

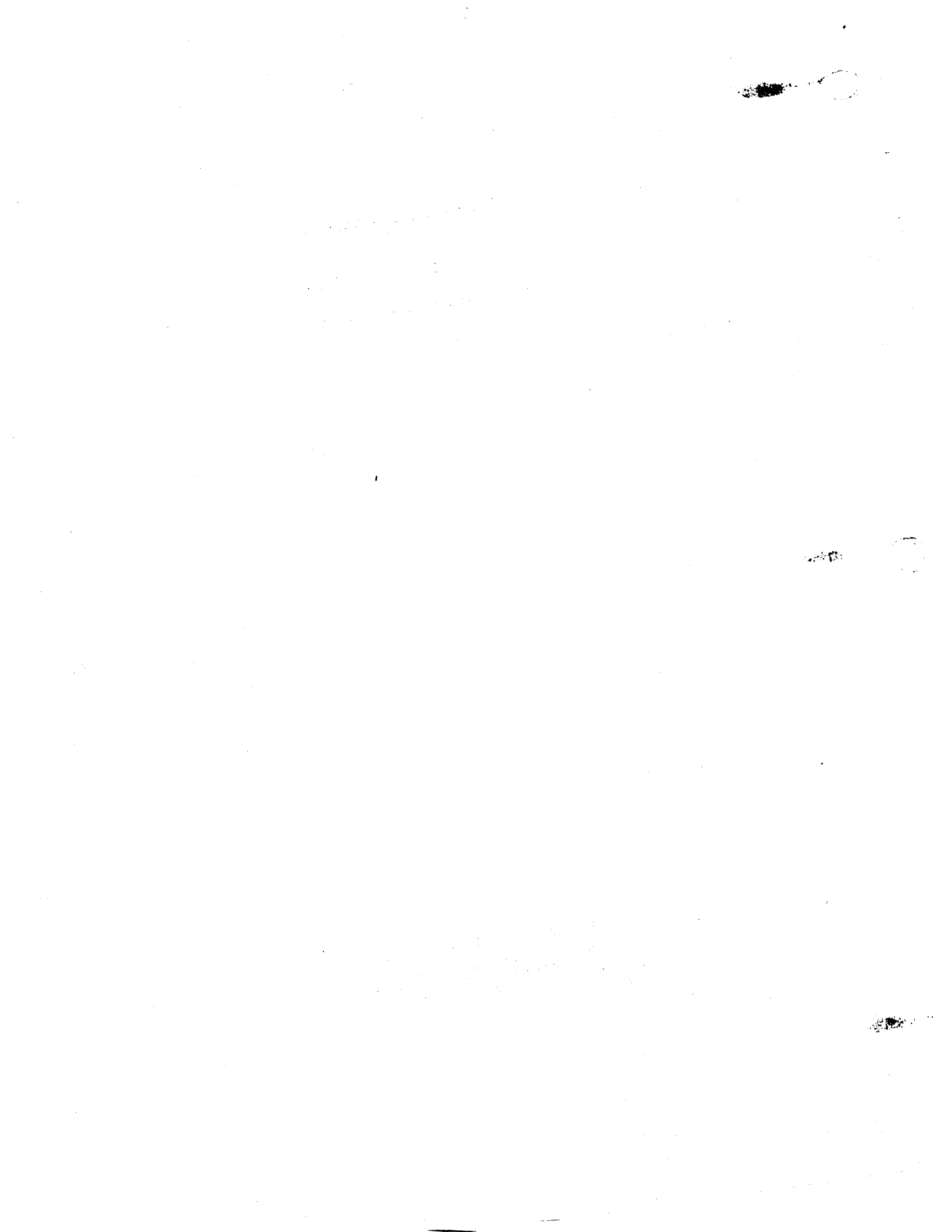
Internal Maintenance Specification

MACRO ASSEMBLER 3.0 Update

MSOS 4.0 Operating System

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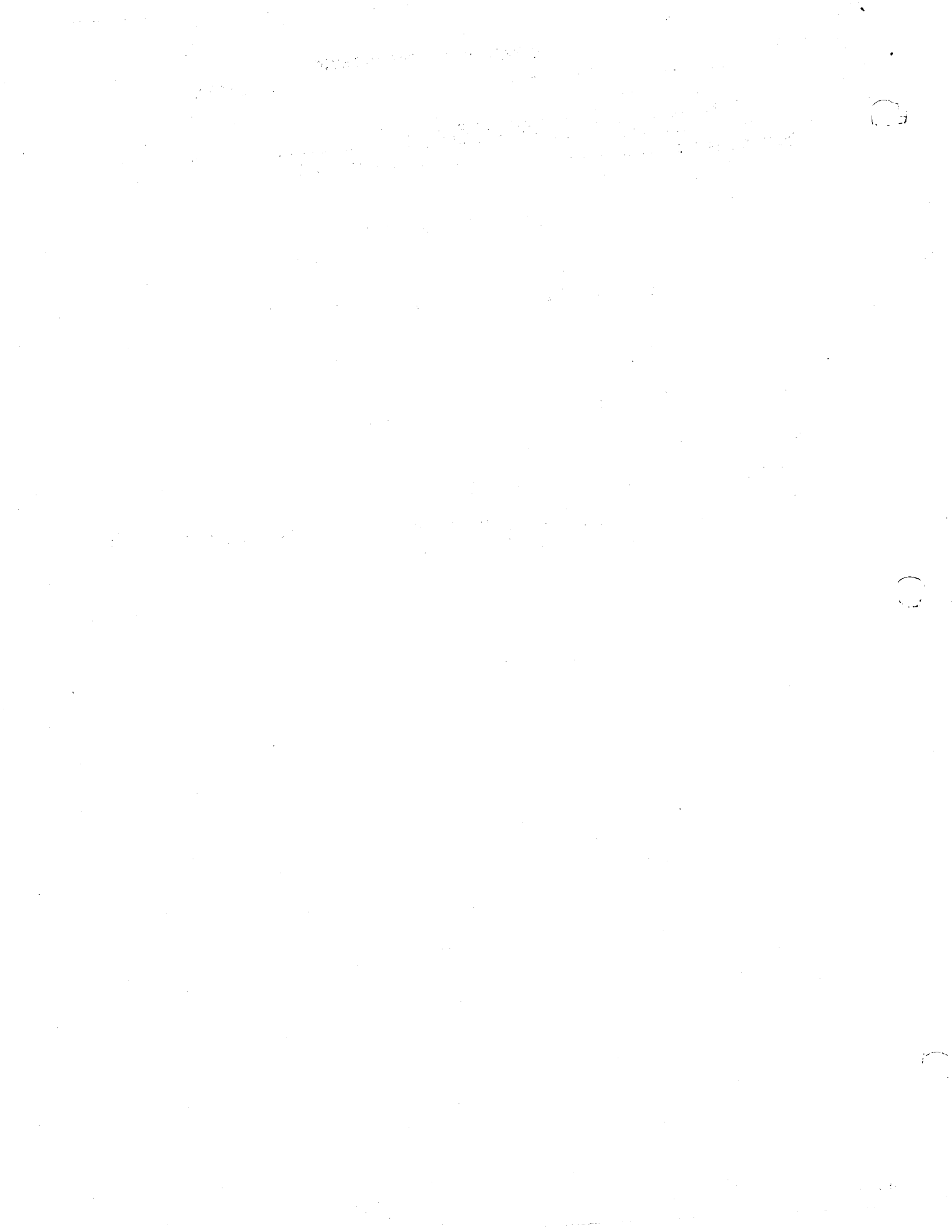
CONTROL DATA CORPORATION

DIVISION

DOCUMENT CLASS IMS PAGE NO. i
PRODUCT NAME 1700 MACRO ASSEMBLER
PRODUCT MODEL NO. 3.0 MACHINE SERIES 1700

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SECTION I

GENERAL INTERNAL OUTLINE OF 1700 MACRO ASSEMBLER

1. New Features of the 1700 Macro Assembler
 - A. Suppression of sequence errors when an * is encountered in column 73 {no sequence errors from inserts or deletes made by COSY}.
 - B. Date will be listed in the heading on each page except for the table at the end.
 - C. Suppression of page ejects under no list {NLS}.

1.1 Internal Flow of the 1700 Macro Assembler

The Macro Assembler is written in 5 segments. One segment is the controlling routine, ASSEM; the other four segments are the three passes of the assembler and TABLST.

1.1.1 Segment ASSEM

ASSEM is the controlling program of the assembler. The beginning of each pass contains this program. The program is also on the program library as a separate relocatable program which is loaded when *ASSEM is typed in.

Each ASSEM is the same length. The commands in each ASSEM are the same except for an EQU defining the symbol PS, the W1 and W2 parameters of the GTFILE request, and the ADC at the end of the program.

The function of ASSEM is to read in the passes of the assembler and start execution of the pass read in. It also checks to make sure the absolute base of the pass read in is correct. ASSEM overlays itself when each pass is read in. This is why each ASSEM is the same length and has about the same coding. Each pass of the assembler exits to ASSEM at completion of the pass.

1.1.1.1 ASSEM as a Separate Program

In this program PS is set to minus zero. Because it is negative, the first time switch in common storage is zeroed out. Also, because it is zero, it tells the program to read in PASS1 of the assembler. W1 and W2 in the GTFILE request are zero, meaning the whole permanent file of PASS1 will be read in.

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1.1.1.2 ASSEM in PASS1

In this program PS is set to one which tells the program to read in PASS2. W1 and W2 in the GTFILE request are zero, meaning the whole permanent file of PASS2 will be read in.

1.1.1.3 ASSEM in PASS2

In this program PS is set to two which tells the program to read in PASS3. In the GTFILE request W1 is set to one and W2 is set to the length of PASS3. W2 is used within PASS2 to set to determine the starting address of the symbol table. If the length of PASS3 is changed, W2 in this ASSEM should also be changed.

1.1.1.4 ASSEM in PASS3

In this program PS is set to three which tells the program to read in TABLST. W1 and W2 in the GTFILE request are zero, meaning the whole permanent file of TABLST will be read in.

1.1.1.5 ASSEM in TABLST

In this program PS is set to zero which tells the program to read in PASS1. W1 and W2 in the GTFILE request are zero, meaning the whole permanent file of PASS1 will be read in.

1.2 Flowchart of ASSEM

1.3 General Flowchart of PASS1

1.4 General Flowchart of PASS2

1.5 General Flowchart of PASS3

1.6 Switches and Holders Common to all Passes

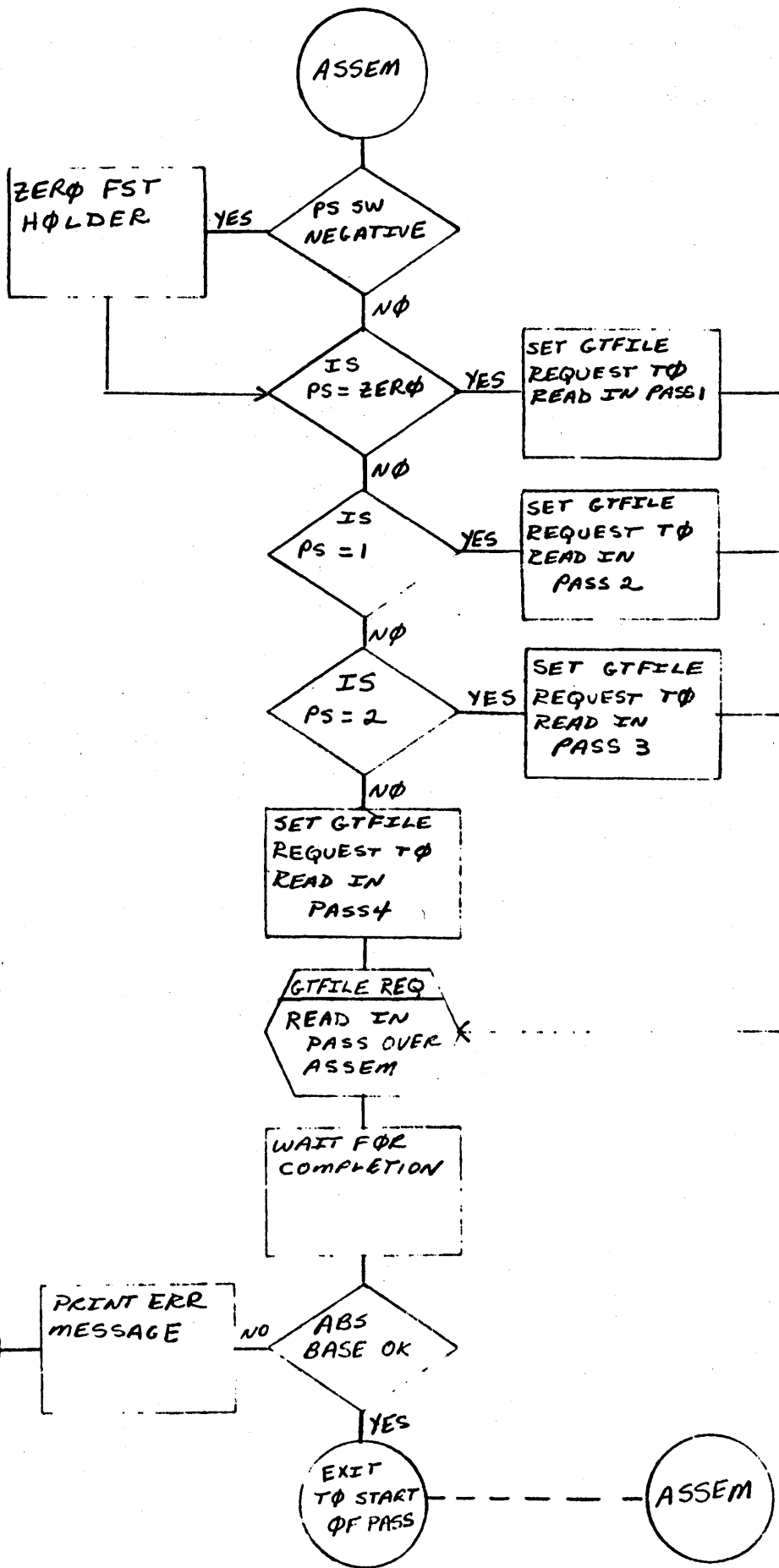
<u>Symbolic Name</u>	<u>Meaning</u>
1. ERC	Holder for error count
2. FST	First time switch set by ASSEM
3. ILSCND	Contains sector number of last IL sector

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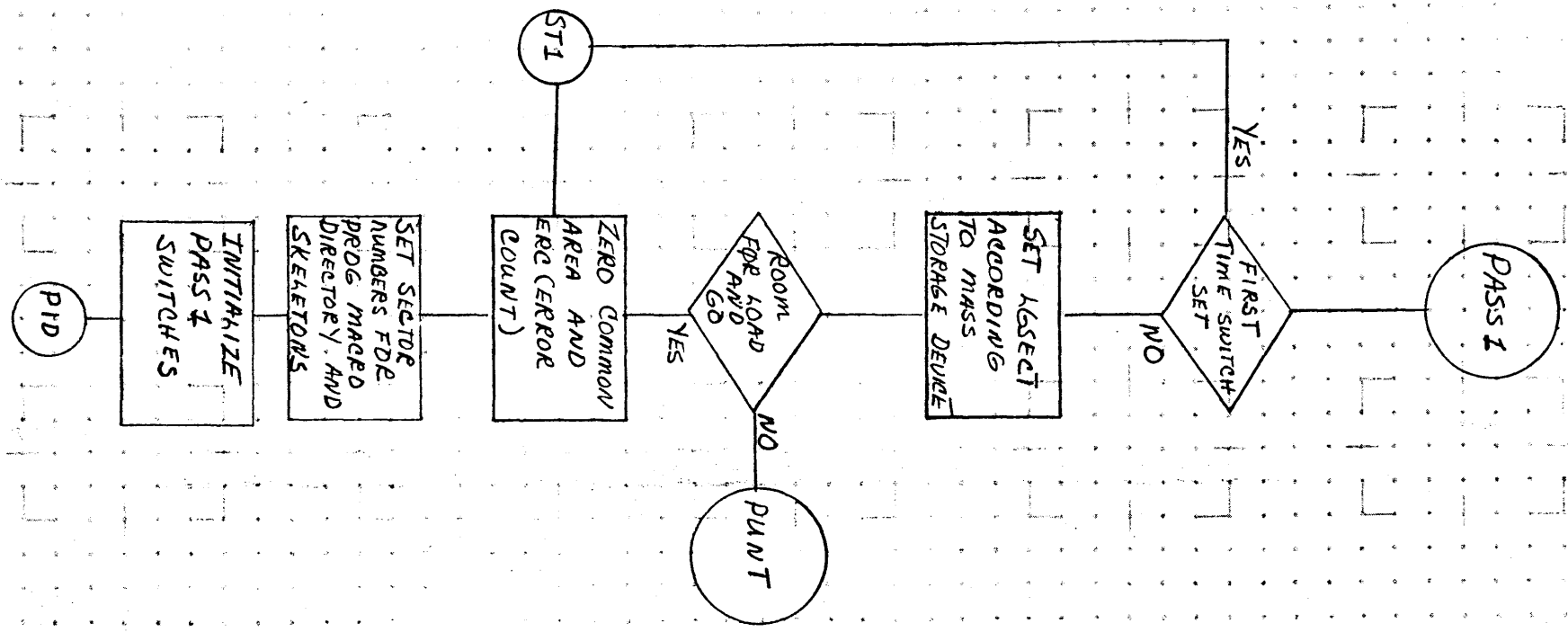
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<u>Symbolic Name</u>	<u>Meaning</u>
4. ILSCST	Contains the sector number of first IL sector
5. L	Switch set when L option is selected
6. LGSECT	Contains largest sector address assembler may access
7. MM	Switch set when M option is selected
8. P	Switch set when P option is selected
9. SRSCST	Starting sector of mass storage scratch area used by assembler
10. X	Switch set when X option is selected



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A
B
C
D



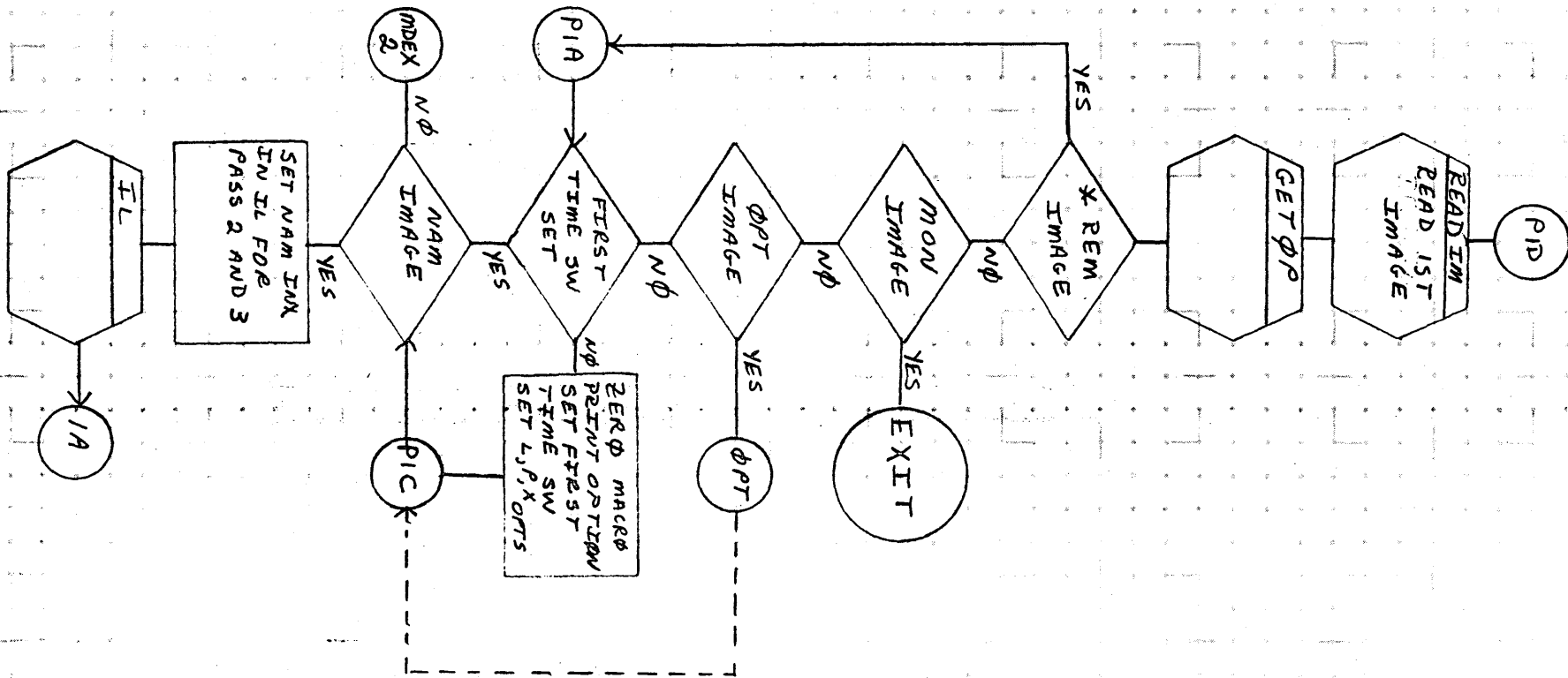
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A

B

C

D



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

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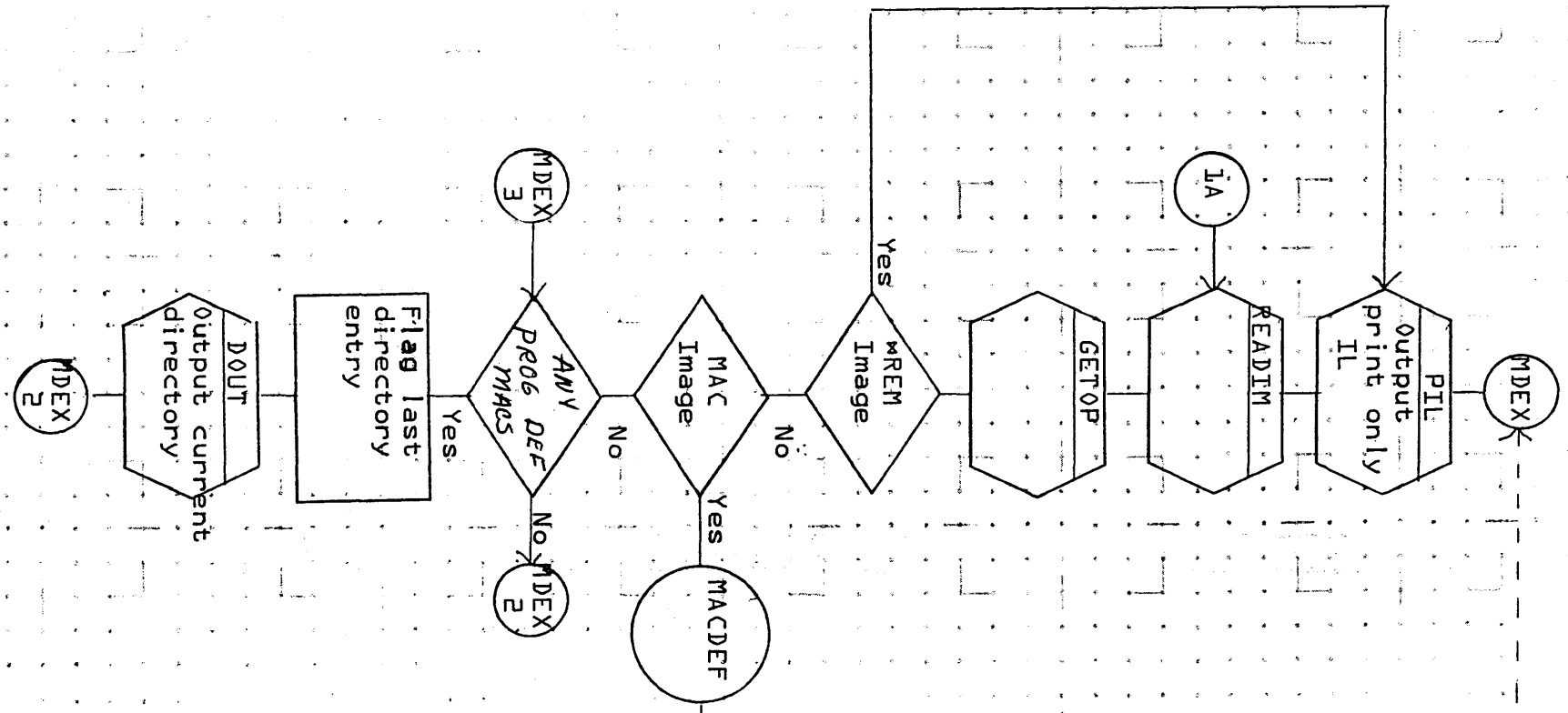
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A

B

C

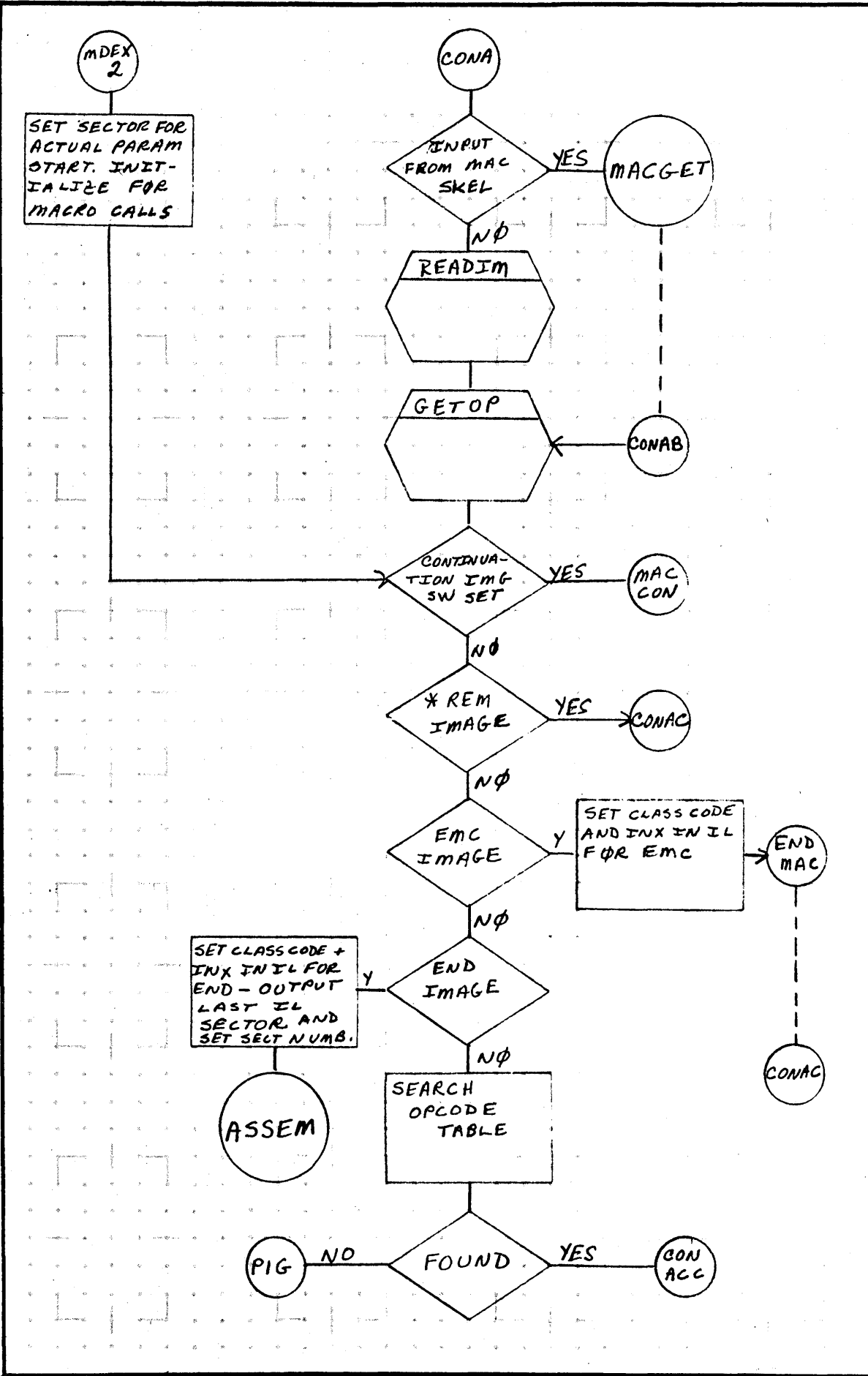
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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

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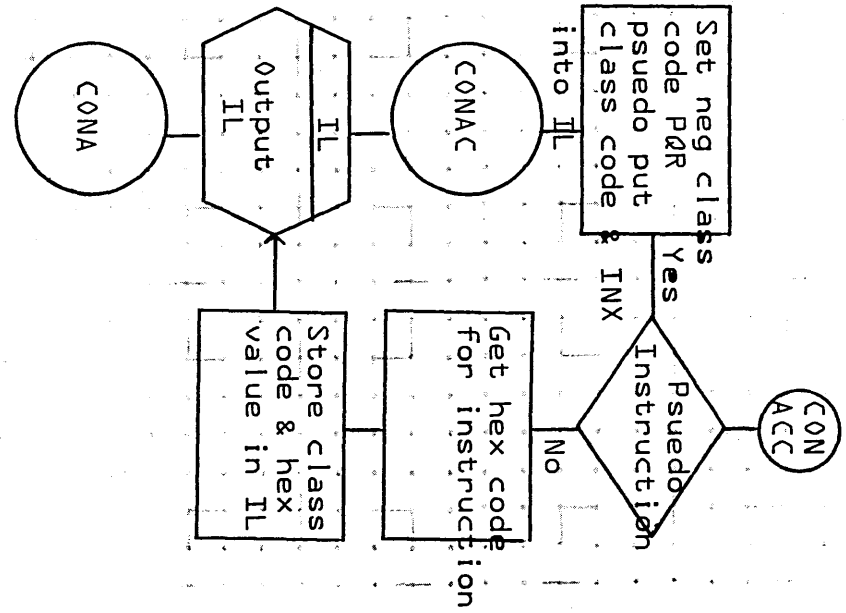
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A

B

C

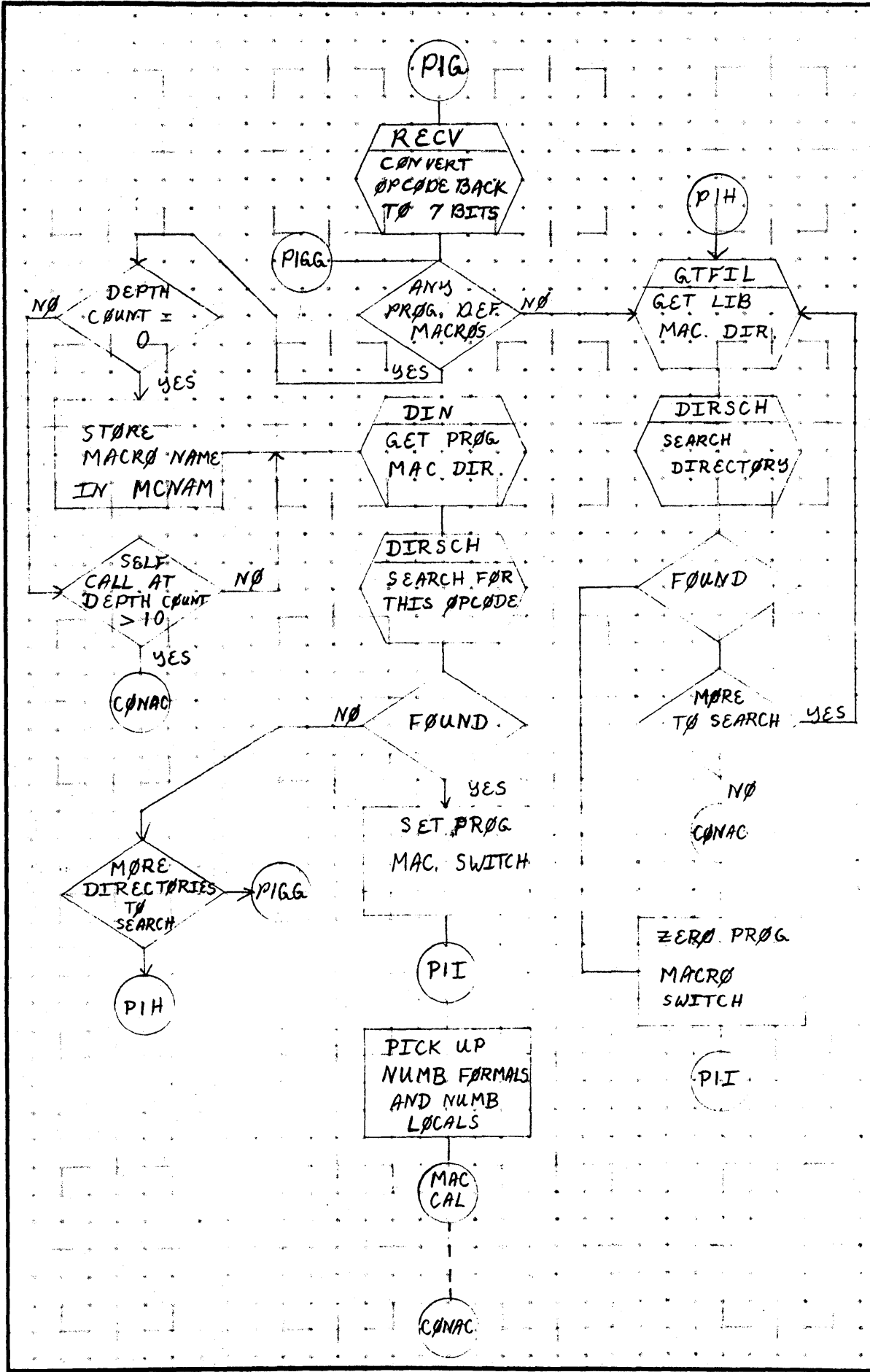
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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

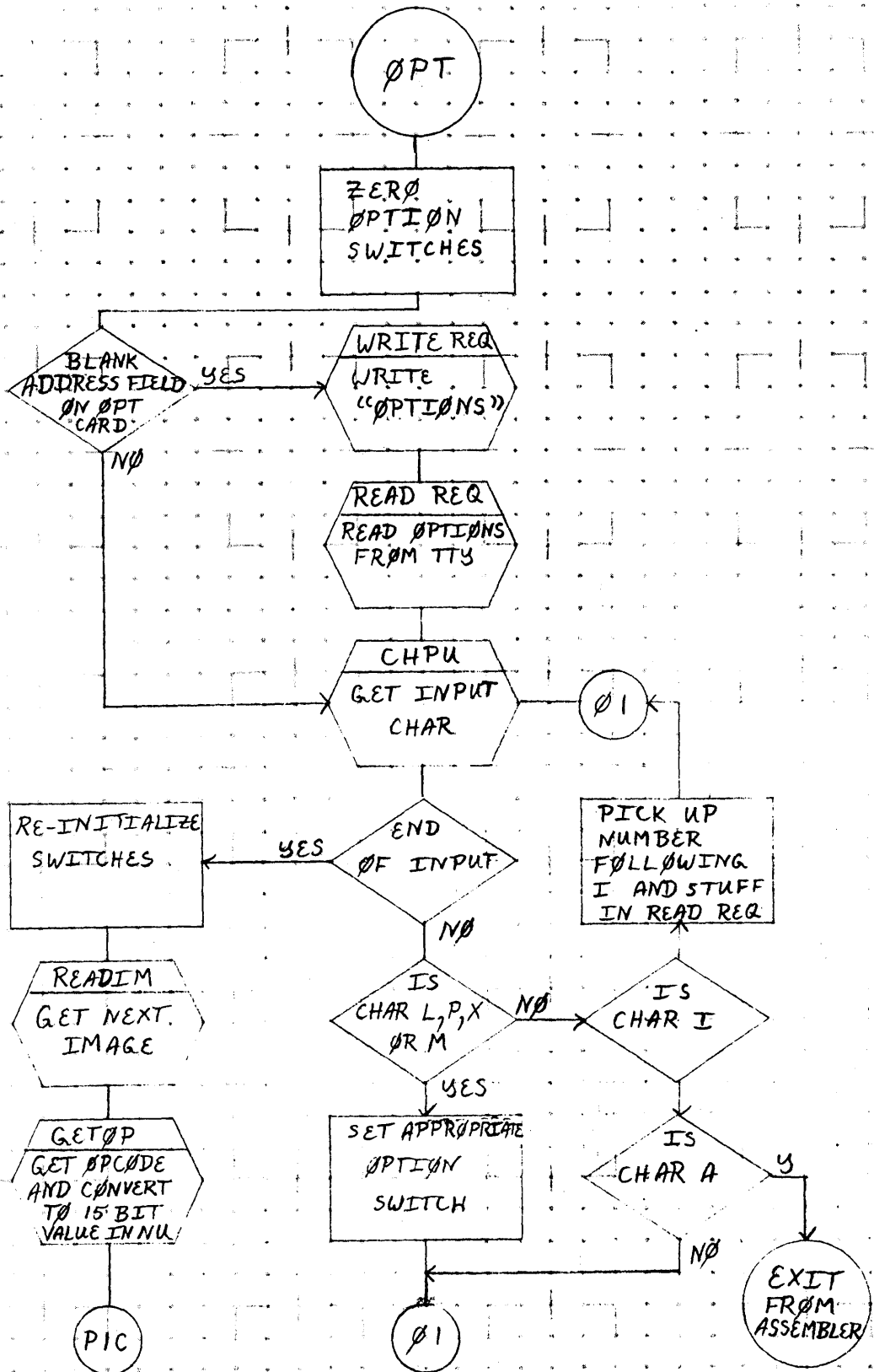
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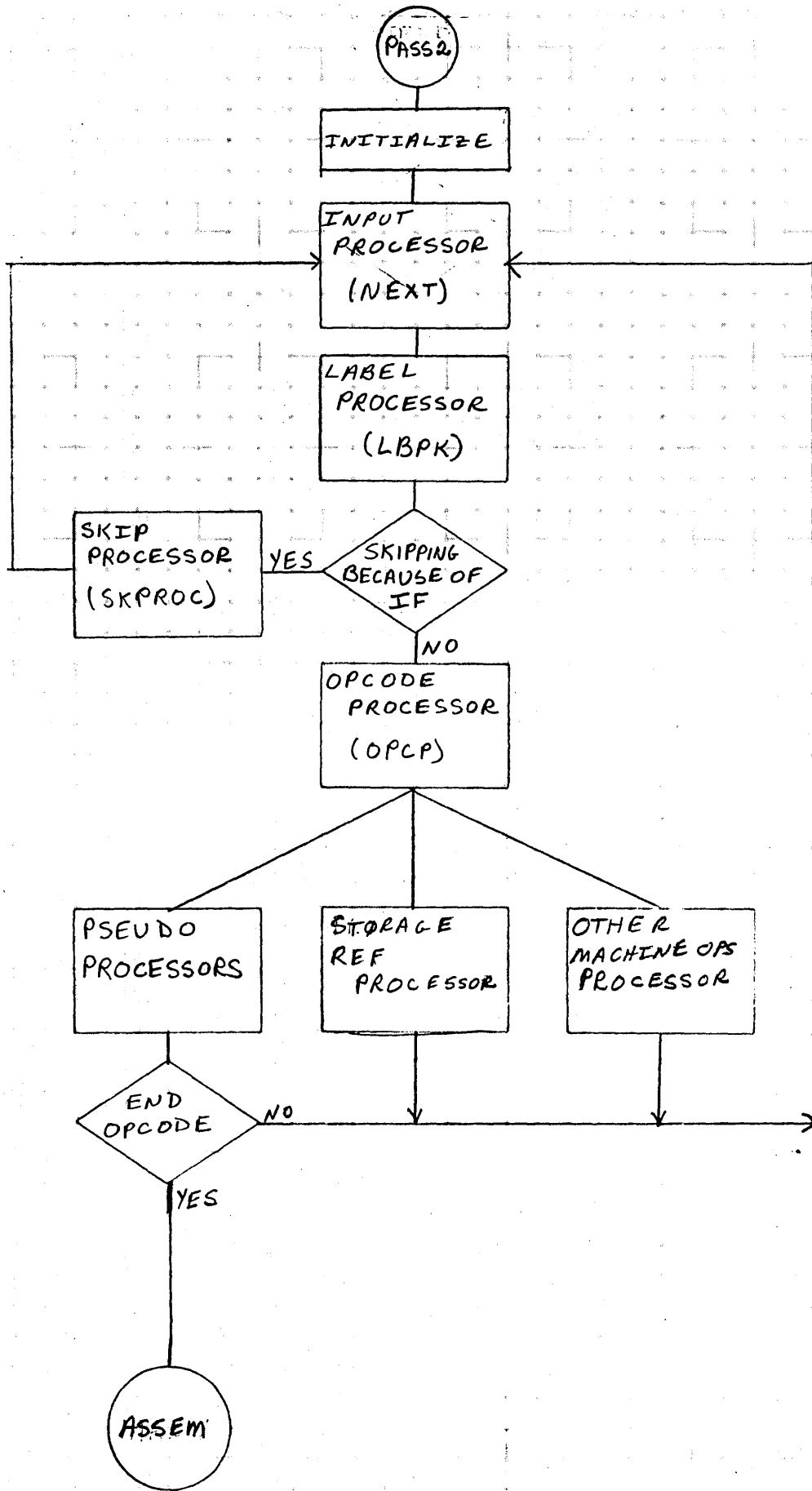


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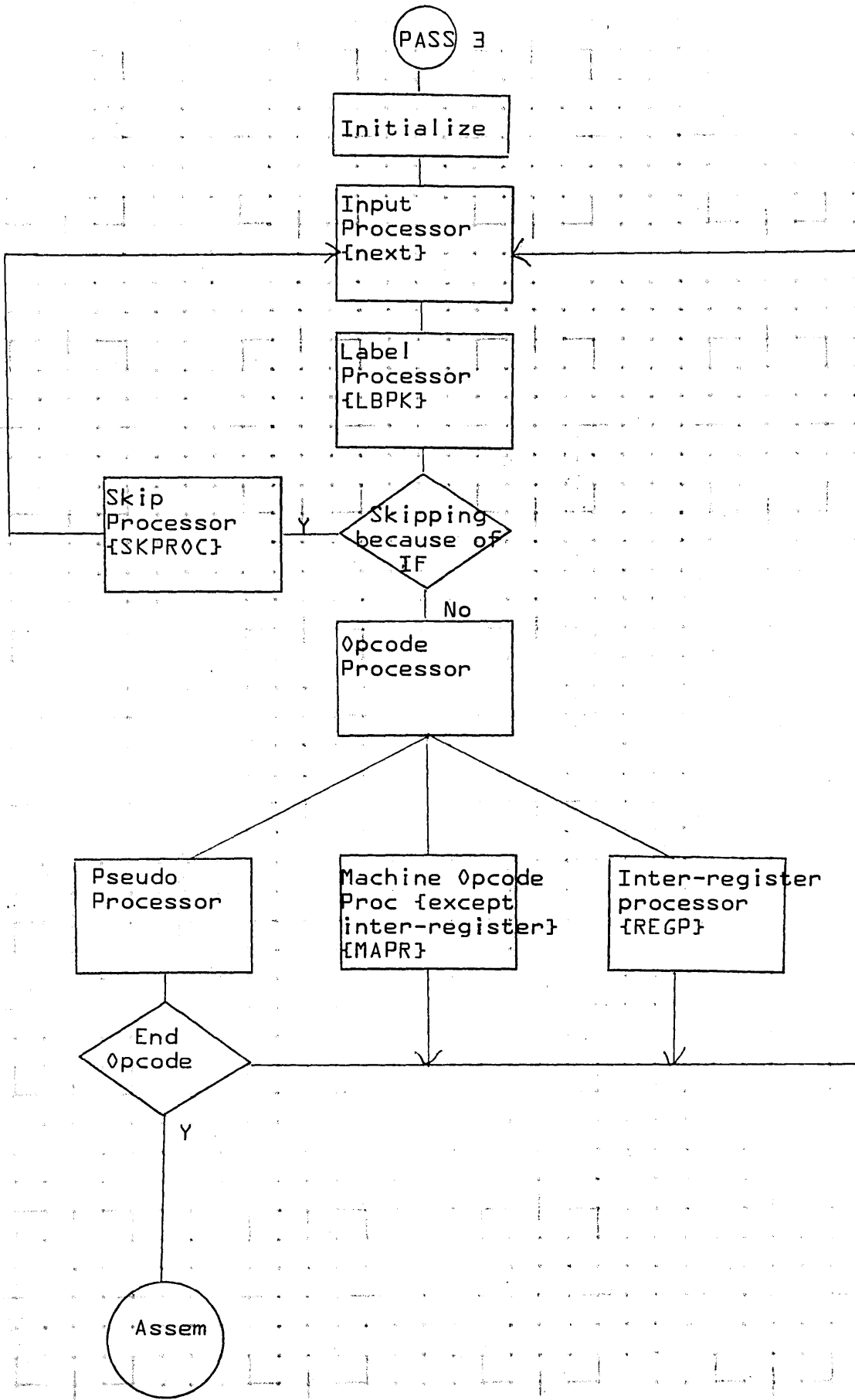
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CONTROL DATA CORPORATION		DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.		REV	APPROVED	DATE
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SECTION II - PASS1

2. Pass 1 processes macro definitions, macro instructions and builds a copy of the source input on the mass storage device.

2.1 Macro Definition Routine (MACDEF)

The macro definition routine processes programmer defined macros. It builds a macro directory and skeletons on the mass storage device. The input macro skeletons are preprocessed and binary values are substituted for formal parameters and local labels.

This routine is the basis for the separate program LIBMAC which processes library macro definitions for output to the program library.

2.1.1 Flow Chart of Macro Definition Routine

2.1.2 Format of Macro Directory and Skeletons on Mass Storage

2.2 Macro Call Routine (MACCAL)

The Macro Call Routine processes macro instructions and builds the actual parameter table. Special handling is used for macros in depth and continuation images. Local labels are assigned unique values in this routine.

2.2.1 Flow Chart of Macro Call Routine

2.2.2 Actual Parameter Table Format

2.3 Macro Continuation Image Routine (MACCON)

This routine checks the legality of the continuation image opcode and exits to the Macro Call Routine.

2.3.1 Flow Chart of Macro Continuation Image Routine

2.4 Macro Get Routine (MACGET)

Macro Get substitutes actual parameters into the macro skeletons and outputs the skeletons to mass storage intermediate language.

2.4.1 Flow Chart of Macro Get Routine

2.5 End Macro Routine (ENDMAC)

This routine is used to remove the macro get mode. The routine is

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entered when an EMC image is encountered. If the macro was in depth, the previous actual parameter table is read back into core.

2.5.1 Flow Chart of End Macro Routine

2.6 Macro Character Processor (MCHPR) and Character Pick Up Routines (CHPU)

The Macro Character Processor is used to process certain fields within macro images and non-macro images. It is used to pick up the opcode field symbol, formal parameters and local labels. There are two modes of operation, initial and alphanumeric. A field is processed until a terminator of blank, comma, plus, minus, or asterisk is encountered.

The character pickup routine picks up one character from the input image. If a special flag, AF, is set, the routine exits with the 7 bit value of the character. If this flag is not set, a six bit value is given for the character. If the switch IG is set at entrance, leading blanks are ignored.

2.6.1 Flow Chart of Macro Character Processor

2.6.2 Flow Chart of Character Pickup Routine

2.7 Miscellaneous Macro Subroutines

CHRPIC - This routine is used to get a character from the input source image or from the macro skeleton. It exits with the character in the A register. If the end of the image was reached, the A register is set negative at exit.

NEWPUT - This routine places characters in new images being generated by substituting parameters. If the new image is full, the A register is set negative at exit.

CRPUT - This routine is used to place a carriage return at the end of a new image.

ACTPUT - This routine places characters of actual parameters in the current actual parameter table.

ACTPIC - This routine gets characters from the actual parameter table.

SKLGET - This routine is used to read in a skeleton sector from either the scratch area or library area of the mass storage device.

GETOP - This routine is used to get the opcode of an image and convert it to a 15 bit value. The holder NU is used for the value. The routine sets this holder negative if an asterisk remark image is found.

MOVIMG - This routine is used to move a whole image into the new image buffer.

SKLOUT - This routine is used to output the current skeleton buffer to mass storage.

MER - This routine is used to print errors found in PASS1.

2.7.1 Flow Chart of Miscellaneous Macro Subroutines

2.8 Read Image Routine (READIM)

This routine reads source images from the standard input device. Each image is read into a 41 word buffer and then moved to a two image 96 word buffer. The reading is partially buffered in that the next read is initiated before the routine exits. This routine also does the sequence number checking.

2.8.1 Flow Chart of Read Image Routine

2.9 Intermediate Language Subroutines

PIL - This routine sets the print only IL bit in the 43rd word of the image. The routine calls IL to output the image.

IL - This routine outputs the IL buffer (double image input buffer) to mass storage.

ILOVFL - This routine checks for overflow of the IL area on mass storage.

2.9.1 Flow Chart of Intermediate Language Subroutines

2.9.2 Sector Format of Intermediate Language

2.10 Table of Core Allocation During PASS1

2.11 Table of Mass Storage Allocation During PASS1

2.12 Opcode table Used in PASS1

2.13 Buffers, Switches, and Holders Used in PASS1

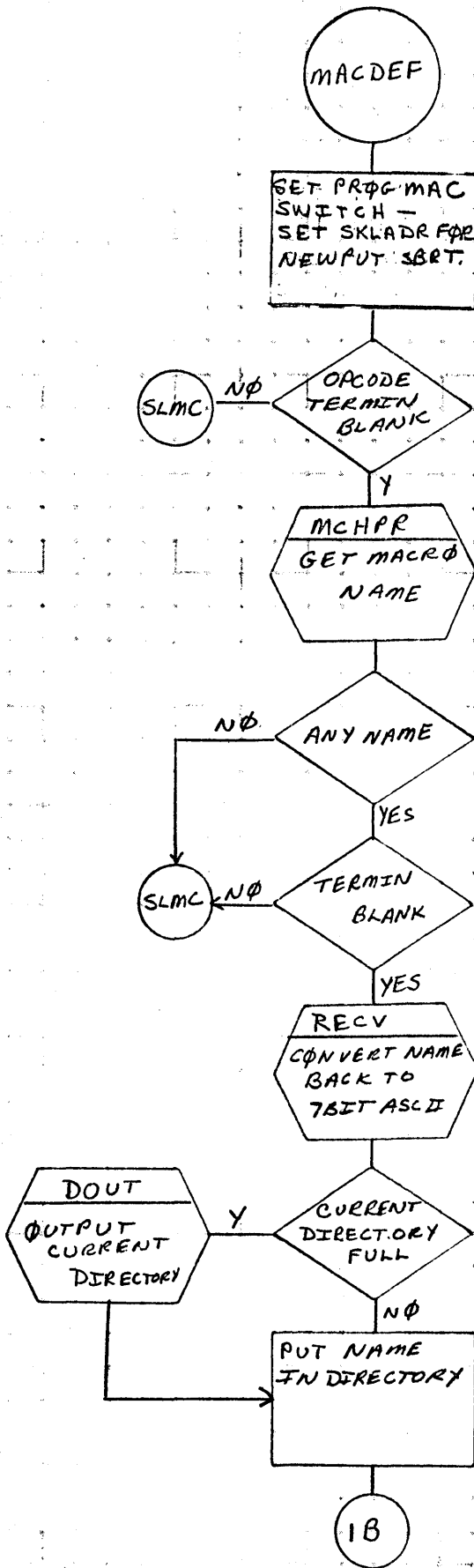
SYMBOLIC NAME	MEANING
1. ACADR	Contains address of current actual table
2. ACC	Character counter for ACTPIC subroutine
3. ACSECT	Sector number for next output of actual table to mass storage.

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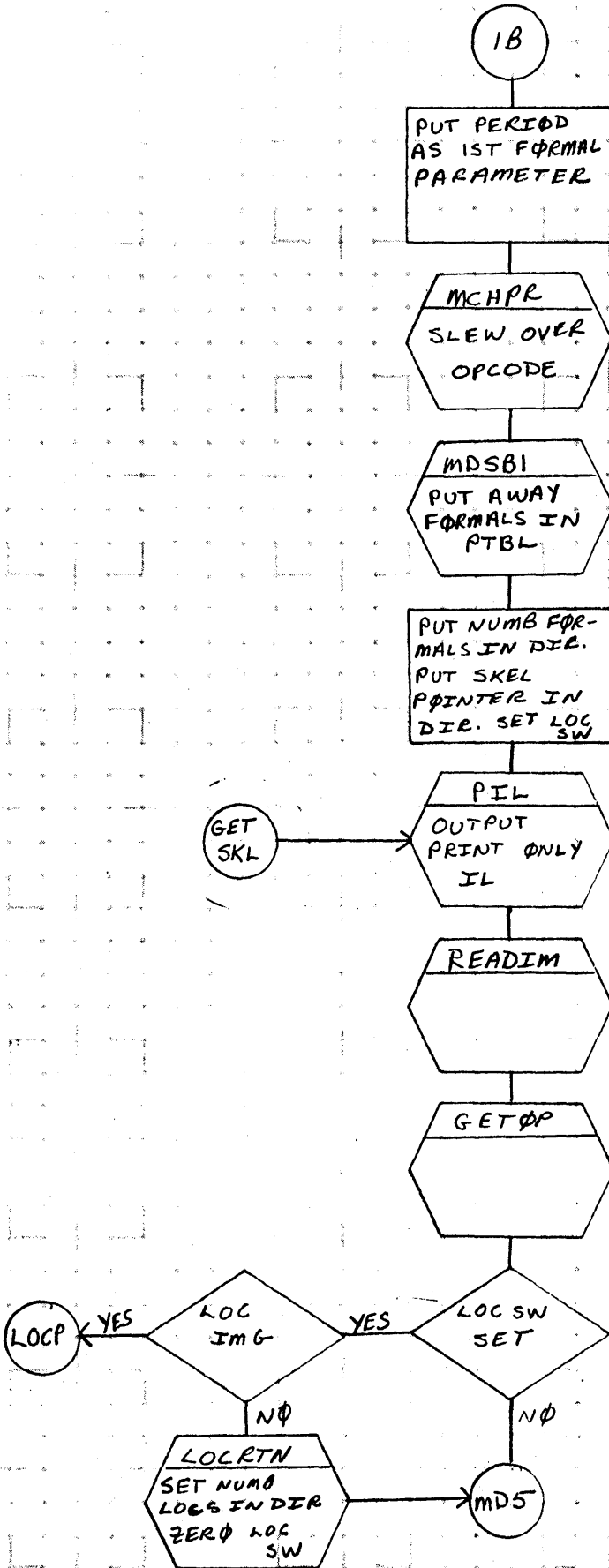
SYMBOLIC NAME	MEANING
4. ACTBL	First actual table. This table is always used when substituting parameters in the skeletons
5. ACTBL2	Second actual table. Used when macro is called in depth.
6. AF	Switch for CHPU so that 7 bit character is returned.
7. AP	Apostrophe switch. Used in MACCAL routine
8. BUFFSW	Input buffer switch. Indicates which half of INBUF the next image should go into.
9. CHST	Temporary storage in NEWPUT.
10. CM	Comma switch in MACCAL. Used to check legality of apostrophes in actual parameter list.
11. CM1	Comma switch in MACCAL. Used to determine continuation image.
12. CONS	Start of reserved area for switches and holders.
13. CRPADR	Contains address of image for CHRPIE routine.
14. CS	Character store. Contains character picked up by CHPU. Contains terminator after MCHPR has been used.
15. CT	Character counter for CHPU subroutine.
16. DC	Depth counter when macros are being called.
17. DIRBUF	Used to build and search macro directories.
18. DIRINX	Index used when building macro directory.
19. FPRINX	Index used for formal parameter search.
20. FSTM	First time switch for read image routine.
21. IG	Switch set to ignore leading blanks in CHPU.
22. ILSECT	Current IL sector number.
23. INBUF	Double image input buffer - also used for output buffer of IL
24. INBUF1	I/O input buffer. Images are initially read into this buffer.
25. INPADR	Contains address of current image in INBUF1
26. INSKBF	96 word buffer to read in skeleton sector
27. LN	Current line number.

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SYMBOLIC NAME	MEANING
28. LOCSW	Switch used in processing local labels.
29. LOCTOT	Count of total local labels in a subprogram.
30. MSW1	Macro switch one. Tells CONA to go to MACGET routine.
31. MSW2	Macro switch two. Indicates to CONA to go to MACCON for continuation image.
32. NC	Character counter for NEWPUT subroutine.
33. NL	Number local labels this macro.
34. NOPG	Switch for programmer defined macros. If set, program has programmer defined macros.
35. NU	Hold for converted 15 bit opcode.
36. NULSW	Switch in MACCAL and MACGET to indicate null parameters.
37. PGSCST	Start sector for programmer macro directory.
38. PGSECT	Current sector for programmer macro directory.
39. PM	Switch for programmer macro when macro is called. 0 = library macro, 1 = programmer macro.
40. PTBL	Formal parameter buffer area.
41. RCS	Read image completion switch.
42. SKBFSW	Skeleton buffer switch. Indicates which half of SKLBUF is being used.
43. SKLADR	Address of current skeleton image in SKLBUF.
44. SKLBUF	96 word buffer for skeleton sector.
45. SKSCST	Start sector for skeletons.
46. SKWDCT	Count kept for pointer in macro directory to skeleton sector.
47. SQ	5 word hold for last sequence number
48. SY	4 word hold for symbol from MCHPR
49. TP1	Temporary storages
50. T1	Temporary storages
51. XMOD	Used in MCHPR - also used for temporary storage.

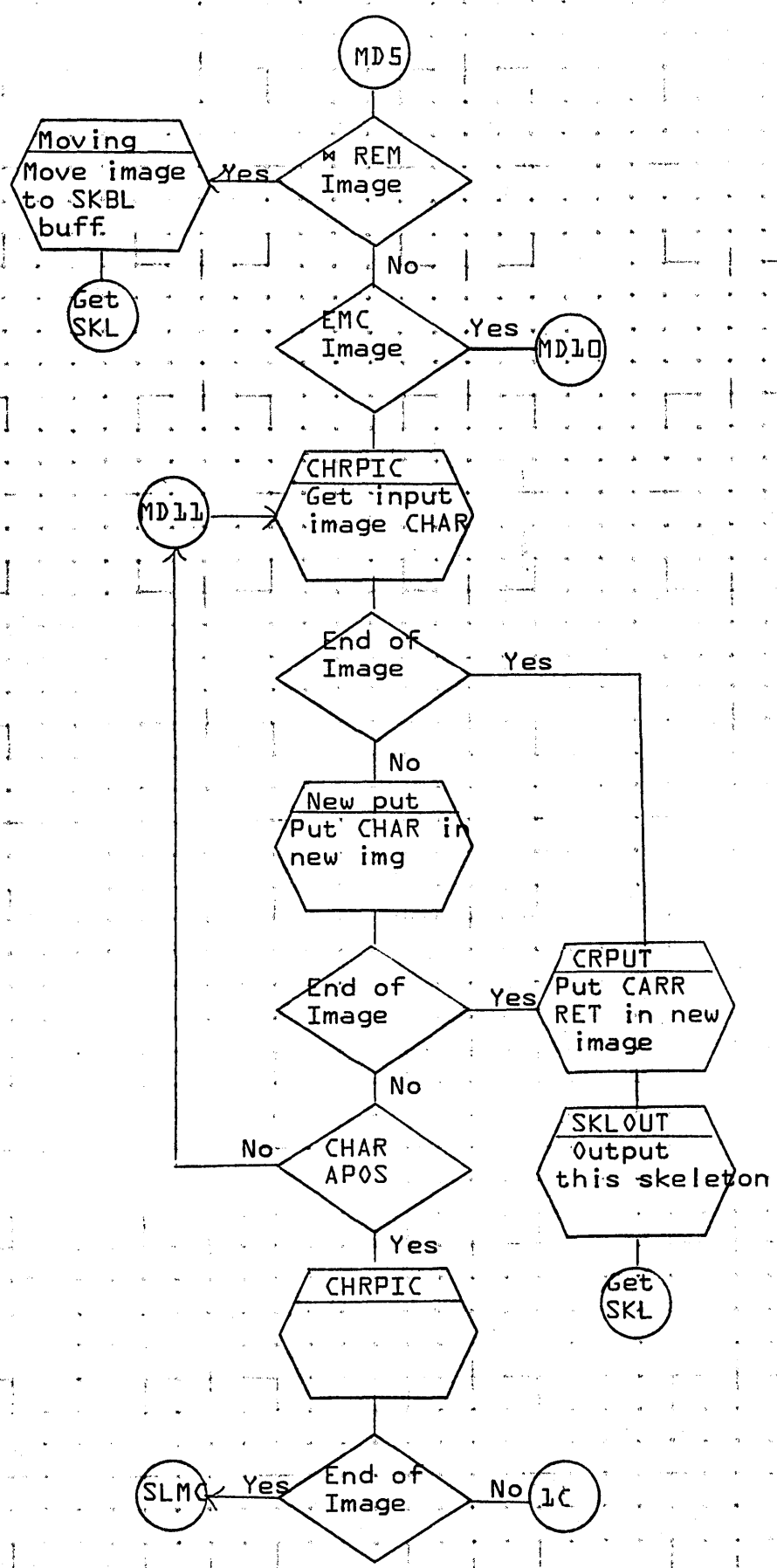


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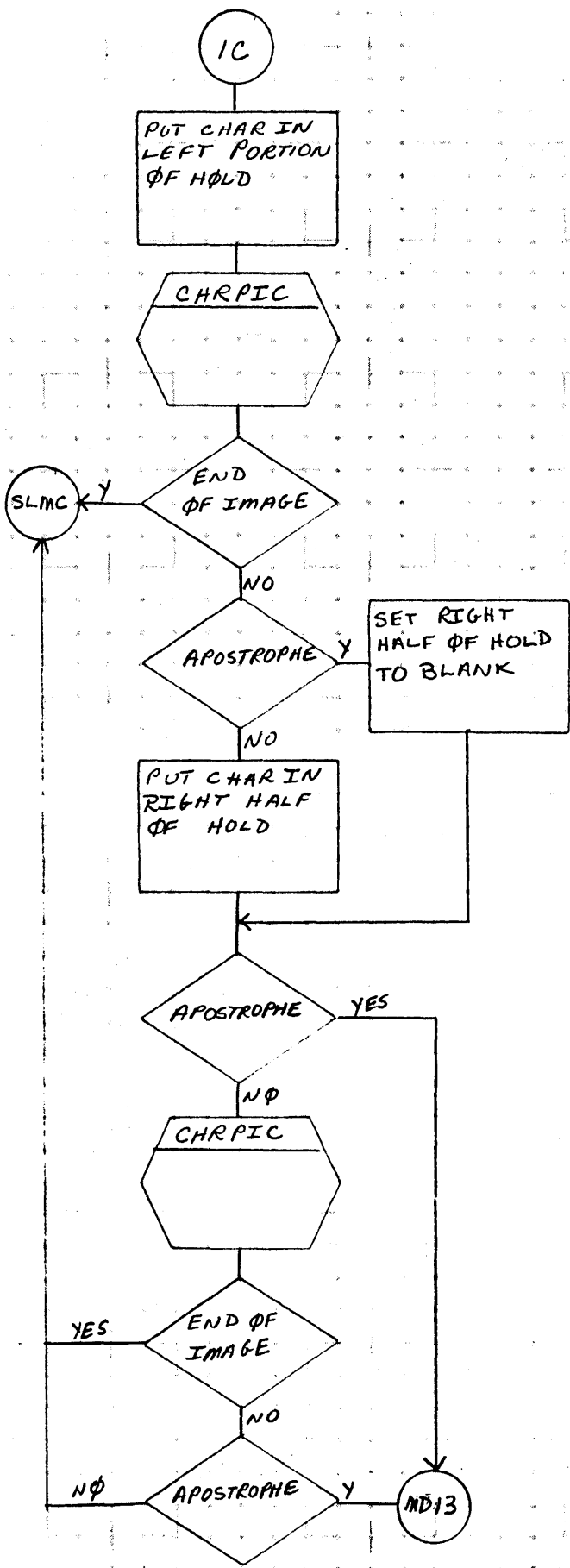


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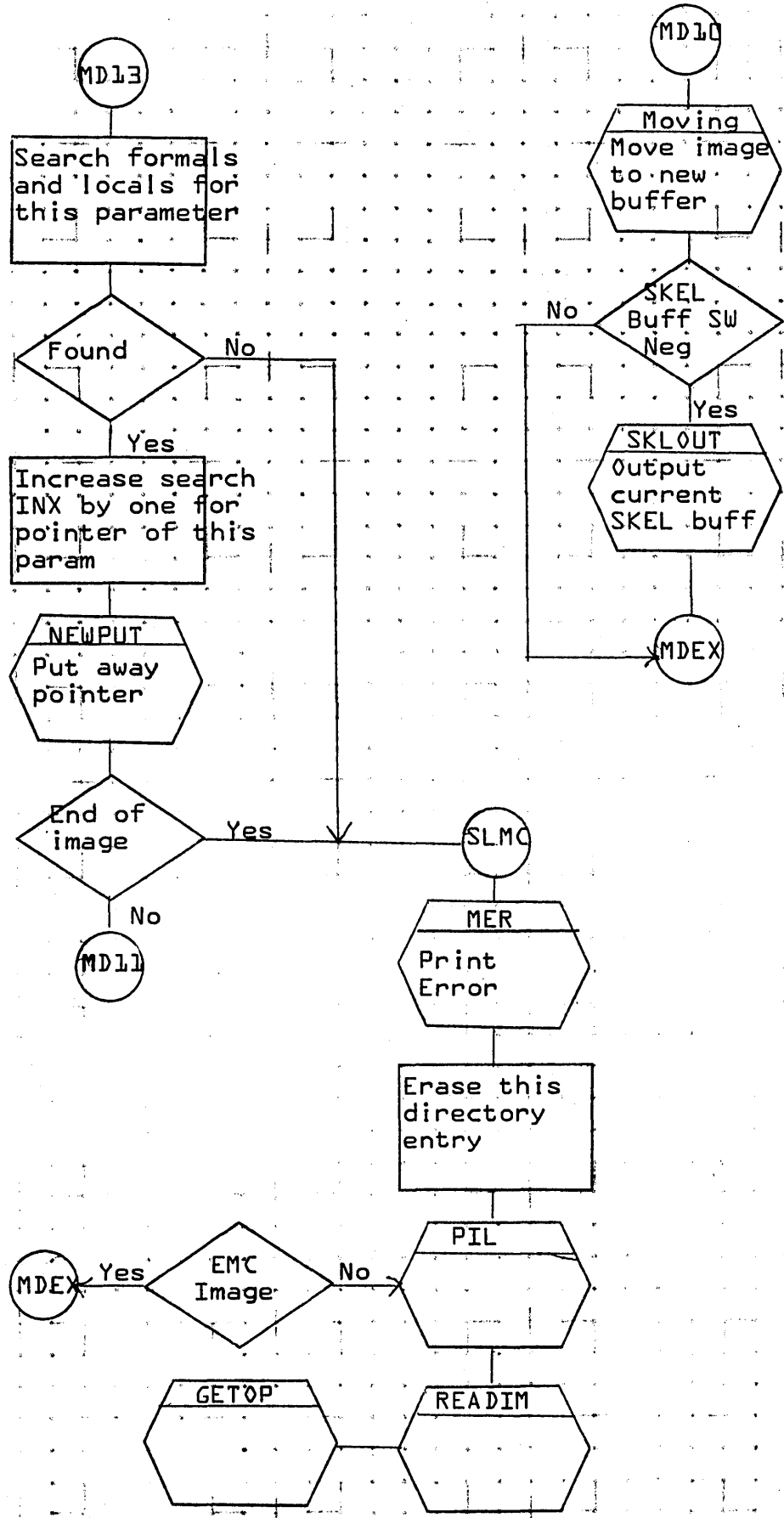
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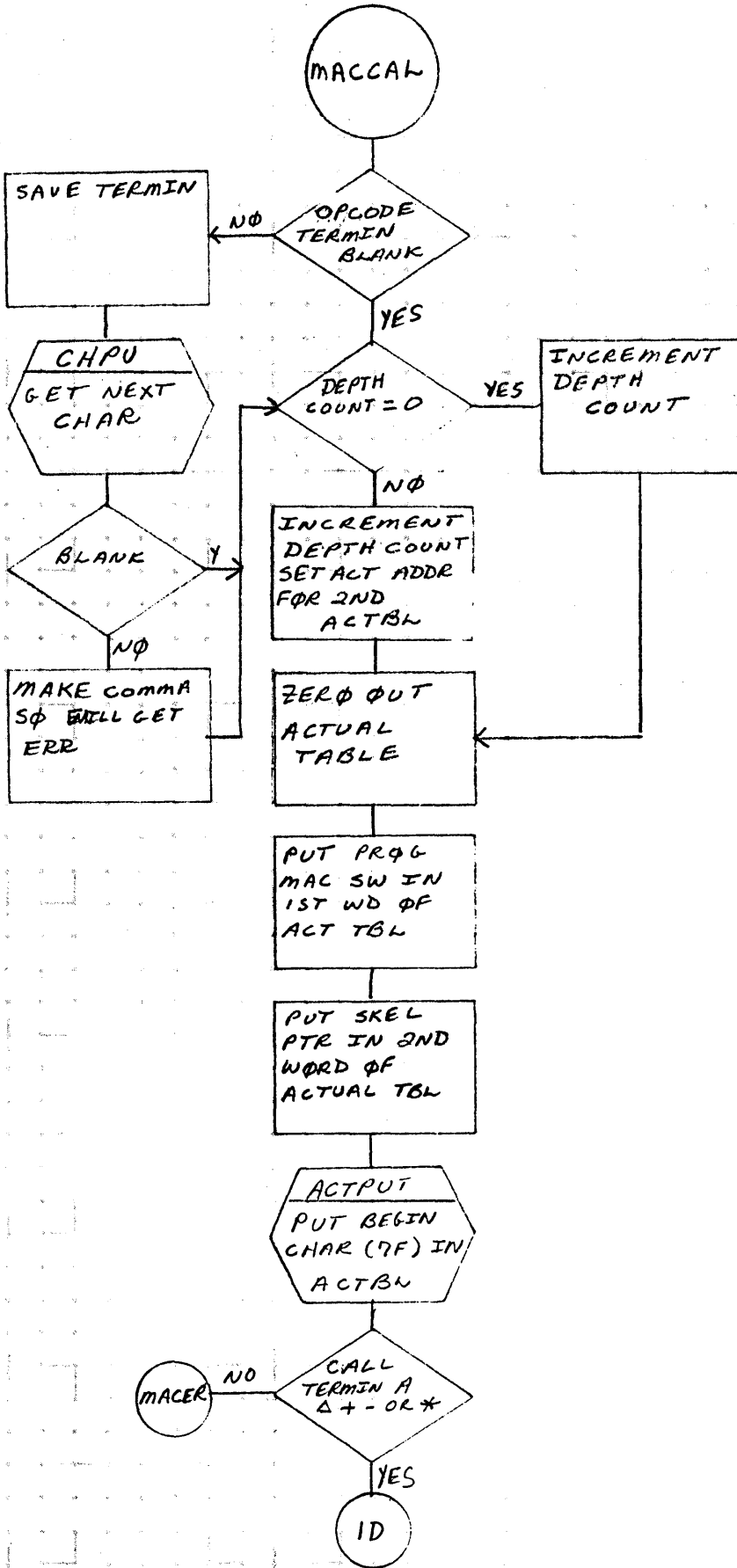


