

# Broadcast Console

99-1000-1CU (12-input mainframe, 115 volt supply) 99-1000-1CUX (230 volt supply)

99-1000-2CU (20-input mainframe, 115 volt supply) 99-1000-2CUX (230 volt vsupply)

> Operations & Technical Manual

PR&E Document 75-40

PACIFIC RESEARCH & ENGINEERING CORPORATION 2070 Las Palmas Drive • Carlsbad, CA 92009 USA • Tel: 760.438.3911 FAX: 760.438.9277 • É-Mail: info@pre.com • Internet: http://www.pre.com



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# Operations & Technical Manual



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Safety Instructions

- 1. **Read All Instructions.** All safety and operating instructions must be read before operating the product.
- 2. **Retain All Instructions.** All safety and operating instructions must be retained for future reference.
- 3. **Heed All Warnings.** All warnings on the product and those listed in the operating instructions must be adhered to.
- 4. **Follow All Instructions.** All operating and product usage instructions must be followed.
- 5. **Heat.** This product must be situated away from any heat sources such as radiators, heat registers, stoves, or other products (including power amplifiers) that produce heat.
- 6. **Ventilation.** Slots and openings in the product are provided for ventilation. They ensure reliable operation of the product, keeping it from overheating. These openings must not be blocked nor covered during operation. This product should not be placed into a rack unless proper ventilation is provided through following the manufacturer's recommended installation procedures.
- 7. **Water and Moisture.** Do not use this product near water—for example; near a bath tub, wash bowl, kitchen sink or laundry tub; in a wet basement; or near a swimming pool or the like.
- 8. **Attachments.** Do not use any attachments not recommended by the product manufacturer as they may cause hazards.
- 9. **Power Sources.** This product must be operated from the type of power source indicated on the marking label and in the installation instructions. If you are not sure of the type of power supplied to your facility, consult your local power company.
- 10. **Grounding and Polarization.** This product is equipped with a polarized AC plug with integral safety ground pin. Do not defeat the safety ground in any manner.
- 11. **Power Cord Protection.** Power supply cords must be routed so that they are not likely to be walked on nor pinched by items placed upon or against them. Pay particular attention to the cords at AC wall plugs and convenience receptacles, and at the point where the cord plugs into the product.
- 12. **Lightning.** For added protection for this product during a lightning storm, or when it is left unattended

and unused for long periods of time, unplug it from the AC wall outlet. This will prevent damage to the product due to lightning and power line surges.

- 13. **Overloading.** Do not overload AC wall outlets, extension cords, or integral convenience outlets as this can result in a fire or electric shock hazard.
- 14. **Object and Liquid Entry.** Never push objects of any kind into this product through openings as they may touch dangerous voltage points or short-out parts that could result in a fire or electric shock. Never spill liquid of any kind on the product.
- 15. Accessories. Do not place this product on an unstable cart, stand, tripod, bracket, or table. The product may fall, causing serious damage to a child or adult, and serious damage to the product. Any mounting of the product needs to follow manufacturer's installation instructions.
- 16. **A Product and Cart Combination** should be moved with care. Quick stops, excessive force, and uneven surfaces may cause the product and the cart combination to overturn.
- 17. **Servicing.** Refer all servicing to qualified servicing personnel.
- Damage Requiring Service. Unplug this product from the wall AC outlet and refer servicing to qualified service personnel under the following conditions:
   a When the AC cord or plug is damaged.
  - b. If liquid has been spilled or objects have fallen into the product.
  - c If the product has been exposed to rain or water.
  - d If the product does not operate normally (following operating instructions).
  - e If the product has been dropped or damaged in any way.
  - f. When the product exhibits a distinct change in performance. This indicates a need for service.
- 19. **Replacement Parts.** When replacement parts are required, be sure the service technician has used replacement parts specified by the manufacturer or that have the same characteristics as the original parts. Unauthorized substitutions may result in fire, electric shock, or other hazards.
- 20. **Safety Check.** Upon completion of any repairs to this product, ask the service technician to perform safety checks to determine that the product is in proper operating condition.
- 21. **Cleaning.** Do not use liquid cleaners or aerosol cleaners. Use only a damp cloth for cleaning.

# Hazard / Warning Label Identification



**CAUTION:** TO REDUCE THE RISK OF ELECTRIC SHOCK DO NOT REMOVE ANY COVER OR PANEL. NO USER SERVICEABLE PARTS INSIDE. REFER SERVICING TO QUALIFIED SERVICE PERSONNEL.

**WARNING:** TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THE POWER SUPPLY OR CONSOLE TO RAIN OR MOISTURE.



The **Exclamation Point symbol**, within an equilateral triangle, alerts the user to the presence of important operating and maintenance (servicing) instructions in product literature and instruction manuals.



The **Lightning Flash With Arrowhead symbol**, within an equilateral triangle, alerts the user to the presence of uninsulated dangerous voltage within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock.

**WARNING**—This equipment generates, uses and can radiate radio frequency energy. If not installed and used in accordance with the instructions in this manual it may cause interference to radio communications. It has been tested and found to comply with the limits for a Class A computing device (pursuant to Subpart J of Part 15 FCC Rules), which are designed to provide reasonable protection against such interference when operated in a commercial environment. Operation of this equipment in a residential area is likely to cause interference, in which case the user, at his own expense, will be required to take whatever measures may be required to correct the interference.

# Manual Revisions

his page provides a quick reference of the current document pages and their revision level. When a revision to this document is received from PR&E, replace the old manual pages with the new ones. Discard the old pages and post the new Manual Revisions page in place of this page.

#### **Revision Affected pages Comments**

A All pages 3/99 First Release



# General Information

L hanks for joining the growing ranks of broadcasters employing Pacific Research & Engineering (PR&E) consoles. PR&E supplies audio products and systems to the world's leading broadcast facilities. Our mission is to provide the finest quality products, systems, documentation and after-sale support. We invite comments and suggestions for improvements to this docu-

mentation and to all of our services.

AirWave Digital is a very sophisticated console with an extensive range of features contained in a compact design. To obtain maximum benefit from the console's capabilities, read the *Installation, Operation* and *Equipment Description* chapters prior to product installation.

# **PRODUCT OVERVIEW**

Each Airwave Digital mainframe ships standard with one each of these modules:

- Microphone Preamp
- Monitor
- Output
- Timer Control

The modules are installed into their standard positions in the mainframe along with the Input modules ordered. Additional Mic Preamps, Analog or Digital Remote Line Selectors, and up to two Telco modules, or various accessory panels, may also be installed per the order. If required, blank panels are available to cover unused module positions.

AirWave Digital's motherboard and module area is completely contained within a welded steel chassis for strength and RFI immunity. The meter panel is hinged at the rear, locking down over the upper part of each module, covering the audio and logic connectors and the Logic Settings switches. Beneath the meter panel, the chassis bottom is open for easy cable access.

#### **Module Descriptions**

#### Microphone Preamplifier

Contains five preamplifiers with individual gain controls under a security cover. Phantom power (+45VDC) is selectable for each input. The preamplifier outputs are +4 dBu balanced for connection directly to an Input module or to outboard mic processing equipment. One module is supplied standard, but additional Mic Preamplifier modules can be installed into any RLS or input position.

### Input

Each Input module can be configured as an analog module (with two balanced, stereo inputs), or as a digital module (with two AES-3 inputs) through a plug-in SIM (Single In-Line Module). Each Input module features two input selection (A or B), channel on/off control, fader level control (with the selectable global fader start feature), Cue and Off-Line control and output selection to



three program buses. Faceplate channel trim controls allow the analog version to accept input levels from -10 dBu to +4 dBu.

The module's inputs are electronically switched through a faceplate A/B Input selector. Logic wiring to/from external peripherals connects to a 24pin logic connector on the faceplate. Logic and module function options for the A or the B input are set through a ten-position faceplate DIP switch. A second, optional interface connector is available for separate logic control for the A and B inputs.

#### Telco Input/Output

Up to two optional Telco modules can be installed into the mainframe next to the monitor module. These provide the audio and logic connections for up to two telephone hybrids and twochannel recorders. A faceplate trim control allows the module to work with hybrid outputs from -10 dBu up to +4 dBu.

Each Telco module's output (Feed to Caller) can be set manually from between the three program buses or the Off-Line mix bus. The Autofeed function automatically switches the Feed to Caller between the Off-Line mix and the assigned Program bus as the Telco module is turned off and on.

#### Monitor

A double-width module with the monitoring and communication controls for a control room (C/R) and separate studio or voice booth. Volume controls for C/R and studio speaker volume, C/R headphone and Cue are included with independent source selection for each room (three external inputs, Pgm-1, Pgm-2, Pgm-3 and Telco). The module includes a C/R to studio talkback system with built-in adjustable electret talkback mic. Both C/R and studio warning outputs are provided.

#### Output

Contains the various analog stereo line output amplifiers and the AES-3 digital outputs for the Program-1 (Pgm-1), Program-2 (Pgm-2) and Program-3 (Pgm-3) buses. A monaural analog output of the Pgm-1, Pgm-2 or Pgm-3 bus (operatorselected) is also provided. Each balanced analog output uses a nominal level of +4 dBu. Each digital output is AES-3 compatible.

This module also has faceplate buttons for the right-hand signal level meter selection, Program-2 or Program-3, with momentary Cue bus level metering. The module also has two DIP switches for selecting if Fader Start is enabled and the metering scale (VU or PPM).

#### Timer Control

Provides manual or automatic control over the digital timer located in the meter panel. This module also routes power to the clock/timer assembly and provides an external reset for a studio mounted timer. It also provides for a AA battery backup voltage to hold the console's logic settings in case of momentary power outage.

#### Remote Line Selector (RLS)

Two line selectors are available: an analog RLS and a digital RLS. Each is a 7x2 input selector. The analog version uses balanced, line-level mono or stereo signals. The digital version uses AES-3compatible digital signals. Two banks of seven switches provide manual, exclusive source selection, among the seven common external input signals for the two outputs.

#### **Power Supply**

The separately packaged rack mount power supply is fully regulated and protected by internal fuses and electronic safeguards against excessive current.



The power supply has five regulated output voltages. Two outputs ( $\pm 16$  volts) power the analog audio circuitry. A third (+5 volts) powers the DSP and logic control circuitry. The remaining outputs power the clock/timer assembly (+12 volts) and supplies phantom powering (+45 volts) for condenser microphones connected to the Microphone Preamplifier module.

# SPECIFICATIONS

AirWave Digital's specifications are significantly more complete, and the related test conditions more defined, than those usually shown for consoles in this class. Be sure to follow the test conditions and measure in the units as stated.

The specifications are for a fully-loaded AirWave Digital-20 mainframe.

#### Test Conditions:

Specifications are for the basic signal paths, per channel, with 600 ohm loads connected to the analog program outputs.

0 dBu corresponds to an amplitude of 0.775 volts RMS regardless of the circuit impedance. This is equivalent to 0 dBm measured into a 600 ohm circuit for convenient level measurement with meters calibrated for 600 ohm circuits.

Noise specifications are based upon a 22 kHz measurement bandwidth. The use of a meter with 30 kHz bandwidth will result in a noise measurement increase of approximately 1.7 dB.

Total Harmonic Distortion (THD) is measured at a +23.5 dBu output level using a swept signal with a 22 kHz low pass filter.

FSD = Full Scale Digital, +24 dBu

#### **Microphone Preamplifiers**

Source Impedance: 150 ohms Input Impedance: 5 k ohms minimum, balanced Input Level Range: Adjustable, -70 to -30 dBu Input Headroom: >20 dB above nominal input *Output Source Impedance:* 220 ohms balanced *Nominal Output Level:* +4 dBu, balanced *Output Load Impedance:* 2.5 k ohms minimum

#### Analog Line Inputs

Source Impedance: 600 ohms or less Input Impedance: >40 k ohms, balanced Input Level Range: Adjustable, -10 to +4 dBu Input Headroom: 20 dB above nominal input

#### Analog Main Outputs

*Output Source Impedance:* 80 ohms balanced *Output Load Impedance:* 600 ohms minimum *Nominal Output Levels:* 

> Program/Monaural Outputs: adj. +4 dBu Telephone Mix-Minus: set at +4 dBu Telephone Recorder Mix Feed: +4 dBu

Maximum Output Levels:

Program and Monaural: +24 dBu Telco Mix-Minus: +24 dBu Telco Recorder Mix Feed: +24 dBu

#### **Digital Inputs & Outputs**

Reference Level: +4 dBu (-20 dB FSD) Digital I/O: Thru digital Input or RLS modules and the digital program outputs. Signal Format: AES-3, S/PDIF (input only) AES-3 Input Compliance: 24-bit AES-3 Output Compliance: 24-bit Digital Reference Frequency: Internal crystal Internal Sample Rate: 48 kHz Processing Resolution: 24-bit fixed with extended precision accumulators Conversions: A/D 18-bit Delta-Sigma, 128x Sample rate conversion on all digital inputs; D/A 24-bit, using 1-bit conversion Latency: <1 ms, Mic in to Monitor out; <300 µs digital input to digital output

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#### **Monitor Outputs**

*Output Source Impedance:* 400 ohms, balanced *Output Load Impedance:* 2.5 k ohms or greater *Output Level:* +4 dBu nominal, +24 dBu max. *Console Headphone Output:* 0 dBu, >8 ohm load *External Headphone Amplifier Output:* Source Impedance: 400 ohms Load Impedance: 2.5 k ohms or greater Output Level: +4 dBu nominal, +22 dBu max.

#### **Frequency Response**

Microphone or Line Input to Program Output: +0 dB/-0.5 dB, 20 Hz to 20 kHz Telco Input to Program Output: +0 dB/-2.0 dB, 20 Hz to 20 kHz

#### **Dynamic Range**

Analog Input to Analog Output:
89 dB ref. to FSD, 91 dB "A" weighted to FSD
Digital Input to Analog Output:
92 dB ref. to FSD, 95 dB "A" weighted to FSD

#### **Equivalent Input Noise**

Microphone Preamp: -127 dBu, 150 ohm source

#### **Total Harmonic Distortion + Noise**

*Mic Pre Input to Mic Pre Output:* <0.005%, 20 Hz to 20 kHz, -38 dBu input, +18 dBu output, 100 k ohm load, 22 kHz filter bandwidth.

Analog Input to Analog Output: <0.02% at 1kHz, +18 dBu input, +18 dBu output, 600 ohm load, 22 kHz filter bandwidth.

<0.05%, 20 Hz to 20 kHz, +18 dBu input, +18 dBu output, 600 ohm load, 22 kHz filter bandwidth.

*Digital Input to Digital Output:* <0.0016%, 20 Hz to 20 kHz, +18 dBu input, +18 dBu output, 20 kHz filter bandwidth *Digital Input to Analog Output:* <0.005% at 1 kHz, +18 dBu input, +18 dBu output, 600 ohm load, 22 kHz filter bandwidth. <0.05%, 20 Hz to 20 kHz, +18 dBu input, +18 dBu output, 600 ohm load, 22 kHz filter.

#### **Crosstalk Isolation**

*Program-to-Program:* >90 dB, 20 Hz - 20 kHz *A Input to B Input:* >83 dB, 20 Hz - 20 kHz *B Input to A Input:* >86 dB, 20 Hz - 20 kHz

#### **Stereo Separation**

Analog Program Outputs: >87 dB @ 1 kHz, >78 dB, 20 Hz to 20 kHz

#### **Console Power Requirements**

*Fully configured AirWave Digital-12:* 120 watts at 115 VAC, ±8%, 50/60 Hz *Fully configured AirWave Digital-20:* 170 watts at 115 VAC, ±8%, 50/60 Hz *Power Supply Main fuse rating:* 1.25 amp at 230 VAC (IEC), 2.25 amps at 115 VAC (UL)

#### **Power Supply Voltages**

*Phantom power:* +45 VDC at 0.100 Amp *Audio power:* ±16 VDC at 1.00 Amp (each leg) *Digital & Logic power:* +5 VDC at 6.5 Amps and +12 VDC at 4.0 Amps

#### **Power Supply Ground**

Chassis grounded through AC cord. DC voltages floating from chassis.

#### **Power Supply Connection**

*AC input:* IEC power cord *DC output:* Keyed multi-pin connector

Pacific Research & Engineering Corporation reserves the right to change specifications without notice or obligation.

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# WARRANTY

The AirWave Digital console carries a manufacturer's warranty which is subject to the following guidelines and limitations:

- A) Except as expressly excluded herein, Pacific **Research & Engineering Corporation** ("Seller") warrants equipment of its own manufacture against faulty workmanship or the use of defective materials for a period of one (1) year from date of shipment to Buyer. The liability of the Seller under this Warranty is limited to replacing, repairing or issuing credit (at the Seller's discretion) for any equipment, provided that Seller is promptly notified in writing within five (5) days upon discovery of such defects by Buyer, and Seller's examination of such equipment shall disclose to its satisfaction that such defects existed at the time shipment was originally made by Seller, and Buyer returns the defective equipment to Seller's place of business in Carlsbad, California, packaging and transportation prepaid, with return packaging and transport guaranteed.
- B) Equipment furnished by Seller, but manufactured by another, shall be warranted only to the extent provided by the other manufacturer.
- **C)** Thermal filament devices (such as lamps and fuses) are expressly excluded from this warranty.
- D) The warranty period on equipment or parts repaired or replaced under warranty shall expire upon the expiration date of the original warranty.

- E) This Warranty is void for equipment which has been subject to abuse, improper installation, improper operation, improper or omitted maintenance, alteration, accident, negligence (in use, storage, transportation or handling), operation not in accordance with Seller's operation and service instructions, or operation outside of the environmental conditions specified by Seller.
- F) This Warranty is the only warranty made by Seller, and is in lieu of all other warranties, including merchantability and fitness for a particular purpose, whether expressed or implied, except as to title and to the expressed specifications contained in this manual. Seller's sole liability for any equipment failure or any breach of this Warranty is as set forth in subparagraph A) above; Seller shall not be liable or responsible for any business loss or interruption, or other consequential damages of any nature whatsoever, resulting from any equipment failure or breach of this warranty.

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# Installation



L he AirWave Digital mainframe can sit on top of, or be recessed into, the studio furniture countertop. A minimum of two inches of rear clearance and 13½ (343.0 mm) inches of vertical clearance above the countertop is required to fully open the meter panel to its service position. The AirWave Digital console shipment consists of:

- The 12- or 20-input mainframe with the standard modules installed: Monitor, Timer Control, Output and Microphone Preamp.
- Also installed are the Input, RLS and Telco modules, accessory panels and blank panels that were ordered with the mainframe.
- The rack-mount power supply.
- The AirWave Tool kit (AA batteries, AMP MOD IV Crimp and contact removal tools, hex driver, pot knob removal tool and clock set magnet tool).
- Audio and Logic connector kits for the mainframe and for each module ordered. The kits contain all the AMP MOD IV connector housings and receptacle contacts needed for installation.





To simplify console installation, logic cable wiring diagrams for specific peripheral equipment are available from PR&E. Custom engraving for the button caps and colored fader knobs are also available. See Chapter 7, Accessories, for details.

**INSTALLATION NOTE:** Do not locate the console near intense electromagnetic hum fields, such as those produced by large power transformers and by audio amplifiers which use inexpensive power transformers operating in or near saturation. Strong electromagnetic fields may impair the performance of AirWave Digital and neighboring equipment. Audio cables must also be routed to achieve maximum practical distance from all AC power mains wiring.

#### MAINFRAME CONFIGURATION

AirWave Digital continues PR&E's design philosophy of positioning the input modules in the physical center of the mainframe. This gives the operator equal reach to peripheral equipment located to the sides of the console.

# **Module Placement**

The 12 (or 20) Input module positions can have any combination or order of Input modules, Mic Preamps, Remote Line Selectors (RLS) or custom remote panels installed. The remaining console positions are fixed. The Timer Control, Mic Preamp, Monitor, Output and the two optional Telco modules must be positioned as shown in the illustration. However, the two Telco positions may alternately have Input modules installed in them. The RLS position, between the Monitor and Output modules, can only be used for either an RLS or a Mic Preamp.

#### **The Meter Panel**

Two Bargraph meters provide level monitoring for Pgm-1 and either Pgm-2 or Pgm-3 with momentary Cue bus selection. The meter scale (VU or PPM) is set via DIP switch on the Output module. The cue/talkback speaker, a clock and event timer are also on the panel.



AirWave Digital-12 Module Configuration

Note: The AirWave Digital-20 mainframe has eight additional Input module positions.



# CONNECTOR ACCESS

The meter panel is set into its service position to access the module connectors. To move the meter panel to its service position, simultaneously press on the latch buttons, located on the ends of the meter panel, while lifting and rotating the panel rearward.

**Note:** When opened to its service position, exercise caution to ensure the panel does not accidentally fall closed.

To ease initial wiring, the meter panel can be completely removed from the mainframe chassis. Set the panel to its service position and unplug all meter panel cabling to the speaker, meters and clock/timer.With another person holding the meter panel unlatch the two hinges, by moving the two release pins into their detent positions, to free the meter panel. To reinstall the meter panel, first align the hinge parts together and then release the pins out of their detents.

# **POWER SUPPLY**

The power supply is typically rack mounted in the console cabinetry below and to the left or right of the supporting countertop. The power supply must be installed so that the ten-foot DC power cable, that is fastened to the right end of the mainframe motherboard, is not under tension.

**DC GROUNDING NOTE:** The DC outputs of the power supply are not referenced to the power supply chassis and, therefore, are floating from the AC safety ground. *Do Not Connect* audio or logic supply ground wiring to the chassis of the power supply.

**AC GROUNDING NOTE:** Do not defeat the safety ground in any way. Doing so may provide a potentially dangerous condition to the operator.

Refer to the *AirWave Universal Power Supply Technical Manual* (PR&E # 75-41) for complete power supply installation details.

# **GROUNDING & SHIELDING**

The broadcast facility's *technical ground* should only connect to the mainframe chassis ground stud. The stud is located next to the DC power supply cable entry point into the chassis. Terminate the facility's technical ground wire in a crimped lug.

Connect the audio shields at both the console and the peripheral when all system components share a common ground potential and are using isolated ground AC outlets tied individually back to the main technical ground.

If isolated ground AC outlets are not available, connect the cable shields at the console end only. The shields should be floated (left unconnected) at the peripheral device. Ensure the peripheral devices connect to a clean ground through their power cords, or through separate ground wires to the facility's technical ground.

**POWER SUPPLY GROUNDING NOTE:** The power supply chassis is connected to the safety or "U" ground wire in the AC mains supply cable. Audio signals are not referenced to this ground in any way by the console.

**AUDIO GROUND NOISES:** Buzz pickup is generally electrostatic—such as capacitive coupling between an audio line and a power line. Do not route audio lines in the same wireway as an AC power line.

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#### **INSTALLING BACKUP BATTERIES**

Two AA batteries are supplied in the Installation Tool Kit. They supply a "Keep Alive" voltage that holds each module's logic state during momentary power outages. They mount in battery clips on the Timer Control module circuit board. Observe the correct polarity (marked on the circuit board) when installing the batteries.

**Note:** Replace batteries yearly to ensure continuous backup protection. Remove one or both batteries to prolong battery life when the console will be unpowered for an extended period.

### **SETTING THE CLOCK**

The digital time-of-day clock can be a master or a slave. In master mode, the factory preset, clock timing is derived from a temperaturecontrolled quartz crystal oscillator. In slave mode, clock timing is derived from a TC76/TC89-compatible ESE master clock reference signal.



The operating mode is set by switch S1, #1 on the clock/timer circuit board. To access the clock/ timer board, open the meter panel to its service position. The clock/timer board is mounted behind the clock/timer display on the meter panel.

With the clock set to master mode, it's necessary to manually set the clock once power is ap-



Switch S1, on the Clock/Timer printed circuit board, as viewed with the meter panel in its service position. Factory default settings shown.

plied to the console. Three magnetically-activated Hall-effect sensors are used to adjust or hold the time. They are positioned below and between each pair of 7-segment displays, just behind the display face. Clock set magnet tool (PR&E # 90-151) is used to activate the Hall-effect sensors.

Setting the Clock



**Note:** The plastic clock/timer bezel may be scratched if the tool is moved while in contact with the lens.

To set the time, place the end of the magnet tool directly against the plastic face over the appropriate sensor. Use *Fast Set* to quickly advance the time and *Slow Set* to slowly advance the time. To synchronize the clock display to real time, set the clock a few seconds ahead and use *Hold* to freeze the display. To start the clock, move the tool away from *Hold*.

When an ESE time code signal is connected to BNC connector, J3, on the clock/timer circuit board, and slave mode is selected (S1, #1, is set to the right), the clock does not need to be set. Should the ESE time code signal fail, the clock automatically defaults to its internal crystal reference oscillator, blinking an LED below the clock display to indicate the loss of time code.

#### **Timer Display**

The Event Timer displays time in minutes, seconds and tenths of seconds. The tenths of seconds display is normally turned off while the timer runs. It can be turned on while running by moving clock/

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timer circuit board switch S1, #2, to the left. The tenths of seconds are always displayed while the timer is in the Stop or Hold modes, regardless of the setting of switch S1, #2.

# Cabling & Wiring

Before beginning the installation, draw a facility wiring plan listing the console interconnections with peripheral devices. Identify and create tags for all audio and logic cabling. List each connection in a master facility wiring logbook to facilitate wiring installation, future system wiring changes, equipment updates and system troubleshooting. Refer to *Module Connections*, pages 17 through 23 later in this chapter, for the audio and logic connector pin-out definitions.

Analog audio connections require two-conductor stranded, insulated, foil-shield cable containing a separate shield drain wire (equivalent to Belden 8451, 9451 or 8761).

AES/EBU connections require 110 ohm twoconductor stranded, insulated, foil-shield cable containing a separate shield drain wire (equivalent to Belden 1800A).

Logic control cables require stranded, 22 AWG, multiple conductor, non-shielded, jacketed cable (equivalent to Belden 9423, 8457 or 9421). The number of conductors needed is determined by the application. Typically five and eight wire cables are most often used for constructing logic cables (there are only 18 distinct signals on the Logic Interface connector, of which only a handful may actually be used for any given application).

# WIRE PREPARATION

All AirWave Digital audio and logic wiring terminates in AMP MOD IV receptacle contacts at the console. Stranded wire of 22 to 26 AWG, with insulation diameters of .040 to .060 inch, can be used with the AMP MOD IV receptacle contacts.



## AMP MOD IV Receptacle Contacts

Follow these steps for audio wire preparation:

- Strip the cable insulation jacket and foil shield back 1½" [38.10 mm].
- Remove the foil shield and sleeve the drain wire with 20 AWG Teflon sleeving, leaving 9/64" [3.572 mm] of the drain wire exposed.
- Cover the cut end of the jacket with 3/4' [19.05 mm] of heat-shrink tubing, centered on the cut. Shrink this tubing to hold the drain wire sleeving in place.
- Strip the signal wire insulation back 9/64"
   [3.572 mm].
- 5. Crimp the receptacle contacts onto the wire and insulation.



# **Audio Wire Preparation**

Audio Cable Shield Note: To ensure your installation follows recommended grounding procedures, you must sleeve all drain wires with Teflon sleeving and put heat shrink tubing over all cable jacket cut ends to insulate the shield wire.



Logic control cables are fabricated in a similar manner to the audio wiring. Strip the jacket insulation back 1½" [38.10 mm], sleeve the cut end with 3/4" [19.05 mm] of shrink tubing and strip the insulation from each wire 9/64" [3.572 mm].

# **CRIMP TOOL OPERATION**

A ratcheting AMP MOD IV hand crimper is included in the tool kit. The tool crimps both the insulation and wire barrels on the AMP MOD IV receptacle contacts in one crimp action.



Follow these instructions for using the ratcheting crimp tool:

- Hold the crimp tool with the printed side up. Insert the contact from the opposite side, with the barrel openings up, until the insulation barrel end is flush to the opening of the die. Close the tool only until the anvil holds the contact in place. Refer to the cutaway view.
- 2. Insert the stripped wire into the contact until it hits the tool's wire stop. Hold the wire in



(cutaway view)

place while squeezing the tool handles to crimp the contact onto the wire. The tool handles automatically release and spring open after the crimp cycle is complete.

A properly crimped contact receptacle is inserted and locked into the appropriate connector housing following the pin-out diagrams found in the *Module Connections* section (pages 17 to 23). Note that the receptacle contact must be inserted with its locking tab side facing the locking tab slots on the side of the connector housing. A light "click" will be felt as the contact's locking tab engages the locking tab slot.

#### **Receptacle Contact Insertion & Removal**



A Contact Removal Tool (PR&E 70-129) is used to depress the locking tab if the contact and wire need to be pulled out of the connector.

# **AUDIO CONNECTIONS**

Audio connector pin assignments take visual advantage of the three-pins-per-row design of the three-pin and six-pin AMP MOD IV connectors for both analog and digital connections.

# **Audio Connector Pin Numbering**

		1. S.	
		and the second second	
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	5	10 C 10 C	
-		1. March 1997	
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		- 11 A.	
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<u>.</u>		+	

Pin numbering shown from the wire entry end, oriented from the board operator's perspective.

6-pin

connector



When plugged into a module, the audio shields are the pins closest to the console operator, the audio low wires are the middle pins and the audio high wires are the back pins. For stereo, the left channel wires connect to the left column of pins and the right channel wires to the right-hand column of pins (all from the operator's perspective).

