
1193	021112	047503	050115	042514			
1194	021120	042524	054514	041440			
1195	021126	020127	051117	041440			
1196	021134	053503	003600	000			
1197							
1198		021142				.EVEN	
1199							
1200	021142	001116	001376	001126	DT1:	.WORD	\$ERRPC,ASR,\$BDDAT,\$GDDAT,0
1201	021150	001124	000000				
1202	021154	001116	001400	001126	DT3:	.WORD	\$ERRPC,ABR,\$BDDAT,\$GDDAT,0
1203	021162	001124	000000				
1204	021166	001116	020206	020210	DT4:	.WORD	\$ERRPC,TRTO,TRFR0,0
1205	021174	000000					
1206	021176	001116	001376	000000	DT12:	.WORD	\$ERRPC,ASR,0
1207	021204	001116	001376	001126	DT20:	.WORD	\$ERRPC,ASR,\$BDDAT,\$GDDAT,0
1208	021212	001124	000000				
1209	021216	001116	001376	001126	DT22:	.WORD	\$ERRPC,ASR,\$BDDAT,\$TMPD,0
1210	021224	001424	000000				
1211	021230	001116	001424	000000	DT26:	.WORD	\$ERRPC,\$TMPD,0
1212							
1213	021236	000000	000000		DF0:	.WORD	0,0
1214							
1215		000001				.END	

ABASE = 170420	ABR = 001400	ACDW1 = 000000	ACDW2 = 000000
ACPUOP = 000000	ADDW0 = 000000	ADDW1 = 000000	ADDW10 = 000000
ADDW11 = 000000	ADDW12 = 000000	ADDW13 = 000000	ADDW14 = 000000
ADDW15 = 000000	ADDW2 = 000000	ADDW3 = 000000	ADDW4 = 000000
ADDW5 = 000000	ADDW6 = 000000	ADDW7 = 000000	ADDW8 = 000000
ADDW9 = 000000	ADEVCT = 000000	ADEVN = 000000	AENV = 000000
AENVM = 000000	AFATAL = 000000	AMADR1 = 000000	AMADR2 = 000000
AMADR3 = 000000	AMADR4 = 000000	AMAMS1 = 000000	AMAMS2 = 000000
AMAMS3 = 000000	AMAMS4 = 000000	AMSGAD = 000000	AMSGLG = 000000
AMSGTY = 000000	AMTYP1 = 000000	AMTYP2 = 000000	AMTYP3 = 000000
AMTYP4 = 000000	ANYKEY = 014704	ANY2 = 014744	APASS = 000000
APRIOR = 000200	APTC SU = 000040	APTENV = 000001	APTSIZ = 000200
APTSP0 = 000100	ASK = 001452	ASR = 001376	ASWREG = 000000
ATESTN = 000000	AUNIT = 000000	AUSWR = 000000	AVECT1 = 000440
AVECT2 = 000000	BIT0 = 000001	BIT00 = 000001	BIT01 = 000002
BIT02 = 000004	BIT03 = 000010	BIT04 = 000020	BIT05 = 000040
BIT06 = 000100	BIT07 = 000200	BIT08 = 000400	BIT09 = 001000
BIT1 = 000002	BIT10 = 002000	BIT11 = 004000	BIT12 = 010000
BIT13 = 020000	BIT14 = 040000	BIT15 = 100000	BIT2 = 000004
BIT3 = 000010	BIT4 = 000020	BIT5 = 000040	BIT6 = 000100
BIT7 = 000200	BIT8 = 000400	BIT9 = 001000	BPTVEC = 000014
CKSWR = 104407	CR = 000015	CRLF = 000200	DDISP = 177570
DF0 = 021236	DH1 = 020615	DH12 = 020721	DH20 = 020736
DH26 = 020771	DH3 = 020641	DH4A = 020665	DISPLA = 001142
DISPRE = 000174	DR = 001414	DR2 = 001416	DSWR = 177570
DT1 = 021142	DT12 = 021176	DT20 = 021204	DT22 = 021216
DT26 = 021230	DT3 = 021154	DT4 = 021166	DWARF = 001450
DWARFT = 001454	EMTVEC = 000030	EM1 = 020272	EM11 = 020444
EM12 = 020463	EM16 = 020512	EM2 = 020324	EM20 = 020543
EM26 = 020572	EM3 = 020352	EM4 = 020400	EM5 = 020421
ENDP = 013644	ERCNT = 001436	ERRVEC = 000004	EXS = 001444
GTSWR = 104406	HT = 000011	IOTRD = 020032	IOTST1 = 015034
IOTST2 = 015112	IOTST3 = 015160	IOTVEC = 000020	LCNT = 001446
LF = 000012	LOOP = 002312	MDEVCT = 001440	PC = %000007
PIRQ = 177772	PIRQVE = 000240	PRIOR = 001412	PRO = 000000
PR1 = 000040	PR2 = 000100	PR3 = 000140	PR4 = 000200
PR5 = 000240	PR6 = 000300	PR7 = 000340	PS = 177776
PSW = 177776	PWRVEC = 000024	RDCHR = 104410	RDLIN = 104411
RESVEC = 000010	ROTATE = 001432	RSTART = 002162	R0 = %000000
R1 = %000001	R2 = %000002	R3 = %000003	R4 = %000004
R5 = %000005	R6 = %000006	R7 = %000007	SP = %000006
STACK = 001100	START = 001534	STKLMT = 177774	SWR = 001140
SWREG = 000176	SW0 = 000001	SW00 = 000001	SW01 = 000002
SW02 = 000004	SW03 = 000010	SW04 = 000020	SW05 = 000040
SW06 = 000100	SW07 = 000200	SW08 = 000400	SW09 = 001000
SW1 = 000002	SW10 = 002000	SW11 = 004000	SW12 = 010000
SW13 = 020000	SW14 = 040000	SW15 = 100000	SW2 = 000004
SW3 = 000010	SW4 = 000020	SW5 = 000040	SW6 = 000100
SW7 = 000200	SW8 = 000400	SW9 = 001000	TBITVE = 000014
TKVEC = 000060	TPVEC = 000064	TRAPVE = 000034	TRFRO = 020210
TRTO = 020206	TRTVEC = 000014	TSCLC = 001420	TSCLD = 001422
TSTCNT = 001442	TSTSTR = 001474	TST1 = 002400	TST10 = 003230
TST11 = 003326	TST12 = 003424	TST13 = 003522	TST14 = 003620
TST15 = 003716	TST16 = 004006	TST17 = 004076	TST2 = 002500