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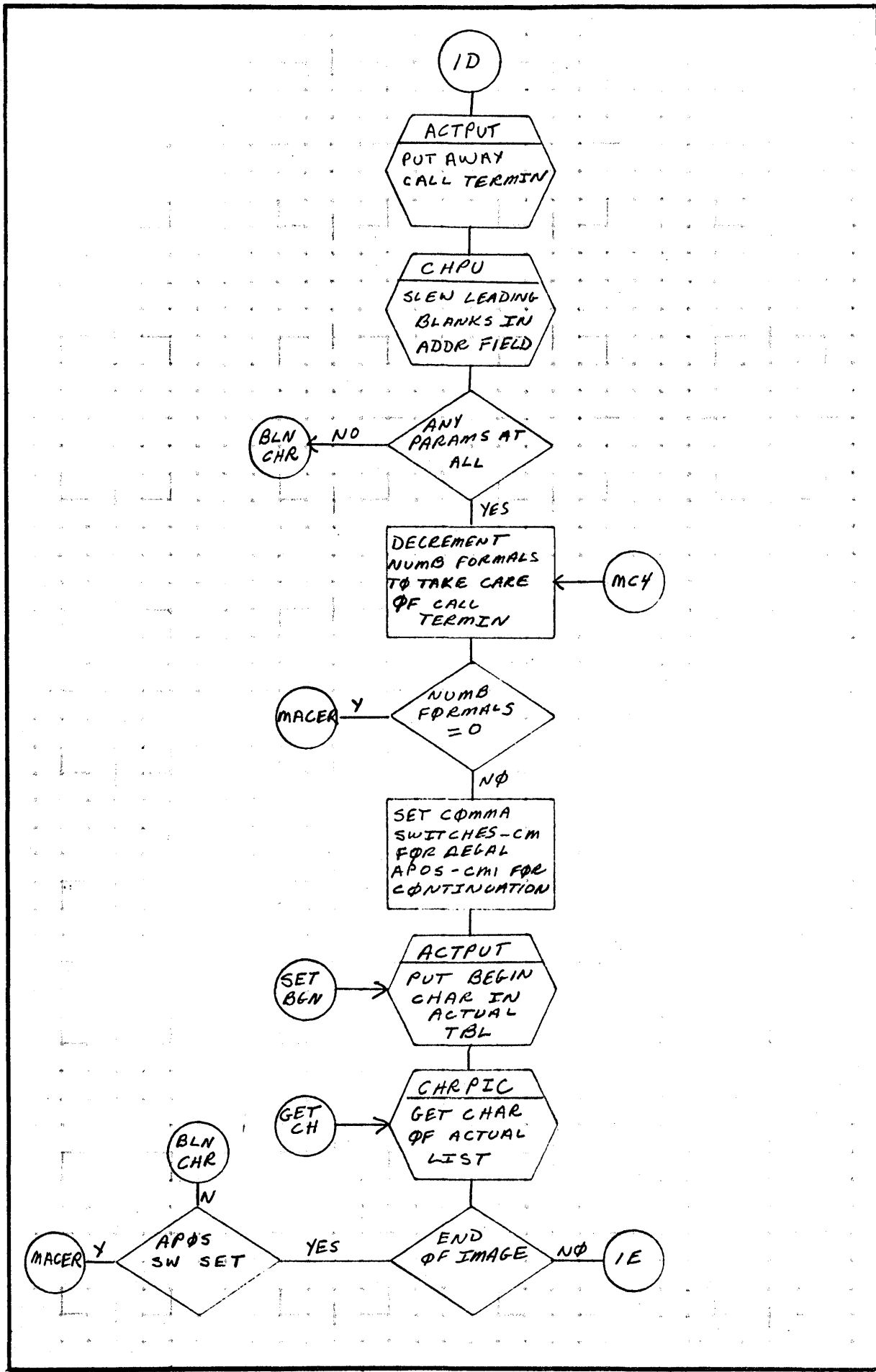
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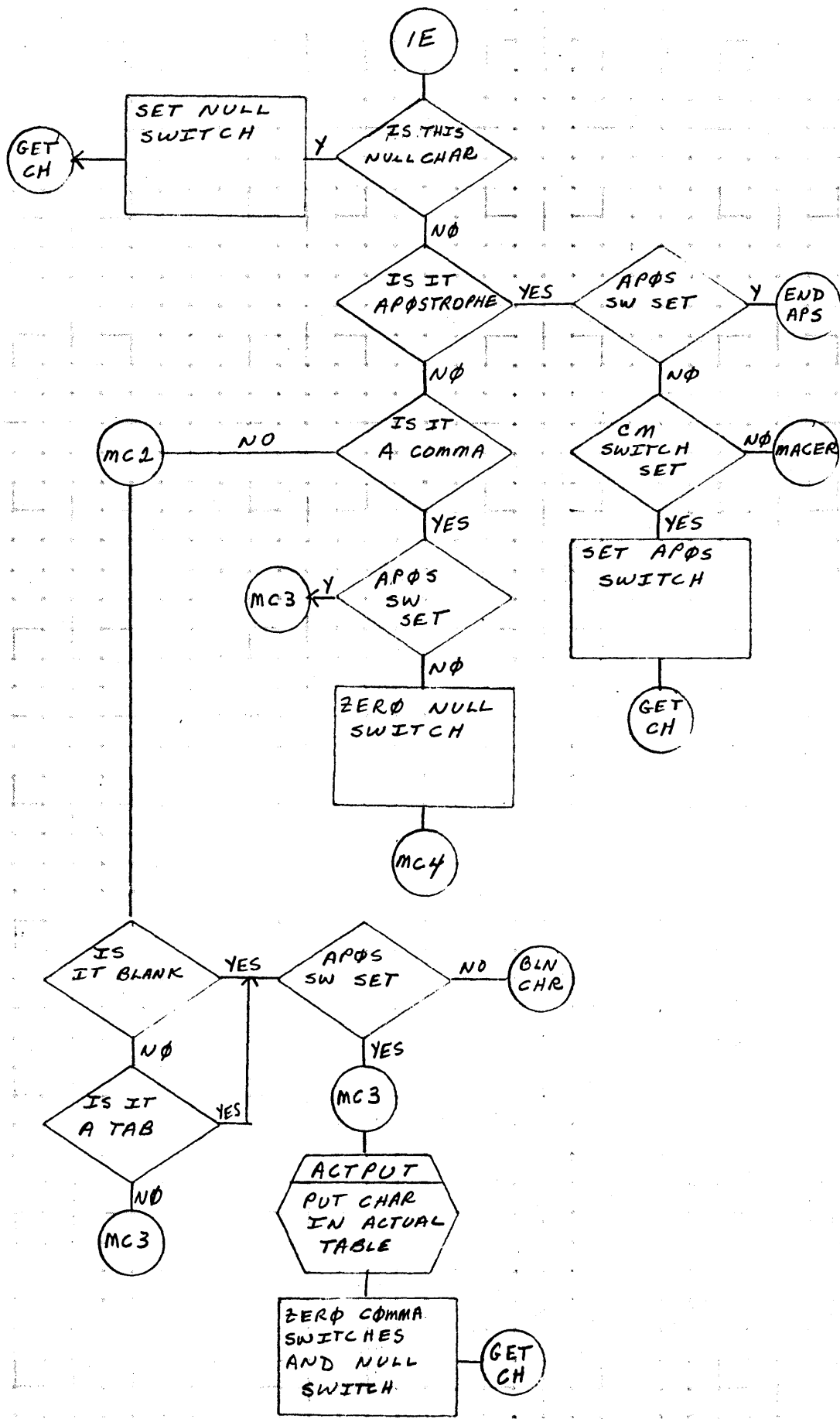
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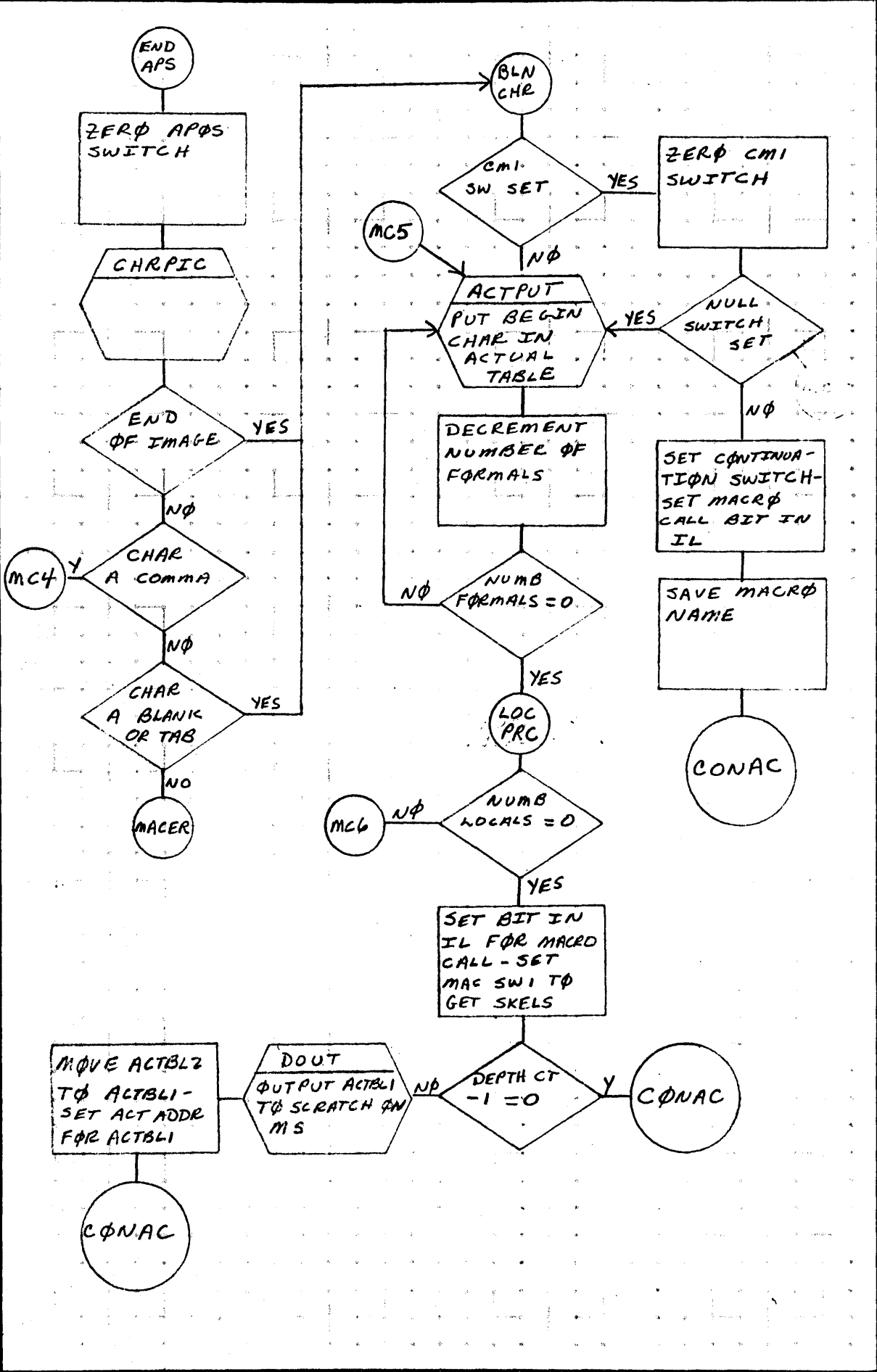
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DRAWN BY	DATE	

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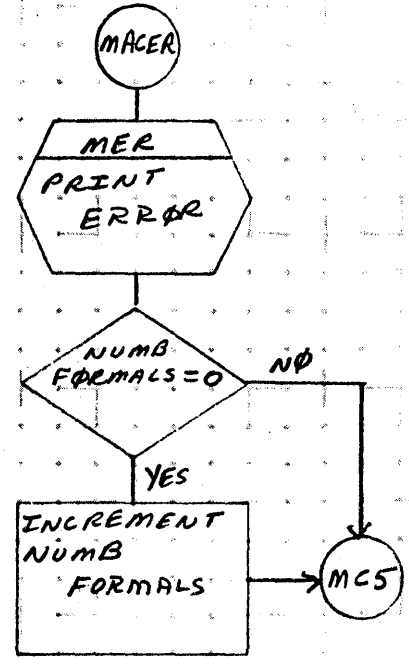
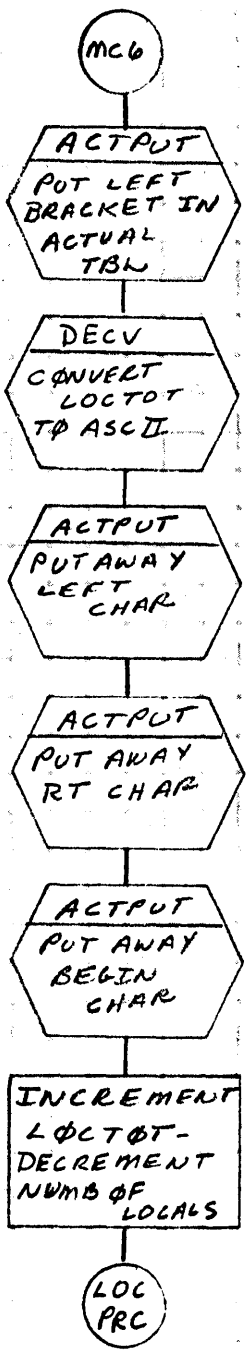
1

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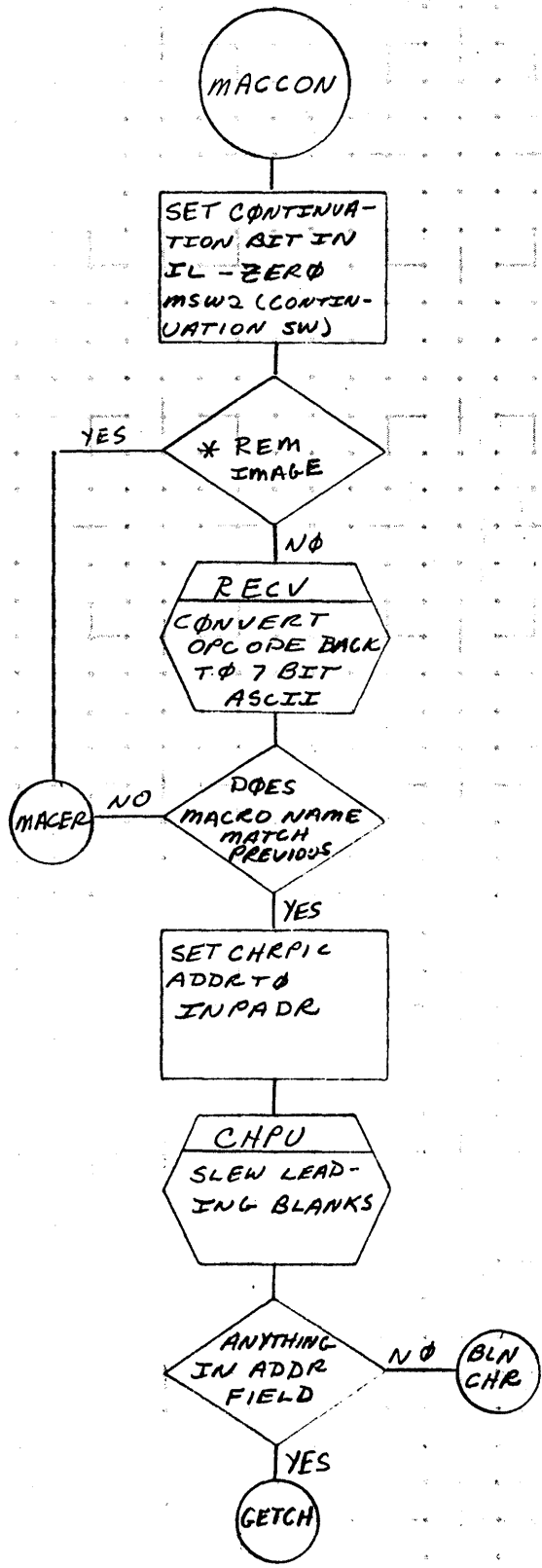
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1st OR 2nd SKEL IMG.	PROG. OR LIB MACRO
POINTER TO NEXT SKEL IMG. ON MS	
BEGIN CHR	ACT CHR
	BEGIN CHR
ACT CHR	ACT CHR
BEGIN CHR	

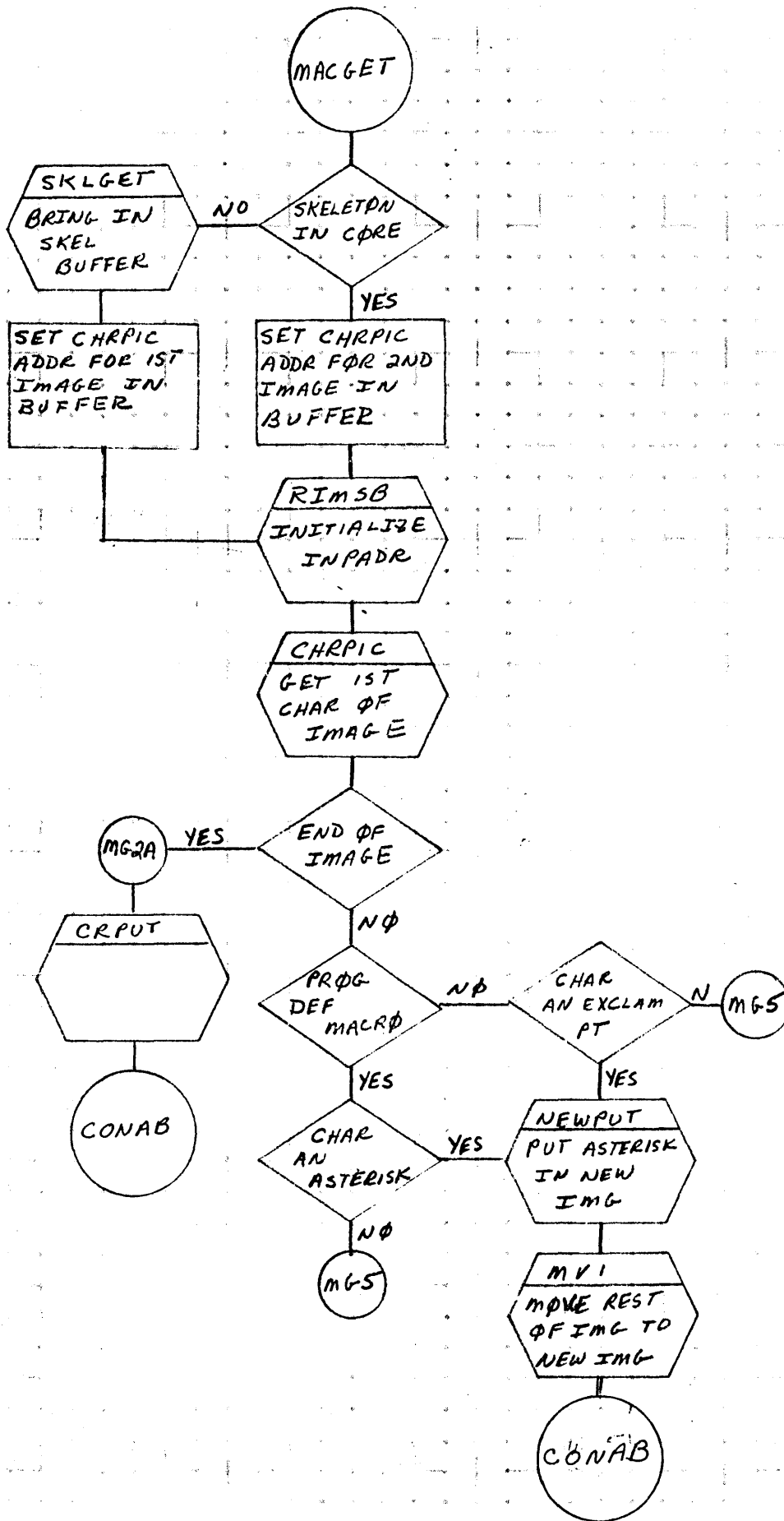
CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

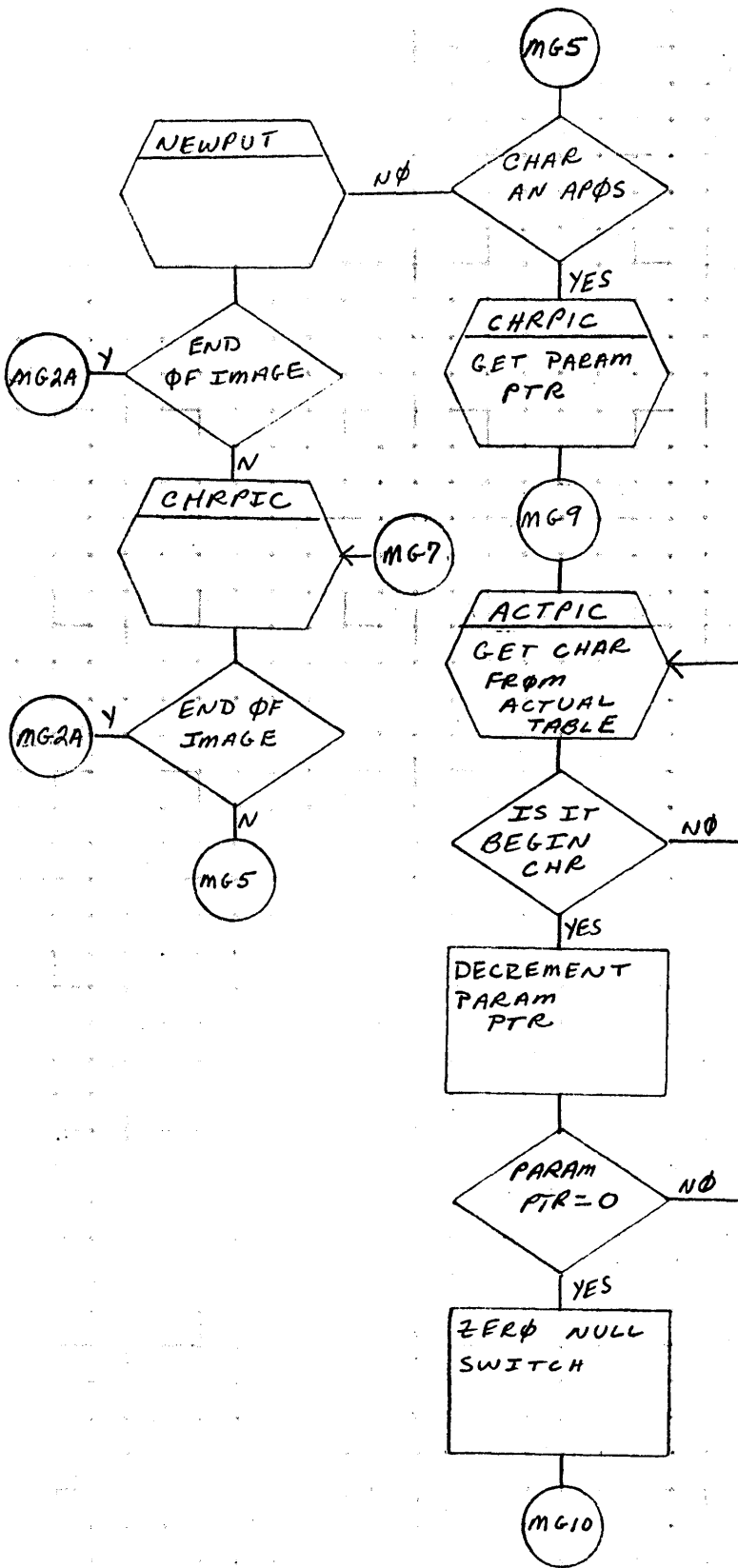
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<i>format</i> PAGE 1 OF 1	PROJECT NAME			
NUMBER <i>2.2.2</i> ISSUE DATE	TASK NO.			
DRAWN BY	DATE			
	TASK NAME			



CONTROL DATA CORPORATION SOFTWARE DOCUMENT		DOCUMENT CLASS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
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		DRAWN BY		DATE				



CONTROL DATA CORPORATION SOFTWARE DOCUMENT		PROJECT NO.	DATE
SAMPLE CODE <input type="checkbox"/>	DOCUMENT CLASS I MS	PROJECT MGR.	REV APPROVED
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DECISION TABLE <input type="checkbox"/>	ROUTINE	TASK NO.	
OTHER <input type="checkbox"/>	NUMBER 2.4.1	TASK NAME	
	ISSUE DATE		
	DRAWN BY		
	DATE		
	MACH. TYPE 1700		
	PAGE 1 OF 3		



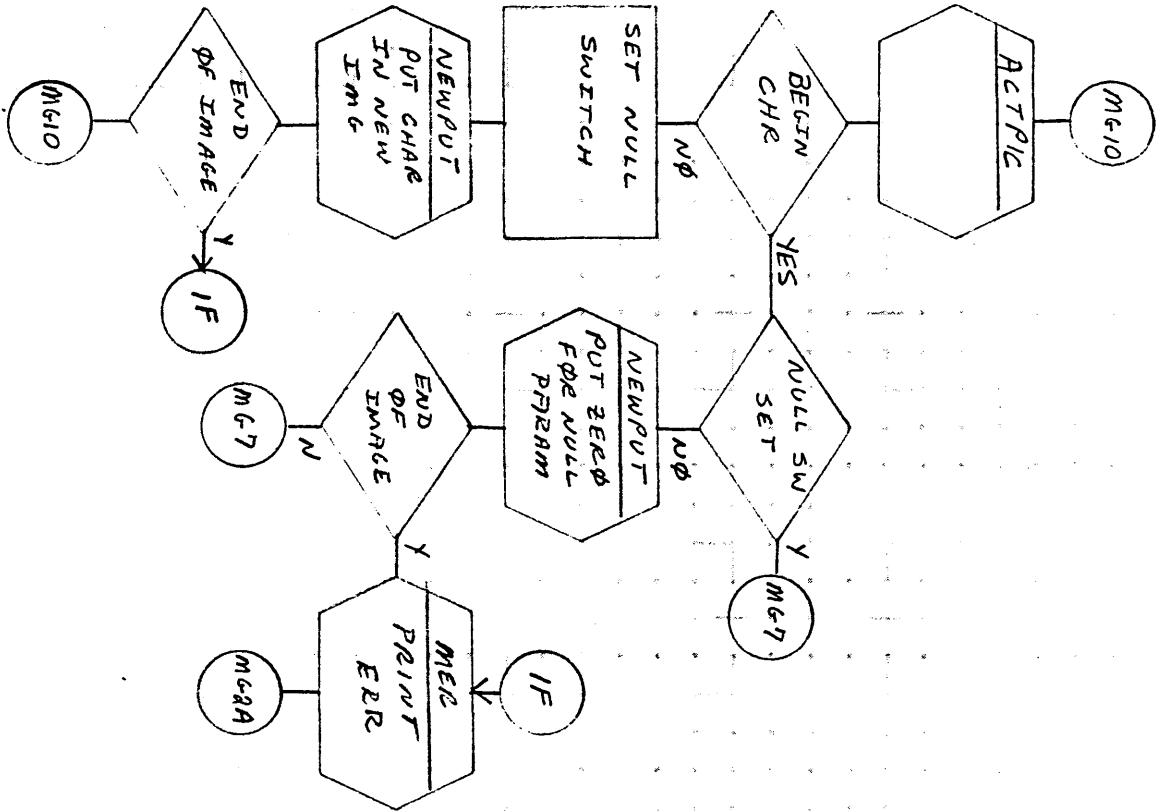
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OTHER <input type="checkbox"/>	NUMBER	PROJECT NAME			
	<i>2.4.1</i>	<i>PAGE 2 OF 3</i>			
	DRAWN BY	TASK NO.			
		<i>ISSUE DATE</i>			
		DATE			
		TASK NAME			

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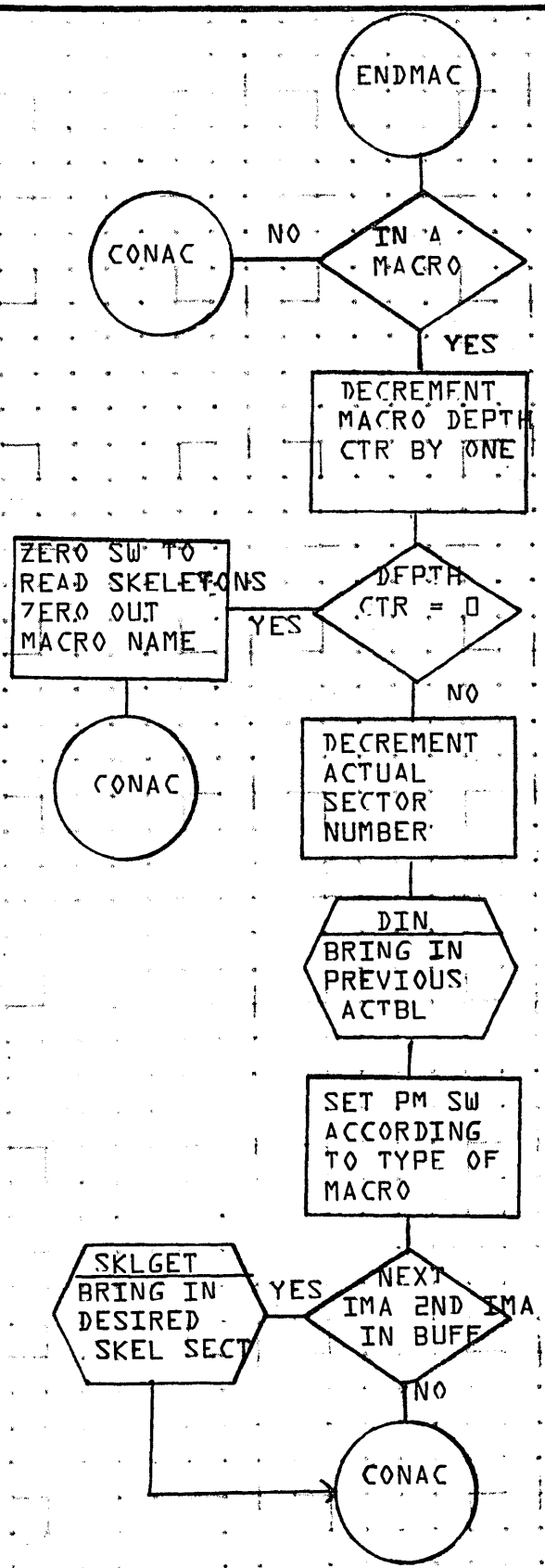
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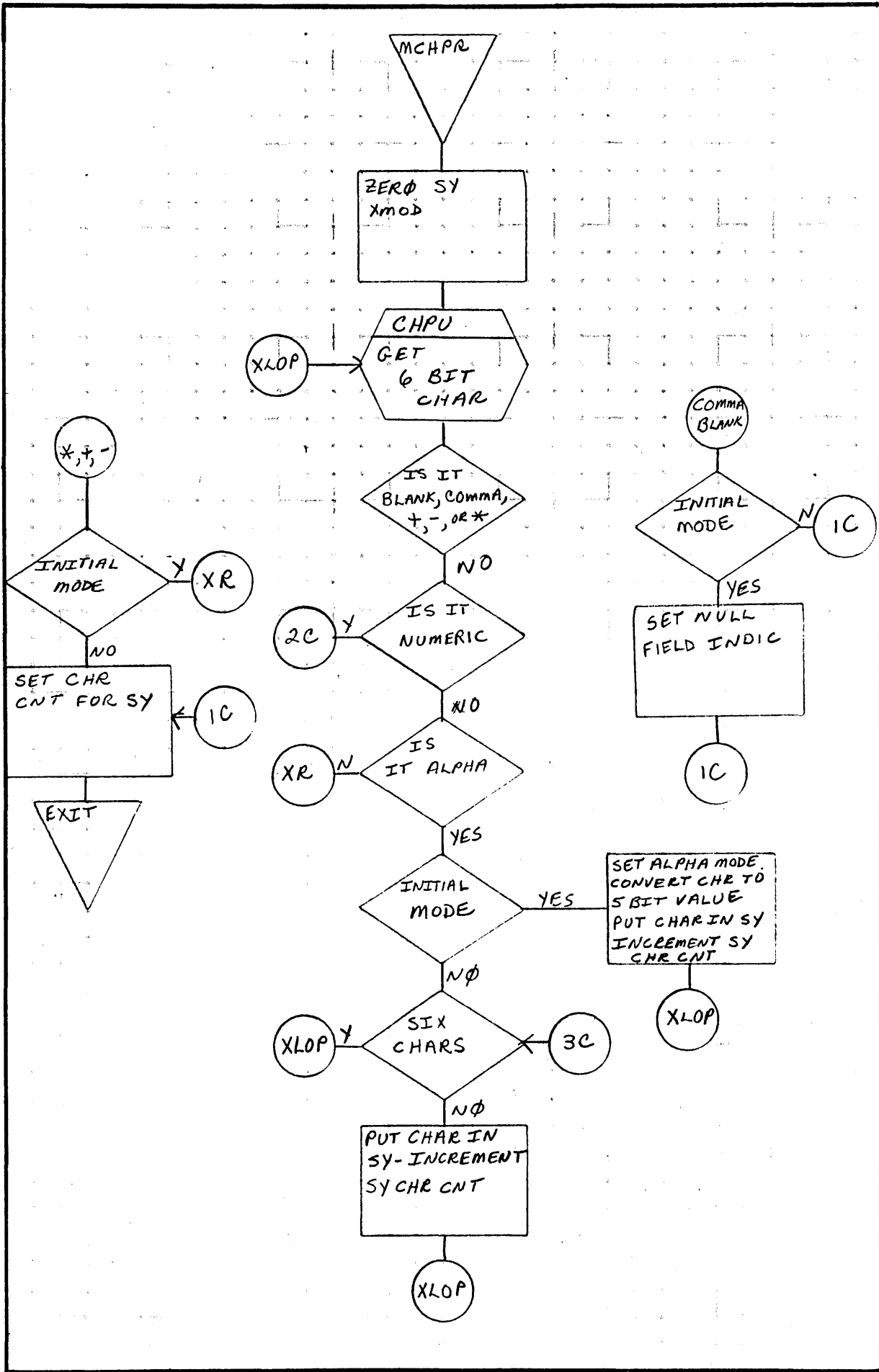
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	NUMBER <i>2.4.1</i>	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			



CONTROL DATA CORPORATION		DOCUMENT CLASS	IMS	MACH. TYPE	J700	PROJECT NO.	REV	APPROVED	DATE
SOFTWARE DOCUMENT		DOCUMENT TITLE	End Macro Routine			PROJECT MGR.			
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FLOWCHART <input type="checkbox"/>		ISSUE DATE		ISSUE DATE		TASK NO.			
DECISION TABLE <input type="checkbox"/>		DRAWN BY		DATE		TASK NAME			
OTHER <input type="checkbox"/>									

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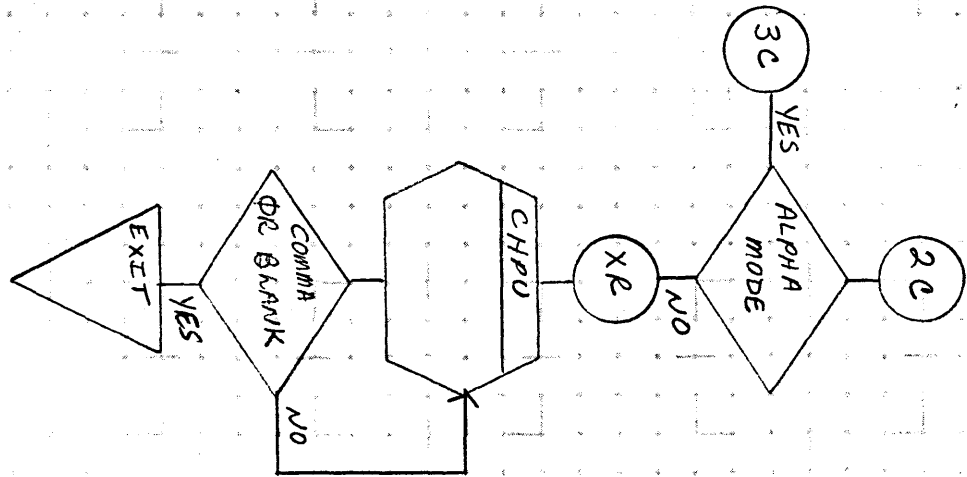
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FLOWCHART <input type="checkbox"/>		<i>Page 1 of 2</i>		PROJECT NAME			
DECISION TABLE <input type="checkbox"/>		NUMBER	2.6.1	ISSUE DATE	TASK NO.		
OTHER <input type="checkbox"/>		DRAWN BY		DATE	TASK NAME		

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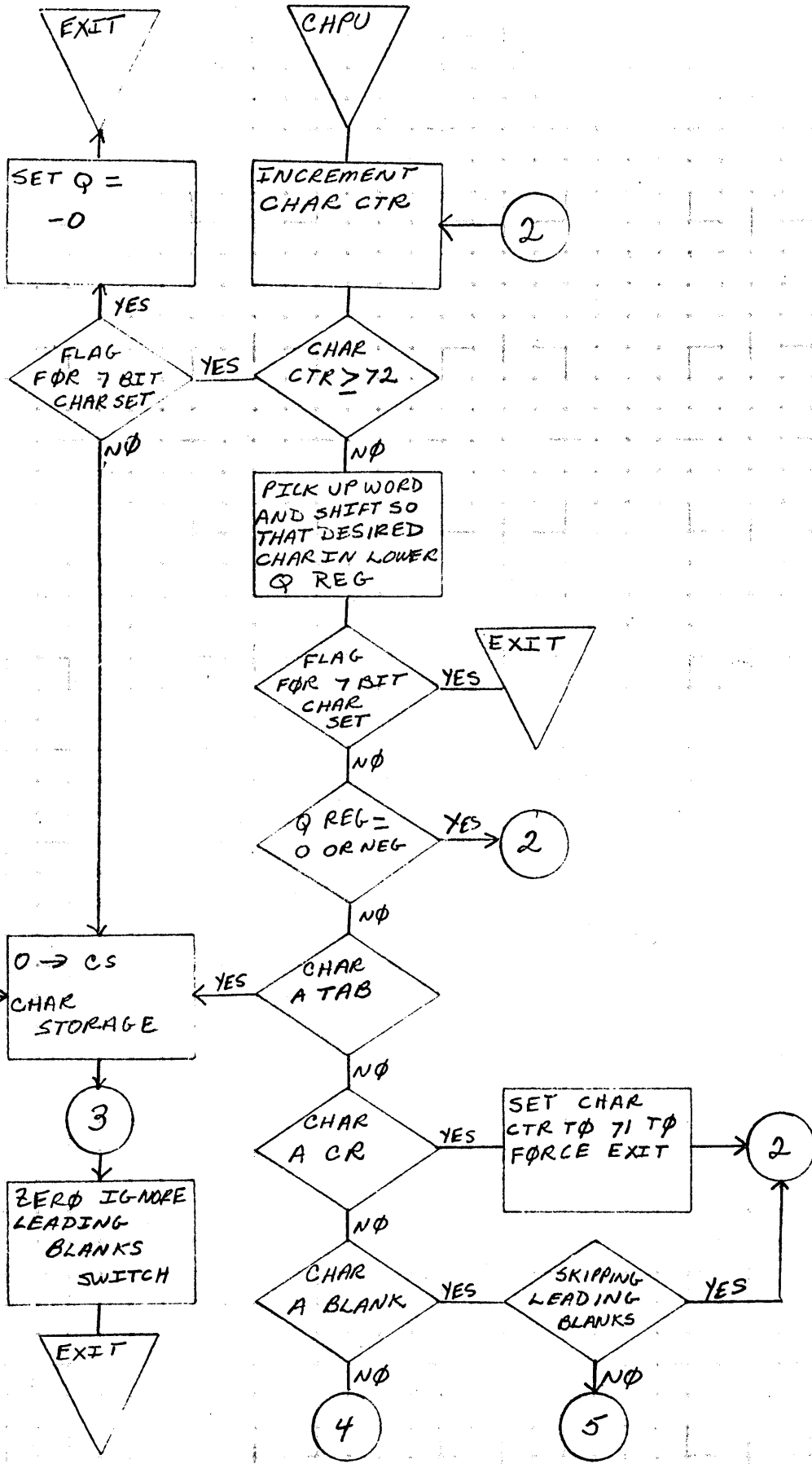
D



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	Macro Character Processor			PROJECT MGR.			
NUMBER	2.6.1	ISSUE DATE	PAGE 2 OF 2	PROJECT NAME			
DRAWN BY		DATE		TASK NO.			
				TASK NAME			



CONTROL DATA CORPORATION SOFTWARE DOCUMENT		DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
SAMPLE CODE		DOCUMENT TITLE <i>CHARACTER PICKUP</i>	PAGE 1 OF 2	PROJECT MGR.			
FLOWCHART		SUBROUTINE	ISSUE DATE	PROJECT NAME			
DECISION TABLE		NUMBER <i>2.6.2</i>	ISSUE DATE	TASK NO.			
OTHER		DRAWN BY	DATE	TASK NAME			

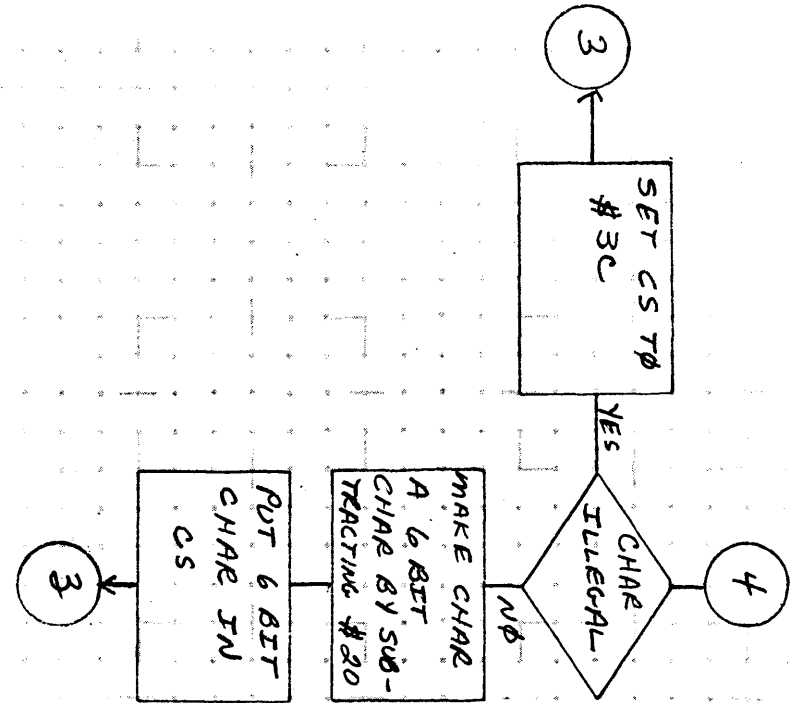
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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

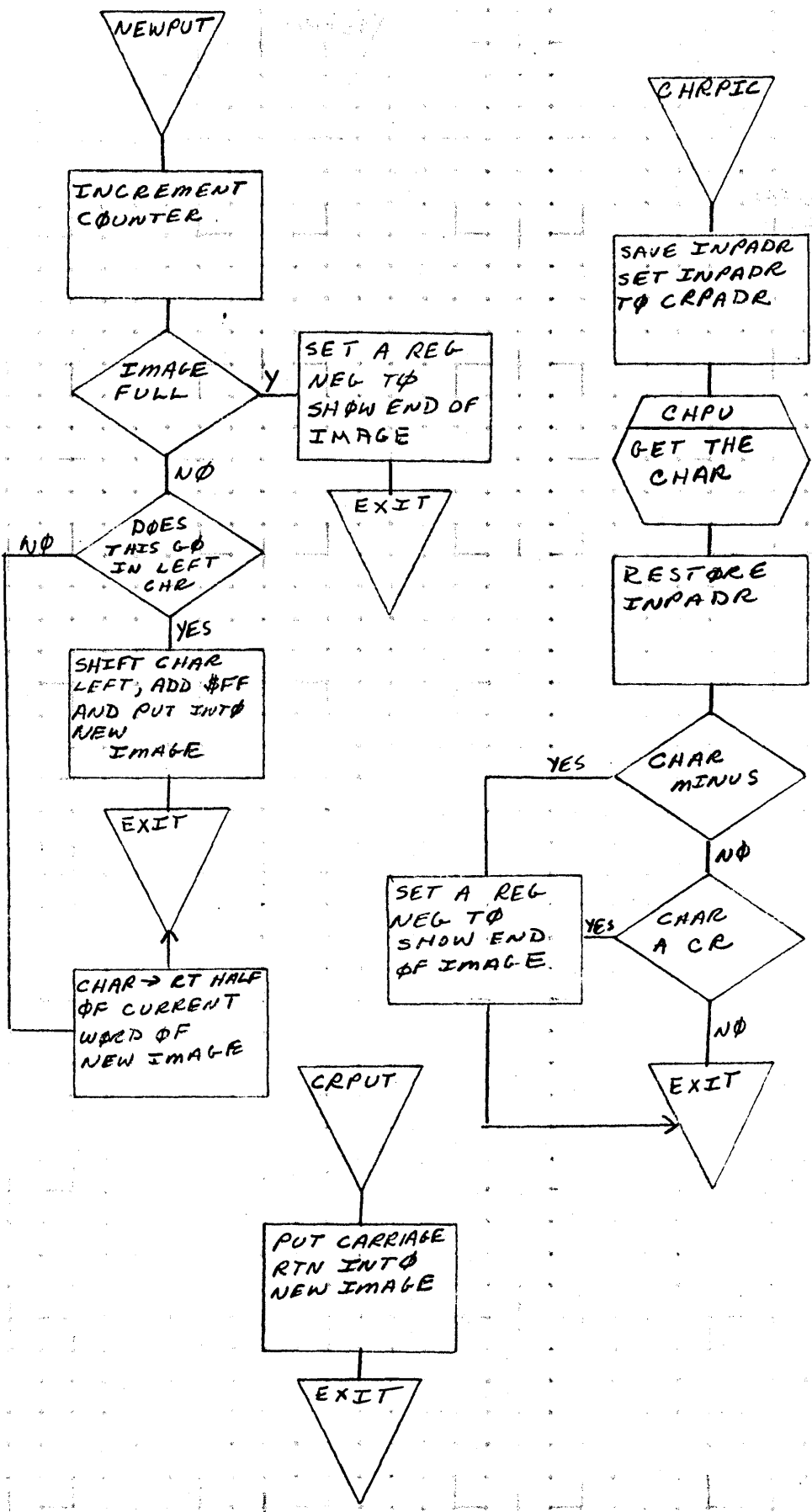
SAMPLE CODE

FLOWCHART

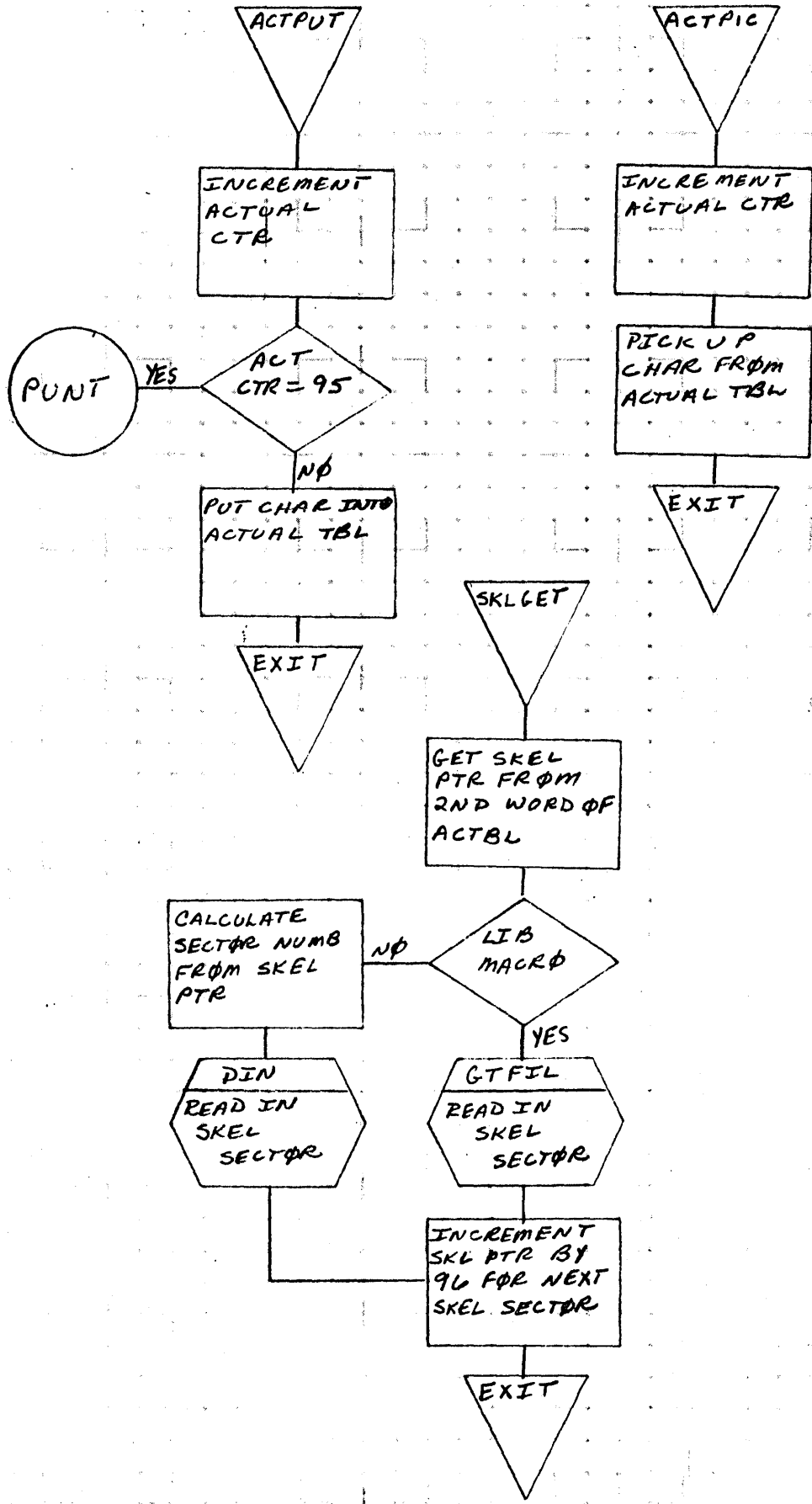
DECISION TABLE

OTHER

DOCUMENT CLASS JMS	MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE CHARACTER PICKUP		PROJECT MGR.			
SUBROUTINE	PAGE 2 OF 2	PROJECT NAME			
NUMBER 2.6.2	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			



CONTROL DATA CORPORATION SOFTWARE DOCUMENT	DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	APPROVED	DATE
SAMPLE CODE <input type="checkbox"/>	DOCUMENT TITLE <i>MISCELLANEOUS MACRO</i>	PAGE 1 OF <i>6</i>	PROJECT MGR.		
FLOWCHART <input type="checkbox"/>	NUMBER <i>2.7.1</i>	ISSUE DATE	PROJECT NAME		
DECISION TABLE <input type="checkbox"/>	DRAWN BY	DATE	TASK NO.		
OTHER <input type="checkbox"/>			TASK NAME		



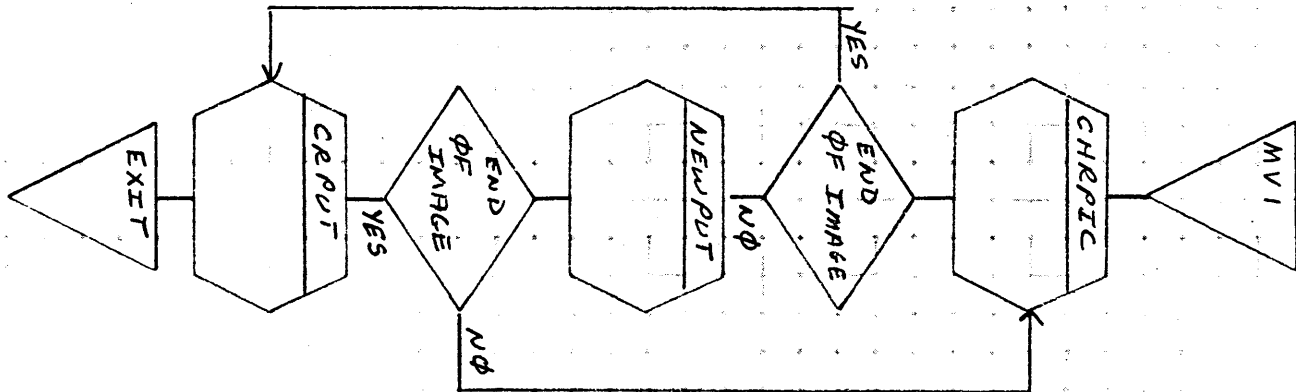
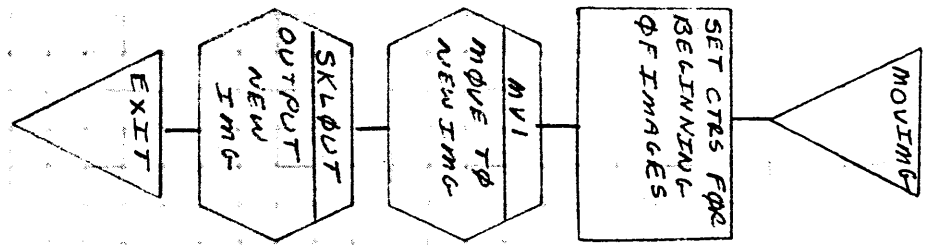
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SAMPLE CODE		DOCUMENT TITLE	MISC. MACRO SØRTS	PAGE	2 OF 6	PROJECT MGR.							
FLOWCHART		NUMBER	2.7.1	ISSUE DATE		PROJECT NAME							
DECISION TABLE		DRAWN BY		DATE		TASK NO.							
OTHER						TASK NAME							

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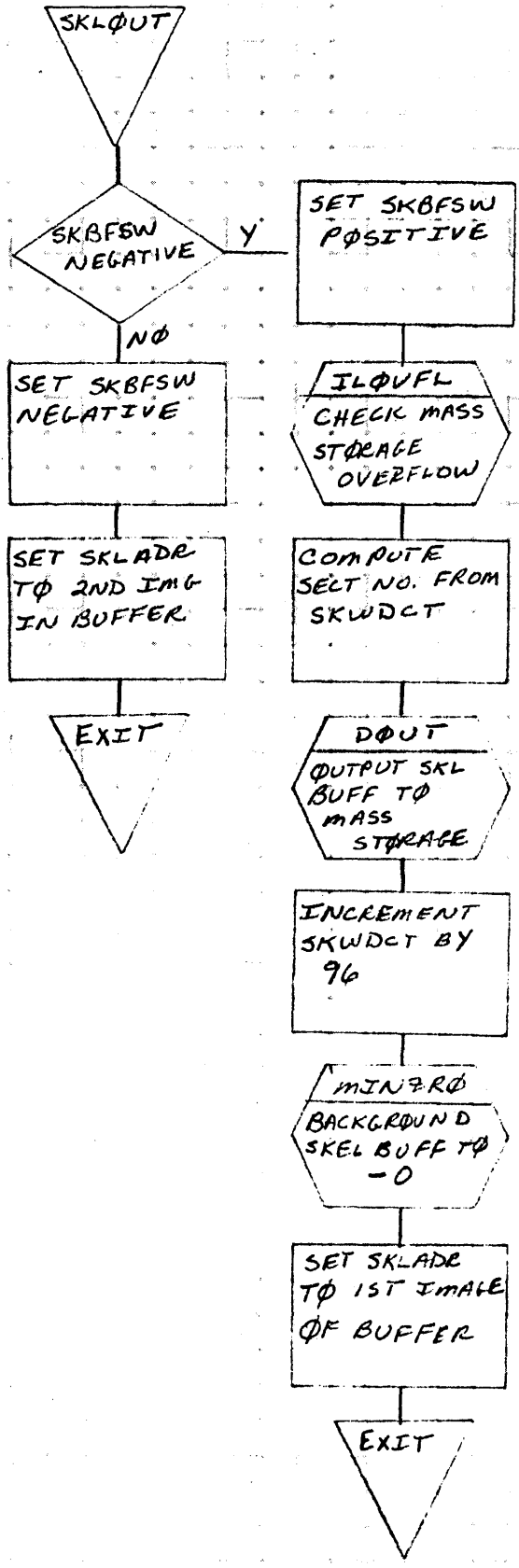
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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

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- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	<i>IMS</i>	MACH. TYPE	<i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	<i>MISC. MACRO SPTS</i>			PROJECT MGR.			
PAGE 3 OF 6				PROJECT NAME			
NUMBER	<i>2.7.1</i>	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			



REV	APPROVED	DATE

PROJECT NO.	PROJECT MGR.
PROJECT NAME	TASK NO.
TASK NAME	

DOCUMENT CLASS	MACH. TYPE	DATE
IMS	1700	
DOCUMENT TITLE	PAGE OF	
MISC. MACRO SLOTS	4 OF 6	
NUMBER	ISSUE DATE	
2.7.1		
DRAWN BY	DATE	

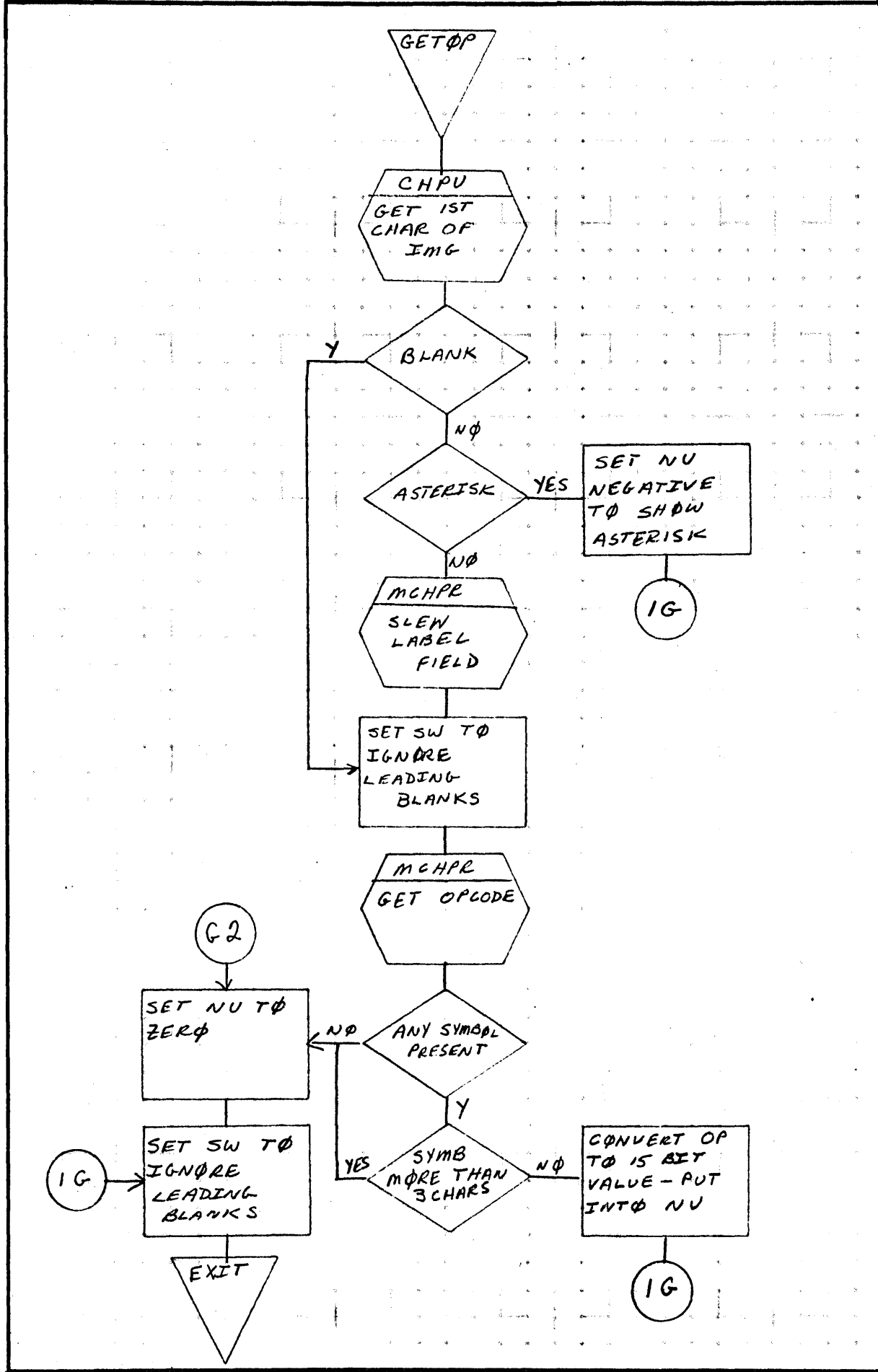
CONTROL DATA CORPORATION
 SOFTWARE DOCUMENT

SAMPLE CODE

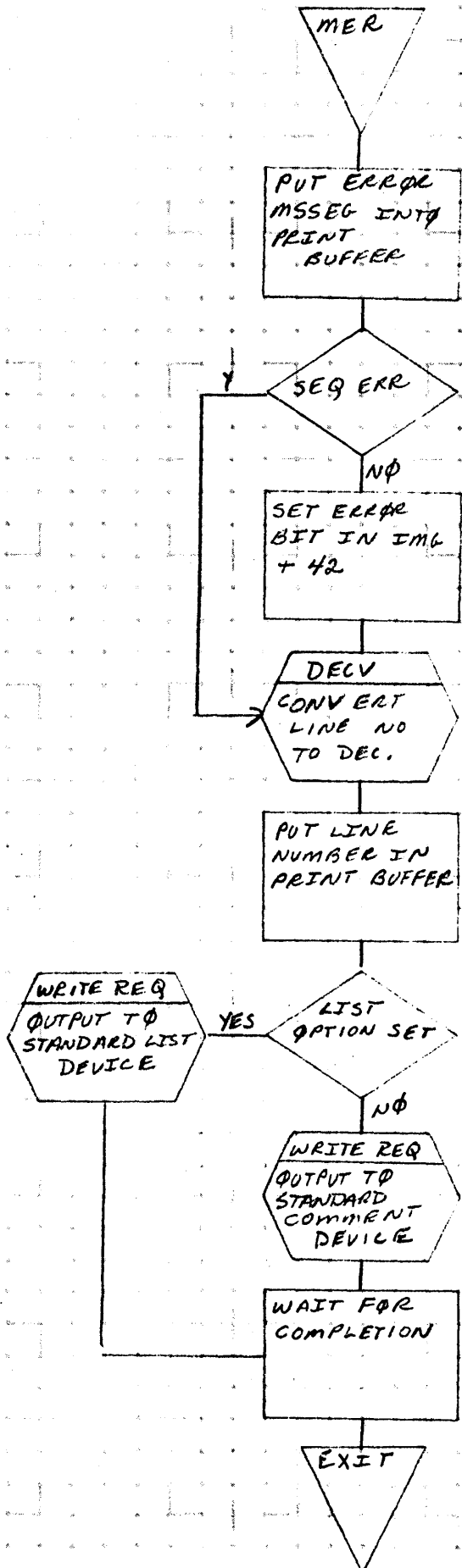
FLOWCHART

DECISION TABLE

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CONTROL DATA CORPORATION SOFTWARE DOCUMENT		DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
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FLOWCHART		NUMBER	DATE	PROJECT NAME			
DECISION TABLE		DRAWN BY		TASK NO.			
OTHER				TASK NAME			

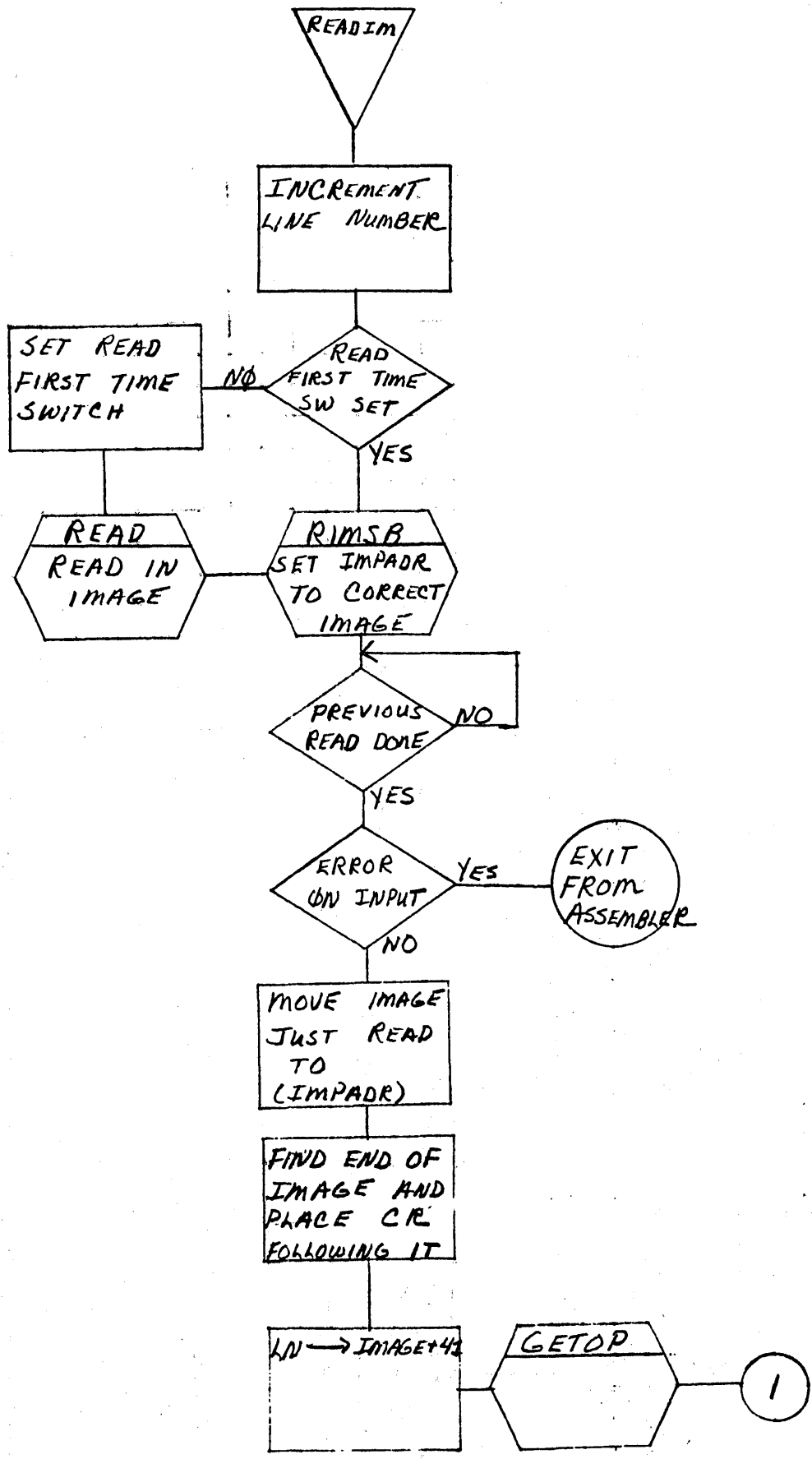


CONTROL DATA CORPORATION SOFTWARE DOCUMENT		PROJECT NO.	REV	APPROVED	DATE
DOCUMENT CLASS	DOCUMENT TITLE	PROJECT MGR.			
NUMBER	ISSUE DATE	PROJECT NAME			
DRAWN BY	DATE	TASK NO.			
		TASK NAME			

SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

1 2 3 4 5

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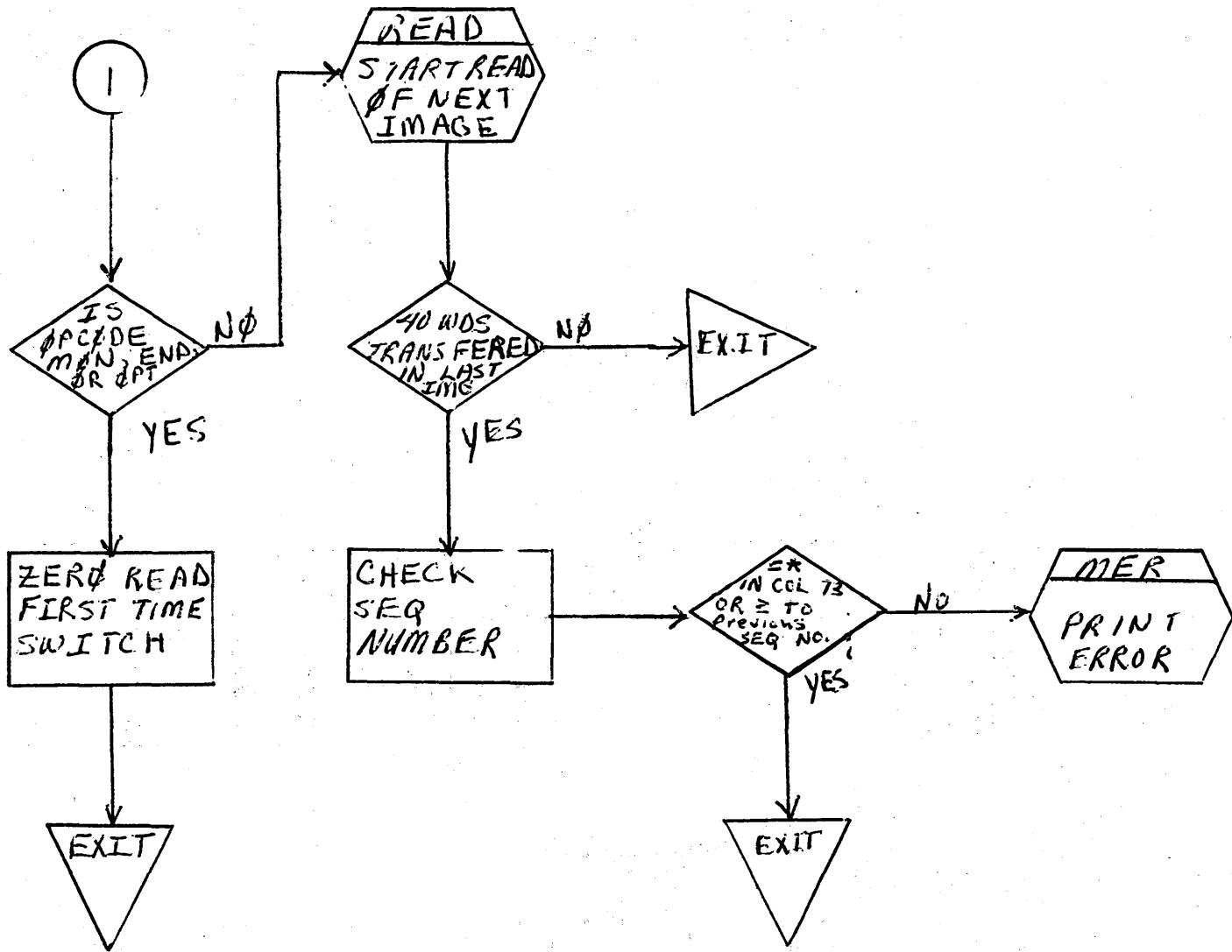
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DOCUMENT TITLE <i>READ IMAGE ROUTINE</i>	PAGE / OF <i>3</i>	PROJECT NAME		
NUMBER	ISSUE DATE	TASK NO.		
DRAWN BY	DATE	TASK NAME		
SAMPLE CODE <input type="checkbox"/>	FLOWCHART <input type="checkbox"/>			
DECISION TABLE <input type="checkbox"/>	OTHER <input type="checkbox"/>			