#### **Microphone Inputs**

#### **Pin Signal Description**

- *1* Shield (connects directly to the chassis)
- 2 Low (- input)
- 3 High (+ input)

#### **Two-Channel Line Inputs and Outputs**

#### Pin Signal Description

- 1 Shield for left channel or signal 1
- 2 Low (- input), left channel or signal 1
- *3 High (+ input), left channel or signal 1*
- 4 Shield for right channel or signal 2
- 5 Low (- input), right channel or signal 2
- 6 High (+ input), right channel or signal 2

#### **Analog Connections**

There are no analog interstage patch points within the AirWave Digital input or output modules. To use a patch bay, connect the line level outputs from the peripheral devices directly to the patch bay and then normal these to the appropriate analog Input modules. Likewise, AirWave Digital's analog outputs may also be routed through a patch bay normalled to standard peripherals such as analog On-Air processing gear, recorders, telephone hybrids, etc.

The Microphone Preamplifier module's linelevel outputs (+4 dBu, nominal, balanced) can also be routed through a patch bay normalled to an Input module. If mic processing is required, the Preamplifier module's outputs may be routed through line-level mic processing equipment and then to an Input module. When mic-level input capable processors are used, the microphone should be connected to the mic processor with the processor's line-level output directly connected to an Input module.

#### **Digital Connections**

Digital outputs use three-pin connectors wired like the Mic Inputs. These connections output AES-3 compatible signals (often referred to as AES/ EBU signals).

**Note:** The outputs cannot be directly connected to a S/PDIF input. A signal translation interface must be used to do this.

### **AES/EBU Digital Outputs**

#### Pin Signal Description

- 1 Shield (connects directly to the chassis)
- 2 Low (- input)
- 3 High (+ input)

Because Input and RLS modules are available with either an analog or a digital input, the connectors on these modules use six-pin AMP MOD IV connectors even when the module is configured for digital signals. Connect the AES/EBU signal to pins 1, 2 and 3 only. There is no connection on pins 4, 5 and 6.

### **AES/EBU Digital Inputs**

Pin Signal	Description
------------	-------------

- 1 Shield for AES/EBU signal
- 2 Low (- input)
- 3 High (+ input)
- 4 no connection
- 5 no connection
- 6 no connection

Routing digital audio signals through a patch bay is not recommended.



# UNBALANCED CONNECTIONS

Even though all analog inputs and outputs are active and balanced, unbalanced consumer or "semipro" equipment can be connected. For best results unbalanced devices should connect to the console through an IHF-PRO match box.

If a match box is not available, connect unbalanced signals per the following illustration. Keep unbalanced cable lengths as short as possible.





When an unbalanced device must be connected to an AirWave analog balanced output, and an IHF-PRO match box is not available, do not tie the low (-) and shield pins together to "unbalance" the signal. The low pin must always be left "floating," as shown in the following illustration, when unbalancing an AirWave output.



(Nominal Output is -2 dBu)



(Make no connections to pins 2 & 5)

## **S/PDIF Signals**

When a S/PDIF digital output is connected to an AirWave digital input, a 249 ohm resistor is used to properly load the 75 ohm S/PDIF cable. Install the resistor onto the connector following the diagram. Alternately, an unbalanced-to-balanced line transformer may be used to connect a S/PDIF signal to an AES/EBU input.





**Note 1:** AES/EBU output signals cannot connect directly to S/PDIF inputs, a signal conversion interface must be used.

**Note 2:** Some S/PDIF outputs may not work with the AirWave's digital inputs, even with the additional load resistor, due to nonstandard signal levels or protocols in the S/PDIF product.

# LOGIC CONNECTIONS

Each Input module comes standard with one 24-pin logic connector to control a device connected to either the A or B input. The optional 99-1003 Dual Logic Interface plug-in can be added to any Input module to provide a separate logic connection for each input.

When a peripheral device is connected, one of the main functions of the logic interface is to start the peripheral at module on. The peripheral device logic can, in turn, control the Input module; turning the module audio off at the end of an event and then controlling the Off lamp illumination to indicate the peripheral device status.

When a Guest Panel is connected, its remote On, Off, Cough and Talkback buttons control the module while the logic control outputs from the module control the button tallies in the Guest Panel.

# THE LOGIC INTERFACE

A simplified schematic for the Input module interface is shown below. The dual logic plug-in is identical. Logic outputs (shown on the right) are isolated from peripheral devices by five solid-state devices functioning like single-pole mechanical relays. The "relay contacts" can switch external voltages of up to 60 volts at 350 mA.

Each press of the On button generates a 220 ms pulse from the Start Pulse relay. Each press of the Off button generates a 220 ms pulse from the Stop Pulse relay. These two relays are commoned together at Command Common. The other three relays, Logic Active Tally, On Tally and Off Tally, are also "commoned" together at the Tally Common output.

The six logic inputs (on the left side of the illustration) are opto-isolated and current limited so any logic voltage from +5 to +40VDC can be used.



Simplified Schematic, Input Module Logic Interface



The On, Off, Cough and Talkback inputs allow remote mic panel switches to control the Input module through active low logic signals (pull to ground). To enable these inputs jumper the External Control In (+) connection to +5 Logic.

The Audio Reset and Ready inputs can use either active low logic (pull to ground) or active high logic (pull to +VDC) from peripheral devices. With active high logic, Ready (-) and Audio Reset (-) are tied to logic ground on the peripheral device. Ready (+) and Audio Reset (+) then connect to the appropriate logic outputs on the peripheral device.

When active low logic is used by the peripheral device, Ready (+) and Audio Reset (+) connect to the logic supply voltage on the peripheral device, and Ready (-) and Audio Reset (-) connect to the appropriate logic outputs.

In normal operation the +5 Logic supply is turned off when the interface is not enabled for the input selected. Circuit board pads E1 and E2 can be jumpered to supply +5 Logic voltage at all times for special applications.

#### **AirWave Digital Quick Logic Guides**

Pages 13 through 16 offer quick guides to configuring the console logic. Page 13 contains an Air-Wave Digital Logic Interface Glossary, Logic Settings switch definitions and a copy of the simplified logic schematic from the previous page. Pages 14, 15 and 16 show connection diagrams for a Guest Panel (remote mic panel), a CD player and a digital delivery system, respectively.

**Note:** To completely isolate the console from a peripheral device, use only the control input and output connections. These are decoupled from the console's ground and power supply through opto-isolator devices.

The Logic Ground and +5 Logic connections are referenced to the console's logic power supply and ground. Connect these only to a peripheral device with isolated logic connections or to a Guest Panel. Connecting these to a non-isolated peripheral device can result in a ground loop between the console and the peripheral.

#### Input Module Logic and Microphones

The two main functions of microphone logic are to automatically mute the monitor speakers in the room with the "hot" mic and to command the appropriate hot mic warning light.

The warning commands come from the Monitor module, but it is the first four Logic Settings switches on each Input module that tell the monitor module whether the A and/or B input is a control room or a studio microphone.

Page 14 summarizes setting up an Input module as a microphone input. To activate the Guest Panel logic functions, turn on Logic Settings switch 7 and set switch 8 for the appropriate A or B input. To enable the remote control inputs (On, Off, Cough, Talkback), jumper External Control In (+) to +5 Logic on the logic connector.

#### Guest Panel, Simplified Schematic for 99-949-1 or -2



Momentary SPST switches are used to construct a remote mic control panel like that shown above. Connect one side of each control panel switch to the appropriate logic connector pin. Common the other side of each switch (Switch Common on the control panel illustration) to Logic Ground.



The Logic Active Tally output controls the lamps for the Cough and Talkback switches. The On Tally and Off Tally outputs control the On and Off switch lamps. The other side of each lamp (+5 V) connects to +5 Logic. Use 6.3 volt lamps, with less than 50 mA current draw, for all remote panels supplied by the console.

# Input Module Logic and Peripheral Devices

Peripheral devices are controlled through the Start, Stop and Command Common logic outputs.

In the connection example on page 15, active low logic is used, thus Command Common is connected to the logic ground on the peripheral device (labeled command common by Denon).

In the example on page 16, active high logic is required, thus Command Common is connected to +5 Logic. Note that this voltage is more typically supplied directly by the peripheral device to prevent ground loops.

Peripheral devices control the module through the Audio Reset and Ready logic inputs. On page 15, only the Ready function is shown being used. Ready performs an Audio Reset, to turn off the module without generating a Stop Pulse, in addition to then controlling the Off lamp illumination.

On page 16, Audio Reset (+) and Ready (+) connect to +5 Logic on the module. The Ready (-) command and the Audio Reset (-) command are pulled low by the active low logic relay outputs on the peripheral device, which all tie to the module's Logic Ground (pin 1).

For peripheral devices that require a steady On or Off signal, the On and Off tallies can be used. When the Off Tally is used in this manner, Logic Settings switch #9 (Lamp Bypass) must be set to the left (On) so that the Off lamp is not controlled by the Ready logic.

# ADDITIONAL LOGIC CONNECTIONS

There are three additional AirWave Digital logic connections on the Monitor module, Telco module and the Timer Control module.

An 8-pin connector on the Monitor module carries the logic control outputs for the Control Room and Studio warning light interfaces. The Monitor module logic connection and block diagram are on the next page.

The Telco module includes a 3-pin connector for a Start and a Stop Pulse output for triggering a hybrid or other remote device at module on and off.

A 3-pin connector on the Timer Control module carries the remote timer reset logic. The Timer Control module logic connection and description are in the *Timer Module Remote Connection* section on page 23.

#### **Monitor Module Logic**

There is one 8-pin logic connector for the "hot mic" logic command outputs for the Control Room and Studio on-air warning lamp systems.

Each logic command output is isolated using a solid-state relay with a pair of normally open "dry-contacts." These *relay contacts* can switch external voltages of up to 60 volts at 350 mA for direct interface to most lamp control devices.

If an external five volt lamp relay is used, one side of the interface relay can be jumpered to +5 Volts (pins 2 and 6) or to Logic Ground (pins 1 and 5) to create an active high or active low output, respectively.

The simplified schematic on the next page shows the logic outputs for the Control Room and Studio warning lamp interface externally jumpered to yield an active high output from the relay.

When an active low logic output is needed on the Control Room, jumper pins 1 and 3 together and use pin 4 as the Control Room warning output. Jumper pins 5 and 7 together and use pin 8

Revision A • 3/99



when the Studio warning output requires an active low logic output.

**Note:** Jumpering the solid-state relay to either +5 Volts or Logic Ground defeats ground isolation between the console and the warning lamp interface.

\_\_\_\_\_

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### **Warning Lamp Connector Pin Definitions**

\_\_\_\_\_

PI	N SIGNAL	FUNCTION	
1	Logic Ground	Console logic ground	1
2	+5 Logic	+5 volt supply	
3	C/R Relay	Control Room Warning Lamp Interface "N/O relay contac	:t″
4	C/R Relay	Control Room Warning Lamp Interface "C relay contact"	
5	Logic Ground	Console logic ground	
6	+5 Logic	+5 volt supply	
7	Studio Relay	Studio Warning Lamp Interface "N/O relay contact"	
8	Studio Relay	Studio Warning Lamp Interface "C relay contact"	

### Simplified Schematic for the Warning Lamp Interface



#### **Note:** Do not use the solid-state relay "contacts" to directly switch the AC line voltage to a lamp.

# Quick Reference Guide to AirWave Digital Logic Input Module Connections

**Logic Settings Switch Definitions** 

(

A L R

+ +

+ +

Trim L

🔘 Trim R

•••

::

B L R

 - []
 A CR Mute

 w []
 B CR Mute

 w []
 A Studio Mute

 w []
 A Studio Mute

 w []
 B Studio Mute

 w []
 A Timor Reset

 w []
 B Timor Reset

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 A Studio Mute

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Logic Settings

□ A \\_\_\_\_\_\_B

#	Switch Name	ON Function (set to operator's left)	OFF Function (set to right)	
1	A CR Mute *	Input A mutes C/R speakers at module On	No monitor muting	
2	B CR Mute *	Input B mutes C/R speakers at module On	No monitor muting	
3	A Studio Mute *	Input A mutes studio spkrs. at module On	No monitor muting	
4	B Studio Mute *	Input B mutes studio spkrs. at module On	No monitor muting	
5	A Timer Reset +	Input A resets timer at module On	No timer reset	
6	B Timer Reset +	Input B resets timer at module On	No timer reset	
7	RCL Enable	Remote control logic is active	Logic inactive	
8	A/B RCL Set #	Logic active on input A	Logic active on input B	
9	Lamp Bypass	Off lamp turns on at module Off	Off lamp follows ready logic	
10	Cue Reset	Cue cancelled at module On	No cue reset at module On	
Not	٥٤.			

RCL Remote control logic

- \* Both inputs can mute either or both rooms.
- + Both inputs can reset the timer. Timer reset only occurs when Auto is active on the timer control module.
- # With the standard single logic connector, only one input (A or B) can be set for external logic. With the "B" logic interface option, switch 8 is not used since both inputs have logic. The left-hand connector carries the "A" logic, the right-hand connector carries the "B" logic.



### **AirWave Digital Logic Interface Glossary**

	REMOTE SIGNAL (connector pin #)	
12 24 11 23	START PULSE (pin 5)	Normally Open (N/O) relay co module On button is pressed connects to the Remote Star
10 22 9 21 8 20	STOP PULSE (pin 4)	Normally Open (N/O) relay co module Off button is pressed connects to the Remote Stop
7 19 6 18	COMMAND COMMON (pin 13)	The Common (C) relay conta outputs, connect Command logic on the pulse outputs, c
5 17 4 16 3 15	EXT. CONTROL IN (+) (pin 18)	Connecting +5 to +40 VDC to If the control inputs are isola from +5 Logic (jumper pin 18
2 14	ON (-) (pin 7)	From an external On switch. ignored if the module is alre
(Contact insertion	OFF (-) (pin 8)	From an external Off switch. ignored if the module is alre
end view)	COUGH (-) (pin 9)	From an external Cough swit switch is pressed, pulling this
	TALKBACK (-) (pin 20)	From an external Talkback sv assigned buses, for as along
	TALLYS	Tally outputs are N/O "dry co source up to 60 volts at 350 r
	OFF TALLY (pin 16)	While the module is Off, the to off (Logic Settings switch input logic while the module
	ON TALLY (pin 17)	While the module is On, the O
	LOGIC ACTIVE TALLY (pin 15)	Anytime the logic is enabled option installed and that inp
	TALLY COMMON (pin 14)	The "C" relay contact for the ( commoned together to grou the tallys use +6.3 volt, 40 m/ then the Tally Common can b
	READY (+) & (-) AUDIO RESET (+) & (-)	These complementary logic i activation.This can be done b by supplying +5 to +40 VDC
	READY (pins 21 & 24)	When activated while the mo module is Off (and Logic Sett illumination to indicate devic indicates the device is ready,
	AUDIO RESET (pins 19 & 22)	When activated while the mo if the module is already Off.
	+5 LOGIC (pins 6, 10, 11, 12)	Module logic voltage output likely termination pins to mir off when the Input logic is no
	LOGIC GND (pins 1, 2, 3)	Module logic ground. Pins 1 a extra ground connection.



#### FUNCTIONAL DESCRIPTION OF CONNECTION

contact output. A momentary "contact closure" of 220 ms is generated each time the d. The Common (C) relay contact is the Command Common output. Typically rt logic input on the peripheral device.

ontact output. A momentary "contact closure" of 220 ms is generated each time the d. The Common (C) relay contact is the Command Common output. Typically p or Pause logic input on the peripheral device.

In the start and Stop Pulse relays. For an active high logic on the pulse Common to the logic supply voltage on the peripheral device. For an active low connect this pin to logic ground on the peripheral device.

o this input enables the active low external control inputs (On, Off, Cough, Talkback). ated from other devices (e.g., on a remote mic control panel), the +VDC can come 8 to pin 6 on the Logic Connector).

Turns the module On from Off, generating a Start Pulse when pulled low. Input is ady On.

Turns the module Off from On, generating a Stop Pulse, when pulled low. Input is ady Off.

tch. The module audio is muted from all assigned buses for as long as the Cough s pin low.

witch. The module audio is routed to the Talkback bus, and muted from all other as the Talkback switch is pressed, pulling this pin low.

ntact" outputs. Typically used to drive indicator lamps, the outputs can sink or mA. The "C" contact for all the tally relays is the Tally Common output.

Off Tally output is connected to the Tally Common output if the Lamp Bypass is set # 9). If Lamp Bypass is on, then the Off Tally illumination is controlled by the Ready e is Off.

On Tally output is connected to Tally Common.

(Logic Settings switch # 7 is on and switch # 8 is true, or with the B Logic Interface out is active), the Logic Active Tally output is connected to Tally Common.

Off Tally, On Tally and Logic Active Tally relays. Typically, the tally lamps are Ind and Tally Common is connected to the lamp supply voltage (up to 60 volts). If A lamps, and are isolated from peripheral devices as in a remote mic control panel, be jumpered to +5 Logic.

inputs require +5 to +40 VDC on the (+) input and ground on the (-) input for by connecting an active high logic to the (+) input and grounding the (-) input, or to the (+) input and an active low logic to the (-) input.

odule is On, the module turns Off without generating a Stop Pulse. While the tings switch # 7 is On and # 9 is Off), the Ready logic controls the Off lamp ce status. Typically, lamp off indicates the peripheral is not ready to play, lamp on and a flashing lamp indicates the device has already played or is not cued.

odule is On, turns the module Off without generating a Stop Pulse. Input is ignored

source that can deliver up to 200 mA of current. Pins 6, 10 and 12 are opposite nimize jumper lengths. Pin 11 is an extra power connection pin. Voltage is switched of active, unless E1 and E2 are jumpered together.

and 2 are opposite likely termination pins to minimize jumper lengths. Pin 3 is an

# Quick Reference Guide to AirWave Digital Logic Mic Remote Control Connection Example

$\overline{\mathcal{O}}$	Logic Con	nector S	ignal	Tak	ole		
		PIN #	SIGN	AL		FUNCTION	
+ +		1	LOGIC	GN	D	Console logic ground	
+ +		2	LOGIC	GN	D	Console logic ground	
# #	12 24	3	LOGIC	GN	D	Console logic ground	
Trim	11 23	4	STOP	PUL	SE	Stop command output. "N/O	relay contact."
Traine D	10 22	5	STAR	T PU	LSE	Start command output."N/O	relay contact."
		6	+5 L0	GIC		5 volt source.	
	9 21	7	ON (-)			Remote On switch input (acti	ve low).
: :	8 20	8	OFF (	.) <sup>(</sup>		Remote Off switch input (acti	ve low).
:	7 19	9	COUG	, iH (-		Remote Cough switch input (	active low).
:	7 19	10	+510	GIC		5 volt source.	
<u> </u>	6 18	11	+510			5 volt source	
Mute Mute	5 17	17	-510			5 volt source	
Mute Reset		12				Start & Ston commands common	"C relay contact "
ible . Sel	4 16	10				Talk relays common connection "	Crelay contact.
pass at	3 15	14				langing active to the output "N/C	Crelay contact.
ngs	2 14	15		AC		Off to the automate (N) (O relation	Telay contact.
		16	OFFI	ALL		Off tally output. N/O relay co	ntact.
	1 13	17	ONTA	LLY		On tally output."N/O relay col	ntact."
	(Contact insertion	18	EXT.C	ON	ROL IN (+)	+VDC to enable external inputs O	n,Off,Cough, Talkback.
	end view)	19	AUDI	OR	ESET (-)	Remote Audio Off input (activ	ve low).
put	· · · ·	20	TALK	BAC	K (-)	Remote Talkback input (active	e low).
		21	READ	Y (-)		Remote Ready input (active lo	ow).
		22	AUDI	O RE	SET (+)	+VDC to enable Audio Reset func	tion (audio off control).
		23	spare			no connection	
		24	READ	Y (+	)	+VDC to enable the Ready function	on (Offlamp control).
ן ר		Notes:	+VDC	is b	etween +5 and	+40 VDC.	
			Outpu	ut re	lays can switcl	n voltages up to +60 VDC	
			<b>Bold</b> i	ndio	ates connection	on used in this example	
5							
	Typical Switch	Positions fo	or a CR		W. S.		
	Microphone	on the A In	put				
	with a single	logic inter	face				
.				Lo	gic Settings	Switch Definitions	
	On - Off			#	SWITCH	ON FUNCTION (to left)	OFF FUNCTION (to ria
				1	A CR Mute	Input A mutes C/R speakers at On	No monitor muting
			,	2	B CR Mute	Input B mutes C/R speakers at On	No monitor muting
		A Studio N	Auto	3	A Studio Mute	Input A mutes studio spkrs. at On	No monitor mutina
		R Studio N	Auto	4	B Studio Mute	Input B mutes studio sokrs. at On	No monitor mutina
	UT I	A Timer D	eset	5	A Timer Reset	Input A resets timer at On	No timer reset
	6	B Timer R	eset	6	B Timer Reset	Input B resets timer at On	No timer reset
		RCL Enabl	le	7	RCI Enable	Logic active (input set by switch 8)	Logic inactive
1.1.1			1997 - A. C. A. C. A.				Logicinactive



A/B RCL Sel **=** 9 10 Lamp Bypass **Cue Reset** 

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#	SWITCH	ON FUNCTION (to left)	OFF FUNCTION (to right)
1	A CR Mute	Input A mutes C/R speakers at On	No monitor muting
2	B CR Mute	Input B mutes C/R speakers at On	No monitor muting
3	A Studio Mute	Input A mutes studio spkrs. at On	No monitor muting
4	<b>B Studio Mute</b>	Input B mutes studio spkrs. at On	No monitor muting
5	A Timer Reset	Input A resets timer at On	No timer reset
6	<b>B</b> Timer Reset	Input B resets timer at On	No timer reset
7	RCL Enable	Logic active (input set by switch 8)	Logic inactive
8	A/B RCL Set *	Logic active on Input A	Logic active on Input B
9	Lamp Bypass	Off lamp follows module On/Off	Off lamp follows Ready
10	Cue Reset	Module On cancels cue function	No cue reset function

Logic Settings

Notes: RCL = Remote Control Logic

**Bold** indicates switch setting used in this example \* Setting ignored with B Logic Interface option installed

# Jumper pins 6 & 18 to active the On, Off, Cough and Talkback switch inputs

Jumper pins 2 & 14

to tie Tally Common

to Logic Ground





#### Simplified Schematic for Interfacing a **Remote Mic Control Panel**



\* Simplified schematic for the PR&E # 99-949-1 / 99-949-2 Guest Panels

# **Remote Microphone Control Panel Connection**

#### Wiring Diagram for a Remote Mic Control Panel



# Quick Reference Guide to AirWave Digital Logic Basic Logic Connection Example

	Logic Connector Signal Table		ignal Table		
		PIN #	SIGNAL	FUNCTION	
] <u>+</u> +		1	LOGIC GND	Console logic ground	
		2	LOGIC GND	Console logic ground	
÷ ÷	12 24	3	LOGIC GND	Console logic ground	
L R	11 23	4	STOP PULSE	Stop command output. "N/O relay contact."	
	10 22	5	START PULSE	Start command output. "N/O relay contact."	
n R		6	+5 LOGIC	5 volt source.	
24 	9 21	7	ON (-)	Remote On switch input (active low).	
	8 20	8	OFF (-)	Remote Off switch input (active low).	
	7 19	9	COUGH (-)	Remote Cough switch input (active low).	
		10	+5 LOGIC	5 volt source.	
<u>.</u>	6 18	11	+5 LOGIC	5 volt source.	
kuto	5 17	12	+5 LOGIC	5 volt source.	
	4 16	13	COMMAND COMMON	Start & Stop commands common. "C relay contact."	
		14	TALLY COMMON	Tally relays common connection. "C relay contact."	
	3 15	15	LOGIC ACTIVE TALLY	Logic active tally output. "N/O relay contact."	
	2 14	16	OFF TALLY	Off tally output."N/O relay contact."	
	1 13	17	ON TALLY	On tally output. "N/O relay contact."	
	-	18	EXT. CONTROL IN (+)	+VDC to enable external inputs On, Off, Cough, Talkback.	
(C	ontact insertion	19	AUDIO RESET (-)	Remote Audio Off input (active low).	
	end view)	20	TALKBACK (-)	Remote Talkback input (active low).	
t		21	READY (-)	Remote Ready input (active low).	
		22	AUDIO RESET (+)	+VDC to enable Audio Reset function (audio off control).	
		23	spare	no connection	
		24	READY (+)	+VDC to enable the Ready function (Off lamp control).	
		Notes:	+VDC is between +5 an	d +40 VDC.	
			Output relays can switc	h voltages up to +60 VDC	
			<b>Bold</b> indicates connecti	on used in this example	

#### Logic Outputs Start Pulse 5 ¥‡श Stop Pulse 4 Relay Command Common 13 Logic Active Tally 15 Logic Relay **Off Tally** 16 xto-isolat Relay **Module Internal** 17 On Tally xto-isolai Relay Tally Common 14 6 +5 Logic V+12Do +5 Reg 10 +5 Logic 11 +5 Logic 12 +5 Logic Logic Ground 1 2 Logic Ground Input Ŧ 3 Logic Ground Logic Inputs Ext. Control In (+) 18 On (-) 7 Opto-isolator Off (-) 8 Opto-Isolator Cough (-) 9 Opto-Isolator Talkback (-) 20 22 Audio Reset (+) Opto-Isolator 19 Audio Reset (-) Ready (+) 24 Opto-Isolator 21 Ready (-)

#### **Typical Switch Positions for a** Peripheral Device on the A Input with a single logic interface

On - Off

2

ω

**\* • • • • • • •** 4 5 6 7 8 9 10

# **Logic Settings Switch Definitions**

	#	SWITCH
	1	A CR Mute
R CD Mute	2	B CR Mute
A Studio Mute	3	A Studio Mute
B Studio Mute	4	<b>B</b> Studio Mute
A Timer Reset	5	A Timer Reset
<b>B</b> Timer Reset	6	<b>B</b> Timer Reset
RCL Enable	7	RCL Enable
A/B RCL Sel	8	A/B RCL Set *
Lamp Bypass	9	Lamp Bypass
Cue Reset	10	Cue Reset

#### **ON FUNCTION (to left) OFF FUNCTION (to right)** Input A mutes C/R speakers at On No monitor muting Input B mutes C/R speakers at On No monitor muting lute Input A mutes studio spkrs. at On No monitor muting No monitor muting lute Input B mutes studio spkrs. at On Input A resets timer at On No timer reset eset Input B resets timer at On No timer reset eset Logic active (input set by switch 8) Logic inactive Logic active on input A Logic active on input B >t \*

Logic Settings

Notes: RCL = Remote Control Logic **Bold** indicates switch setting used in this example

\* Setting ignored with B Logic Interface option installed

Off lamp follows ready

No cue reset function

Off lamp follows module On/Off

Module On cancels cue function



Cue

0

0 -

5 —

10 ----

15 -

20-

30----

40 ----

50 ----

70 —

00-



#### Simplified Schematic for Interfacing the Denon DN-951/961 CD Player



# **Basic Peripheral Device** Connection

#### Logic Wiring Diagram for Denon DN-951/961

# Quick Reference Guide to AirWave Digital Logic Complex Logic Connection Example

	Logic Conn	ector S	Signal Table	
		PIN #	SIGNAL	FUNCTION
· · · · · · · · ·		1	LOGIC GND	Console logic ground
	13 24	2	LOGIC GND	Console logic ground
		3	LOGIC GND	Console logic ground
	11 23	4	STOP PULSE	Stop command output. "N/O relay contact."
© 11111 E	10 22	5	START PULSE	Start command output. "N/O relay contact."
	9 21	6	+5 LOGIC	5 volt source.
		7	ON (-)	Remote On switch input (active low).
	8 20	8	OFF (-)	Remote Off switch input (active low).
	7 19	9	COUGH (-)	Remote Cough switch input (active low).
	6 18	10	+5 LOGIC	5 volt source.
		11	+5 LOGIC	5 volt source.
C A CK Mute     B CR Mute     A Studio Mute	5 17	12	+5 LOGIC	5 volt source.
A Timer Reset	4 16	13	COMMAND COMMON	Start & Stop commands common."C relay contact."
O AB RCL Sel     O Lamp Bypase	3 15	14	TALLY COMMON	Tally relays common connection."C relay contact."
Logic Settings		15	LOGIC ACTIVE TALLY	Logic active tally output."N/O relay contact."
	2 14	16	OFFTALLY	Off tally output. "N/O relay contact."
	1 13	17	ON TALLY	On tally output."N/O relay contact."
	(Contact insertion	18	EXT. CONTROL IN (+)	+VDC to enable external inputs On, Off, Cough, Talkback.
	end view)	19	AUDIO RESET (-)	Remote Audio Off input (active low).
<b>₩</b> B		20	TALKBACK (-)	Remote Talkback input (active low).
Input		21	READY (-)	Remote Ready input (active low).
		22	AUDIO RESET (+)	+VDC to enable Audio Reset function (audio off control).
Pgm-1		23	spare	no connection
Pgm-2		24	READY (+)	+VDC to enable the Ready function (Off lamp control).
		Notes:	+VDC is between +5 an	d +40 VDC.
Pgm-3			Output relays can swite	ch voltages up to +60 VDC
Off-			Bold indicates connecti	ion used in this example



**Typical Switch Positions for a** 

# Peripheral Device on the A Input with a single logic interface

A CR Mute

B CR Mute

A Studio Mute

**B Studio Mute** 

A Timer Reset

**B** Timer Reset

**RCL Enable** 

A/B RCL Sel

**Cue Reset** 

Logic Settings

Lamp Bypass

On - Off

2

3

4

5

9

7 **60** 

9

10

# **Logic Settings Switch Definitions**

#	SWITCH	ON FUNCTION (to left)	<b>OFF FUNCTION (to right)</b>
1	A CR Mute	Input A mutes C/R speakers at On	No monitor muting
2	B CR Mute	Input B mutes C/R speakers at On	No monitor muting
3	A Studio Mute	Input A mutes studio spkrs. at On	No monitor muting
4	<b>B Studio Mute</b>	Input B mutes studio spkrs. at On	No monitor muting
5	A Timer Reset	Input A resets timer at On	No timer reset
6	<b>B</b> Timer Reset	Input B resets timer at On	No timer reset
7	RCL Enable	Logic Active (input set by switch 8)	Logic inactive
8	A/B RCL Set *	Logic active on Input A	Logic active on input B
9	Lamp Bypass	Off lamp follows module On/Off	Off lamp follows Ready
10	Cue Reset	Module On cancels cue function	No cue reset function

Notes: RCL = Remote Control Logic

**Bold** indicates switch setting used in this example \* Setting ignored with B Logic Interface option installed

Jumper Pin 6 and	
Pin 18 to enable the	
remote On input	



-

-



0

Line

Cue

a

0

5 -

10 -

15 ----

20 -

30-

40 —

50 —

70-----



# **Complex Peripheral Device**

#### Logic Wiring Diagram for Enco DADpro

Jun anc acti REA	nper I pin Ivate NDY	Pin 10 to Pin 22 12 to Pin 24 to AUDIO RESET and functions.	ENCO <i>PIN</i>	37-PIN CONNECTOR SIGNAL
Pin 21		Stop Pulse	7	INPUT 1
		Start Pulse	8	INPUT 0
Pin 19	_	Audio Reset (-)	16	RELAY 2 (N/O)
			17	RELAY 1 (C)
		On (-)	19	RELAY 0 (N/O)
			26	INPUT 1 (C)
			27	INPUT 0 (C)
Pin 13			34	RELAY 2 (C)
] [		Keauy (-)	36	RELAY 1 (N/O)
		Logic Ground	37	RELAY O (C)



# Module Connections

Each module's connections are covered on a separate page in this section.