TST20	004150	TST21	004232	TST22	004360	TST23	004506
TST24	004602	TST25	004662	TST26	004766	TST27	005034
TST3	002542	TST30	005102	TST31	005212	TST32	005424
TST33	005546	TST34	005610	TST35	005656	TST36	006006
TST37	006136	TST4	002640	TST40	006266	TST41	006416
TST42	006546	TST43	006706	TST44	007050	TST45	007110
TST46	007236	TST47	007350	TST5	002736	TST50	007454
TST51	007530	TST52	007604	TST53	007670	TST54	007762
TST55	010116	TST56	010250	TST57	010404	TST6	003034
TST60	010540	TST61	010674	TST62	011030	TST63	011164
TST64	011442	TST65	011652	TST66	012162	TST67	012426
TST7	003132	TST70	012776	TST71	013110	TST72	013254
TST73	013642	TYPBN =	104405	TYPE =	104401	TYPOC =	104402
TYPON =	104404	TYPOS =	104403	UTEST	001434	VECTP	001404
VECT1	001402	VECT2	001406	VECT2P	001410	WRNM1	021015
WSTART =	001514	\$APTHD	001000	\$ATYC	017432	\$ATY1	017406
\$ATY3	017414	\$ATY4	017424	\$AUTOB	001134	\$BASE	001250
\$BADDR	001122	\$BDDAT	001126	\$BELL	001164	\$BIN	015522
\$CDW1	001254	\$CHARC	017402	\$CKSWR	016350	\$CMTAG	001100
\$CM3 =	000000	\$CNTLG	017075	\$CNTLU	017070	\$CPUOP	001222
\$CRLF	001171	\$DEVCT	001204	\$DEVM	001252	\$DOAGN	014674
\$ENDAD	014664	\$ENDCT	014432	\$ENULL	014700	\$ENV	001214
\$ENVM	001215	\$EOP	014376	\$EOpCT	014424	\$ERFLG	001103
\$ERMAX	001115	\$ERROR	015524	\$ERRPC	001116	\$ERRTB	001256
\$ERRTY	015732	\$ERTTL	001112	\$ESCAP	001162	\$ETABL	001214
\$ETEND	001256	\$FATAL	001176	\$FFLG	017652	\$FILLC	001156
\$FILLS	001155	\$GDADR	001120	\$GDDAT	001124	\$GET42	014654
\$GTSWR	016420	\$HD =	000001	\$HIBTS	001000	\$ICNT	001104
\$ILLUP	020014	\$INTAG	001135	\$ITEMB	001114	\$LF	001172
\$LFLG	017651	\$LPADR	001106	\$LPERR	001110	\$MADR1	001226
\$MADR2	001232	\$MADR3	001236	\$MADR4	001242	\$MAIL	001174
\$MAMS1	001224	\$MAMS2	001230	\$MAMS3	001234	\$MAMS4	001240
\$MBADR	001002	\$MFLG	017650	\$MNEW	017113	\$MSGAD	001210
\$MSGLG	001212	\$MSGTY	001174	\$MSWR	017102	\$MTYP1	001225
\$MTYP2	001231	\$MTYP3	001235	\$MTYP4	001241	\$MXCNT	016346
\$NULL	001154	\$NWTST =	000001	\$OCNT	015444	\$OMODE	015446
\$OVER	016332	\$PASS	001202	\$PASTM	001006	\$POWER	020022
\$PWDRN	017654	\$PWARMG	020010	\$PWRUP	017726	\$QUES	001170
\$RDCHR	016632	\$RDLIN	016752	\$RDSZ =	000010	\$RTNAD	014676
\$SAVR6	020020	\$SCOPE	016066	\$SETUP =	000117	\$STUP =	177777
\$SVLAD	016276	\$SVPC =	000254	\$SWR =	167400	\$SWREG	001216
\$SWRMK =	000000	\$TESIN	001200	\$TIMES	001160	\$TKB	001146
\$TKS	001144	\$TMPD	001424	\$TMP1	001426	\$TMP3	001430
\$TN =	000074	\$TPB	001152	\$TPFLG	001157	\$TPS	001150
\$TRAP	020212	\$TRAP2	020234	\$TRP =	000012	\$TRPAD	020246
\$TSTM	001004	\$TSTNM	001102	\$TTYIN	017060	\$TYPBN	015450
\$TYPE	017124	\$TYPEC	017336	\$TYPEX	017404	\$TYPOC	015246
\$TYPON	015262	\$TYPOS	015222	\$UNIT	001206	\$UNITM	001010
\$USWR	001220	\$VECT1	001244	\$VECT2	001246	\$XTSTR	016102
\$\$GET4 =	000000	\$OFILL	015445	.\$X =	001000	.	= 021242

ERRORS DETECTED: 0