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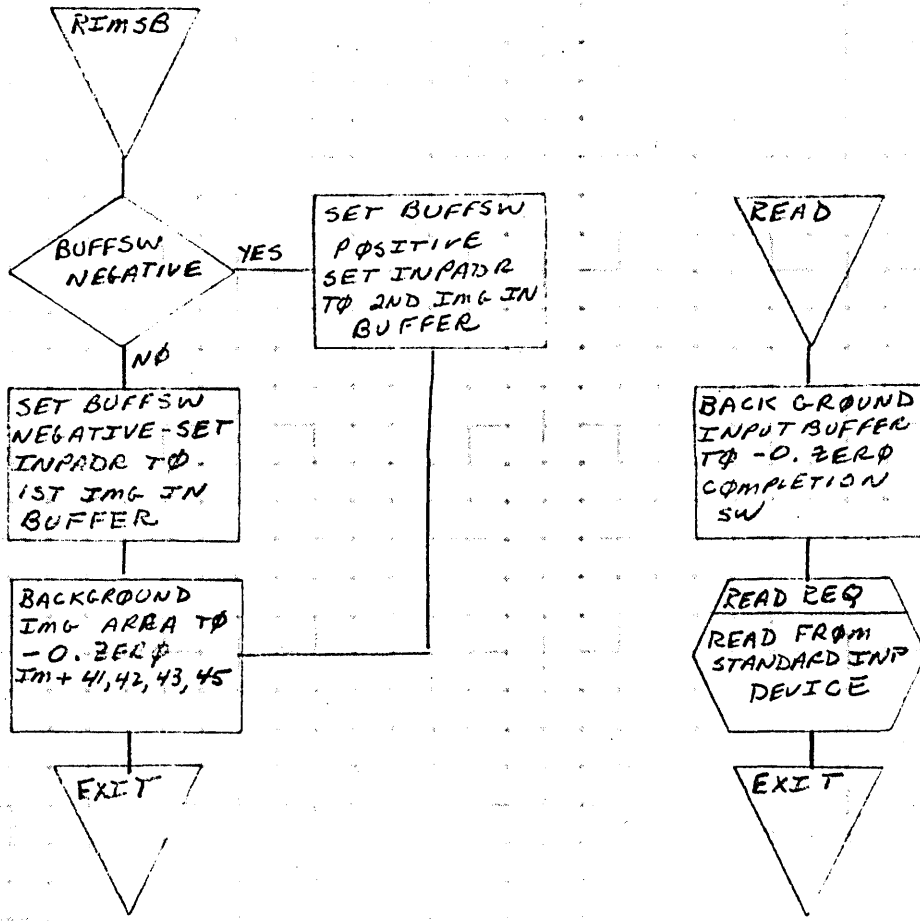
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CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input checked="" type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
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	DRAWN BY	DATE	TASK NAME			

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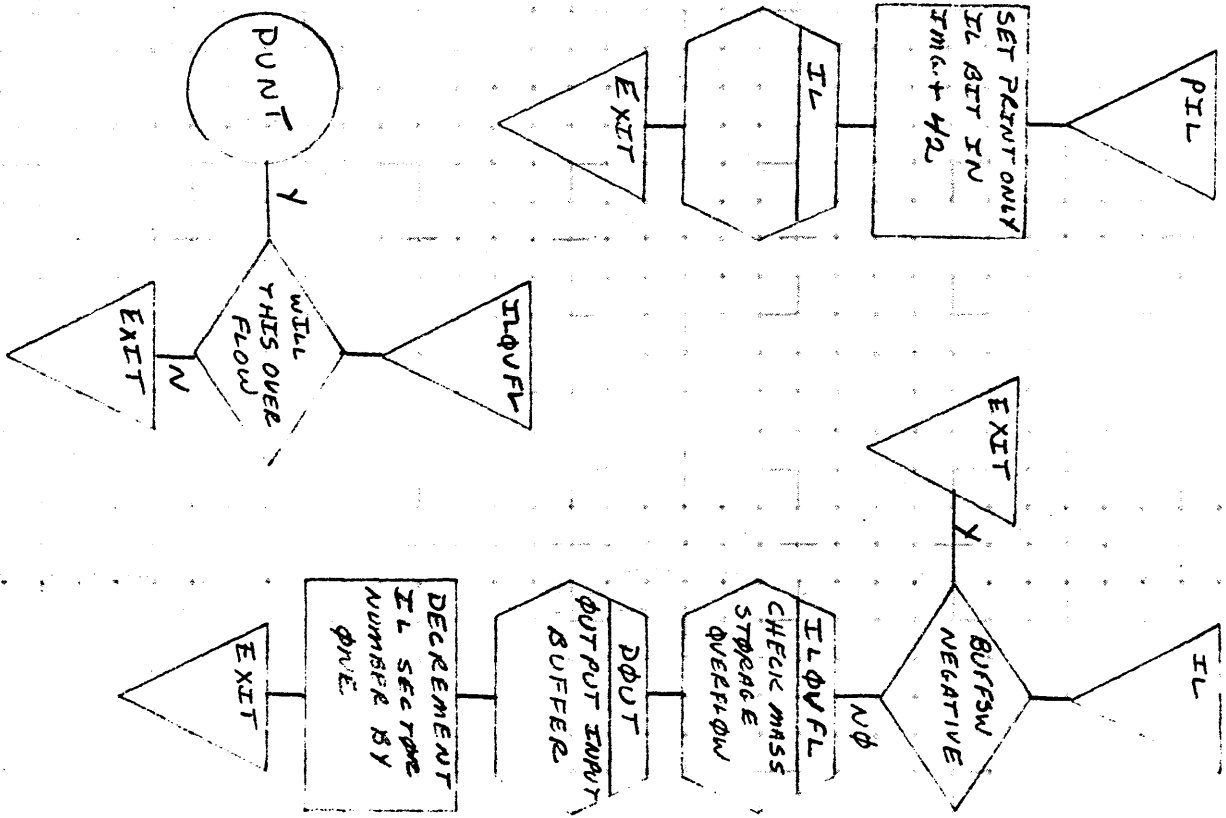
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FLOWCHART <input type="checkbox"/>			PAGE 3 OF 3	PROJECT NAME			
DECISION TABLE <input type="checkbox"/>		NUMBER	2, 8, 1	TASK NO.			
OTHER <input type="checkbox"/>		DRAWN BY	DATE	TASK NAME			

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

DOCUMENT CLASS IMS	MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE IL SUBROUTINES		PROJECT MGR.			
	PAGE 1 OF 1	PROJECT NAME			
NUMBER 2.9.1	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

96 WORD
IL SECTOR

SOURCE IMAGE

41 WORDS

LINE NUMBER

42 WORD

MAC MAC
CAL CON ER PL

43 WORD

OPCODE CLASS CODE

44 WORD

OPCODE HEX CODE

45 WORD

PSEUD OPCODE INDEX

46 WORD

NOT USED

47 WORD

NOT USED

48 WORD

SOURCE IMAGE

41 WORDS

LINE NUMBER

42nd WORD

MAC MAC
CAL CON ER PL

43rd WORD

OPCODE CLASS CODE

44th WORD

OPCODE HEX CODE

45th WORD

PSEUD OPCODE INDEX

46th WORD

NOT USED

47th WORD

NOT USED

48th WORD

DATE	APPROVED	REV	PROJECT NO.	PROJECT MGR.	PROJECT NAME	TASK NO.	TASK NAME

CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE

FLOWCHART

DECISION TABLE

OTHER

DOCUMENT CLASS: IMS MACH. TYPE: 1700

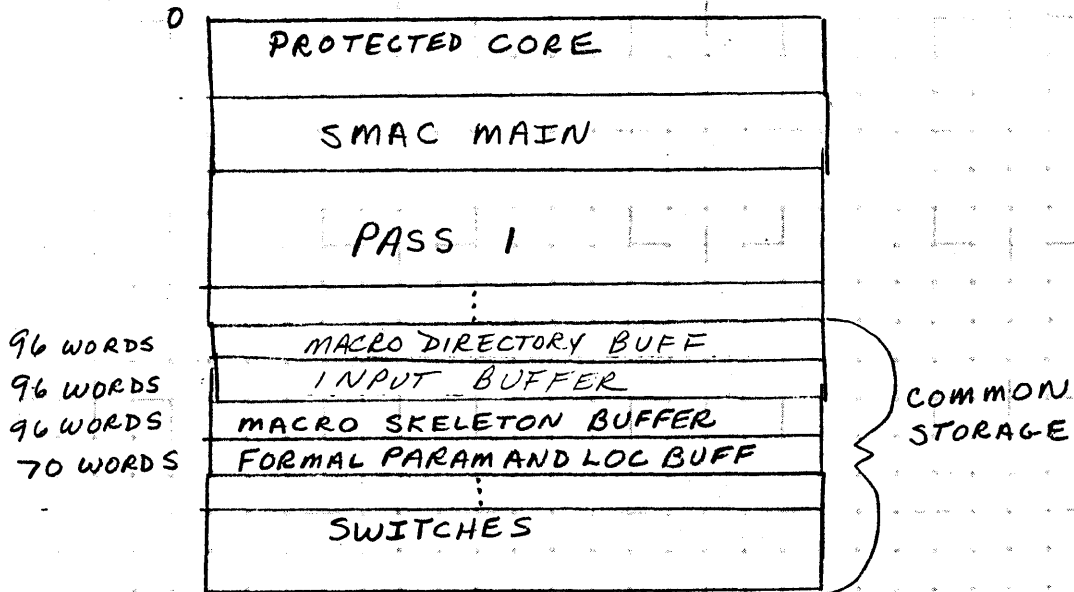
DOCUMENT TITLE: IL IMAGES - SECTOR

FORMAT: PAGE 1 OF 1

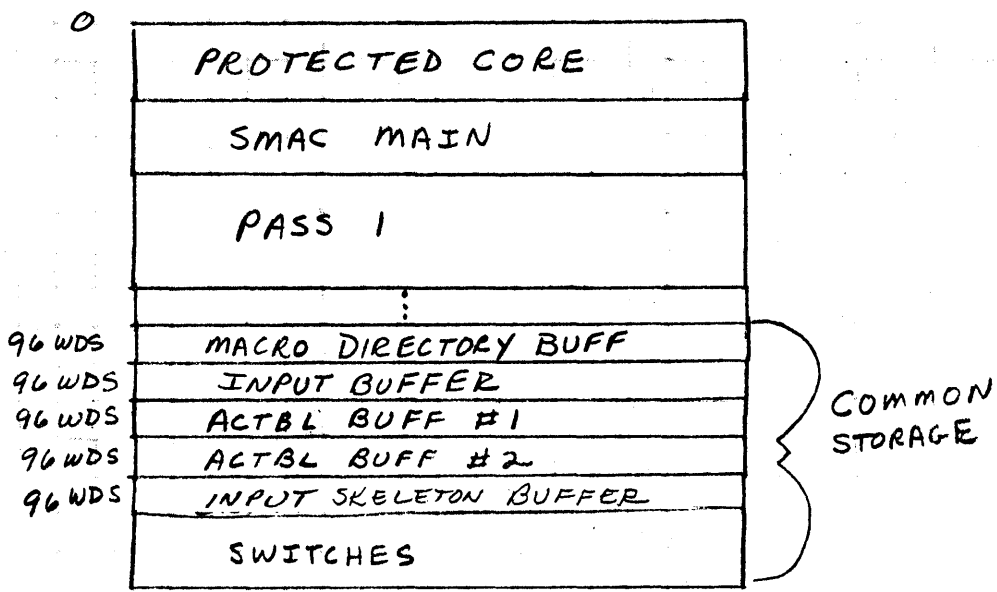
NUMBER: 2.9.2 ISSUE DATE

DRAWN BY: DATE

CORE ALLOCATION DEFINE TIME

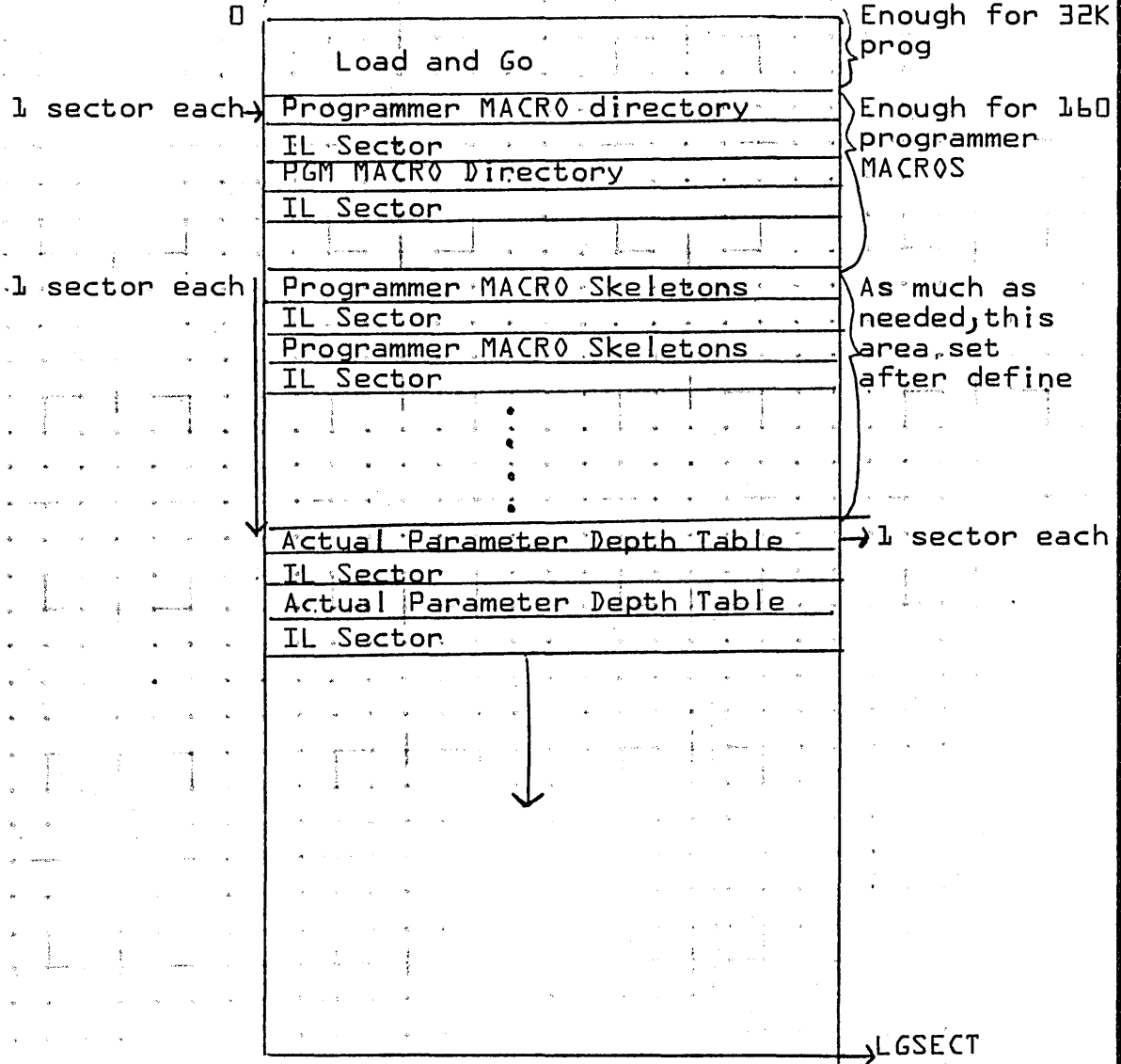


CORE ALLOCATION CALL TIME



CONTROL DATA CORPORATION SOFTWARE DOCUMENT		DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	DATE
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FLOWCHART <input type="checkbox"/>		NUMBER	PAGE / OF	PROJECT NAME	REV
DECISION TABLE <input type="checkbox"/>		DATE	ISSUE DATE	TASK NO.	
OTHER <input type="checkbox"/>		DRAWN BY	TASK NAME		

MS Allocation MACRO Time



DATE		PROJECT NO.	
APPROVED		PROJECT MGR.	
REV		PROJECT NAME	
		TASK NO.	
		TASK NAME	
DOCUMENT CLASS	IMS	MACH. TYPE	1700
DOCUMENT TITLE	MS Allocation	PAGE	1 of 1
MACRO Time		ISSUE DATE	
NUMBER	2.1.1	DRAWN BY	
		DATE	

CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE

FLOWCHART

DECISION TABLE

OTHER

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PRODUCT NAME 1700 MACRO ASSEMBLER
PRODUCT NO. A007 VERSION 2.0 MACHINE SERIES 1700

SECTION III - PASS 2

3. Pass 2 builds the symbol table, processes the conditional assembly pseudo instructions, IFA and IFC, and processes the NAM record.

Symbol table entries consist of labels, externals, entry points, and symbols defined in the address fields of the pseudo instructions BSS, BZS, EQU, COM and DAT.

- 3.0 Flow Chart of PASS 2 initialization

- 3.1 Next and Label Pickup Routines

NEXT is the cyclical return for the pass. Its function is to get the next input source image from IL.

LBPK processes the label field on the image. An asterisk remark image returns directly to NEXT. The label is stored into LA. Exit is to the Opcode Processor.

- 3.1.1 Flow Chart of Next and Label Pickup Routines

- 3.2 Opcode Processor

The opcode processor checks the legality of the opcode and its terminator. If either is illegal, the instruction is processed as an ADC pseudo instruction. The class code and pseudo opcode index are picked up from the input record. If the class code points to a pseudo opcode, exit is through a transfer vector to the appropriate pseudo processor.

If the class code points to a machine opcode, the symbol put subroutine is entered to store the label, if any, in the symbol table. The program counter is incremented by one or two according to the type of machine instruction. Exit is to NEXT.

If, on entry to the opcode processor, the Assembler is skipping input images as a result of a conditional IF instruction, there is an immediate exit to the skip processor.

If the input image is a macro call, the macro depth switch is incremented, the label, if any, is stored in the symbol table and the program exits to NEXT.

Opcodes are divided into classes as follows:

- Class 1 Machine Opcodes
 - Group A Storage Reference Instructions
- Class 2 Machine Opcodes
 - Group B Storage Reference Instructions
- Class 3 Machine Opcodes
 - Register Instructions

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Class 4 Machine Opcodes
Shift Instructions
Class 5 Machine Opcodes
Skip Instructions
Class 6 Machine Opcodes
Inter-Register Transfer Instructions
Class 1 Pseudo Opcode
ADC
Class 2 Pseudo Opcodes
ORG, EQU, COM, DAT, BSS, BZS
Class 3 Pseudo Opcodes
END, ENT, EXT, ALF, NUM, DEC, VFD, IFA, IFG, EIF, EMC,
LST, NLS, SPC, EJT

3.2.1 Flow Chart of Opcode Processor

3.2.2 Opcode Table Format

3.3 Skip Processor Routine

This routine is entered if images are being skipped due to an IF instruction. A macro if depth switch is kept to skip over macro instructions correctly. If an EIF is encountered the routine transfers to EIF2.

3.3.1 Flow Chart of Skip Processor

3.4 ADC, NUM and DEC Pseudo Processors

The function of these processors is to place the label in the symbol table and increment the program counter according to the number of subfields on the source image.

3.4.1 Flow Charts of ADC, NUM and DEC Pseudo Processors

3.5 ORG, ORG* Pseudo Processor

This processor sets and unsets the program counter. The counter is set on an ORG to the value of the address expression. The counter is unset when an ORG* is encountered.

3.5.1 Flow Chart of ORG Pseudo Processor

3.6 EQU Pseudo Processor

This routine makes entries in the symbol table according to values given following the symbol name. The miscellaneous pseudo sub-routine D4 is used to get the name and its value.

3.6.1 Flow Chart of EQU Pseudo Processor

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3.7 COM, DAT Pseudo Processor

This routine makes entries in the symbol table with relocation of common or data. A counter is kept for each type to use as output on the NAM relocatable binary image. The miscellaneous Pseudo Subroutine D4 is used to get the name and the block length associated with it.

3.7.1 Flow Chart of COM, DAT Pseudo Processor

3.8 BSS, BZS Pseudo Processor

This routine makes entries in the symbol table which are the names of blocks of reserved storage. The program counter is incremented according to the length of the block. The Miscellaneous Pseudo Subroutine D4 is used to get the name and the block length associated with it.

3.8.1 Flow Chart of BSS, BZS Pseudo Processor

3.9 ENT Pseudo Processor

This routine places entry points in the symbol table. If the symbol was already in the table, just the entry point bit in it is set. If the symbol was not in the table, it is entered with a relocation of 4 to flag an undefined entry point. The miscellaneous pseudo subroutine D1 is used to get the symbol names.

3.9.1 Flow Chart of ENT Pseudo Processor

3.10 EXT Pseudo Processor

This routine places names external to the program in the external table. If the opcode terminator was an asterisk, the entry is flagged as relative. A name encountered that is already in the external table must be the same type (relative or non-relative) as the entry in the external table. The external table is built backwards starting with the highest location in the symbol table. The miscellaneous pseudo subroutine D1 is used to get the external names.

3.10.1 Flow Chart of EXT Pseudo Processor

3.11 ALF Pseudo Processor

The function of this processor is to place the label in the symbol table and increment the program counter. If the length is determined by a number in the first subfield, the characters are not scanned. If the length is determined by an ending character, the characters are scanned to count the number of words in the character string. The subroutine ALFSB2 is used to get a character, and check for special characters.

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3.11.1 Flow Chart of ALF Pseudo Processor and Subroutine ALFSB2

3.12 VFD Pseudo Processor

The function of this processor is to place the label in the symbol table and increment the program counter. A bit count is kept and when it reaches 16 or greater the program counter is incremented by one.

3.12.1 Flow Chart of VFD Pseudo Processor

3.13 IFA Pseudo Processor

This routine determines whether the condition of the IF is satisfied or not satisfied. If the condition is not satisfied, a switch is set to cause skipping of following source images. A holder is used to save the first two characters of the label field for comparison when an EIF is encountered.

3.13.1 Flow Chart of IFA Pseudo Processor

3.14 IFC Pseudo Processor

This routine determines whether the condition of the IF is satisfied or not satisfied. If the condition is not satisfied, a switch is set to cause skipping of the following source images. A holder is used to save the first two characters of the label field for comparison when an EIF is encountered.

3.14.1 Flow Chart of IFC Pseudo Processor

3.15 EIF Pseudo Processor

This routine determines whether to stop skipping cards if the skip switch is set. The first two characters of the address field are compared to a holder set by the controlling IF. If they compare, the IF switch is turned off.

3.15.1 Flow Chart of EIF Pseudo Processor

3.16 EMC Pseudo Processor

The function of this routine is to decrement the macro depth counter.

3.16.1 Flow Chart of EMC Pseudo Processor

3.17 END Pseudo Processor

This routine outputs the NAM record and initializes buffers and switches for Pass 3. Exit is through ASSEM to Pass 3.

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PRODUCT NAME 1700 MACRO ASSEMBLER
PRODUCT NO. A007 VERSION 2.0 MACHINE SERIES 1700

3.17.1 Flow Chart of END Pseudo Processor

3.18 Miscellaneous Pseudo Subroutines

These routines are used to pick up subfields for some pseudo instructions. The subroutine D4 has four exits as follows:

- (1) Mark - No symbol present
- (2) Mark+1 - No expression in subfield
- (3) Mark+2 - Non-absolute relocation
- (4) Mark+3 - Normal exit

3.18.1 Flow Chart of Miscellaneous Pseudo Subroutine

3.19 Symbol Table Putaway Subroutine

This routine is used to place symbols in the symbol table. At entry the A register contains the value of the symbol and the Q register contains the relocation of the symbol. The symbol is in LA. If there is no symbol to put away, the routine exits immediately. Double definition of symbols is detected in this routine.

3.19.1 Flow Chart of Symbol Table Putaway Subroutine

3.19.2 Symbol Table Format

3.20 Symbol Table Overflow Subroutine

This routine is used to determine if there is enough room in the current symbol and external table for another entry. If there is not enough room, the current table is output to mass storage and a new table counters and addresses are initialized. A check is made for possible mass storage overflow.

3.20.1 Flow Chart of Symbol Table Overflow Subroutine

3.21 Read Image Routine

If both IL images in the sector have been processed, this routine reads in the next sector from mass storage. If the second image has not been processed, the input buffer address is bumped to the location of the second image.

3.21.1 Flow Chart of Read Image Routine

3.22 Error Routine

This routine outputs error messages to the standard comment medium. The error flag is also set in IL and the IL sector containing the erroneous source image is rewritten.

DOCUMENT CLASS IMS PAGE NO. 60
PRODUCT NAME 1700 MACRO ASSEMBLER
PRODUCT NO. A007 VERSION 2.0 MACHINE SERIES 1700

3.22.1 Flow Chart of Error Routine

3.23 NAM Pseudo Processor

The NAM processor enters the reconversion routine to convert the symbol in the address field to ASCII and saves the converted symbol for output at the end of Pass 2. The input record is flagged for Pass 3 as a "print only IL."

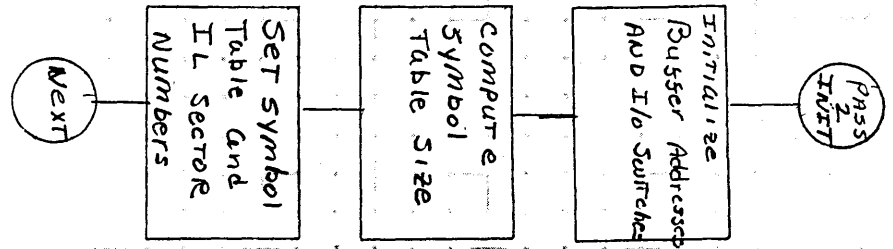
3.23.1 Flow Chart of NAM Pseudo Processor

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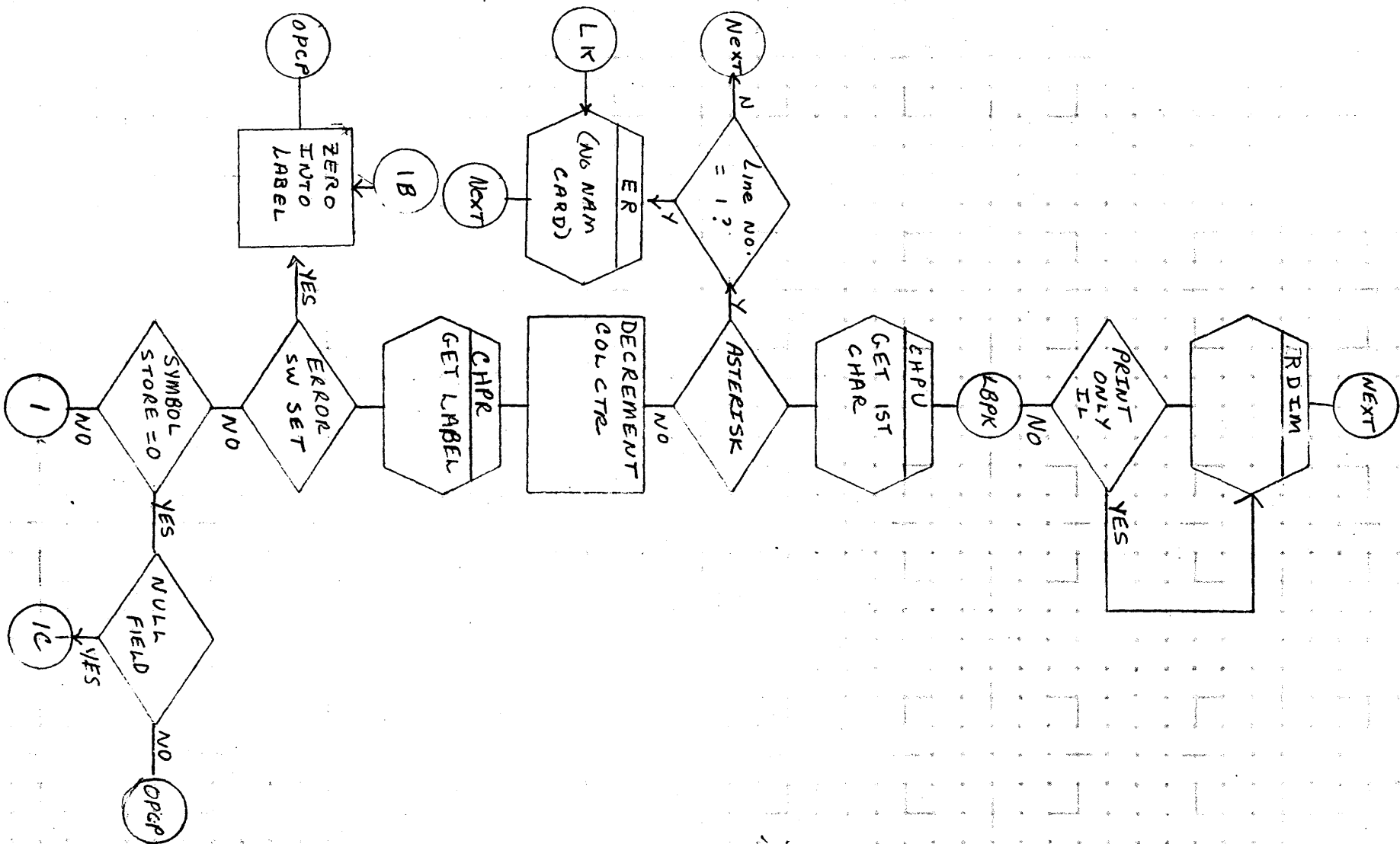
D



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE <i>PASS 2 INITIALIZATION</i>		PROJECT MGR.			
<i>PASS 2</i> PAGE 1 OF <i>8</i>		PROJECT NAME			
NUMBER <i>3.0</i>	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE
FLOWCHART
DECISION TABLE
OTHER

DOCUMENT CLASS *IMS* MACH. TYPE *1700*
DOCUMENT TITLE *NEXT AND LBPCK*
PASS 2 PAGE 1 OF 2
NUMBER *3.1.1* ISSUE DATE
DRAWN BY _____ DATE _____

PROJECT NO. _____
PROJECT MGR. _____
PROJECT NAME _____
TASK NO. _____
TASK NAME _____

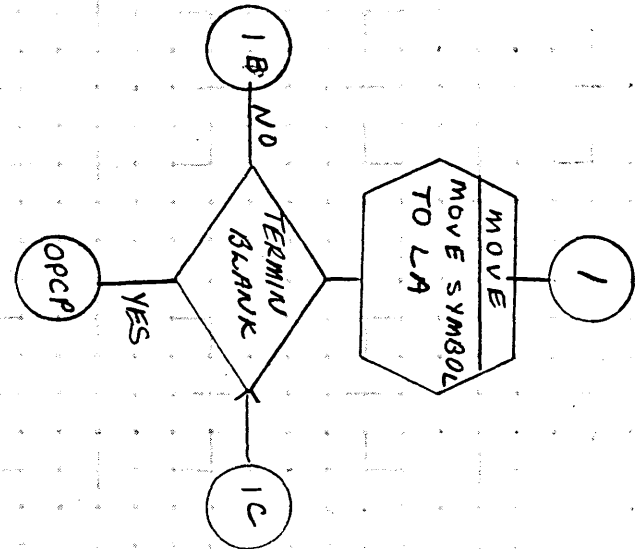
REV	APPROVED	DATE

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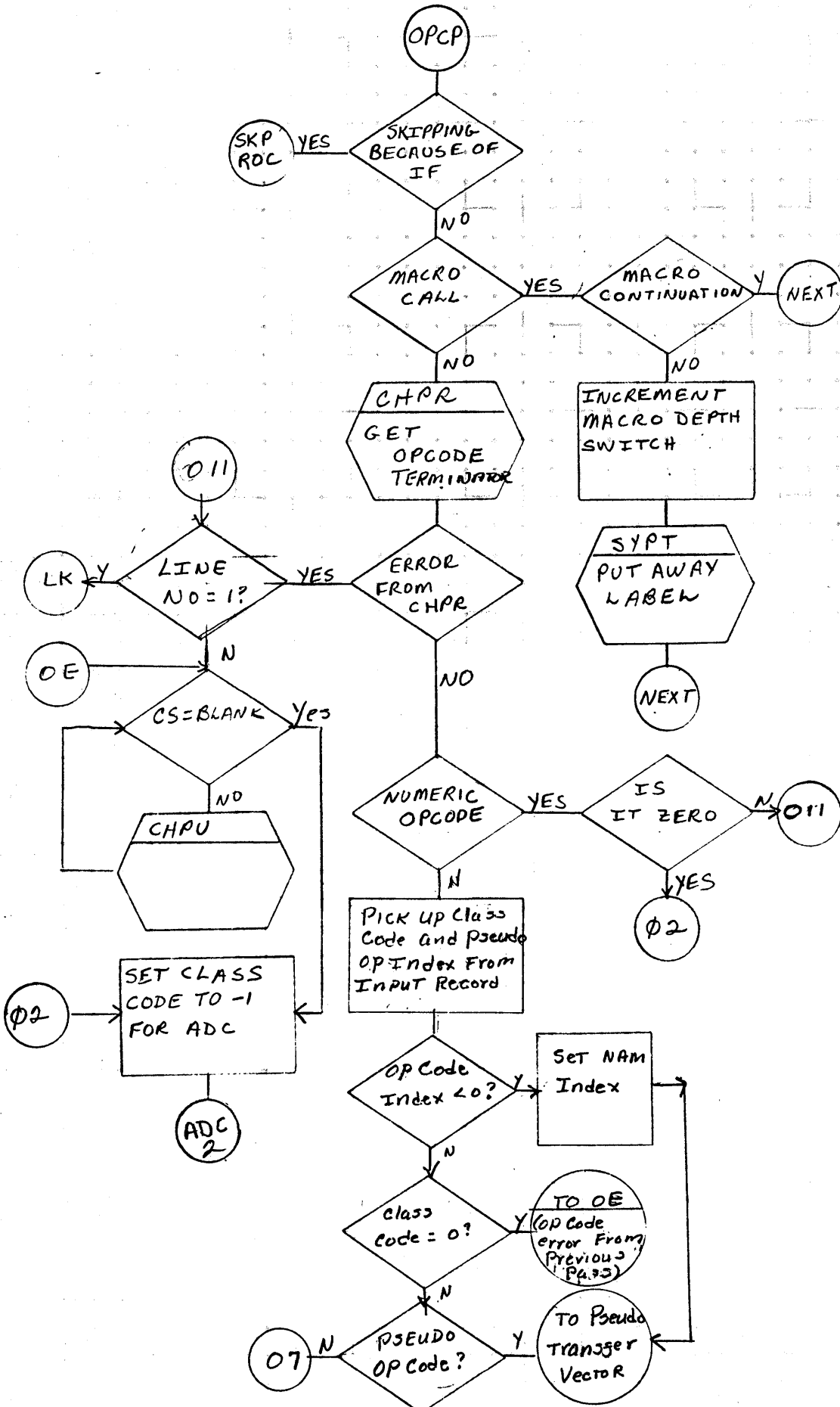
D



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	NEXT AND LBPK	PROJECT MGR.			
	PASS 2 PAGE 2 OF 2	PROJECT NAME			
NUMBER	3.1.1	TASK NO.			
	ISSUE DATE	TASK NAME			
DRAWN BY	DATE				



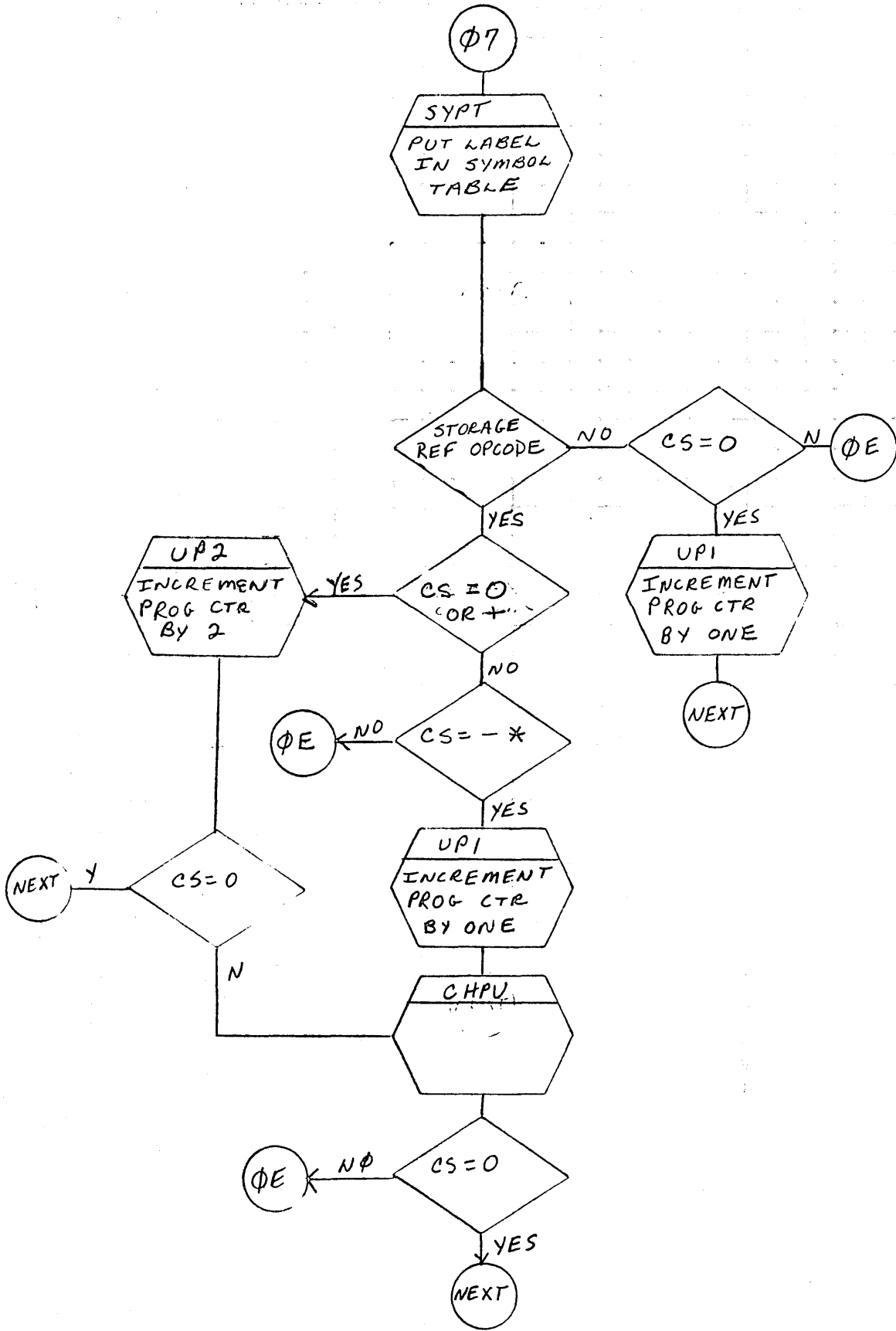
CONTROL DATA CORPORATION	DOCUMENT CLASS	PROJECT NO.	REV	APPROVED	DATE
SOFTWARE DOCUMENT	TITLE	PROJECT MGR.			
SAMPLE CODE	PASS 2	PROJECT NAME			
FLOWCHART	OPCODE PROCESSOR	TASK NO.			
DECISION TABLE	PAGE 1 OF 2	TASK NAME			
OTHER	NUMBER 3.2.1				
	ISSUE DATE				
	DRAWN BY				
	DATE				

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CONTROL DATA CORPORATION		DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.		REV		APPROVED	DATE
SOFTWARE DOCUMENT		DOCUMENT TITLE	OICODE PROCESSOR			PROJECT MGR.					
SAMPLE CODE						PROJECT NAME					
FLOWCHART						TASK NO.					
DECISION TABLE											
OTHER											
DRAWN BY											
ISSUE DATE											
NUMBER		3.3.1									
PAGE		2 OF 2									

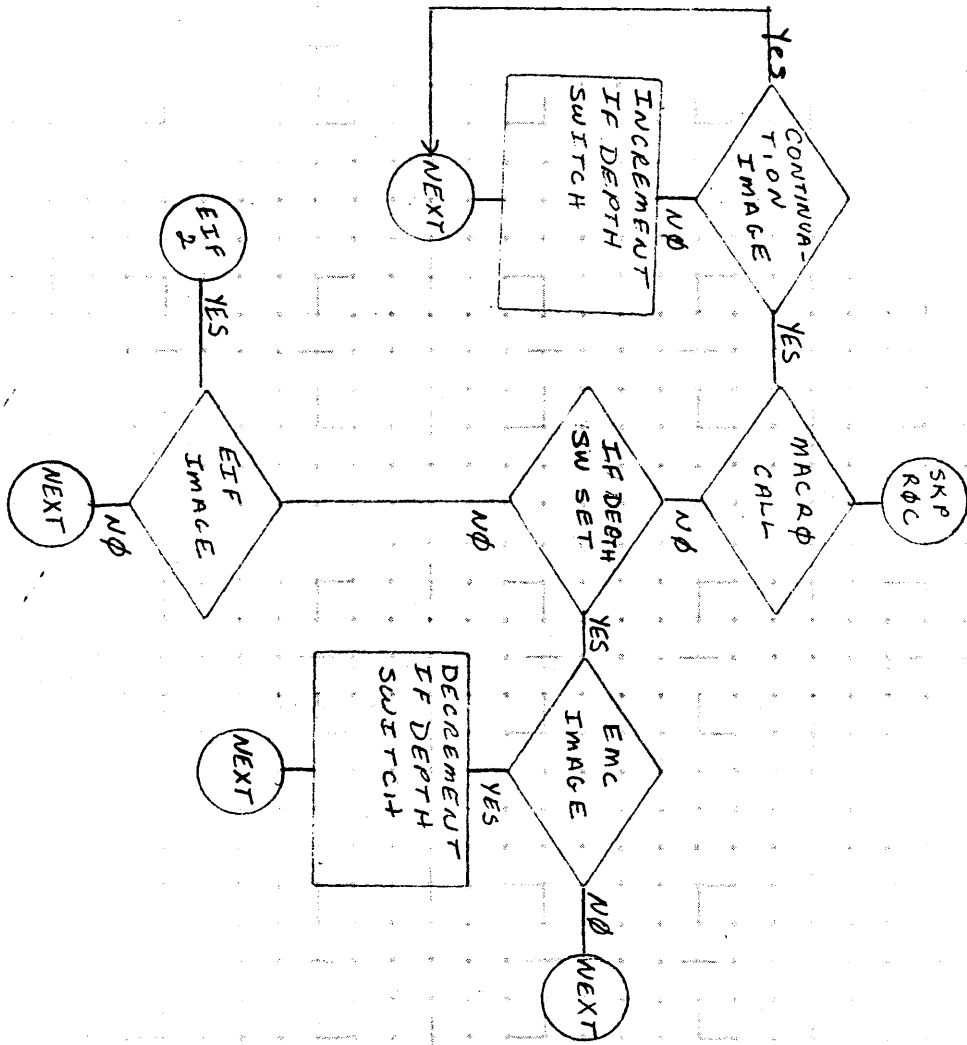
A B C D

A

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	MACH. TYPE 1700
DOCUMENT TITLE	SKIP PROCESSOR
NUMBER 3.3.1	PAGE 1 OF 1
DRAWN BY	DATE

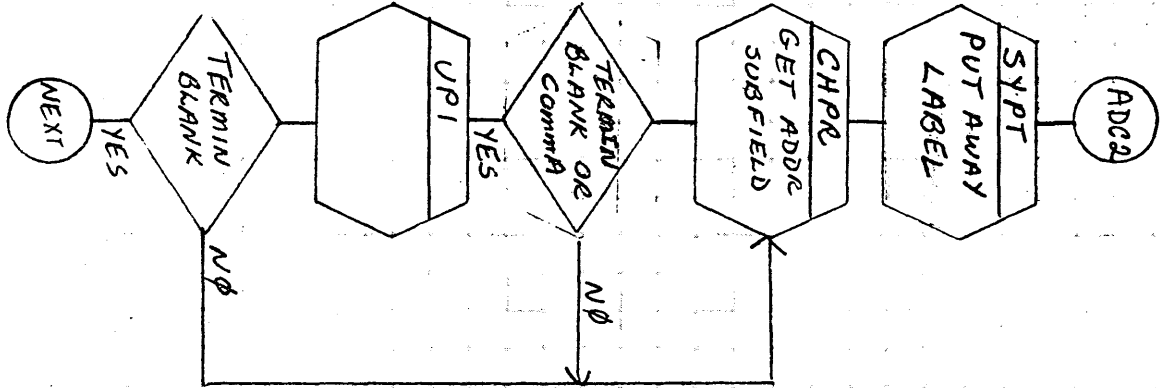
PROJECT NO.	REV	APPROVED	DATE
PROJECT MGR.			
PROJECT NAME			
TASK NO.			
TASK NAME			

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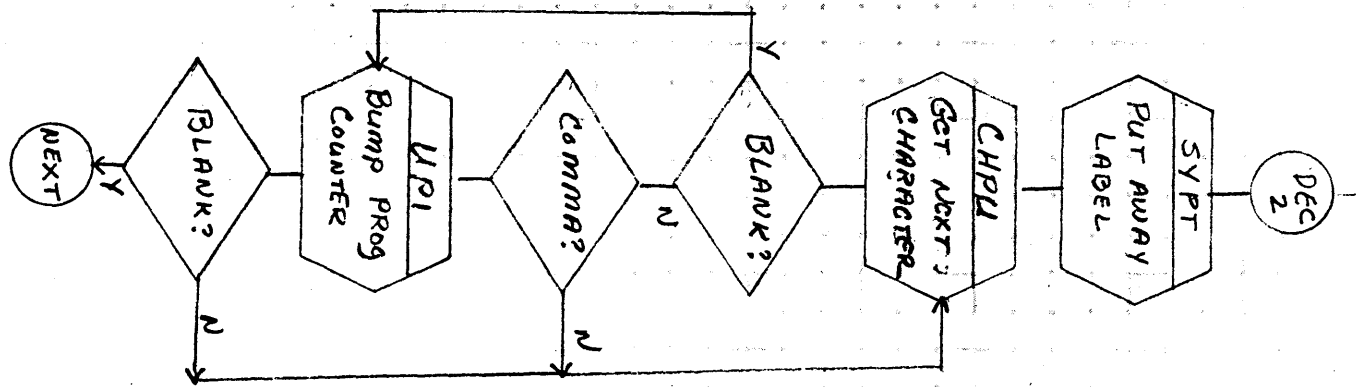
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	ADC And Num Pseudos	PROJECT MGR.			
	NUMBER	3.4.1	PROJECT NAME			
	ISSUE DATE		TASK NO.			
	DRAWN BY		TASK NAME			

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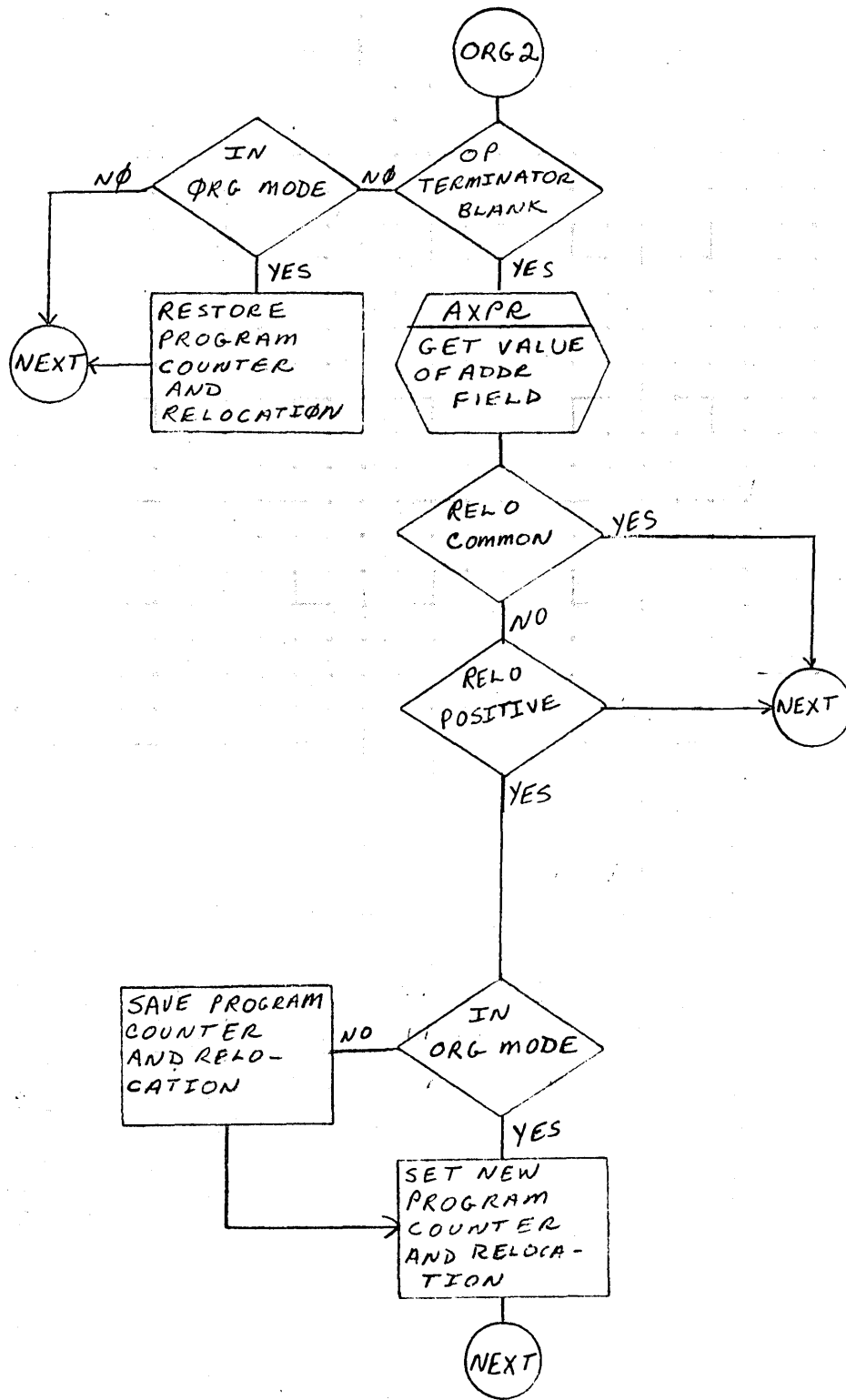
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CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS Ims	MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE DEC PSEUDO PROCESSOR	PROJECT MGR.				
	PASS 2	PAGE 2 OF 2				
	NUMBER 3.4.1	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			



CONTROL DATA CORPORATION SOFTWARE DOCUMENT	DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
SAMPLE CODE <input type="checkbox"/>	IMS	1700				
FLOWCHART <input type="checkbox"/>	DOCUMENT TITLE	ORG, JRGX PSEUDO	PROJECT MGR.			
DECISION TABLE <input type="checkbox"/>		PROCESSOR, PASS 2	PROJECT NAME			
OTHER <input type="checkbox"/>	NUMBER	3, 5, 1	TASK NO.			
	ISSUE DATE		TASK NAME			
	DRAWN BY					
	DATE					

01 2 4 5

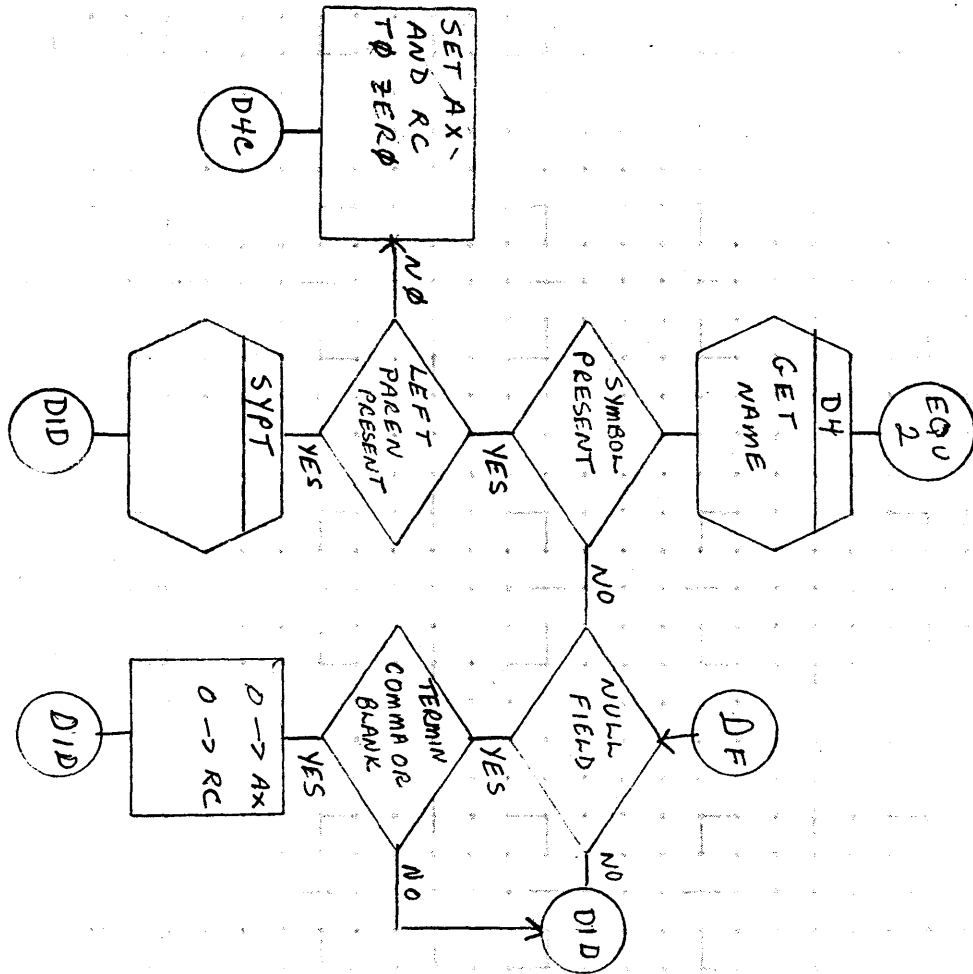
A B C D

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	IMS	MACH. TYPE	1700
DOCUMENT TITLE	EQ PSEUDO PROCESSOR		
PASS 2	PAGE 1 OF 1		
NUMBER	3.6.1	ISSUE DATE	
DRAWN BY		DATE	

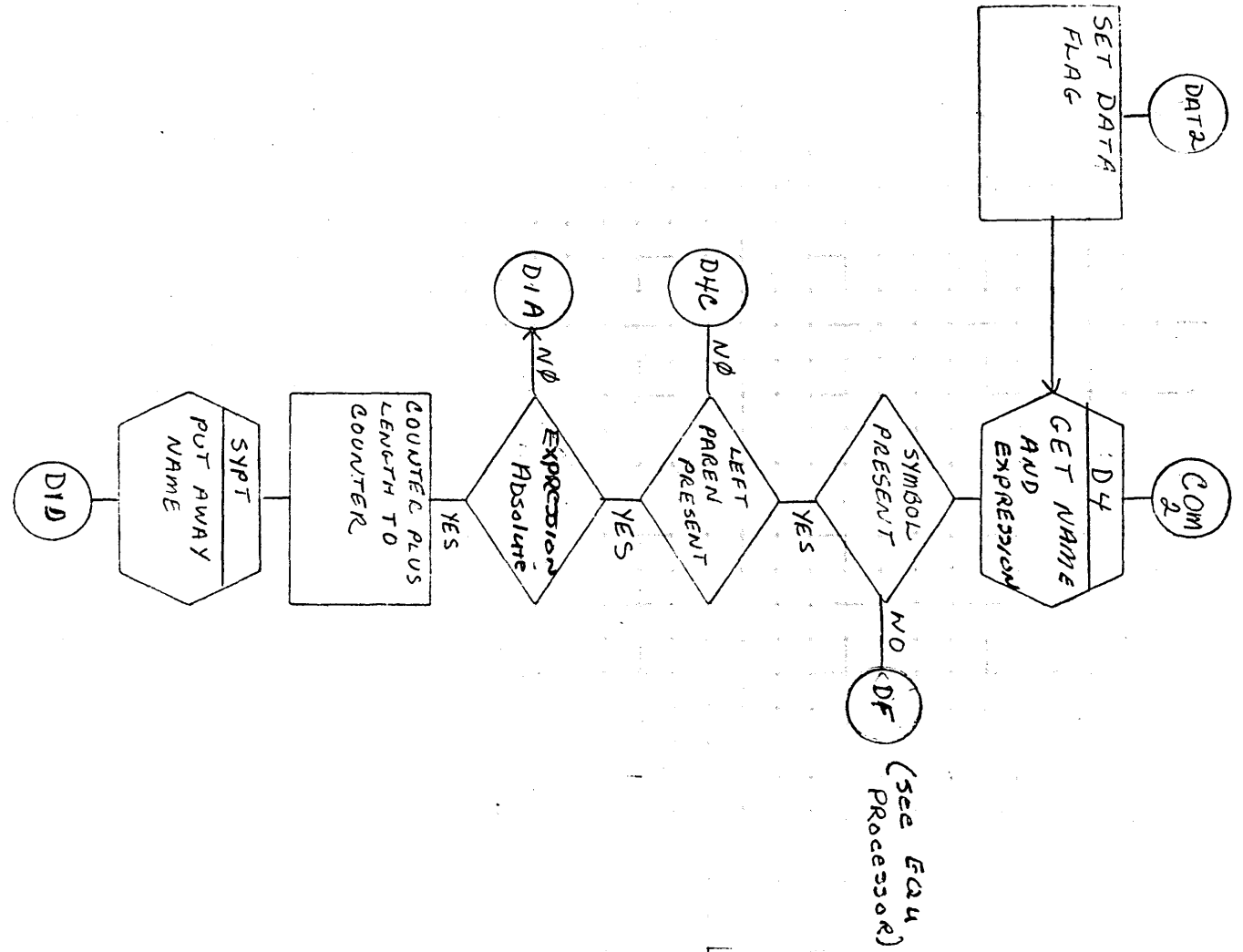
PROJECT NO.	REV	APPROVED	DATE
PROJECT MGR.			
PROJECT NAME			
TASK NO.			
TASK NAME			

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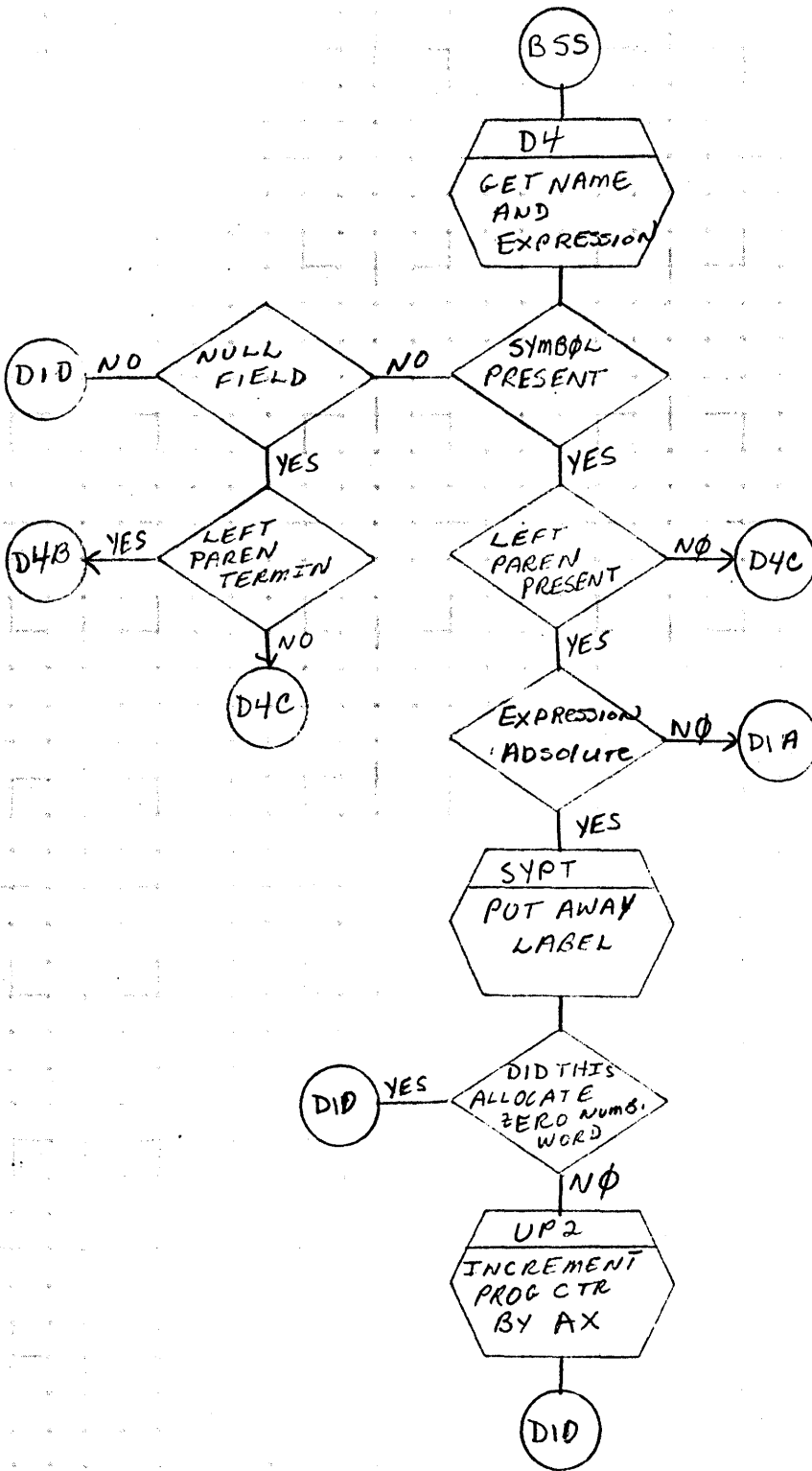
D



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
	IMS 1700				
DOCUMENT TITLE	ISSUE DATE	PROJECT MGR.			
PROCESSORS PASS 2					
NUMBER 3.7.1		PROJECT NAME			
DRAWN BY	DATE	TASK NO.			
		TASK NAME			



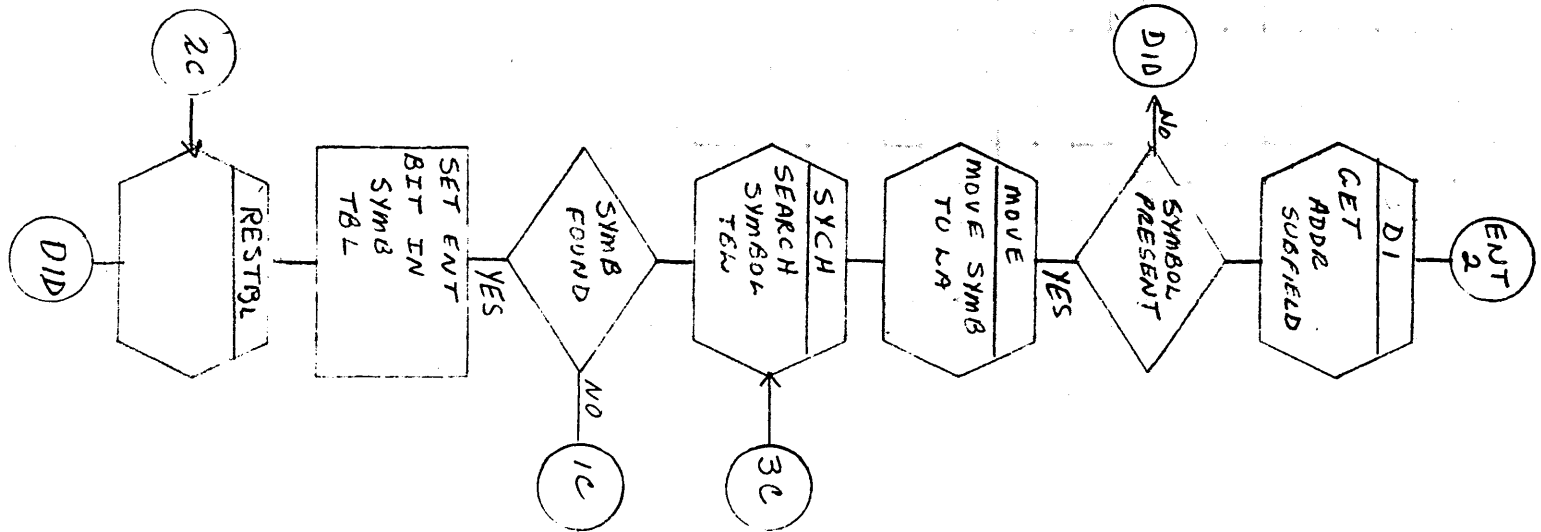
CONTROL DATA CORPORATION SOFTWARE DOCUMENT	DOCUMENT CLASS IIMS	MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
SAMPLE CODE <input type="checkbox"/>	DOCUMENT TITLE BSS, BSS PSEUDO	PROJECT MGR.	PROJECT NAME			
FLOWCHART <input type="checkbox"/>	PROCESSOR PASS & PAGE 1 OF 1	PROJECT NAME	TASK NO.			
DECISION TABLE <input type="checkbox"/>	NUMBER 3.8.1	ISSUE DATE	TASK NAME			
OTHER <input type="checkbox"/>	DRAWN BY	DATE				

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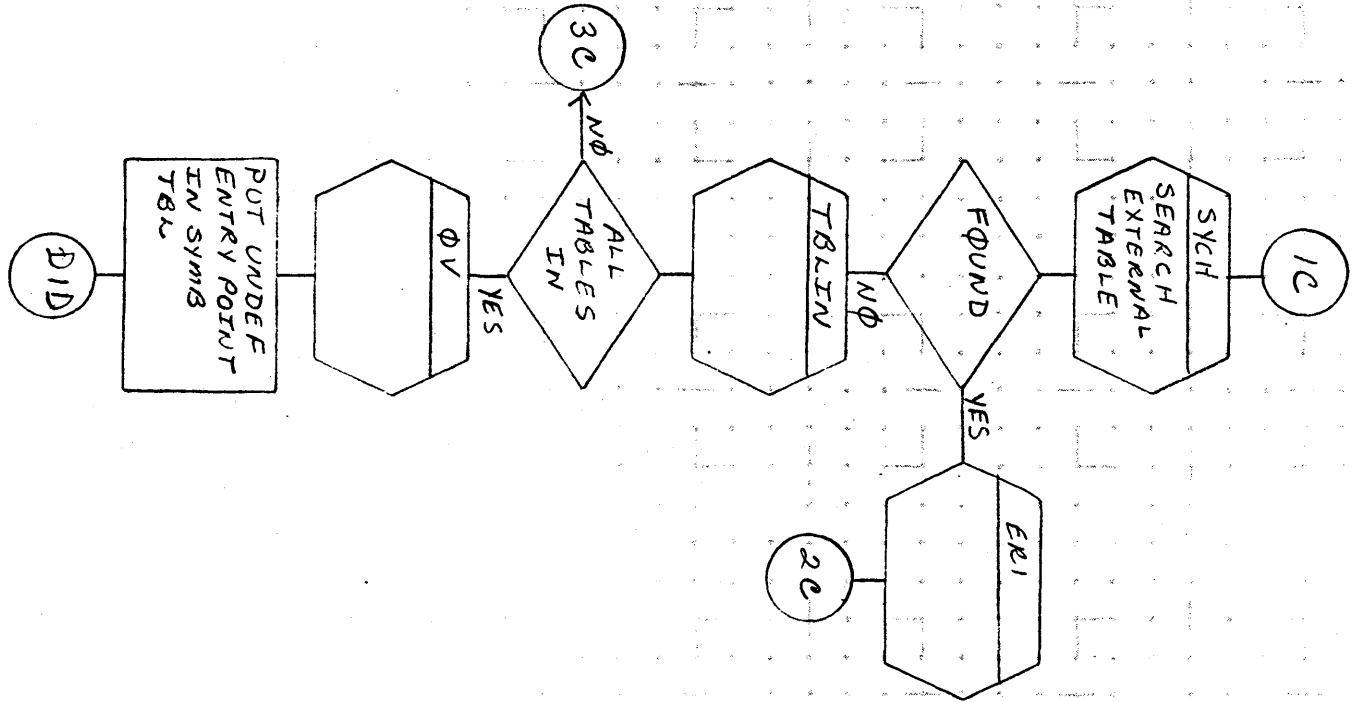
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS <i>IMS MACH. TYPE 1700</i>	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE <i>ENT PSEUDO PROCESSOR</i>	PROJECT MGR.			
	<i>PASS 2</i> PAGE 1 OF 2	PROJECT NAME			
	NUMBER <i>3.9.1</i> ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME		

A

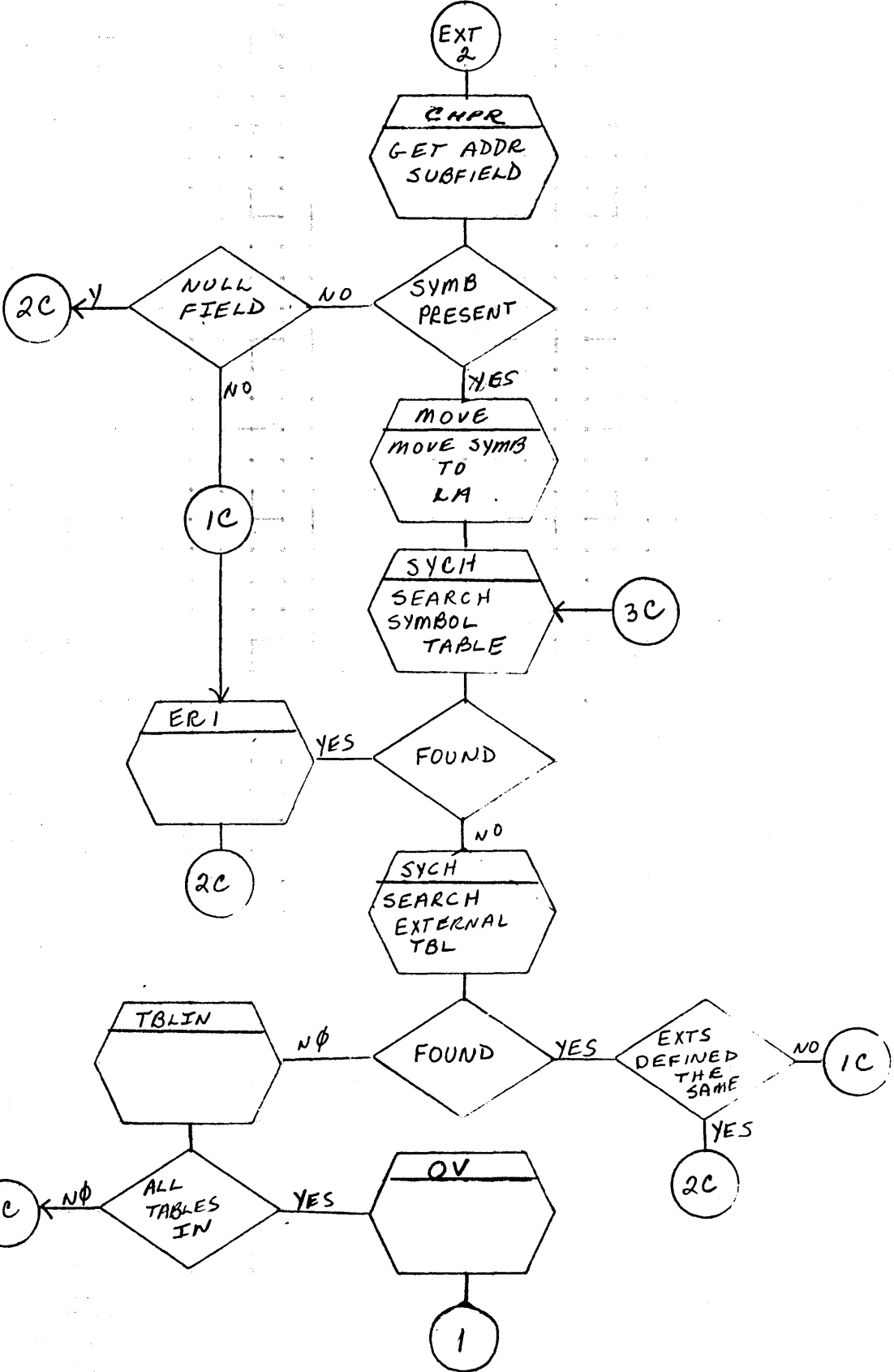
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CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMIS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	ENT PSEUDO PROCESSOR	PROJECT MGR.			
	PASS 2	PAGE 2 OF 2	PROJECT NAME			
	NUMBER 3.9.1	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			