# MICROPHONE PREAMPLIFIER MODULE CONNECTION

There are five 3-pin microphone input connectors on the Microphone preamplifier module. Connect only low impedance, balanced, dynamic or condenser microphones, with nominal mic output levels of -70 to -30 dBu, to these inputs.

Each input connects to a separate mic preamp driving its own line-level balanced analog output connector. The 6-pin output connectors are wired in parallel using the standard pin-out sequence.

The Preamp output signal level is +4 dBu. The outputs are normally jumpered to an analog Input module's A or B input using a short patch cable. Alternatively, the Preamp output can be routed through external patching and/or mic processing gear before feeding an Input module with an Analog SIM installed.

See Chapter 3 *Microphone Preamplifier Module* for a feature description of the Microphone Preamp module.





(Connectors shown from wire insertion end)



# Alternative Connection: Mic Preamp to an external line level processor and then to an Input module.





# Mic Preamp Module Connectors

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## INPUT MODULE CONNECTION

Three connectors come standard on each Input module: two 6-pin audio input connectors and one 24-pin logic interface connector. The logic connector is DIP switch set for use with either the A or B input. An optional B Logic Interface card (PR&E # 99-1003) can be installed to provide separate A and B logic control.

The A and B audio inputs support either analog or digital signals, depending upon the type of Input SIM (Single In-line Module) installed. For analog audio, an Analog Input SIM (PR&E # 99-1001) is installed. It accepts signals from -10 dBu to +4 dBu, balanced or unbalanced. With a Digital Input SIM (PR&E # 99-1002) installed, the module accepts AES-3 or S/PDIF inputs.

The faceplate Trim L and Trim R controls set the input reference level when an Analog SIM is installed.

**Note:** The two controls are not active when a Digital SIM is installed.

Refer back to page 8 for connection information on using unbalanced analog or digital devices with an Input module.

Typical logic connections are shown on fold-out pages 14, 15 and 16. See Chapter 3 *Operation* for a description of the logic functions and audio controls on the module.



(wire insertion end view)

# **Digital Input Signals**

High (+)	3	6	no connection
Low (-)	2	5	no connection
Shield	1	4	no connection

(wire insertion end view)



The Input module connectors, Logic Settings switches and Input Trim Controls are hidden under the meter panel in normal operation.



(wire insertion end view)

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# **TELCO MODULE CONNECTION**

There are three 6-pin connectors and one 3-pin connector on this module.

The top 6-pin connector (*Hybrid*) connects the audio from the telephone hybrid to the left-hand pins (1, 2, 3) and the mix-minus audio returning to the hybrid on the right-hand pins (4, 5, 6).

The two other 6-pin connectors (*To Tape* and *Aux*) carry identical two-channel connections (caller only on the left and the mix-minus return feed to the caller on the right) for a recording device and for an external monitor.

To monitor the second optional Telco module (Telco 2) in the Studio, the Telco 2 Aux output must be jumpered to an *Ext. Input* on the Monitor module. Refer to the illustration on page 2 for Telco 2's mainframe position.

The 3-pin logic connector carries the Start and Stop logic commands for controlling a Hybrid. Both Start and Stop use a single common connection. See Chapter 3 *Telco Input/Output Module* for a feature description of the controls and Logic Settings switches.







Note: The Start Pulse is triggered by the Telco Module On command. The Stop Pulse is triggered by the Module Off command. Each pulse width is 220 ms in length.

# Typical Single Telco Module Hybrid and Recorder Connection Telco Input/Output Module



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# **OUTPUT MODULE CONNECTION**

The analog program bus outputs (Pgm-1, Pgm-2 and Pgm-3) use the AirWave standard 6-pin analog stereo pinout sequence. The digital outputs for Pgm-1, Pgm-2 and Pgm-3 use a 3-pin AMP MOD IV connector. The two analog mono outputs (Main and Aux) are combined onto a single 6-pin connector.

Pgm-1 Main is the main on-air analog output signal converted from the Program-1 digital bus. The Pgm-1 Monitor output jumpers to the Monitor module to provide the Program-1 bus monitor signal. The Pgm-1 Aux output is an additional isolated output.

The Pgm-2 Main and Aux outputs are the balanced analog outputs of the Program-2 bus. The Pgm-3 output is the balanced output of the Program-3 bus.

The left-hand pins (1, 2, 3) on the Mono connector carry the Main Mono audio output. The right-hand pins (4, 5, 6)carry an isolated Aux Mono audio output.

See Chapter 3 *Operation, Output Amplifier Module* for a functional description of the faceplate controls.

Two circuit board switches set the style of metering used and whether the Fader Start function is active. Fader Start allows the fader movement to automatically control module on and off. When the fader is moved from full-off the module is turned on. When the fader is moved back to fulloff the module turns off. DS1, switch 1 enables/disables the Fader Start function. DS1, switch 2 sets the type of metering between VU (Volume Unit, USA standard) and PPM (Peak Program, European standard).



# Main Outputs: Pgm-1, Pgm-2, Pgm-3 Monitor Output: Pgm-1











Output Module Connectors

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# **MONITOR MODULE CONNECTION**

Ten 6-pin connectors, using the AirWave Digital standard audio pin-out sequence, are on this module. The 3-pin *Cue Spkr* output is pre-wired to the Cue Speaker. Two direct (fixed level, non-muting) outputs are available: *C/R Direct* follows the control room monitor selector and *Studio Direct* follows the studio selector. These can drive guest headphone amplifiers.

The *Cntrl Rm Main* output feeds the amplifier for the control room monitor speakers. This output is controlled by the control room monitor level control and the control room mute logic. The *Cntrl Rm H/P* output may be used to drive an outboard headphone amplifier. This output is controlled by the control room headphone level control.

The *Studio Main* output feeds the amplifier for the studio monitor speakers. The *Studio H/P* output may be used to drive an outboard headphone amplifier having level control. The Studio Main output is level controlled by the studio monitor control and muted by the studio mute logic coming from the Input modules.





The 8-pin *C/R & Studio Warning* connector drives the appropriate warning/On-Air light controller through solid-state relay contacts. See pages 11 and 12 for additional module logic connection information.

The Pgm-1 input is connected to the Output module's Pgm-1 Monitor output using the supplied jumper cable. The other three External inputs can come from any +4 dBu balanced sources.

See Chapter 3 *Monitor Module* for functional descriptions and operational information.

Cue Speaker output



<sup>(</sup>wire insertion end view on all connector drawings)

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# REMOTE LINE SELECTOR (RLS) MODULE CONNECTION

(FOR ANALOG AND DIGITAL VERSIONS)

Both RLS versions use nine 6-pin connectors. On the analog version they follow the standard stereo audio pinout sequence. On the digital version, the digital input and output signals connect to pins 1, 2 and 3 only.

The digital RLS inputs are designed for AES/EBU (also referred to as AES-3) signals, although the can also handle most S/PDIF signals. The digital outputs are AES/EBU-compatible.

**Note:** AES/EBU outputs cannot directly connect to an S/PDIF input. A digital signal convertor must be used.

The analog RLS inputs can be any balanced or unbalanced line-level devices with reference levels of -10 dBu to +4 dBu. The analog RLS outputs are at the same reference level as the inputs (-10 dBu up to +4 dBu). The RLS outputs are typically connected to an Input module or a recording device. Refer back to page 8 for unbalanced device connection information.

**Note:** There are no level adjustments on the RLS module, therefore all analog input sources must use the same reference level. The RLS is an active device, therefore, the inputs and outputs *cannot* be swapped to make a 2 x 7 device.

The Remote Line Selector module's buttons are spaced so that a Brother P-Touch<sup>™</sup> or similar labelling machine can be used to identify the input sources. The lines next to each RLS button are spaced 1/2" [12.70 mm] apart so that either 3/8" [9.525 mm] or 1/2" [12.70 mm] label tape with two lines of type can be used.

See Chapter 3 *Remote Line Selector (RLS) Module* for more operational information.

# Analog ■ Analog ■ Digital □ Digital

Identifying the RLS Type



# **Analog RLS Inputs & Outputs**



# **Digital RLS Inputs & Outputs**



(wire insertion end view on both connector drawings)



# Remote Line Selector Module Connectors



# TIMER MODULE REMOTE CONNECTION

There are two connectors on the Timer module. The 8pin connector is pre-wired to the internal Clock/Timer Assembly. A 3-pin connector is available for resetting and starting a remote timer.

Two normally-open "relay contacts" are used to connect to the Timer. Typically the relay contacts connect to the reset and ground connections on the timer as shown in the examples below. See Chapter 3 *Timer Control Module* for more information.



Connectors

# **Remote Timer Reset**





	PIN	SIGNAL	FUNCTION
	1	Logic GND	Logic ground
	2	+12 D	+12 volt supply
	3	Start	Start command
	4	Stop	Stop command
	5	Reset	Reset command
5	6	Hold	Hold command
	7	spare	
	8	spare	

(wire insertion end view on all connector drawings)

# **Typical Timer Reset Connections**

Connection When Timer Resets and Auto Starts With a Single Reset Pulse



#### **Connection When Timer Has Separate Reset and Start Logic Inputs**



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# Operation



Let the operational functions for each module and component in the AirWave Digital console is covered in this chapter.

# Input Modules

AirWave Digital has six types of input modules available: Microphone Preamplifier, analog or digital Input, Telco Input/Output and analog or digital Remote Line Selector (RLS).

Any combination of Input, Microphone Preamp and RLS modules may be installed into the Input module positions in the mainframe. Up to two Telco modules can be installed in their dedicated mainframe positions (immediately to the left of the Monitor module), although any other Input module can also be installed into these positions. The RLS position (between the Monitor and Output modules) can only have an RLS or Microphone Preamp module, or a tape remote or other custom panel installed in its position.

# MICROPHONE PREAMPLIFIER MODULE

The Microphone Preamplifier module amplifies from one to five low-level microphone signals to line-level. The +4 dBu output of each preamplifier can be jumpered directly to an Input module, an analog RLS, routed to a patch bay or connected to an external line-level signal processor.

The module contains five high-performance transformerless microphone preamplifiers with a

board-mounted DIP switch (DS1) for switching phantom power to any input. In the illustration inputs 2 and 4 are shown switched on.

Five faceplate-accessible gain trim controls set the preamp gain as required for the application.

Multiple Microphone Preamplifier modules may be used in the AirWave Digital mainframe.





### **ANALOG OR DIGITAL INPUT MODULE**

The Analog version controls preamplified microphones or analog line-level sources on both inputs. The digital version controls AES-3 or S/PDIF digital sources on both inputs. Input modules can be reconfigured in the field by changing the plug-in SIM card. The functional differences for the digital version are listed within brackets.

**A/B Inputs** Two balanced analog stereo linelevel inputs (A & B). [Two differential AES-3 compatible inputs on connector pins 1, 2, 3 only]

**Logic Connector(s)** Connects a mic remote control panel or a peripheral device for remote control of both the device and the module. Refer to the Input Module Connections Quick Reference (page 13 of the Installation chapter) for more information on the control functions. An optional B Logic Interface can be added for separate logic control on each input.

**A/B Input Selector** Selects the active input (A or B). The button is lit when the B input is selected. Changing inputs while the module is On turns the module Off.

**Off-Line** When active (button lit), the pre-fader and pre-On/Off audio is sent to the Telco module's off-line telephone foldback bus.

**Fader** 100 mm level control. Set the fader to the reference line (-12 dB) to achieve 0 VU on the program output meters with a nominal +4 dBu analog input signal (and properly adjusted input level trimpots). [Set the control to nominal, -12 dB to provide unity gain of digital input signals]

Yellow Off Button Turns the module off, removing the module's audio from all program buses. May also turn off Cue and initiate the logic control commands Stop Pulse and Off Tally following the Logic Settings switch positions.



Input

Pam-1

Pgm-2

Pgm-3 Off-Line

Cue

20

30

40

50

**Input Level Trimpots** Individual gain adjustment of the module's left and right channels (post A/B selection). [Not active with a digital SIM installed]

**Logic Settings switches** Sets the module's logic control functions for the A and B inputs. When the B Logic Interface is installed, the A/B RCL Set Switch is not active. Refer to the Input Module Connections Quick Reference (page 13 of the Installation chapter) for more information on the switch functions.

**Pgm-1, Pgm-2, Pgm-3** Assigns the module to any combination of the Program 1, Program 2 and Program 3 buses. The buttons are lit when assigned to a bus.

**Cue** Sends the pre-fader audio to the console's Cue speaker and to the console operator's headphones. The button is lit while Cue is active.



**Red On Button** *Turns the module on, applying the module's audio to the selected program buses. It may also initiate logic control commands* Start Pulse, Timer Reset, On Tally, Cue Off *and mute the control room or studio speakers (and turn on the appropriate warning lamp) following the Logic Settings switch positions.* 




#### **TELCO INPUT/OUTPUT MODULE**

The optional Telco Input/Output module interfaces a telephone hybrid with the console. The module also provides a host/caller recorder connection. One or two Telco modules may be installed.

Hybrid From connects the caller audio from the telephone hybrid and To sends the selected console mix-minus audio back to the hybrid.

**Logic Output** A Start Pulse and a Stop Pulse is available for hybrid control. Each is a solid-state relay tied to a single isolated common.

Logic Settings Cue and Timer. when set to the left, reset the Cue function and/or the Timer reset at module On. Tape Feed is only active when two Telco modules are installed. It sets how the other caller's voice gets mixed on this module's To Tape and Aux outputs. When set to the left, both callers are mixed together on the left channel. When set to the right, the other caller is mixed with the right channel mix-minus audio.

Pgm-1, Pgm-2, Pgm-3 When lit and the module is On, assigns the caller audio to the Pgm-1, Pgm-2 or Pgm-3 buses and assigns the associated program mix-minus feed to the caller. When two Telco modules are installed both will have the same setting.

**Cue** When lit sends the pre-fader, pre-On/Off audio to the console-mounted Cue speaker and to the console operator's headphones.

Red On Button Turns the module On. applying the caller's audio to the selected program bus. The caller Feed is also switched to the selected Program bus mix-minus. When the Timer reset switch is set to the left, the timer is reset. When the Cue reset switch is set to the left, and the Cue is on. the Cue function for this module is turned off.



Auto

Feed

Pam-1

Pgm-2

Pgm-3

Off-

Line

Cue

15

20 30 40

œ

Telco

To Tape/Aux To Tape connects the caller audio to the left channel, and the mix-minus audio (either Off-line or the Pgm assignment mix-minus) to the right channel of a call recorder. These same signals are available on the Aux connector. With two Telco modules installed, the left-hand module's Aux output can be jumpered to an External In on the Monitor module for separate Telco 2 tape feed monitoring.

From Hybrid Gain Trim Sets the level of the incoming caller audio from the hybrid. Can be from  $-10 \, dBu \, up$  to  $+4 \, dBu$ .

Autofeed When lit, the module performs automatic switching as described under Telco Operation on the next page. When unlit, the return mix-minus feed is manually selected. When two Telco modules are installed both will have the same setting.

**Off-Line** When lit sends the Off-Line mix to the caller. When two Telco modules are installed both will have the same setting.

Fader 100 mm level control. Set the fader at the reference line (-12 dB) to achieve 0 VU on the program output meters with a properly adjusted hybrid input level.



Yellow Off Button Turns the module Off. removing the caller's audio from the selected program bus and changing the caller Feed to the Off-Line bus when Autofeed is active. When the Cue reset switch is set to the left, and the Cue is on, the Cue function for this module is turned off.

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#### **TELCO OPERATION**

The first Telco module (Telco 1) is always installed to the left side of the Monitor Module. A second Telco module (Telco 2) can be installed next to Telco 1.

When two Telco modules are installed, the two modules must track certain switch settings to ensure the correct mix-minus is always sent back to the two callers. Thus the Program bus select, Offline select and Autofeed buttons on the two modules are automatically linked together so that changing any setting on either module affects both modules.

There are two main operational modes for the Telco module(s): Manual and Autofeed.

#### **Manual Mode**

The **Autofeed** button is unlit. Only one Feed source can be selected (Off-Line, Pgm-1, Pgm-2, Pgm-3).

When Off-Line is selected, the caller Feed is the Off-Line mix bus regardless of the Telco module's on/off status. The caller is not assigned to any program bus, thus the caller does *not* go on-air if the module is turned On (typically this would only be done to activate the Start Pulse logic output at module On).

When a Program bus is manually selected, the caller Feed is that Pgm assignment's mix-minus, regardless of the module's on/off status. If the module was already On, selecting the program bus adds the caller voice to that bus. Turning the module Off removes the caller from the program bus but will not change the caller Feed.

#### **Autofeed Mode**

The red **Autofeed** button is lit. Any one Program bus can be selected. When the module is On, the caller Feed is that program bus assignment's mix-minus. When the module is turned Off, the caller Feed automatically changes to the Off-Line bus and the Off-line button is lit. The selected Pgm button winks to indicate the assigned program bus. If no bus is yet assigned, the three Pgm buttons **flash together** to indicate no bus is selected and the caller will *not* go on-air when the module is turned on.

#### AirWave Digital Telco Module Configuration





#### **REMOTE LINE SELECTOR (RLS) MODULE — ANALOG OR DIGITAL VERSION**

Each RLS module version (stereo analog or AES-3 digital) contains two electronic switches which share seven common inputs to create a pair of 7 x 2 switchers. The seven sources are independently selectable between the two outputs. There are no signal level trim adjustments on this module. The functional differences of the digital version are within the brackets.



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# **Output Module**

The Output module has the DACs (Digital-to-Analog Converters) for the analog signals (Pgm-1, Pgm-2, Pgm-3, Cue and Telco Mix-Minus) and the line output amplifiers for the three stereo analog Program buses (Pgm-1, Pgm-2 and Pgm-3) and the two Mono outputs (Main and Aux). It also has the output drivers for the three digital Program outputs. Operator selection of the Mono source and the right-hand meter is also on this module.

**Pgm-1 Main, Monitor, Aux** *Main* is the onair analog Program 1 balanced stereo output. The *Monitor* output is jumpered, using the supplied cable, to the Monitor module. The **Aux** output is a resistively-isolated output.

**Mono** The **Main** Mono output (pins 1, 2, 3) and a resistively-isolated **Auxiliary** Mono output (pins 4, 5, 6) are on a single connector. Both are analog outputs.

**Pgm-1, Pgm-2, Pgm-3** The differential (transformer-coupled) AES/EBU digital outputs for the three program buses.

**Cue** A momentary button to route the Cue bus to the right-hand level meters, overriding the Pgm-2 or Pgm-3 level indication while the button is held. Analog Pgm 1 Main Pgm 1 Main Pgm 1 Main Pgm 1 Main Pgm 2 Main

**Pgm-2 Main and Aux, Pgm-3 Main** *The analog outputs (balanced stereo) of the Program-2 and Program-3 buses.* 

Meter Panel Latch opening.

**Pgm-1, Pgm-2, Pgm-3** Selects the monaural analog output source. Only one source (Program-1, Program-2 or Program-3) can be selected. The selected analog stereo source is then resistivelysummed to mono before being amplified for the active balanced **Mono** outputs.

**Pgm-2/Pgm-3 Meter Select** When lit indicates that the right-hand meter is displaying the Program-3 output levels. When unlit indicates the right-hand meters are displaying the Program-2 output levels.

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# Monitor Module

The Monitor module contains the monitor source selectors, monitor control and Talkback facilities for the control room and one studio.

**Cue Spkr** *Cue/Talk bus amplifier output. Prewired to the meter panel Cue Speaker.* 

**Cntrl Rm** The Control Room volume controlled outputs. **Main** connects to an external amplifier for the Control Room speakers. **H/P** connects to an external headphone amplifier.

C/R & Studio Warning Logic output to the Control Room and Studio warning light interfaces.

**Talkback Mic Gain Trim** Sets the level of the Talkback mic into the studio outputs.

**Talkback Mic** Allows communication to the studio while the **Talkback** button is pressed.

**Monitor** Controls the level of the **Studio Main** output.

**Talkback** Sends the Talkback mic to the Studio Main and H/P outputs while pressed.

Cue Controls the level of the Cue Spkr output.

**Headphone** Controls the volume of the headphone audio sent to the **headphone jack** and to the **Cntrl Rm H/P** output.

Monitor Controls the volume of the Cntrl Rm Main output.

**Headphone Jack** Low- or high-impedance stereo headphones can be plugged into this jack. To prevent headphone or hearing damage, always turn the **Headphone** control fully counterclockwise before plugging in headphones.



**Ext in** External line level inputs that feed the top three buttons on each Source Selector. The **Pgm-1** input comes from the Output module, using the supplied cable, to feed the Pgm-1 monitor selector button.

**Studio** The selected outputs from the Studio Monitor Source Selector. **Main** connects to an external amplifier for the Studio monitor speakers. **H/P** connects to an external headphone amplifier for the Studio headphones.

**Studio Direct** Fixed volume output of the Studio Source Selector. Note that Talkback is not in this output.

**C/R Direct** Fixed volume output of the Control Room Monitor Source Selector.

#### **Studio Monitor Source Selector**

Selects the audio sent to the Studio outputs from the three external audio inputs, **Pgm-1**, **Pgm-2**, **Pgm-3** and the **Telco 1 Mix** (which is the Telco 1's mix-minus on one channel with the Telco 1 caller on the other channel). Multiple sources can be selected for simultaneous monitoring.

C/R Monitor Source Selector Selects the audio for the control room outputs and the headphone jack from the three external audio inputs, Pgm-1, Pgm-2, Pgm-3 and the Telco 1 Mix (which is the Telco 1's mixminus on one channel with the Telco 1 caller on the other channel). Multiple sources can be selected for simultaneous monitoring.



Control Room

Headphone

Pgm-1

Pam-2

Pgm-3

Telco Mix



# Timer Control Module

The Timer Control module is pre-wired to the Clock/Timer assembly in the meter panel. The Timer can be manually controlled using the Timer Control module buttons. When the Auto function is active the Timer is automatically controlled through the Timer reset control logic from the Input modules.

<b>Remote Timer Reset</b> Logic output to reset a remote timer.	Remote · Timer Reset · · · · · · · · · · · · · · · · · · ·	<b>Timer</b> Supplies power and logic control to the clock/timer.
Meter Panel Latch opening.		
<b>Reset</b> Resets the timer to 00:00.00. If the timer was already counting, the timer will then continue to count up from 00:00.00. Reset pressed while the timer is stopped simply returns the time display to 00:00.00. <b>Start</b> Immediately starts the timer from the displayed time.	Auto	<ul> <li>Auto When Active (lit), the timer automatically resets to 00:00.00 and immediately starts counting whenever an Input module, with its timer reset function enabled, is turned On. When the Auto button is not lit, the timer is disabled from automatic Input module control.</li> <li>Hold When pressed and held, stops the timer's display to show the elapsed time as the timer continues to run. Releasing Hold jumps the time display to the current run time.</li> <li>Stop Immediately stops the timer, leaving the</li> </ul>
	0	stopped time displayed.



### Meter Panel

The meter panel holds the Clock/Timer assembly, the two sets of bargraph level meters and the Cue/Talkback speaker. The clock has no external controls. Clock time setting requires the use of the Clock Setting Magnet Tool (supplied in the Tool Kit) when the clock is set for master mode. In slave mode, where clock timing is derived from an ESE time code signal, the clock does not need to be set. See the section in Chapter 2, *Installation, Setting the Clock*, for information on setting the time.



The electronic meter movements have no individual meter calibrations or alignments. The meters use IEEE standard 152-1991 (standard audio program level measurement). When set for PPM display mode, via the Output module DIP switch, the PPM indications will light and a +4 dBu sine wave output signal will display at -8 on the PPM scale. When set for displayingVU, theVU indications will light and a +4 dBu sine wave output will display at 0 on the VU scale. Each of these settings corresponds to -20 dBFS (decibels below Full Scale digital output).

The meters display the left channel audio output on the top row and the right channel audio on the bottom row of each meter. The right hand meter can momentarily show the Cue bus level by pressing the Cue button on the Output module. While this button is pressed the top row of LEDs show the Cue bus output level.

The Cue/Talkback speaker's impedance is 45 ohms with a 3-watt power-handling capacity. The speaker volume is controlled by the Cue volume control on the Monitor module. A 3-watt amplifier IC on the Monitor module drives the speaker. Refer to Chapter 5, *Maintenance & Alignment, Meter Panel Assembly* for speaker replacement procedures.



# Equipment Description

L his chapter has technical descriptions of the mainframe, each AirWave Digital module, the clock/timer assembly and the power supply.

#### MAINFRAME

The AirWave Digital mainframe consists of a welded all-steel bottom chassis with a hinged overbridge-style meter panel. The modules' metal faceplates complete the mainframe enclosure by fastening to the chassis through a knurled captive fastener at the top of the faceplate and a hex-head faceplate screw at the bottom.

Each circuit board has one keyed 96-pin goldplated Euroconnector that plugs into the motherboard from the top. The motherboard consists of two connectorized sections in the AirWave Digital-12 and three sections in the AirWave Digital-20. The motherboard sections fasten to formed metal supports on the bottom of the chassis. The steel motherboard supports run the width of the mainframe for rigidity.

To ensure high RFI shielding, all wiring shields ground directly to the chassis through the faceplate and knurled fastener right at the input connectors. A ground screw near the DC power cable entry point ties the mainframe chassis to the technical ground reference.

The ten-foot DC power cable is soldered to the right end of the right-hand motherboard section. A keyed connector fastens the power cable to the rack-mount AirWave Universal Power Supply.

#### **MICROPHONE PREAMP MODULE**

For this section refer to the three Microphone Preamplifier module schematic pages (92-961) in Chapter 6.

Each of the five balanced microphone inputs feed a SSM2017, a precision surface-mount microphone preamplifier IC. It unbalances and amplifies the mic signals up to -10 dBu. The preamp ICs are protected against switching transients and DC voltage surges by the Zener diodes, resistors and coupling capacitors found between the input connector and the preamp IC.

DIP switch DS1 has five switches to turn phantom power on or off to the five mic inputs. The switches ship from the factory set in the off position. Only those individual inputs that are powering condenser microphones should be set for phantom power on. The +45 volts is then coupled to the inputs via a pair of 6.81 k resistors.

Faceplate-accessible trimpots (RV1 - RV5) set the preamp gain for a nominal output signal level of +4 dBu.

TP1 - TP5 allow the internal nominal -10 dBu signal level to be monitored. Dual OP275 opamps boost and differentially balance the -10 dBu signals to +4 dBu at the mic preamp output.

6-pin output connectors simplify connection to Input modules, paralleling the left and right channels.

Polyswitch resettable fuses, F1 and F2, protect against board component short circuits. Once the over-current is removed, the fuses automatically reset. Test point TP6 is the -16 VDC check point. TP9 is the +16 VDC check point. TP8 is the phantom supply check point. The ground reference test point is TP7.

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#### **INPUT MODULE**

For this section refer to the two Input Module schematic pages (drawings 92-1004) and to the two SIM schematic pages (drawings 92-1001 and 92-1002) in Chapter 6.

#### Analog SIM

The two identical balanced inputs (A and B) connect directly to the SIM socket. With an Analog SIM (99-1001) installed, the stereo audio signals are unbalanced and amplified by OP275 dual differential opamps on the SIM card. Four single-pole single-throw (SPST) solid-state analog switches toggle between the two inputs according to the faceplate A/B button selection.

The selected stereo input is then routed through trimpots R59 and R60 (Trim R and Trim L). The outputs of the trimpots go through buffer/amplifier U4 before being converted into digital signals by U5, a single chip ADC (Analog-to-Digital Converter). The ADC chip output (SDATA\_SIM) is routed back to the Input PCA through the SIM socket.

#### **Digital SIM**

With a Digital SIM installed (99-1002), the AES/EBU input is coupled to an AES/EBU Receiver (U2) through an isolating transformer (T1) and the A/B selection relay (K1).

U2 converts the incoming AES/EBU signal into a serial data signal (SDATA) with a separate left/ right clock (FSYNC) and serial clock (SCLK). In normal operation, the SDATA signal is routed through an Asynchronous SRC (Sample Rate Converter), U4, to synchronize the incoming digital audio with the DSP (via the FS64 clock). The output, SRC\_DATA is then routed back to the Input module through the SIM socket as SDATA.