REV	APPROVED	DATE

DOCUMENT CLASS	I MS MACH. TYPE 1700	PROJECT NO.	
DOCUMENT TITLE	EXT Polaris	PROJECT MGR.	
NUMBER	3.10.1	PROJECT NAME	
ISSUE DATE		TASK NO	
DRAWN BY		TASK NAME	

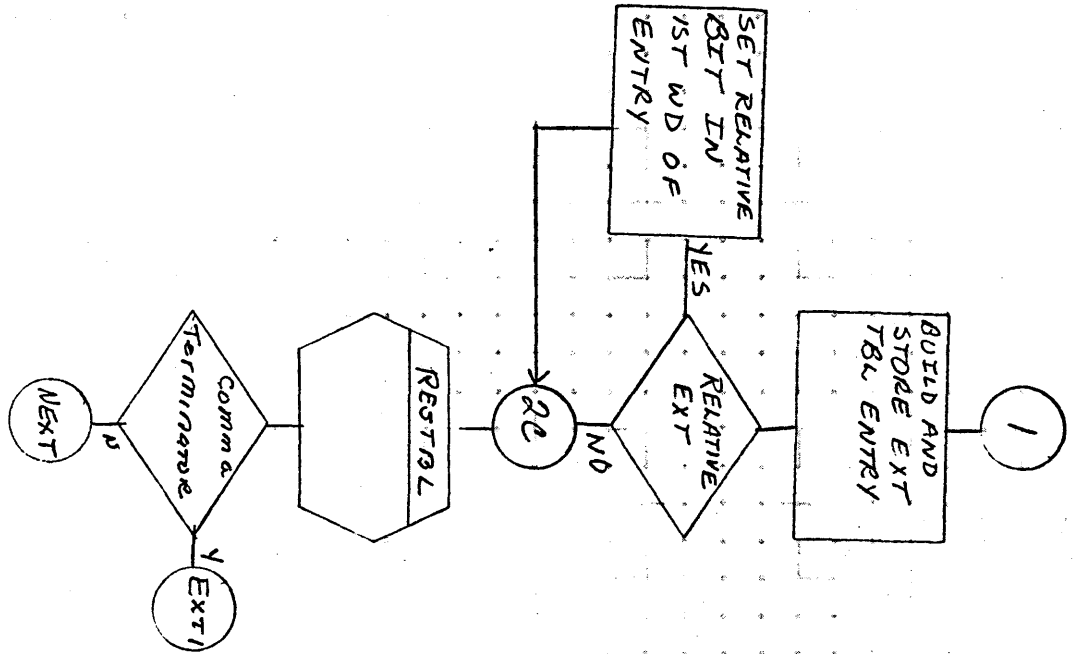
CONTROL DATA CORPORATION	
SOFTWARE DOCUMENT	
SAMPLE CODE	<input type="checkbox"/>
FLOWCHART	<input type="checkbox"/>
DECISION TABLE	<input type="checkbox"/>
OTHER	<input type="checkbox"/>

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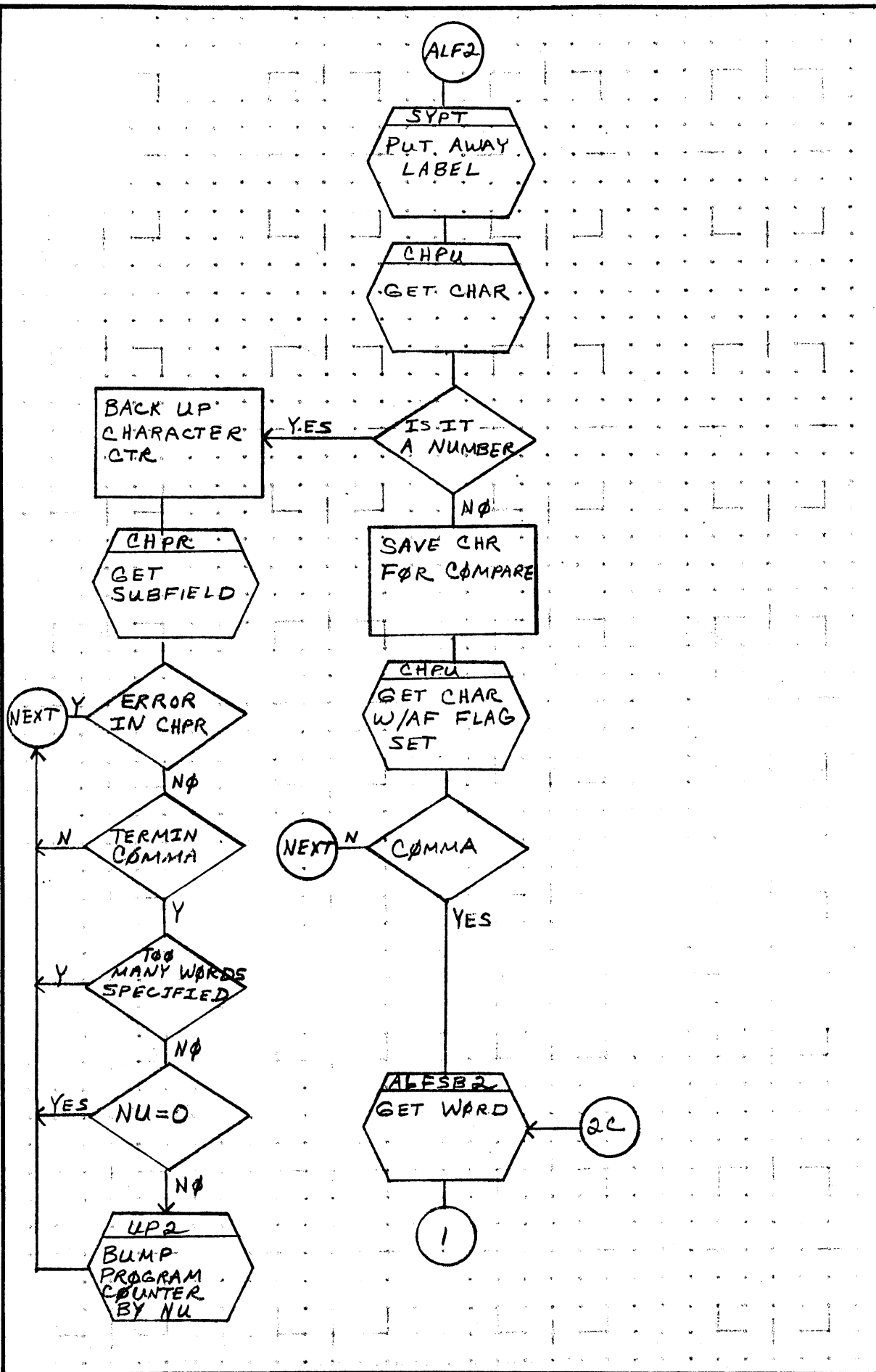
D



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	EXT PSEUDO PROCESSOR			PROJECT MGR.			
PASS 2	PAGE 2 OF 2			PROJECT NAME			
NUMBER	3.10.1	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			



REV	APPROVED	DATE

DOCUMENT CLASS	MACH. TYPE	PROJECT NO.
<i>JMS</i>	<i>1700</i>	
DOCUMENT TITLE	PROJECT MGR.	
<i>ALF PSEUDO PROCESSOR</i>		
<i>PASS 2</i>	PAGE 1 OF 3	
NUMBER	ISSUE DATE	
<i>3.11.1</i>		
DRAWN BY	DATE	TASK NAME

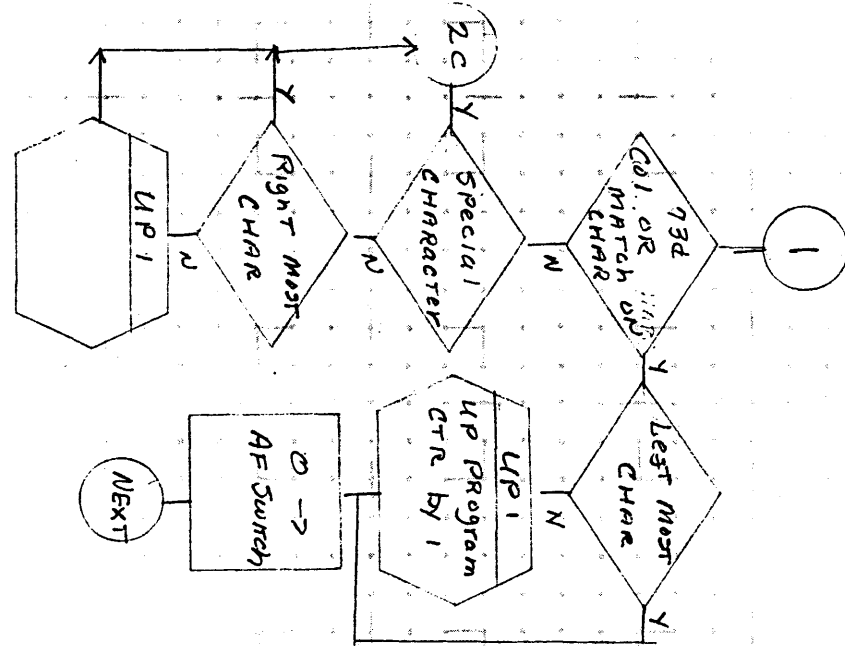
CONTROL DATA CORPORATION	
SOFTWARE DOCUMENT	
SAMPLE CODE	<input type="checkbox"/>
FLOWCHART	<input type="checkbox"/>
DECISION TABLE	<input type="checkbox"/>
OTHER	<input type="checkbox"/>

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	IMS	MACH. TYPE	1700
DOCUMENT TITLE	HLF PROCESSOR		
NUMBER	PASS 2	ISSUE DATE	PAGE 2 OF 3
NUMBER	3, 11, 1	ISSUE DATE	
DRAWN BY		DATE	

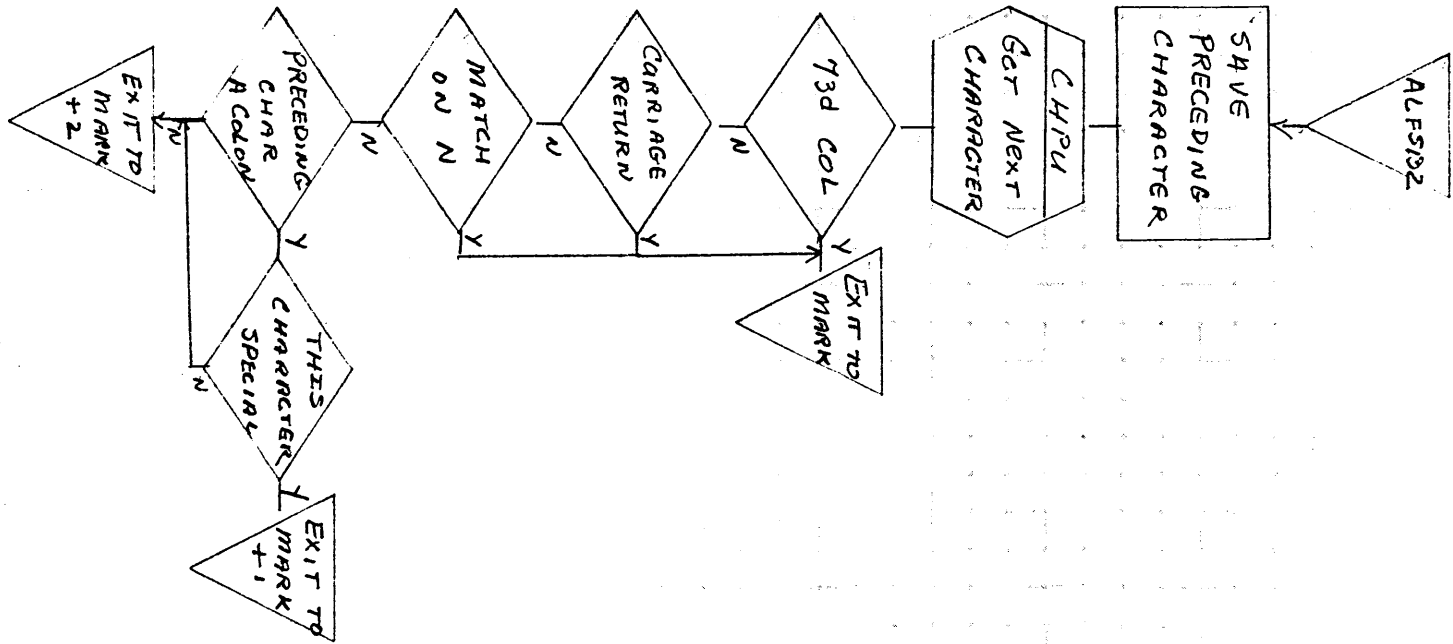
PROJECT NO.	REV	APPROVED	DATE
PROJECT MGR.			
PROJECT NAME			
TASK NO.			
TASK NAME			

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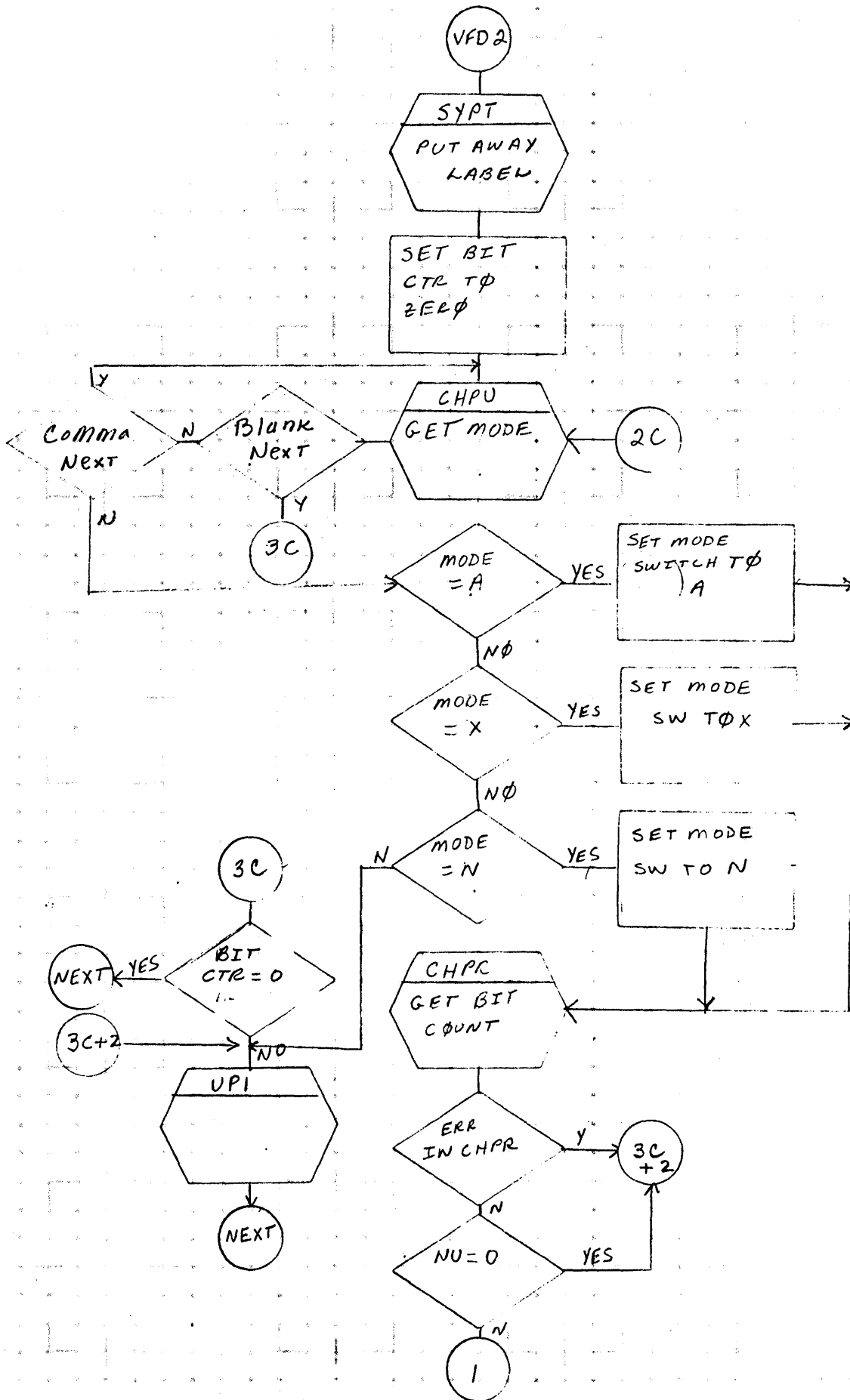
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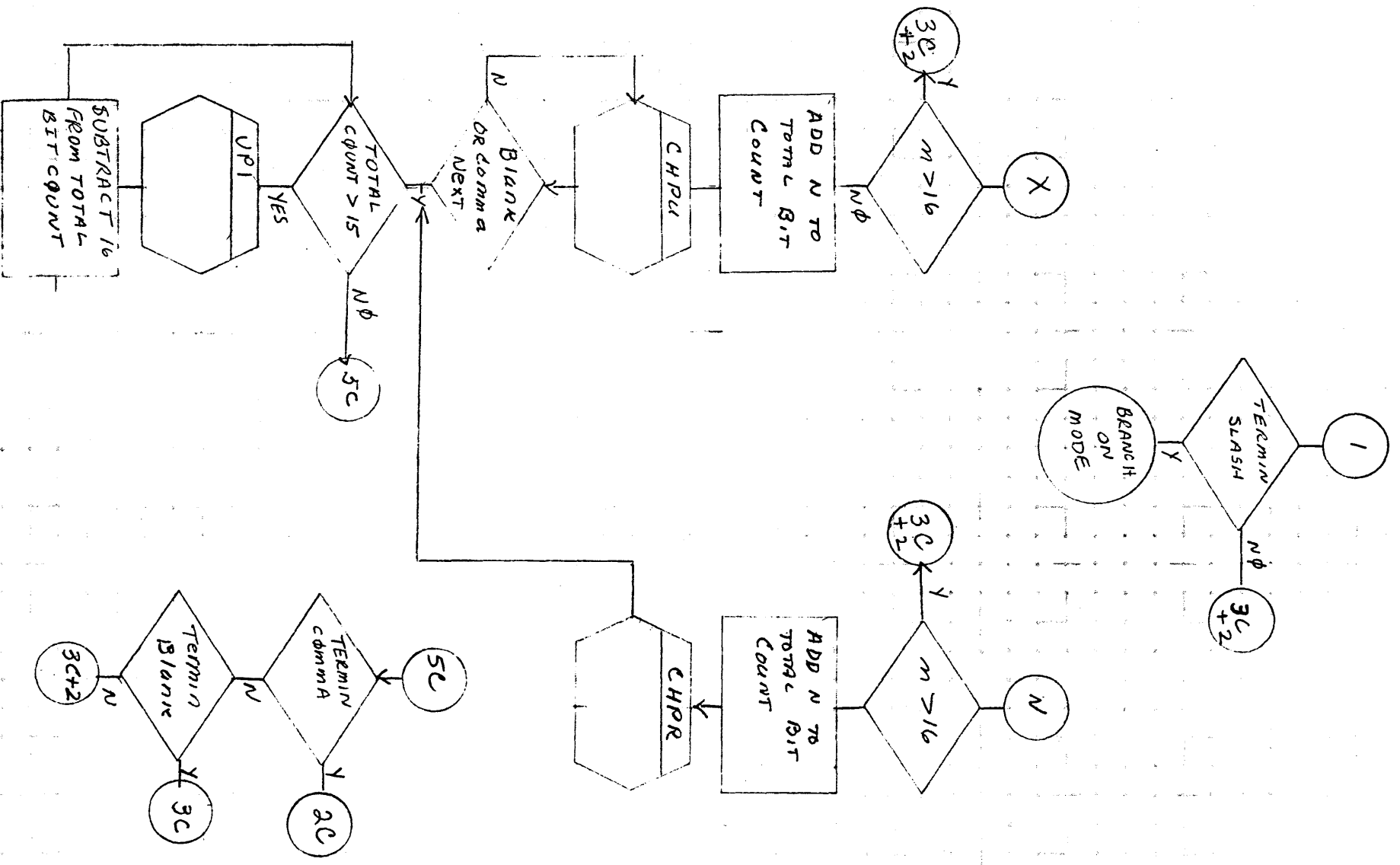


CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE <i>ALFSB2 - SUBROUTINE FOR</i>	PROJECT MGR.				
	<i>ALF and VFD PASS 2 PAGE 3 OF 3</i>	PROJECT NAME				
	NUMBER <i>3.11.1</i>	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			

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CONTROL DATA CORPORATION SOFTWARE DOCUMENT	DOCUMENT CLASS	PROJECT NO.	REV	APPROVED	DATE
SAMPLE CODE <input type="checkbox"/>	DOCUMENT TITLE	PROJECT MGR.			
FLOWCHART <input type="checkbox"/>	PASS 2	PROJECT NAME			
DECISION TABLE <input type="checkbox"/>	NUMBER	TASK NO.			
OTHER <input type="checkbox"/>	3.12.1	TASK NAME			
	ISSUE DATE				
	DRAWN BY				
	DATE				
	MACH. TYPE				
	1700				
	VFD PROCESSOR				
	PAGE 1 OF 3				



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

DOCUMENT CLASS - *IMS* MACH. TYPE 1700
 DOCUMENT TITLE *VFD PROCESSOR*
PASS 2 PAGE *2 OF 3*
 NUMBER *3.12.1* ISSUE DATE
 DRAWN BY DATE

PROJECT NO.
 PROJECT MGR.
 PROJECT NAME
 TASK NO.
 TASK NAME

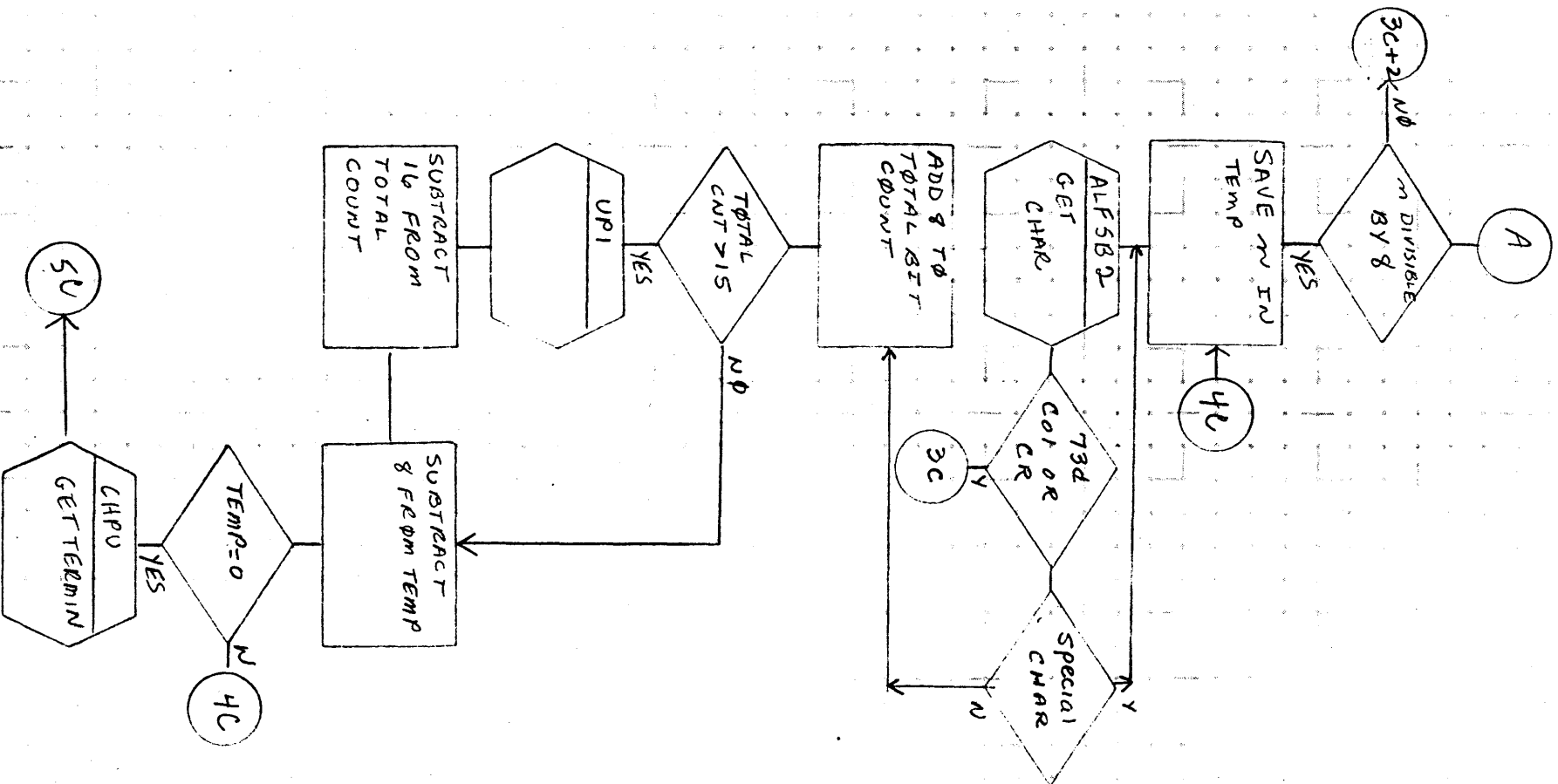
REV	APPROVED	DATE

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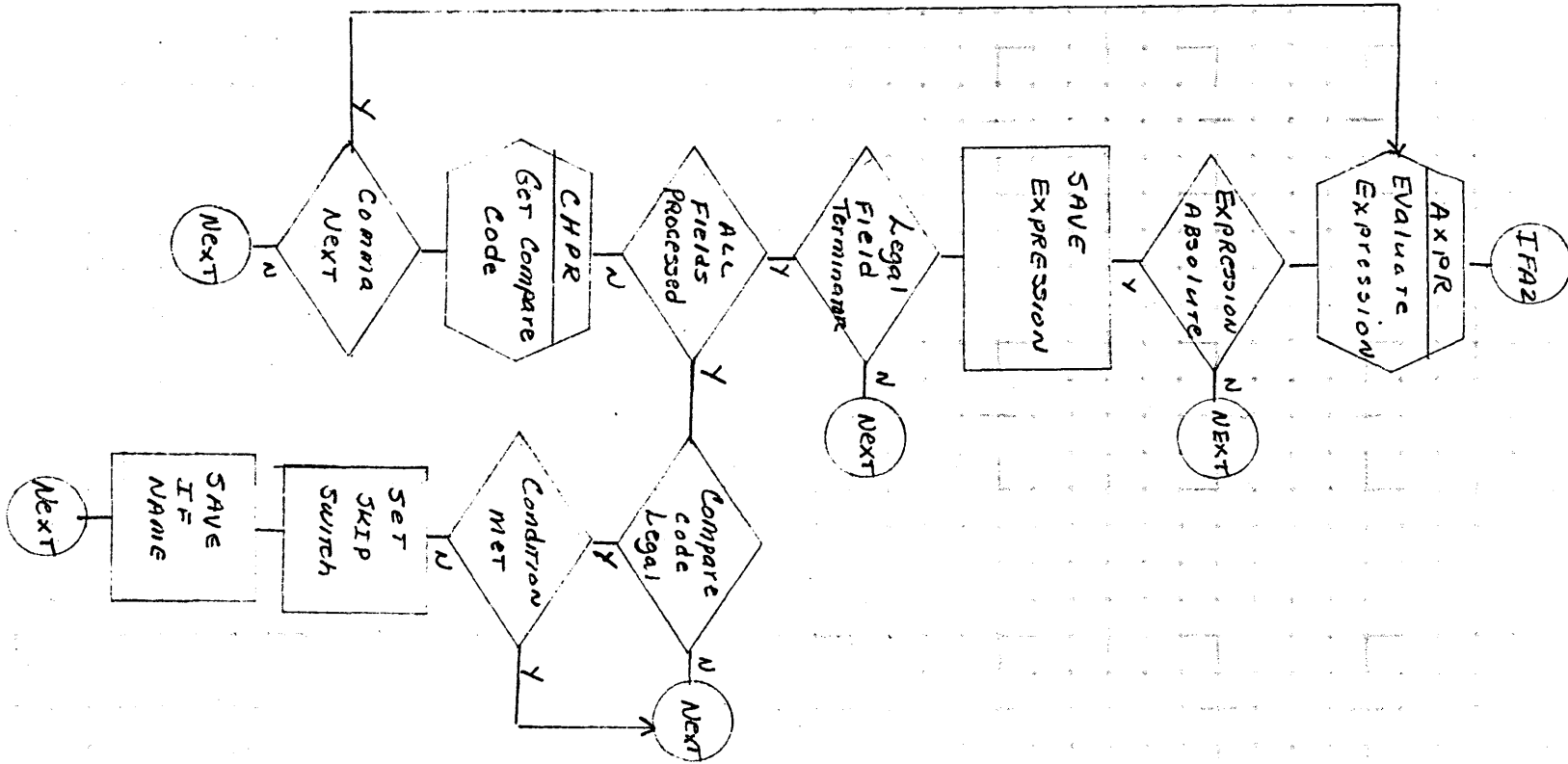
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	VFD PROCESSOR	PROJECT MGR.			
	PASS 2	PAGE 3 OF 3	PROJECT NAME			
	NUMBER 3.12.1	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

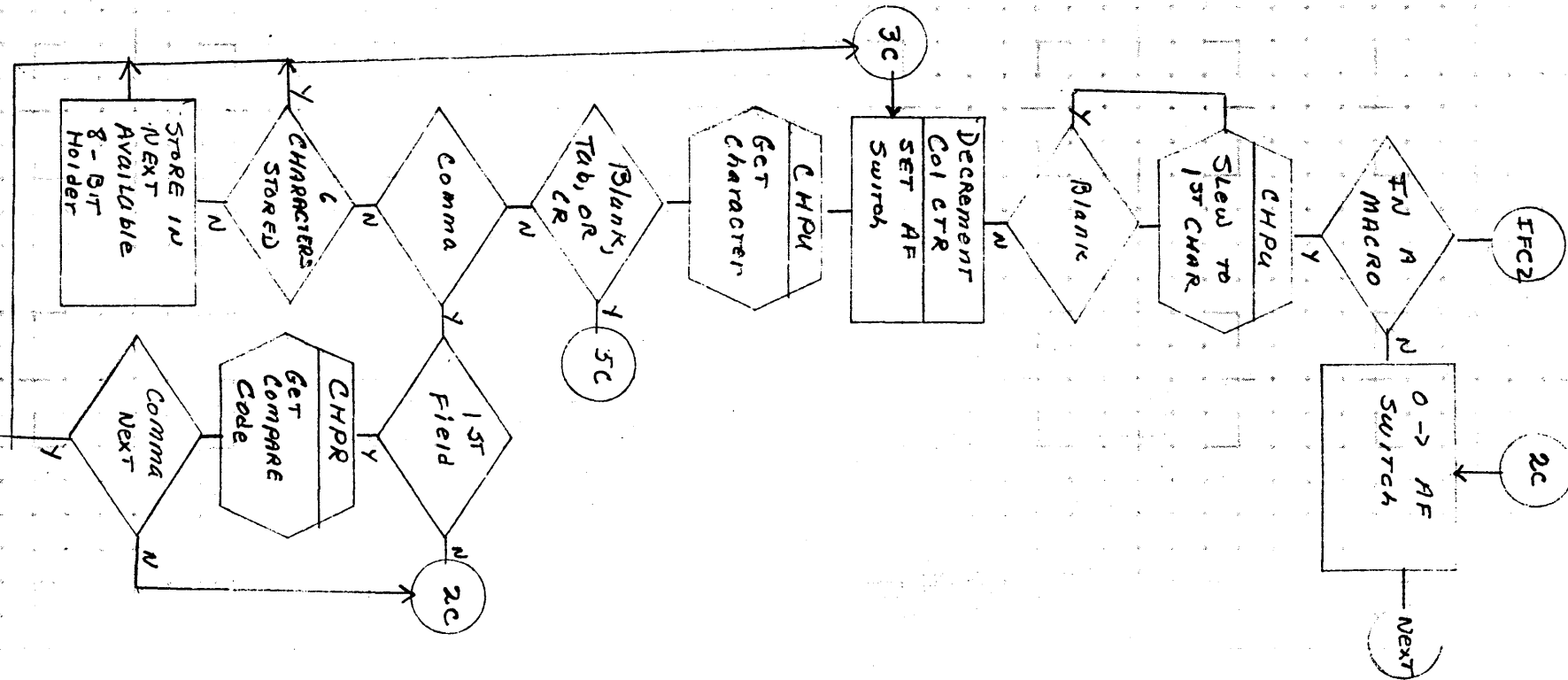
DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	IFA PSEUDO PROCESSOR			PROJECT MGR.			
NUMBER	3.13.1	ISSUE DATE		PROJECT NAME			
DRAWN BY		DATE		TASK NO.			
				TASK NAME			

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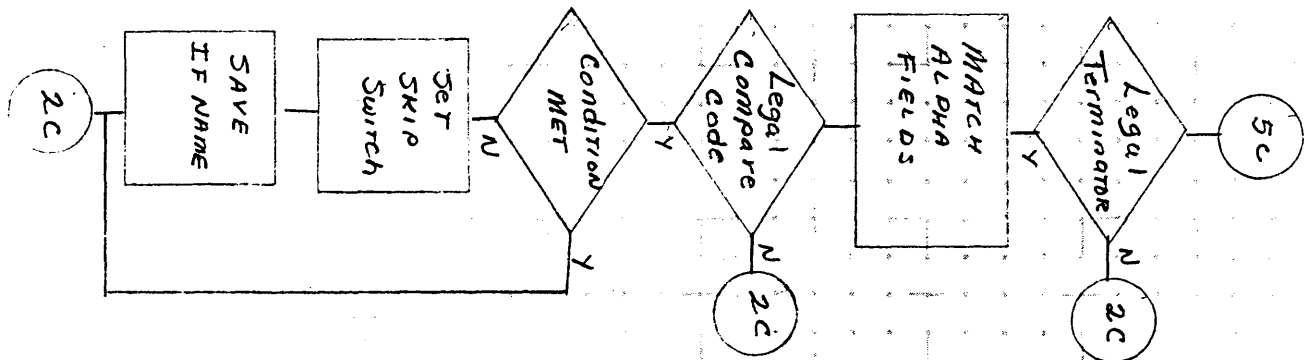
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS IMS	MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE IFC PSEUDO PROCESSOR		PROJECT MGR.			
	PASS2	PAGE 1 OF 2	PROJECT NAME			
	NUMBER 3,14.1	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			

A

B

C

D



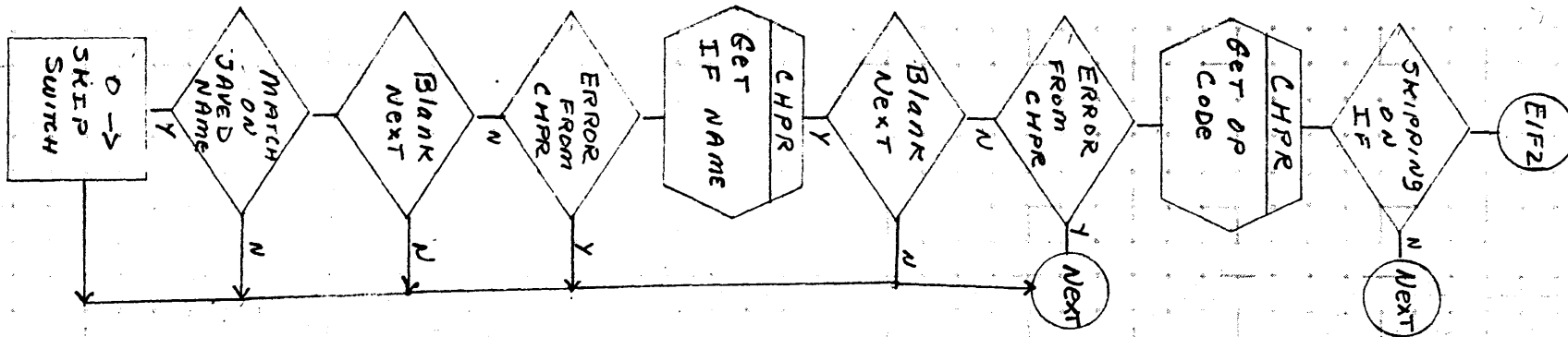
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE <i>IFC PSEUDO PROCESSOR</i>		PROJECT MGR.			
	<i>PASS 2</i>	PAGE <i>2</i> OF <i>2</i>	PROJECT NAME			
	NUMBER <i>3,14.1</i>	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			

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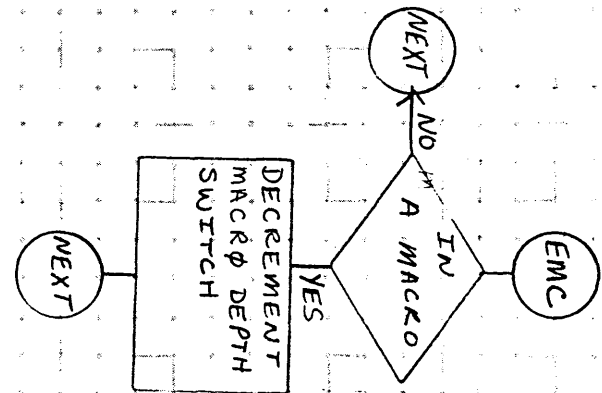
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS IMS	MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE EIF PSEUDO PROCESSOR		PROJECT MGR.			
	PASS 2	PAGE 1 OF 1	PROJECT NAME			
	NUMBER 3.15.1	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			

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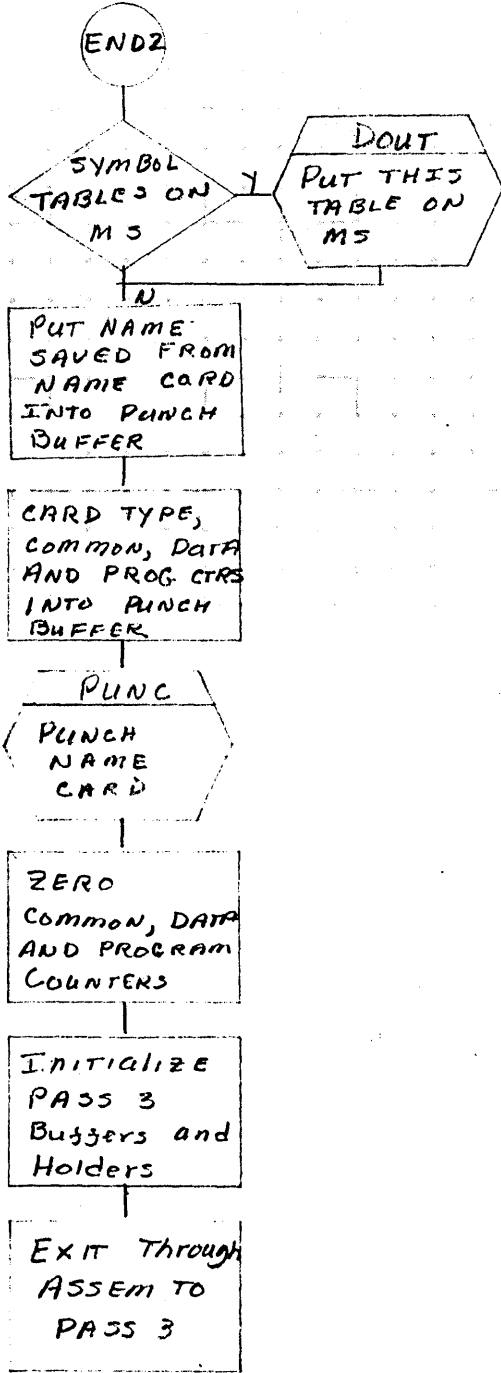


CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	IMS	MACH. TYPE	1700
DOCUMENT TITLE	EMC PSEUDO PROCESSOR		
NUMBER	PASS 2	PAGE	1 OF 1
ISSUE DATE	3.16.1		
DRAWN BY	DATE		

PROJECT NO.	REV	APPROVED	DATE
PROJECT MGR.			
PROJECT NAME			
TASK NO.			
TASK NAME			



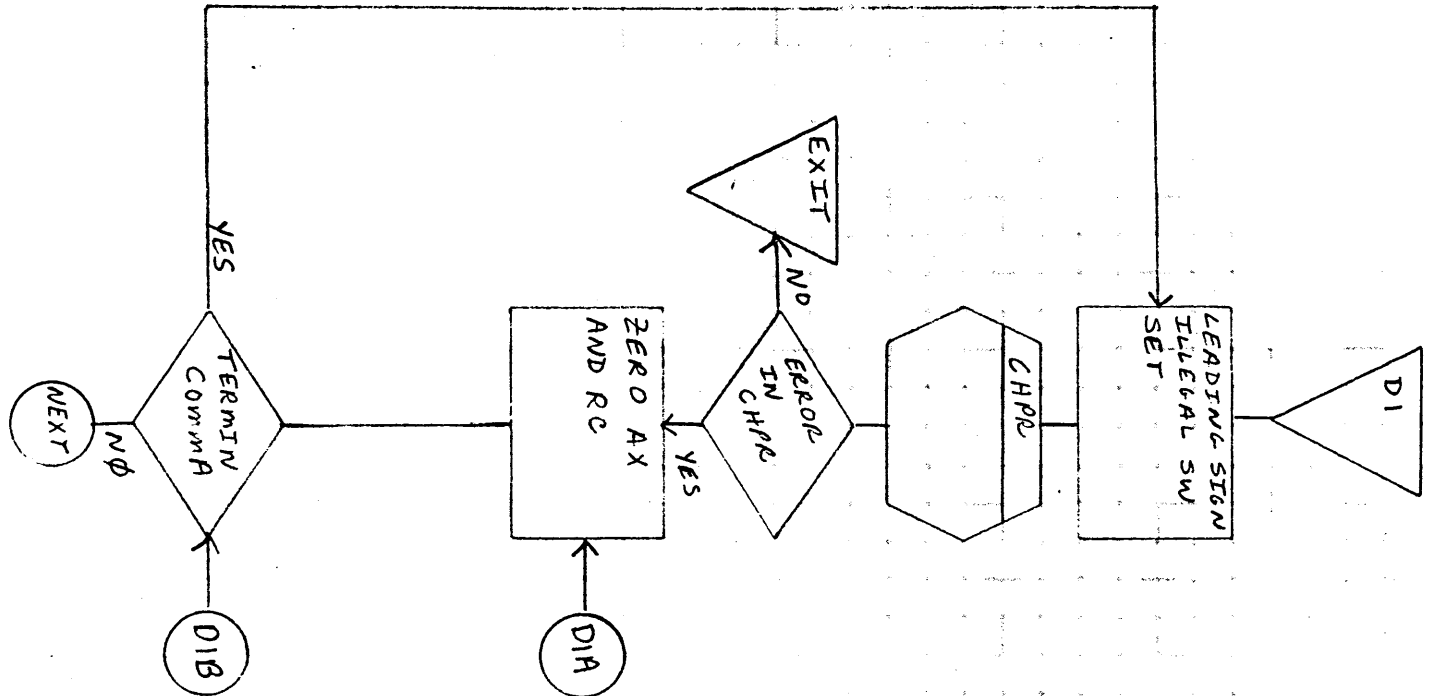
CONTROL DATA CORPORATION		DOCUMENT CLASS	IM5	MACH. TYPE	1700	PROJECT NO.		REV		APPROVED		DATE	
SOFTWARE DOCUMENT		DOCUMENT TITLE	END PSEUDO PROCESSOR			PROJECT MGR.							
SAMPLE CODE			PASS 2			PROJECT NAME							
FLOWCHART						TASK NO.							
DECISION TABLE						TASK NAME							
OTHER													
DRAWN BY													

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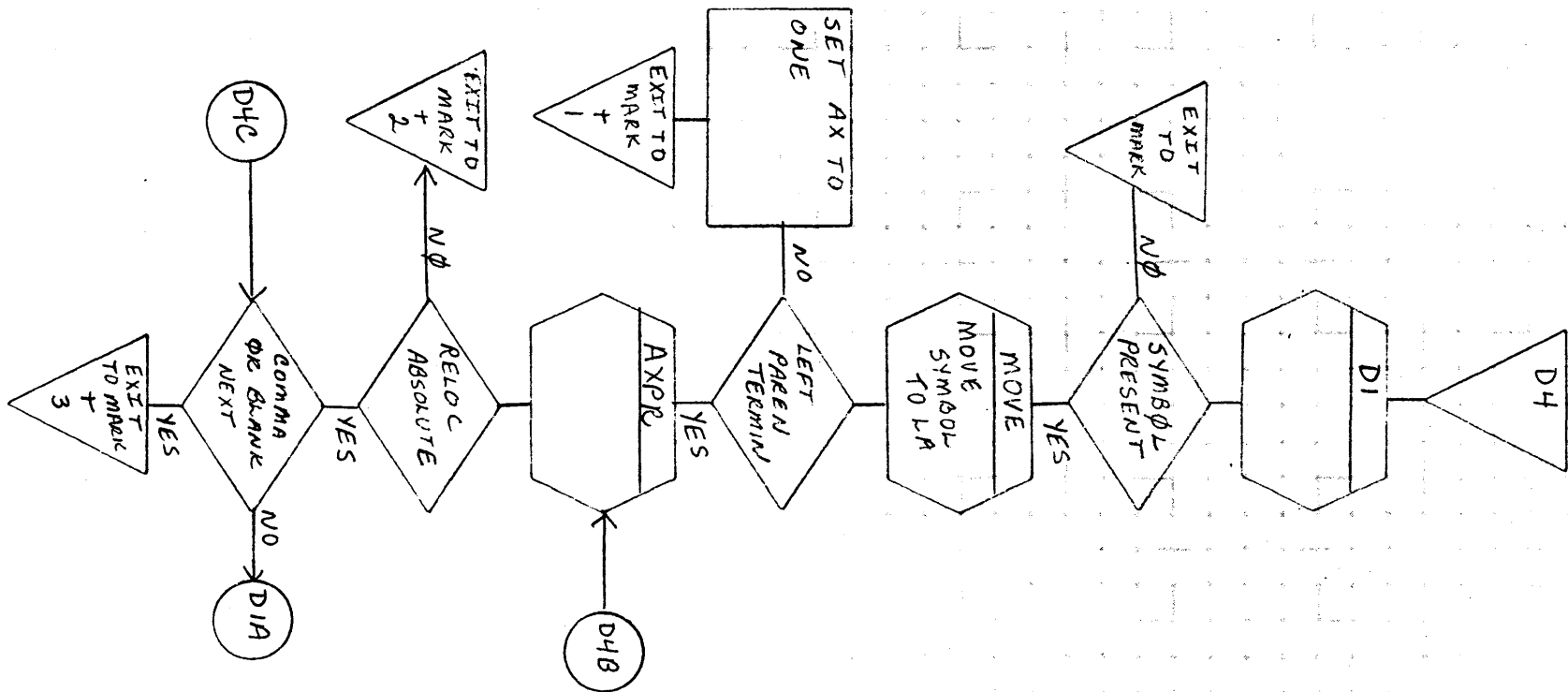
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CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS <i>IMS</i> MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE <i>Miscellaneous Pseudo Subroutines</i> PASS 2 PAGE 1 OF 2	PROJECT MGR.			
	NUMBER <i>3.18.1</i> ISSUE DATE	PROJECT NAME			
	DRAWN BY	TASK NO.			
	DATE	TASK NAME			



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

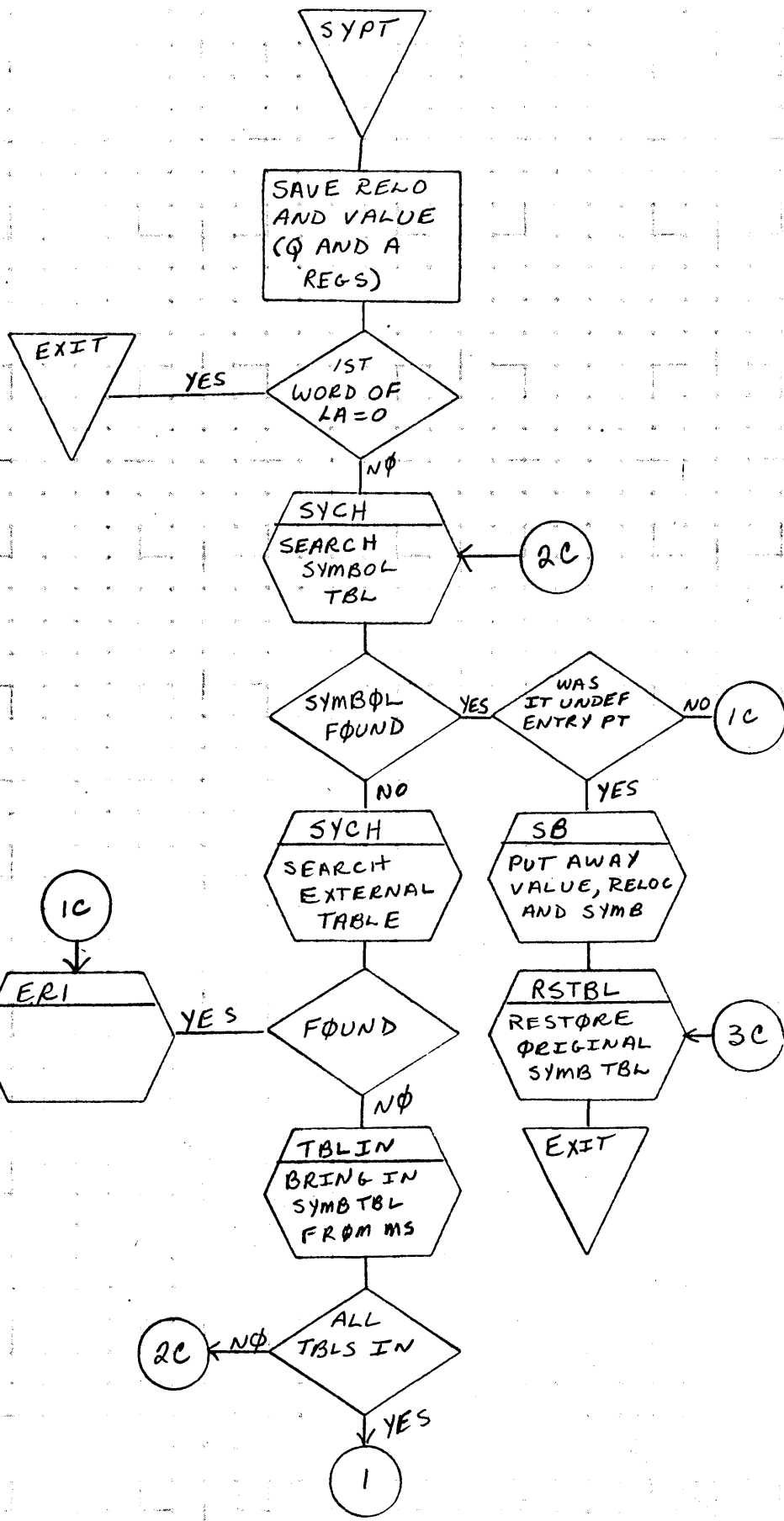
DOCUMENT CLASS	<i>Ims</i>	MACH. TYPE	<i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	<i>Miscellaneous</i>			PROJECT MGR.			
NUMBER	<i>3.18.1</i>	ISSUE DATE	<i>Pseudo Subroutines PAGE 2 OF 2</i>	PROJECT NAME			
DRAWN BY		DATE		TASK NO.			
				TASK NAME			

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DATE		APPROVED		REV		PROJECT NO.		DOCUMENT CLASS	IMS	MACH. TYPE	1700
						PROJECT MGR.		DOCUMENT TITLE	SYMBOL TABLE PUTAWAY		
						PROJECT NAME		ROUTINE	PASS 2	PAGE 1 OF 2	
						TASK NO.		NUMBER	3.19.1	ISSUE DATE	
						TASK NAME		DRAWN BY		DATE	

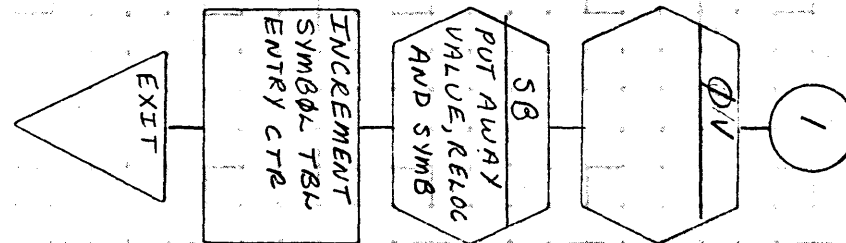
CONTROL DATA CORPORATION
 SOFTWARE DOCUMENT
 SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE <i>SYMBOL TABLE PUTAWAY</i>		PROJECT MGR.			
<i>ROUTINE PASS 2</i>	PAGE <i>2</i> OF <i>2</i>	PROJECT NAME			
NUMBER <i>3.19.1</i>	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

0	RELO	^E _{NT}	CHAR	CHAR
0	CHAR		CHAR	
0	CHAR		CHAR	
1	COMPLEMENT OF VALUE			
0	RELO	^E _{NT}	CHAR	CHAR
1	COMPLEMENT OF VALUE			
0	RELO	^E _{NT}	CHAR	CHAR
0	CHAR		CHAR	
1	COMPLEMENT OF VALUE			
0 - 0 - 0				
0	RELO	^E _{NT}	CHAR	CHAR
1	COMPLEMENT OF LINK ENTRY			
0	RELO	^E _{NT}	CHAR	CHAR
0	CHAR		CHAR	
0	CHAR		CHAR	
1	COMPLEMENT OF LINK ENTRY			
0 - 0 - 0				

5 OR 6 CHAR SYMBOL ENTRY

1 OR 2 CHAR SYMBOL ENTRY

3 OR 4 CHAR SYMBOL ENTRY

CONTROL DATA CORPORATION SOFTWARE DOCUMENT	DOCUMENT CLASS TITLE	MACH. TYPE IMS	PROJECT NO.	DATE
SAMPLE CODE <input type="checkbox"/>	SYMBOL TABLE	ISSUE DATE 3.19.2	PROJECT MGR.	APPROVED
FLOWCHART <input type="checkbox"/>	FORMAT	PAGE 1 OF 1	PROJECT NAME	REV
DECISION TABLE <input type="checkbox"/>	NUMBER	DATE	TASK NO.	
OTHER <input type="checkbox"/>	DRAWN BY	DATE	TASK NAME	

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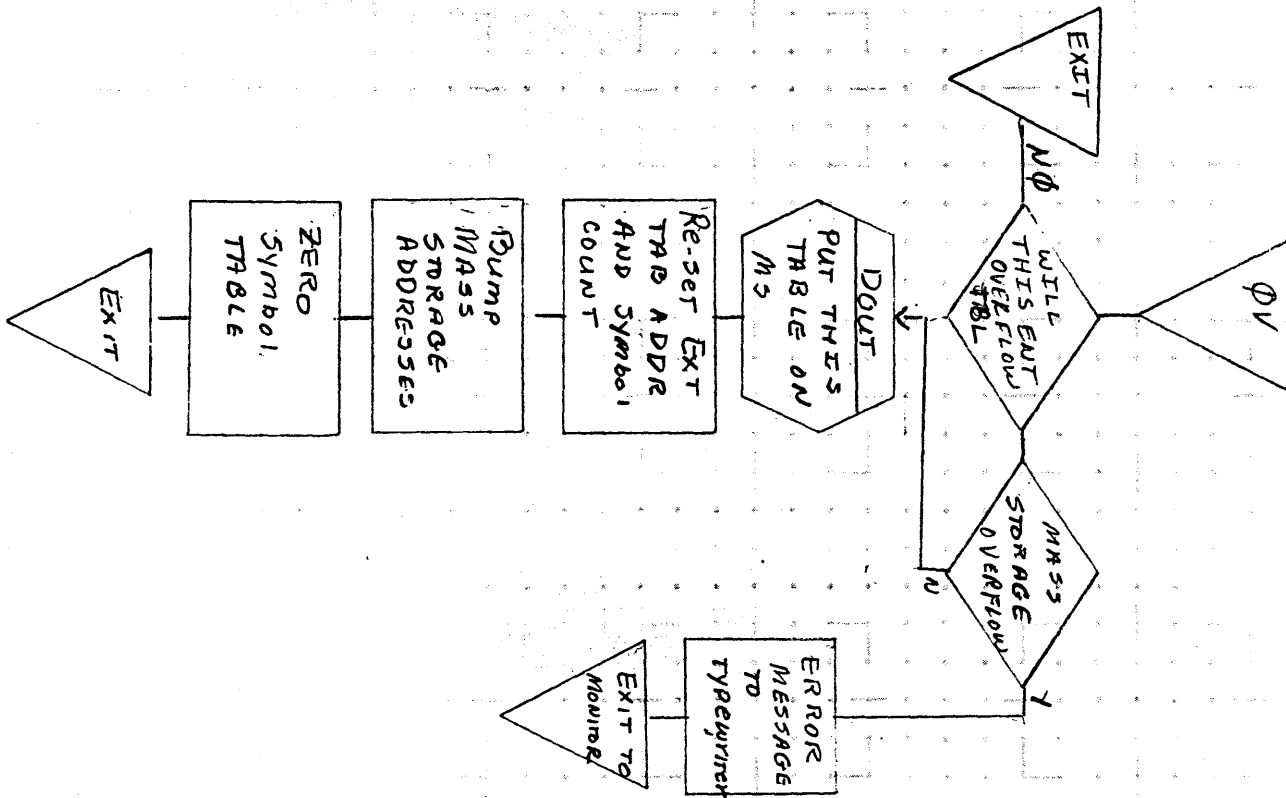
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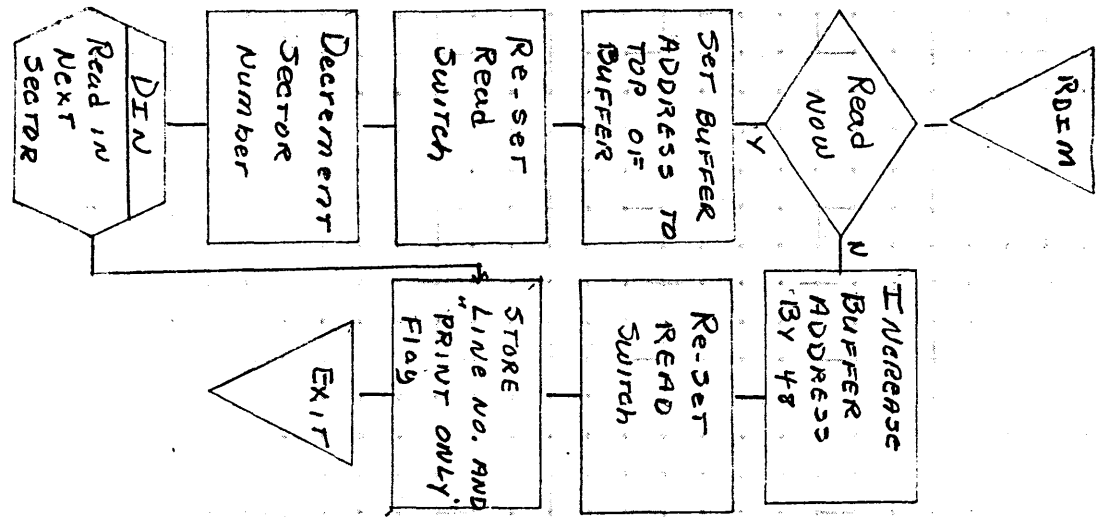
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS <i>IMS</i> MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE <i>SYMBOL TABLE OVER-</i>	PROJECT MGR.			
	<i>FLOW SORT. PASS 2</i> PAGE 1 OF 1	PROJECT NAME			
	NUMBER <i>3,20.1</i> ISSUE DATE	TASK NO.			
	DRAWN BY DATE	TASK NAME			

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

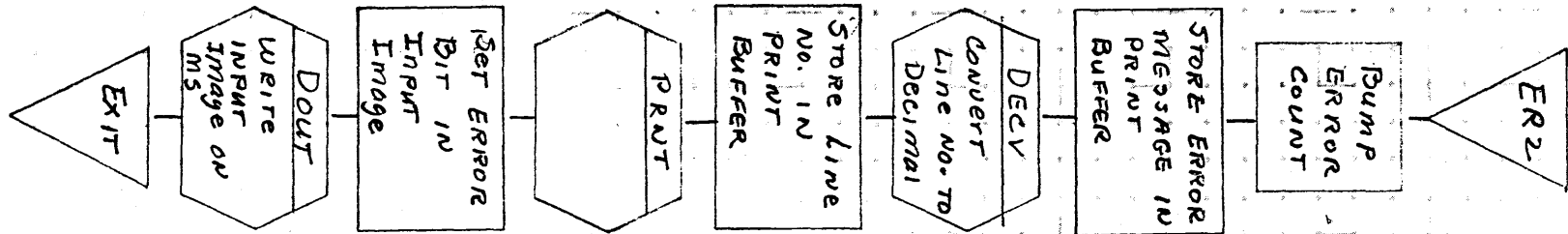
DOCUMENT CLASS	<i>Ims</i>	MACH. TYPE	<i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	<i>READ IMAGE</i>			PROJECT MGR.			
	<i>PASS 2</i>	PAGE 1 OF 1		PROJECT NAME			
NUMBER	<i>3,21.1</i>	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			

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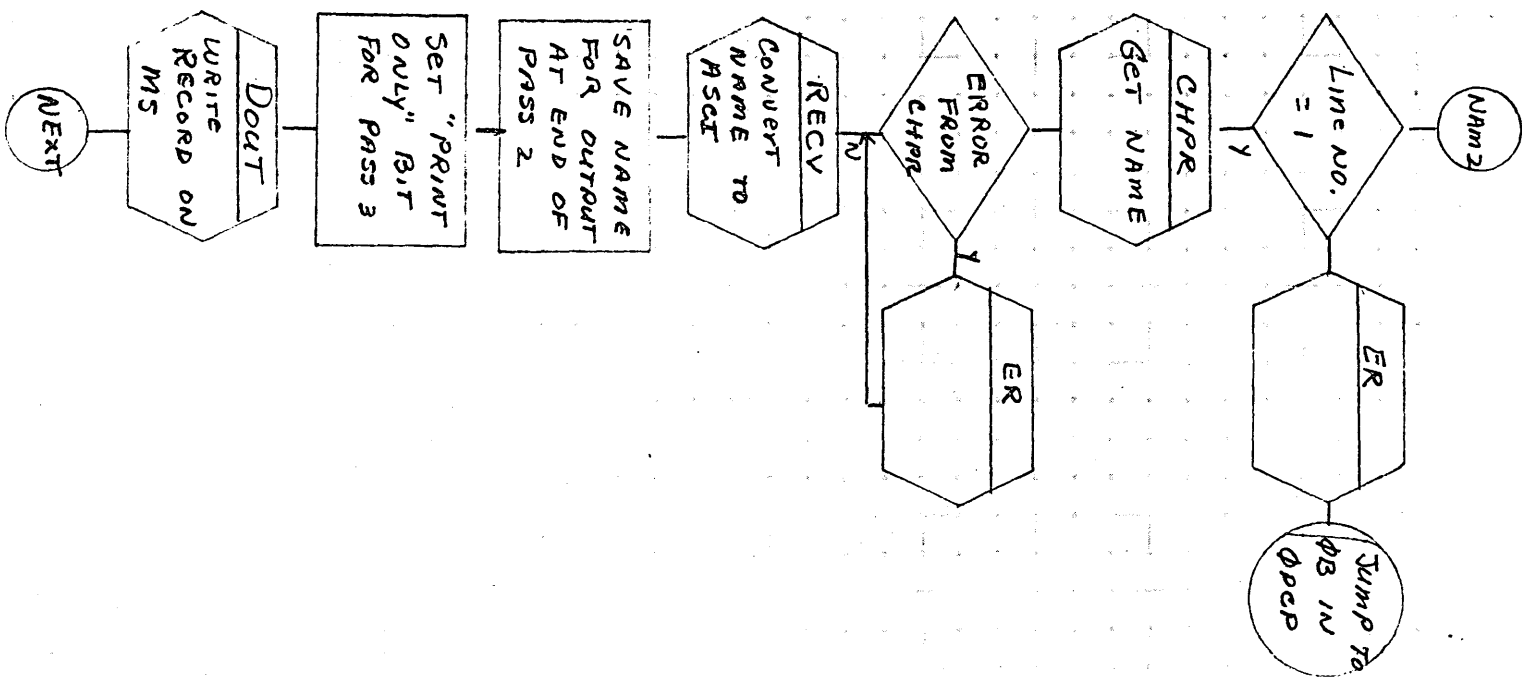


CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	<i>IMS</i>	MACH. TYPE	<i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	<i>ERROR SUBROUTINE</i>			PROJECT MGR.			
	<i>PASS 2</i>	PAGE	<i>1 OF 1</i>	PROJECT NAME			
NUMBER	<i>3.22.1</i>	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE

FLOWCHART

DECISION TABLE

OTHER

DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	NAME PSEUDO PROCESSOR			PROJECT MGR.			
	PASS 2	PAGE	1 OF 1	PROJECT NAME			
NUMBER	3.23.1	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			

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PRODUCT NAME 1700 MACRO ASSEMBLER
PRODUCT NO. A007 VERSION 2.0 MACHINE SERIES 1700

SECTION IV - PASS 3

4. Pass 3 processes the address field of all machine and pseudo instructions except EXT and NAM. Relocatable binary output and a listing are generated.

4.1 Next and Label Pickup Routines

NEXT is the cyclical return for the pass. The Read Image Routine is entered to get the source image. If the assembler is skipping input images as the result of a conditional IF instruction, there is an immediate exit to the Label Pickup Routine. An error message is printed if the error bit has been set in the input record by a previous pass. If the input record is flagged as a "print only IL", the image is printed and the Read Image routine is re-entered. Otherwise exit is to the Label Pickup Routine.

LBPk is used to get the label field of the image. An asterisk as the 1st character causes label pickup to exit to IGNOR. Otherwise, it exits to the Opcode Processor.

4.1.1 Flow Chart of Next and Label Pickup Routines

4.2 Opcode Processor

This routine gets the opcode, checks its terminator, places the binary instruction in the command word, and transfers according to the type of instruction. If images are being skipped due to an IF instruction, the skip processor is entered. If a macro call is encountered, the depth switch is incremented and a print switch is set according to the M control option.

4.2.1 Flow Chart of Opcode Processor

4.3 Skip Processor

This routine is the same as in Pass 2 except that if an EIF is found, exit is to EIF3.

4.3.1 Flow Chart of Skip Processor

4.4 ADC Pseudo Processor

This routine gets the binary value for subfields of the address field. The program counter is incremented for each subfield. It is also entered from the Machine Address Processor to process a literal.

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PRODUCT NO. A007 VERSION 20 MACHINE SERIES 1700

4.4.1 Flow Chart of ADC Pseudo Processor

4.5 NUM Pseudo Processor

This routine gets the binary value for subfields of the address field. The program counter is incremented for each subfield. It is also entered from the Machine Address Processor to process a literal.

4.5.1 Flow Chart of NUM Pseudo Processor

4.6 DEC Pseudo Processor

This routine gets the binary value for subfields of the address field. The program counter is incremented for each subfield. A power of ten table is used for conversion. Scaling is done when division is necessary.

4.6.1 Flow Chart of DEC Pseudo Processor

4.7 ORG, ORG* Pseudo Processor

This routine is the same as the Pass 2 routine except that UNCP is used to output the current RBD image.

4.7.1 Flow Chart of ORG, ORG* Pseudo Processor

4.8 EXT Pseudo Processor

This routine exits to IGNOR which prints the image.

4.8.1 Flow Chart of EXT Pseudo Processor

4.9 EQU Pseudo Processor

The Miscellaneous pseudo subroutine D4 is entered to get the symbol and the expression value. The expression value is stored in W1. Exit is to Miscellaneous pseudo subroutine D1 which prints the image and checks the next field.

4.9.1 Flow Chart of EQU Pseudo Processor

4.10 COM, DAT Pseudo Processor

The Miscellaneous pseudo subroutine D4 is entered to get the symbol and the expression value. The common or data counter is stored in W1 and the counter is increased by the expression value. Relocation is set to common or data. Exit is to pseudo subroutine D1 which prints the image and checks the next field.

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4.10.1 Flow Chart of COM, DAT Pseudo Processor

4.11 BSS, BZS Pseudo Processor

The program counter is incremented according to the block sizes in the address field. No binary output is generated for a BSS, but UNCP is called to output the current binary image. If the instruction is a BZS, binary words of zero are generated to fill the current image. If this image gets filled, a BZS binary image is generated for the remainder of the block.

4.11.1 Flow Chart of BSS, BZS Pseudo Processor

4.12 ENT Pseudo Processor

The function of this routine in Pass 3 is to find illegal entry points. An entry point is illegal if it is undefined or if its relocation is common or data.

4.12.1 Flow Chart of ENT Pseudo Processor

4.13 ALF Pseudo Processor

This processor increments the program counter and places the character in the binary image. If the length is determined by a number in the first subfield, the routine does not look for a terminating character. If the length is determined by a terminating character, output stops when this character is reached. The routine contains two subroutines ALFSB and ALFSB2. ALFSB gets a word of output (2 characters). If a character is the terminator, and it is the first character of a word, ALFSB exits with the A register negative to show end of character string. ALFSB2 gets a character of output. It processes the special output characters which are flagged by a colon on the input. ALFSB2 is used by the VFD processor. The ALF Pseudo Processor is entered from the Machine Address Processor to process a literal.

4.13.1 Flow Chart of ALF Pseudo Processor

4.14 VFD Pseudo Processor

This processor increments the program counter according to the bit counts and outputs the binary constants. Each mode of constant is handled separately but a common subroutine is used to output a word when it is filled.

4.14.1 Flow Chart of VFD Pseudo Processor

4.15 IFA Pseudo Processor

This processor is the same as in Pass 2.

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4.15.1 Flow Chart of IFA Pseudo Processor

4.16 IFC Pseudo Processor

This processor is the same as in Pass 2

4.16.1 Flow Chart of IFC Pseudo Processor

4.17 EIF Pseudo Processor

This processor is the same as in Pass 2.

4.17.1 Flow Chart of EIF Pseudo Processor

4.18 EMC Pseudo Processor

The function of this routine is to decrement the macro depth counter and to unset the macro print switch.

4.18.1 Flow Chart of EMC Processor

4.19 END Pseudo Processor

This processor prints the END card and exits through ASSEM to Pass 4.

4.19.1 Flow Chart of END Pseudo Processor

4.20 Miscellaneous Pseudo Subroutine D4

This subroutine enters Miscellaneous pseudo subroutine D1 and the address expression processor to get the symbol and the expression value. There are four possible exits from the subroutine depending on the following conditions:

Exit to Mark	No symbol present
Exit to Mark+1	No left parenthesis present
Exit to Mark+2	Expression is relocatable
Exit to Mark+3	Normal exit

4.20.1 Flow Chart of Miscellaneous Pseudo Subroutine D4

4.21 Miscellaneous Pseudo Subroutine D1

This subroutine enters the Character Processor to get the symbol in the address field. If no error is returned from the Character Processor, it exits immediately. Otherwise an error message and the image are printed. If the next character is a comma, the Character Processor is re-entered.

4.21.1 Flow Chart of Miscellaneous Pseudo Subroutine D1

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4.22 Machine Address Processor

This routine processes the address field of machine commands. W1 and W2 are used to hold the command words (W2 is used in two word commands). Processing is done according to the class of the command. N, X and A literals are processed through the NUM, ADC and ALF pseudo processors. The program counter is incremented according to the number of words in the command.

4.22.1 Flow Chart of Machine Address Processor

4.23 Location Pack Subroutine

This routine converts the current program counter to hex ASCII and places it in the print image. The relocation of the program counter is also placed in the print image. The subroutine WDPK is called before exiting.

4.23.1 Flow Chart of Location Pack Subroutine

4.24 Word Pack Subroutine

This routine converts the command word to hex ASCII and places it in the print image. The relocation of the command word is also placed in the print image. The routine calls PRNT before exiting.

4.24.1 Flow Chart of Word Pack Subroutine

4.25 Print Subroutine

This routine outputs the print line if the list option has been selected and a no list pseudo instruction is not in effect. The routine also outputs error messages to either the comment medium of the list medium. The printing is buffered by moving the current image to an alternate buffer for the actual printing.

4.25.1 Flow Chart of Print Subroutine

4.26 Pack Relocatable Binary Subroutine

This routine is used to place the command word and its relocation byte into the binary image. A word count is kept. When an image is filled, the routine UNCP is called to output the image.

4.26.1 Flow Chart of Pack Relocatable Binary Subroutine

4.27 Unconditional Binary Punch Subroutine

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This routine is called whenever output of the current relocatable binary image is described. The routine places the flag bit for end of image in the last relocation byte used. The routine PUNC is called for the actual output.

4.27.1 Flow Chart of Unconditional Binary Punch Subroutine

4.28 Binary Punch Subroutine

This routine outputs the binary image to the standard binary output device and to the load and go device. Output is determined by the X and P control option switches. The operation is buffered by moving the current image to an alternate buffer.

4.28.1 Flow Chart of Binary Punch Subroutine

4.29 Read Image Subroutine

This routine is the same as in Pass 2.

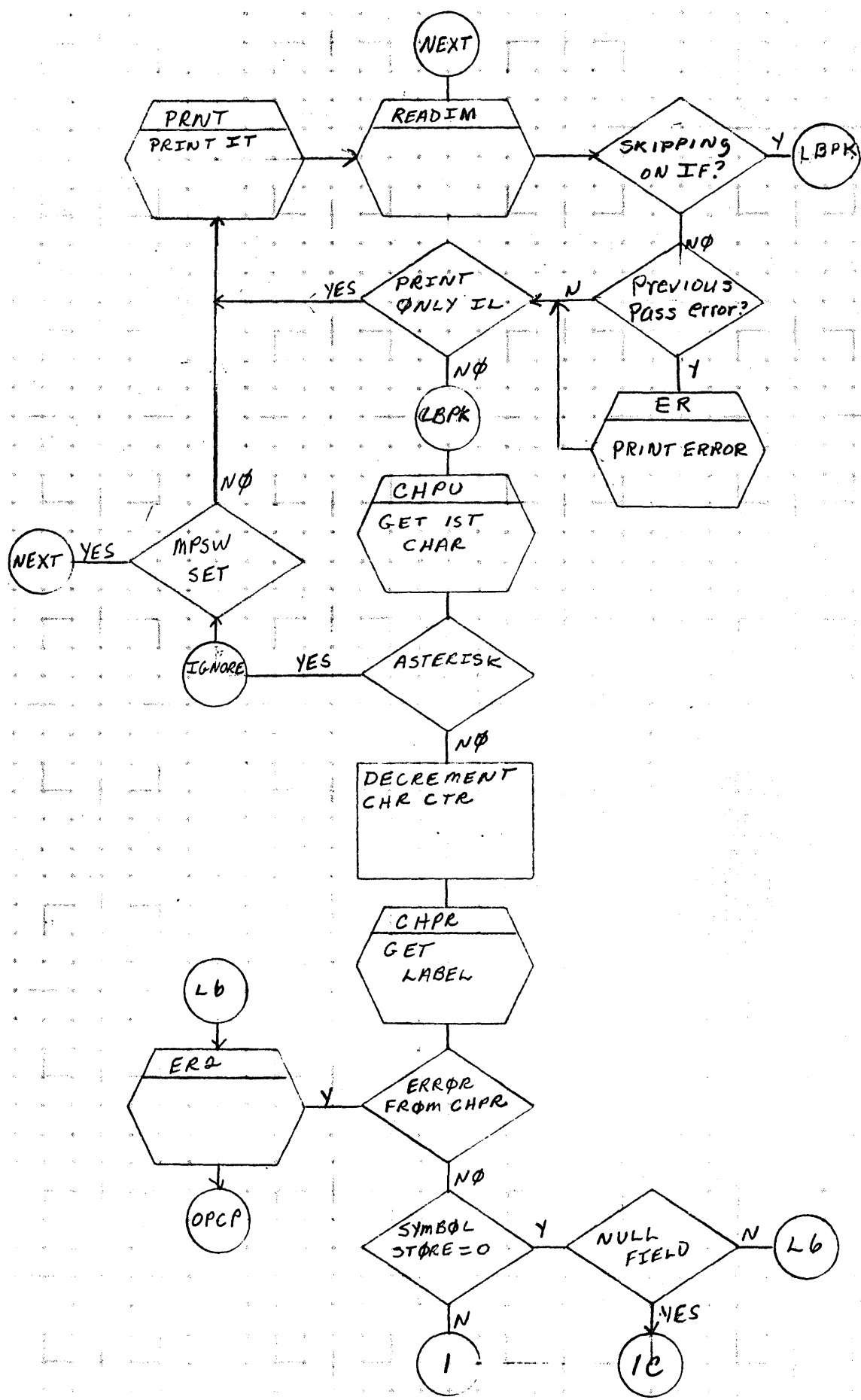
4.29.1 Flow Chart of Read Image Subroutine

4.30 Error Subroutine

This routine packs the error message in a buffer. The buffer is determined by the setting of the L control option. The subroutine PRNT is called to output the line.

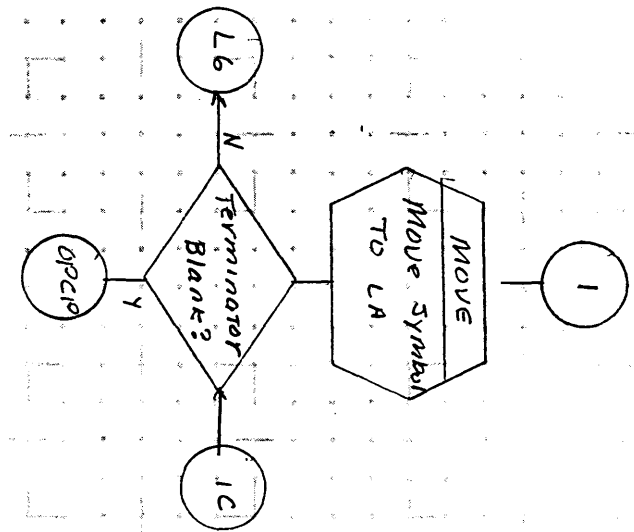
4.30.1 Flow Chart of Error Subroutine

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CONTROL DATA CORPORATION SOFTWARE DOCUMENT	DOCUMENT CLASS IMS	MACH. TYPE 1700	PROJECT NO.	APPROVED	DATE
SAMPLE CODE <input type="checkbox"/>	DOCUMENT TITLE NEXT AND LBPK	PAGE 1 OF 2	PROJECT MGR.	REV	
FLOWCHART <input type="checkbox"/>	NUMBER 4.1	ISSUE DATE	PROJECT NAME		
DECISION TABLE <input type="checkbox"/>	DRAWN BY	DATE	TASK NO.		
OTHER <input type="checkbox"/>			TASK NAME		

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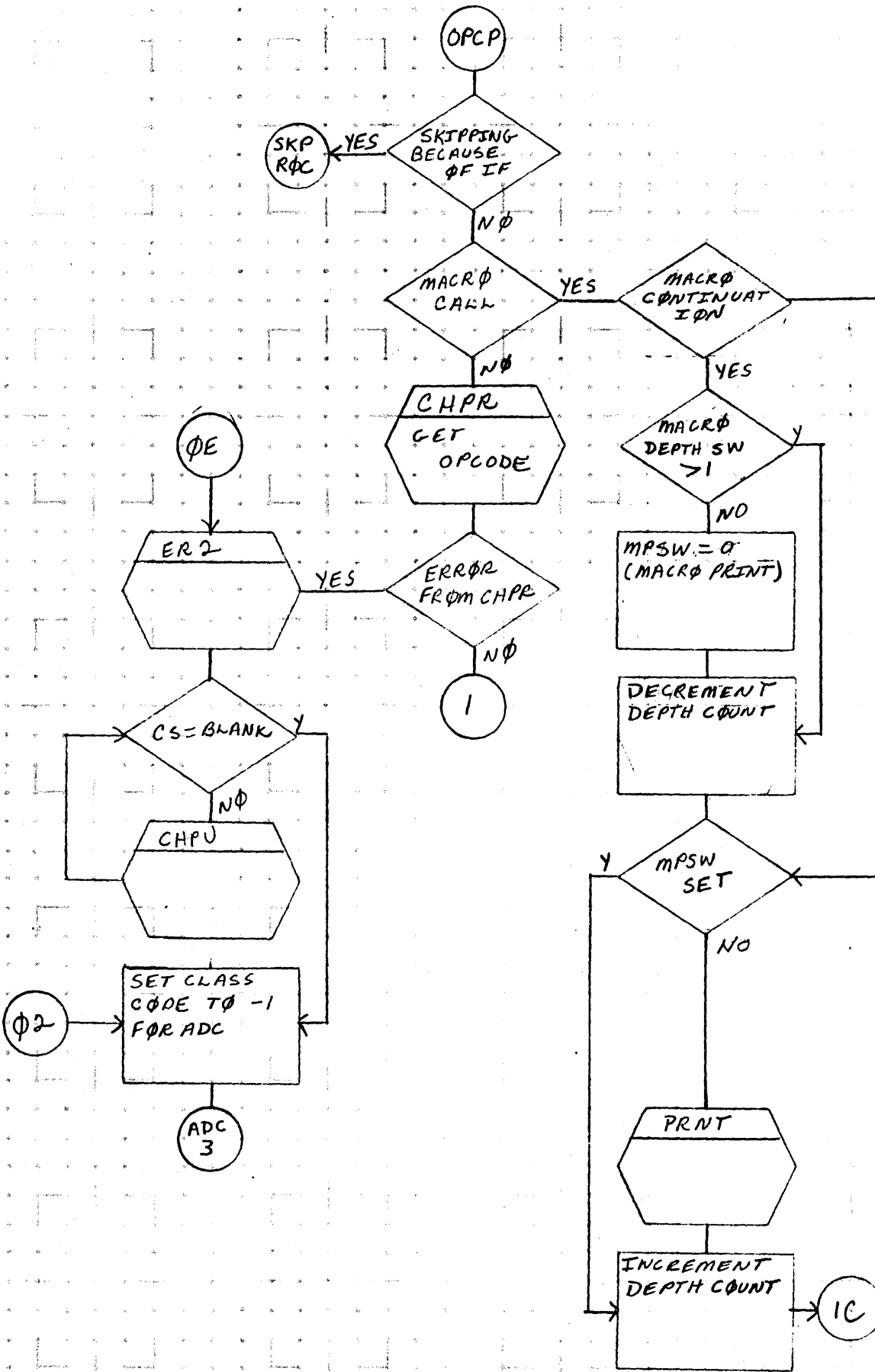


CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

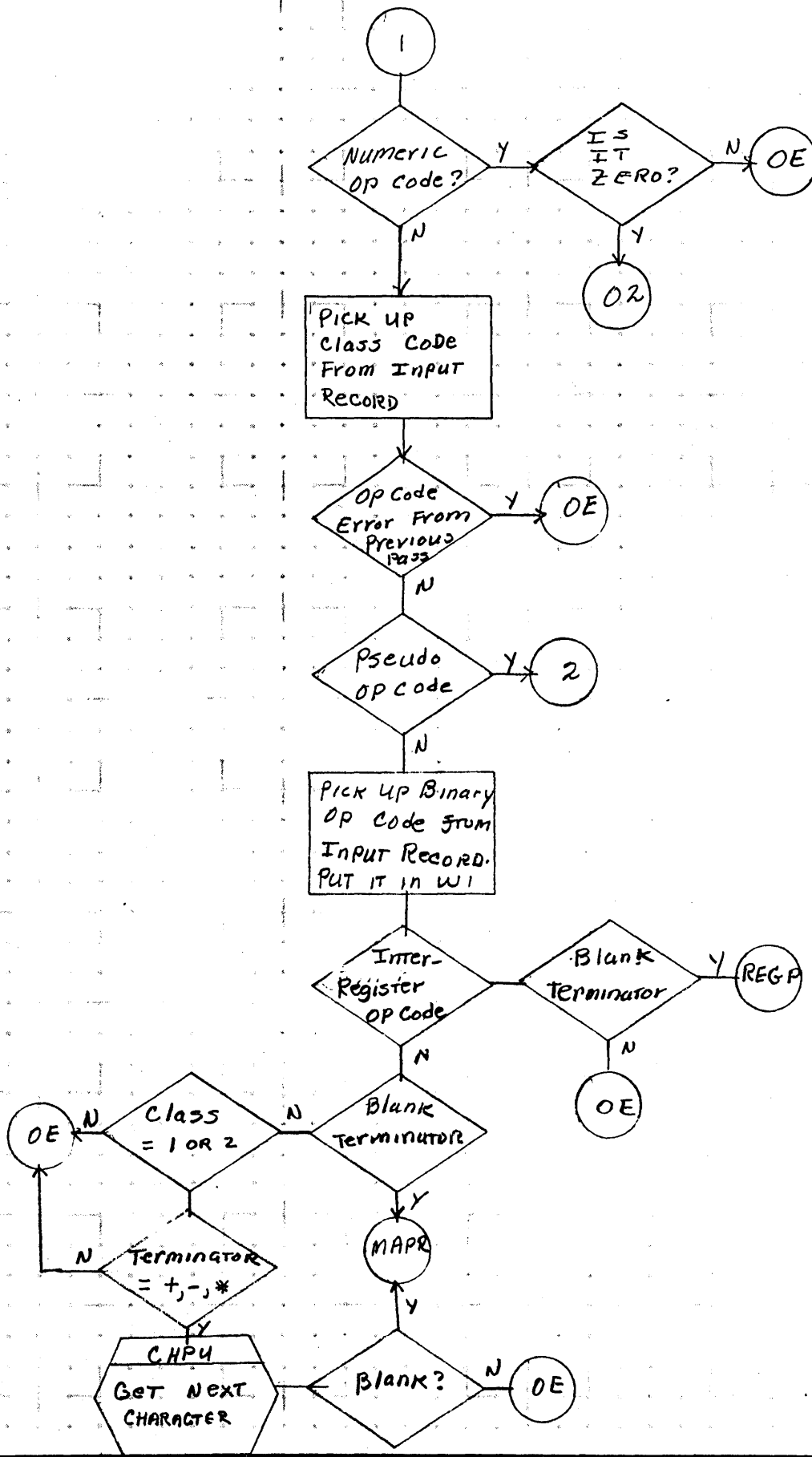
SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

DOCUMENT CLASS	<i>IMS</i>	MACH. TYPE	<i>1700</i>
DOCUMENT TITLE	<i>Next And LBPK</i>		
NUMBER	<i>4.1</i>	ISSUE DATE	<i>PAGE 2 OF 2</i>
DRAWN BY		DATE	

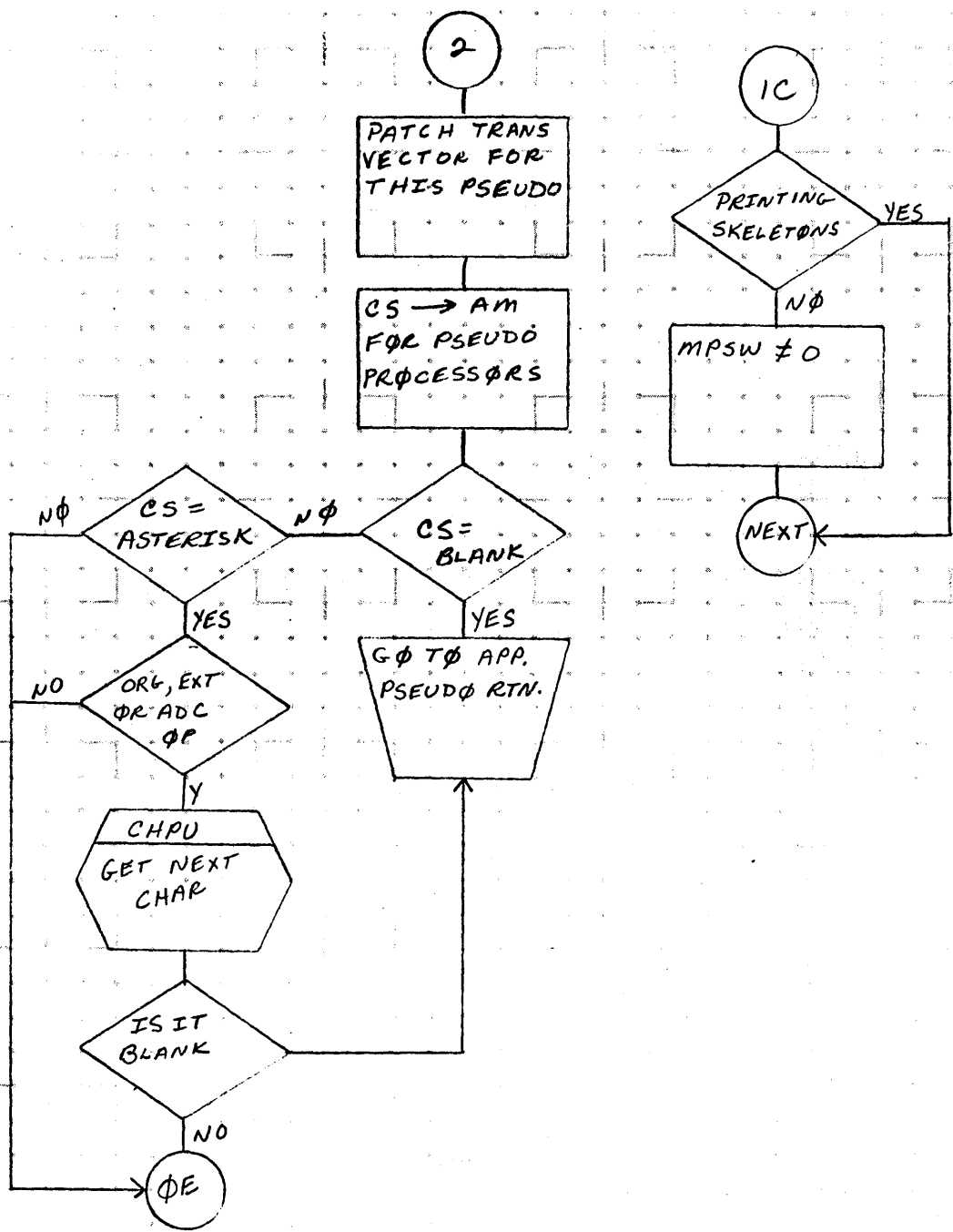
REV	APPROVED	DATE



CONTROL DATA CORPORATION SOFTWARE DOCUMENT	DOCUMENT CLASS IMS	MACH. TYPE 1700	PROJECT NO.	APPROVED	DATE
SAMPLE CODE <input type="checkbox"/>	DOCUMENT TITLE OPCODE PROCESSOR	PAGE 1 OF 3	PROJECT MGR.	REV	
FLOWCHART <input type="checkbox"/>	PASS 3	ISSUE DATE	PROJECT NAME		
DECISION TABLE <input type="checkbox"/>	NUMBER 4.2.1	DATE	TASK NO.		
OTHER <input type="checkbox"/>	DRAWN BY	DATE	TASK NAME		

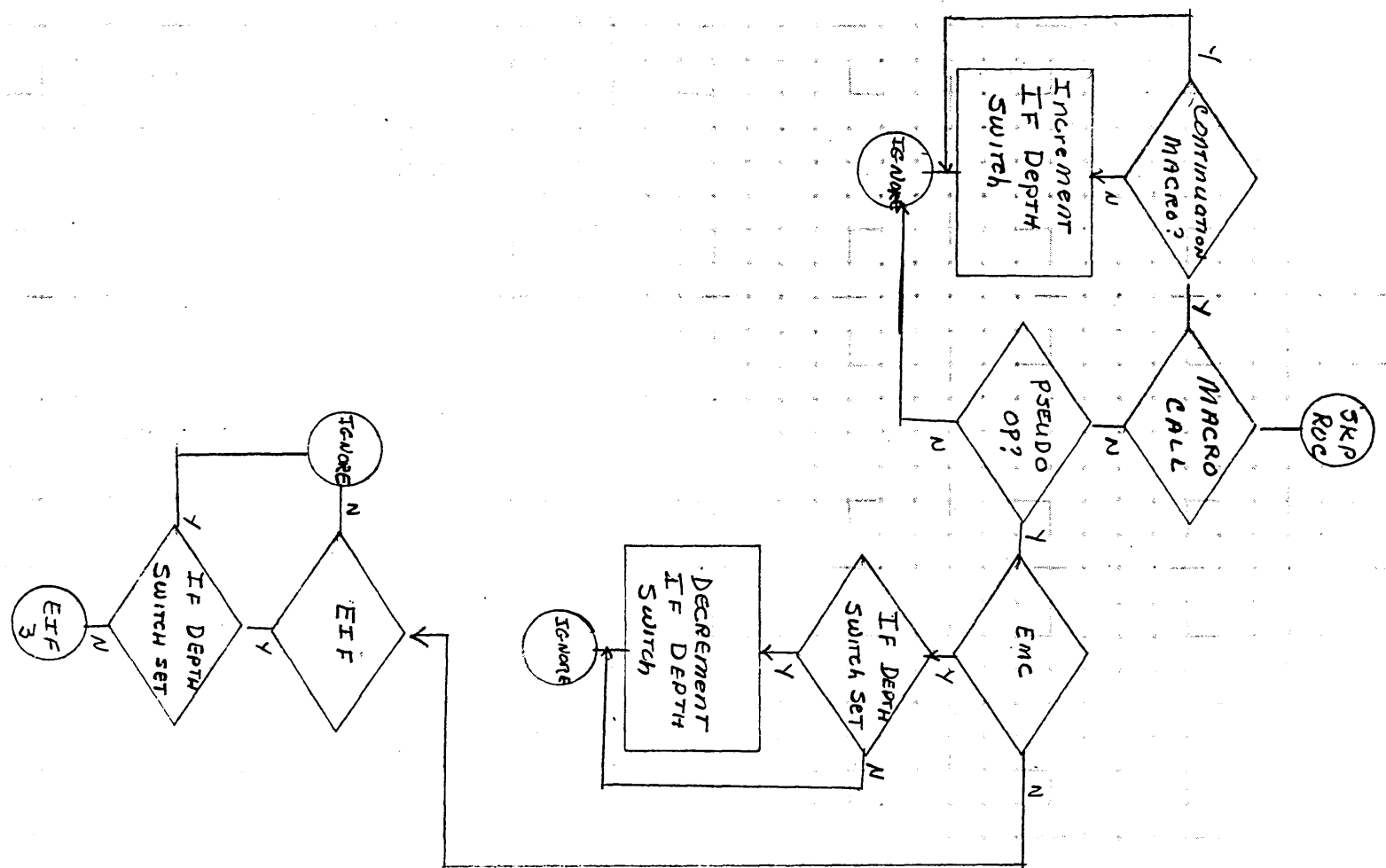


CONTROL DATA CORPORATION	DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.		DATE	
SOFTWARE DOCUMENT	DOCUMENT TITLE	Op Code Processor			PROJECT MGR.			
SAMPLE CODE					PROJECT NAME			
FLOWCHART					TASK NO.			
DECISION TABLE	NUMBER	4.2.1	ISSUE DATE		TASK NAME			
OTHER	DRAWN BY		DATE					



CONTROL DATA CORPORATION	DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
SOFTWARE DOCUMENT	TMS					
SAMPLE CODE <input type="checkbox"/>	DOCUMENT TITLE <i>OPCODE PROCESSOR</i>		PROJECT MGR.			
FLOWCHART <input type="checkbox"/>	PASS 3	PAGE 3 OF 3	PROJECT NAME			
DECISION TABLE <input type="checkbox"/>	NUMBER 4.2.1	ISSUE DATE	TASK NO.			
OTHER <input type="checkbox"/>	DRAWN BY	DATE	TASK NAME			

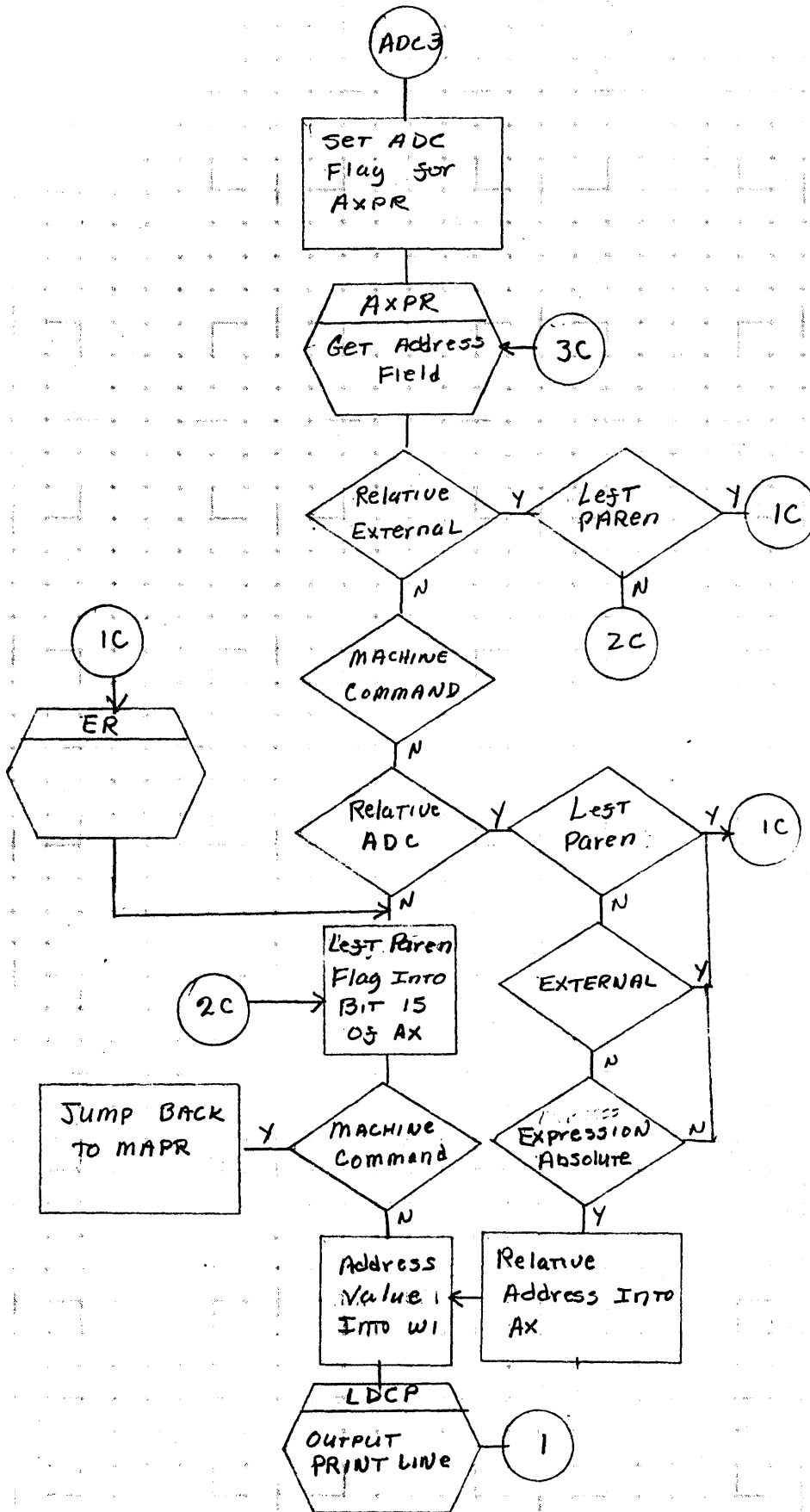
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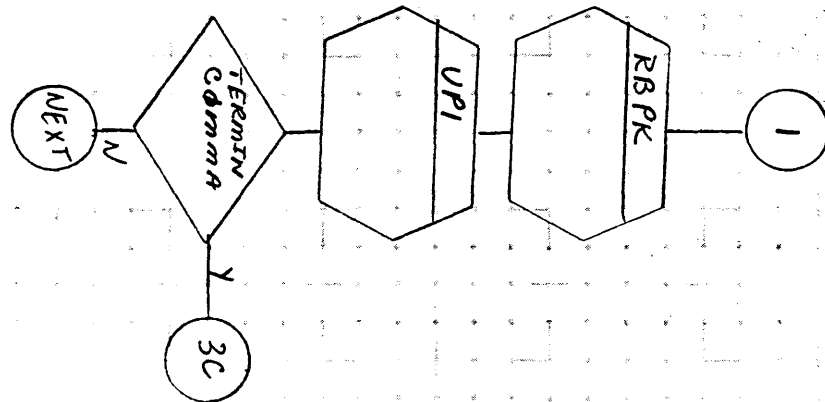
CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
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DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	SKIP PROCESSOR			PROJECT MGR.			
	PASS 3	PAGE	1 OF 1	PROJECT NAME			
NUMBER	4.3.1	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			



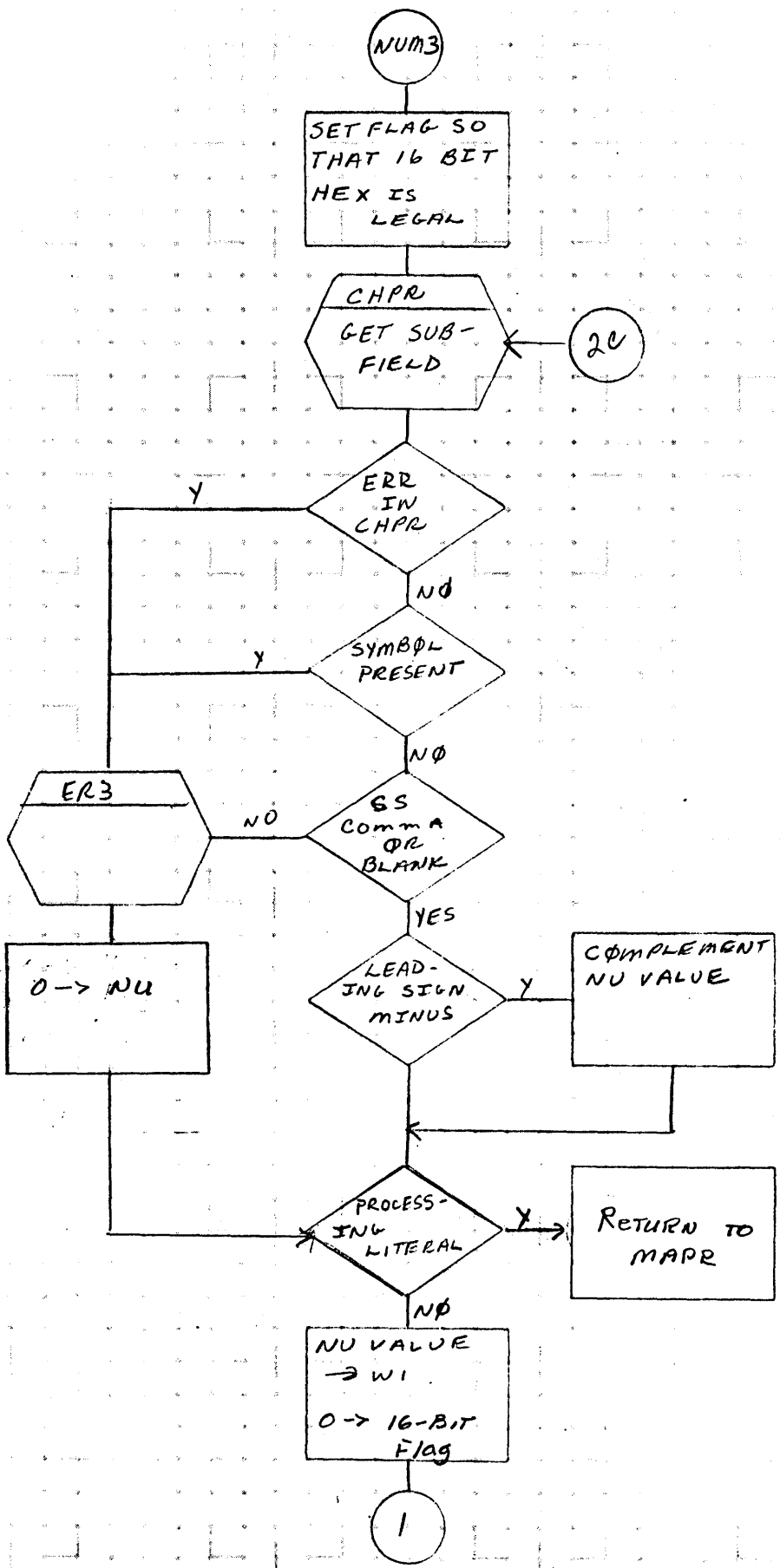
CONTROL DATA CORPORATION SOFTWARE DOCUMENT	DOCUMENT CLASS IMIS	MACH TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
SAMPLE CODE <input type="checkbox"/>	DOCUMENT TITLE ADC PROCESSOR	PAGE 1 OF 2	PROJECT MGR.			
FLOWCHART <input type="checkbox"/>	PASS 3	ISSUE DATE 4.4.1	PROJECT NAME			
DECISION TABLE <input type="checkbox"/>	NUMBER		TASK NO.			
OTHER <input type="checkbox"/>	DRAWN BY		TASK NAME			



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
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- DECISION TABLE
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DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	ADC PROCESSOR			PROJECT MGR.			
NUMBER	PASS 3	ISSUE DATE	PAGE 2 OF 2	PROJECT NAME			
	4.4.1			TASK NO.			
DRAWN BY		DATE		TASK NAME			



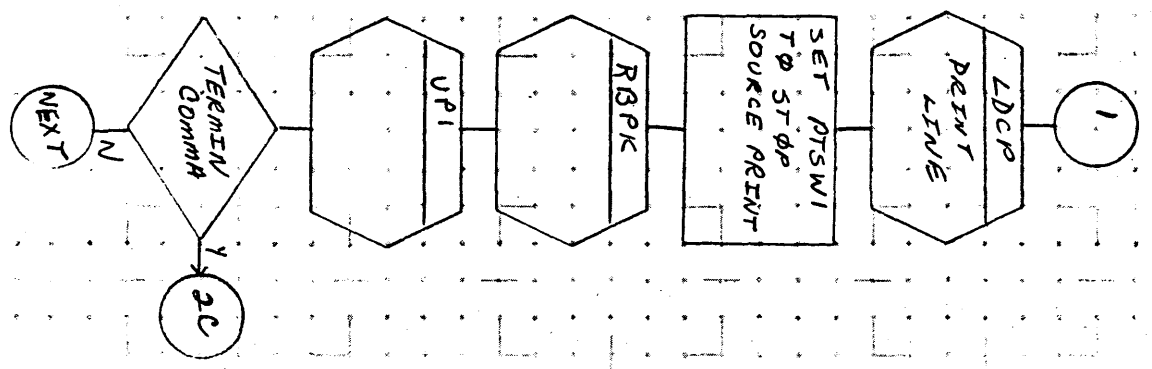
CONTROL DATA CORPORATION	DOCUMENT CLASS	PROJECT NO.	REV	APPROVED	DATE
SOFTWARE DOCUMENT	IMS MACH. TYPE 1700				
SAMPLE CODE <input type="checkbox"/>	DOCUMENT TITLE NUM PROGRESS	PROJECT MGR.			
FLOWCHART <input type="checkbox"/>	PASS 3	PROJECT NAME			
DECISION TABLE <input type="checkbox"/>	PAGE 1 OF 2	TASK NO.			
OTHER <input type="checkbox"/>	NUMBER 4.5.1	TASK NAME			
	ISSUE DATE				
	DRAWN BY				
	DATE				

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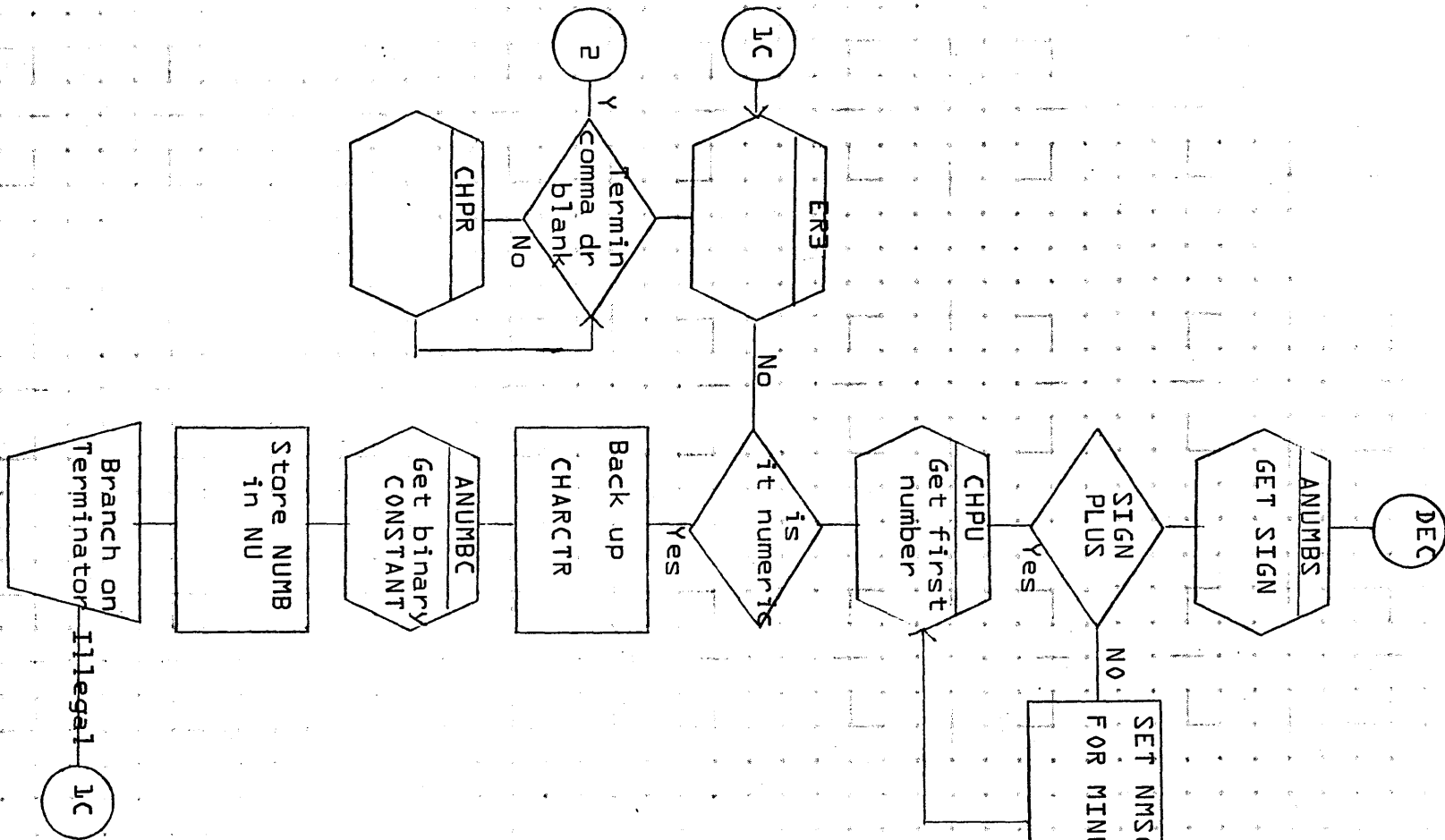
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CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	NUM PROCESSOR			PROJECT MGR.			
	NUMBER	4.5.1	ISSUE DATE		PROJECT NAME			
					TASK NO.			
					TASK NAME			



CONTROL DATA CORPORATION
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SAMPLE CODE

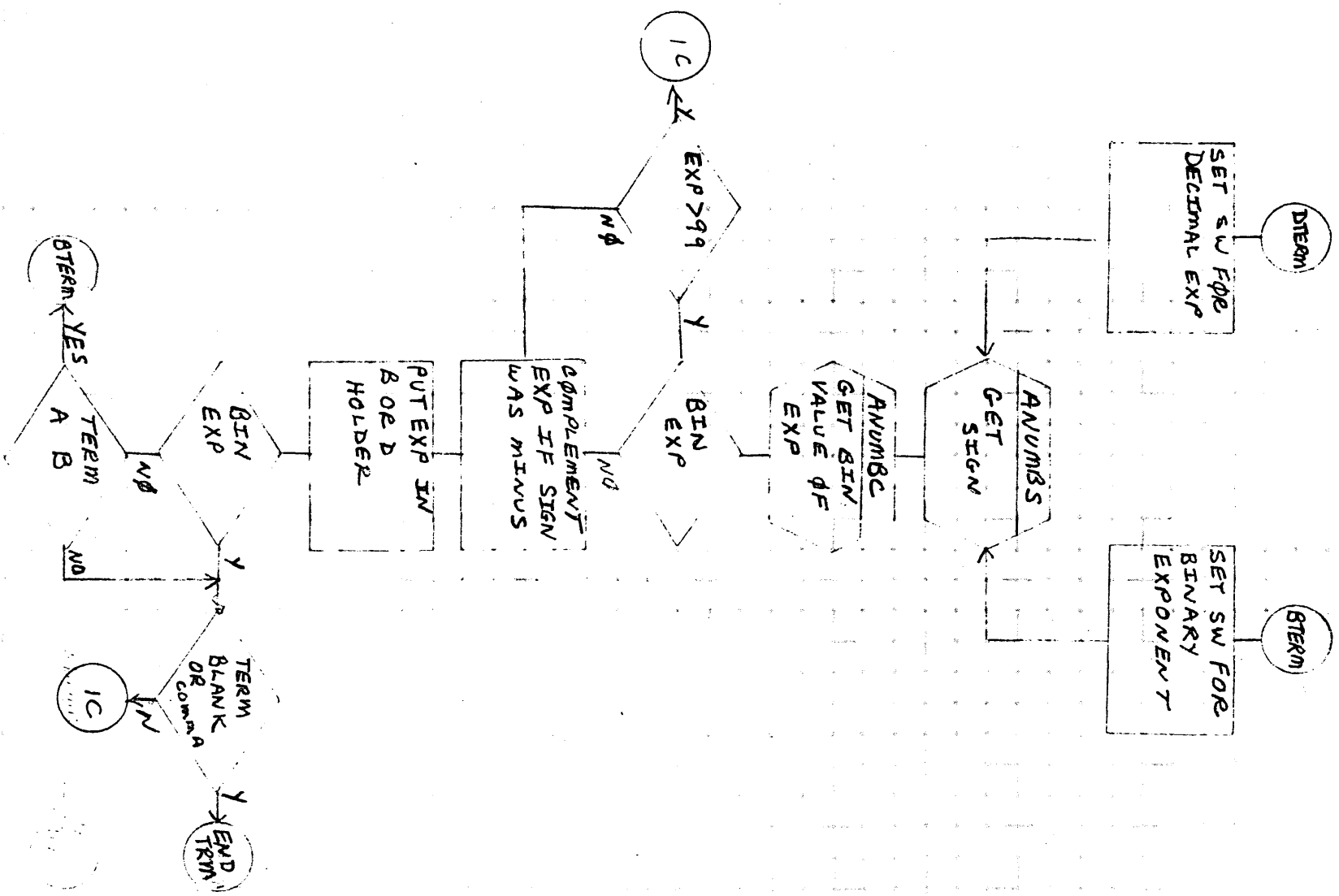
FLOWCHART

DECISION TABLE

OTHER

DOCUMENT CLASS IMS	MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE DEC PROCESSOR		PROJECT MGR.			
PASS 3	PAGE 1 OF 7	PROJECT NAME			
NUMBER 4.6.1	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

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CONTROL DATA CORPORATION
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SAMPLE CODE
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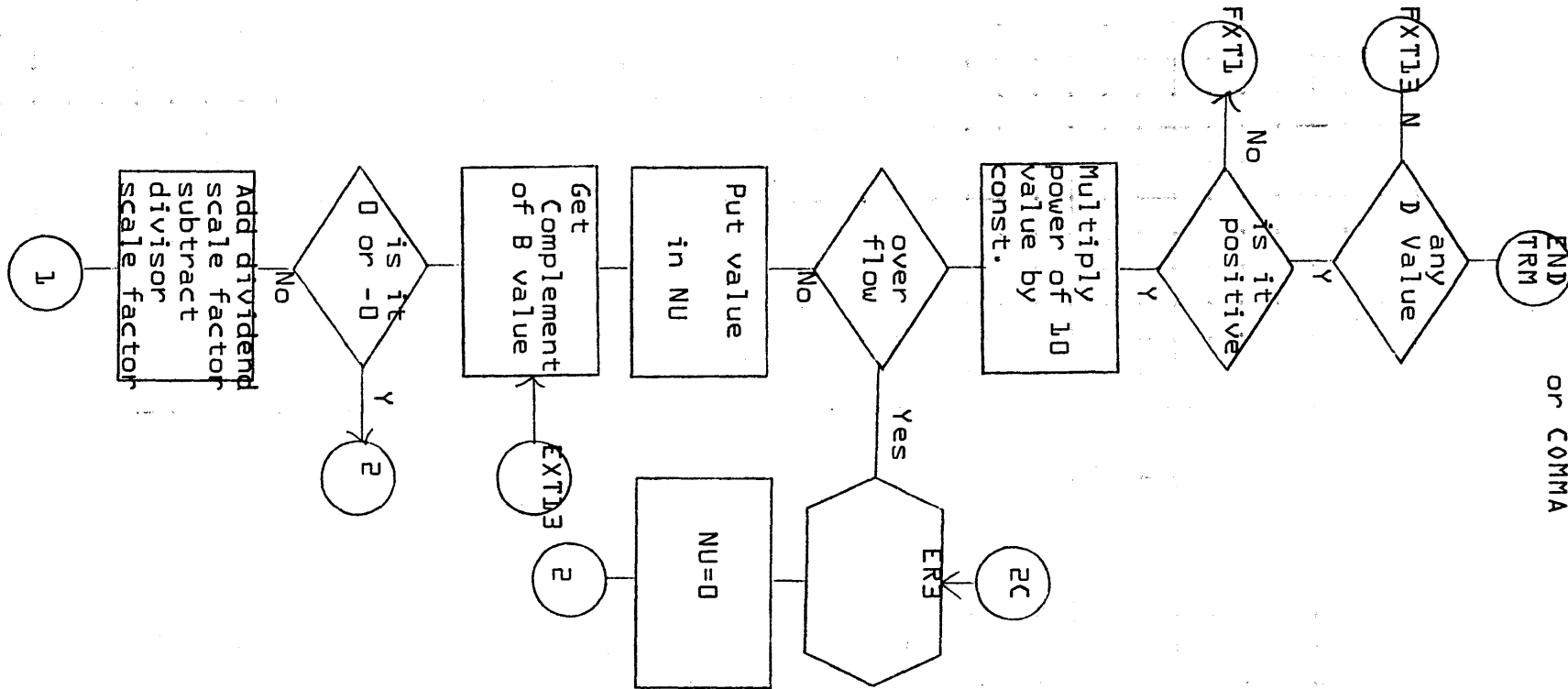
DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	DEC PROCESSOR	PROJECT MGR.			
PASS 3	PAGE 2 OF 7	PROJECT NAME			
NUMBER 4.6.1	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE

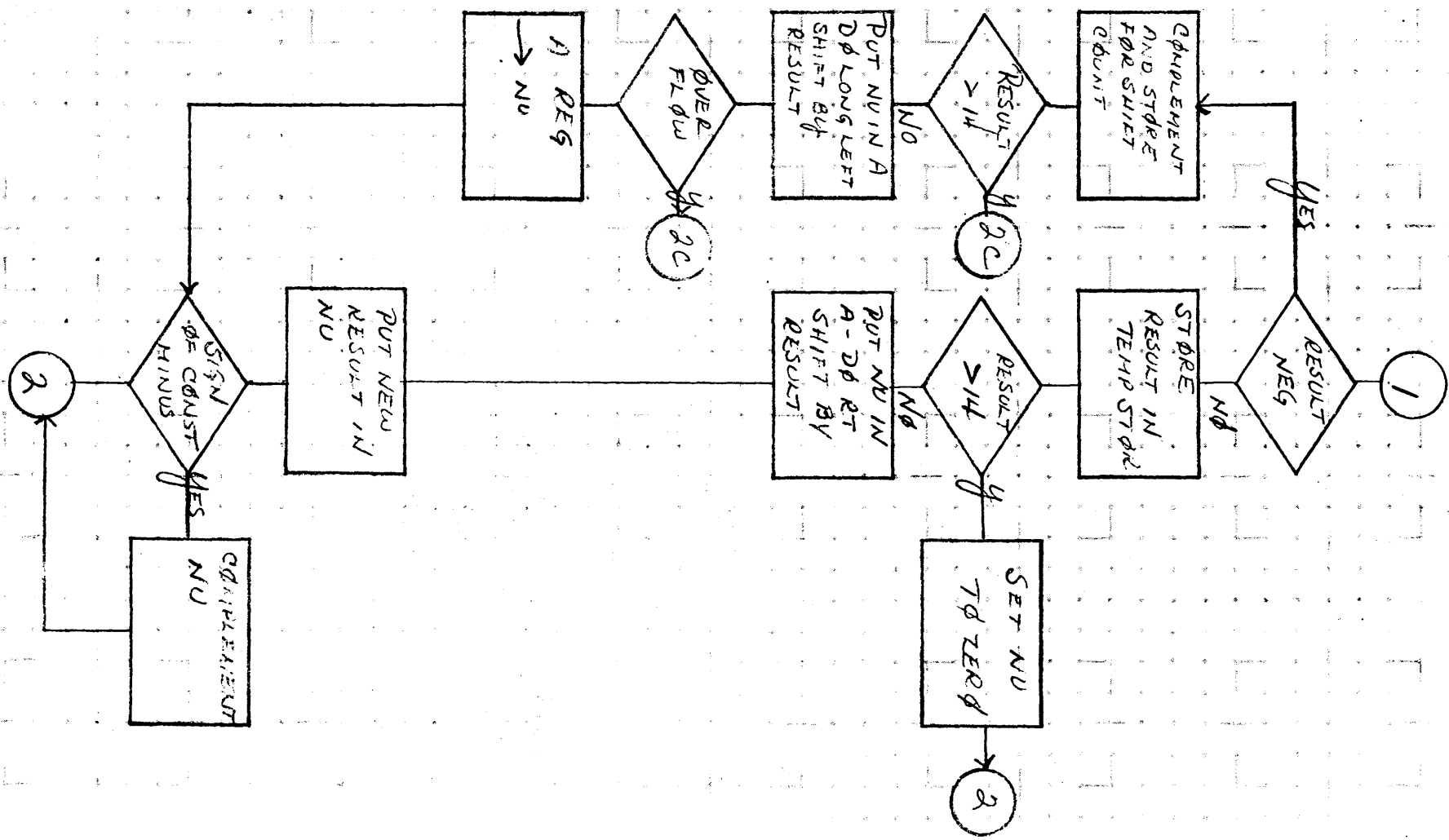
FLOWCHART

DECISION TABLE

OTHER

DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	DEC PROCESSOR			PROJECT MGR.			
NUMBER	PASS3	PAGE	3 OF 7	PROJECT NAME			
ISSUE DATE	4.6.1	TASK NO		TASK NAME			
DRAWN BY		DATE					

A B C D



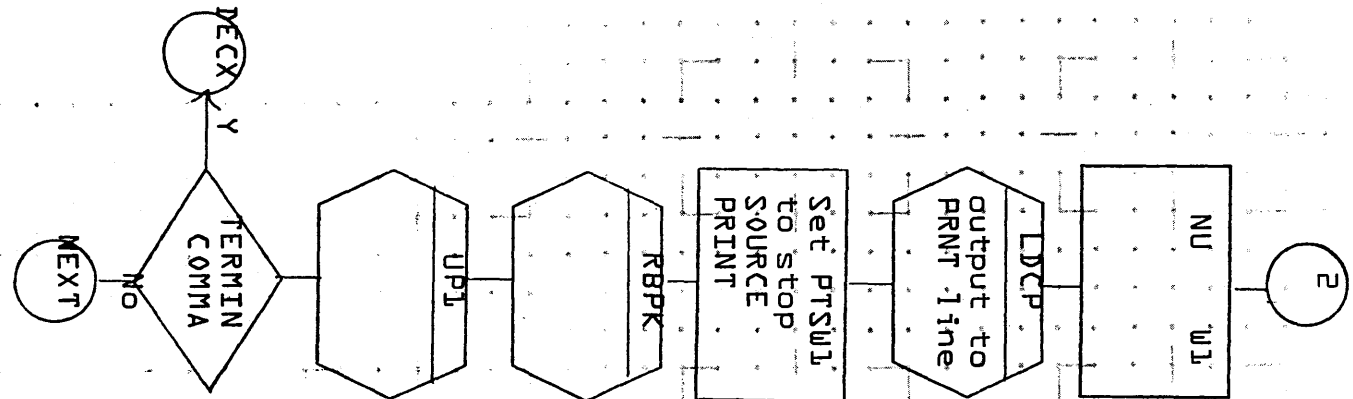
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	<i>IMS</i>	MACH. TYPE	<i>1100</i>	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	<i>DEC PROCESSOR</i>			PROJECT MGR.			
		<i>PASS 3</i>	PAGE	<i>4</i>	OF	<i>7</i>		
	NUMBER	<i>4.6.1</i>	ISSUE DATE		TASK NO.			
	DRAWN BY		DATE		TASK NAME			

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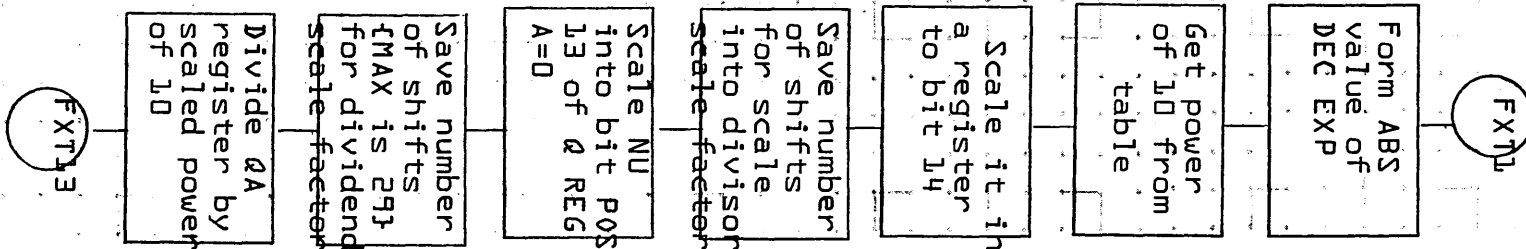
D



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

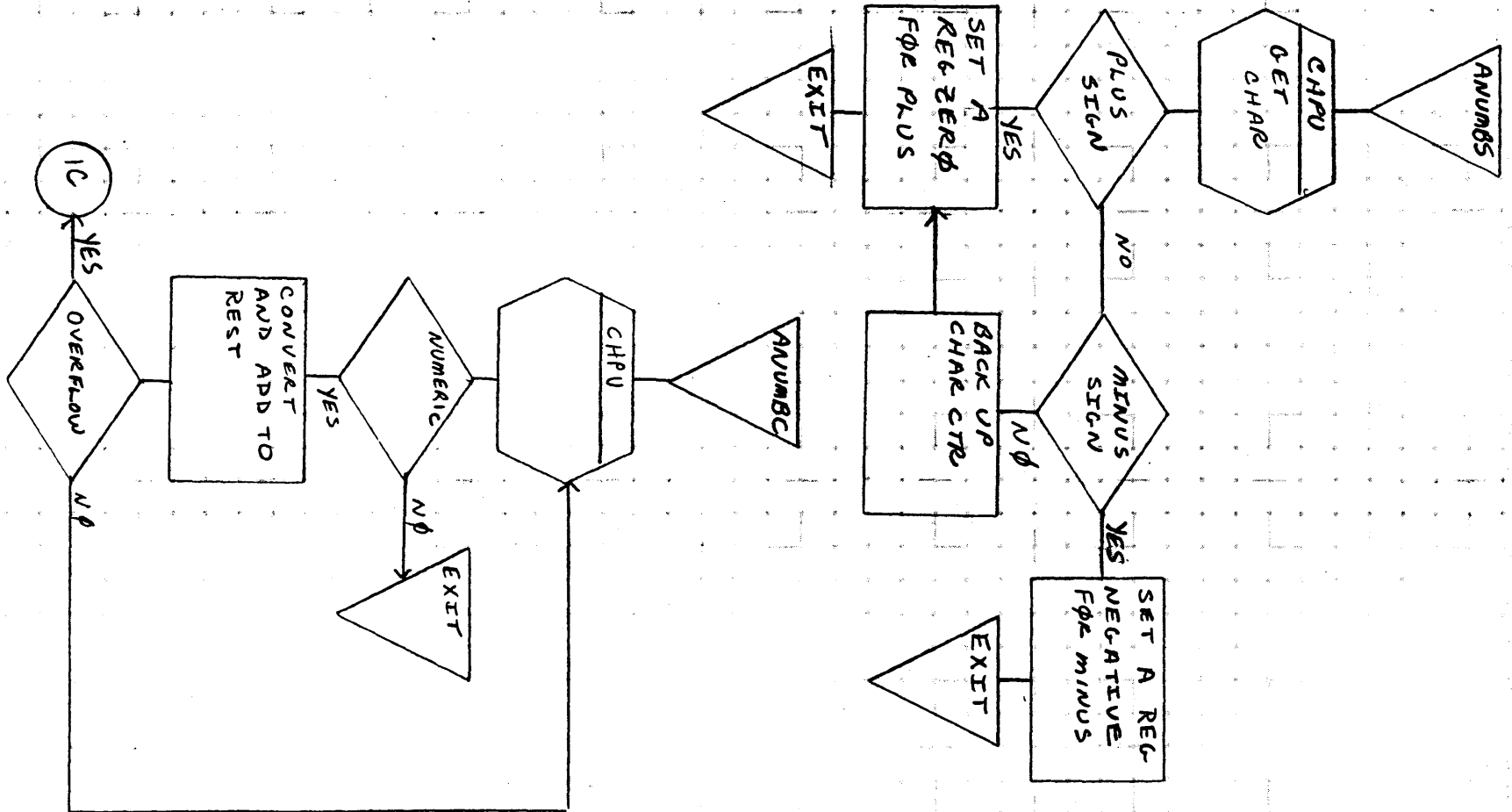
DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	DEC PROCESSOR			PROJECT MGR.			
	PASS3	PAGE	5 OF 7	PROJECT NAME			
NUMBER	4.6.1	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			



CONTROL DATA CORPORATION
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- SAMPLE CODE
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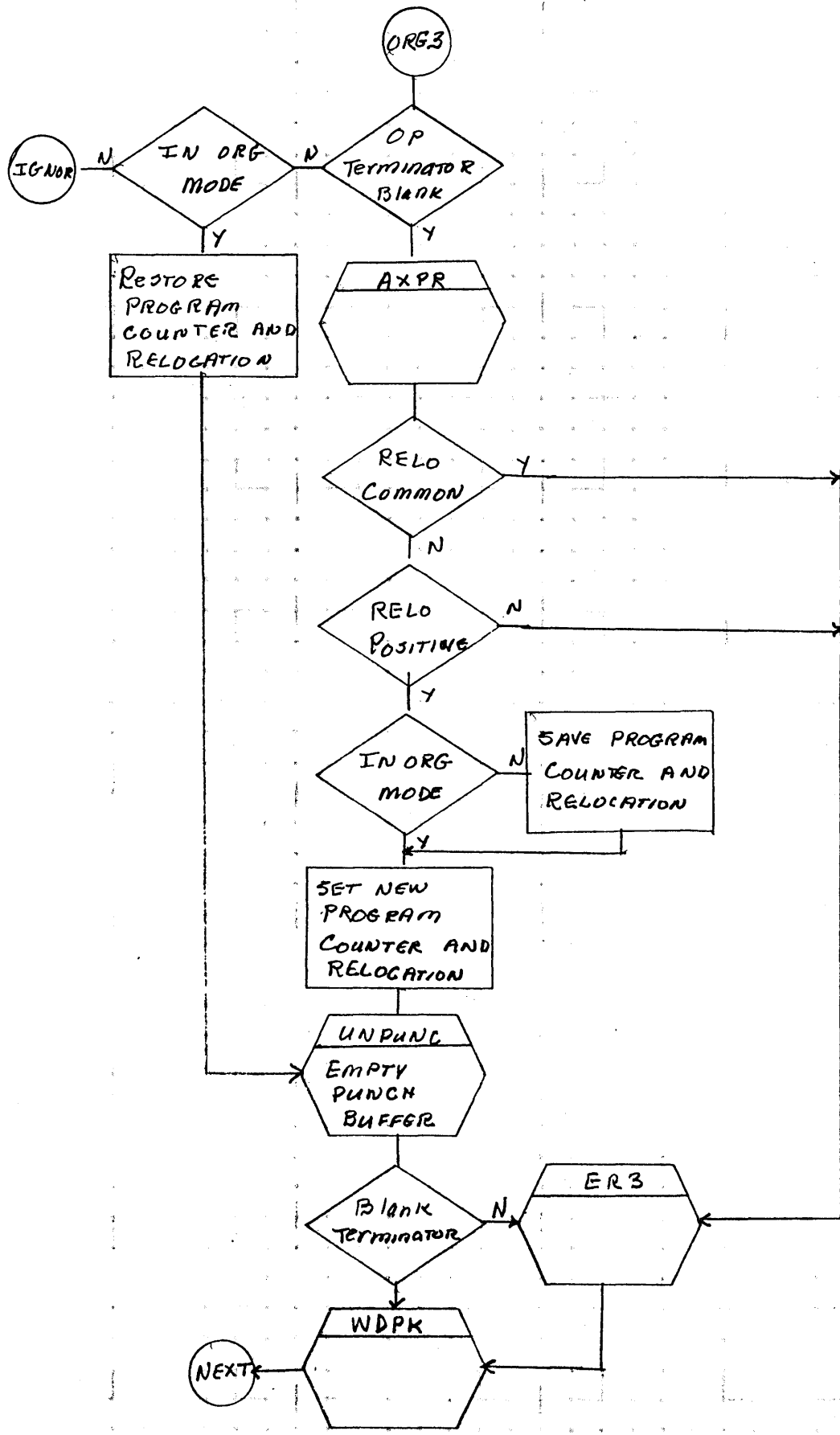
DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	DEC PROCESSOR			PROJECT MGR.			
NUMBER	4.6.1	ISSUE DATE	PAGE 6 OF 7	PROJECT NAME			
DRAWN BY		DATE		TASK NO.			
				TASK NAME			



CONTROL DATA CORPORATION
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- FLOWCHART
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DOCUMENT CLASS	IM5 MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	DEC PROCESSOR	PROJECT MGR.			
PASS 3	PAGE 2 OF 7	PROJECT NAME			
NUMBER 4.6.1	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			



CONTROL DATA CORPORATION	DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
SOFTWARE DOCUMENT	IMS	1700				
SAMPLE CODE	DOCUMENT TITLE	PROJECT MGR.				
FLOWCHART	ORG, ORG* PROCESSOR					
DECISION TABLE	PASS 3	PAGE 1 OF 1	PROJECT NAME			
OTHER	NUMBER	ISSUE DATE	TASK NO.			
	4.7.1		TASK NAME			
	DRAWN BY	DATE				

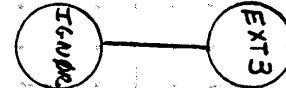
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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

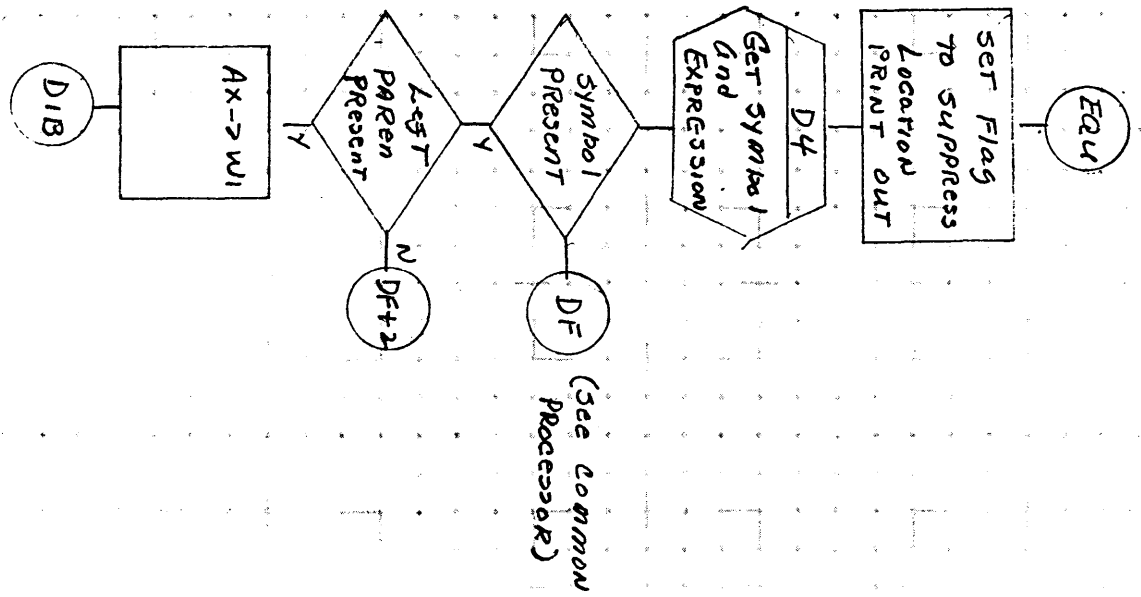
DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE <i>EXT</i>		PROJECT MGR.			
<i>PASS 3</i>	PAGE <i>1</i> OF <i>1</i>	PROJECT NAME			
NUMBER <i>4.8.1</i>	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

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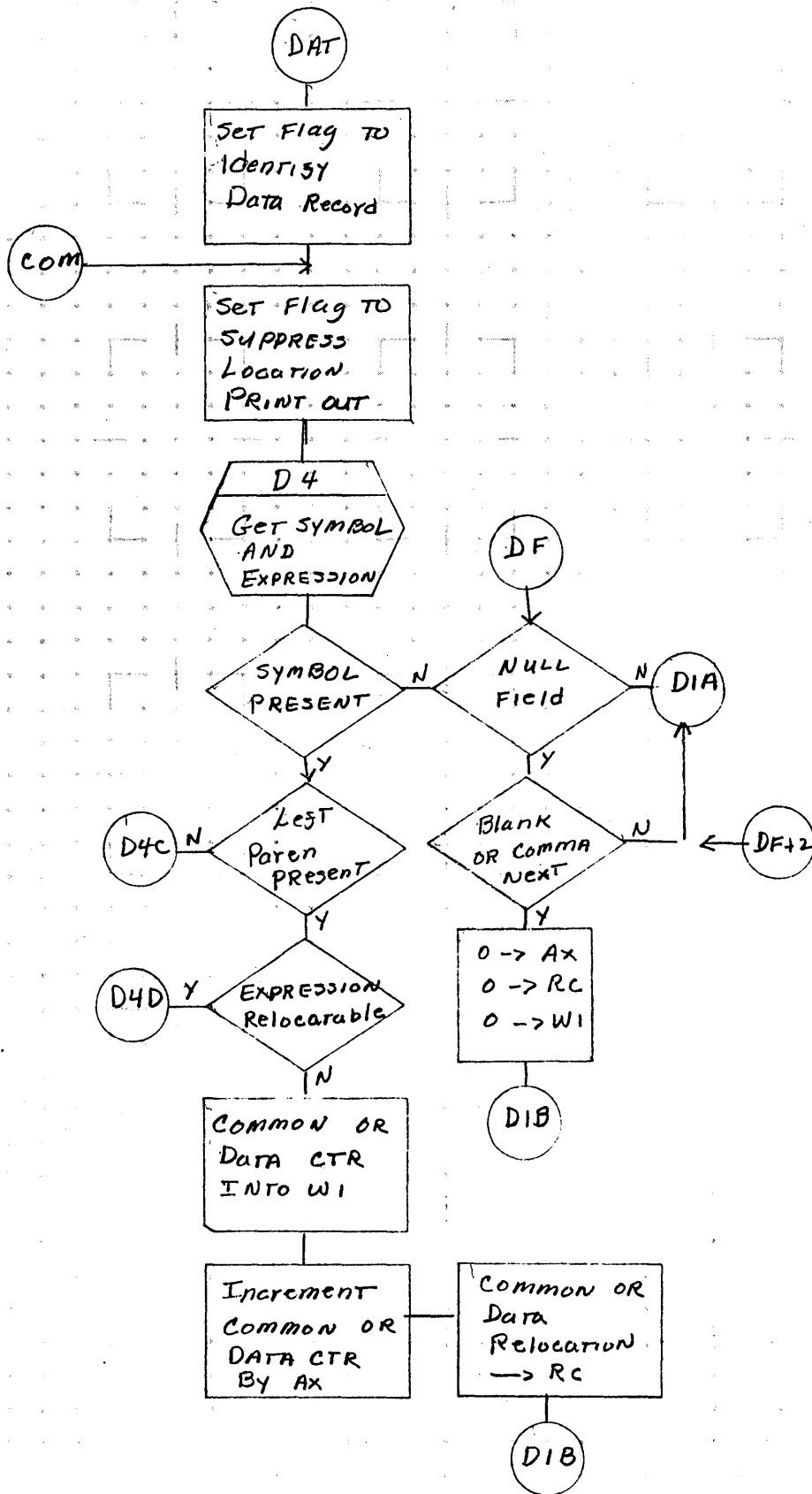
D