The SRC can be bypassed by physically jumpering E1 to E2. This switches which section of U1 is active. Normally the odd pins couple the signals through to the output while the even pins are in a tri-state mode (at a high impedance). With E1 jumpered to E2, the RX\_SDATA from AES/ EBU receiver U2 is connected directly to the Input module via the even pins of U1, while the odd pins are at a high impedance.

If valid digital audio is not received, or if there are excessive errors (e.g., loss of lock, parity errors, biphase encoding violation), an ERF (Error Flag) signal is sent back to the Input module where a NOR gate in U15 mutes the SDATA signal.

#### **Input Module**

Every Input module fader gets its reference voltages (both High and Low) from the DSP. Each fader's wiper output connects via a separate line to the DSP for individual channel level control.

The faceplate assignment switches (A/B select, bus assignment, Cue, Off-Line) are all on a single universal switch SIM. Each is a momentary SPST switch with an integral LED indicator. The switches connect directly to the gate array chip (FPGA, U14) while the LEDs on the switches are controlled by the FPGA through FET switches Q1 - Q4, Q13 and Q14.

The module's On/Off switches mount on a subassembly (PR&E # 95-969-1). Each switch is a momentary SPST with incandescent lamps controlled by the FPGA through FETs Q5 - Q12 and Q15. The FETs not only turn the lamps on or off, they also generate an AC-like voltage to increase lamp life over normal DC powering.

When the Cue or Off-Line function is active, prefader controlled audio is applied to the appropriate summing bus. When any Program select button is active, fader-controlled audio for that channel is then connected to the selected digital Program bus.

The ten-position Logic Settings DIP switch (DS1) is used to tell the FPGA whether logic control is to be active on the A or B input along with



what type of logic signals to use. Either the A or the B input can be selected to use the logic control features in the standard module. With the optional B Logic Interface (PR&E # 99-1003) installed, each input has its own logic control.

There are five logic control outputs and six logic control inputs on each logic interface (92-1004, page 2 of 2). All control inputs (U8 - U13) and outputs (U1 - U5) are optically coupled for isolation and to prevent ground loops. The control inputs are also current limited by U16 - U21 (LM317 regulators) so that any external logic level, from +5 to +40 VDC, can be accommodated.

Polyswitch resettable fuses, F1 - F4, protect the +12, +5, -16 and +16 VDC supply against short circuit damage by board problems.TP1,TP2,TP3 and TP4 are available for checking the +12, +5, +16 and -16 volt supplies after the poly fuses.

#### **TELCO INPUT/OUTPUT MODULE**

Refer to the two Telco Input/Output Module schematic pages (92-1005) in Chapter 6.

The Telco Input/Output module is an optional module. Up to two of the modules can be installed into one mainframe in dedicated positions next to the Monitor module.

A single Telco module must be installed in the first position to the left of the Monitor module. A second Telco module can be installed next to the first Telco module. This position automatically configures the second module as "Caller 2," while the first Telco module remains as "Caller 1."

Each Telco module handles interfacing one telephone hybrid. All of the caller mix-minus audio control and caller audio program assignment is built into the module.

The balanced From Hybrid input (shown on page 1 of the schematic) is unbalanced and gain controlled through the two halves of opamp U1. The hybrid input gain is set by faceplate trimpot, RV1 (FROM HYBRID GAIN TRIM). The output of the second half of the opamp connects to: U15 (an ADC, Analog-to-Digital Converter), to the left channel of the To Tape and Aux outputs (through buffer/balancing opamps U2, U9 and U10), and is coupled through the motherboard to the other Telco module (as CALLER\_OUT).

The ADC, U15, outputs digital data (SDATA) to the DSP through the motherboard connector. The digital audio data is handled as in the Input modules, being converted back into analog on the Output module as required for the Cue, mix-minus and analog program outputs.

The fader, like those on the Input modules, also connects directly to the DSP board, controlling the audio level in the digital domain.

The output assignment switchboard plugs into a SIM socket (see page 2 of the schematic). Each assignment switch is a momentary type with an LED indicator driven by FETs Q10 - Q15. The module On and Off switch assembly plugs into the main PCA. The two switches are momentary SPST with incandescent lamp illumination driven by FETs Q1 - Q9.

The To Hybrid audio output (U3, U13, U14) carries a sum of the Telco mix-minus (TEL1\_MM) and the caller's audio from the other Telco module (CALLER\_IN), if one is installed.

The Telco mix-minus audio (TEL1\_MM) comes from a DAC (Digital-to-Analog Converter) on the Output module. It is buffered by one-half of opamp U3 on the Telco module. In addition to going to the To Hybrid output, TEL1\_MM also goes to the right channel Tape/Aux output through U2, U11 and U12.

The CALLER\_IN audio (from the other Telco module) may also be summed with TEL1\_MM following the setting of a DIP switch. The DIP switch controls whether U5 switches CALLER\_IN to the left or to the right channel of the Tape/Aux/ Monitor outputs.



#### Tape / Aux Outputs

With one Telco module installed, the left channel output is just the caller. The right channel output is the caller mix-minus audio (TEL1\_MM), which is either the assigned program mix-minus (when a Pgm button is assigned on the module) or the Off-line mix audio (when Off-line is assigned). Typically, only the talent's voice is assigned to the Off-Line mix while recording callers off-air.

With two Telco modules installed, the Tape Feed switch (DS1, switch 3) becomes active. This switch sets how the caller audio from the other Telco module gets mixed into the Tape and Aux outputs on that module.

When the Tape Feed switch is set to the left, both callers are mixed together onto the left channel. When it is set to the right, the other caller gets mixed with the mix-minus audio (TEL1\_MM) on the right channel.

#### **Monitoring Caller 2**

Caller 2 can be monitored through the Cue bus or through the Telco 1 Mix. To monitor Caller 2 separately from Caller 1 in the Studio requires that an audio jumper be connected from the Aux output of the second Telco module to an External Input on the Monitor module.

#### **Auto-Feed**

When the Auto-Feed function is active, the module status (On or Off) affects the mix-minus switching. When the module is On, the selected Program mix-minus output is automatically sent to the caller. When the module is turned Off, the Off-line bus audio is automatically switched to the caller.

When Auto-Feed is not active, the selected source (Pgm-1, Pgm-2, Pgm-3 or Off-line) is sent to the caller when the module is both On and Off.

**Note:** With Off-Line manually selected, the caller will not go on-air when the Telco module is turned On since there is no Program bus assignment.

A front panel DIP switch sets cue, timer and record output options. When the Cue Reset switch is set to the right, the Cue function is turned off when the Telco module is turned On or Off. When the Timer Reset switch is set to the right, Telco module On resets the Timer.

The Tape Feed switch is only active when two Telco modules are installed. When set to the left, the CALLER\_IN audio (from the other Telco module) is mixed with the module's caller audio on the left To Tape output. When set to the right, the audio from the other Telco module is mixed with the mix-minus audio (TEL1\_MM) on the right To Tape output.

Polyswitch resettable fuses, F1, F2, F3 and F4, are used on the +12, +16, -16 and +5 VDC connections to protect against short circuit damage. TP4 (-16 volts), TP5 (+5 volts) and TP8 (+16 volts) allow the voltages to be checked after the fuses.

#### **MOTHERBOARD**

Two motherboard sections are used in the Air-Wave-12, while three are used in the AirWave-20. Each motherboard fastens to the bottom of the mainframe and plugs together using a Motherboard Interconnect jumper (95-974). The power supply cable is hard-wired to the right-hand motherboard section (schematic 92-1009).

#### **DSP BOARDS**

Two DSP (Digital Signal Processing) boards are used in the AirWave-12, while three are used in the AirWave-20. Each board plugs into the motherboard at a right angle from the modules and are fastened to the mainframe's inside rear frame.

There are no adjustments or controls on the DSP boards. Refer to the Motherboard schematics (92-1007, 92-1008 and 92-1009) in the following discussion. Because of the proprietary nature of the DSP boards, a schematic is not included.



The DSP is based on Motorola's 24-bit fixed point DSP integrated circuits. 24-bit data words provide 144 dB of dynamic range. The DSP operates at a nominal sample rate of 48 kHz with onboard crystal synchronization. The internal resolution of 56-bits provides 336 dB of computational dynamic range.

Two DSP options are available from the factory: 44.1 kHz internal sampling and/or external AES-11 reference.

The left hand DSP card (DSP 1) connects to the first eight Input module positions (see 92-1007, P12 for its connector pin-out) on both the AWD-12 and the AWD-20. Each of the first eight Input module positions connect their SDATA outputs, along with their switch outputs and fader wiper voltage, directly to the DSP board. When the Fader Start Logic option is enabled on the Output module, a control signal from the DSP (FADER\_ON) is used to turn on the module as the fader is moved from its full off position.

On the AWD-20, the next eight channels (inputs 9 - 16) connect to DSP 2, identical to DSP 1 except for its EPROM.

The right-hand DSP (DSP 3) handles the remaining four Input module positions for each size console and the two Telco positions (which may alternately have Input modules installed). This DSP also creates the main digital output (MIX\_SDATA) and the meter outputs (DISPLAY SERIAL DATA 1 and 2). See schematic 92-1009, P12 for pin out information for DSP 3.

Each DSP board is linked to the other(s) via a 6-conductor flex cable on the motherboard. Each board generates its own DSP Go and Fader High and Low reference signals. DSP 1 generates the system clocks and system reset signals.

#### **OUTPUT MODULE**

Refer to the six Output Amplifier module schematic pages (92-1006) in Chapter 6. The right-hand DSP board outputs the MIX\_SDATA digital data stream to the Output module FPGA (U9). The FPGA (see 92-1006, page 6 of 6) divides the individual data streams carried within the multiplexed data to form the cue and off-line buses (CUE/TEL\_STRMB), and the three individual program buses (PGM1\_STRMB, PGM2\_STRMB, PGM3\_STRMB) from this multiplexed input.

The various Program 1 outputs are on 92-1006, page 1 of 6. The PGM1\_STRMB (from the FPGA) drives U22, an AES/EBU transmitter, and U25, a DAC (Digital-to-Analog Converter).

The AES/EBU chip converts the serial data into an AES-3 compatible signal that is transformer (T1) coupled to the Pgm-1 digital output. There are no level adjustments on the digital outputs.

The DAC's left and right outputs are capacitively-coupled to the two buffers in U1. Output trim controls, RV2 and RV3, set the output level of the right and left channels, respectively, for a nominal +4 dBu. Output amplifiers U6, U7, U8 and U10 create the balanced Main and Aux outputs. The Aux output is resistor-isolated from the Main output. The Pgm-1 Monitor output is connected (via the supplied patch cord) to the Pgm-1 monitor selector input on the Monitor module.

The Program 2 output is on page 2 of the schematic. It is identical to the Program 1 output without the additional Monitor output (the monitoring connection is done via the motherboard to the Monitor module).

The Program 3 output is on page 3 of the schematic. It is identical to the Program 2 output, except it does not have an Aux output.

The two Mono outputs (Main and Aux) are selected from among the three program buses by U36, a three-input analog switch. The left and right channel inputs come from the DAC buffer outputs on each program amplifier. U36 is controlled by the three faceplate program select switches. The



switches are on a SIM card that plug into the SIM socket (on page 5 of the schematic).

The output of U36 (an analog switch) is buffered and trimmed by U5 and balanced by U19 and U21 to create the Main Mono output. RV1 sets the output level to +4 dBu. The Aux Mono output is resistor-isolated from the Main output.

A DAC (U28) converts the CUE/TEL\_STRMB output from the FPGA into the analog Cue and Telco mix-minus signals. Both halves of U4 buffer these signals. The Cue signal goes to the Monitor module while the Telco mix-minus signal goes to the Telco module(s).

The Output module also has a board-mounted DIP switch (DS1) that sets whether the global Fader Start Enable function is on or off and whether the meters display VU or PPM.

Four polyswitch resettable fuses (F1, F2, F3 and F4) protect the supply against short circuit damage. TP9, TP10, TP12 and TP16 are used to check the +16, -16, +5 and +12 volt supplies, respectively.

#### **MONITOR MODULE**

The Monitor module is a double-width module with two independent circuit boards plugging into two motherboard positions. Refer to the nine Monitor module schematic pages (four pages for 92-964, five pages for 92-965) found in Chapter 6.

The left hand circuit board is the Monitor 1 board (92-964 schematic). It contains the monitor controls (Cue, Monitor, Headphone levels) for the Control Room, the Talkback to the Studio mic and control circuits, and the master level control for the Studio monitor speakers.

The right hand circuit board is the Monitor 2 board (92-965 schematic). It is the same circuit board as in the Analog Remote Line Selector module. When used as a Monitor 2 board, a different FPGA chip is installed and several additional parts are stuffed into the board for logic control of the Monitor module. A complete circuit description for this board is found later in this section under *Remote Line Selectors*.

The Monitor 1 board is divided between the Control Room functions and the Studio functions.

#### **Control Room Functions**

The CR Select Input comes from the Monitor 2 board seven-button Control Room monitor source selector. Being a balanced signal, the left and right channels are unbalanced by the two halves of opamp U1 and capacitively coupled to both the CR Monitor Pot and to the CR headphone signal assignment switcher U8.

The output of the CR monitor pot goes through mute switch U5 (controlled by the CR Mute logic bus) before being buffered and balanced for output by U2 and U3. This creates the main CR Monitor Output.

#### **Studio Functions**

The Studio Select Input comes from the Monitor 2 board seven-button Studio monitor source selector. The balanced signals are unbalanced by opamp U9 and capacitively coupled to both the Studio Monitor Pot and to the Talent headphone circuit (switcher U39 and opamps U15 and U16).

Talkback is inserted into the studio monitor signal by U10 under control of the ST Talkback command. U11 and U12 amplify and balance the signal for the ST Monitor Output.

#### Cue/Talkback

The Cue/Talkback audio is summed by one-half of opamp U4 and capacitively coupled to the Cue pot and to the headphone signal assignment switcher. The output of the Cue pot connects to the Cue speaker amplifier IC (U23) which is muted by Q1. Q1 is controlled by the Cue Mute logic signal that comes from U35 (Monitor 2 FPGA).



A built-in electret Talkback microphone is amplified and buffered by opamp U13. Trimpot (RV1) sets the mic volume for the monitor and headphone feed. The Talkback mic audio is switched into the Studio Monitor Output and the Talent H/ P audio by switcher ICs U10 and U39 in response to the Talkback button being depressed and held.

#### **CR Headphone**

The CR headphone audio is either the selected source monitor or the Cue/Talk bus. When the Cue/Talk logic signal (from U35, the Monitor 2 FPGA) goes high, the monitor audio is cut off and Cue/Talk audio is fed to the console headphones. The CR Headphone Level control sets the level to the headphone amplifier U22 (for the module headphone jack) and to the balanced CR Headphone Output driver circuit (opamps U7 and U14).

Polyswitch resettable fuses, F1, F2 and F3, are used on the +5, +16 and -16 VDC connections to protect against short circuit damage. TP3, TP8 and TP9 can be used to check the +5, -16 and +16 volt supplies, respectively.

#### **REMOTE LINE SELECTORS (RLS)**

There are two RLS modules available: Analog and Digital. Refer to the Analog RLS schematic (92-965, four pages) and the Digital RLS (92-1012, two pages) in Chapter 6.

#### Analog RLS

The Analog RLS has seven line-level buffering and switching circuits with two outputs in a 7 x 2 matrix. The line-level signals (RLS 1 - RLS 7) are AC coupled into the module. Opamps (U1 - U7) unbalance the left and right signals, which are capacitively coupled to the solid-state assignment switches (U20 - U33). Pressing a front panel Ext. 1 - 7 button routes the External input audio through the switches to U11 - U14, which buffer and rebalance the audio for the outputs (RLS 1 and RLS 2).

Each front panel selector switch bank is on a plug-in assignment switch board. Each RLS select switch is a momentary type with an LED indicator driven by Q1 - Q14.

Polyswitch resettable fuses, F1, F2 and F3, are used on the +5, +16 and -16 VDC connections to protect against short circuit damage. TP1, TP9 and TP8 can be used to check the +5, +16 and -18 volt supplies, respectively.

#### **Digital RLS**

The seven Digital RLS inputs can be resistively-(in the -1 version) or transformer-coupled (in the -2 version) into the seven differential line receiver/ transmitter chips (U2 - U8). Five of the ICs (U2 -U6) only use the receiving half of the chip, while U7 and U8 use both halves, with the two transmitters creating the two RLS outputs (J8 and J9).

The seven outputs from the receivers go to U1, the FPGA (Field Programmable Gate Array) that handles all switching and switch lamp control. The FPGA responds to the two banks of seven faceplate switches, only allowing one switch to be active at a time per bank. All switches for each bank are on an Assignment Switchboard (95-968-4). The boards plug into SIM sockets J10 and J11. The switch lamps are driven by FETs Q1 - Q14.

The Digital RLS uses only +5 volts, protected by a Polyswitch resettable fuse, F1. TP1 is available to check the +5 volt supply after the fuse.

#### TIMER CONTROL MODULE

For this section refer to the Timer module schematic page (92-960) in Chapter 6.

The Timer module routes power and timer control to the clock/timer assembly through the timer connector. A remote timer reset command is also output through the remote timer reset connector.



The module holds the logic-state backup batteries used in case of momentary power outage. Two AA batteries ensure the console powers back up in the same logic state when power fails momentarily.

The faceplate timer control switches (Start, Stop, Reset, Hold) manually control the timer section of the clock/timer assembly. The Auto button controls whether the timer reset bus logic is connected to the timer. When Auto is active (button lit) the timer automatically resets at module On for any module with the Timer Reset logic function turned on (Logic Settings switches 5 or 6 set to the operator's left).

#### **CLOCK/TIMER ASSEMBLY**

For this section refer to the clock/timer schematic page in Chapter 6.

The clock/timer consists of a clock/timer display and a main clock/timer circuit board. A ribbon cable connects the display board to the main clock/timer circuit board.

The display board has the eleven 7-segment displays for the clock and timer and three Hall-effect switches. The Hall-effect switches are used for setting the time when the clock is run in manual mode.

The clock/timer is built around a microcontroller IC (U1). The microcontroller handles both the timer and clock display functions. For a 12-hour clock display a PR&E # 21-122-1 microcontroller is used (standard with the AirWave Digital). For a 24-hour clock display a PR&E # 21-122-2 microcontroller can be substituted.

The +12 volt supply, from the timer control module, is regulated on-board to generate the +5 volt and +8 volt supplies. The +8 volts is used exclusively by the clock oscillator circuit.

The clock oscillator (U2, Q21, U10) controls the clock timing when the Master/Slave switch (S1, #1) is in Master mode. In Slave mode, the clock

timing signal comes from an ESE TC76 or TC89 time code signal input on BNC connector J3. The time code signal is buffered (U9, Q23, U3) and applied to the microcontroller. If ESE time code is lost, the microcontroller will revert to using the internal oscillator as the timekeeping reference (flashing LED CR3 to indicate time code loss).

The timer can be controlled through the console's timer reset bus (when the Auto function is active) and manually through the timer control module buttons.

S1, #2 controls whether the tenths of seconds display is turned on while the timer is running. The tenths of seconds are always displayed when the timer is stopped.

#### **BARGRAPH METERS**

The two sets of meters are mounted on a single board in the meter panel. The meter input (J1) comes from the right-hand motherboard connector J2. Refer to the two page meter schematic (92-1011) in Chapter 6.

Each of the four meters (Pgm-1 Left, Pgm-1 Right, Pgm-2/Pgm-3 Left and Right) is made up of three 10-segment LEDs (D1 - D4, D7 - D14) with a dual LED (D5, D6) Full Scale Peak Indicator. Two 8-input NPN drivers (U3 and U4) supply anode current, while two 4-input NPN drivers supply cathode current sinking. The drivers are controlled directly by the programmable microprocessor (U1).

U8, a 555 oscillator, supplies an 80% duty cycle 2 kHz multiplexing signal to the microprocessor. This signal also is used to set the LED brightness. Both meters can be set to display Volume Units (VU) or Peak Program (PPM). The type of display is set by an internal DIP switch on the Output module. This controls the logic level of the DISPLAY VU/~PPM line which, through NOR gate U2, either lights the PPM or VU LEDs in the two meters through drivers Q1 or Q2. Likewise,

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the ~PGM2/PGM3 line controls NOR gate U7 to turn on either the PGM2 LED or the PGM3 LED through drivers Q3 or Q4. This is in response to the setting of the Output module's PGM-2/PGM-3 meter switch.

The meter supply voltages (+5V LOGIC and LED POWER) are protected through polyfuses F1 and F2.

#### **AIRWAVE UNIVERSAL POWER SUPPLY**

For this section refer to the two power supply schematic pages in Chapter 6. For a more complete discussion of the Power Supply refer to the *AirWave Universal Power Supply Technical Manual* (PR&E # 75-41).

The AirWave Universal Power Supply (AUPS) consists of a power transformer, selectable for 115 VAC or 230 VAC operation, chassis-mounted rectifiers and filter capacitors and a regulator circuit board mounted to a heat sink.

The power supply is protected by a replaceable AC mains fuse located in the power entry module, thermal circuit breakers (auto-reset type) within the transformer primary, internal fuses on the transformer's critical secondary outputs and selfprotected current-limiting regulators.

The power transformer has four secondary windings. Three are wired to bridge rectifiers and filter caps mounted on the chassis floor, while the fourth is connected to a bridge rectifier (CR6) and filter cap on the regulator circuit card. All voltage regulators fasten to the heat sinks.

The power supply has five output voltages:

- +5 volts @ 6.5 A for the console's logic circuitry
- +12 volts @ 4.0 A for the clock/timer
- ±16 volts @ 1.0 A each for the audio circuitry
- +45 volts phantom @ 0.100 A for condenser microphones.

The +5 volt (U2) and +12 volt (U1) regulator circuitry is identical with only their divider resistor values being different. The  $\pm 16$  volt regulator

circuitry (U3 and U4) employs a dual voltage tracking device (U5) that monitors the regulated voltage outputs. If either voltage drops, the other will follow to keep the two voltages equal.

The +45 volt supply uses a pass-transistor design (Q1, Q2, CR5). Zener diode CR5 clamps the base voltage of Q1 and the collector of Q2 to a maximum of +47 volts. Q1 and Q2 automatically adjust the current to keep the supply voltage constant. The nominal output voltage will typically be +45 volts.



# Maintenance & Alignment

**F**or troubleshooting, the optional AirWave Digital module extender (PR&E # 99-1014) allows easy access to any module's circuit board test points. Note that two module extenders are required for troubleshooting the Monitor module.

# Parts and Repair Services

All of the switches, button caps and faders are easily field replaceable. Although schematics are included for field troubleshooting purposes, it is recommended that modules be returned to PR&E for circuit board service due to their surface mount construction.

#### PARTS ORDERING & REPAIR INFORMATION

Spare parts, accessories and additional modules can be purchased through a sales representative or through PR&E's Customer Service Department. To expedite the ordering process, and ensure the correct parts are ordered, have the PR&E part numbers at hand when ordering.

Most repair parts are shipped the same day. Modules and other assemblies may have lead times exceeding two weeks, so order accordingly.

Parts returned to PR&E for service, exchange, or credit must have an RMA (Return Material Authorization) tracking number assigned to them by the Customer Service Department. Parts or components returned without an RMA number written on the outside of the packaging may be subject to customer return or to an additional handling fee.

To order parts or request an RMA, contact PR&E by phone, fax, e-mail or post:

Pacific Research & Engineering Attention: Customer Service Department 2070 Las Palmas Drive Carlsbad, CA 92009 USA

Phone: 760.438.3911, 8:00 to 5:00 Pacific Time Fax: 760.438.9277 E-mail: service@pre.com

All parts orders and serviced parts are shipped FOB Carlsbad using UPS Groundtrak in the USA, unless otherwise specified by the client. Federal Express or UPS two-day, overnight and Next Day A.M. delivery is also available for most items. Orders must be placed before 2:00 PM Pacific Time, and shipping method must be specified at time of order, for parts to go out the same day.

Parts orders or repair services can be charged to American Express, VISA or Mastercard, or shipped COD, if not on-account with PR&E. Contact a sales representative for account information.

# SPARE & REPLACEMENT PARTS INFORMATION

All PR&E parts are categorized using a two digit part type prefix, a dash, and a three or four digit part ID number (a second dash and a suffix number may also be used to identify part variations). The Replacement Parts table on the next page lists the AirWave Digital parts typically subject to wear and tear. It is recommended that one or more of each of these be kept in the on-site spares stock.



#### **AirWave Digital Replacement Parts**

PR&E #	Description or Use
11-53	Bridge Rectifier #
12-95	On, Off, Talkback lamp & housing
12-101	On, Off, Talkback lamp only #
20-106	Voltage Regulator, adjustable #
20-107	Voltage Regulator, adjustable #
24-98	Cue Pot
24-100	CR and Studio Monitor, Headphone Pot
25-853	Pgm and A/B select switch *
25-854	Autofeed switch *
25-855	Cue switch *
25-856	Off/Line switch *
25-858	Module On switch **
25-859	Module Off switch **
25-860	Talkback switch **
25-870	White button cap ***
25-871	Red button cap ***
25-872	Yellow button cap ***
90-1016	Input & Telco module fader

- # Supplied in 76-728 Spare Parts Kit.
  \* Used on the 95-968-x switchboards.
  \*\* Used on the 95-969-1 and -2 \*\* switchboards.
- \*\*\* Blank button cap numbers. Also used for custom button engraving. Add a -1 suffix for standard engraving (Talkback, On, Off).

The AirWave Digital Assemblies & Modules table lists the modules and assemblies available for field servicing of the AirWave Digital console.

#### **INSTALLATION KIT PARTS**

The installation kits (Tool kit, Connector kit for the mainframe and for each Input, Telco, Mic Pre or RLS and a Spare Parts Kit) are shipped with each new console. The kit contents and quantities are listed in the table below.

#### **Connector and Tool Kit Components**

PR&E #	Description or Use	Qty.
76-752	Mainframe Connector Kit	
14-482	3-pin AMP housing	9
14-484	6-pin AMP housing	21
14-486	8-pin AMP housing	1
15-938-1	Receptacle contacts	162
50-5	AA Lithium battery	2
76-752-1	Input Connector Kit	
14-484	6-pin AMP housing	2
14-513	24-pin AMP housing	1
15-938-1	Receptacle contacts	22
76-752-2	Telco Connector Kit	· ·
14-484	6-pin AMP housing	3
14-482	3-pin AMP housing	1
15-938-1	Receptacle contacts	23
76-752-3	Analog RLS Connector Kit	
14-484	6-pin AMP housing	9
15-938-1	Receptacle contacts	54
76-752-4	Digital RLS Connector Kit	
14-484	6-pin AMP housing	9
15-938-1	Receptacle contacts	27
76-727	AirWave Tool Kit	
70-44	Sifam knob removal tool	1
70-90	Hex Wrench	1
70-126	Crimp Tool	1
70-129	Contact Removal Tool	1
90-151	Clock Magnet Tool	1

#### **AirWave Digital Assemblies & Modules**

PR&E #	Description or Use	PR&E #	Description or Use
23-1	Electret microphone	99-960	Timer Control module
23-2	Cue speaker	<i>99-961</i>	Microphone preamp module
80-1551	Blank Panel (one module space)	99-965-1	Monitor module
95-895-1	Clock/timer Assembly (12 hour)	99-966	Analog Remote Line Selector module
<i>95-895-2</i>	Clock/timer Assembly (24 hour)	99-1001	Analog Input SIM
<i>95-968-2</i>	Timer Control switchboard	<i>99-1002</i>	Digital Input SIM
95-968-4	Mon 2 & RLS switchboard	99-1003	B Logic Interface SIM
95-968-6	Output Assignment switchboard	99-1004	Line Input module
95-968-7	Line Input switchboard	99-1005	Telco Input/Output module
95-968-8	Telco switchboard	99-1006	Output Amplifier module
95-969-1	On/Off switchboard	99-1010-1	Left DSP Card
<i>95-969-2</i>	Talkback switchboard	<i>99-1010-2</i>	Middle DSP Card (AWD-20 only)
95-974	Motherboard Interconnect	99-1010-3	Right DSP Card
95-1007	Left-end Motherboard	<i>99-1012</i>	Digital Remote Line Selector module
95-1008	Mid-Motherboard (AirWave Digital-20 only)	99-1014	Extender Card
95-1009	Right-end Motherboard (with power cable)	<i>99-1015</i>	Power Supply Assembly
95-1011	Bargraph Meter assy.		



### Module Servicing

Input modules can be removed and installed with the console powered and on-air without causing audio interruption or noises in the program audio. When first plugged in, or when the console is first turned on, Input modules come up in their default turn-on state—no bus assignments active, the module in the Off state.

**Note**: Prior to removing any module from the motherboard, turn off all bus assignments and unplug all input, output and logic cables.

3. Once the connectors start to mate, press straight down on the module's faceplate above the motherboard connector area to seat the module. Do not press on buttons or connectors while seating the module.

#### MODULE DISASSEMBLY & REASSEMBLY

A module consists of a faceplate (the silkscreened metal panel) and a circuit board. There are two circuit boards on the double-width Monitor module. There may also be one or more switch-



To remove a module from the mainframe:

- 1. Loosen the knurled captive fastener at the top of the module.
- Remove the 4-40 button head faceplate screw at the bottom of the module. The Air-Wave Digital Tool kit includes the hex driver.
- 3. Use the knurled captive fastener to unplug the module from the motherboard and remove it from the mainframe.