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	EQU PROCESSOR			PROJECT MGR.			
NUMBER	4.9.1	ISSUE DATE		PROJECT NAME			
DRAWN BY		DATE		TASK NO.			
				TASK NAME			



CONTROL DATA CORPORATION	DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
SOFTWARE DOCUMENT	IMS	1700				
SAMPLE CODE <input type="checkbox"/>	DOCUMENT TITLE		PROJECT MGR.			
FLOWCHART <input type="checkbox"/>	COMMON AND DATA		PROJECT NAME			
DECISION TABLE <input type="checkbox"/>	PROCESSORS PASS 3	PAGE 1 OF 1	TASK NO.			
OTHER <input type="checkbox"/>	NUMBER	4,10,1	TASK NAME			
	ISSUE DATE					
	DRAWN BY					
	DATE					

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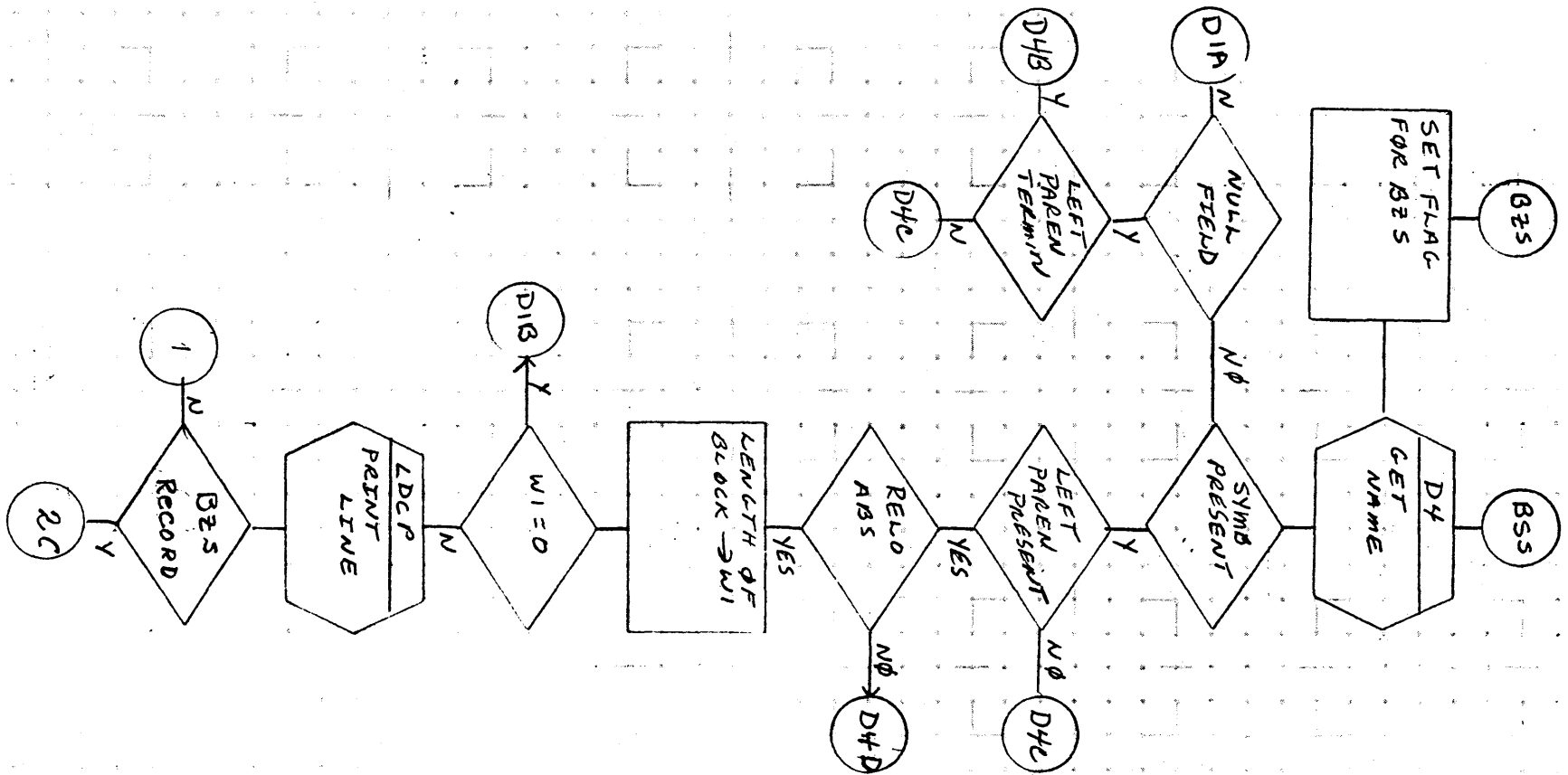
1

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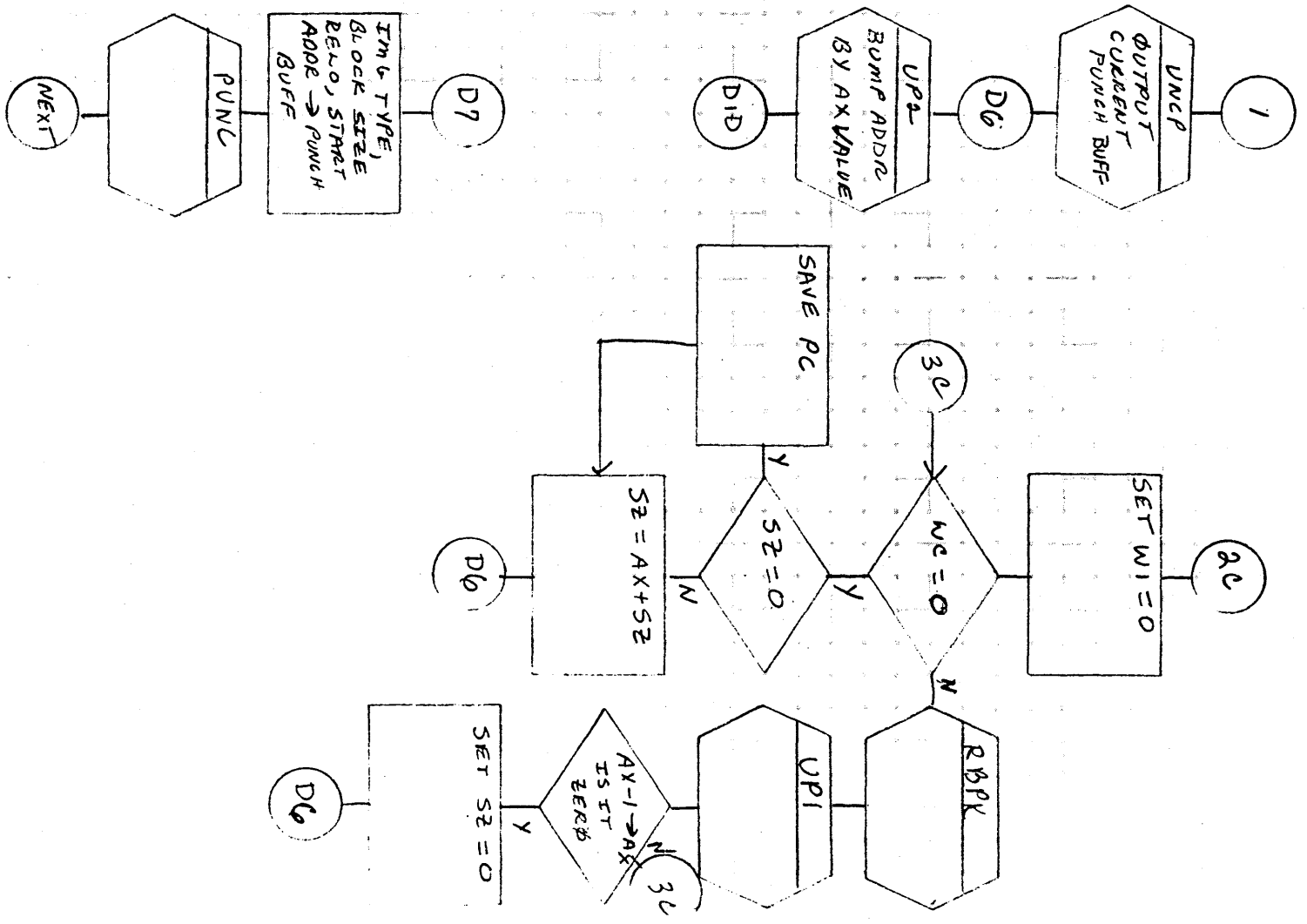
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CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
		TMS	1700			
	DOCUMENT TITLE	BSS, BZS PROCESSORS				
		PASS 3	PAGE 1 OF 2			
	NUMBER	4.11.1	ISSUE DATE			
DRAWN BY		DATE	TASK NAME			

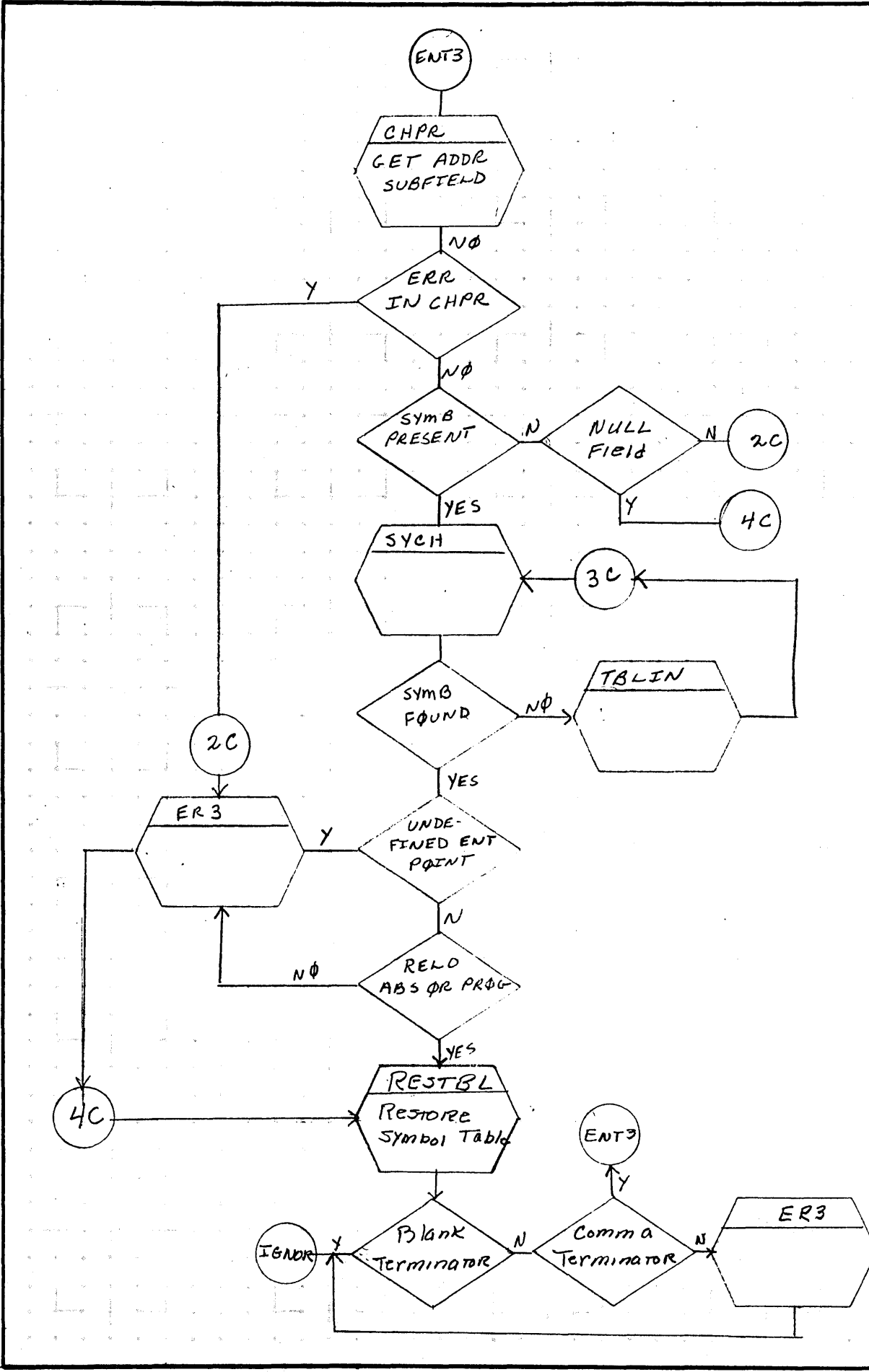


CONTROL DATA CORPORATION
 SOFTWARE DOCUMENT

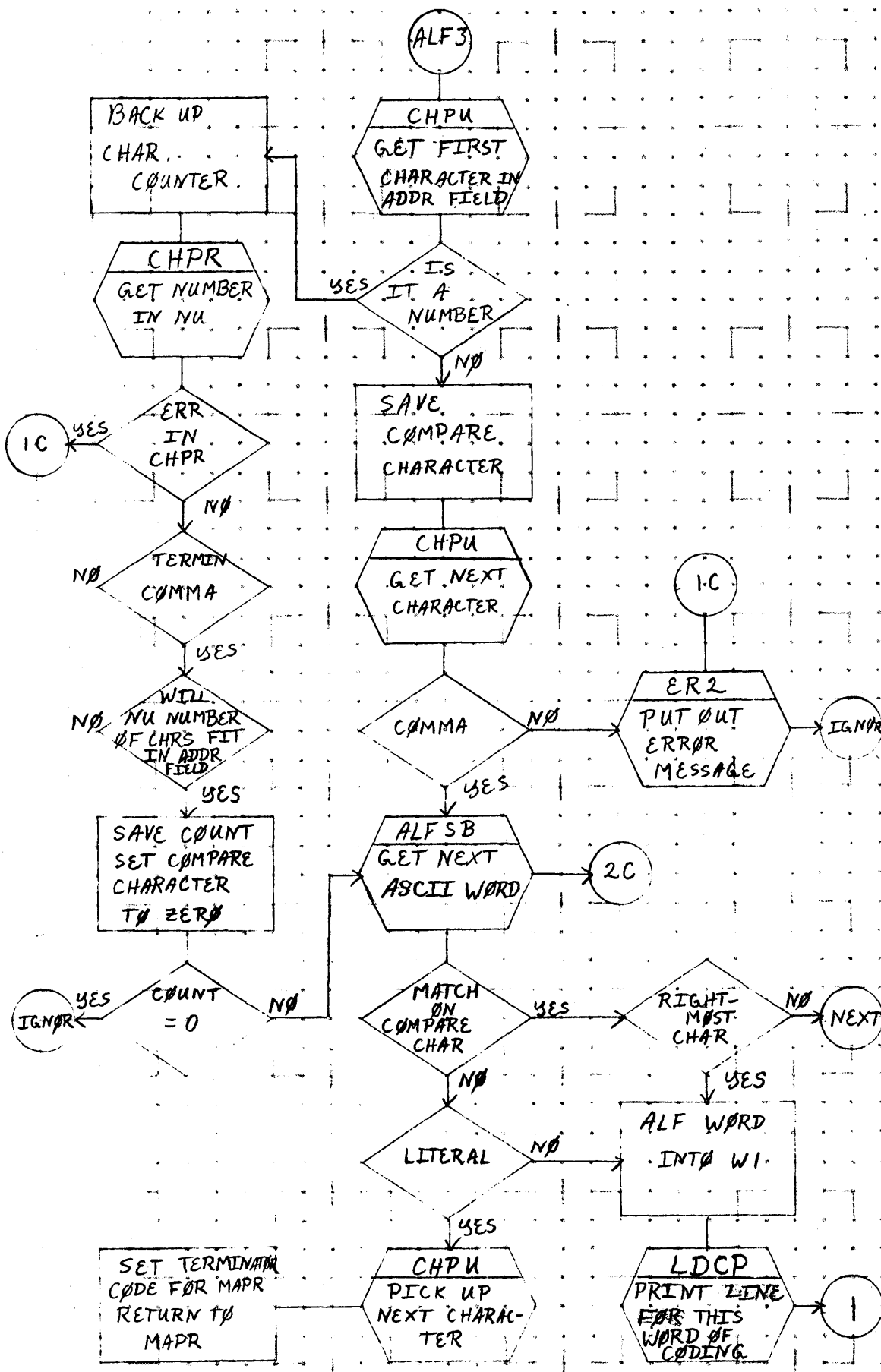
SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE <i>BSS, BZS PROCESSORS</i>		PROJECT MGR.			
<i>PASS 3</i>		PROJECT NAME			
NUMBER <i>4.11.1</i>	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

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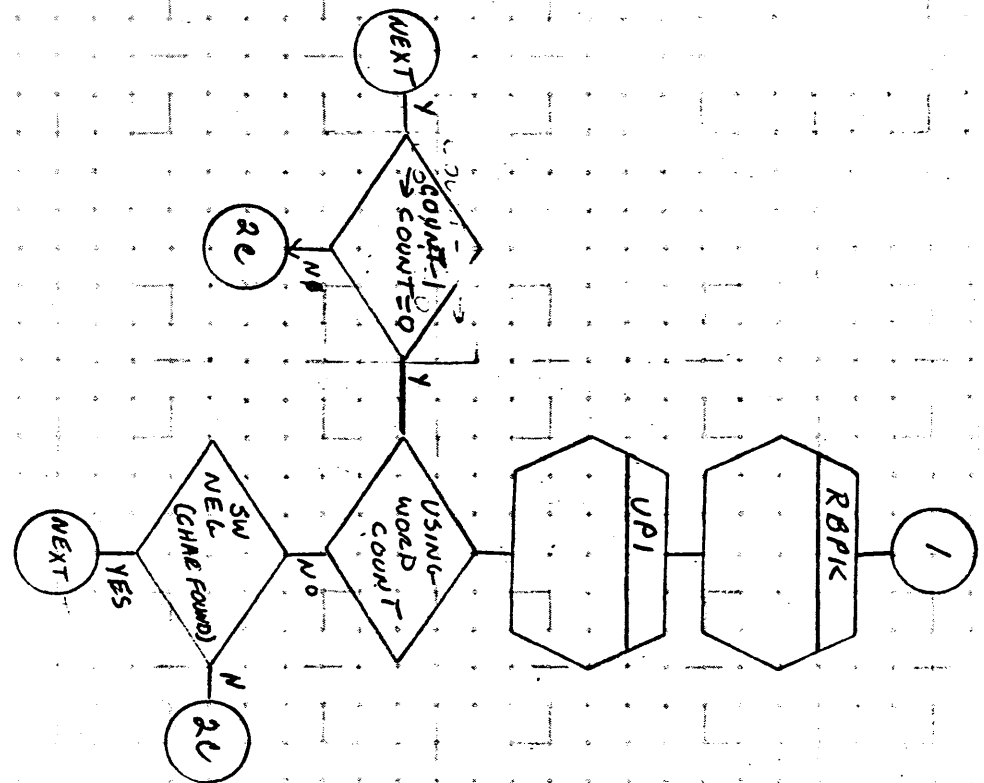
CONTROL DATA CORPORATION SOFTWARE DOCUMENT		PROJECT NO.	APPROVED	DATE
DOCUMENT CLASS	-IMS MACH. TYPE 1700	PROJECT MGR.		
DOCUMENT TITLE	ENT PROCESSOR	PROJECT NAME		
SAMPLE CODE	PASS 3	TASK NO.		
FLOWCHART	PAGE 1 OF 1	TASK NAME		
DECISION TABLE	ISSUE DATE			
OTHER	NUMBER 4.12.1			
	DRAWN BY			
	DATE			



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APPROVED	
REV	
PROJECT NO.	
PROJECT MGR.	
PROJECT NAME	
TASK NO.	
TASK NAME	
DOCUMENT CLASS	MACH. TYPE 1700
DOCUMENT TITLE	ALF PROCESSOR
PAGE	PAGE 1 OF 5
ISSUE DATE	NUMBER 4.13.1
DATE	
CONTROL DATA CORPORATION SOFTWARE DOCUMENT	
SAMPLE CODE	<input type="checkbox"/>
FLOWCHART	<input type="checkbox"/>
DECISION TABLE	<input type="checkbox"/>
OTHER	<input type="checkbox"/>

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	IMS	MACH. TYPE	1700
DOCUMENT TITLE	ALF PROCESSOR		
PASS 3	PAGE 2 OF 5		
NUMBER	4,13-1	ISSUE DATE	
DRAWN BY	DATE		

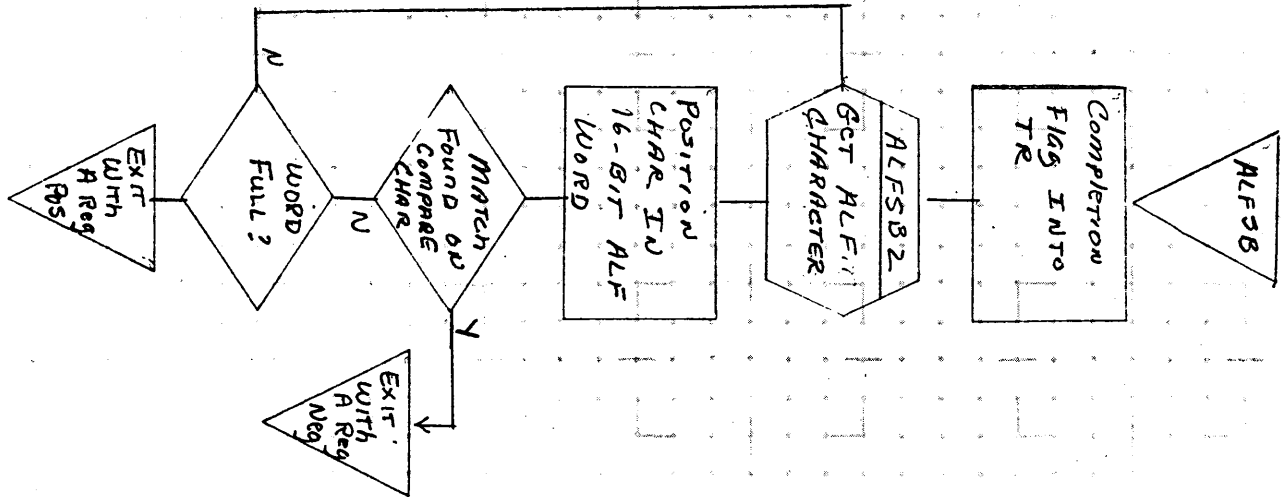
PROJECT NO.	REV	APPROVED	DATE
PROJECT MGR.			
PROJECT NAME			
TASK NO.			
TASK NAME			

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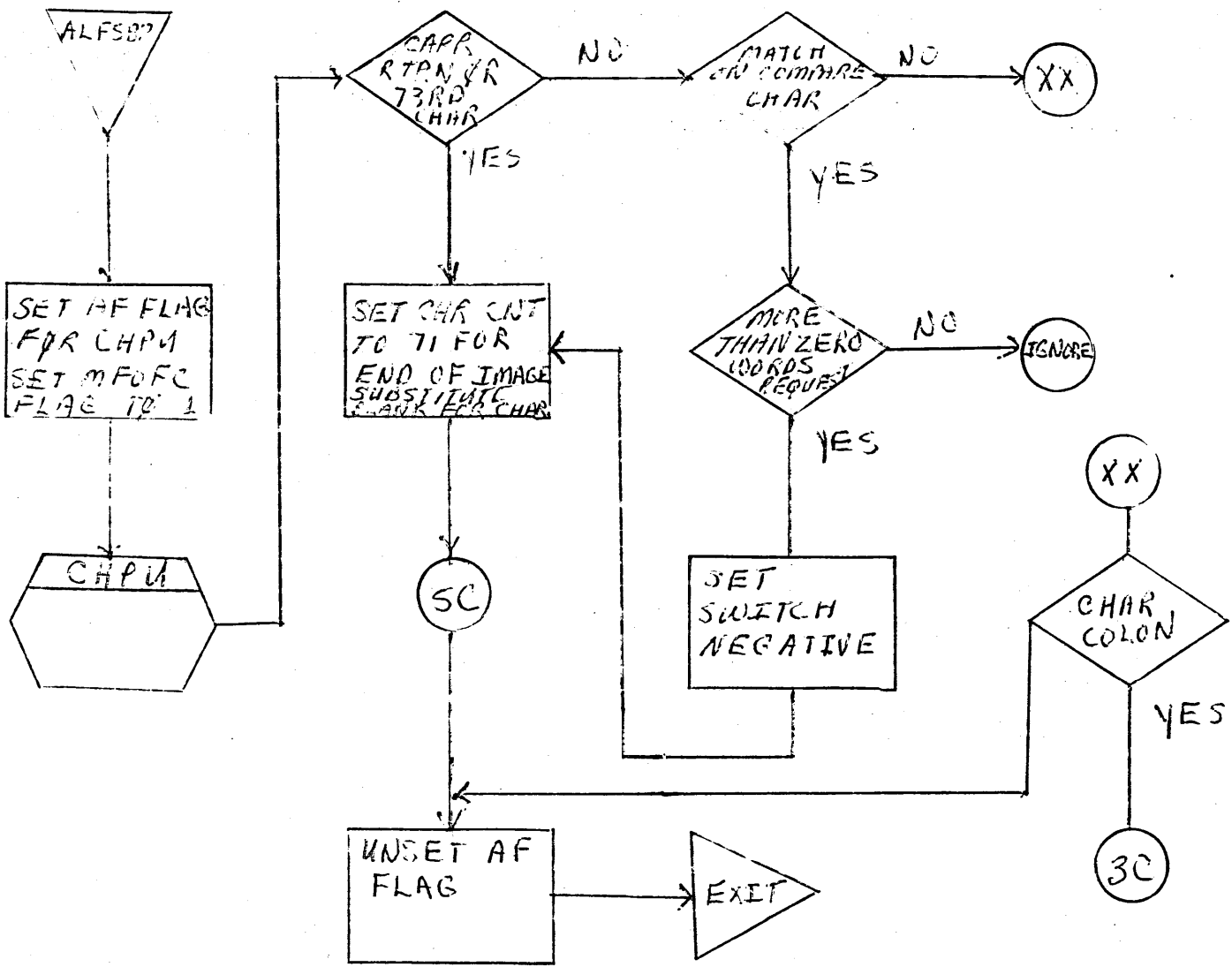
CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

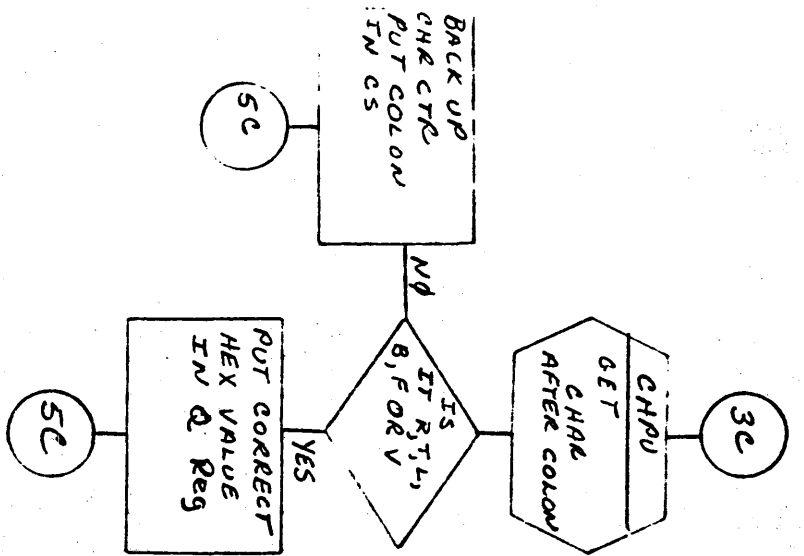
DOCUMENT CLASS	FMS	MACH. TYPE	1700
DOCUMENT TITLE	ALF PROCESSOR		
	PASS 3	PAGE	3 OF 5
NUMBER	4.13.1	ISSUE DATE	
DRAWN BY		DATE	

PROJECT NO.	REV	APPROVED	DATE
PROJECT MGR.			
PROJECT NAME			
TASK NO.			
TASK NAME			

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CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	I MS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	ALF PROCESSOR			PROJECT MGR.			
		PASS 3	PAGE	4 OF 5	PROJECT NAME			
	NUMBER	4.13.1	ISSUE DATE		TASK NO.			
	DRAWN BY		DATE		TASK NAME			



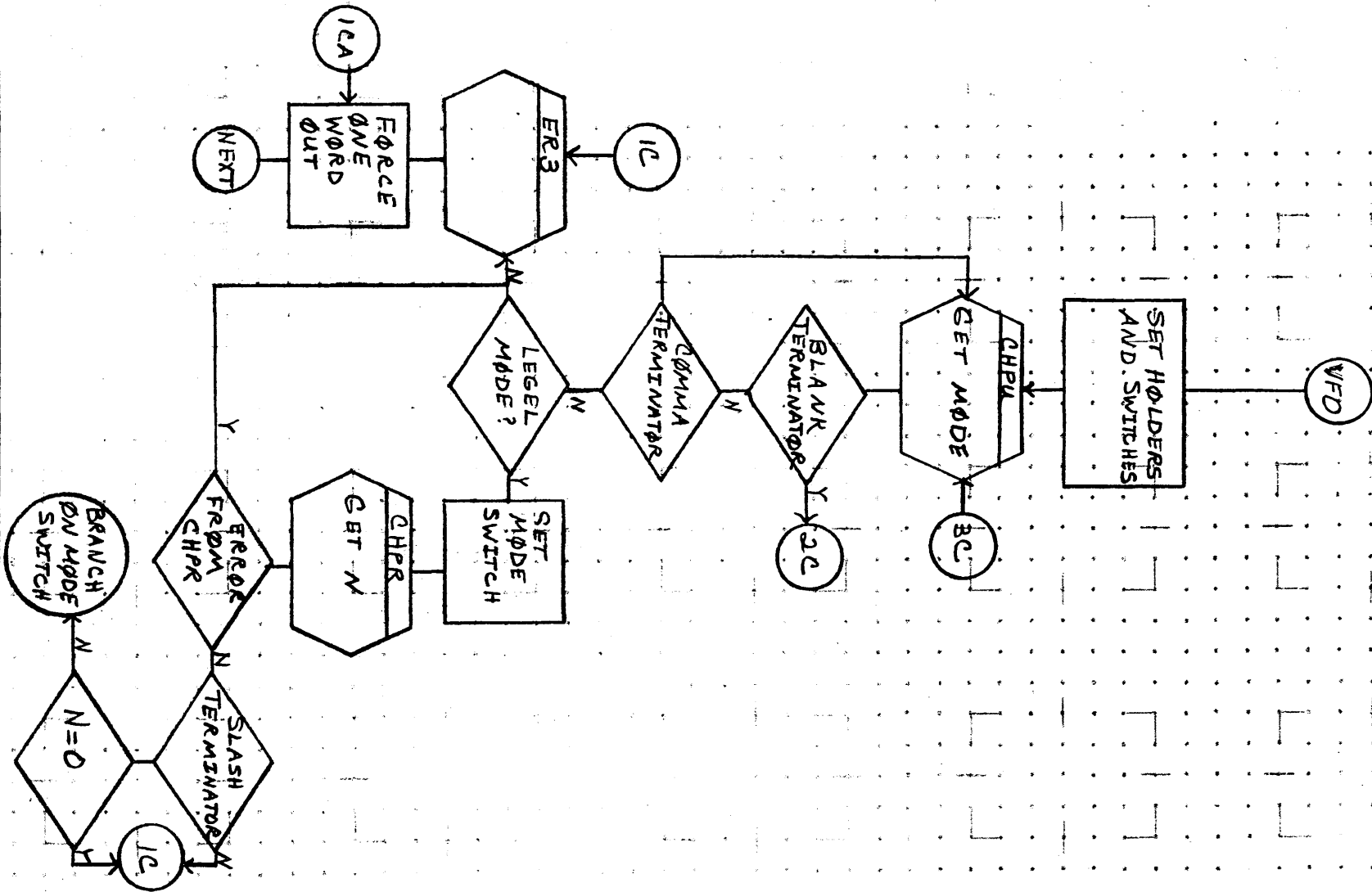
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	EMS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	ALF PROCESSOR		PROJECT MGR.			
		PASS 3	PAGE 5 OF 5	PROJECT NAME			
	NUMBER	4.13.1	ISSUE DATE	TASK NO.			
	DRAWN BY		DATE	TASK NAME			

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE <i>VFD PROCESSOR</i>		PROJECT MGR.			
<i>PASS 3</i>	PAGE <i>1</i> OF <i>6</i>	PROJECT NAME			
NUMBER <i>4.14.1</i>	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

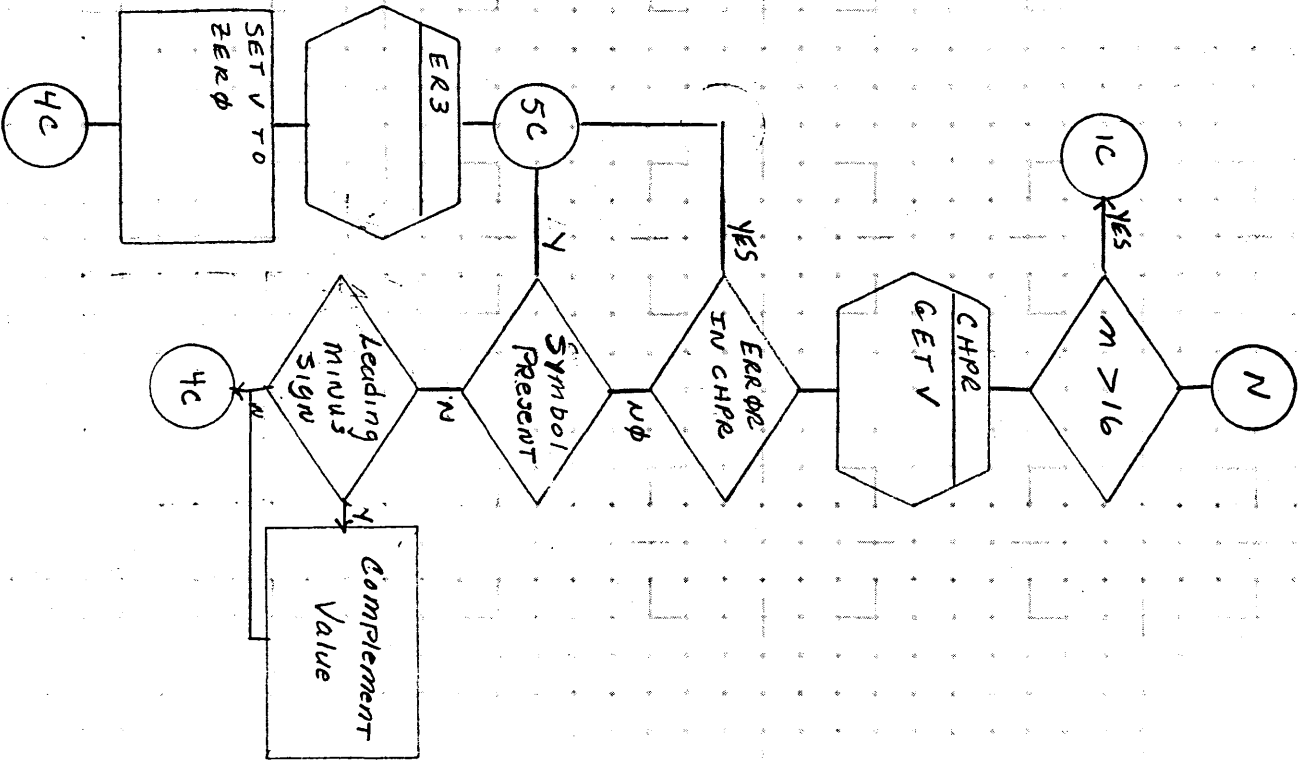
133

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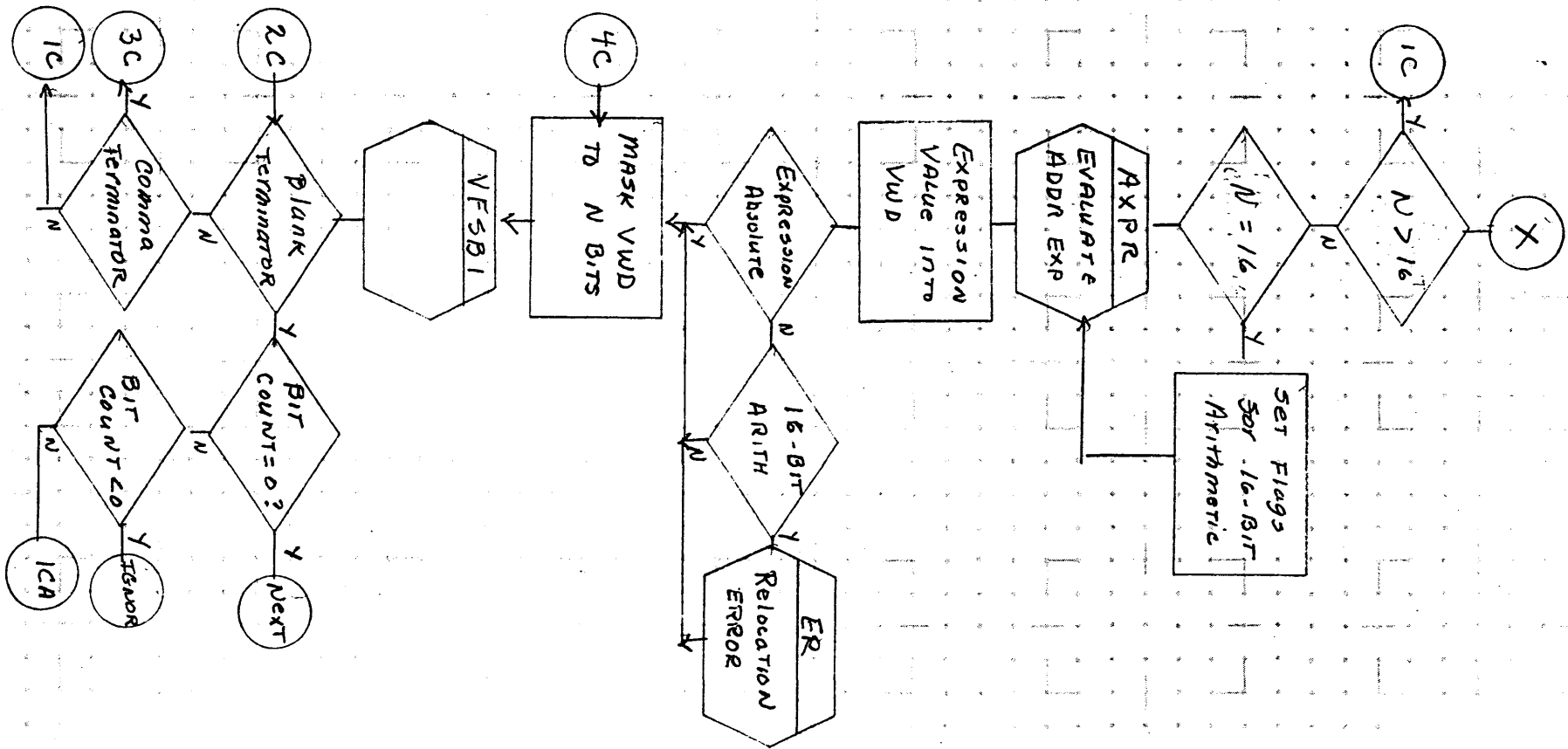
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	-IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	VFD PROCESSOR			PROJECT MGR.			
	NUMBER	4.14.1	ISSUE DATE		PROJECT NAME			
					TASK NO.			
	DRAWN BY		DATE		TASK NAME			

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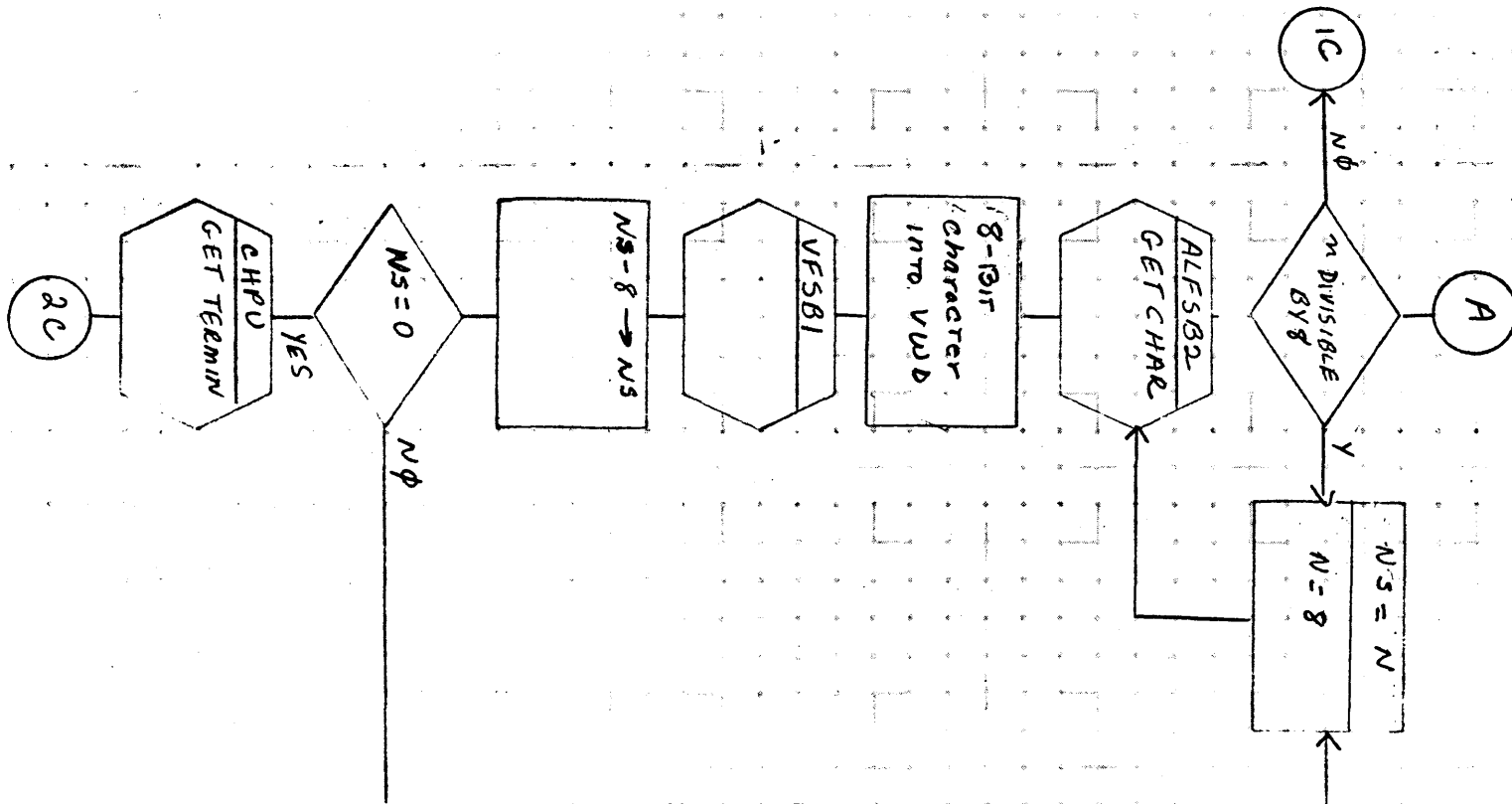
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE	
	DOCUMENT TITLE	VFD PROCESSOR			PROJECT MGR.				
		PASS 3	PAGE 3 OF 6			PROJECT NAME			
	NUMBER	4.14.1	ISSUE DATE		TASK NO.				
	DRAWN BY		DATE		TASK NAME				

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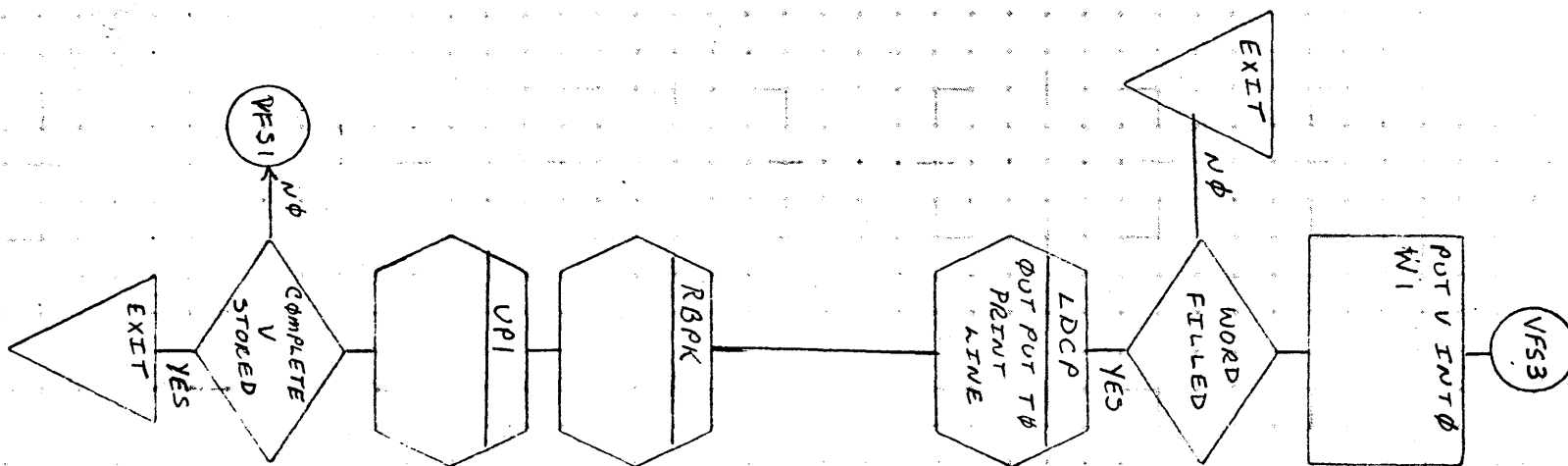
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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

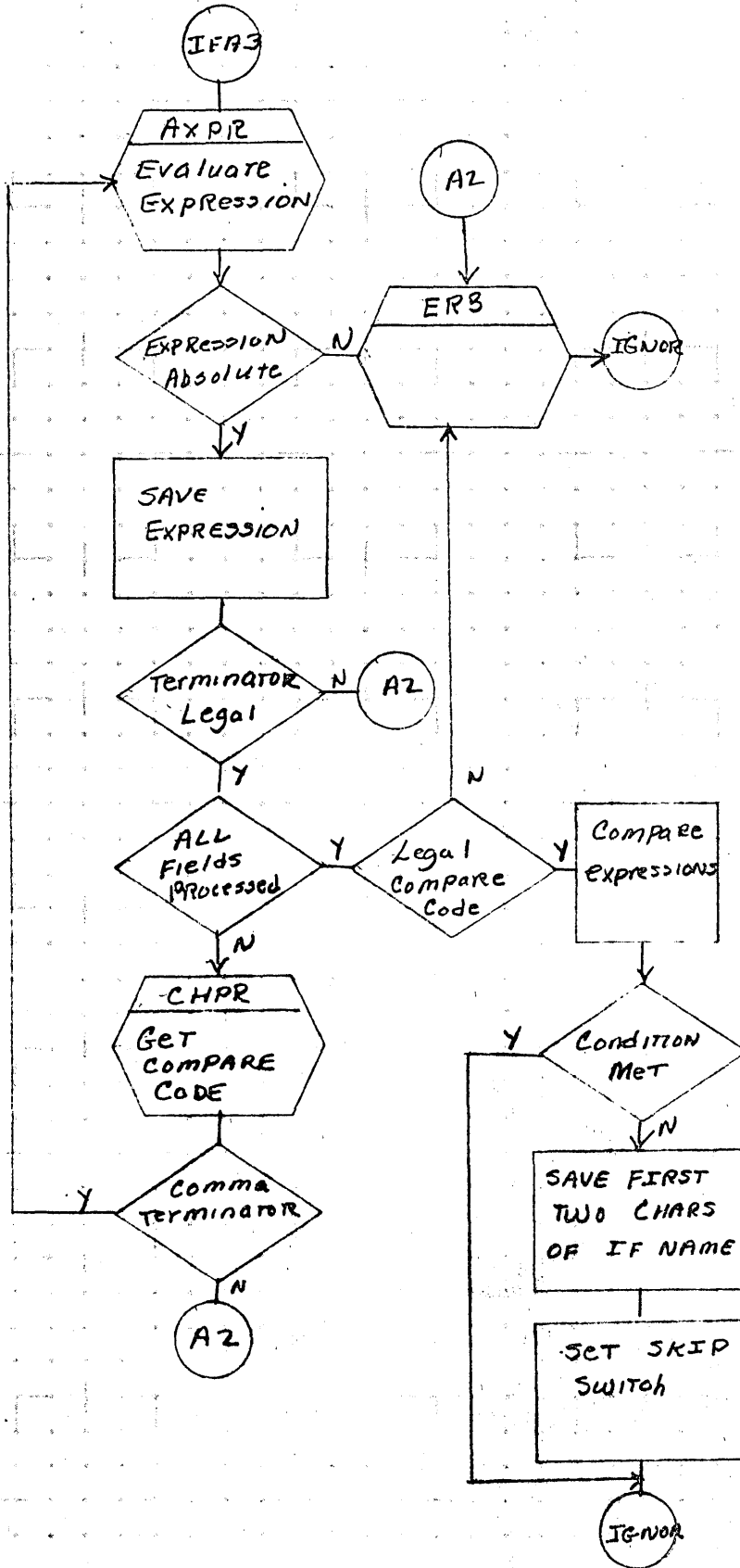
DOCUMENT CLASS	IMIS	MACH. TYPE		PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	VFD PROCESSOR			PROJECT MGR.			
	PASS 3		PAGE 4 OF 6	PROJECT NAME			
NUMBER	4.14.1	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

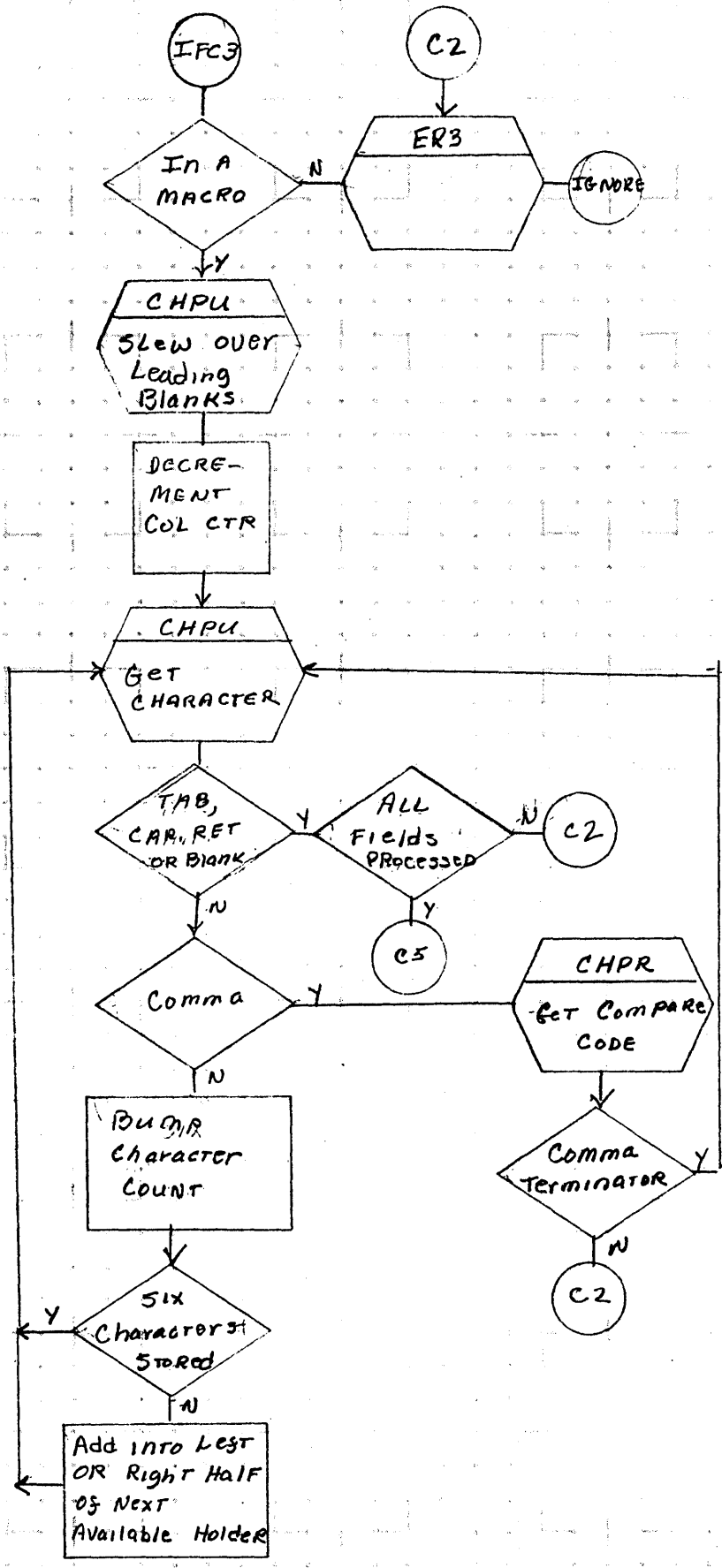
DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	VFD PROCESSOR			PROJECT MGR			
PASS 3	PAGE 6 OF 6			PROJECT NAME			
NUMBER	4.14.1	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			



REV	APPROVED	DATE

DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	
DOCUMENT TITLE	IFA PROCESSOR	PROJECT MGR.		PROJECT NAME	
NUMBER	PASS 3	PAGE	1 OF 1	TASK NO.	
ISSUE DATE	4.15.1	DATE		TASK NAME	
DRAWN BY					

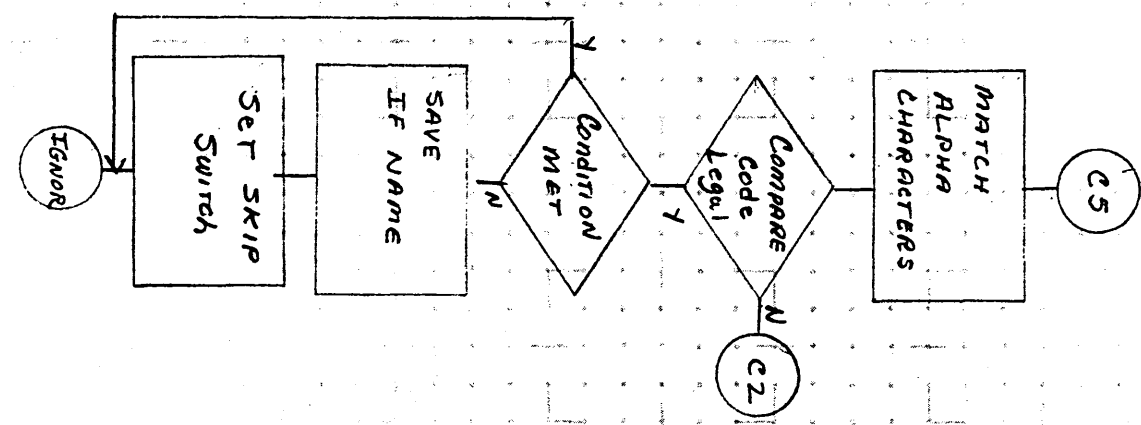
CONTROL DATA CORPORATION	
SOFTWARE DOCUMENT	
SAMPLE CODE	<input type="checkbox"/>
FLOWCHART	<input type="checkbox"/>
DECISION TABLE	<input type="checkbox"/>
OTHER	<input type="checkbox"/>



CONTROL DATA CORPORATION	DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.		REV	APPROVED	DATE
SOFTWARE DOCUMENT	DOCUMENT TITLE	IFC PROCESSOR			PROJECT MGR.				
SAMPLE CODE	PAGE	3	PAGE	1 OF 2	PROJECT NAME				
FLOWCHART	NUMBER	4.76.1	ISSUE DATE		TASK NO.				
DECISION TABLE	DRAWN BY		DATE		TASK NAME				
OTHER									

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

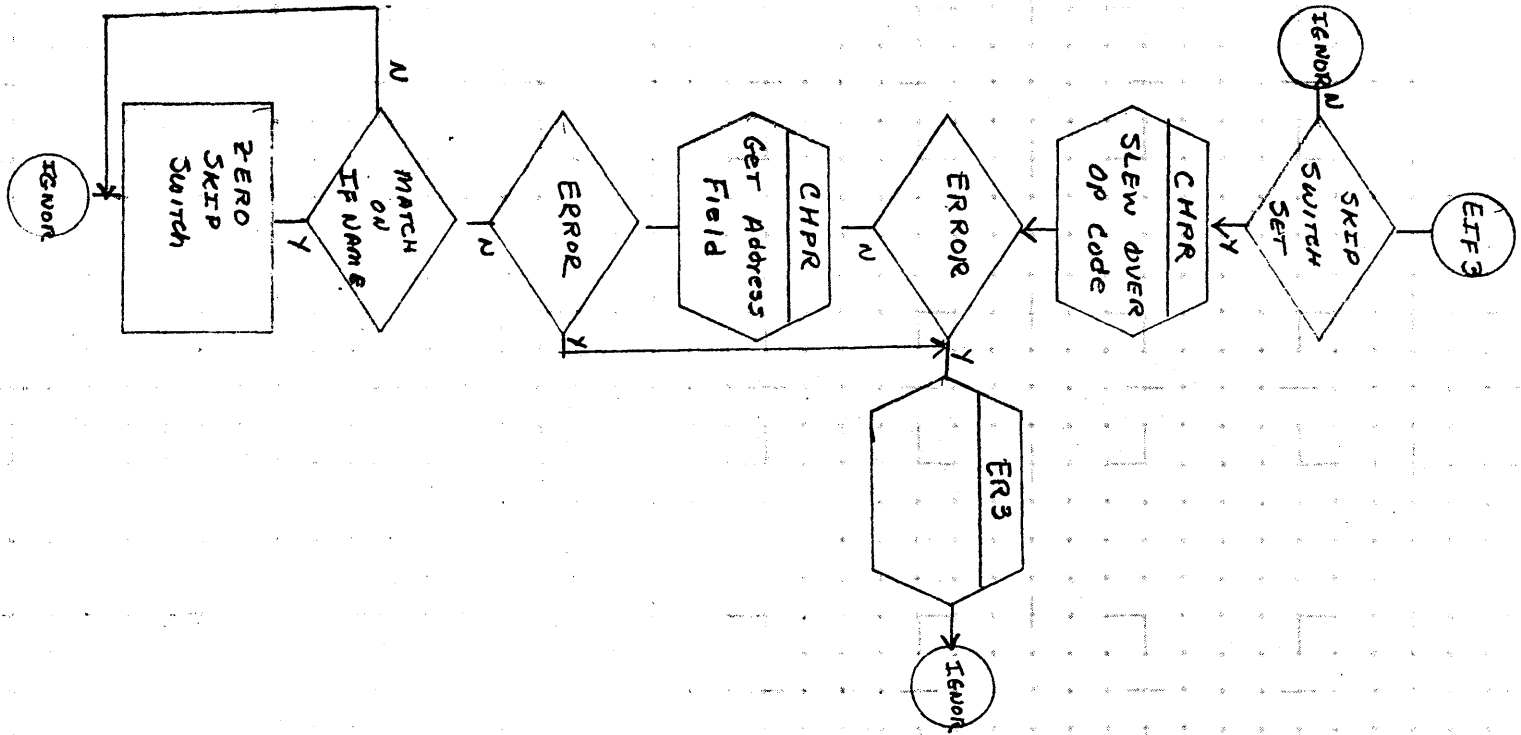
DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	IFC PROCESSOR			PROJECT MGR.			
NUMBER	PASS 3	ISSUE DATE	PAGE 2 OF 2	PROJECT NAME			
DRAWN BY	4.16.1	DATE		TASK NO.			
				TASK NAME			

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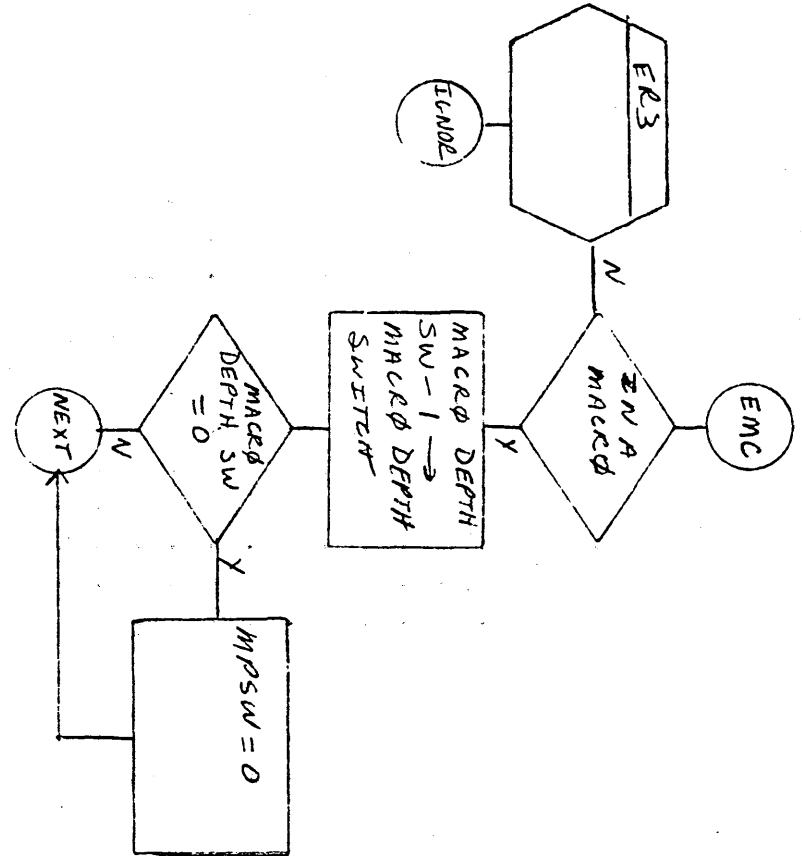
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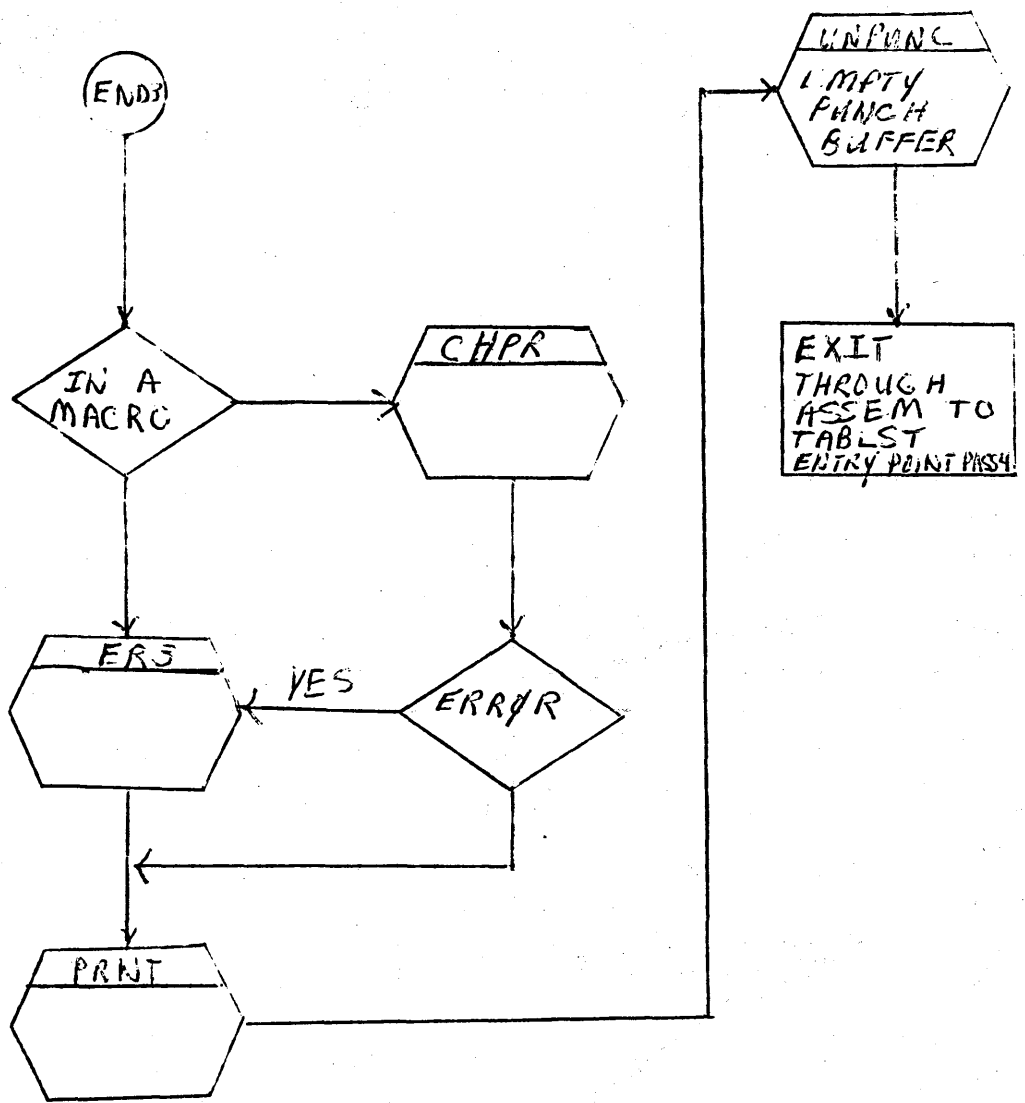


CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS IMS	MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE EIF PROCESSOR		PROJECT MGR.			
	PASS 3	PAGE 1 OF 1	PROJECT NAME			
	NUMBER 4.17.1	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			



CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	EMC PROCESSOR	PROJECT MGR.			
	PASS 3	PAGE 1 OF 1	PROJECT NAME			
	NUMBER 4.18.1	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			

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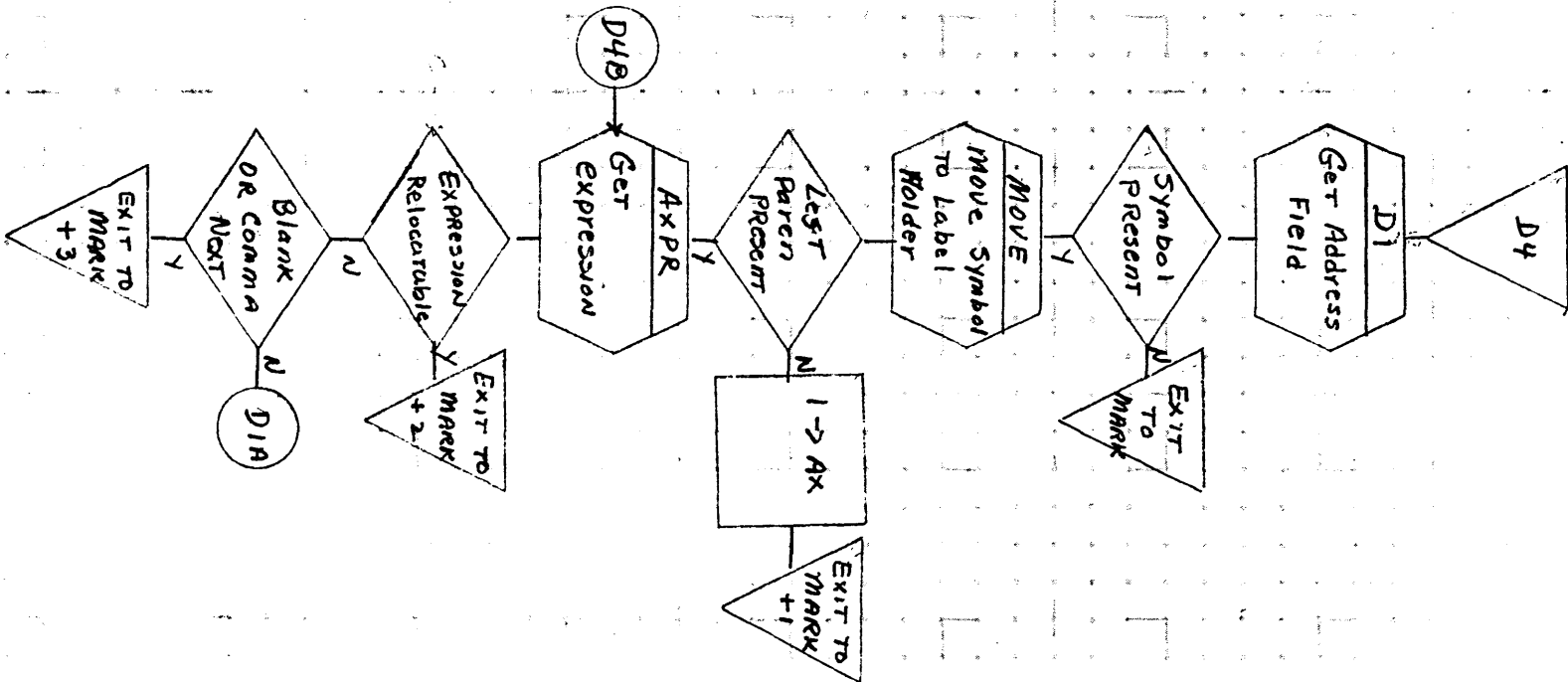


CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

DOCUMENT CLASS	<i>JMS</i>	MACH. TYPE	<i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	<i>END PROCESSOR</i>			PROJECT MGR.			
	<i>PASS 3</i>		PAGE <i>1</i> OF <i>1</i>	PROJECT NAME			
NUMBER	<i>4.19.1</i>	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			