To install a module:

- 1. Set the module's faceplate on the front chassis module mounting tab.
- 2. Lower the module into the mainframe and align the module's connector with the motherboard connector.

boards and a fader, as on the Input and Telco modules, or several potentiometers, as on the Monitor module, plugged into the circuit board.

Circuit boards fasten to the faceplate using flat head Phillips screws. Faders fasten to the faceplate using 1/16 inch button head screws and plug into a circuit board connector. Pots mount to the faceplate using lock washers and nuts and plug into circuit board connectors. The On and Off switches mount on the On/Off switchboard. The Talkback switch mounts on the Talkback switchboard. Both of these switchboards use a flat cable and circuit board connectors. The Assignment switchboards and the Input module SIM (Single In-line Module) mount in SIM sockets on the circuit board.



#### **Circuit Board Removal**

To remove the circuit board from the faceplate:

- 1. Unplug all faders, pots and switchboards, as applicable.
- Remove the Assignment switchboard support screws.
- 3. Remove the circuit board mounting screws.
- 4. Separate the circuit board from the faceplate.

Reassemble in reverse fashion, ensuring that the switchboard buttons and connectors protrude through the faceplate without binding.

#### **SIM Circuit Card Removal**

- 1. If necessary, remove the circuit board from the faceplate per the previous instructions.
- 2. Using antistatic material, set the circuit board trace side down.
- Press out on the two metal switchboard locking clips while lightly pressing on the bottom of the circuit card. The board tilts out of the locking clips toward the switch or component side.
- 4. Lift and remove the SIM card from the SIM socket.

#### **SIM Circuit Card Installation**

- 1. Using antistatic material, set the circuit board trace side down.
- Insert the SIM card with the edge contacts inserted into the SIM socket at about a 45° angle, with the switches/components angled down. The board is keyed so it will only mount in the correct orientation.
- Press the circuit card into the socket while moving it to a vertical position. The locking clips will snap and hold the board in place.

When correctly positioned, the circuit card will be vertical to the circuit board and the two SIM socket alignment tabs will be set into matching holes on the SIM card.

#### **On/Off or Talkback Switchboard Removal**

- 1. Remove the circuit board from the faceplate, per previous instructions.
- Remove the #1 Phillips screws, lock washers and washers from the switchboard to remove it from the faceplate. There are two screws on the Talkback switchboard and four screws on the On/Off switchboard.
- 3. Unplug the flat wire cable from the switchboard connector. Note its orientation.

#### **Optional "B" Logic Interface Installation**

- 1. Using antistatic material, set the module with its circuit board trace side down.
- Position the "B" Logic card's 24-pin logic connector into the faceplate opening at an angle in order to insert the card's P1 connector into the circuit board connector pins. When properly mounted, the two 24-pin logic connectors will be physically aligned.

#### **MONITOR MODULE**

The Monitor module has two circuit boards on one faceplate. Prior to removing the Monitor module, unplug the headphones from the module and turn off the external amplifiers for the Control Room and Studio monitors and headphones. This prevents possible transient noise damage to the loudspeakers and headphones.

The Monitor 1 circuit board must be removed in order to remove the Monitor 2 circuit board. All of the faceplate components—pots, headphone jack, Talkback mic, and the Monitor 2 circuit board, plug into the Monitor 1 board.

AirWave uses sealed pots that do not require "cleaning." If it becomes necessary to replace a pot, remove the Monitor 1 circuit board from the faceplate by unplugging all cabling and removing the three mounting screws. Remove the colored end cap from the knob by prying it loose. Use the 70-44 Sifam Knob Removal Tool to loosen the lock

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nut so the knob can removed from the pot shaft. Use a 7/16 inch nutdriver to remove the shaft nuts.

#### FADER SERVICING

There are no replaceable nor rebuildable parts on the AirWave Digital fader assembly. Fader service is comprised of cleaning and lubricating. All faders are conductive plastic, single-element faders (PR&E # 90-1016).

If the fader movement is rough, either the lubricant on the glide rails has evaporated or foreign material has gotten into the fader. Dow Corning 510 is the preferred glide rail lubricant as it will not migrate to the contact fingers like other lubricating oils.

#### **Fader Disassembly and Cleaning**

- 1. Remove the module from the mainframe.
- 2. Remove the circuit board from the faceplate, per previous instructions.
- 3. Remove the fader knob and the two fader mounting screws, and then the fader from the faceplate.
- 4. Remove the snap-on fader assembly cover. It is held in place by round stamped bosses at each end. With the fader sitting label up and the connector pins to the front, a prypoint is on the right end of the fader cover.
- 5. Clean the fader using only a dry cotton swab, or a cotton swab wet with distilled water.

**Note:** The use of chemical cleaners on the conductive plastic will substantially shorten fader life. Never touch the fader slider contact fingers while cleaning the fader parts.

Use only a dry cotton swab, or a cotton swab wet with distilled water, to clean the fader parts. Always use a clean dry swab to dry off the conductive plastic tracks after cleaning. If the fader rails are noticeably dirty, wipe them off using a dry cotton swab before lightly lubricating the top rail with Dow Corning 510. If coffee, a soft drink or other sugared liquid has been spilled into the fader, remove it from the module as soon as possible and remove the top cover of the fader. Hold the fader under hot running water while moving the fader slider back and forth to dissolve the sugars and other chemicals. Thoroughly dry the rails and conductive plastic using dry cotton swabs and then lubricate the top fader rail with Dow Corning 510.

#### Lubricating the Glide Rail

Move the fader slider to the middle of its travel and place one drop of Dow Corning 510 lubricant on the top rail on either side of the fader slider bushings. Move the slider through its full travel to distribute the lubricant. Wipe off any excess lubricant from the rubber stops at each end of the glide rail. Normally only the top rail (the one the fader slider bushings glide on) requires lubricant.

#### **MICROPHONE PREAMP MODULE**

The microphone trimpots are under a faceplate security cover. They are set at the factory for a + 4 dBu output level with a -55 dBu, 1 kHz input. In the field, each trimpot can be adjusted for the specific microphone being used on that preamplifier.

#### **ANALOG LINE INPUT MODULE**

The Trim L and Trim R trimpots (R60 and R59) set the left and right channel gain, respectively. To adjust these trimpots:

- 1. Set the fader at the -12 dB (nominal) mark and assign the module to Program 1.
- Apply a 1 kHz signal at the nominal input level for that channel (from -10 dBu up to +4 dBu) to the left and right input connectors. Either the A or B input can be used, as the adjustment point is after the A/B switch.
- 3. Using the Program 1 bargraph meters, adjust the trimpots for 0VU (or -8 PPM).

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#### **TELCO INPUT/OUTPUT MODULE**

There is one trimpot adjustment on the Telco module. The trimpot (RV1) is used to set the input level from the hybrid (-10 to +4 dBu) so that a nominal +4 dBu output is available at the left To Tape output connector. To set RV1:

- 1. Connect a 1 kHz signal to the From Hybrid connector using the hybrid's output level.
- 2. Monitor the To Tape Left output.
- 3. Adjust RV1 for a +4 dBu output.

#### **OUTPUT MODULE**

To access the Output module analog level trimpots, the module must be placed on an extender card (PR&E # 99-1014). There are seven trimpots to adjust the analog signal output levels. There are no adjustments for the digital outputs or for the bargraph meters.

Before adjusting the program output levels, the meter selector DIP switch (DS1, switch 2) must be set to VU and one Input module must first be set up as a "standard" so that a known input level is feeding the Output module amplifiers. To set up an Input module as a standard:

- Connect an analog +4 dBu, 1 kHz balanced signal to the left and right inputs on the A Input.
- 2. Set the fader to the nominal -12 dB mark. Select A Input and assign the module to all three program buses.
- 3. Adjust Trim L and Trim R for 0VU dBu indications on the Program 1 left and right meters.

Do not change the standard module settings until after the Output module adjustments are completed. To set the Output module:

- 1. Place the Output module on an extender card.
- 2. Turn off all other Input and Telco modules, leaving only the "standard" Input module On,

feeding all three program buses with the 1 kHz input at nominal level.

- Plug an AC Voltmeter into the analog Pgm-1 left output. Adjust RV3 for +4 dBu. Move the AC Voltmeter to the analog Pgm-1 right output. Adjust RV2 for +4 dBu.
- Move the ACVoltmeter to the analog Pgm-2 left output. Adjust RV4 for +4 dBu. Move the ACVoltmeter to the analog Pgm-2 right output. Adjust RV5 for +4 dBu.
- Move the ACVoltmeter to the analog Pgm-3 left output. Adjust RV6 for +4 dBu. Move the ACVoltmeter to the analog Pgm-3 right output. Adjust RV7 for +4 dBu.
- Select Pgm-1 for the Monaural Output. Move the AC Voltmeter to pins 1, 2 and 3 of the Mono output connector. Adjust RV1 for +4 dBu.

#### **MONITOR MODULE**

The only trimpot (RV1) on the Monitor 1 circuit board sets the built-in Talkback microphone's output level. It is adjusted through the front panel. There are no adjustments on the Monitor 2 board.

#### **CLOCK/TIMER ASSEMBLY**

There is one frequency adjustment (C2) on the board. Allow at least one hour of powered operation to stabilize the internal oscillator before adjusting the frequency. To adjust the master clock oscillator, monitor the CLK test point using a x10 probe with a high-frequency counter. Adjust C2 for exactly 3.276800 MHz.

#### **Clock/Timer Troubleshooting**

*Red LED flashing below clock:* Clock set for Slave mode without ESE time code on J3. Change switch S1, #1 from Off to On if ESE is not being used. Test ESE system if time code is feeding J3.



*No Clock nor Timer display:* Check for +12 volts on J1 or J2, pin 5. Check for +8 volts at the output of U5 and for +5 volts on U4. Check for clock signal at CLK.

Clock Frozen: U8 shorted.

Clock rapidly incrementing: U6 shorted.

Clock runs very fast: U7 shorted.

- *Timer doesn't work in manual mode:* Shorted Reset or Hold switch or open Start switch.
- *Timer doesn't work in Auto mode:* Auto switch not turned on. Timer Reset switches on the Input modules are not set On or not set for the selected input (A or B).
- One or more segments out: Each numeric character is an identical independent seven-segment display in a socket, so substitution can identify if the display or the driver is defective. **Note:** Some of the seven-segment displays are mounted upside down to form the upper dot in the H:M:S divider colons.

#### TIMER CONTROL MODULE

The Keep Alive voltage is generated by two Lithium AA batteries on the Timer Control Panel. These batteries power the gate arrays during power outages so the console powers back up in the same state it was in when power was lost. There are no adjustments or DIP switches on this board.

#### **CUE SPEAKER REPLACEMENT**

The Cue speaker is 45 ohms/3 watts. To test the speaker, remove the speaker leads and check the impedance. To replace the speaker, remove the four mounting nuts, lock washers and washers from the speaker. The speaker must be angled on its mounting screws to clear the meter panel.

#### **AIRWAVE UNIVERSAL POWER SUPPLY**

Periodically check that the vent openings on the top of the chassis are not blocked and that there is no dust buildup on the heat sink fins.



**Caution:** To reduce the risk of electric shock, perform no servicing other than the fuse replacement unless you are qualified to do so. Refer servicing to qualified service personnel.

#### **Fuse Replacement**

The AC line fuse in the power entry module (PEM) is the only user-replaceable component in the supply. To access the fuse, unplug the AC cord and use flatblade screwdriver to pop the top of the PEM coverplate.

115 VAC supplies use a 2.50 amp slo-blo ULtype fuse. 230 VAC supplies use a 1.25 amp sloblo IEC-approved fuse. Verify the correct AC mains voltage appears in the PEM cutout after the coverplate is snapped back into place.

If the fuse blows again, switch off the power supply, unplug the console DC cable and replace the fuse. If this fuse blows, a serious problem is indicated within the power supply. If the fuse does not blow, a problem likely exists in the mainframe. In either case, refer servicing to qualified service personnel.

#### **Molex Power Supply Connector**

	1 2 3 5 6 7 9 10 11	4 8 1 12
PIN	SIGNAL	WIRE COLOR
1	+45 V, phantom	Green/Black
2	+16 V, audio	Red
3	Phantom GND	Green
4	Audio GND	Black
5	Audio GND	White
6	-16 V. audio	White/Black
7	+12 V. Lamps	Red/Black
8	+5 V. Logic	Orange
9	Logic GND	Blue
10	No Connection	
11	No Connection	
12	No Connection	

Refer to the AirWave Universal Power Supply manual (PR&E 75-41) for servicing information.

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# Drawings & Schematics

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SIM Cards & Plug-In Assemblies On/Off/Talk Switchboard (92-969)
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Bargraph Meter (92-1011) 35 - 36
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**Note:** The analog supply voltages on all modules used in the AirWave Digital console are  $\pm 16$  VDC. On those modules also used in AirWave consoles, the schematics list these voltages as  $\pm 18$  VDC. The phantom supply voltage in AirWave Digital is  $\pm 45$  VDC even though it may be listed as  $\pm 48$  VDC on some schematics.





#### Cable Identification

AirWave Timer Logic Functions	P1 Pin	Wire Color	P2 Pin
Logic Ground	1	BLU / BLK	6
+12 volts	2	GRN / BLK	5
Start Command	3	RED / BLK	4
Stop Command	4	WHT / BLK	3
Reset Command	5	VIO	2
Hold Command	6	GRY	1

#### 90-1077-x, Clock/Timer Cable

No connection: P1, pins 7, 8

#### 90-1076-x, DC Power Supply Cable

AirWave Power Supply	P1 Pin	Wire Color	Motherboard Connections
+45 V (Phantom)	1	GRN / BLK	E3
+16 V (analog)	2	RED	E4
Phantom Gnd	3	GRN	J1
Audio Gnd	4	BLK	E1
Audio Gnd	5	WHT	E2
-16 V (analog)	6	WHT / BLK	E5
+12 V (lamps)	7	RED / BLK	E8
+5 V (digital)	8	ORG	E7
Digital/Lamp Gnd	9	BLU	E6

No connection: P1, pins 10, 11, 12

E1 - E8: Circuit board eyelets

J1: Ground lug fastened to Motherboard screw

Cable Part Numbers		
AWD-12	AWD-20	
90-1076-1	90-1076-1	
90-1077-1	90-1077-2	
90-1078-1	90-1078-2	
90-1143-1	90-1143-2	
90-1153	90-1153	

90-1078-x, Cue Speaker Cable

AirWave Cue Output Signals	P1 Pin	Wire Color	s	Cue peaker
Cue + Output	3	RED	J1	Spkr +
Cue - Output	2	GRN	J2	Spkr -

No connection: P1, pin 1

J1 / J2: Solderless crimp connectors

#### 90-1143-x, Bargraph Meter Cable

AirWave Meter Output	P1&P2 Pin	Wire Color
+5 Volts	1	RED
+5 Volts	2	ORG
Logic ground	3	BLK
Logic ground	4	DRAIN / No stripe
Logic ground	5	DRAIN / stripe
Serial data 1	6	RED / no stripe
Serial data 2	7	RED / stripe
VU/PPM select	8	WHT
PGM2/3 select	9	GRN
System reset	10	BLU

#### 90-1153, Pgm 1 Monitor Cable

Program 1 Monitor	P1 & P2 Pin	Wire Color
Pgm 1L shield	1	GND
Pgm 1L (-)	2	BLK
Pgm 1L (+)	3	RED
Pgm 1R shield	4	GND / RED STRIPE
Pgm 1R (-)	5	BLK / RED STRIPE
Pgm 1R (+)	6	RED / RED STRIPE

#### **AIRWAVE DIGITAL CONSOLE WIRING**







**AirWave Digital Module Block Diagrams** 

















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	AUDIO GND	P1 5	5 P2 5 6 P2 AUDIO GND 6	5 P3 PGR1 ON 1 5	S PGRI ON 2 P4 5	PGR1 0N 3 P5 5	5 P6 P6H1 ON 4 5	
	AUDIO GND	P1 8		8 P3 AUDIO GND 9 9 P3 AUDIO GND 9 10	A0010 GMD FX 1     A0010 GMD FX 1     A0010 GMD F4 8     A0010 GMD F4 9     A0010 GMD F4 9	AUDIO GND 95 8 AUDIO GND 95 8 AUDIO GND 95 9 10	1         1         1         1         0	AUDIO_END AUDIO_END AUDIO_END 58y phantom
	-16V AUDIO	P1 10 P1 11 P1 12	10 P2 -400 PRATUR 11 P2 -16V AUDIO 11 12 P2 -16V AUDIO 12 13 P2 -16V AUDIO 13	10 P3 -407 PRANTON 11 11 P3 -167 AUDIO 11 12 P3 -167 AUDIO 12 13			10 P6 -16V AUDIO 12 P6 -16V AUDIO	1 -16V_AUDIO 2 -16V_AUDIO 3 -16V_AUDIO
	-16V AUDIO	P1 13 P1 14 P1 15	13 P2 -16V AUDIO 14 P2 -16V AUDIO 15 P2 14 15 P2 14	13 P3 -16V AUDIO 14 P3 -16V AUDIO 15 P3 DSP 60 14 15	-16V AUDIO P4 13 -16V AUDIO P4 14 -16V AUDIO P4 14 -15 DSP 50 P4 15	-16V AUDIO PS 13 14 -16V AUDIO PS 14 15 DSP GO PS 15 14 -15V AUDIO PS 15	13 P6 -16V AUD:0 14 P6 -16V AUD:0 15 P6 D5P C0	4 - 16Y_AUDIO 5 - 08P_60
		P1 16 P1 17 P1 18		16 p3 10 17 p3 17 18 p3 18	10 PL 16 17 PL 17 18 PL 17	17 P5 16 17 P5 17 18 P5 18	16 P6 17 P6 18 P6	AUDIO_GND 8AUDIO_GND
		P1 19 P1 20 P1 21		19 P3 17 20 P3 20 21 P3 21	20 P4 20 21 P4 21	19 70 70 70 70 70 70 70 70 70 70 70 70 70	19 P6 1 20 P6 2 21 P6 2	AUDIO_END 0AUDIO_END 1AUDIO_END
	LOGIC GND	P1 22 P1 23 P1 24	22 P2 22 23 P2 LOGIC GND 23 24 P2 LOGIC GND 24	22 P3 22 23 P3 LOSIC GND 23 24 P3 LOSIC GND 24	22 P4 22 23 LOGIC GNB P4 23 24 LOGIC GNB P4 24	22 P5 22 23 LOGIC 680 P5 23 24 LOGIC 680 P5 24	22 P6 23 P6 LOGIC GND 24 P6 LO	2 AUDIO_GND 3 AUDIO_GND 4 AUDIO_GND
	LOGIC GND -SV LOGIC -SV LOGIC	P1 25 P1 26 P1 27	25 P2 LOGIC OND 25 26 P2 -5Y LOGIC 26 27 P2 -5Y LOGIC 27	25 P3 LOGIC GND 25 26 P3 -5¥ LOGIC 26 27 P3 -5¥ LOGIC 27	29 LOGIC GND P4 25 26 -5V LOGIC P4 26 27 -5V LOGIC P4 27	22 LOGIC (NB P5 25 26 -5V LOGIC P5 26 27 -5V LOGIC P5 27	25 P6 LOGIC GND 2 26 P6 +5Y LOGIC 2 27 P6 +5Y LOGIC 2	5 AUDIO_GND 6 -5V_LOGIC 7
	-SV LOGIC -12V LAMP XEEP ALIVE	P1 28 P1 29 P1 30	28 P2 -5Y LOGIC 28 29 P2 -12Y LANP 29 30 P2 KEEP ALLYE 30	28 P3 -5V LOGIC 28 29 P3 -12V LAMP 29 30 P3 KEEP ALIVE 30	28 -5¥ LOGIC P4 28 29 -12¥ LAMP P4 29 30 KEEP ALVE P4 30	28 -5V LOGIC P5 28 29 -12V LARP P5 29 30 KEEP ALIVE P5 30	28 P6 +5V LOGIC 2 29 P6 +12V LARP 2 30 P6 CEEP ALTYE 2	8 -5Y_LOGIC 9 -12Y_LAMP 0 KEEP_ALIYE
2	CR WARNING St Warning	P1 31	31 P2 CR WARNING 31 32 P2 ST WARNING 32 33 ST WARNING 33 33 ST WARNING 33	31 P3 CR VARNING 31 32 P3 6T VARNING 32 32 P3 6T VARNING 32 33 25 25 25 25 25 25 25 25 25 25 25 25 25	31 CR WARNING PC 31 32 ST WARNING P4 32 33 36 CF 0 1 73	31 CR WARNING P5 31 32 ST WARNING P5 32 33 ST WARNING P5 32	31 P6 CR WARNING 3 32 P6 ST WARNING 3 32 P6 ST WARNING 3	1 CR. VARNING 2 S618 3 25618
		P1 34	34 P2 35 P2 35 P2 36	34 P3 64F5 34 35 P3 FADER VIPER 1 35 57 P3 FADER VIPER 1 35	34 6475 P4 34 35 7ADER WIPER 2 P4 35 36 AVIEW 37 745	34 64(5 P5 34 35 FADER VIPER 3 P5 35 39 00 00 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7	34 P6 64F8 B 35 P6 FABER VIPER 4 B 75 AUX	64rs
	AUDIO GNO	P1 37		37 P3 PGM2 ON 1 37 37 P3 AUDIO GND 38 38 P3 AUDIO GND 39	37 PGK2 0N 2 P4 37 38 AUDIO GND P4 38	37 PGR2 0N 3 P5 37 38 AUDIO GND P5 38 39 AUDIO GND P5 38	37 P6 P6R2 on 4 3 38 P6 AUDIO GND 3 38 P6 AUDIO GND 3	7
	AUDIO GNO	P1 40	40 P2 AUDIO GND 40 41 P2 AUDIO GND 41 41 P2 AUDIO GND 42	40 P3 AUDIO GRD 40 41 P3 AUDIO GRD 41 42 P3 AUDIO GRD 42	40 AUDIO GND P4 40 41 AUDIO GND P4 41 42 AUDIO GND P4 41	42 AUDIO GND P5 40 43 AUDIO GND P5 41 42 (Torono CND P5 41	40 P6 AUDIO GND 4 11 P6 AUDIO GND 4 11 P6 AUDIO GND 4 10 P6 AUDIO G	AUDIO GND AUDIO GND AUDIO GND -48V PHANTOM
	+16V AUDIO	P1 43	43 P2 -16V AUDIO 43 44 P2 -16V AUDIO 44 44 P2 -16V AUDIO 44	43 P3 -16Y AUDIO 43 44 P3 -16Y AUDIO 44 45 -16Y AUDIO 45 45	43	43 +16¥ AUDIO P5 43 44 -16¥ AUDIO P5 44 44 -16¥ AUDIO P5 44	43 P6 -16V AUDIO	3 -16¥_AUDO 4 -16¥_AUDO 5 -16¥_AUDO
	-16V AUDIO	P1 46	46 P2 -16V AUDIO 46 47 P2 -16V AUDIO 47 47 P2 -16V AUDIO 48	46 P3 -16V AUDIO 46 		46	46 P6 -16V AUDIO	5 -16Y_AUDIO 7
		P1 49	49 P2 1 - 49 	40 P3 49 P3 1- 49 50 P3 2- 50 51	49 1 - P4 49 50 2 - P4 50 51	49 1 - P5 49 50 2 - P5 50 51	49 P6 1 - 4 50 P6 2 - 5 50 P6 2 P6	2 2 3
		P1 52 P1 53	52 P2 4 - 53 53 P2 5 - 53 54	52 P3 4 - 52 52 P3 5 - 53 53 P3 5 - 54	52 4 P4 52 53 5 P4 53 54 5 P4 53	52 4 - P5 52 53 5 - P5 53 54 5 - P5 53	52 P6 4 - 5 53 P6 5 - 5 53 P6 5 - 5	4
	LOGIC GND	P1 55	55 P2 LOGIC GND 55 56 P2 LOGIC GND 56 56 P2 LOGIC GND 57	55 P3 LOGIC GND 55 56 P3 LOGIC GND 56 56 P3 LOGIC GND 57	55 LOGIC GND P4 55 56 LOGIC GND P4 56 57	55 LOGIC GND P5 55 56 LOGIC GND P5 55 56 LOGIC GND P5 56	3x         Po         0         -         5           55         P6         LOGIC GND         5         5           56         P6         LOGIC GND         5	5 AUDIO GND 5 AUDIO GND 7 AUDIO GND
3	-SV LOGIC -SV LOGIC	P1 58	57 P2 LUBIC SNP 58 P2 -5V LOGIC 58 59 P2 -5V LOGIC 59 60	57 Y5 LOGIC 680 58 P3 -5V LOGIC 58 59 P3 -5V LOGIC 59 60	58 -57 LOBIC 94 59	59 -57 LOCC M9 P3 57 59 -57 LOCC P5 58 59 -57 LOCC P5 59 60	57 P6 LOSIC 6ND 58 P6 -57 LOSIC 55 59 P6 -57 LOSIC 55 59 P6 -57 LOSIC 55	-5¥_LOGIC -5¥_LOGIC -5¥_LOGIC -5¥_LOGIC
	+12Y LAMP TINER RESET	P1 61	61 P2 -37 LOUIC 61 61 P2 -12V LAMP 61 62 P2 7JMER RESET 62 63	61 P3 -57 LOUIC 61 61 P3 -122 LAMP 61 62 P3 TIMER RESET 62 63			60 P0 ->* LOGIC 61 P6 +12V LAMP 62 P6 'TIMER RESE' 66	-12V_LAMP -2
	ST NUTE BUS	P1 65	63 P2 CK NUTE BUS     64     65 P2     65     65     66	63 P5 CR MUTE BUS 64 64 P3 ST MUTE BUS 64 65 P3 F5 66	CR MUTE BUS P4 63 66 ST MUTE BUS P4 64 65 FF P4 65 66 FF P4 65	6 CR MUTE BUS PS 63 6 ST MUTE BUS PS 64 6 ST MUTE BUS PS 64 6 FS PS 65	65 P6 CR MUTE BUS 64 P6 S* MUTE BUS 65 P6 F5 65 65 P6 F5 65	st_mute_bus
		P1 66 P1 67 P1 68	67 P2 67 67 P2 67 68 P2 68 69	60 P3 SHIELD 67 67 P3 FADER REFERENCE LOW 67 68 P3 FADER ON 1 68 69	57 FADER REFERENCE LOW P4 67	67 FADER REFERENCE LOW P5 67 68 FADER REFERENCE LOW P5 67 68 FADER 0N 3 P5 68 69	60 P6 SHILD 67 P6 FADER REFERENCE LOV 67 68 P6 FADER ROV 6 68 P6 FADER ON 4 68	AUDIO_SKO
	AUDIO GND	P1 69 P1 70 P1 71 P1 71			20 AUDIO CMS 74 57 27 27 27 27 27 27 27 27 27 27 27 27 27	70 AUDIO GNO P5 70 71 AUDIO GNO P5 70 72 AUDIO GNO P5 71 73 AUDIO GNO P5 71	69         P6         PcM3 ox 4         PcM3 ox 4           70         P6         Aubio cmb         PcM3 ox 4           71         P6         Aubio cmb         PcM3 ox 4	AUDIO_GND
	AUDIO GND AUDIO GND +48Y PHANIOM	P1 72 P1 73	72         PZ         AUDIO GND         73           73         P2         AUDIO GND         74           74         P2         -48V PHANTOM         75	72 P3 AUDIO GND 73 73 P3 AUDIO GND 73 74 P3 +48V PHANTOM 74 75	AUDIO 686         P4         72           73         AUDIO 680         P4         73           74         -48v         PHANTOR         P4         74           74         -48v         PHANTOR         P4         74	AUDIO GNO PS 72 73 AUDIO GNO PS 73 74 -48Y PHANTOM PS 74 75 -48Y PHANTOM PS 74	72 P6 AUDIO GND 73 P6 AUDIO GND 74 P6 -48V PHANION 74 P6 -48V PHANION	AUDIO_GND -45V_PHANTOM -16V_AUDIO
	+16V AUDIO +16V AUDIO -16V AUDIO	P1 75	75         P2         -16Y AUDIO         76           76         P2         -16Y AUDIO         76           77         P2         -16Y AUDIO         77           77         P2         -16Y AUDIO         78	75 P5 16V AUDIO 76 P3 16V AUDIO 77 P3 -16V AUDIO 77 P3 -16V AUDIO 78		76	75 P6 -16V AUDIO 76 P6 -16V AUDIO 77 P6 -16V AUDIO 77 P6 -16V AUDIO	-16¥_AUDIO -16¥_AUDIO -16¥_AUDIO
	-164 YOB10	P1 78	78 P2 -16V AUDIO 79 P2 FADER START ENABLE 80 P2 80 81	78 P3 -164 AUDIO 79 79 P3 FADER STAR* ENABLE 79 80 P3 81			78 P6 -16V AUDIO 79 P6 FADER START ENADLE 80 P6 8	FADER_START_ENABLE
		P1 81 P1 82 P1 83	31         P4         1         P           82         P2         2         82           83         P2         3         83           94         7         84         85	81         P5         1         C           82         P3         2         82           83         P3         3         83           83         P3         3         84	1         P4         81           82         2         P4         82           83         3         P4         83	1 - P5 81 82 2 - P5 82 83 3 - P5 83 94	83 P6 1 - P6 82 P6 2 - B8 83 P6 3 - B8 	2- 3- 4-
4		P1 86	35         PZ         4         95           85         P2         5         95           86         P2         6         86           97         97         87	84         P3         6 -         2-           85         P3         5 -         85           86         P3         6 -         86           87         -         87	4         P4         84           85         5         P4         85           86         6         P4         86           87         6         P4         86	4 - 15 84 85 5 - 15 85 86 6 - 15 85 87 - 1	84         P6         4 -         8           85         P6         5 -         85           86         P6         6 -         86	5 6 AUDIO GND
	LOGIC GND LOGIC GND	P1 87 P1 88 P1 89	87         P2         LOGIC GND         Discrete           88         P2         LOGIC GND         B8           89         P2         LOGIC GND         B9	87         P3         Logic (Mb)         27           88         P3         Logic (Mb)         B8           89         P3         Logic (Mb)         B9	LOGIC GND P4 87 88 LOGIC GND P4 88 89 LOGIC GND P4 88 00 LOGIC GND P4 89	Locic eND P5 87 48 Locic eND P5 88 49 Locic eND P5 88 00 P5 89	87         P6         Logic (80)         P7           88         P6         Logic (80)         B7           89         P6         Logic (80)         B7	AUDIO_GMD AUDIO_GMD 
	-5V LOGIC -5V LOGIC -5V LOGIC	P1 90 P1 91 P1 92	Y0         P2         -SV LOGIC         P3           91         P2         -SV LOGIC         91           92         P2         -SV LOGIC         92           92         P2         -SV LOGIC         93	90 P3 -5Y LOGIC P1 91 P3 -5Y LOGIC 91 92 P3 +5Y LOGIC 92 	-5¥ LOGIC P4 90 91 -5¥ LOGIC P4 91 92 -5¥ LOGIC P4 91 92 -5¥ LOGIC P4 92	-5v LOGIC P5 90 90 -5v LOGIC P5 91 92 -5v LOGIC P5 92 99 -5v LOGIC P5 92	90 P6 -5V LOGC P1 91 P6 -5V LOGC 91 92 P6 -5V LOGC 92	-5v_LOGIC -5v_LOGIC -52v_LARP
	+12V LAMP CUE/TALK CR CR M2C O/L	P1 93 P1 94 P1 95	93         P2         -12¥ LARP         23           94         P2         cue/TALK cR         94           95         P2         CR HIC 0/L         95	93 P3 1-127 LARP 2-3 94 P3 COE/TALK CR 24 95 P3 CR MIC 0/L 25 95 P3 CR MIC 0/L 25	-12V LARP P4 93 94 095 096 097 097 097 097 097 097 097 097 097 097		93 P6 -12V LARP 22 94 P6 CUE/TALK CR 94 95 P6 CR MIC 0/L 95	CUE/TALK_CR CUE/TALK_CR CR.HIC_O/L
L	ST MIC O/L	P1 96	96 P2 ST MIC 0/L 96	96 P3 ST MIC 0/L 96	V8 ST NIC 0/L P4 96	Ve GT MIC O/L PS 96	96 P6 ST MIC O/L 96	S7_MIC_0/L