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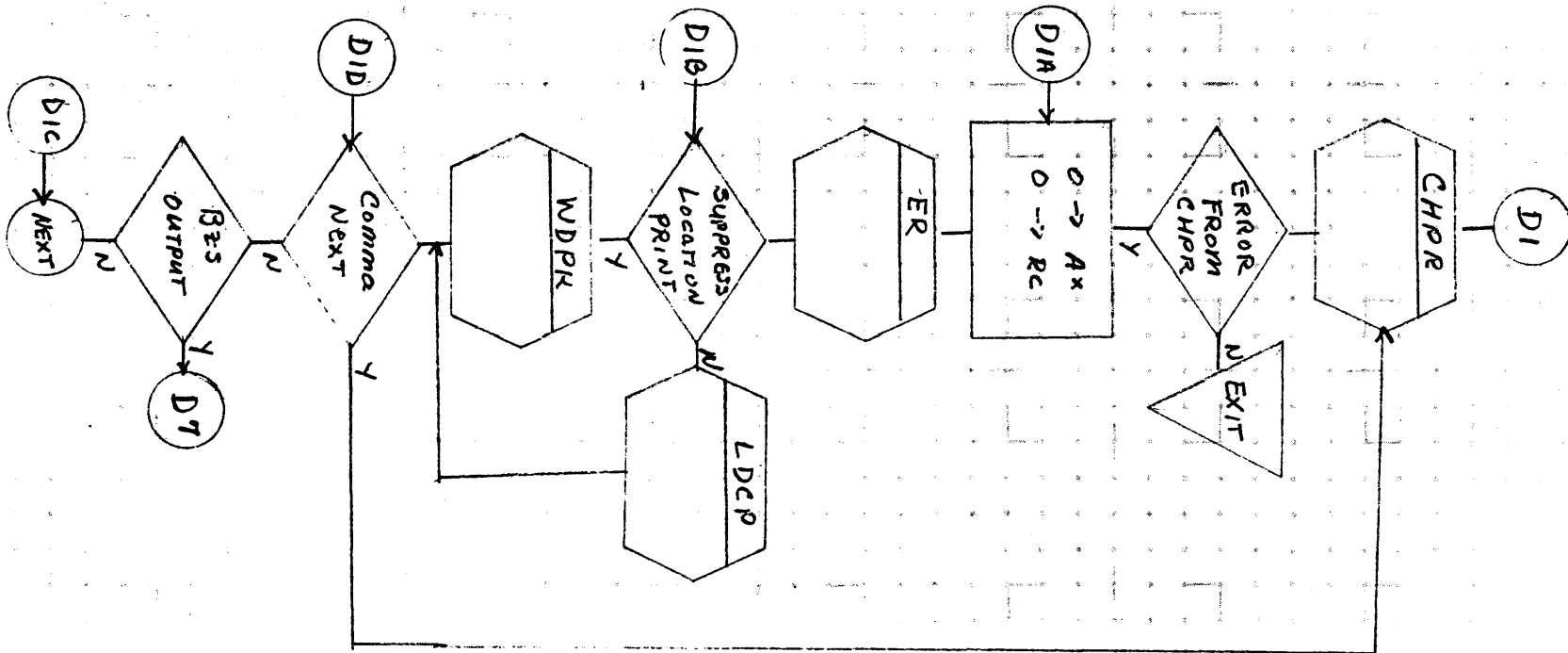
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS <i>Ims</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE	
	DOCUMENT TITLE <i>Miscellaneous Subroutine</i>	PROJECT MGR.					
	<i>FOR Pseudo OPS PASS 3 PAGE 1 OF 2</i>		PROJECT NAME				
	NUMBER <i>4.20.1</i>	ISSUE DATE	TASK NO.				
	DRAWN BY	DATE	TASK NAME				

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS *IMS* MACH. TYPE *1700*

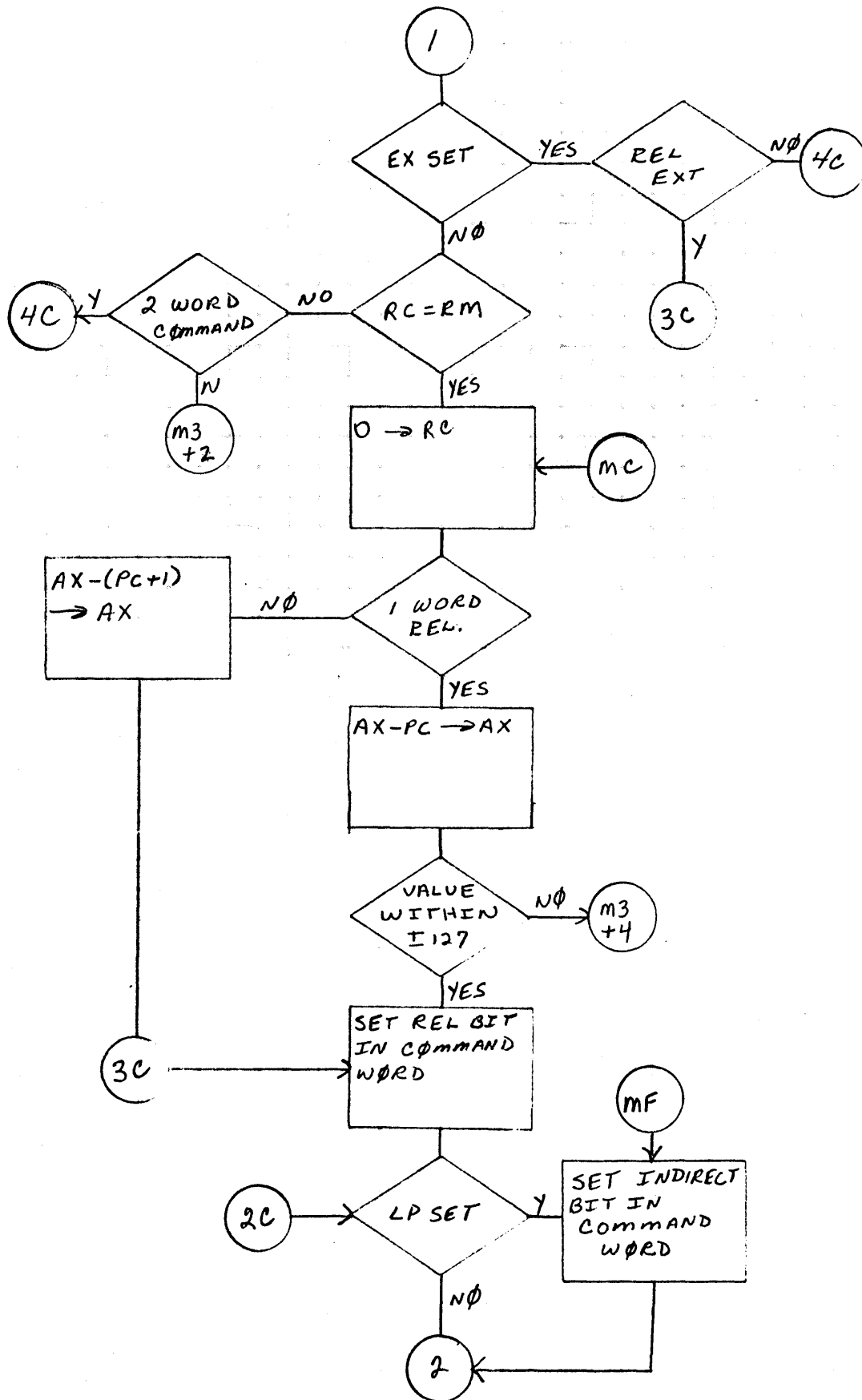
DOCUMENT TITLE *Miscellaneous Subroutine*

FOR Pseudo ops PA533 PAGE 2 OF 2

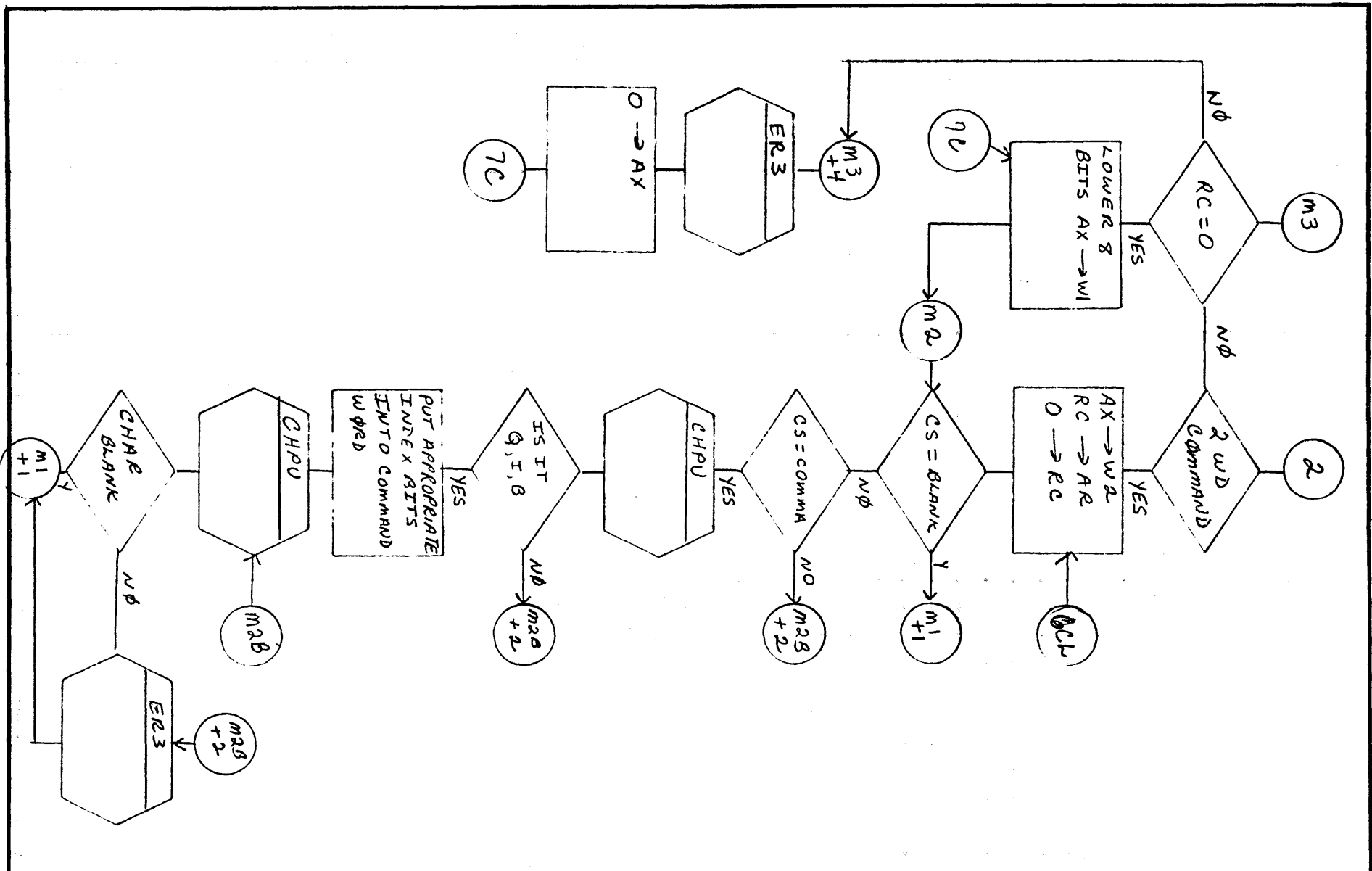
NUMBER *4.21.1* ISSUE DATE

DRAWN BY DATE

PROJECT NO.	REV	APPROVED	DATE
PROJECT MGR.			
PROJECT NAME			
TASK NO.			
TASK NAME			

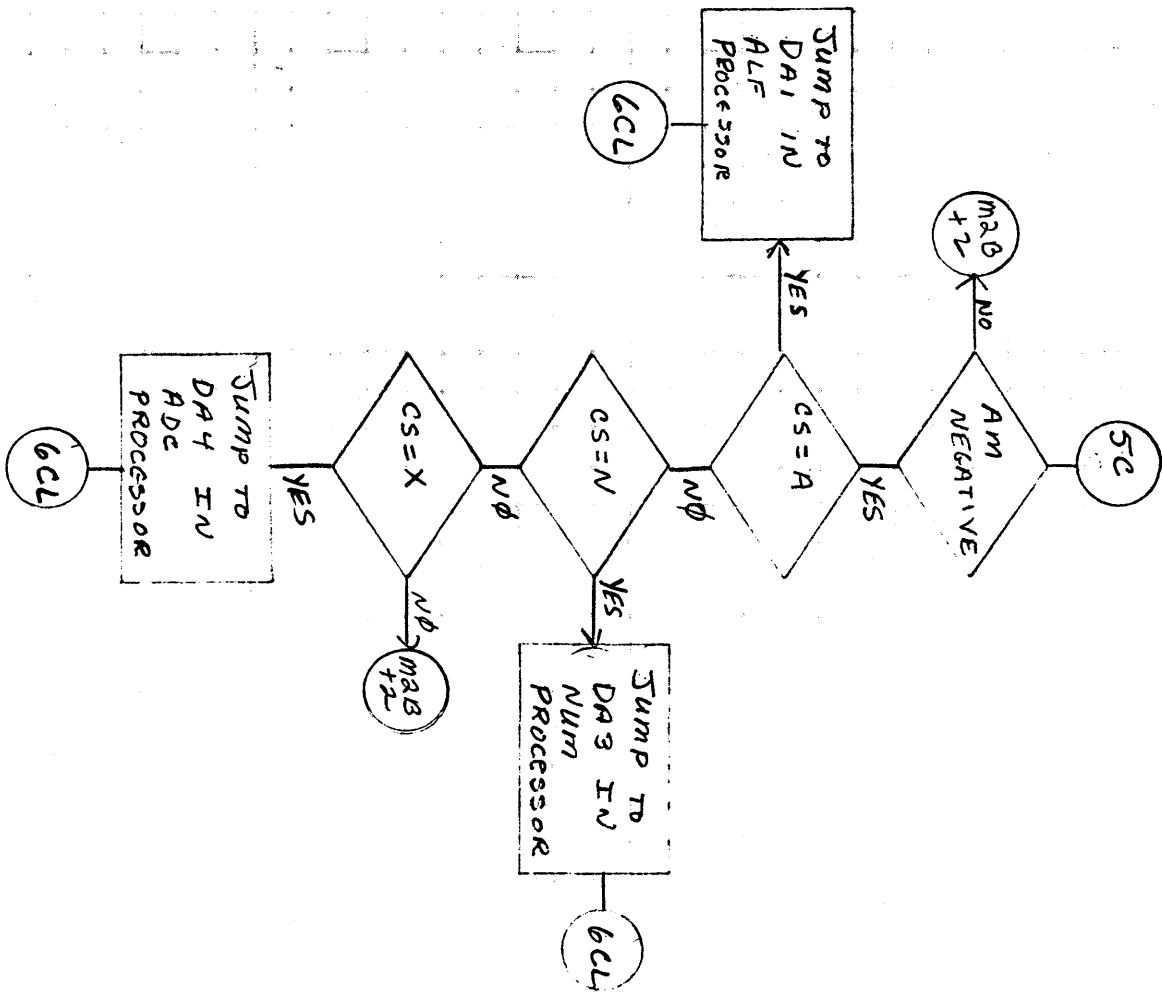


CONTROL DATA CORPORATION		DOCUMENT CLASS	IM5	MACH. TYPE	1700	PROJECT NO.		REV		DATE
SOFTWARE DOCUMENT		DOCUMENT TITLE	Machine Address Pass			PROJECT MGR.				
SAMPLE CODE		Flowchart				PROJECT NAME				
FLOWCHART		Decision Table				TASK NO.				
DECISION TABLE		Other								
OTHER		Drawn By		Issue Date	4.22.1					
		Number		Page	2 of 7					
		Document Title	Machine Address Pass							



CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	Machine Address Proc	PROJECT MGR.			
	Pass 3	PAGE 3 OF 7	PROJECT NAME			
	NUMBER 4.22.1	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			

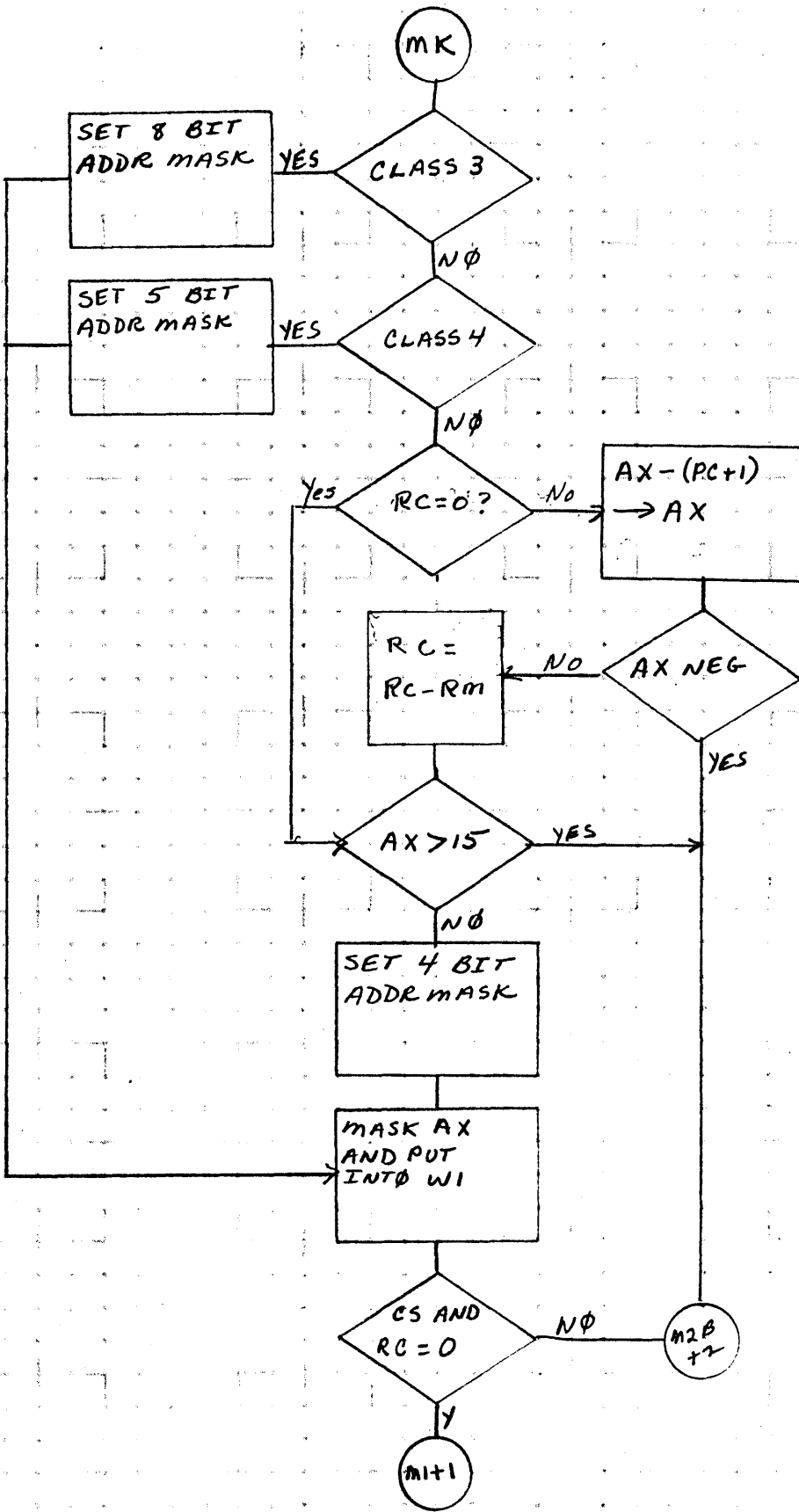
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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

DOCUMENT CLASS	IM3	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	Machine Address Proc			PROJECT MGR			
NUMBER	Page 3	PAGE 4 OF 7		PROJECT NAME			
ISSUE DATE	4.22.1			TASK NO.			
DRAWN BY			DATE	TASK NAME			



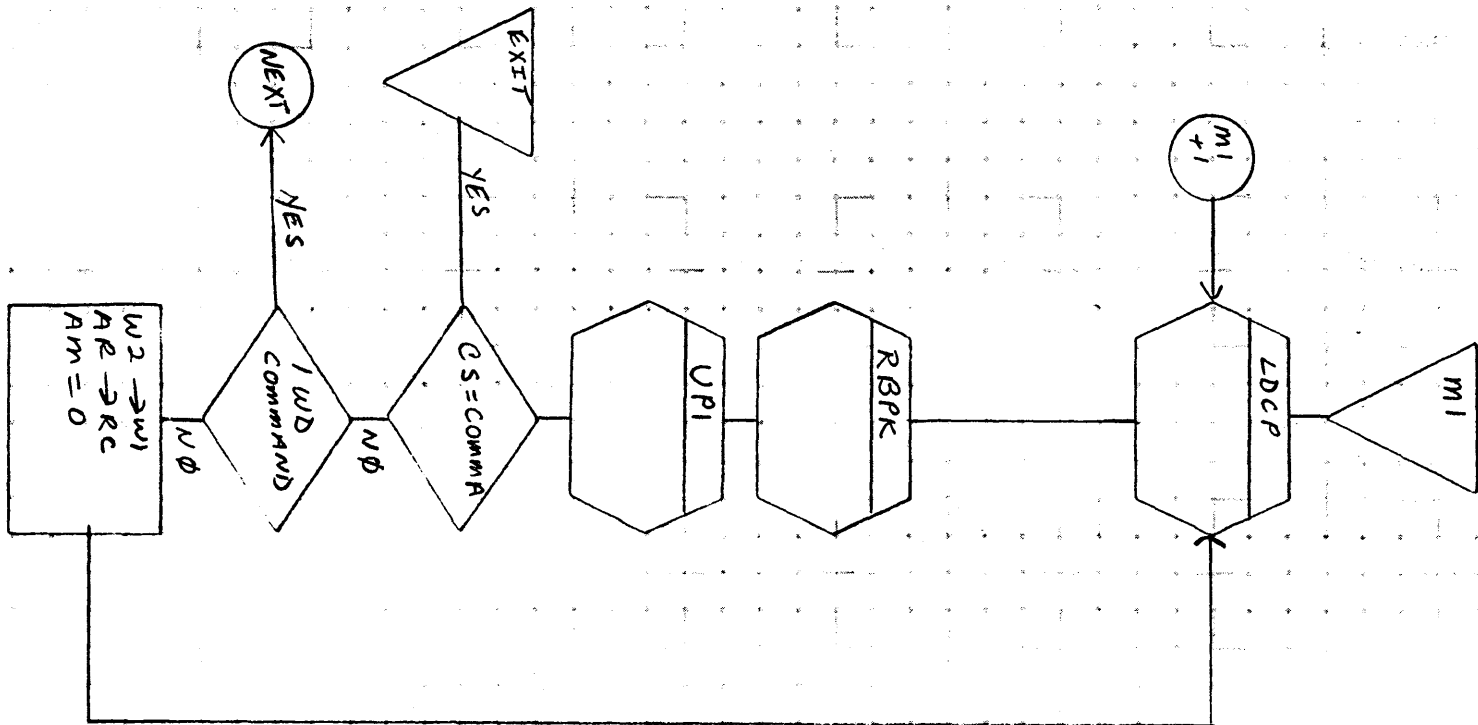
CONTROL DATA CORPORATION SOFTWARE DOCUMENT		DOCUMENT CLASS	IM3	MACH. TYPE	1700	PROJECT NO.		APPROVED		DATE	
SAMPLE CODE <input type="checkbox"/>		DOCUMENT TITLE	Machine Address Part			PROJECT MGR.					
FLOWCHART <input type="checkbox"/>		Page 3		PAGE 5 OF 7	PROJECT NAME						
DECISION TABLE <input type="checkbox"/>		NUMBER	4.23.1	ISSUE DATE	TASK NO.						
OTHER <input type="checkbox"/>		DRAWN BY		DATE	TASK NAME						

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

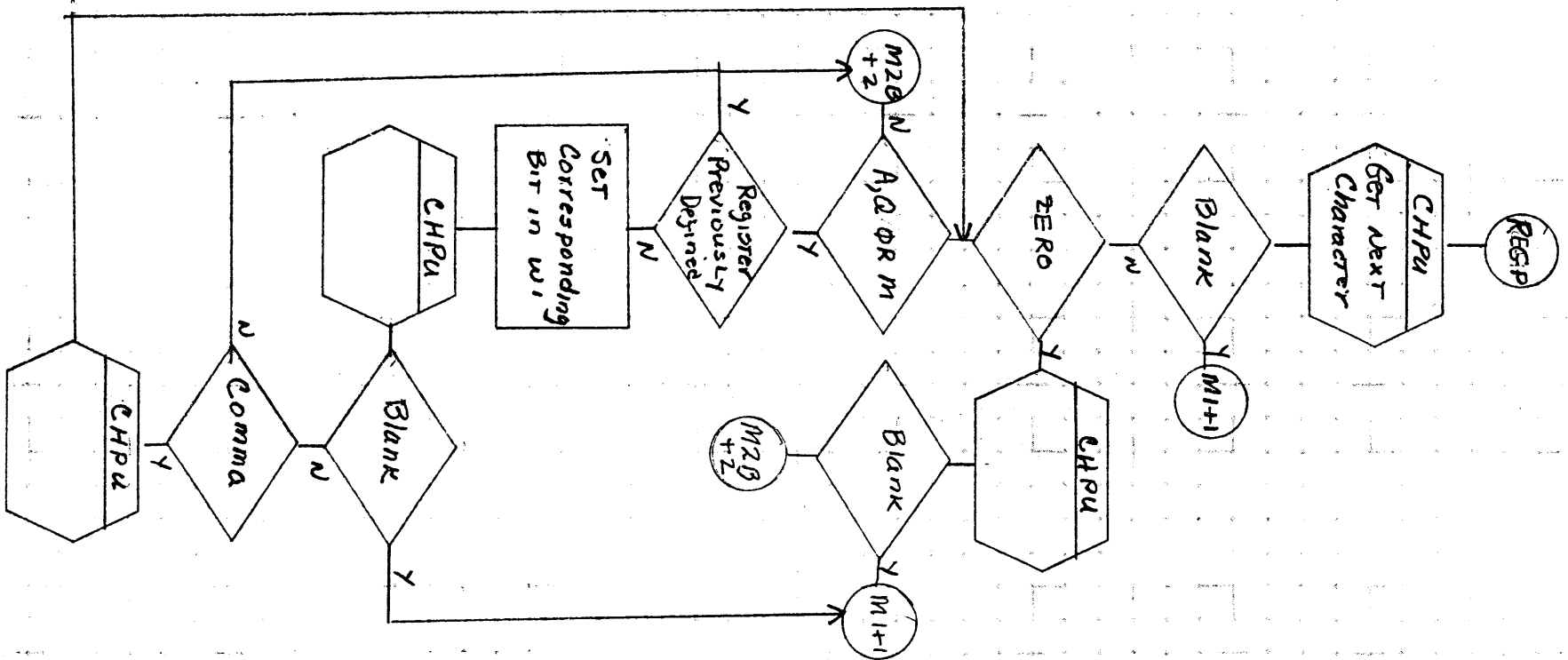
DOCUMENT CLASS	IM3 MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	Machine Address Proc	PROJECT MGR.			
Pass 3	PAGE 6 OF 7	PROJECT NAME			
NUMBER 4.22.1	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

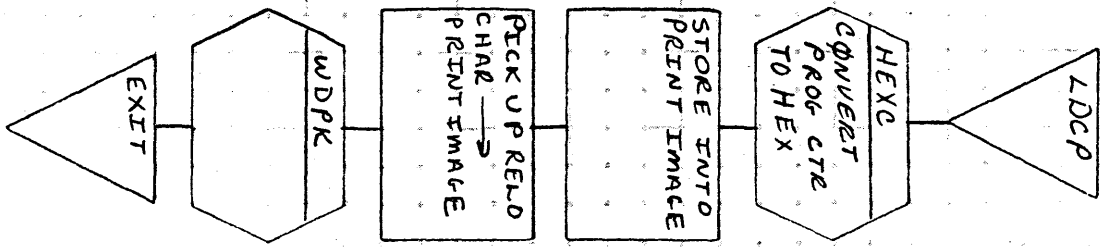
DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	Inter-Register Processor	PROJECT MGR.			
PASS 3	PAGE 7 OF 7	PROJECT NAME			
NUMBER 4,221	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

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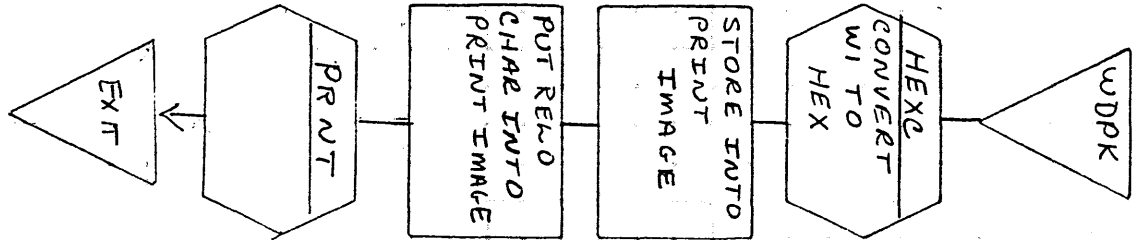
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	LOCATION PACK SUBT.	PROJECT MGR.			
	PASS 3	PAGE 1 OF 1	PROJECT NAME			
	NUMBER 4.23.1	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			

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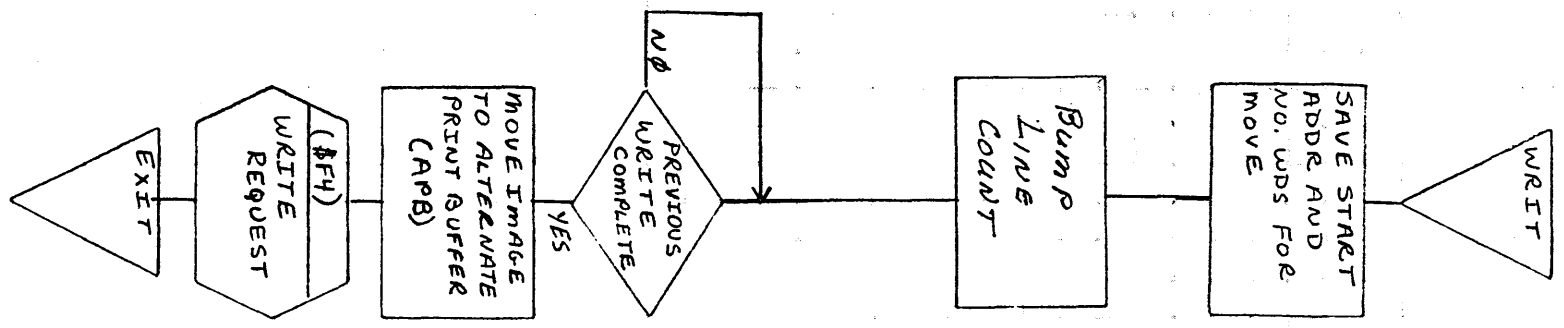


**CONTROL DATA CORPORATION
SOFTWARE DOCUMENT**

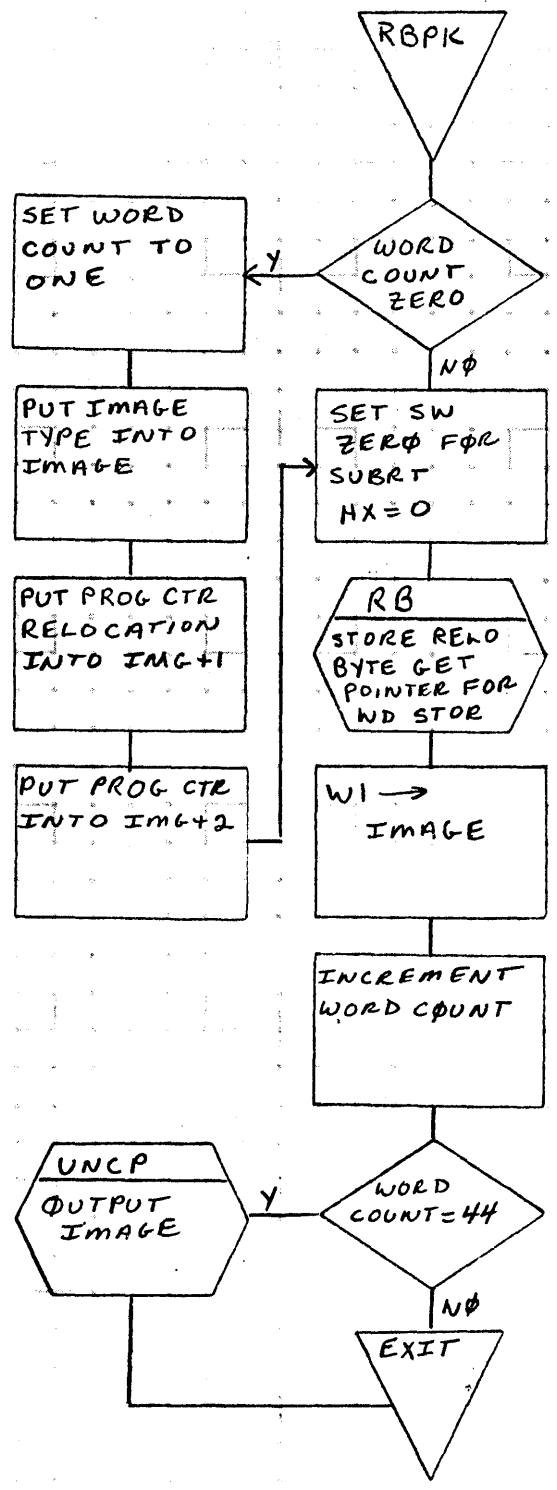
- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	Word Pack SBRT.	PROJECT MGR.			
PASS 3	PAGE 1 OF 1	PROJECT NAME			
NUMBER 4.24.1	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

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CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	PRINT ROUTINE			PROJECT MGR.			
	PASS 3	PAGE 2 OF 2			PROJECT NAME			
	NUMBER	4.25.1	ISSUE DATE		TASK NO.			
	DRAWN BY		DATE		TASK NAME			



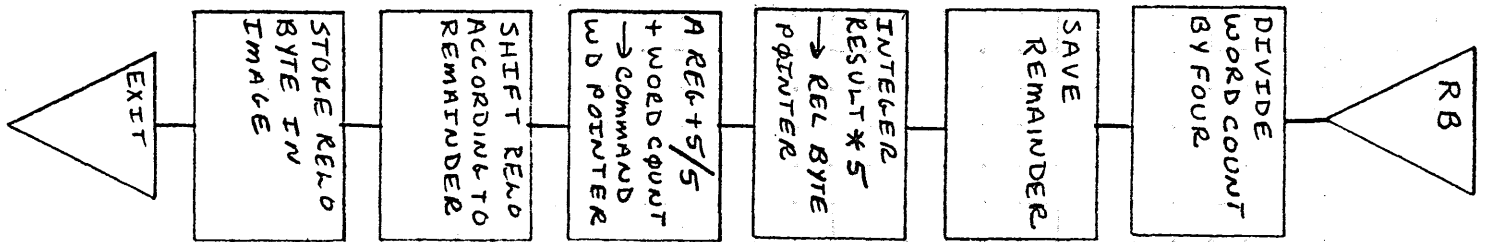
CONTROL DATA CORPORATION		DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
SOFTWARE DOCUMENT		TITLE		PROJECT MGR.			
SAMPLE CODE <input type="checkbox"/>		IMAGE PASS 3	PAGE 1 OF 2	PROJECT NAME			
FLOWCHART <input type="checkbox"/>		NUMBER 4.26.1	ISSUE DATE	TASK NO.			
DECISION TABLE <input type="checkbox"/>		DRAWN BY	DATE	TASK NAME			
OTHER <input type="checkbox"/>							

A

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C

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

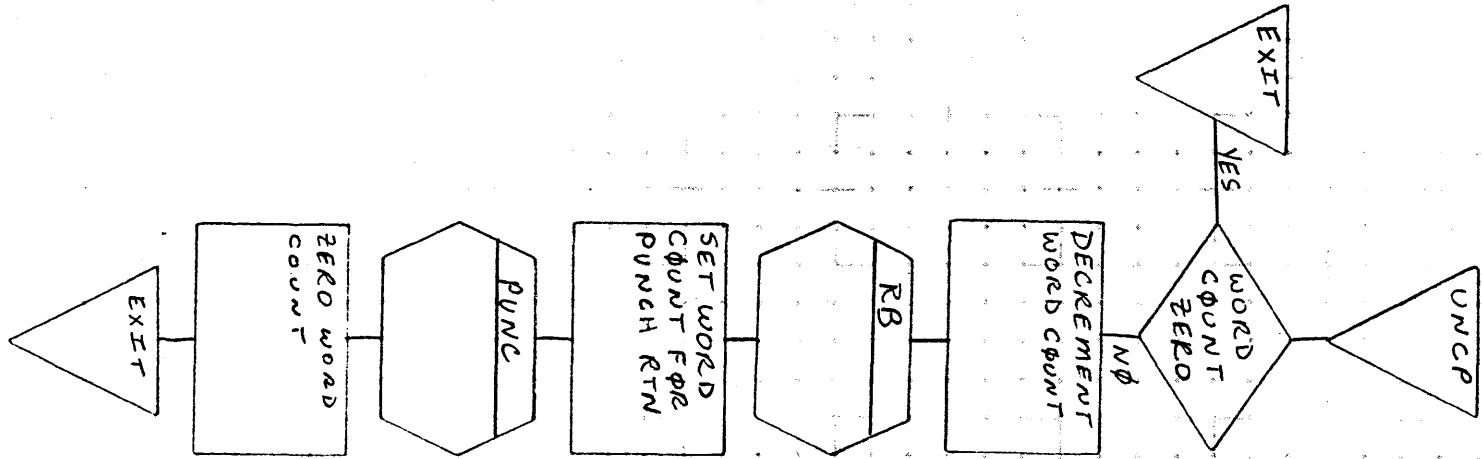
DOCUMENT CLASS	<i>IMS</i>	MACH. TYPE	<i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	<i>PACK RELO BINARY</i>			PROJECT MGR.			
NUMBER	<i>4.26.1</i>	ISSUE DATE	<i>PAGE 2 OF 2</i>	PROJECT NAME			
DRAWN BY		DATE		TASK NO.			
				TASK NAME			

A

B

C

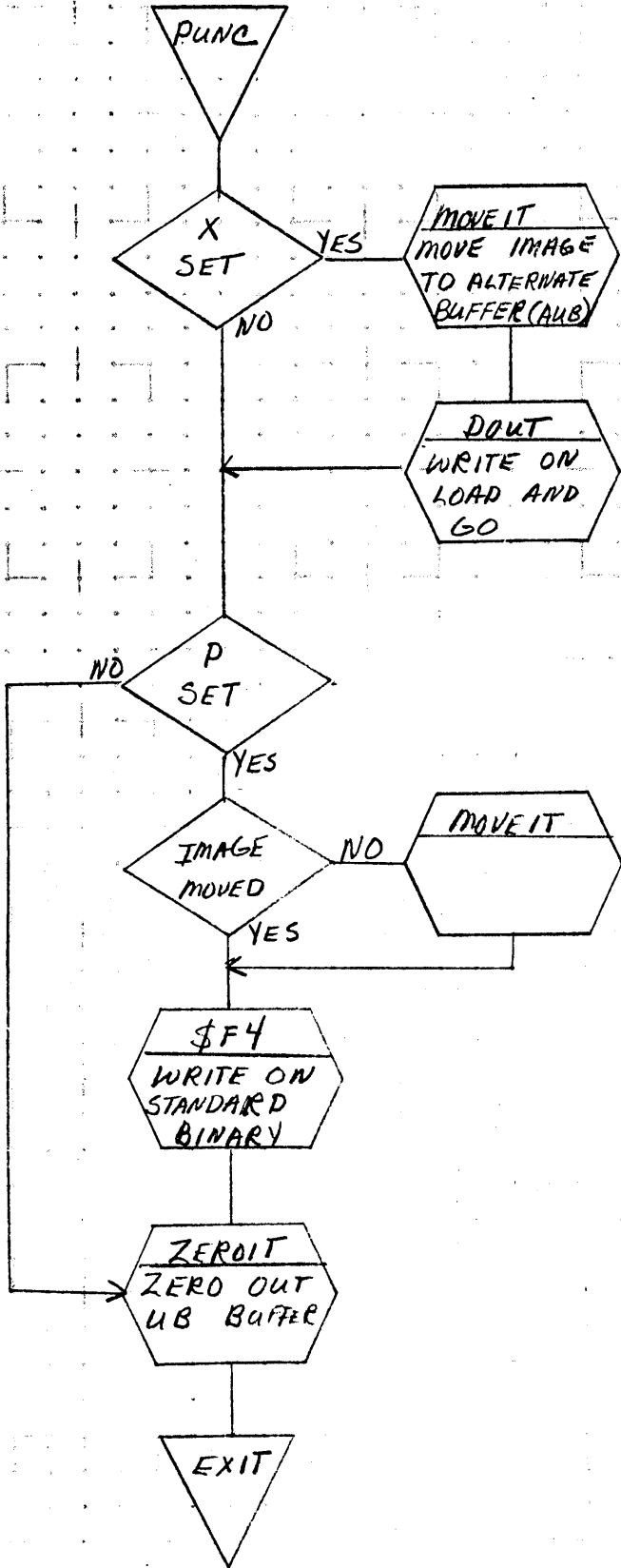
D



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

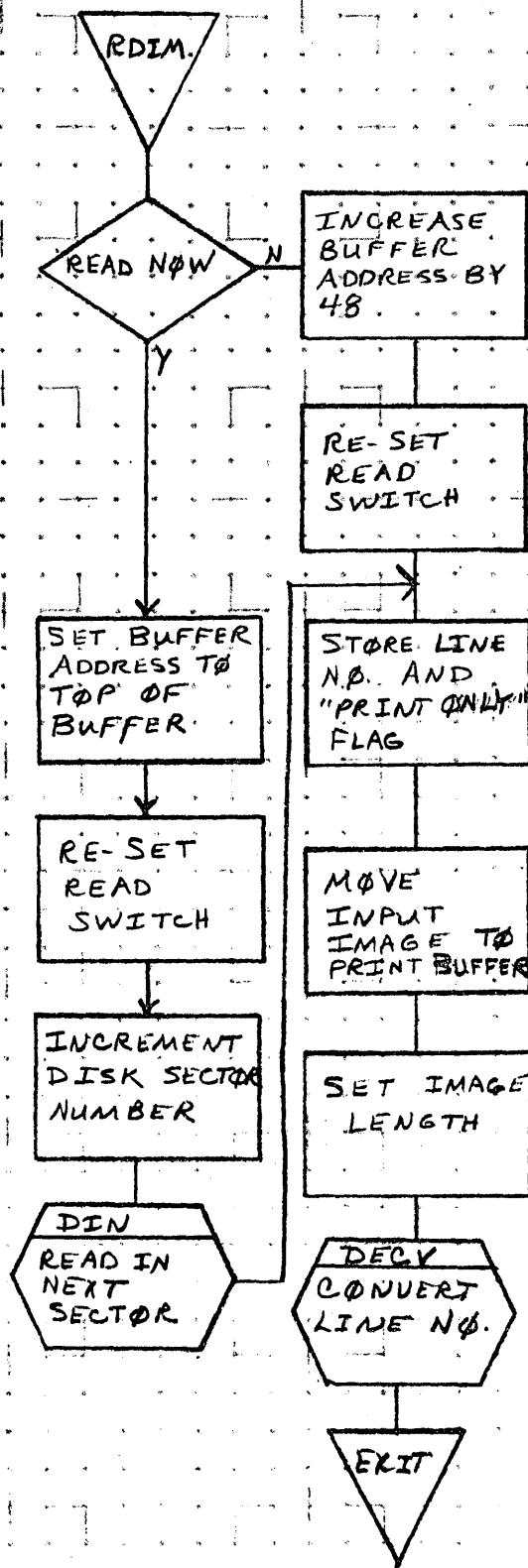
DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	UNCONDITIONAL BINARY	PROJECT MGR.			
	PUNCH PASS 3 PAGE 1 OF 1	PROJECT NAME			
NUMBER	4.27.1	ISSUE DATE			
DRAWN BY	DATE	TASK NO.			
		TASK NAME			



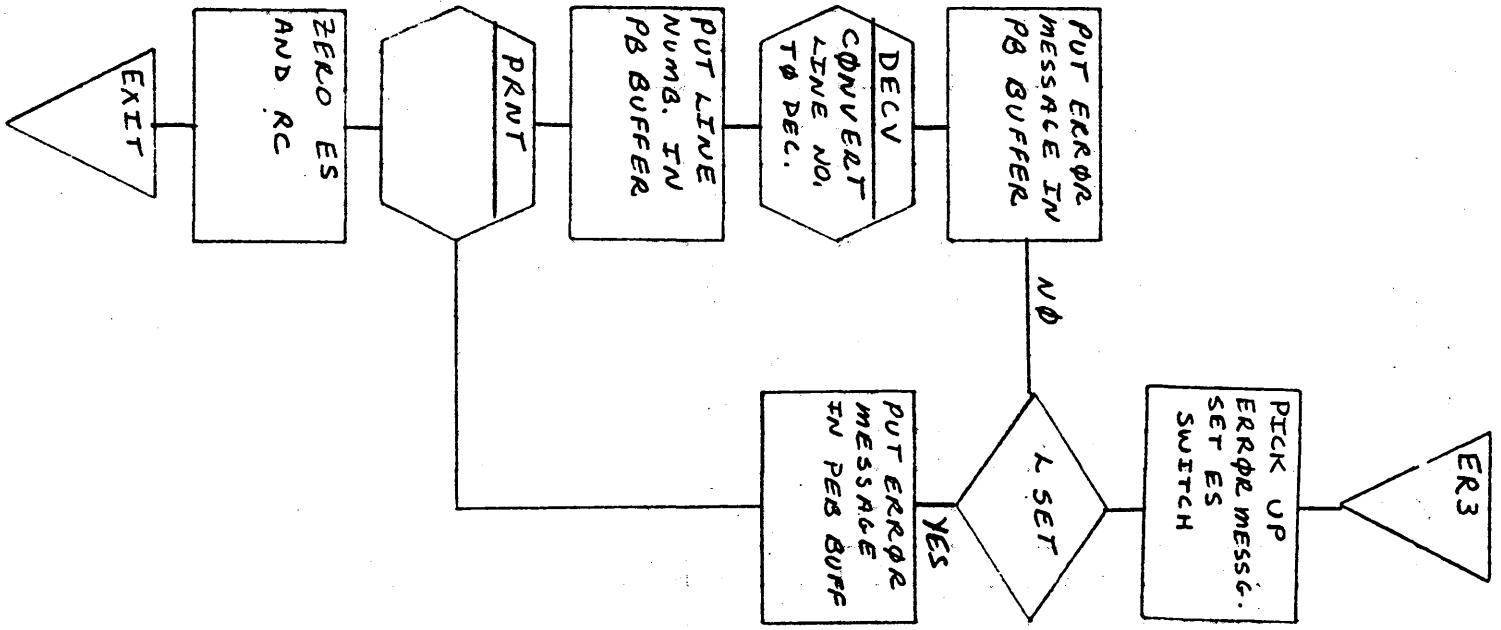
CONTROL DATA CORPORATION SOFTWARE DOCUMENT		PROJECT NO.	DATE
SAMPLE CODE	ISSUE DATE	REV	APPROVED
FLOWCHART	ISSUE DATE		
DECISION TABLE	ISSUE DATE		
OTHER	ISSUE DATE		
DOCUMENT CLASS	MACH. TYPE	PROJECT MGR.	
JMS	1700		
DOCUMENT TITLE	PAGE OF	PROJECT NAME	
BINARY PUNCH	1		
NUMBER	ISSUE DATE	TASK NO.	
ROUTINE			
DRAWN BY	DATE	TASK NAME	

A B C D

1 2 4 5



CONTROL DATA CORPORATION SOFTWARE DOCUMENT		DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	DATE
SAMPLE CODE <input type="checkbox"/>		<i>IAS</i>	<i>1700</i>		
FLOWCHART <input type="checkbox"/>		DOCUMENT TITLE		PROJECT MGR.	
DECISION TABLE <input type="checkbox"/>		<i>READ IMAGE ROUTINE</i>			
OTHER <input type="checkbox"/>		NUMBER	PAGE / OF	PROJECT NAME	
		<i>4291</i>	<i>1 / 1</i>		
		ISSUE DATE	DATE	TASK NO.	
		DRAWN BY		TASK NAME	
		APPROVED			



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	<i>IMS</i> MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	<i>ERROR ROUTINE</i>	PROJECT MGR.			
<i>PASS 3</i>	PAGE <i>1</i> OF <i>1</i>	PROJECT NAME			
NUMBER <i>4.30.1</i>	ISSUE DATE	TASK NO.			
DRAWN BY	DATE	TASK NAME			

DOCUMENT CLASS IMS PAGE NO. 164
PRODUCT NAME 1700 MACRO ASSEMBLER
PRODUCT MODEL NO. 3.0 MACHINE SERIES 1700

SECTION V - TABLST

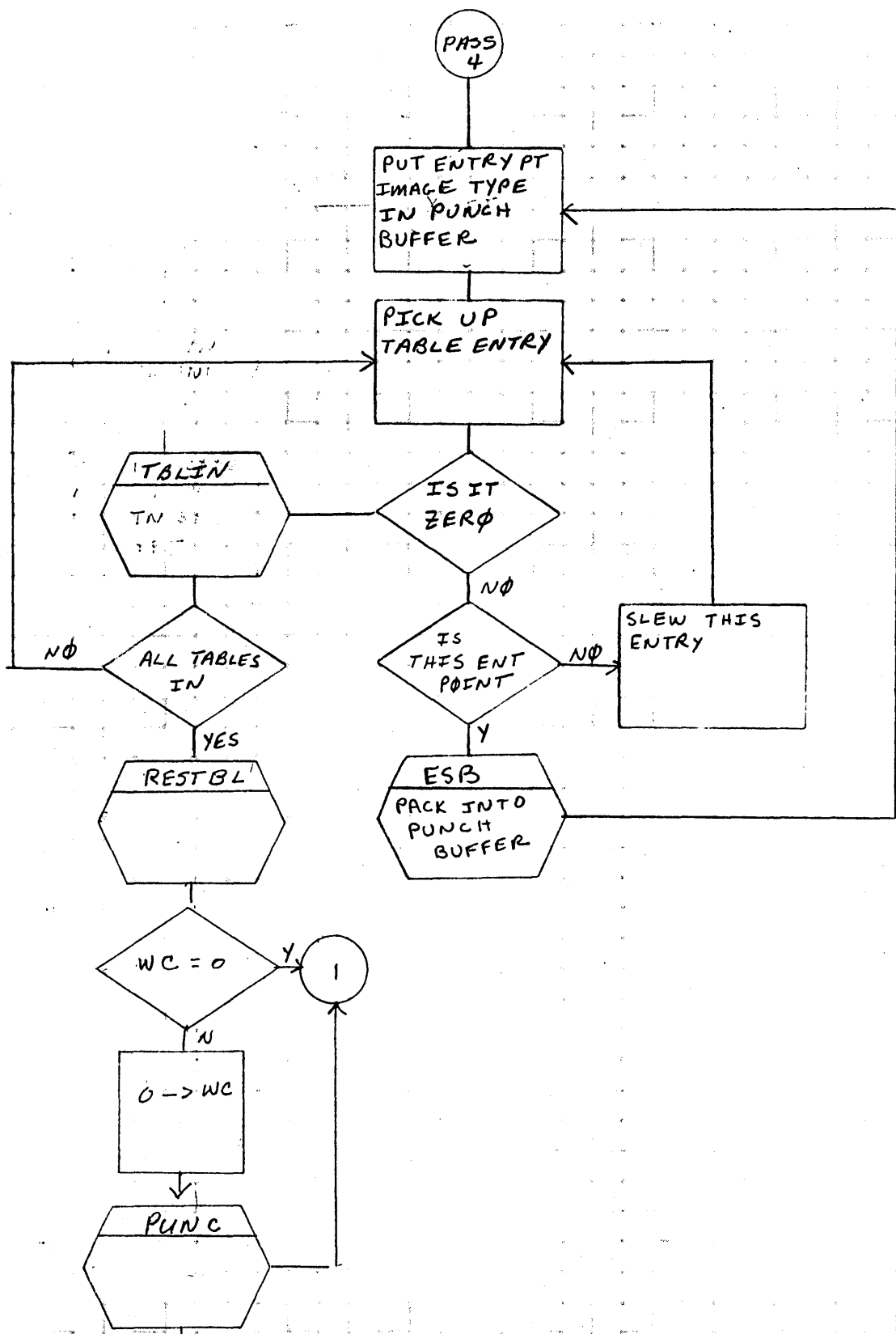
5. TABLST prints and punches the entry point and external images and punches the transfer image if the list and punch options have been selected. If the load and go option has been selected an end of file image is output to the next load and go sector on mass storage.

If the list switch is set, the symbol table is listed directly following the program listing. The number of errors, if any, is output following the symbol table.

TABLST exits through ASSEM to PASS1.

The subroutines used in TABLST have been described and flow charted in PASS3.

- 5.1 Flow Chart of TABLST.



CONTROL DATA CORPORATION SOFTWARE DOCUMENT		DOCUMENT CLASS IMS	MACH. TYPE 1700	PROJECT NO.	APPROVED	DATE
SAMPLE CODE <input type="checkbox"/>		DOCUMENT TITLE PASS 4	PAGE 1 OF 6	PROJECT MGR.		
FLOWCHART <input type="checkbox"/>		NUMBER 5.1	ISSUE DATE	PROJECT NAME		
DECISION TABLE <input type="checkbox"/>		DRAWN BY	DATE	TASK NO.		
OTHER <input type="checkbox"/>				TASK NAME		

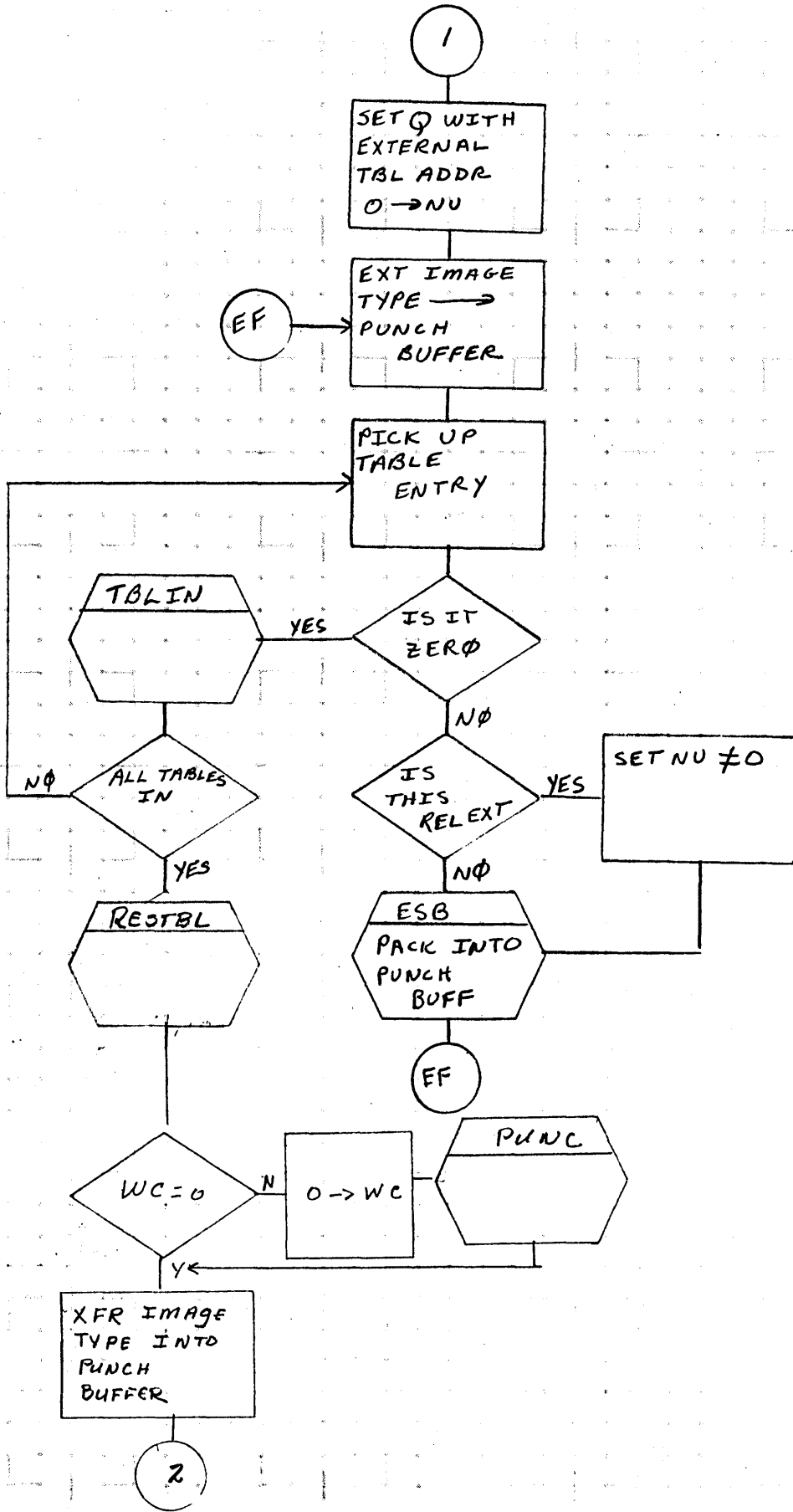
5

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3

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1



CONTROL DATA CORPORATION
 SOFTWARE DOCUMENT

SAMPLE CODE
 FLOWCHART
 DECISION TABLE
 OTHER

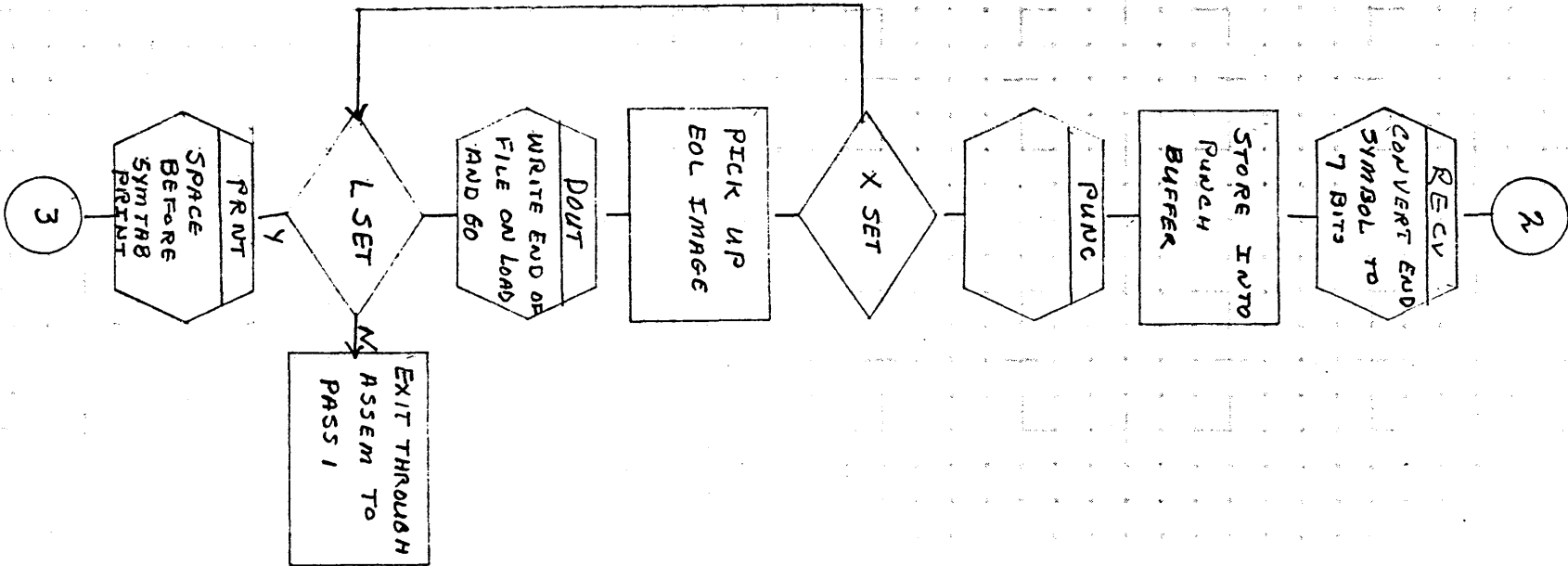
DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
IMS	1700				
DOCUMENT TITLE	PAGE 2 OF 6	PROJECT MGR.			
	ISSUE DATE	PROJECT NAME			
NUMBER	5.1	TASK NO.			
DRAWN BY	DATE	TASK NAME			

A

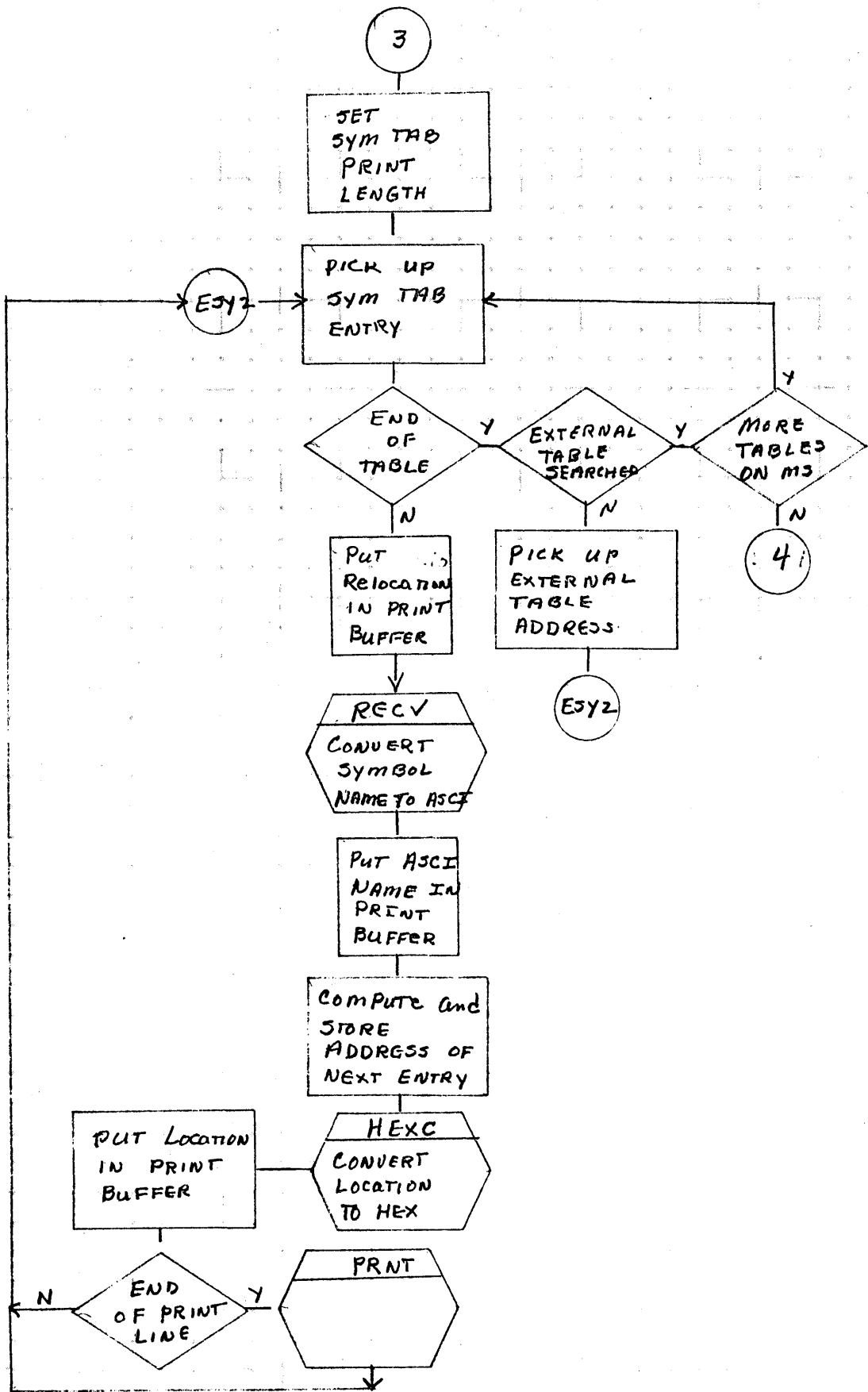
B

C

D



CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	PASS 4	PAGE 3 OF 6		PROJECT MGR.			
	NUMBER	5.1	ISSUE DATE		PROJECT NAME			
	DRAWN BY		DATE		TASK NO.			
					TASK NAME			



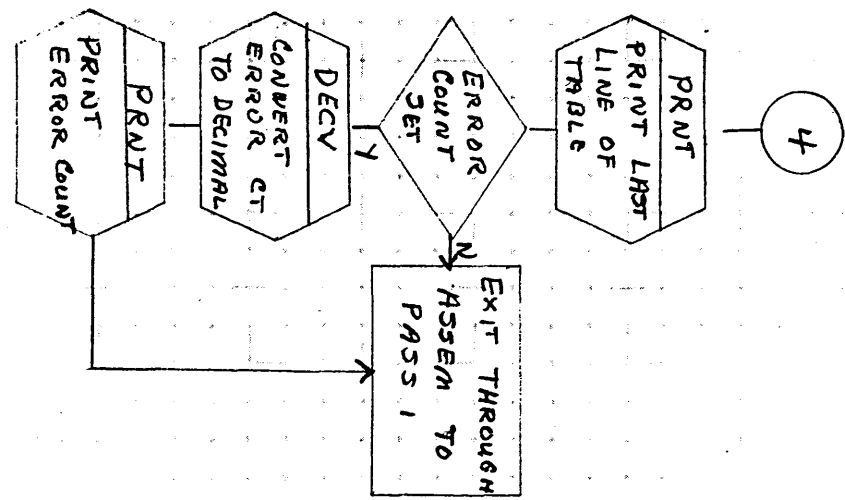
DATE	
APPROVED	
REV	
PROJECT NO.	
PROJECT MGR.	
PROJECT NAME	
TASK NO.	
TASK NAME	
MACH. TYPE	
DOCUMENT CLASS	IMS
DOCUMENT TITLE	PASS 4
NUMBER	5.1
ISSUE DATE	
DATE	
DRAWN BY	
CONTROL DATA CORPORATION	
SOFTWARE DOCUMENT	
SAMPLE CODE	<input type="checkbox"/>
FLOWCHART	<input type="checkbox"/>
DECISION TABLE	<input type="checkbox"/>
OTHER	<input type="checkbox"/>

A

B

C

D

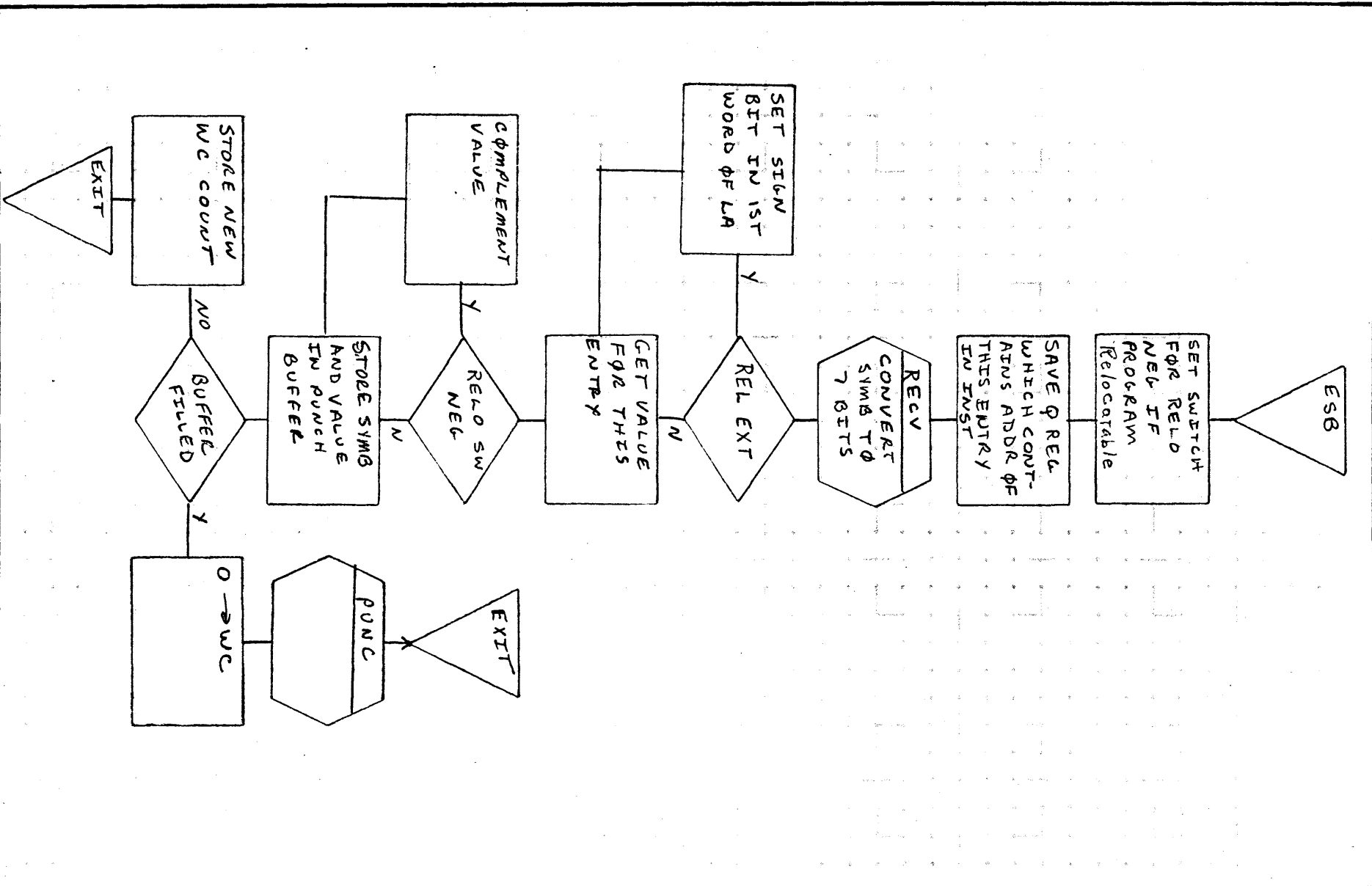


CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

DOCUMENT CLASS	<i>IMS</i>	MACH. TYPE		PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	<i>PASS 4</i>			PROJECT MGR.			
PAGE <i>5</i> OF <i>6</i>				PROJECT NAME			
NUMBER	<i>5.1</i>	ISSUE DATE		TASK NO.			
DRAWN BY		DATE		TASK NAME			

A B C D



CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS <i>IMS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE <i>ROUTINE TO PACK</i>		PROJECT MGR.			
	<i>PUNCH BUFFER PASS 4 PAGE 6 OF 6</i>		PROJECT NAME			
	NUMBER <i>5.1</i>	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			

DOCUMENT CLASS IMS PAGE NO 171
 PRODUCT NAME 1700 MACRO ASSEMBLER
 PRODUCT NO. A007 VERSION 2.0 MACHINE SERIES 1700

SECTION VI - UNIVERSAL ROUTINES

6. These routines are used by more than one pass of the assembler. They are all subroutines.

6.1 Address Expression Processor

This routine evaluates an expression in the address field. The symbol and external tables are searched for the value of symbolic operands. The routine makes external links when externals are used as symbolic operands. The value of the expression is output in AX. The relocation of the expression is output in RC. If the expression was an external, EX is set to 1 for non-relative and 2 for relative.

The value of the expression in the address field is computed MOD $2^{15}-1$ except when the flag, AX16, has been set by the VFD processor. In this case the value is calculated MOD $2^{16}-1$.

The address expression processor exits with the value of the expression in the A register and the relocation of the expression in the Q register.