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	ATA,S E, 0.0,S M. O.1,S E E R. VEFER	11 01 5 11 01 5 11 01 6 11 01 6 11 01 6 11 01 6 11 01 6 1 01 6 1 01 6	Н2 01 6 855 0 6 13_01 6 13_01 6 14 7 14 01 7 16 01 7 16 01 7 16 01 7	6 С К. О М. 7 13 (0 M. 7 14 (0 M. 8 14 (0 M. 8 14 (0 M. 8 14 (0 M. 8 15 (0 M. 8)) (1 M. 8 15 (0 M. 8)) (1 M. 8)) (1 M. 8) (1 M. 8)) (1 M. 8)) (1 M. 8) (1 M. 8)) (1 M.	
AUDIO_GND					MOTHER BOARD INTERCONNECT
fader_ref_high	TADER REFERENCE HIGH P7 3	3 FADER REFERENCE HIGH P8 3	3         FADER REFERENCE HIGH         PP         3           4         CUE ON 7         PP         4	TADER REFERENCE HIGH P10 3	
AUDIO_GND	5 PGR1 ON 5 P7 5	-5 P6M1 ON 6 P8 5	5 PGH1 ON 7 PO 5	5 PGM1 ON 8 P10 5	5 P11 AUDIO CR0
AUDIO_GND	AUDIU GRD P7 7 8 AUDIO GRD P7 8 9 AUDIO GRD P7 9	AULO UNI P8 7 8 AUDIO UNI P8 8 9 AUDIO UNI P8 9	X0010 000         P9         7           8         AUbio GNO         P9         8           9         AUbio GNO         P9         9	AUDIO GND P10 7 8 AUDIO GND P10 8 9 AUDIO GND P10 9	8 P11 AUDIO GN9 8 P11 AUDIO GN9 9 P11 AUDIO GN9
-48V_PHANTOM	10 -48V PHANTOM P7 10 11 -16V AUDIO P7 11 12	10 -48V PHANTON P8 10 11 -16V AUDIO P8 11 12	10 -48V PHANTOM P9 10 11 -16V AUDIO P9 11 12 -16V AUDIO P9 11	10 -48V PHANTON P10 10 11 -16V AUDIO P10 11 12 -16V AUDIO P10 11	10 Р1148V РИАЛТОН 11 Р1168V АИКОО 12 Р1168 АИКОО
-16V_AUDIO	13 -16V AUDIO P7 13 14 -16V AUDIO P7 14	13 -16V AUDIO P8 13 14 -16V AUDIO P8 14	-100 ADDU P9 12 13 -16V AUDIO P9 13 14 -16V AUDIO P9 14	-107 ADD 0 P10 12 13 -16Y AUDIO P10 13 14 -16Y AUDIO P10 14	12 11 -167 AUD:0 13 P11 -167 AUD:0 14 P11 -167 AUD:0
	15 DSP 60 P7 15 16 P7 16 17	15 05P 60 P8 15 16 P8 16 17 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	15 DSP 60 P9 15 16 P9 16 17	15 DSP 60 P10 15 16 P10 16 17 00 16	
AUDIO_GND	P7 17 18 P7 18 19 P7 19	P8         P7           18         P8         18           19         P8         19	18 P9 17 18 P9 18 19 P9 19	18 P10 17 P10 18 19 P10 19	- 17 P11 - 18 P11 - 19 P11
	20 P7 20 21 P7 21	20 P8 20 21 P8 21	20 P9 20 21 P9 21	20 P10 20 21 P10 21	- 20 P11 - 21 P11
AUDIO_GND	23 LOGIC GND P7 23 24 LOGIC GND P7 24	P8         22           23         LOGIC GND         P8         23           24         LOGIC GND         P8         24	23 LOGIC GND P9 24 24 LOGIC GND P9 24	23 24 24 24 24 24 24 24 24 24 24	22 P11 23 P11 LOSIC GND 22 P11 LOSIC GND
AUDIO_GND -5¥_LOGIC	25 LOGIC GND P7 25 26 -5V LOGIC P7 26	25 LOGIC GND P8 25 26 -5V LOGIC P8 26	25 LOGIC GND P9 25 26 -5V LOGIC P9 26	25 LOGIC GND P10 25 26 -5V LOGIC P10 26	25 P11 LOCIC 6ND 26 P11 -5V LOCIC
- 54_LOGIC	61         -5V LOGIC         P7         27           28         -5V LOGIC         P7         28           29         -12V LAMP         P7         29	-5V LOGIC P8 27 -28 -5V LOGIC P8 28 -29 -12V LAND P8 20	-57         -59         27           28         -59         28           29         +129         1400	28	27 P11 -5V LOEC 28 P11 -5V LOEC 29 P11 -5V LOEC 29 P11 -12V LAD
	30 KEEP ALIVE P7 30 31 CR VARNING P7 31	30 KCEP ALIVE P8 30 31 CR VARNING P8 31	30 KEEP ALIVE PP 30 31 CR WARNING P9 31	30 KEEP ALIVE P10 30 31 CR VARNING P10 31	50 P11 C6 VARING
C ST_VARNING 256FS	32 5T VARNING P7 32 33 256rs p7 33	32         57 WARNING         P8         32           33         256/5         P8         33           34         700         700         700	32 57 VARNING PP 32 33 256FS PP 33 34	32 ST VARNING P10 32 33 256rs P10 33 34	32 P11 51 VARING 
	35         FADER WIPER 5         P7         34           36         O/L ON 5         P7         36	64r5 P8 34 35 FADER WIPER 6 P8 33 36 0/L ON 6 P8 36	64F5         P9         34           35         FADER VIPER 7         P9         35           36         0/L ON 7         P9         36	6415         P10         34           35         FADER VIPER 8         P10         35           36         0/L         018         P10         36	- 34 P11 - 35 P11 - 36 P11
AUDIO_GND	37 PGM2 ON 5 P7 37 38 AUDIO GND P7 38	37 PG#2 ON 6 P8 37 38 AUDIO GND P8 38	37 PGM2 ON 7 P9 37 38 AUDIO GND P9 38	37 PGM2 ON 8 P10 37 38 AUDIO GND P10 38	- 37 P11 
AUDIO_GND	40 AUDIO GND P7 39 40 AUDIO GND P7 40 41 AUDIO GND P7 40	30         AUDIO GND         P8         39           40         AUDIO GND         P8         40           41         AUDIO GND         P8         41	40 AUDIO GND P9 39	30         AUDIO GND         P10         39           40         AUDIO GND         P10         40           41         AUDIO GND         P10         41	39 P11 AUDIO GND 40 P11 AUDIO GND 4 P11 AUDIO GND
-48v_PHANTOM	42 +48V PHANTOM P7 42 43 +16V AUDIO P7 43	42 -48V PHANTOM PS 42 -43 -16V AUDIO P8 43	42 -48V PHANTOR P9 42 	42 -48V PHANTOM P10 42 43 -16V AUDIO P10 43	42 P11
-16V_AUDIO	44 -16V AUDIO P7 44 45 -16V AUDIO P7 45 46	44 -16¥ AUDIO P8 44 45 -16¥ AUDIO P8 45 46	44 -16V AUDIO P9 44 45 -16V AUDIO P9 45 46	-16V AUDIO         P10         44           45         -16V AUDIO         P10         45           40         -16V AUDIO         P10         45	44 P11 -16V AUDIO 45 P11 -16V AUDIO 45 C P11 -16V AUDIO
SYSTEM_RESET	-16V AUDIO P7 40 47 "SYSTEM RESET P7 47 48 P7 48	-18V AUDIO P8 46 47	-10V AUDIO P9 16 47 "SYSTEM RESET P9 47 48 P9 48	-16V AUDIO P10 46 47	
	49 1 - P7 49 50 2 - P7 50	49 1 - P8 49 50 2 - P8 50	1 - P9 49 50 2 - P9 50	40 1 - P10 49 50 2 - P10 50	- 40 P11 - 50 P11
	3 -         p7         51           52         4 -         p7         52           53         5 -         p7         53	3 - P8 51 52 4 - P8 52 53 5 - P8 53	3 - P9 51 52 4 - P9 52 53 5 - P9 53	3 - P10 51 52 4 - P10 52 53 5 - P10 53	
6	54 6 - P7 54 55 LOGIC GND P7 55	54 6 - P8 54 55 LOGIC GND P8 55	54 6 - P9 54 55 LOGIC GND P9 55	54 6 - P10 54	55 P11 LOGIC GND
AUDIO_GND	56 LOGIC GND P7 56 57 LOGIC GND P7 57 58	S6         LOGIC GND         P8         S6           57         LOGIC GND         P8         57           58         54         55         55	30 LOGIC GND P9 56 57 LOGIC GND P9 57 58 56 57 56 57	36         Logic GRD         P10         56           57         Logic GRD         P10         57           58         .59 Logic GRD         P10         58	56 P11 LOGIC GND 57 P11 LOGIC GND 58 P11 SUBJECT
3 +5v_LOGIC	59 +59 LOGIC P7 59 60 -59 LOGIC P7 60	59 -5V LOGIC P8 59 -60 -5V LOGIC P8 60	59 -5V LOGIC P9 59 60 -5V LOGIC P9 60	59 -5V LOGIC P10 59 60 -5V LOGIC P10 60	50 P11 -57 L007C
-129_LAMP	61 -12V LAMP P7 61 62 TIMER RESET P7 62 63 COMMENTER 00 77 62	61 -12V LAMP P8 61 62 ':MCR RESET P8 62 63	61 -12V LANP P9 61 62 TIMER RESET P9 62 63 00 00 00 00 00 00	61 -12V LAMP P10 61 62 TIMER RESET P10 62 63	61 P11 -12V LARP 62 P11 TTARR 8560
\$T_MUTE_BUS	64 ST HUTE DUS P7 64 65 F\$ P7 65	66 ST HUTE BUS P8 65	64 51 HUTE DUS P9 64 65 75 P9 65	64         ST MUTE BUS         P10         63           64         ST MUTE BUS         P10         64           65         rs         P10         65	63 P11 CR MUTE BUS 64 P11 S7 MUTE BUS 65 P11
AUDIO_GND	66 5HIELD P7 66 67 FADER REFERENCE LOW P7 67 68 58	66 5HIELD P8 66 67 IAOLR REFERENCE LOW P8 67 68	66 5HIELD P9 66 67 FADER REFERENCE LOV P9 67 68	66 SHIELD P10 66 67 68 68 68 68 68 68 68 68 68 68 68 68 68	
AUDIO_GND	69 PGM3 ON 5 P7 68 20 AUDIO GNB P7 70	rader on 6         P8         68           69         PGM3 on 6         P8         69           70         Audio Ghd         P8         70	FADER ON 7         P9         68           69         PGH3 ON 7         P9         69           70         AUDIO GND         P9         70	FADER ON 8         PT0         68           69         PGM3 ON 8         P10         69           70         AUDIO GND         P10         70	68 P11 69 P11 70 F11 AUDIO CRD
	71 AUDIO GND P7 71 72 AUDIO GND P7 72 73	71 AUDIO GND P8 71 72 AUDIO GND P8 72	71 AUDIO GND P9 71 72 AUDIO GND P9 72 73	71 AUDIO GND P10 71 72 AUDIO GND P10 72 73	71 P11 AUDIO GRD 72 P11 AUDIO GRD
-48y_PHANTON	AUDIO GND         P7         73           74         -48V         PHANTON         P7         74           75         -16V         AUDIO         P7         75	AUDIO GND         P8         73           74         -43V PHANTOM         P8         74           75         -16V AUDIO         P8         75	AUDIO GND         P9         73           74         -48V         PHANTOR         P9         74           75         -16V         AUDIO         P9         75	AUDIO GND         P10         73           74         -48V         PHANTOR         P10         74           75         -16V         AUDIO         P10         75	73 111 AUDIO GNO 74 111 - 4807 PHANTOR 75 111 - 1607 PHANTOR 75 111 - 1607 AUDIO
-16V_AUDIO	76 -16V AUDIO P7 76	76 -16¥ AUDIO P8 76 77 -16¥ AUDIO P8 77	76 -16¥ AUDIO P9 76 77 -16¥ AUDIO P9 77	76 -16¥ AUDIO P10 76 77 -16¥ AUDIO P10 77	76 P11 -16V AUDIO 77 P11 -16V AUDIO
-164_AUDIO	15         -16V AUDIO         P7         78           79         FADER START ENABLE         P7         79           80         07         90         07	78 -16V AUDIO P8 78 79 (ADER START ENABLE P8 79 80	78 -16V AUDIO P9 78 79 FADER START ENABLE P9 79 80 00 00	78 -16V AUDIO P10 78 79 FADER START ENABLE P10 79 80 010 010 010 00	78 P11 -16V AUBIO 70 P11 80 0-11
1_* <b></b>	81 1 0 P7 81 82 2 4 P7 82	81 1 P8 81 82 2 P8 82	81         1         P9         81           82         2         P9         82	81 1 - P10 80 81 2 - P10 81 82 2 - P10 82	
3*	83 5 P7 83 84 4 P7 84 85	83 3 - P8 83 84 4 - P8 84	83 3 6 99 83 84 4 99 84 85	83 3 + P10 83 84 4 + P10 84 85	
4 AUDIO_GND	5 -         P7         85           86         6 -         P7         86           87         LOGIC GND         P7         87	5 - P8         85           86         6 - P8         86           87         LOGIC GND         P8         37	S -         P9         85           86         6 ·         P9         85           87         Locic cwb         P9         87	5 - P10 85 86 6 - P10 86 87 LOGIC GND P10 87	
AUDIO_GND	88 LOGIC GND P7 88	88 LOGIC GND P8 88 89 LOGIC GND P8 89	88         LOGIC GHD         P9         88           89         LOGIC GHD         P9         89	88 LOGIC GND P10 88 89 LOGIC GND P10 89	88 P11 LOGIC GRD 89 P11 LOGIC GRD
- 5V_LOGIC	-5V LOGIC P7 90 91 -5V LOGIC P7 91 92 -5V LOGIC P7 91		Yu         -5v         Loa:c         P0         00           91         -5v         Loa:c         P0         91           92         -5v         Loa:c         P0         91		0 01
-124_LAMP	93 +12V LAMP P7 93 94 CUE/TALK CR P7 94	93	92	93 -12V LANP P10 93 94 CUE/TALK CR P10 94	
CR_H1C_0/L	95 CR MIC 0/L P7 95 96 ST MIC 0/L P7 96	95 CR MIC 0/L P8 95 96 ST MIC 0/L P8 96	95 CR MIC 0/L P9 95 96 ST MIC 0/L P9 96	95 CR MIC 0/L P10 95 96 S7 MIC 0/L P10 96	95 P11 CR M1C 0/L 96 P11 07 M1C 0/L

OUT

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	SDATA_1		96	P12	SERIAL DATA 1		
	CUE_ON_1 PGM1_ON_1		95	P12 P12	CUE ON 1 PGM1 ON 1		
	SDATA_2		93	P12	SERIAL DATA 2		
	PGM1_ON_2		- 91	P12	PGM1 ON 2		
	SDATA_3 CUE_ON_3		90 89	P12	SERIAL DATA 3 CUE ON 3		
	PGM1_ON_3		88	P12	POM1 ON 3		
	SDATA_4 CUE_ON_4		87	P12	SERIAL DATA 4 CUE ON 4		
	PGM1_ON_4 SDATA 5		85	P12	PGM1 ON 4 SERIAL DATA 5		1
	CUE_ON_S		83	P12	CUE ON 5		
	PGM1_ON_5 SDATA_6		82	P12	PGM1 ON 5 SERIAL DATA 6		
	CUE_ON_6		80	P12	CUE ON 6		
	PGM1_ON_6 SDATA_7		- 78	P12	PGM1 ON 6 SERIAL DATA 7		
	CUE_ON_7 PGM1 ON 7		77	P12	CUE ON 7 PGM1 ON 7		
	SDATA_B		75	P12	SERIAL DATA 8		
	CUE_ON_8   PG#1_ON_8		74	P12	CUE ON 8 PGM1 ON 8		
	FADER_REF_LOW		72	P12	FADER REFERENCE LOW		
256FS_LINK_OUT	FS_LINK_OUT		70	P12	FS LINK OUT		
FS_LINK_OUT	FS AUDIO GND		69	P12	FS LOGIC GND		
SLUATA_OUT	AUDIO_GND		67	P12	LOGIC GND		1
	-5V_LOGIC -5V_LOGIC		66	P12	-5V LOGIC		
	FADER_WIPER_1		64	P12	FADER WIPER 1		
	PSM2_ON_1		62	P12	0/L ON 1 PGM2 ON 1		
	FADER_VIPER_2 0/L ON 2		61	P12	FADER WIPER 2		
	P6M2_0N_2		- 59	P12	PGM2 ON 2		
	FADER_WIPER_3 0/L_ON_3		58	P12	FADER WIPER 3 0/L ON 3		2
	PGM2_ON_3	<b></b>	56	P12	PGM2 ON 3		
	0/L_ON_4		- 54	P12	O/L ON 4		
	PGM2_DN_4		53	P12	PGM2 ON 4 FADER WIPER 5		
	0/L_0N_5	<b>.</b>	51	P12	O/L ON 5		
	PGM2_ON_5		49	P12	PGM2 ON 5 FADER WIPER 6		
	0/L_0N_6		48	P12	0/L 0N 6		
	FADER_WIPER_7		46	P12	FADER WIPER 7		
	0/L_ON_7 P6#2_ON_7		45	P12	0/L ON 7 PGM2 ON 7		
	FADER_WIPER_8		43	P12	FADER WIPER 8		
	O/L_ON_B PGM2_ON_8		42	P12	0/L ON 8 PGM2 ON 8		
	DSP_GO	<b>.</b>	40	P12	DSP GO		
		<u>-</u>	38	P12	SERIAL LINK DATA IN		
	AUDIO_GND	<b>.</b>	37	P12	64FS LOGIC GND		
	AUDIO_GND		35	P12	LOGIC GND		
	-5V_LOGIC		33	P12	- 5V LOGIC		
	FADER ON 1		32	P12	SYSTEM RESET		
	PGM3_0N_1		30	P12	PGM3 ON 1		3
	FADER_ON_2		29 28	P12	FADER ON 2		л. Г
	PGM3_ON_2	•	27	P12	PGN3 ON 2		
	FADER_ON_3		25	P12	FADER ON 3		
	PGM3_ON_3		24	P12	PGM3 ON 3		
	FADER_DN_4		25	P12	FADER ON 4		
	P6M3_0N_4	- 	20	P12	PGM3 ON 4		1
	FADER_ON_5 PGM3 on 5	8	19	P12 P12	FADER ON 5 PGM3 ON 5		
			17	P12			
	FADER_ON_6 PGM3_ON_6		16	P12	FADER ON 6 PGM3 ON 6		
			14	P12			
	FADER_ON_7 PGM3_ON_7		13	P12	FADER ON 7 PGM3 ON 7		
	FADER ON R		11	P12	ETPLE OF 8		
	PGM3_ON_B		2	P12	PGM3 ON 8		
	FADER_REF_HIGH	-	8	P12 P12	FADER REFERENCE HIGH FS LINK IN		
		_	6	P12	256F8 LINK IN		
	256FS AUDIO_GND		4	P12	LOGIC GND		
	AUDIO_GND		3	P12	LOGIC GND		4
	-5V_LOGIC		1	P12	-5V LOGIC -5V LOGIC		
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	AUDIO GND P1 8 AUDIO GND P1 9	7         72         AUDIO GND         8           8         P2         AUDIO GND         8           9         P2         AUDIO GND         9	r         rs         AUDIO UND         8           8         P3         AUDIO GND         8           9         P3         AUDIO GND         9	P         AUDIO GND         8         P4         AUDIO GND         9         9         P4         AUDIO GND         9         9         10	7         P3         AUDIO GND         8           8         P5         AUDIO GND         8           9         P5         AUDIO GND         9	1         Fo         AV010 UND         AU           6         P6         AU010 0ND         AU           9         F6         AU010 0ND         AU
	+48V PHANTOM P1 10	10 P2 148Y PHANTON 0. 11 P2 116Y AUDIO	10 P3 +48V PHANTOM 10	10 P4 +48V PHANTOM 10	10 P5 +48V PHANTON 10	10 P6 +48Y PHANTON 0 +44
	+16Y AUDIO P1 12	12         P2         +16V         AUDIO         2           13         P2         -16V         AUDIO         3         -           14         P2         -16V         AUDIO         14         -	12 P3 +16V AUDIO 13 13 P3 -16V AUDIO 13 14 P3 -16V AUDIO 14	12 P4 +16V AUDIO 2 13 P4 -16V AUDIO 3 14 04 44	12 P5 (16V AUDIO 13 13 P5 -16V AUDIO 13 14	12 P6 +167 AUDIO 2 13 P6 +167 AUDIO 3 13 P6 -167 AUDIO 4 14 P6 +167 AUDIO 4 14 P6 +167 AUDIO 4 14 P6 +167 AUDIO 4 14 P6 +167 AUDIO 4 15 P6 +167 AUDIO 4 16 P6 +167 AUDIO 4 17 P6 +167 AUDIO 4 17 P6 +167 AUDIO 4 18 P6 +167 AUDIO 4 18 P6 +167 AUDIO 4 19 P6 +170 AUDIO 4 19 P6 +170 AUDIO 4 10 P6
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	12V LAMP P1 29 KEEP ALIVE P1 30	20 P2 FV LOUIC 29 P2 +12V LANP 30 P2 KEEP ALIVE 30	29 P3 132 LAMP 29 30 P3 KEEP ALIVE 30	29 P4 112V LAMP 29 30 P4 KEEP ALIVE 30	20 P5 V12V LARP 29 30 P5 KEEP ALIVE 30	29 P6 1/22 LARP 29 112 30 P6 KEE ALIVE 20 KEE
2	CR WARNING         P1         31           ST WARNING         P1         32	31         P2         CR WARNING         21           32         P2         ST WARNING         32	31         P3         CR WARNING         31           32         P3         ST WARNING         32	31         P4         CR WARNING         3*           32         P4         ST WARNING         32	31         P5         CR         VARNING         31           32         P5         ST         VARNING         32	31 P6 CR VARNING 32 67 37 32 P6 ST VARNING 32 57
	P1 33	33 P2 256F8 23 34 P2 64F8 34 35 P2 64F8 34	33 P3 256r5 23 34 P3 64/rs 34 35 c3 64/rs 35	33 P4 256F5 23 34 P4 64F5 34 35 p4 64F5 35	33 P5 256F3 33 34 P5 64F5 34 TC 85 64F5 35	33 P6 25673 23 647 34 P6 6475 24 647 34 p6 6475 24 647 35 647
	P1 36	36         P2         0/10         N1         36           37         P2         P6M2 ON 1         37	36         P3         D/L ON 2         36           37         P3         PGM2 ON 2         37	36         P4         O/L ON 3         36           37         P4         P6M2 ON 3         37	36 P5 0/L ON 4 36 37 P5 P6M2 ON 4 37	36 Pe 0/L 0/5 36 37 P6 Penz on 5 27
	AUDIO GND P1 38 AUDIO GND P* 39	38 P2 AUDIO GNO 39 39 P2 AUDIO GNO 40	38         P3         AUDIO GND         38           39         P3         AUDIO GND         39	38         P4         AUDIO GND         38           39         P4         AUDIO GND         39	38 P5 AUDIO GND 38 39 P5 AUDIO GND 39	38         P6         AUDIO GND         38         AUE           39         P6         AUDIO GND         39         AUE
	AUDIO GNO         P*         40           UII         AUDIO GND         P*         41           UII         +489 PHANTON         P1         42	40 P2 AUDIO GND 41 P2 AUDIO GND 41 42 P2 148V PHANTOM 42	40 P3 AUDIO GND 41 P3 AUDIO GND 42 P3 +48V PHANTOM 42	40         P4         AUDIO GNO           41         P4         AUDIO GNO           42         P4         +48V PHANTON	40 PS AUDIO GND 41 41 PS AUDIO GND 41 42 PS 148V PHANTON 42	40 P6 AUDIO 6ND 41 AUDIO 6ND 41 AUDIO 6ND 41 AUDIO 6ND 41 41 P6 AUDIO 6ND 41 41 41 41 42 44 44 44 44 44 44 44 44 44 44 44 44
	0         +16V AUDIO         P1         43           W         +16V AUDIO         P*         44	43 P2 +16V AUDIO 63 44 P2 +16V AUDIO 44	43 P3 416V AUDIO 43 44 P3 416V AUDIO 44	43 P4 +16V AUDIO 43 44 P4 +16V AUDIO 44	43 P5 - +164 AUDIO 43	44 P6 116V AUDIO 63 *14
	Z -16V AUDIO P1 45	45 P2 -16V AUDIO 45 46 P2 -16V AUDIO 46 47	45 P3 -16V AUDIO 45 46 P3 -16V AUDIO 46 47	45 P4 -16V AUDIO 45 46 P4 -16V AUDIO 46 47	45 P5 -16Y AUDIO 45	45 PG -16V AUBIO 45
	C         STATEM RESET         P         47           O         P1         48           Q         P1         48	48 P2 48 49 P2 1 - 49	48 P3 48 49 P3 49 49 P3 1 - 49	48 P4 48 48 48 48 48 48 48 48 48 48 48 48 48	47 PS STSTEM RESET 48 PS 49 PS 7 -	47 P6 33312M RESET 48 P6 49 P6 1 - 49 1-
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	LOGIC GND P* 55	55         P2         L081C GND         55           56         P2         L061C GND         26	55         P3         LOBIC OND         55           56         P3         LOGIC GND         56	55 P4 LOGIC GND 55 56 P4 LOGIC GND 56	55         PS         LOGIC GND         55           56         P5         LOGIC GND         56	55         P6         LOGIC GND         55         AUD           56         P6         LOGIC GND         26         AUD
	LOGIC GND P1 57	57 P2 LOGIC 0N0 57 58 P2 +5V LOGIC 58 59 59	57 P3 LOGIC GND 57 58 P3 +5V LOGIC 58 59	57 P4 LOGIC GND 57 58 P4 +5Y LOGIC 58 59	57         P5         LOBIC GND         57           58         P5         +5V         LOBIC         58           59         59         59         59	57         P6         LOBIC OND         57         AUD           58         P6         ISV         LOBIC OND         58         55
3	+5V LOGIC P* 59 +5V LOGIC P1 60 +12V LAMP P1 61	59 P2 +5V LOGIC 60 60 P2 +5V LOGIC 60 61 P2 +12V LAMP 61	59 P3 15V LOGIC 60 P3 15V LOGIC 61 P3 12V LAMP 61	59 P4 +5V LOGIC 60 60 P4 +5V LOGIC 60 61 P4 +12V LAMP 61	59         P5         +5V         L061C         60           60         P5         +5V         L061C         60           61         P5         +12V         LAMP         61	59         P6         15V         LOGIC         15V
	TIMER RESET P1 62 CR MUTE BUS P1 63	62         P2         TIMER RESET         62           63         P2         CR MUTE BUS         63	62         P3         TIMER RESET         62           63         P3         CR MUTE BUS         63	62         P4         TIMER RESET         62           63         P4         CR MUTE BUS         63	62 P5 TJMER RESET 62 63 P5 CR NUTE BUS 63	62         P6         TIMER RESET         62         ■         TIME
	ST MUTE BUS P1 64	64 P2 ST MUTE BUS 64 65 65 65 66 66 66 66 66 66 66 66 66 66	64 P3 ST MUTE BUS 04 65 P3 FS 65 66	64 P4 ST MUTE BUS 64 65 P4 FS 65 66 66	64 P5 ST NUTE BUS 64 65 65 65 66 66 66 66 66 66 66 66 66 66	64 P6 ST RUTE BUS 64 37 65 P6 F5 65 75 75 75 75 75 75 75 75 75 75 75 75 75
	P1 67	68 P2 FADER ON 1 68	67         P3         FADER REFERENCE LOW         67           68         P3         FADER ON 2         68	67 P4 FADER REFERENCE LOW 67 68 P4 FADER ON 3 68	67 P5 FADER REFERENCE LOW 67 68 P5 FADER ON 4 68	67 P6 FADER REFERENCE LOV 67 FAD
	Pt 69	69         P2         PGM3 ON 1         89           70         P2         AUDIO GND         70	- 69 P3 P6M3 ON 2 69 70 P3 AUDIO GND 70		- 69 P5 P6H3 ON 4 69 70 P5 AUDIO GND 70	69 P6 P6N3 ON 5 69 70 P6 AUDIO GND 70 ■ AUD
	AUDIO GND P1 71 AUDIO GND P1 72 AUDIO GND P1 73	71         P2         AUDIO 6ND           72         P2         AUDIO 6ND         72           73         P2         AUDIO 6ND         73	71         P3         AUDIO GND           72         P3         AUDIO GND         72           73         P3         AUDIO GND         73	72         P4         AUDIO GND           72         P4         AUDIO GND           73         P4         AUDIO GND	71         P5         AUDIO GND           72         P5         AUDIO GND         72           73         P5         AUDIO GND         73	77 P6 AUDIO 6ND 72 AUDIO 6ND 73 AUD
	+48V PHANTOM P1 74 +16V AUDIO P1 75	74         P2         +48V         PMANTOR         74           75         P2         +16V         AUDIO         25	74         P3         148V         PHANTOR         74           75         P3         116V         AUDIO         75	74 P4 +48V PHANTOM 74 75 P4 +16V AUDIO 75	74 P5 +48V PHANTOM 74 75 P5 +16V AUDIO 75	74         P6         +48V         P4
	1*6V AUDIO P1 76	76 P2 +16V AUDIO 76	76         P3         +16V         AUDIO         76           77         P3         -16V         AUDIO         77           78         78         78         78	76 P4 +18V AUDIO 76 77 P4 -16V AUDIO 77 78	76         P5         +16V AUDIO         76           77         P5         -16V AUDIO         77           78         78         78	76 P6 +16V AUDIO 76 *16 77 P6 -16V AUDIO 77
	-164 AUDIO P1 78	78 P2 GV AUDIO 79 P2 FADER START ENABLE 80 P2 80	78         P3         -'6Y         AUD10           79         P3         FADER START ENABLE         29           80         P3         80	78 P4 6Y AUDIO 79 P4 FADER START ENABLE 80 P4	78 P5 -16V AUDIO 79 P5 FADER START ENABLE 79 80 P5 80	78 P6 5V AUDIO 79 FA
	P1 81 P1 82	81         P2         1         81           82         P2         2         82	81         P3         1 +         81           82         P3         2 +         82	81 P4 1 1 82 B2 P4 2 1 82	81 P5 1 + 81 82 P5 2 + 82	81 P6 1 . 81 P6 2 . 82 P6 2 . 82 P6 2 .
	p* 83	83         P2         3         83           84         P2         4         84           85         P2         6         85	83 P3 3 4 83 84 P3 4 4 84 85 85	83         P4         3         83           84         P4         4         84           85         P4         5	83 P5 3 · 83 84 P5 4 · 84 85	83 P6 3 · 84 P6 4 · 84 85 5 · 85 · 85 · 85 · 85 · 85 ·
4	P1 86	000         r6         7           86         P2         6           87         P2         L061C 6ND	86         P3         6.4         86           87         P3         LoGIC GND         87	86 P4 6 · 86 87 P4 Logic GKD 87	86         P5         6         86           87         P5         Lo61c GND         87	V         PO         2         -
	LOGIC GND P1 88	88         P2         LOGIC GND         88           89         P2         LOGIC GND         89	88         P3         LOGIC GND         88           89         P3         LOGIC GND         89	88         P4         LOGIC GND         88           89         P4         LOGIC GND         89	88         P5         LOGIC GND         88           89         P5         LOGIC GND         89	88         P4         Logic GND         88         AUDIG_GND           89         P4         Logic GND         89         AUDIG_GND
	ISV LOGIC         P1         90           ISV LOGIC         P1         91           ISV LOGIC         P1         91	90         P2         +5v         LOGIC         P1           91         P2         +5v         LOGIC         91           92         P2         +5v         LOGIC         92	90 P3 15V LOGIC 91 91 P3 15V LOGIC 91 92 P3 15V LOGIC 92	90         P4         +5V         LOGIC         P3           91         P4         +5V         LOGIC         91           92         P4         +5V         LOGIC         92	90 P5 +5V LOGIC 91 91 P5 +5V LOGIC 91 92 P5 +5V LOGIC 92	90         P6         +5V         LOGIC         22         +5V         LOGIC           91         96         15V         LOGIC         91         +5V         LOGIC           92         P6         15V         LOGIC         92         +5V         LOGIC
	112V LARP P1 93 CUE/TALK CR P1 94	93 P2 +12V LAMP 93 94 P2 CUE/TALK CR 94	93         93         +12V         LAMP         93           94         P3         CUE/TALK         CR         94	93 P4 112V LARP 93 94 P4 CUE/TALK CR 94	93 P5 1/2V LAMP 93 94 P5 CUE/TALK CR 94	03         104         1124         LAMP         03         1124         LAMP           04         P6         CUE/TALK CR         04         CUE/TALK_CR         CUE/TALK_CR
	CR WIC 0/L P1 95	95 P2 CR MIC 0/L 95 96 P2 ST MIC 0/L 96	95 P3 CR MIC O/L 95 96 P3 ST MIC O/L 96	95 P4 CR MIC 0/L 95 96 P4 ST MIC 0/L 96	95 P5 CR MIC 0/L 05 96 P5 ST MIC 0/L 96	95 P6 CR MIC 0/L 95 CR MIC 0/L 96 P6 ST MIC 0/L 96 91_MIC_0/L
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					MOTUER ROADD INTERCONNECT	
	AUDIO GND					
1	TADER_REF_HIGH	FADER REFERENCE HIGH P7 3	FADER REFERENCE HIGH P8 3 CUE ON 7 P8 4	2 FADER REFERENCE HIGH P9 3	5         P10           4         P10	NOTE : SHIELD NET TIES TO GND
		5 POH1 ON 6 P7 5	9 PGR1 ON 7 P8 5			
	AUDIO_GND	AUDIO GND P7 7 8 AUDIO GND P7 8 9 AUDIO GND P7 9	AUDIO GAB PS 7 AUDIO GAB PS 7 AUDIO GAD PS 8 9 AUDIO GAD PS 9	AUDIO GND P9 7 AUDIO GND P9 8 AUDIO GND P9 8	7 PTD AUDIO GND 8 P10 AUDIO GND 9 P10 AUDIO GND 9 P10 AUDIO GND	
	+484_PHANTON	-48V PEANTOR P7 10	10 -48V PRANTON P8 -0	-0 -437 PAXF08 P9 10	10 P10 -487 PHANTON 	
	-16V_AUDIO	12				
	-16V_AUL0	-16V AUDIO P7 14 15 DSP G0 P7 15 16 P7 15		-16¥ AUDIO P9 14 		
-	AUDIO_GND	17 P7 17 18 P7 18	17 P8 17	P9 17	- // P10 - // P10 - // P10	DSP INTERCONNECT
	AUDIO_GND	19 P7 19 P7 20	19 P8 19 P8 20 P8 20	-9 -9 -29 	• • • • • • • • • • • • • • • • • • •	41 1 41 2
		21 P7 21 22 P7 22	21 P8 21	2° P9 21 22 P9 22		IN 256F5 LINK IN 41 4
	AUDIO_GND	Locic GND         P7         23           24         Locic GND         P7         24           25         Locic GND         P7         24	24 LOGIC GND 78 23	LOGIC GND PP 23	/1 P10 Losic GNB 	F5 LINK IN 21 5 BERIAL LINK DATA IN 31 6
	• 5v_LOGIC • 5v_LOGIC	26 -5V LOGIC P7 26	26 -5V LOGIC P8 25	26	75 P10 Lutt data 76 P10 -5V LOSIS 77 P10 -5V LOSIS	DSP INTERCONNECT
	- 12V_LAMP	28 -5V LOGIC P7 28 29 -12V LANP P7 29	28 -5V LOGIC P8 28 29 -12V LAMP P8 29	28 15V LOGIC P9 28 29 12V LAMP P9 29	78 P10 -5V LOGIC 79 P10 -12V LAMP	12 1 12 2 12 2
2	CR_VARNING	31         KEEP ALIVE         P7         30           31         CR WARNING         P7         31           32         S2         S2         S2	30 KEEP ALIVE PB 30 31 CR WARKING PB 31	30 KEEP ALLVE P9 30 31 CR VARNING P9 31	10         P10         KEEP ALIVE           1'         P10         CR VARNING	OUT 25675 LINK OUT 42 4
	256F5 64F5	5° VARNING P7 32 33 256F5 P7 33 34 64F8 P7 34	33 33 34 6475 P8 33 34	33 33 34 34 34 34 34 35 35 35 35 35 35 35 35 35 35	12 PTO ST VARING 13 PTO	SERIAL LINK DATA OUT J2 6
		35         FADER WIPER 6         P7         35           36         0/L         0N         6         P7         36	35 FADER VIPER 7 PB 35 36 0/L ON 7 PB 36	35 FADER VIPER 8 PP 35 36 0/L 0N 8 PP 36	45 P10 - 16 P10	
	AUDIO_GND	37 PGM2 ON 6 P7 37 38 AUDIO GND P7 38		37 PGM2 OM 8 P9 37 38 AUDIO 6M2 P9 38	17 P10 18 P10 AUDIO GAD	
	AUDIO_GND	3%         AUDIO GND         P7         39           40         AUDIO GND         P7         40           41	40 40 400 400 400 400 400 400 400 400 4	40 AUDIO GND P9 39	40 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0	
	- 484_PHANTON	42 42 43 -16V AUDIO P7 43 -16V AUDIO P7 43	42	42 -459 PHARTOR P9 42 -43 -1697 PH 43		
-	-16V_AUDIO	44 -16V AUDIO P7 44 45 -16V AUDIO P7 45	44	44	44         P10         -16V AU010           45         P10         -16V AU010	
	-16Y_AUDIO	46 -16V AUDIO P7 46 47 "SYSTEM RESE" P7 47		46 -16Y AUDIO P9 46 47	• • • • • • • • • • • • • • • • •	
	0PEN	49 7 48 49 7 - P7 49 50 2 - P7 50	69 1 -			
		5° 3 - P7 51 52 4 - P7 52	51 3 - P8 51 52 4 - P8 52	51 3 - P9 51 52 4 - P9 52	51         P10           52         P10	
	<sup>5</sup>	53 5 - P7 53 54 6 - P7 54	53 5 P8 53 54 6 P8 54	53 5 - P9 53 54 6 - P9 54		
	AUDIO_GND	LOGIC GND         P7         S5           56         LOGIC GND         P7         56           57         LOGIC GND         P7         57	55 LOGIC GND P8 55	56 LOGIC GND P9 55	55         P10         LOGIC GND           K6         P10         LOGIC GND           V2         P10         LOGIC GND	
3	-5v_Logic	58 -5V LOGIC P7 58	58 -59 LOGIC P8 58	50 -50 LOLIC PØ 58 59 -59 LOLIC PØ 58	V8         P10         -5 ¥ L0G1C           V9         P10         -5 ¥ L0G1C	
	- 5V_LOG;C	60 -5V LOGIC P7 60 61 -12V LAMP P7 61	60 -5V LOSIC P8 60	60 -5V LOSIC P9 60 61 -12V LAMP P9 61	40         P10         -5Y LOSIC           40         P10         -12Y LARP	
	CR_NUTE_BUS	62 TIMER RESET P7 62	62	62 THER RESET PP 62 63 CR MUTE BUS PP 63	47 P10 TIMER RESET 41 P10 CR NUTE BUS	
	FS	65 F3 P7 65 68 SHIELD P7 66	65 F5 P8 65	65 F0 L 805 F 64 65		
	FADER_REF_LOW	67 FADER REFERENCE LOW P7 67 68 FADER ON 6 P7 68	67 FADER REFERENCE LOW P8 67 .68 FADER ON 7 P8 68	07 FADER REFEDENCE LOV P9 67 68 FADER ON 8 P9 68	67 P10 68 P10	
	AUDIO_GND	69 PGN3 ON 6 P7 69 70 AUDIO GND P7 70	69 PGR3 ON 7 P8 69 70 AUDIO GND P8 70		69 P10 70 P10 AUD20 GND	
·	AUDIO_GND	AUDIO GND         P7         71           72         AUDIO GND         P7         72           73         AUDIO GND         P7         73	AUDIO GND         P8         72           ZZ         AUDIO GND         P8         72	AUDIO GRU P9 71 72 AUDIO GRU P9 72 73 AUDIO GRU P9 72 73 AUDIO GRU P9 72	// P10 AUD20 KMD // P10 AUD20 KMD // P10 AUD20 KMD // P10 AUD20 KMD	
	-48V_PHANTON	74 -489 PHANTOM P7 74 75	76 -487 PHANTOR P8 74	74 - 48V PHARTON P9 74 78 - 16V AUDIO P9 75	74 P10 -48V PHANTOR 75 P10 -16V AUDIO	
	-16V_AUDIO	76 -16V AUDIO P7 76 77 -16V AUDIO P7 77	76 -16V AUDIO P8 76	76 · · · 6¥ AUDIO P9 76 77 · · · 6¥ AUDIO P9 77	76 P10 -16¥ AUDIO 77 P10 -16¥ AUDIO	
	FADER_START_ENABLE	79 -16V AUDIO P7 78 79 FADER START ENABLE P7 79 80 97 90		64 AUDEO P9 78 79 FADER START ENABLE P9 79 80 00 00 00 00 00 00 00 00 00 00 00 00 0	/8 010 -107 AUDO /9 010 FADER START ENABLE 00 010	
-	2_*	81 1 P7 81 82 2 P7 82	81 1 P8 81 82 2 F8 82	8: · · · · · · · · · · · · · · · · · · ·		
	3_1 6_1	83 3 · P7 83 84 4 · P7 84	83 3 - P8 83 84 4 - P8 84	83 3 P9 83 84 P9 84	63 P10 64 P10	
4	6	5 - P7 85 8e 6 - P7 86 87 LOGIC COD 77 97	0         5         P8         85           86         6         P8         86           87         100 cm cm as an az         27		66 P10 67 D10	
	AUDIO_GND	LUGLC GND         P7         87           88         LOGIC GND         P7         88           89         LOGIC GND         P7         88	LOUIC GND P8 87	LOUIC CHE P9 87 35 LOGIC CHE P9 88 39 LOGIC CHE P9 88		
	- 5¥_LOGIC	90 +5¥ LOGIC P7 90 91 +5¥ LOGIC P7 91	90 -5V LOGIC P8 90 91 -5V LOGIC P8 91	92 · · · v Losic P9 90 0 · · · · · · · · · · · · · · · · · · ·	90         P10         -SV LOGIC           9*         P10         -SV LOGIC	
	- 5V_LOGIC	7q         -5v         LOGIC         P7         92           93         -12v         LAMP         P7         93           94	93 -12V LANP P8 93	Yr         -5¥ LOGIC         P9         92           93         -12¥ LARP         P9         93           94	92 Pr0 -5V LODIC 93 Pr0 -12V LARP	
	CR_MIC_0/L	CUE/TALK CR         P7         94           93         CR MIC 0/L         P7         95           98         ST MIC 0/L         P7         96	CUE/TALK CR P& 94 95 CR MIC 0/L P8 95 96 ST MIC 0/L P8 96	CUL/ALK CR         P9         94           95         CR MIC 0/L         P9         95           98         OT MIC 0/L         P9         95	94 PTO CUE/TALK CR 95 PTO CUE/TALK CR 95 PTO CR RIC O/L 94 PTO DT RIC O/L	

			PGM1_ON_1	94	P11	PGM1 ON 1 SERIAL DATA 2		
			CUE_ON_2	92	P1.1 P1.1	CUE ON 2 PGM1 ON 2		
			SDATA_3	90	P11 P11	SERIAL DATA 3 CUE ON 3		
			PGH1_0N_3	88	P11	PGM1 ON 3 SERIAL DATA 4		
GNDA	OR	GNDD	CUE_ON_4	86	P11	CUE ON 4		
			SDATA_S		P11	SERIAL DATA 5		
			PGM1_ON_5	82	P11	PGM1 ON 5		
			SDATA_6 📕 CUE_ON_6 📕	80	P11	SERIAL DATA 6 CUE ON 6		
			PGM1_ON_6	79	P11	PGM1 ON 6 SERIAL DATA 7		ŀ
			CUE_ON_7	77	P11	CUE ON 7 PGM1 ON 7		
			SDATA_8	75	P11 P11	SERIAL DATA 8 CUE ON 8		
			PGM1_ON_8	73	P11	PGM1 ON 8 FADER REFERENCE LON		
			256FS_LINK_OUT	71	P11	256FS LINK OUT		
			FS 📕	69	P11	FS LOGIC GND		
	FS_LINK_IN		AUDIO_GND	67	P11	LOGIC GND		
SLD	ATA_IN		+5V_LOGIC	65	P11	+SV LOGIC		
			0/L_0N_1	63	p14	O/L ON 1		
			FADER_WIPER_2	61	P11	FADER WIPER 2		
			07L_0N_2		P11	PGM2 ON 2		
	LINK_OUT		FADER_WIPER_3	58	P11	FADER WIPER 3 0/L ON 3		
	ATA_OUT		PGM2_ON_3	56	P11	PGM2 ON 3 FADER WIPER 4		
			0/L_ON_4 🗱	54	P11	0/L ON 4	•	
			FADER_WIPER_5	52	P11	FADER WIPER 5 0/L ON 5		
			PGM2_ON_5	50	P11	PGM2 ON 5 Fader Wiper 6		
			0/L_ON_6	48	P11	0/L ON 6 PGM2 ON 6		
			FADER_VIPER_7	46	P11	FADER WIPER 7		
			PGM2_ON_7		P11	PGM2 ON 7		F
			o/L_ON_8	42	P11	0/L 0N 8		
			DSP_60	40	P11	DSP GO		
			SLDATA_OUT	38	P11	SERIAL LINK DATA IN		
			AUDIO_GND	36	P11	64FS LOGIC GND		
			AUDIO_GND	35	P11 P11	LOGIC GND +5V LOGIC		
			-SV_LOGIC	33	P11 P11	+5V LOGIC "System rese		
			FADER_ON_1	31	P11	FADER ON 1 PGM3 ON 1		
			FADER_ON_2	29	P11	FADER ON 2		
			PG#3_0N_2	27	P11	PGM3 ON 2		
			FADER_ON_3	25	P11	FADER ON 3 PGM3 ON 3		
			FADER ON 4		P11			
			PGM3_ON_4	21	P11	FADER ON 4 PGN3 ON 4		
			FADER_ON_S	19	P11	FADER ON S		
			PGHS_ON_S	18	P11	PGM3 ON S		-
			FADER_ON_6	16	P11	FADER ON 6 FADER ON 6		
			FADER_ON_7	14	P11 P11	FADER WIPER 7		
			PGM3_ON_7	12	P11 P11	FADER ON ?		
			FADER_ON_8	10	P11	FADER WIPER 8 FADER ON 8		
			FADER_REF_HIGH	8	P11	FADER REFERENCE HIGH FS LINK IN		
			256FS_LINK_IN	6	P11	256FS LINK IN 256FS		
			AUDIO_GND	4	P11	LOGIC GND		
			-5v_LOGIC	5	P11	-SV LOGIC		
			-sv_roetc	<u>l'</u>	1 <sub>ku</sub>	·>* F9010		
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		P! !	1 P2 SERIAL DATA 1	1 P3 SERIAL DATA 2	┇╾┙╿╽ ╿╿╿ ┃	1 P4 SERIAL DATA 3	₽	1. PS SERIAL DATA 4	₽	1 P6 SERIAL DATA 5	국	
		P' 2	2 P2 SHIELD	2 P3 SHIELD 3 P3 FADER REFERENCE HIGH		2 P4 SHIELD 3 P4 FADER REFERENCE HIGH		2 P5 SHIELD 3 P5 FADER REFERENCE H:4H	╒─── <del>──</del> ┘ ╒──┼┼─┼┤┼─┼┤	2 P6 SYNC OUT 3 P6 FADER REFERENCE HIGH		
1		P* 4	4 P2 CUE ON 1 4	4 P3 CUE ON 2		4 P4 CUE ON 3 5 P4 PGM1 ON 3		4 P5 CUE ON 4		4 P6 CUE ON 5		
	AUDIO GND	P1 6	6 P2 AUDIO GND 6	6 P3 AUDIO GND		6 P4 AUDIO GND	7	6 P5 AUDIO GND		6 P6 AUDIO GND		
	AUDIO GND	p1 8		8 P3 AUDIO GND		8 P4 AUDIO GND		8 PS AUDIO GND		8 P6 AUDIO GND		
	AUDIO GND •48V PHANTOM	P1 9 P1 10	9 P2 AUDIO GND 10 P2 +48V PHANTOM 0	9 P3 AUDIO GND 10 P3 -48V PHANTOM	-0	9 P4 AUDIO GND 10 P4 -48V PHANTOM	-10	9 PS AUDIO GND 10 PS +48V PHANTOM	10	9 P6 AUDIO GND 10 P6 +48¥ PHANTOM	-10	
	-16V AUDIO	P1 11	11 P2 -16V AUDIO	11 P3 -16V AUDIO 12 P3 -16V AUDIO	12	11 P4 -16V AUDIO 12 P4 -16V AUDIO	12	11 P5 -16V AUDIO 12 P5 +16V AUDIO		11 P6 -16V AUDIO 12 P6 -16V AUDIO	12	
	-16V AUDIO	p1 13	13 P2 -16V AUDIO -3	13 P3 -16V AUDIO		13 P4' -16V AUDIO		13 P5 -16V AUDIO	· <u>.</u>	13 P6 -16V AUDIO	-13	
	DSP GO	P1 14	15 P2 DSP 60	15 P3 DSP G0	- 15	15 P4 DSP 60		15 P5 D8P 00	<u>s</u>	15 P6 DSP G0	-15	
		P1 16		16 P3 17 P3			17	16 P5 17 P5			-17	
		P1 18	18 P2		19		19	18 P5	<u>8</u> 9			
		P1 20	20 P2 20 22	20 P3	- <u>20</u>		20	20 P5	20	20 P6 TEL IDENTIFICATION	-21	
		P1 22	22 92	22 P3	22		22	22 P5	22	22 P6	-22	
	LOGIC GND	P1 23	23 P2 LOGIC GND 24	23 P3 LOGIC GND 24 P3 LOGIC GND	24	23 P4 LOGIC GND 24 P4 LOGIC GND	-24	23 P5 LOGIC GND 24 P5 LOGIC GND	24	23 P6 LOGIC GND 24 P6 LOGIC GND	-24	
	-SY LOGIC	P1 25	25 P2 LOGIC GNP 25	25 P3 LOGIC GND 26 P3 -59 LOGIC	25	25 P4 LOGIC GND 26 P4 - SV LOGIC	25	25 P5 LOGIC GND 26 P5 +59 LOGIC	25	25 P6 LOGIC GND 26 P6 - 5V LOGIC	25	
	-5V LOGIC	P1 27	27 P2 -5V LOOIC 27	27 P3 -5Y LOGIC	27	27 P4 +5V LOOIC	27	27 P5 -5V LOGIC	27 Da	27 P6 +5V LOGIC	-27	
	-50 LOGIC	P1 28	28 P2 -5V LOGIC 29 29 P2 -12V LAMP 29	28 P3 +5V LOGIC 29 P3 +12V LAMP	29	28 P4 +5V LOGIC 29 P4 +12V LAMP	29	28 P5 +5V LOGIC 29 P5 +12V LAMP	29	28 P6 -5V LOGIC 29 P6 -12V LAMP	-29	
	KEEP ALIVE CR WARNING	P1 31	30 P2 KEEP ALIVE 30	30 P3 KEEP ALIVE 31 P3 CR WARNING	30	30 P4 KEEP ALIVE 31 P4 CR WARNING	30	30 P5 KEEP ALIVE 31 P5 CR WARNING	30	30 P6 KEEP ALIVE 31 P6 CR WARNING	-31	
2	ST WARNING	P1 32	32 P2 ST WARNING 32	32 P3 ST WARNING 33 P3 25665	32	32 P4 ST VARNING	32	32 P5 ST WARNING	32	32 P6 ST WARNING	-32	
		P1 34	34 P2 6475 34	34 P3 64FS	34	34 P4 64F8	34	34 P5 64rs	34	34 P6 64FS	-34	
		P1 35	35 P2 FADER WIPER 1 36 P2 0/L 0N 1	35 P3 FADER WIPER 2 36 P3 O/L ON 2	36		36		36	35 P6 FADER VIPER 5 36 P6 0/L ON 5	- <u>36</u>	
	AUDIO GND	P1 37		37 P3 PGM2 ON 2 38 P3 AUDIO GND	38	37 P4 PGM2 ON 3 38 P4 AUDIO GND	38		38	37 P6 PGM2 ON 5 38 P6 AUDIO GND	38	
	AUDIO GND	P1 39	39 P2 AUDIO GND 39	39 P3 AUDIO GND	40	39 P4 AUDIO GND	40	39 P5 AUDIO GND	39 40	39 P6 AUDIO GND		
	AUDIO GND	P? 41	41 P2 AUDIO GND 42	41 P3 AUDIO GND	-41	41 P4 AUDIO GND	41	41 P5 AUDIO GND	41	41 P6 AUDIO GND	-41	
	-16V AUDIO	P1 42 P1 43	42 P2 +45V PHANTOM 43 P2 +16V AUDIO 43	42 P3 -16V AUDIO	43	43 P4 -16V AUDIO	43	42 PS +48V PHANTOM 43 PS +16V AUDIO	43	43 P6 +*6V AUDIO	43	
	-16V AUDIO	P1 44	44 P2 +16V AUDIO 45	44 P3 -16V AUDIO 45 P3 -16V AUDIO	45	44 P4 -16V AUDIO 45 P4 -16V AUDIO	45	44 P5 -16V AUDIO 45 P5 ~16V AUDIO	45	44 P6 +16V AUDIO 45 P6 -16V AUDIO		
	Q -16V AUDIO	P1 46	46 P2 -16V AUDIO 46 47 P2 "SVSTEM RESET 47	46 P3 -16V AUDIO 47 P3 "SYSTEM RESET	47	46 P4 -16V AUDIO 47 P4 "SYSTEM RESET	46	46 P5 -16V AUDIO 47 P5 "SYSTEM RESET	46	46 P6 -16V AUDIO 47 P6 "SYSTEM RESET	46	
	8	P1 48	48 P2 48	48 P3	49	48 P4	- <u>48</u>	48 P5	48	48 P6 TEL 1 MIX MINUS BOTH	48	
	01HE	P1 49 P1 50	50 P2	50 P3	50	50 P4	50	50 PS	<u>50</u>	50 P6 TO/L SWITCH	-50	
	Σ	p1 51	51 P2 	51 P3 52 P3	52	51 P4 52 P4	52		52		52	
		P1 53	53 P2 54 54 54	53 P3	54		53 54	53 P5	<u>83                                      </u>		<u>53</u> <u>54</u>	
	LOGIC GND	P1 55	55 P2 LOGIC GND 55 56 P2 LOGIC GND 56	55 P3 LOGIC GND	55	55 P4 LOGIC GND	55	55 P5 LOGIC GND	56	55 P6 LOGIC GND	56	
	LOGIC GND	p* 57	57 P2 LOGIC GNP 57 58	57 P3 LOGIC GND	57	S7 P4 LOGIC GND	57 58	57 P5 LOGIC GND	57	57 P6 LOGIC GND	-58	
3	+5V LOGIC	p1 58	58 P2 -5V LOGIC 59 59 P2 +5V LOGIC 59	59 P3 -5V LOGIC	- 59	59 P4 -5V LOGIC	sø	58 P5 -5V LOGIC	59	59 P6 +5V LOGIC	59	
	+12V LAMP	p1 60	60 P2 -SV LOGIC 00 61 P2 -12V LAMP 6*	60 P3 +5V LOGIC 61 P3 +12V LAMP	61	60 P4 -5V LOGIC 61 P4 -12V LAMP	6:	60 P5 +5V LOGIC 61 P5 -12V LAMP	61	60 P6 +5V LOGIC 61 P6 +12V LAMP	-61	
	TIMER RESET	P1 62	62 P2 TIMER RESET 62 63 P2 CR MUTE BUS 63	62 P3 TIMER RESET	62	62 P4 TIMER RESET	63	62 P5 TIMER RESET	62	62 P6 TIMER RESET	62	
	ST MUTE BUS	P1 64	64 P2 ST MUTE BUS 64	64 P3 ST MUTE BUS		64 P4 ST MUTE BUS	64	64 PS ST MUTE DUS	64	64 P6 ST MUTE BUS	-65	
		P1 66	66 P2 SWIELD 66	65 P3 P5 66 P3 SHIELD	-66	66 P4 SHIELD	66	66 PS SHIELD	66 AUDIO_GND	66 P6 SYNC IN	-66	
22		P1 67	67 P2 FADER REFERENCE LOW 68	67 P3 FADER REFERENCE LOW 68 P3 FADER ON 2	68	67 P4 FADER REFERENCE LOW 68 P4 FADER ON 3	68	67 P5 FADER REFERENCE LOW	68		68	
	AUDIO GND	p1 69	69 P2 PGM3 ON 1 69 70 P2 AUDIO GND 70	69 P3 P6M3 ON 2 70 P3 AUDIO GND	69 70		69 70	69 P5 PGM3 ON 4 70 P5 AUDIO CND	69 70	69 P6 PGM3 ON 5 70 P6 AUDIO GND	70	
	AUDIO GNO	p1 7'	71 P2 AUDIO GND 71	71 P3 AUDIO GND	71	71 P4 AUDIO GND	71 72	71 P5 AUDIO GND	/1	71 P6 AUDIO GND		
	AUDIO GND	p1 73	73 P2 AUDIO GND 74	73 P3 AUDIO GND	73	73 P4 AUDIO GND	73	73 P5 AUDIO GND	<u>73</u> 74	73 P6 AUDIO GND	73	
	· 6V AUDIO	P <sup>1</sup> 74	74 P2 -48V PEANTOM 75 75 P2 -16V AUDIO 75	74 P3 -48V PHANTOM 75 P3 -16V AUDIO	75	74 P4 -48V PHANTOM 75 P4 -16V AUDIO	75	74 P5 -48V PHANTOM 75 P5 -16V AUDIO	0	74 P6 -48V PHANTOM 75 P6 -16V AUDIO	75	
	-'6¥ AUDIO -16¥ AUDIO	P1 76	76 P2 -16V AUDIO 76 77 P2 -16V AUDIO 77	76 P3 -16V AUDIO 77 P3 -16V AUDIO	76	76 P4 -16Y AUDIO 77 P4 -16Y AUDIO	76	76 P5 -16V AUDIO	76	76 P6 +16V AUDIO 77 P6 -16V AUDIO	76	
	-16V AUDIO	P <sup>1</sup> 78	78 P2 -16V AUSIO 78	78 P3 -16V AUDIO	-78 -79	78 P4 -16V AUDIO	78	78 P5 -16V AUDIO	78	78. P6 -16V AUDIO	- <u>78</u> -79	
		P 80				80 P4	<u>so</u>	80 P5	8 <u>0</u> 81	80 P6 TEL ON IN	- <u>80</u>	
		e* 82	81 P2 82 P2	81 P3 	<u>82</u>	81 P4 82 P4	82		82	81 P6 CALLER AUDIO IN 82 P6 "POR EXTERNAL IN	82	
		P* 83	83 P2 83 84 P2 84		- <u>84</u>		8 <u>3</u>	83 P5 84 P5	<u>83</u>	83 P6 "PGM3 SWITCH 84 P6 "POR EXTERNAL OUT	84 POR_EXT_OUT	
		··· 83	85 P2 85	85 P3	85 86	85 P4	85	85 P5	<u>85</u>	85 P6	86	
4	LOGIC GND	P <sup>1</sup> 87	87 P2 LOGIC OND 87	87 P3 LOGIC GND	- <mark>87</mark>	67 P4 LOGIC GND	87	87 P5 LOGIC CND	87	87 P6 LOGIC GND	87 AUDIO_GND	
	LOGIC GND	P* 80	88 P2 LOGIC GND 89 89 P2 LOGIC GND 89	88 P3 LOGIC GND 89 P3 LOGIC GND	89	88 P4 LOGIC GND 89 P4 LOGIC GND	39	88 P5 LOGIC GND 89 P5 LOGIC GND	59	88 P6 LOGIC GND 89 P6 LOGIC GND	89 AUDIO_GND	
	- 44 LOGIC	P. 90	90 P2 +5V LOGIC 90 91 P2 +5V LOGIC 91	90 P3 -5V LOGIC 91 P3 -5V LOGIC	9: 90	90 P4 -5V LOGIC 9° P4 -5V LOGIC	90 91	90 PS -5V LOGIC 91 PS +5V LOGIC	90 91	90 P6 -5V LOGIC 91 P6 +5V LOGIC	90 •5V_LOGIC 91 •5V_LOGIC	
	-54 LOG:C	P1 92	92 P2 +5V LOGIC 92	92 P3 -5V LOGIC	92 93	92 P4 -5¥ LOGIC	92	92 P5 -5V LOGIC	P2	92 P6 -5V LOGIC	92 +5¥_LOGIC 93 -12¥ LAMP	
	CUE/"ALK CR	P* 94	94 P2 CUE/TALK CR 94	94 P3 CUE/TALK CR	94	94 P4 CUE/TALK CR	P4	94 P5 CUE/TALK CR	24	94 P6 CUE/TALK CR	94 CUE/TALK_CR	
	CR H1C 0/L 5" H1C 0/L	P1 95	95 P2 CR MIC 0/L 95 96 P2 ST MIC 0/L 96	95 P3 CR MIC 0/L 96 P3 ST MIC 0/L		95 P4 CR MIC 0/L 96 P4 ST MIC 0/L	26	95 P5 CR MIC 0/L 96 P5 ST MIC 0/L	26	95 P6 CR HIC 0/L 96 P6 ST HIC 0/L	96 \$1_MIC_0/L	
							T					<u> </u>
		· .				_						1