6.1.1 Flow Chart of Address Expression Processor

6.2 Character Processor

This routine processes a subfield to a terminator. Terminators are plus, minus, asterisk, slash, blank, comma, and left parenthesis. Input switches to the routine are:

- (1) IS set if leading sign illegal
- (2) NS set if 16 bit hexadecimal operand legal

Output from the routine is as follows:

- (1) SY Three word hold for symbolic operand
- (2) NU Numeric operand holder
- (3) ES Set if error occurred in CHPR
- (4) LP Set if left paren encountered
- (5) CS Contains code for terminator
- (6) SY+1 If SY equals zero and SY+1 does not equal zero, a null field was encountered
- (7) SY+2 If SY equals zero and SY+2 does not equal zero, an asterisk is the operand
- (8) SY+3 Contains a count of the number of characters in SY
- (9) SG Set negative if leading sign minus; set greater than one if leading sign plus

6.2.1 Flow Chart of Character Processor

6.3 Character Pickup Routine

This routine gets a character from the input image. An input switch, IG, is used to signal the routine to ignore leading blanks. If the input switch AF is set, the routine exits with 7 bit character output. Normal output is a 6 bit character in CS.

6.3.1 Flow Chart of Character Pickup Routine

6.4 Symbol Table In Subroutine

This routine is used to read in symbol table blocks from the mass storage device. If there are no more blocks on mass storage, the subroutine RESTBL is entered to restore the original symbol table. The A register is set negative at exit to indicate there are no more blocks to input.

6.4.1 Flow Chart of Symbol Table In Subroutine

6.5 Restore Symbol Table Subroutine

This routine is used to restore the original symbol table to core if it is not already there.

6.5.1 Flow Chart of Restore Symbol Table Subroutine

6.6 Symbol Table Search Subroutine

This routine is used to search the symbol or external table for a given symbol. The address of the table to be searched is input in the Q register. Q is set negative at exit to indicate that the symbol was not found. If Q is positive at exit it contains the address of the first word of the symbol entry in the table.

6.6.1 Flow Chart of Symbol Table Search Routine

6.7 Core Allocation Format Pass 2 and 3

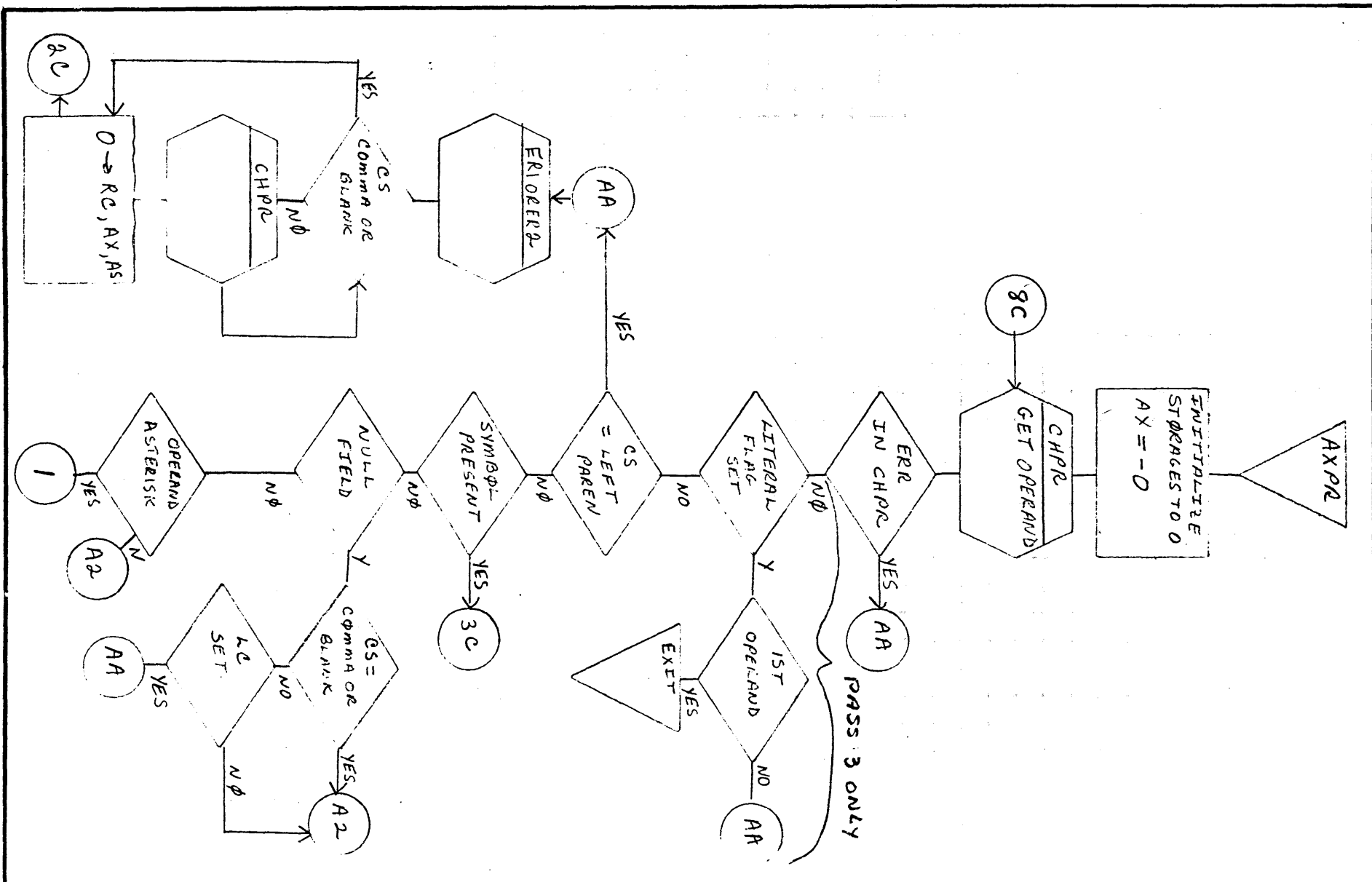
6.8 Mass Storage Allocation Format Pass 2 and 3

A

B

C

D



CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE
FLOWCHART
DECISION TABLE
OTHER

DOCUMENT CLASS	J. IMS	MACH. TYPE	1700
DOCUMENT TITLE	ADDR. EXP. PROCESSOR		
NUMBER	6.1.1	PAGE	1 OF 6
ISSUE DATE			
DRAWN BY	DATE		

PROJECT NO.

PROJECT MGR.

PROJECT NAME

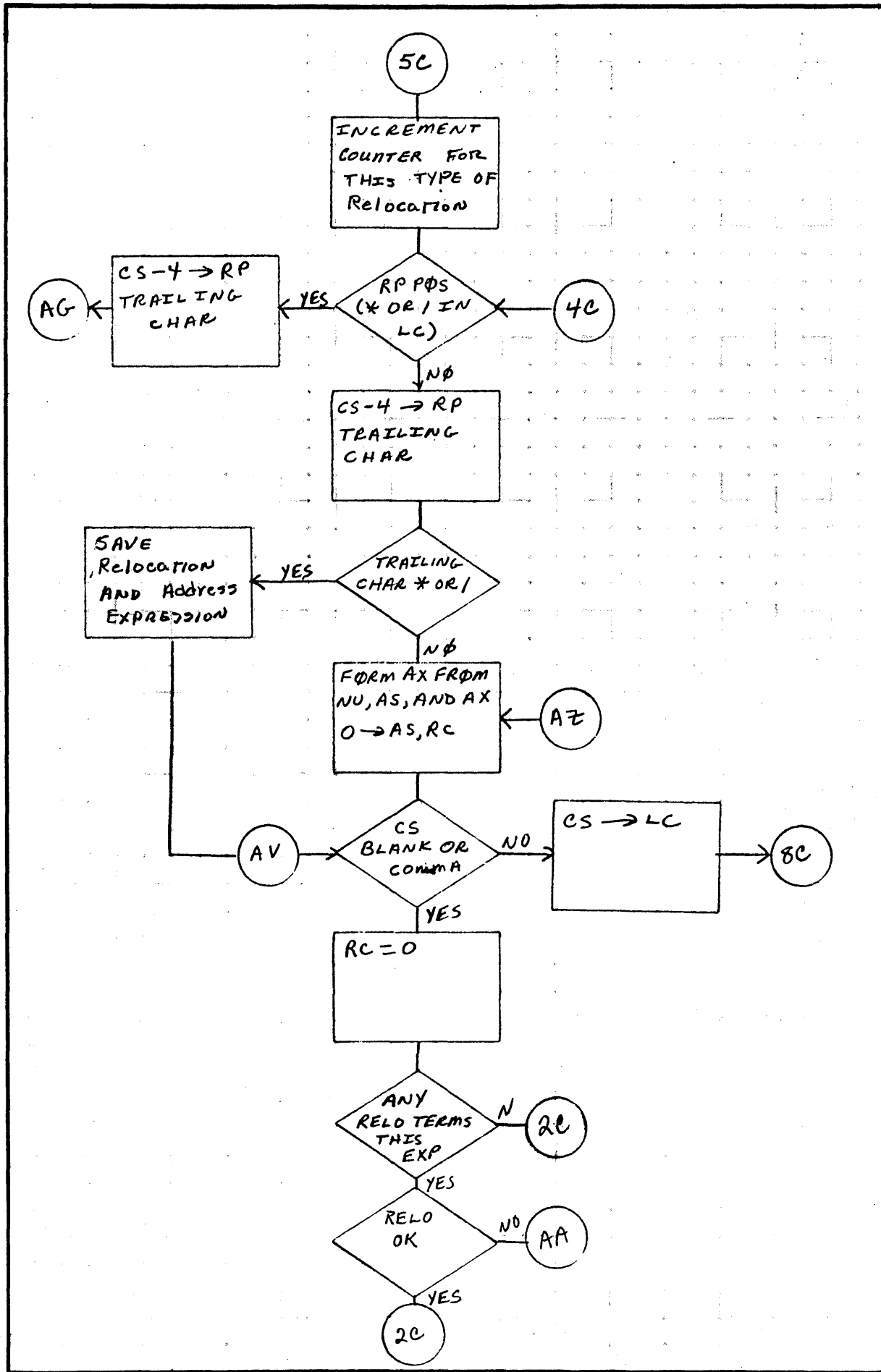
TASK NO.

TASK NAME

REV

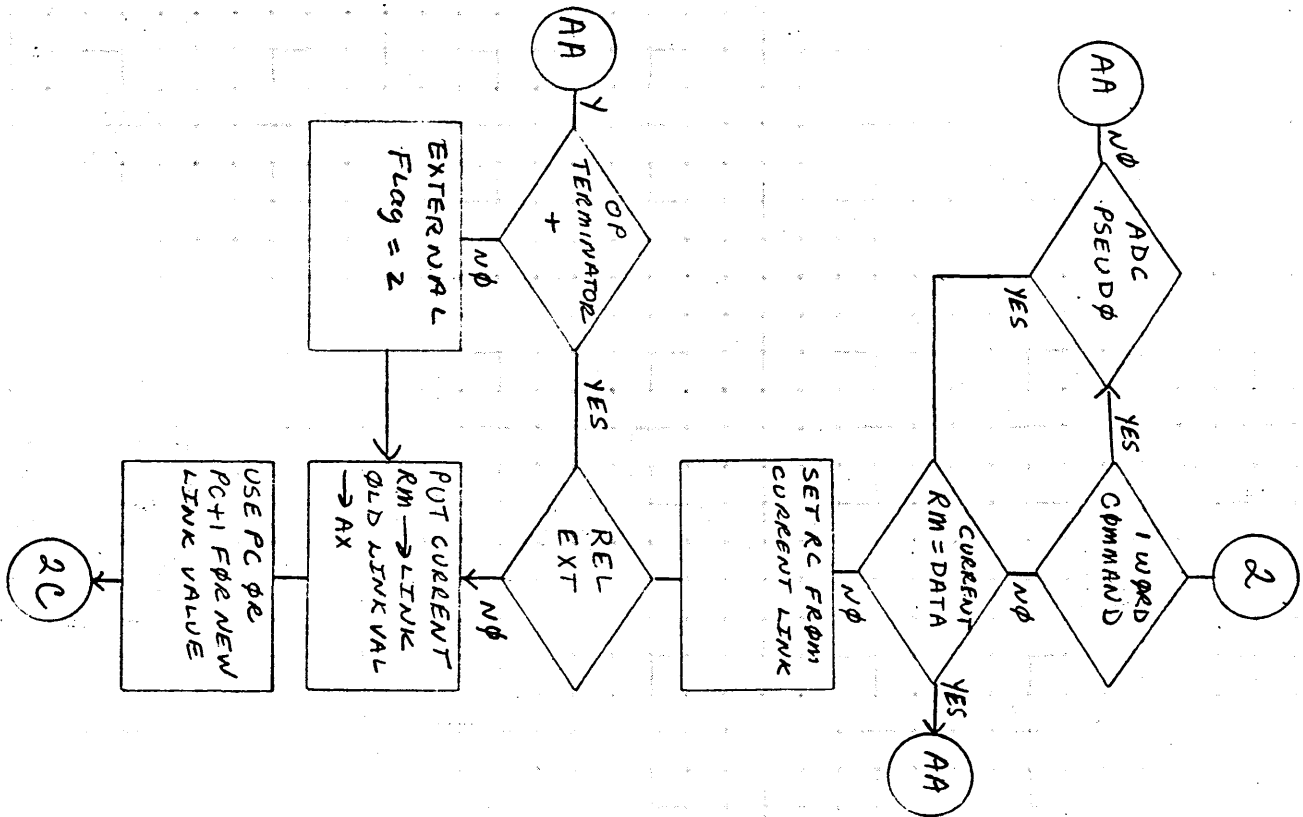
APPROVED

DATE

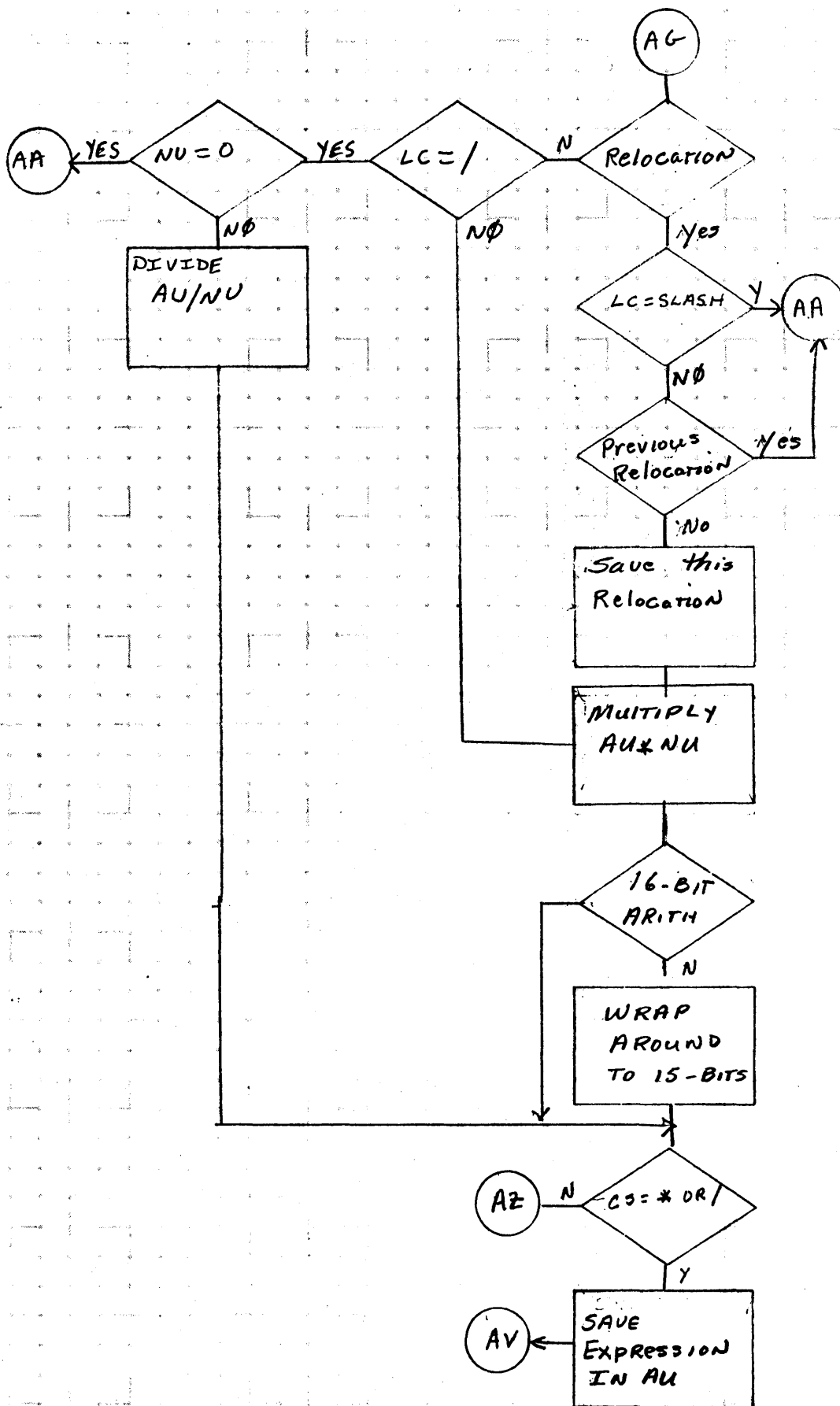


CONTROL DATA CORPORATION SOFTWARE DOCUMENT		DOCUMENT CLASS	IM3	MACH. TYPE	1700	PROJECT NO.		APPROVED		DATE	
SAMPLE CODE <input type="checkbox"/>		DOCUMENT TITLE	ADLC EXP PROCESSOR			PROJECT MGR.		REV			
FLOWCHART <input type="checkbox"/>		NUMBER	2 AND 3	PAGES	3 OF 6	PROJECT NAME					
DECISION TABLE <input type="checkbox"/>		ISSUE DATE	6/1/1	DATE		TASK NO.					
OTHER <input type="checkbox"/>		DRAWN BY		DATE		TASK NAME					

A
B
C
D



CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE ADDR. EXP. PROCESSOR	PROJECT MGR.			
	PASS 2 AND 3 PAGE 5 OF 6	PROJECT NAME			
	NUMBER 6.1.1 ISSUE DATE	TASK NO.			
	DRAWN BY DATE	TASK NAME			



REV	APPROVED	DATE

DOCUMENT CLASS	MACH. TYPE	PROJECT NO.
IMS	1700	
DOCUMENT TITLE	PROJECT MGR.	
ADDC. EXP. PROCESSOR		
PASS 2 AND 3	PROJECT NAME	
NUMBER 6.1.1	TASK NO.	
ISSUE DATE	TASK NAME	
6.1.1		
DRAWN BY	DATE	

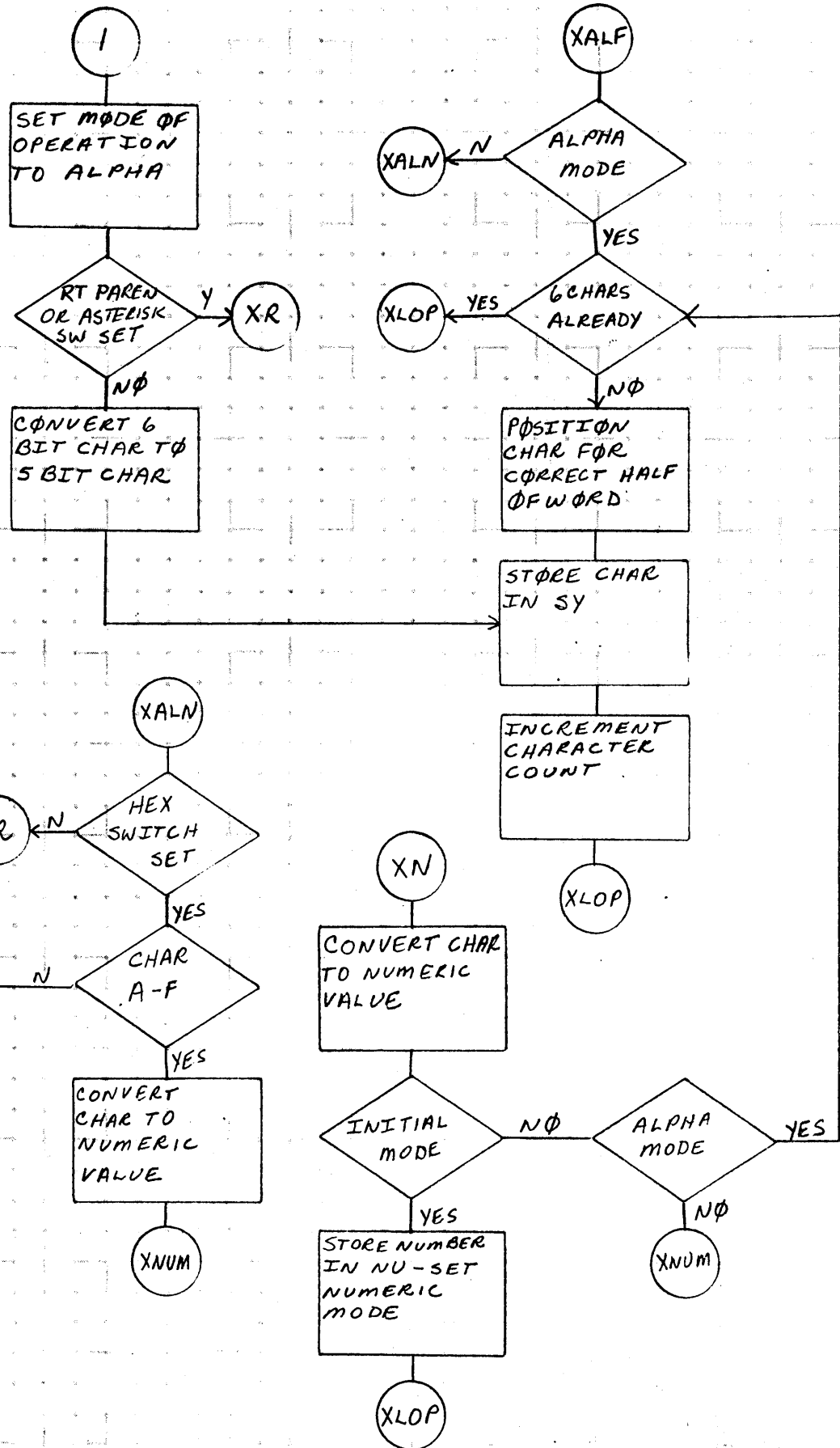
CONTROL DATA CORPORATION
 SOFTWARE DOCUMENT

SAMPLE CODE

FLOWCHART

DECISION TABLE

OTHER



CONTROL DATA CORPORATION		DOCUMENT CLASS	MACH. TYPE	PROJECT NO.	REV	APPROVED	DATE
SOFTWARE DOCUMENT		JMS	1700				
SAMPLE CODE		DOCUMENT TITLE CHARACTER PROCESSOR					
FLOWCHART		SUBT PASS 2 AND 3 PAGE 2 OF 6					
DECISION TABLE		NUMBER	ISSUE DATE	TASK NO.			
OTHER		6.2.1					
DRAWN BY		DATE		TASK NAME			

1 2 3 4 5

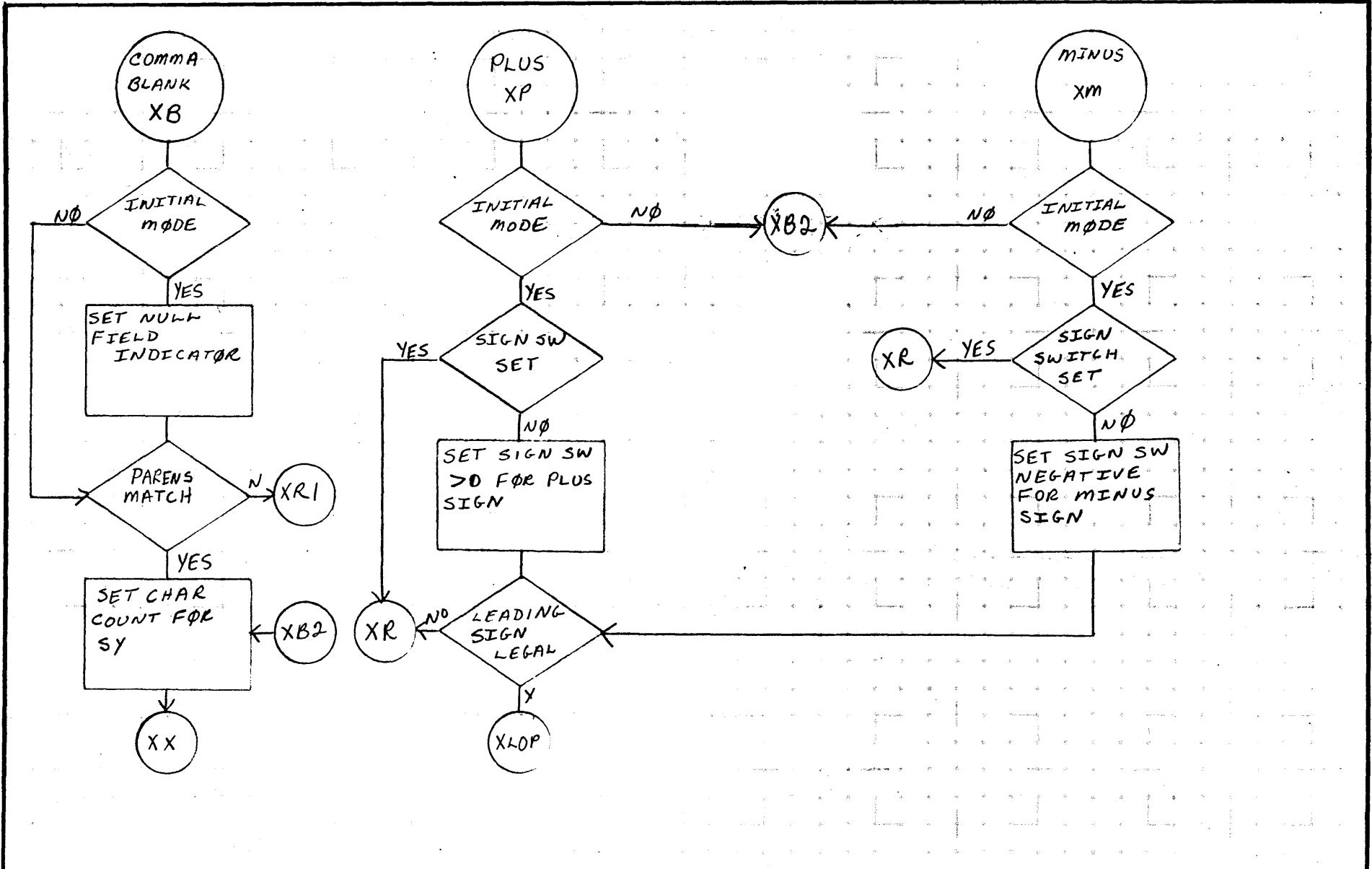
A B C D

A

B

C

D



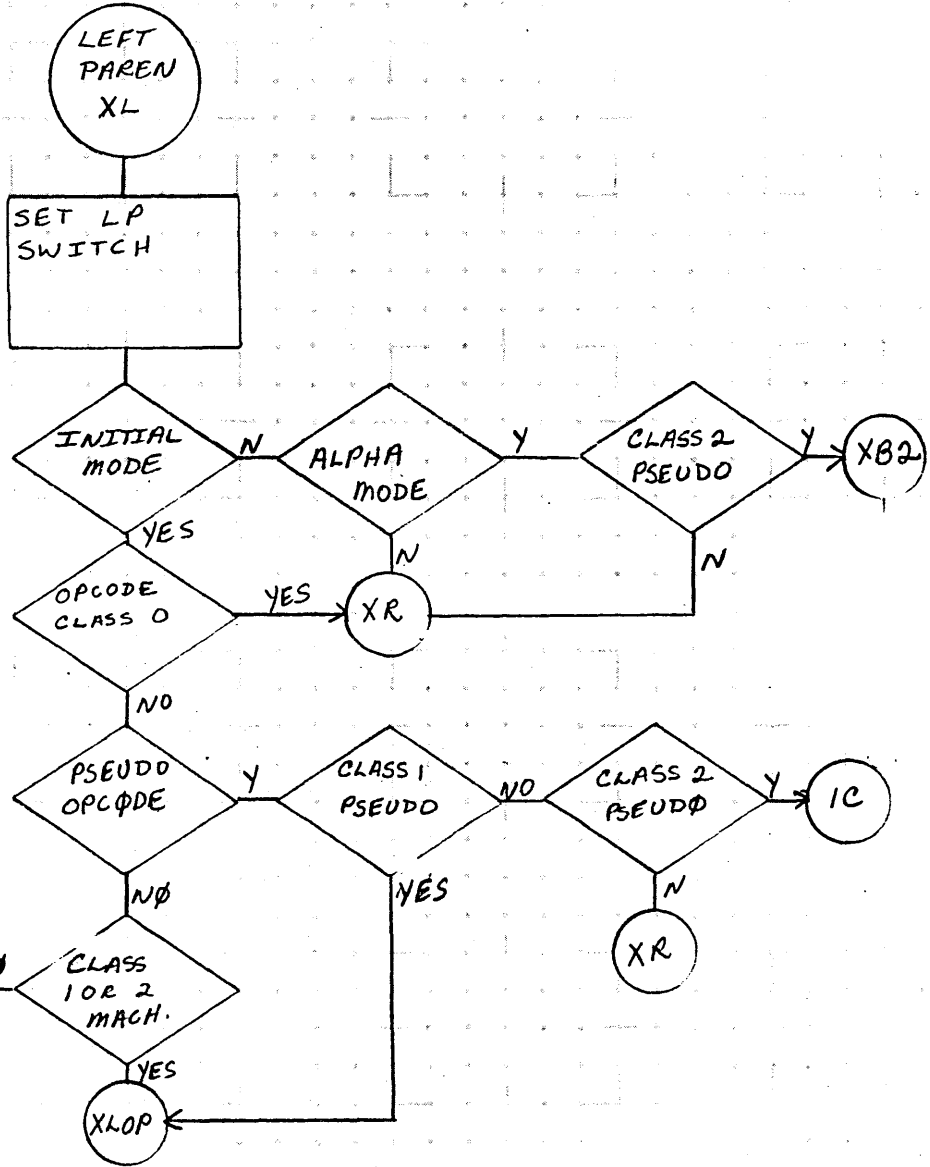
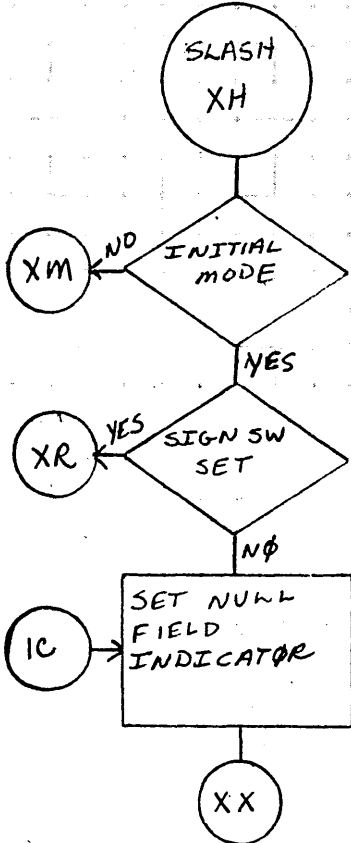
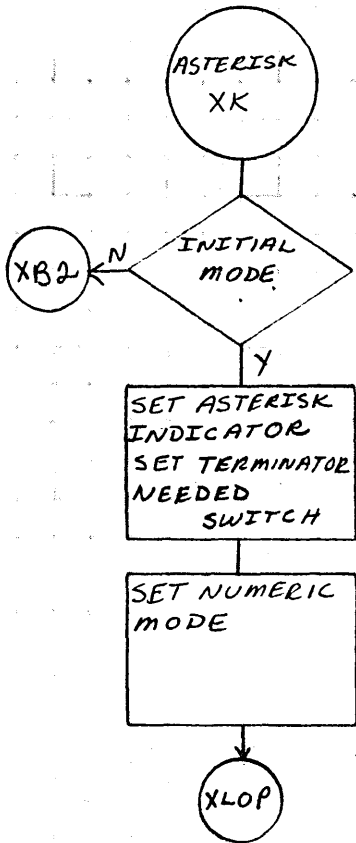
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	CHARACTER PROCESSOR				
	NUMBER	6.2.1	ISSUE DATE			
	DRAWN BY		DATE	TASK NAME		

A

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

SAMPLE CODE

FLOWCHART

DECISION TABLE

OTHER

DOCUMENT CLASS	TMS	MACH. TYPE	1700
DOCUMENT TITLE	CHARACTER PROCESSOR		
NUMBER	6.2.1	ISSUE DATE	
DRAWN BY		DATE	

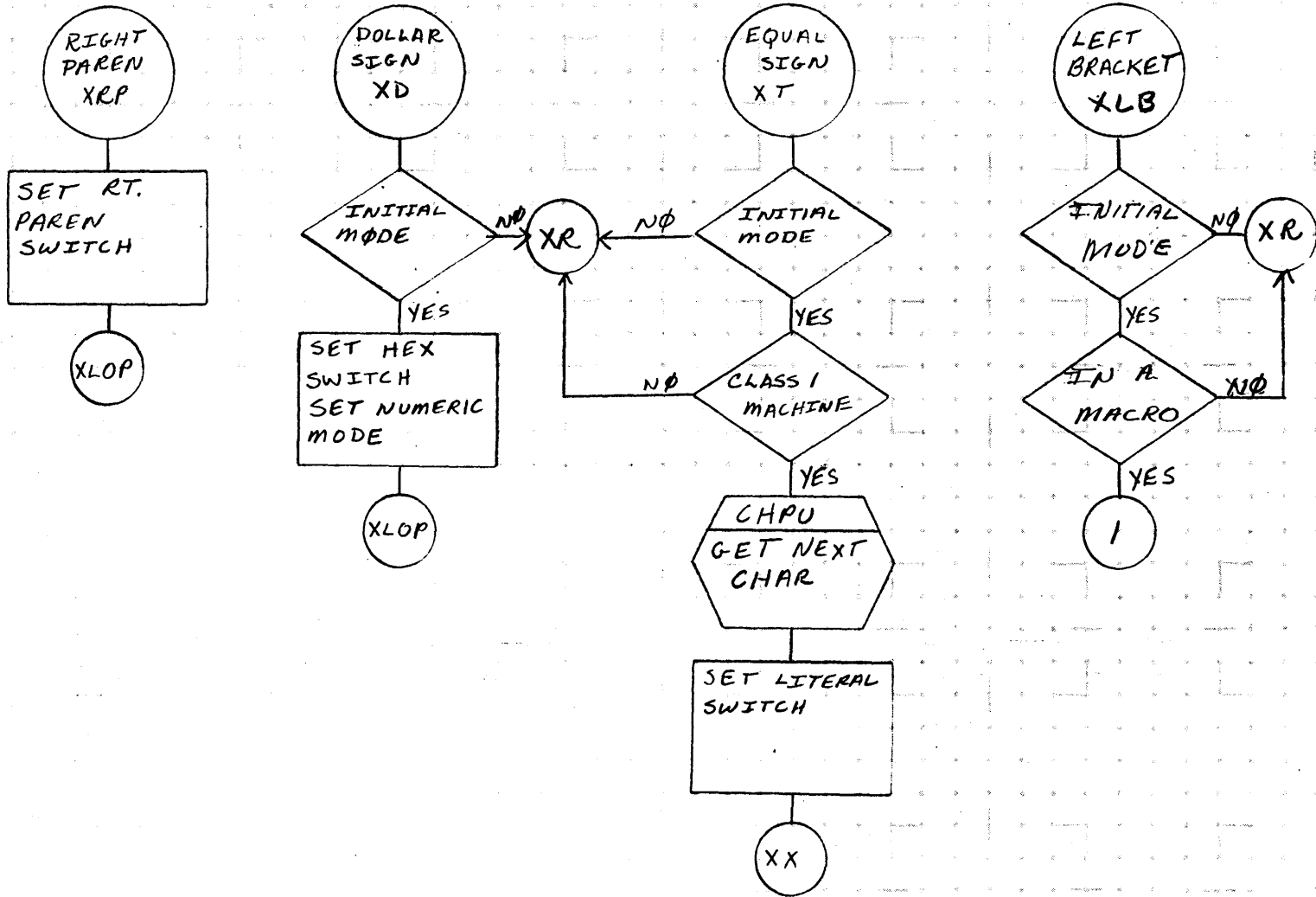
PROJECT NO.	REV	APPROVED	DATE
PROJECT MGR.			
PROJECT NAME			
TASK NO.			
TASK NAME			

A

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CONTROL DATA CORPORATION
SOFTWARE DOCUMENT

- SAMPLE CODE
- FLOWCHART
- DECISION TABLE
- OTHER

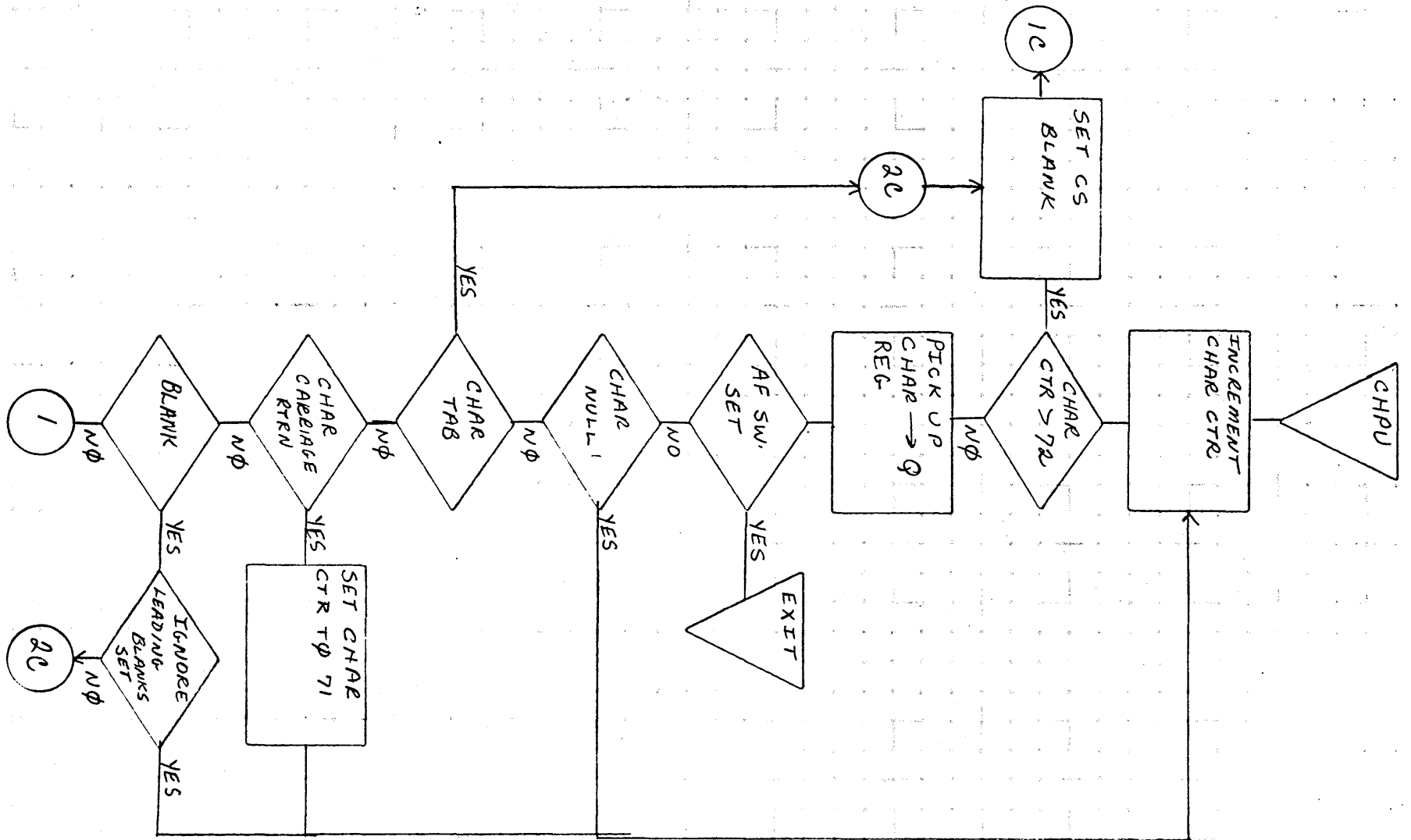
DOCUMENT CLASS	TMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
DOCUMENT TITLE	CHARACTER PROCESSOR			PROJECT MGR.			
NUMBER	6.2.1	ISSUE DATE		PROJECT NAME			
DRAWN BY		DATE		TASK NO.			
				TASK NAME			

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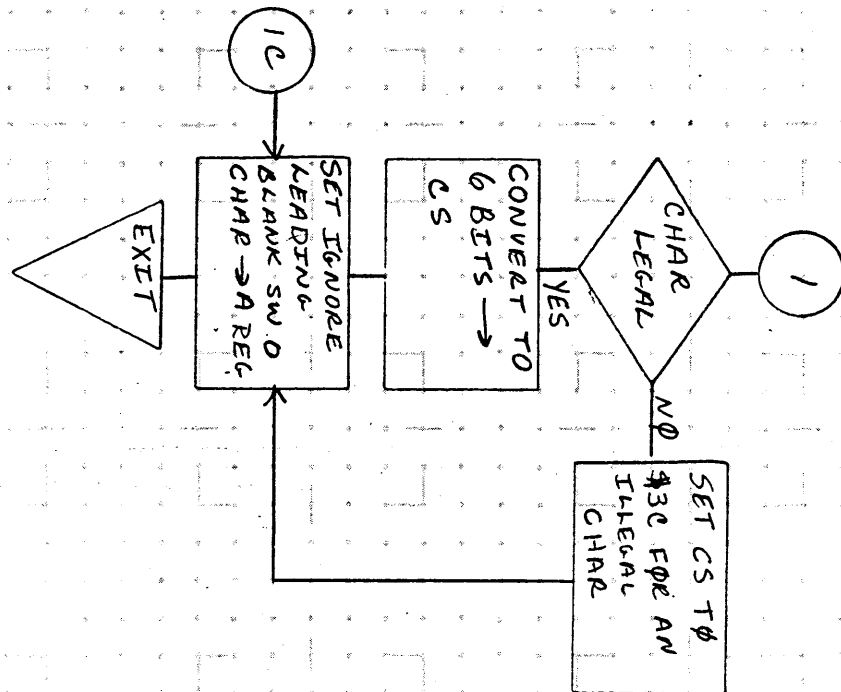
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	EMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	CHARACTER PICKUP	PROJECT MGR.			
	SBRT. PASS 2 AND 3	PAGE 1 OF 2	PROJECT NAME			
	NUMBER 6.3.1	ISSUE DATE	TASK NO.			
	DRAWN BY	DATE	TASK NAME			

A

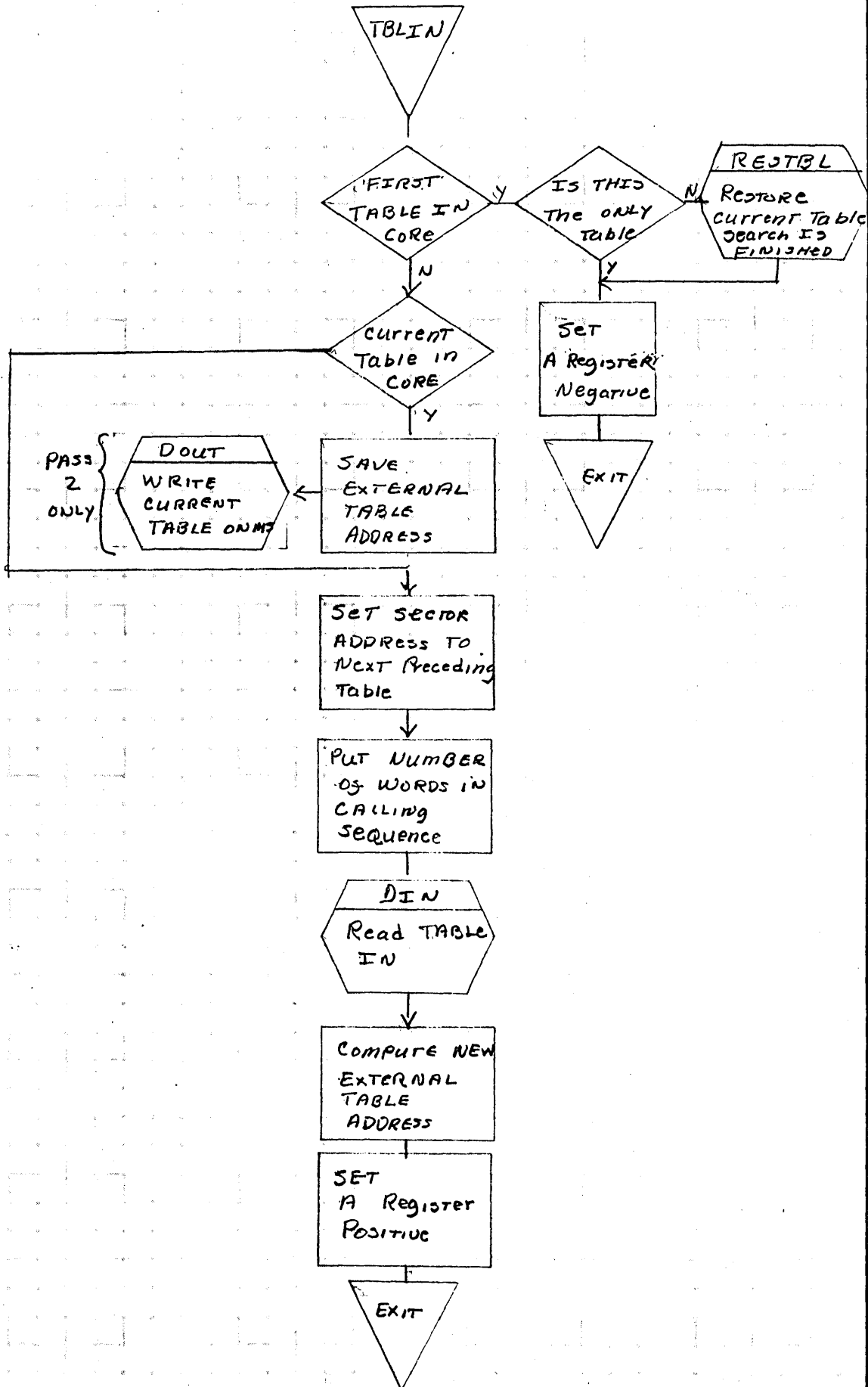
B

C

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CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS MACH. TYPE 1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	CHARACTER PICKUP	PROJECT MGR.			
	NUMBER	6.3.1	PROJECT NAME			
		ISSUE DATE	TASK NO.			
		DATE	TASK NAME			



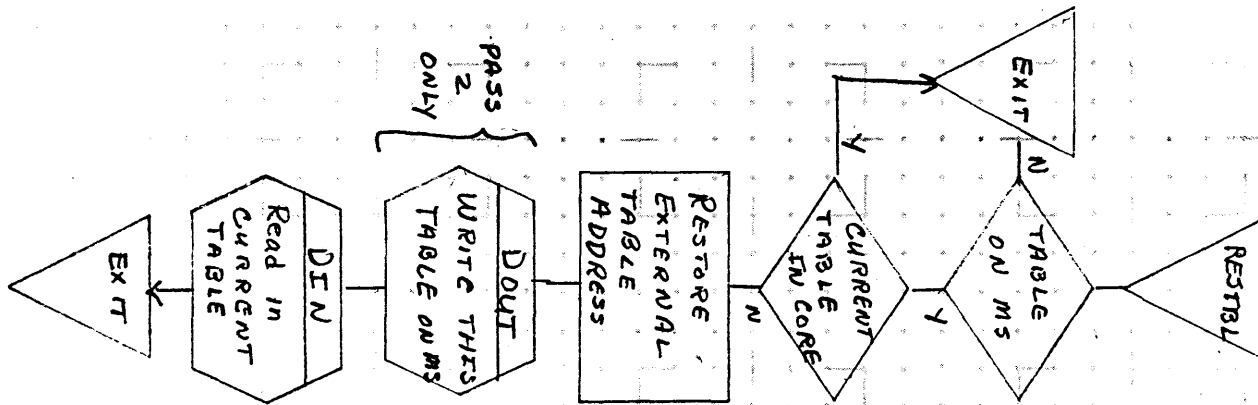
REV	APPROVED	DATE
PROJECT NO.	PROJECT MGR.	
PROJECT NAME	TASK NO.	TASK NAME
DOCUMENT CLASS	MACH. TYPE	DATE
IMS	1700	
DOCUMENT TITLE	PAGE 1 OF 1	ISSUE DATE
SYMBOL TABLE IN		
PASS 2 & 3		
NUMBER	6,4.1	
DRAWN BY		
CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>		

A

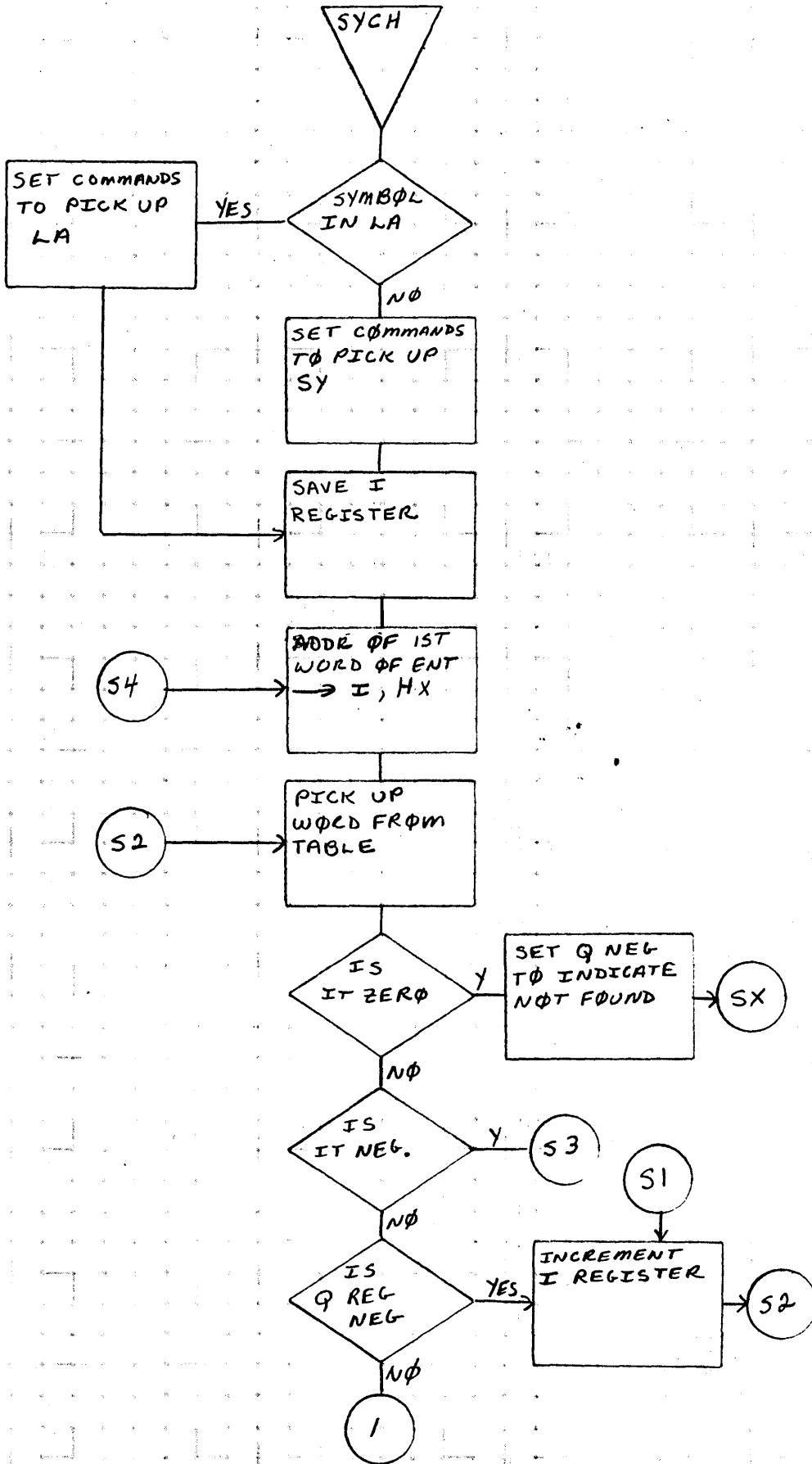
B

C

D



CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS <i>IHS</i>	MACH. TYPE <i>1700</i>	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE <i>RESTORE SYMBOL TABLE</i>	PAGE <i>1</i> OF <i>1</i>		PROJECT MGR.		
	<i>PASS 2.43</i>	NUMBER <i>6.5.1</i>	ISSUE DATE	PROJECT NAME		
	DRAWN BY	DATE	TASK NO.	TASK NAME		



CONTROL DATA CORPORATION		DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	APPROVED	DATE
SOFTWARE DOCUMENT		DOCUMENT TITLE	SYMBOL TABLE			PROJECT MGR.		
SAMPLE CODE		SEARCH PASS 2+3		PAGE 1 OF 2	PROJECT NAME			
FLOWCHART		NUMBER	6.6.1	ISSUE DATE	TASK NO.			
DECISION TABLE		DRAWN BY		DATE	TASK NAME			
OTHER								

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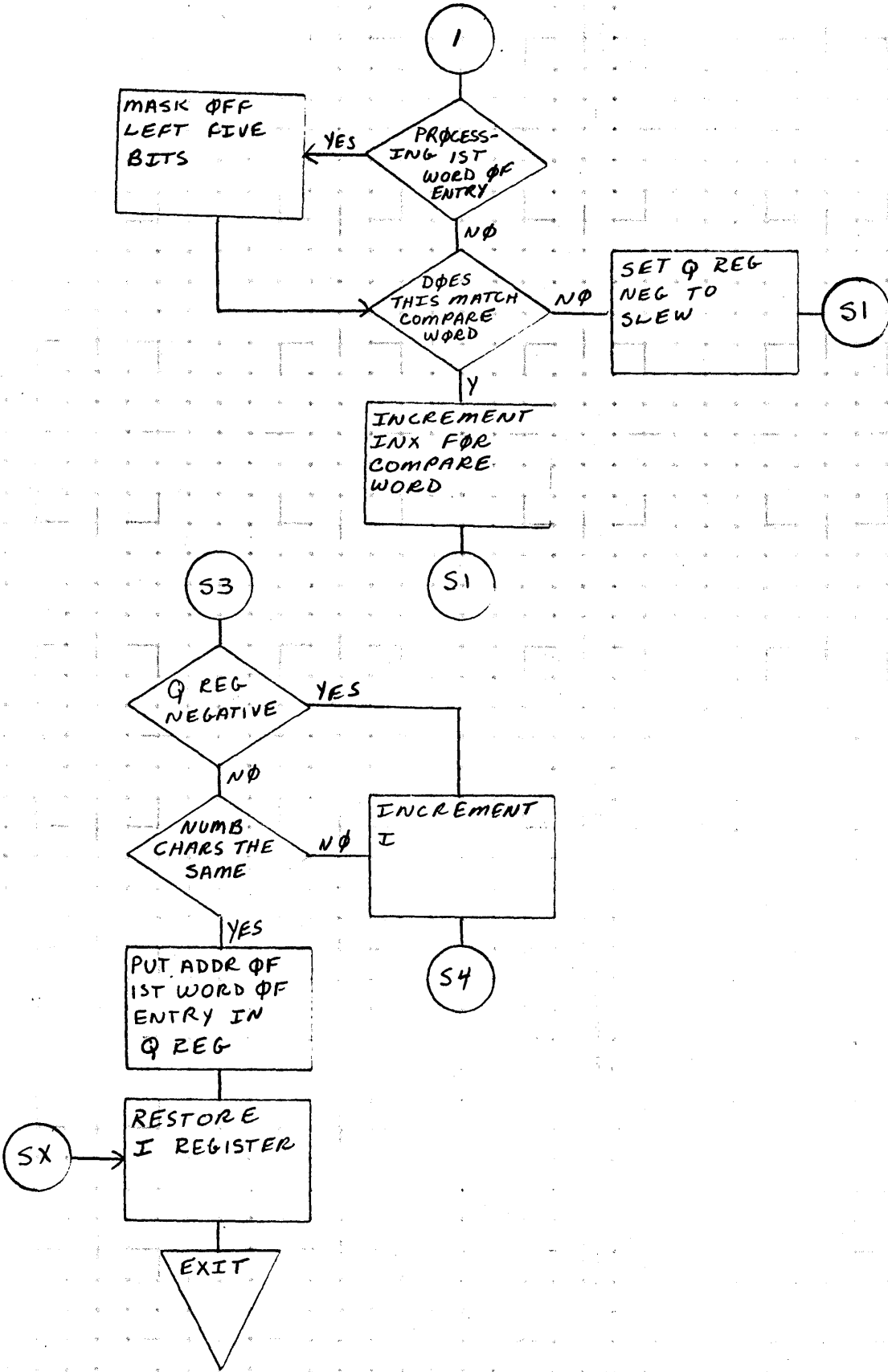
1

A

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C

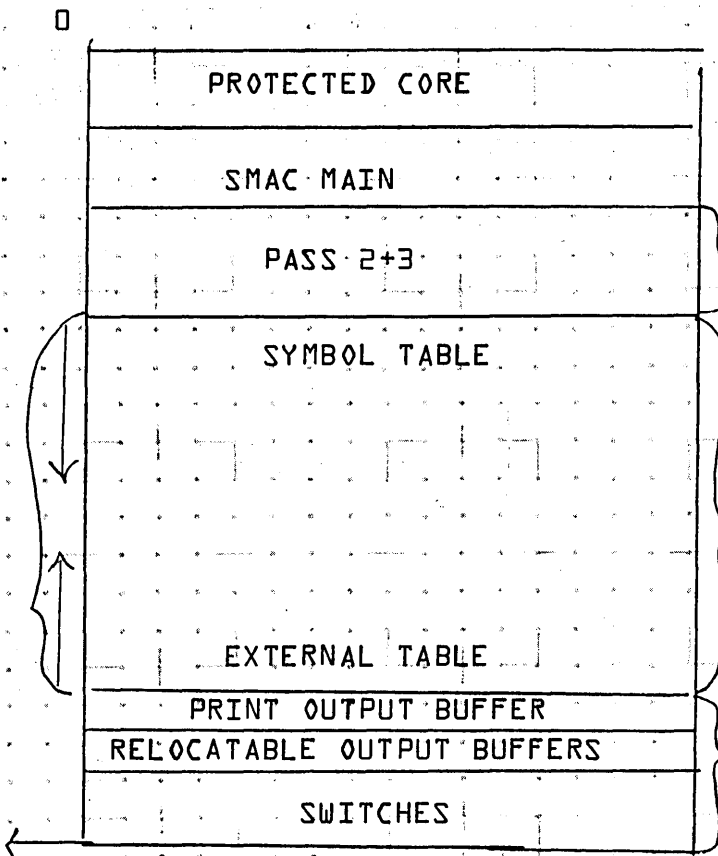
D



CONTROL DATA CORPORATION		DOCUMENT CLASS	TMS	MACH. TYPE	1700	PROJECT NO.		APPROVED	DATE
SOFTWARE DOCUMENT		DOCUMENT TITLE	SYMBOL TABLE SEARCH			PROJECT MGR.			
SAMPLE CODE						PROJECT NAME			
FLOWCHART						TASK NO.			
DECISION TABLE		NUMBER	6.6.1	ISSUE DATE		TASK NAME			
OTHER		DRAWN BY		DATE					

Whole block is written on mass storage

MAXCOR



CONTAIN IL INPUT BUFFER

When Symbol and external tables meet, they are written on mass storage

COMMON STORAGE

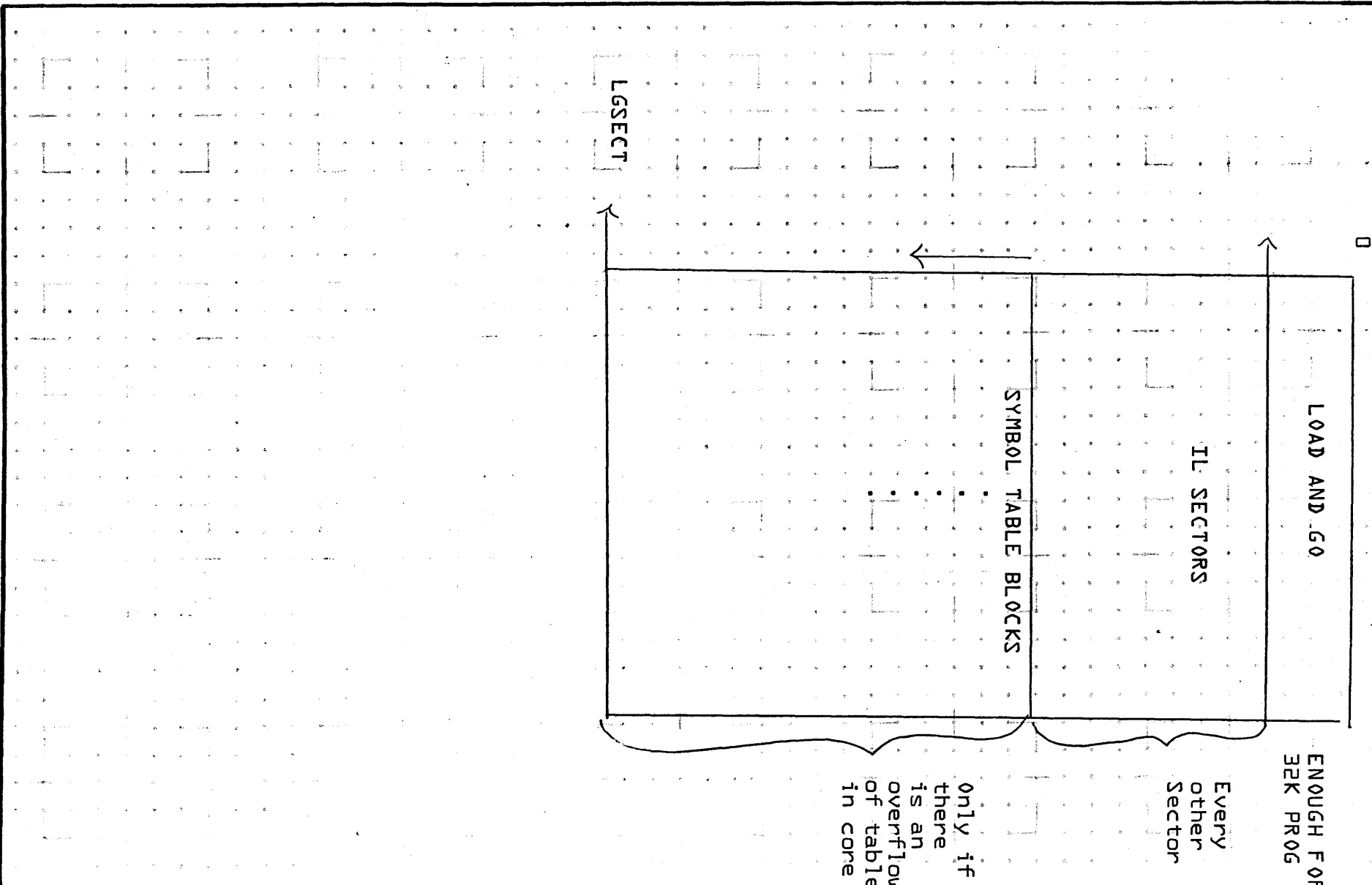
CONTROL DATA CORPORATION SOFTWARE DOCUMENT		DOCUMENT CLASS TITLE	IMS CORE ALLOCATION	MACH. TYPE	1700	PROJECT NO.		REV		APPROVED		DATE	
SAMPLE CODE <input type="checkbox"/>		DOCUMENT NUMBER	PASS 2 and 3	PAGE 1 of 1		PROJECT MGR.							
FLOWCHART <input type="checkbox"/>		ISSUE DATE	6.7			PROJECT NAME							
DECISION TABLE <input type="checkbox"/>		DRAWN BY				TASK NO.							
OTHER <input type="checkbox"/>						TASK NAME							

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CONTROL DATA CORPORATION SOFTWARE DOCUMENT SAMPLE CODE <input type="checkbox"/> FLOWCHART <input type="checkbox"/> DECISION TABLE <input type="checkbox"/> OTHER <input type="checkbox"/>	DOCUMENT CLASS	IMS	MACH. TYPE	1700	PROJECT NO.	REV	APPROVED	DATE
	DOCUMENT TITLE	MASS STORAGE		PAGE 1 OF 1	PROJECT MGR.			
	NUMBER	6.8	ISSUE DATE		PROJECT NAME			
	DRAWN BY		DATE		TASK NO.			
					TASK NAME			

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SECTION VII

Switches, holders, flags, and buffers used in passes 2, 3 and 4

<u>SYMBOLIC NAME</u>	<u>MEANING</u>														
AD	Flag indicating opcode is ADC														
AF	Flag indicating opcode is ALF														
AM	Flag indicating type of opcode terminator for class 1 and 2 instructions														
	<table border="1"> <thead> <tr> <th><u>Value</u></th> <th><u>Terminator</u></th> </tr> </thead> <tbody> <tr> <td>-3</td> <td>blank</td> </tr> <tr> <td>-2</td> <td>not used</td> </tr> <tr> <td>-1</td> <td>+</td> </tr> <tr> <td>0</td> <td>-</td> </tr> <tr> <td>1</td> <td>*</td> </tr> </tbody> </table>	<u>Value</u>	<u>Terminator</u>	-3	blank	-2	not used	-1	+	0	-	1	*		
<u>Value</u>	<u>Terminator</u>														
-3	blank														
-2	not used														
-1	+														
0	-														
1	*														
APB	Alternate 49 word print buffer														
AR	Temporary holder for relocation code in AXPR														
AS	Holds negative or positive mask in AXPR														
AU	Temporary holder for address expression value in AXPR Used elsewhere as a temporary holder														
AUB	Alternate 57 word punch buffer														
AX	Holder for final address expression value from AXPR														
AX16	Flag signalling 16-bit arithmetic in AXPR														
BS	Buffer switch in RDIM														
CC	Common counter														
CL	Class code														
CS	Holds output character from CHPU Holds terminator indicator from CHPR														
	<table border="1"> <tbody> <tr> <td>=0</td> <td>blank</td> </tr> <tr> <td>=1</td> <td>comma</td> </tr> <tr> <td>=2</td> <td>plus</td> </tr> <tr> <td>=3</td> <td>minus</td> </tr> <tr> <td>=4</td> <td>asterisk</td> </tr> <tr> <td>=5</td> <td>slash</td> </tr> <tr> <td>=6</td> <td>left parenthesis</td> </tr> </tbody> </table>	=0	blank	=1	comma	=2	plus	=3	minus	=4	asterisk	=5	slash	=6	left parenthesis
=0	blank														
=1	comma														
=2	plus														
=3	minus														
=4	asterisk														
=5	slash														
=6	left parenthesis														
CSW	Completion switch for punched binary output														
CSYSCT	Sector number of symbol table currently in core														
CT	Image column counter														
DC	Data counter														
DSW	Completion switch for DOUT														
DSWW	Completion switch for DIN														

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<u>SYMBOLIC NAME</u>	<u>MEANING</u>
DVFL	Overlay flag =0 VFD processor is in core =1 DEC processor is in core
DX	Flag identifying pseudo processors that are processed in the same routine. Used elsewhere as a temporary holder
ES	Error switch
ET	Holder for current external table address
ETSAVE	Save storage for external table address in TBLIN and RESTBL
EX	Flag indicating external =1 Non-relative external =2 relative external
HX	Flag indicating hex value in CHPR. Used elsewhere as temporary storage
IB	Input buffer for IL image
ID	If depth counter
IFNAM	Holder for first two characters of the label of an IFA or IFC instruction
IG	Ignore leading blanks switch =0 leading blanks processed ≠0 leading blanks ignored
IL	Holder for flag bits from input image
IS	Flags legality of leading sign for CHPR =0 leading sign legal ≠0 leading sign illegal
LA	Four word holder for label LA+3 contains number of characters in the label minus 1
LC	Holder for leading operator in AXPR. Codes are the same as CS
LN	Holder for line number
LP	Flag indicating left parenthesis present in address expression
LT	Flag indicating address field contains a literal
MD	Macro depth counter
MPSW	Macro print switch
NU	Holder for numeric address value from CHPR
NS	Flag indicating a 16-bit value is legal in CHPR

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<u>SYMBOLIC NAME</u>	<u>MEANING</u>														
OC	Save storage for the program counter in ORG														
OR	Save storage for program relocation in ORG														
PAGL	Page length														
PB	49-word print buffer														
PC	Program counter														
PER	Holder for number of words to be punched. Used as temporary storage elsewhere.														
PNAM	3 word hold for name of program to print on top of page														
PSW	List output completion switch														
RC	Relocation code of the address expression <table border="0" style="margin-left: 40px;"> <tr><td>=0</td><td>absolute</td></tr> <tr><td>=1</td><td>program</td></tr> <tr><td>=2</td><td>common</td></tr> <tr><td>=3</td><td>data</td></tr> <tr><td>=5</td><td>negative program</td></tr> <tr><td>=6</td><td>negative common</td></tr> <tr><td>=7</td><td>negative data</td></tr> </table>	=0	absolute	=1	program	=2	common	=3	data	=5	negative program	=6	negative common	=7	negative data
=0	absolute														
=1	program														
=2	common														
=3	data														
=5	negative program														
=6	negative common														
=7	negative data														
RP	Flag indicating right parenthesis is present in the address expression														
SC	Count of entries in the symbol table														
SCOUNT	Number of MS sectors occupied by one symbol table block														
SECTNO	Current IL sector number														
SG	Leading sign indicator from CHPR <table border="0" style="margin-left: 40px;"> <tr><td><0</td><td>leading minus</td></tr> <tr><td>=0</td><td>no leading sign</td></tr> <tr><td>>0</td><td>leading plus</td></tr> </table>	<0	leading minus	=0	no leading sign	>0	leading plus								
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<u>SYMBOLIC NAME</u>	<u>MEANING</u>
SKF	Flag indicating assembler is skipping images on an IF condition
SL	Length of the source image
SS	Flag for SYCH indicating location of symbol =0 symbol in LA =1 symbol in SY
ST	Holder for beginning symbol table address
SY	4 word symbol holder from CHPR SY+3 holds number of characters in the name minus 1 If no symbol is present the following flags may be inserted SY+1 ≠ 0 null field SY+2 ≠ 0 symbol is an asterisk
SZ	Size of a BZS block
TR	7 word holder for relocation codes in AXPR. Used elsewhere for temporary storage
TSW	Typewriter completion switch
UB	57 word punch buffer
VBT	Total bit count used in VFD. Used elsewhere as temporary storage
VCT	Bit count of current address field used VFD. Used elsewhere as temporary storage
VMS	Mode switch in VFD =1 A =2 N =3 X Used elsewhere as temporary storage
VWD	Holder for binary word in VFD. Used elsewhere for temporary storage
W1	Holder for first command output word

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<u>SYMBOLIC NAME</u>	<u>MEANING</u>
W2	Holder for second command output word
WC	Number of words currently stored in the punch buffer
WMS	Number of storages available for each symbol table block
XMOD	Initial mode switch in CHPR. Used elsewhere as temporary storage
XSYSCT	Number of next available sector for a symbol table block on mass storage
YL	List - No list switch set by LST and NLS pseudo instructions
	=0 list
	≠0 no list