	<b>.</b>		B				
							SDATA 1 90 P12 SERIAL DATA 1 CUE_ON_1 95 P12 CUE ON 1
	ୁ କରିଥିଲେ କ କରିଥିଲେ କରିଥିଲେ କରେ କରିଥିଲେ କରେ କରିଥିଲେ କ						PGH1_ON_1 94 P12 PGH1 ON 1
							SDATA_2 93 P12 SERIAL DATA 2 CUE ON 2 92 P12 CUE ON 2
	₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩₩			(SPARE)			PGM1_ON_2 91 P12 PGM1_ON_2
	LINE/TELCO 1 INPUT	MONITOR	MONITOR	RLS/MIC PRE	DIGITAL OUTPUT	EO	SDATA_3 90 P12 SERIAL DATA 3
	SERIAL DATA 6 P7	P8 :			MIX DATA P11 1SLDATA_001	T PHANTOM GND	PGM1_ON_3 88 P12 PGM1_ON_3
EXTRA2_IN	2 SYNC OUT P7 2 3 FADER REFERENCE HIGH P7 3	SHIELD P8 2	3 FADER REFERENCE HIGH P9 3		10_4ND25673 MIX CLOCK P11 225673_LINK	E1	SDATA_4 87 P12 SERIAL DATA 4
-	4 CUE ON 6 P7 4		4 P9 4	P10 4	CUE CONTROL P11 4		CUE_ON_4 86 P12 CUE_ON 4 PGM1 ON 4 85 P12 PGM1 ON 4
AU010 0N0	5 POH1 ON 6 P7 5	- 5 P8 5			P11_5	E2 AUDIO GND	SDATA_5 84 P12 SERIAL DATA 5
AUDIO_GHD	AUDIO GND P7 6 7 AUDIO GND P7 7	AUDIO GND P8 6 7 AUDIO GND P8 7	AUDIO GND P9 6	AUDIO GND P*0 6	AUDIO GND P11 6 AUDIO GND P11 7		CUE_ON_5 83 P12 CUE_ON 5
AUDIO_GND	AUDIO GNO P7 8	8 AUDIO GND P8 8	AUDIO GND P9 8		AUDIO GND P11 8		SDATA_6 81 P12 SERIAL DATA 6
1484_PHANTON	AUDIO GNO P7 9	V AUDIO GND P8 9	9 AUDIO GND P9 9	9 AU610 SND P10 9	9 AU010 GND P11 9	E3 +48V_PHANTOM	CUE_ON_6
+16Y_AUDIO	11 +16V AUDIO P7 11	11 +16Y AUDIO P8 11	11 +16V AUDIO P9 11	11 1164 AUDIO P*0 11	160 AUDIO P11 11	E4	PGH1_ON_679 P12PGH1_ON_6
+16V_AUDIO	12	12 416V AUDIO P8 12		12 116V AUDIO P10 12	12 	+16V_AUDIO	TEL1_ON 77 P12 TEL 1 ON ASSIGN
-16V_AUDIO	-16V AUDIO P7 13	-16V AUDIO P8 13	-16V AUDIO P9 13	-16V AUDIO P10 13	- 6V AUDIO P11 13	E5 -16V_AUDIO	
DSP_60	15 DSP G0 P7 '5	15 DSP G0 P8 15	15 DSP 60 P9 15	15 DSP 00 P*0 *5	15 D3P 60 P11 15		75 P*2 TEL2 ON 74 P12 TEL 2 ON ASSIGN
CALLI OUT	16 TEL ON OUT P7 '6	19 P8 '6	- 6 P9 16	16 P+0 -6	16 P11 16		CUE_CTL 73 P12 CUE CONTROL
AUTO_SW	CALLER AU910 OUT P7 17	SHJELD PB 17	SHIELD P9 17 18 SHIELD P9 18	SHIELD P10 17	18 3HIELD P11 17		TADER REF LOV
PGH1_SW	19 "PGM1 SWITCK P7 19	19 SHIELD P8 19	19 SHIELD P9 19	19 SHIELD P10 19	19 SHIELD P11 19	NOTE : AUDIO COMMON AND LOGIC COMMON ARE TIED	FS_LINK_OUT
(EC)_17 <b>-</b>	20 YEL IDENTIFICATION P7 20	21 SHIELD P8 20	20 SHIELD P9 20	20 SHIELD P10 20		TOGETHER ON EVERY MOTHER BOARD.	FS 69 P12 FS
	22 SHIELD P7 22	22 SHIELD P8 22	22 SHIELD P9 22	22 SHIELD P10 22	22 SHIELD P11 22	E6	AUDIO_GND 68 P12 LOGIC GND 67 P12 LOGIC GND
AUDIO_GND	23 LOGIC GND P7 23	23 LOGIC GND P8 23	23 LOGIC GND P9 23	23 LOGIC GND P10 23	23 LOGIC OND P11 23		+5V_L06IC66 P12 +5V_L06IC
AUDIO_GND	25 LOGIC GND P7 24	LOGIC GND PB 24	LOGIC GHD P9 24	LOGIC GND P10 24	25 LOGIC GND P11 24	Ε7.	+5V_LOGIC 65 P12 +5V LOGIC
+54_LOG1C	26 +5¥ LOBIC P7 26	26 +5¥ LOQIC P8 26	24 +5V LOGIC P9 26	26 ·5V LOGIC P*0 26	26 15V LUGIC P11 26	+5V_LOGIC	FAVER_VIPER_:         64         P12         FADER VIPER_1           0/L_0N_1         63         P12         0/L_0N_1
+5V_LOGIC	27 +5V LOBIC P7 27	28 +5¥ LOGIC P8 27	20 +5V LOGIC P9 27	27 (5V LOGIC P10 27	27 15V LOOIC P11 27		PGH2_ON_1 62 P12 PGM2_ON 1
+12V_LAMP	29 +12V LANP P7 29	29 +12V LAMP P8 29	29 +12V LAMP P9 29	29 (12V LAMP P10 29	29 (12V LAMP P11 29	+12V_LAMP	FADER_VIPER_2
KEEP_ALIVE	30 KEEP ALIVE P7 30	30 KEEP ALIVE P8 30	30 KEEP ALIVE P9 30	30 KEEP ALIVE P10 30	30 KEEP ALIVE P11 30		PGM2_ON_2 = 59 P12 PGM2_ON_2
ST_VARNING	CR WARNING P7 31 32 ST WARNING P7 32	CR WARNING P8 31 32 \$1 WARNING #8 32	CR VARNING P9 3:	32 P10 31	32 p11 12		FADER_VIPER_3
256FS	33 256F5 P7 33	33 256FS P8 33	33 256F8 P9 33	33 256rs P:0 33	33 P11 33		0/L_0N_5 57 P12 0/L 0N 3 PGM2_0N_3 56 P12 PGM2_0N_3
64F8 📕	34 6488 97 34 35 FADER UIDER 4 97 34	35 64F5 P8 34			-34 DISPLAT VU/"PPH P11 34		FADER_WIPER_4
	36 0/L ON 6 P7 36	36 P8 36	36 P9 35			nr ADEK_VIPEKZ	0/L_0N_4
AUDTO AND -	37 PGM2 ON 6 P7 37	37 P8 37	37 P9 37	37 P10 37	37 38 911 37		FADER_WIPER_S
AUDIO_GND	AUDIO GND P7 38 39 AUDIO GND P7 39	AUDIO GND P8 38	AUDIO GND P9 38 39 AUDIO GND P0 30	AUDIO GND P10 38	39 AUDIO GND P11 38		0/L_0N_5
AUD10_GND	40 AUDIO 6N0 P7 40	40 AUDIO GND P8 40	40 AUBIO GND P9 40	40 AUDIO GND P10 40	40 AUDIO OND P51 40		PORZ_ON_5 50 P12 PGR2 ON 5 FADER_VIPER_6 49 P12 FADER VIPER 6
480 PHANTOM	41 AUDIO GND P7 41	41 AUDIO GND P8 41	4: AUDIO GHD P9 41	41 AUDIO 6ND P10 41	41 AUDIO GND P11 41		0/L_ON_6
+16V_AUDIO	43 ************************************	43 +16Y AUDIO P8 43	43 +16V FMANTOM P9 42	450 PHANTOH P10 42 43 116Y AUDIO P10 43	480 PHANTON P11 42 43 +16V AUDIO P11 43		POM2_0N_6
+16V_AUDIO	44 116V AUDIO P7 44	44 ·16V AUDIO P8 44	44 +16V AUDIO P9 44	44 +16Y AUDIO P10 44	44 +16V AUDIO P11 44		45 P12
-16V_AUDIO	-16V AUDIO P7 45	-16V AUDIO P8 45	-16V AUDIO P9 45		160 -160 AUDIO P11 45	t t t t t t t t t t t t t t t t t t t	TEL1_ID 44 P12 TEL 1 IDENTIFICATION
SYSTEM_RESET	47 "SYSTEM RESET P7 47	42 SYSTEM RESEV PB 47	47 "SYSTEM RESEF P9 47	47 *SYSTEM RESET P10 47	47		HFADER_VIPER2 43 P12 MASTER FADER VIPER 2 VU/"PPM 42 P12 DISPLAY VU/"PPM
TEL1_MM_BOTH	48 TEL 1 MIX MINUS BOTH P7 48	48 TEL 1 MIX MINUS BOTH P8 48	42 TEL * MIX MINUS BOTH P9 48	48 TEL ' MIX MINUS BOTH P*0 48	48 TEL * MIX MINUS BOTH P11 48		TEL2_ID 41 P12 TEL 2 IDENTIFICATION
0/L_5W	50 TO/L SWITCH P7 50	50 PGM2 OUT L - P8 49	PGM2 DUT L - P9 49 50 PGM3 DUT L - P9 50	PGM2 OUT L - P10 49 50 PGM3 OUT L - P10 50	50 PON2 OUT L - P11 49		05P_60
PGH2_SV	51 -PGM2 SWITCH P7 51	51 PBM2 OUT R - P8 51	51 PGM2 OUT R - P9 51	51 PGH2 OUT R - P10 51	5' POR2 OUT R - P11 51	+5V LOGIC 1.22 1 1	SLUATA_UUI 39 P12 SERIAL LINK DATA OUT SLUATA_IN
TELS_ID	53 SEMB/CALLES - 07 52	26 PGM3 OUT R - P8 52 53 SEMD/CHUED D8 **	24 PGM3 OUT R - P9 52	22 POHS OUT R - P10 52	52 PGH3 OUT R - P11 52		64FS 37 P12 64FS
	54 CALL AUDIO - P7 54	54 CALL AUDIO - P8 54	54 CALL AUDIO - P9 54	54 CALL AUDIO - P'0 54	54 CALL AUDIO - P17 53	LOGIC GND J2 3	AUDIO_OND
AUDIO_GND	55 LOGIC GND P7 55	SS LOGIC GND P8 55	55 LOGIC GND P9 55	55 LOGIC GND P10 55	55 LOGIC GND P11 55	LED/SHLD GND J2 4	45V_LD6IC 34 P12 +5V L06IC
AUDIO_GND	LOGIC GND P7 56	LOGIC GND P8 56	LOGIC GND P9 56	LOGIC GND P10 56	57 LOGIC GND P11 56	DISPLAY SERIAL DATA 1 J2 6 DIS_SDATA1	+5V_L00IC 33 P12 +5V L00IC
+5V_LOSIC	58	58 +5V LOGIC P8 58	58 +5V LOGIC P9 58	58	58 +5V LOGIC P11 58	DIPLAY SERIAL DATA : J2 7 DIS 30ATA2	STSTEM_RESET
+5V_LOGIC	27 45V LOGIC P7 59	27 +5Y LOGIC P8 59	->	59 15¥ LOGIC P10 59	59 +5V Lodic P11 59	PGM2/PGM3 J2 9 T0/PFM PGM2/PGM3 J2 9 T0/PFM	PGM3_ON_1 30 P12 PGM3_ON 1
+124_LAMP	6: +12Y LARP P7 61	61 +12Y LANP P8 61	+5V LOGIC P9 60 61 +12V LANP P9 61	61 +5V LOSIC P10 60 +12V LAMP P10 61	61 +12V LANP P11 61	SYSTEM RESET J2 10 SYSTEM_RESET	DIS_SDATA1 29 P12 DISPLAY SERIAL DATA 1
CP MITE DIG	62 TIMER RESET P7 62	62 TIMER RESET PB 62	62 TIMER RESET P9 62	62 P*0 62	52 P11 62		PGH3_ON_2 27 P12 PGH3 ON 2
ST_NUTE_BUS	CR MUTE BUS P7 63 64 ST MUTE BUS P7 64	CR MUTE BUS P8 63	CR MUTE BUS P9 63		<u>-0-2</u> <u>-04</u> <u>-04</u> <u>-01</u> <u>-01</u> <u>-01</u>		DIS_SDATA2
FS	65 13 P7 65	65 FS P8 65	65 F3 P9 65	65 F3 P10 65	<u>65</u> P11 65		PADER_ON_3 25 P12 FADER ON 3 PGM3_ON_3 24 P12 PGM3_ON 3
EXTRA2_OUT		56 SHIELD P8 66	66 3HIELD P9 66	66 SHIELD P10 66	AUDIO_GND 66 FS MIX CLOCK P17 66	TS_LINK_OUT	23 P12
	FADER REFERENCE LOW P7 67 68 FADER ON 6 P7 68	FADER REFERENCE LOW P8 67	68 FADER REFERENCE LOV P9 67	68 P10 68	58 P11 68		FADER_ON_4
41810.000	69 PGM3 OH 6 P7 69	69 CUE AUDIO P8 69	69 CUE AUDIO P9 69	69 CUE AUDIO P'0 69	69 CUE AUDIO P11 69		20 P12
AUDIO_GND	74 AUDIO GNO P7 70	70 AUDIO GND P8 70	71 AUDIO GND P9 70	71 AUDIO GND P10 70	70 AUDIO GND P11 70		FADER_ON_5 19 P12 FADER ON 5
AUD10_GND	72 AUDIO OND P7 72	72 AUDIO GND P8 72	72 AUDIO GND P9 72	72 AUDIO GND P10 72	72 AUDIO GRD 911 72	DSP INTERCONNECT	PGM3_ON_518 P12 PGM3_ON_5
489 PHANTON	73 AUDIO GND P7 73	73 AUDJO GND P8 73	73 AUDIO GND P9 73	73 AUDIO GND P'O 73	73 AUDIO GND P11 73		FADER_ON_6 16 P12 FADER ON 6
+16Y_AUDIO	+48V PHANTON P7 74 75 +16V AUDIO P7 75	+48V PHANTON P8 74	+48V PHANTOM P9 74	148V PHANTOM P'0 76			P6H3_ON_6
+16V_AUDIO	76 +16V AUDIO P7 76	76	76 +16Y AUDIO P9 76	76 .'OV AUDIO P'0 76	76 1.6V AUDIO P11 76	LIN 256F3 LINK IN / 4 256F5_LINK_IN	13 P12
-167_AUDIO	78 -16V AUDIO P7 77	70 -16Y AUDIO P8 77	78 -16V AUDIO P9 77	77 -'6V AUDIO P'0 77	77 - 6V AUDIO P11 77	Image: second control in the second control	12 P12
FADER_START_EN	79 FADER START ENABLE P7 79	79 FADER START ENABLE P8 79	79 FADER START ENABLE P9 79	79 FADER START ENABLE P'0 79	79 FADER START ENABLE P11 79		
TEL2_ON	80 TEL ON IN P7 80	80 P8 80	80 P9 80	80 P'0 80	80 P11 80		"PGH2/PGH3 9 P12 "PGH2/PGH3
POR_EXT_OUT	CALLER AUDIO IN P7 81	PGM2 OUT L + P8 81 82 PGM3 OUT L + P8 82	62 PGM2 OUT L 4 P9 81	PON2 OUT L   P'O 8'	82 PANS DUT L + P11 81		FADER_REF_HIGH 8 P12 FADER REFERENCE HIGH
PGH3_SV	83 "PEM3 SWITCH P7 83	83 PGM2 OUT R + P8 83	83 PGM2 OUT R + P9 83	83 PGR2 OUT R + P10 85	83 PGRZ OUT R + P11 83		FS_LINK_IN 7 P12 FS LINK IN 256FS_LINK_IN 6 P12 256FS LINK IN
POR_EXT_IN		84 PGM3 OUT R + P8 84	84 PGM3 OUT R + P9 84	84 PGR3 OUT R · P'O 84	84 PONS OUT R + P11 84		256Fs 5 P12 256Fs
	SEND/CALLER + P7 85 80 CALL AUDIO + P7 86	86 CALL AUDIO + P8 85	86 CALL AUDIO 4 P9 86	3END/CALLER + P'0 85	86 CALL AUDIO + P11 86		AUDIO_GND 4 P12 LOGIC 6ND
AUDIO_GND	87 LOGIC GND P7 87	87 LOGIC GND P8 87	87 LOGIC GND P9 87	87 LOGIC GND P'O 87	87 LOGIC GND P11 87		457_LOGIC - 2 P12 +57 LOGIC
AUD10_GND	LOGIC GND P7 88	LOGIC GND P8 88	LOGIC GND P9 88		009 LOGIC GND P11 88		+5V_LOGIC
154_L001C	90 +5V LOGIC P7 90	90 +5¥ L061C P8 90	90 +5V LOGIC P9 90	90	90 15V LOGIC P11 90	$\vdash$	DACIEIC RESEARCH & ENCINEEDING CORPORATION
·5V_LOGIC	91 +5V LOGIC P7 91	91 +5V LOGIC P8 91	91 +5V LOGIC P9 91	91 15V LOGIC P10 91	91 15V LOGIC P11 91		FAUFIC RESEARCH & ENGINEERING CORPORATION
112Y_LARP	+5V LOGIC P7 92 93 +12V LAMP P7 93	93 +5V LOGIC P8 92 +12V LAMP P8 93	93 +5V LOGIC P9 92	93 +12V LAMP P10 93	93 112V LAMP P11 93	SIZE	DRAWING NUMBER
CUE/TALK_CR	94 CUE/TALK CR P7 94	94 CUE/TALK CR PB 94	94 CUE/TALK CR P9 94	<u>94</u> P10 94	94 P11 94	D	92-1009 C
ST_NIC_0/L	72 CR MIC 0/L P7 95 96 ST MIC 0/L P7 94	72 CR MIC 0/L P8 95	22 CR MIC O/L P9 95	25 P10 95	95 P11 95 96 R11 95		SHEET 2 OF 2
		51 MIC 070 198 76	SI REC 0/EL PY 90	[P:0] %0	P1: 90		2-22-1999_14:36 L L





	REVISIONS REV ECO #	DESCRIPTION	DATE APPROVAL
	A MD-	-181 Mfg Dev adj. up 5v to 5.35v	y-2-y8 1. Staros 12/4/98 T. Staros
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	<u> </u>	PACIFIC RESEARCH & ENGINEE	RING CORPORATION
	SCHEMAN	10	
	A	 IRWAVE UNIVERSAL PWR	R REG. BOARD
	SIZE	DRAWING NUMBER	REV
	D	92-955-3	A



# Accessories

PR&E has a full line of logic cables designed for use with the AirWave Digital console and the *QuikBilt II* modular cabinetry. *QuikBilt* II cabinetry is economical, rapid-assembly, studio furniture designed for use with the AirWave console family. *QuikBilt II* cabinetry can be configured to create individualized studio furniture packages in either stand-up or sit-down styles.

PR&E's *PrimeLine* furniture line can also be used with an AirWave Digital console. *PrimeLine* offers pre-assembled cabinet components, in stand-up or sit-down heights, with pre-cut console and wiring access holes. *PrimeLine* cabinets can also be factory pre-wired since the cabinets are shipped blanket-wrapped via van line.

## **BUTTON ENGRAVING**

Input modules, and the optional Telco modules, come standard with their red and yellow button caps engraved ON and OFF. Custom engraving on the button caps can be ordered at the time of purchase, or engraved replacement button caps can be ordered at the time of installation once the input sources have been determined. Each button cap can have up to two lines of engraving with up to four alphanumeric characters and a ½ character punctuation divider (space, period, hyphen, slash, backslash, etc.) on each line.

Engraving is normally done on the yellow button cap to identify the A input source on the top line and the B input source on the bottom line.

Custom engraving is specified when a blank button cap is ordered. For a yellow button cap, order PR&E # 25-872. For a red button cap, order PR&E # 25-871. For a white button cap, as used for the Talkback button, order PR&E # 25-870.

#### **FADER KNOBS**

Input modules come standard with white fader knobs. The optional Telco modules come with black knobs. Various colored fader knobs are also available. The table identifies the PR&E part numbers by knob color and typical source.

PR&E #	Color	Source
32-710-1	black	Telco
32-712-1	red	Microphone
32-714-1	yellow	Cart decks
32-715-1	green	CD players / turntable
32-716-1	blue	Cassettes / reel-to-reels
32-719-1	white	Remotes
32-720-1	gray	Other Studios
<u>32-721-1</u>	orange	Multitrack channels

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# CONSOLE REMOTE CONTROL PANELS

Any open console position (except for the Monitor, Timer and Output module positions) can be used to hold a remote control panel.

#### **Tape Remote Panels**

There are two tape remote panels available for the AirWave consoles: 99-991-1 and 99-992-1. Each uses a single module space in the console.

The 99-991-1 is a single tape machine remote with five control buttons (Play, Stop, Record, Forward and Reverse). A 24pin Molex connector is located at the top of the panel for easy interfacing to a tape machine using standard PR&E logic cables. The mating Molex connector and pins are included with the panel.

The 99-992-1 contains two separate five-button controllers in one panel. Two Molex connectors are located at the top of the panel.



#### **Custom Remote Control Panels**

Blank module panels (PR&E # 80-1551) can be used to create custom control panels. The maximum width switch/button cap the panels can accommodate is 1" [25.40 mm] wide.

Because there are no bottom openings on the AirWave chassis, an opening must be punched at

the top of the panel, in the area covered by the meter panel, for the switch and lamp wiring to exit the mainframe. The use of a panel-mount connector is recommended.

Custom remote panels can also be fabricated by PR&E, contact a sales representative for more information.



# Blank Panel Dimensions PR&E # 80-1551

## **GUEST PANELS**

There are two Guest Mic Control Panels available for the AirWave consoles. PR&E # 99-949-1 is the cabinet-mount version and 99-949-2 is the turret panel-mount version. Each panel has four engraved buttons (Talkback, Cough, On, Off) with integral lamps. The Guest Panel schematic and the cable drawing for the 99-716-CU cable are on pages 3 and 4, respectively.

#### LOGIC CONTROL CABLES

To assist in logic cable design and construction, logic wiring diagrams for many popular peripheral devices are available from the PR&E Technical Support Department.

Contact a sales representative for information about PR&E pre-made peripheral logic cables.

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J2: Housing, wafer, 10-pin female locking Molex # 22-01-2107 (PR&E # 15-524) Terminals, crimp, gold female Molex # 08-56-0110 (PR&E # 15-8)

Cable: 9-conductor Belden # 9423 or equivalent

Wire: 26 AWG white hookup, UL1429 or equivalent

the second s					
INPUT MODULE LOGIC FUNCTION	J1 Pin			J2 Pin	GUEST PANEL FUNCTION
+5 VDC	10		BLK	 1	Tally +VDC
Talkback (-)	20		WHT	 2	Talkback Switch
On Tally	17		RED	7	On Lamp
Off Tally	16	<u> </u>	GRN	 9	Off Lamp
Logic Active	15		BRN	 5	Talkback/Cough Lamp
Logic Ground	1		BLU	 10	Switch Common
On (-)	7		ORN	 6	On Switch
Off (-)	8		YEL	 8	Off Switch
Cough (-)	9		VIO	4	Cough Switch
+5 VDC Logic	6	WHI			4,
Ext. Cntrl In (+)	18				
Logic Ground	2	WHI			
Tally Common	14	l			

THIS DOCUMENT APPLIES TO 99-716-CU	CABLE, LOGIC, MIC INPUT MODULE TO GUEST PANEL (99-949-x), AIRWAVE				
PACIFIC RESEARCH	DRAWN SJQ / RLM	14-AUG-97			
& ENGINEERING CORPORATION	<sup>SHEET</sup> 1 OF 1	APVD.	11-110 0		

10/98 ILLUSTRATOR 7.01 / RLM





9/98 ILLUSTRATOR 7.01 / RL
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